

Access Free Java
Phrasebook
(Developer's
Library)

Java Phrasebook (Developer's Library)

*Rita, Dan, Max
and Ted are on
the move in
Trucktown! Kids*

Access Free Java Phrasebook

(Developer's
Library)
will have hands-
on fun with a

movable part on
each spread!

Swing Wrecker

Rosie's

wrecking ball,

spin Monster

Truck Max's

wheel, dump

gravel from

Dump Truck

Dan's bed, and

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(Developer's
Library)

*move Tow Truck
Ted's hook up*

*and down as he
saves a good
friend!*

*Testing
applications
for mobile
phones is
difficult, time-
consuming, and
hard to do
effectively.*

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(Developer's
Library)

Many people have limited their testing efforts to hands-on testing of an application on a few physical handsets, and they have to repeat the process every time a new

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(Developer's
Library)

version of the
software is
ready to test.
They may miss
many of the
permutations of
real-world use,
and as a
consequence
their users are
left with the
unpleasant mess
of a failing

Access Free Java Phrasebook

(Developer's
Library)
application on
their phone.

Test automation
can help to
increase the
range and scope
of testing,
while reducing
the overhead of
manual testing
of each version
of the
software.

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(Developer's
Library)

However
automation is
not a panacea,
particularly
for mobile
applications,
so we need to
pick our test
automation
challenges
wisely. This
book is
intended to

Access Free Java Phrasebook

(Developer's
Library)
*help software
and test*

*engineers pick
appropriately
to achieve
more; and as a
consequence
deliver better
quality,
working
software to
users. This
Synthesis*

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(Developer's
Library)

*lecture
provides
practical
advice based on
direct
experience of
using software
test automation
to help improve
the testing of
a wide range of
mobile phone
applications,*

Access Free Java Phrasebook

(Developer's
Library)
*including the
latest AJAX*

applications.

*The focus is on
applications*

*that rely on a
wireless*

network

*connection to a
remote server,*

however the

*principles may
apply to other*

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(Developer's
Library)
*related fields
and*

applications.

We start by

explaining

terms and some

of the key

challenges

involved in

testing

smartphone

applications.

Subsequent

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Library)

chapters describe a type of application e.g. markup, AJAX, Client, followed by a related chapter on how to test each of these applications. Common test automation techniques are

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Library)

*covered in a
separate
chapter, and
finally there
is a brief
chapter on when
to test
manually. The
book also
contains
numerous
pointers and
links to*

Access Free Java Phrasebook

(Developer's
Library)

*further
material to
help you to
improve your
testing using
automation
appropriately.*

*Table of
Contents:*

*Introduction /
Markup*

Languages /

Testing

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(Developer's
Library)
*Techniques for
Markup*

*Applications /
AJAX Mobile*

*Applications /
Testing Mobile
AJAX*

*Applications /
Client*

*Applications /
Testing*

*Techniques for
Client*

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Library)
*Applications /
Common*

Techniques /

When to Test

Manually /

Future Work /

Appendix A:

Links and

References /

Appendix B:

Data

Connectivity /

Appendix C:

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(Developer's
Library)
*Configuring
Your Machine*

*Offers an
updated
tutorial for
beginners
explaining how
to use Java to
create desktop
and Web
programs,
applications,
and web*

Access Free Java Phrasebook

(Developer's
Library)
services,
including

*setting up the
programming
environment,
building user
interfaces, and
writing Android
apps.*

*A guide to Go
describes how
the programming
language is*

Access Free Java Phrasebook

(Developer's
Library)
*structured and
provides
examples of
code that
demonstrate
every stage of
Go development,
from creating a
simple program
to debugging
and
distributing
code.*

Access Free Java Phrasebook

(Developer's
Library)

*Presenting
hints on
developing user-
friendly
applications,
Molkentin
explores tools
needed to
create dialog
boxes, steps to
follow when
developing a
GUI-based*

Access Free Java Phrasebook

(Developer's
Library)
application,
and how to

visualize data
using Qt's
"model-view
concept.

PHP and MySQL
Web Development
On the Move!
Making Things
Happen
Programming in
Go

Access Free Java Phrasebook

(Developer's
Library)
*The Python 3
Standard*

Library by

Example

The Book of Qt

4

**Offers an updated
tutorial for beginners
explaining how to use
Java to create desktop
and Web programs,
applications, and web
services.**

Access Free Java Phrasebook

**(Developer's
Library)**
**Provides information
on how to create
interactive web
applications using
AngularJS, including
how to define modules
and utilize dependency
injection, build
dynamic browser
views, and create
custom directives to
extend HTML.**

**Your one-stop guide to
Linux--fully revised**

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(Developer's Library)
and expanded Get in-
depth coverage of all
Linux features, tools,
and utilities from this
thoroughly updated
and comprehensive
resource, designed for
all Linux distributions.
Written by Linux
expert Richard
Petersen, this book
explains how to get up-
and-running on Linux,
use the desktops and

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shells, manage applications, deploy servers, implement security measures, and handle system and network administration tasks. With full coverage of the latest platform, Linux: The Complete Reference, Sixth Edition includes details on the very different and popular

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**Debian (Ubuntu) and
Red Hat/Fedora
software installation
and service
management tools
used by most
distributions. This is a
must-have guide for
all Linux users. Install,
configure, and
administer any Linux
distribution Work
with files and folders
from the BASH,**

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TCSH, and Z shells
Use the GNOME and
KDE desktops, X
Windows, and display
managers Set up
office, database,
Internet, and
multimedia
applications Secure
data using SELinux,
netfilter, SSH, and
Kerberos Encrypt
network transmissions
with GPG, LUKS, and

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**IPsec Deploy FTP,
Web, mail, proxy,
print, news, and
database servers**

**Administer system
resources using HAL,
udev, and**

**virtualization (KVM
and Xen) Configure**

**and maintain IPv6,
DHCPv6, NIS,**

networking, and

**remote access Access
remote files and**

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**(Developer's
Library)**
**devices using NFSv4,
GFS, PVFS, NIS, and
SAMBA**

**A pocket reference
that helps Web
developers get up to
speed on the latest
JavaScript techniques
with AJAX.**

**Offers a collection of
essays on philosophies
and strategies for
defining, leading, and
managing projects.**

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**(Developer's
Library)**
**This book explains to
technical and non-
technical readers alike
what it takes to get
through a large
software or web
development project.
It does not cite specific
methods, but focuses
on philosophy and
strategy.**

**The Daily Show (The
Book)**

Clojure for the Brave

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and True

Tackle Multicore

Complexity on the

JVM

The Art of Building Qt

Applications

Sams Teach Yourself

Java 2 in 24 Hours

Java 24 Hour Sams

ePub _7

Java Phraseboo

kPearson

Education

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For weeks, months—nay!—from the very moment you were born, you've felt it calling to you. At long last you'll be united with the programming

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(Developer's
Library)

language
you've been
longing for:
Clojure! As a
Lisp-style
functional
programming
language,
Clojure lets
you write
robust and
elegant code,

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(Developer's
Library)

and because it runs on the Java Virtual Machine, you can take advantage of the vast Java ecosystem. Clojure for the Brave and True offers a "dessert-

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first"
approach:
you'll start
playing with
real programs
immediately,
as you
steadily
acclimate to
the abstract
but powerful
features of

Access Free Java Phrasebook

(Developer's
Library)

Lisp and
functional
programming.
Inside you'll
find an
offbeat,
practical
guide to
Clojure,
filled with
quirky sample
programs that

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(Developer's
Library)
catch cheese
thieves and
track glittery
vampires.

Learn how to:

-Wield

Clojure's core
functions -Use
Emacs for

Clojure

development

-Write macros

Access Free Java Phrasebook

(Developer's
Library)

to modify

Clojure itself

-Use Clojure's

tools to

simplify

concurrency

and parallel

programming

Clojure for

the Brave and

True assumes

no prior

Access Free Java Phrasebook

(Developer's
Library)

experience
with Clojure,

the Java

Virtual

Machine, or

functional

programming.

Are you ready,

brave reader,

to meet your

true destiny?

Grab your best

Access Free Java Phrasebook

(Developer's
Library)

pair of parent
heses—you're
about to
embark on an
epic journey
into the world
of Clojure!

Write Truly
Great iOS and
OS X Code with
Objective-C
2.0! Effective

Access Free Java Phrasebook

(Developer's
Library)

Objective-C
2.0 will help
you harness
all of
Objective-C's
expressive
power to write
OS X or iOS
code that
works superbly
well in
production

Access Free Java Phrasebook

(Developer's
Library)
environments.

Using the
concise, scena
rio-driven
style
pioneered in
Scott Meyers'
best-selling
Effective C++,
Matt Galloway
brings
together 52

Access Free Java Phrasebook

(Developer's
Library)
Objective-C
best

practices,
tips,
shortcuts, and
realistic code
examples that
are available
nowhere else.
Through real-
world
examples,

Access Free Java Phrasebook

(Developer's
Library)

Galloway
uncovers
little-known
Objective-C
quirks,
pitfalls, and
intricacies
that
powerfully
impact code
behavior and
performance.

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Library)

You'll learn
how to choose
the most
efficient and
effective way
to accomplish
key tasks when
multiple
options exist,
and how to
write code
that's easier

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(Developer's
Library)
to understand,
maintain, and
improve.

Galloway goes
far beyond the
core language,
helping you
integrate and
leverage key
Foundation
framework
classes and

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(Developer's
Library)
modern system
libraries,
such as Grand
Central
Dispatch.
Coverage
includes
Optimizing
interactions
and
relationships
between

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Library)

Objective-C

objects

Mastering

interface and

API design:

writing

classes that

feel "right at

home" Using

protocols and

categories to

write

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(Developer's
Library)

maintainable,
bug-resistant
code Avoiding
memory leaks
that can still
occur even
with Automatic
Reference
Counting (ARC)
Writing
modular,
powerful code

Access Free Java Phrasebook

(Developer's
Library)

with Blocks
and Grand
Central
Dispatch
Leveraging
differences
between
Objective-C
protocols and
multiple
inheritance in
other

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(Developer's
Library)

languages
Improving code
by more
effectively
using arrays,
dictionaries,
and sets

Uncovering
surprising
power in the
Cocoa and
Cocoa Touch

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(Developer's
Library)

Rust in Action
is a hands-on
guide to
systems
programming
with Rust.

Written for
inquisitive
programmers,
it presents
real-world use

Access Free Java Phrasebook

(Developer's
Library)
cases that go
far beyond
syntax and
structure.

Summary Rust
in Action
introduces the
Rust
programming
language by
exploring
numerous

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systems
programming
concepts and
techniques.

You'll be
learning Rust
by delving
into how
computers work
under the
hood. You'll
find yourself

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Library)

playing with
persistent

storage,
memory,
networking and
even tinkering
with CPU
instructions.

The book takes
you through
using Rust to
extend other

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(Developer's
Library)
applications
and teaches
you tricks to
write
blindingly
fast code.
You'll also
discover
parallel and
concurrent
programming.
Filled to the

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Library)

brim with real-life use cases and scenarios, you'll go beyond the Rust syntax and see what Rust has to offer in real-world use cases.

Purchase of

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Library)
the print book
includes a
free eBook in
PDF, Kindle,
and ePub
formats from
Manning
Publications.
About the
technology
Rust is the
perfect

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(Developer's
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language for
systems

programming.

It delivers

the low-level

power of C

along with

rock-solid

safety

features that

let you code

fearlessly.

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Library)

Ideal for applications requiring concurrency, Rust programs are compact, readable, and blazingly fast. Best of all, Rust's famously smart compiler helps

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you avoid even
subtle coding

errors. About
the book Rust
in Action is a
hands-on guide
to systems
programming
with Rust.

Written for
inquisitive
programmers,

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(Developer's
Library)

it presents
real-world use
cases that go
far beyond
syntax and
structure.

You'll explore
Rust implement
ations for
file
manipulation,
networking,

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(Developer's
Library)
and kernel-
level

programming
and discover
awesome
techniques for
parallelism
and
concurrency.
Along the way,
you'll master
Rust's unique

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(Developer's
Library)
borrow checker
model for
memory
management
without a
garbage
collector.

What's inside
Elementary to
advanced Rust
programming
Practical

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(Developer's
Library)
examples from
systems

programming
Command-line,
graphical and
networked
applications

About the
reader For
intermediate
programmers.
No previous

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(Developer's
Library)

experience
with Rust
required.

About the
author Tim
McNamara uses
Rust to build
data
processing
pipelines and
generative
art. He is an

Access Free Java Phrasebook

(Developer's
Library)

expert in
natural

language

processing and
data

engineering.

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Library)

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ownership, and

borrowing PART

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and exceptions

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Library)

Collects
photographs
and letters
from teenage
girls asked to
describe or
define
themselves and
their world.

The Principles
of Object-
Oriented

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52 Specific
Ways to
Improve Your
iOS and OS X
Programs
Computer
Mathematics

A Hands-on
Guide to the
Fundamentals

Access Free Java Phrasebook

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Library)

of iOS
Programming

Effective

Objective-C

2.0

Rails 5 and Ruby

2.2 bring many

improvements,

including new

APIs and

substantial

performance

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Library)
enhancements,
and the fifth
edition of this
award-winning
classic is now
updated! If
you're new to
Rails, you'll get
step-by-step
guidance. If
you're an
experienced

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Library)
developer, this
book will give
you the
comprehensive,
insider
information you
need for the
latest version of
Ruby on Rails.
Ruby on Rails
helps you
produce high-

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quality, beautiful-looking web applications quickly. You concentrate on creating the application, and Rails takes care of the details. Learn Rails the way the Rails core team

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(Developer's
Library)
recommends it,
along with the
tens of
thousands of
developers who
have used this
broad, far-
reaching tutorial
and reference.

We start with a
step-by-step
walkthrough of

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Library)

building a real application, and in-depth chapters look at the built-in Rails features. Follow along with an extended tutorial as you write a web-based store application.

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Eliminate
tedious
configuration
and
housekeeping;
internationalize
your
applications;
incorporate
Ajax, REST, web
services, and e-
mail handling

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into your
applications;
test your
applications as
you write them
using the built-in
testing
frameworks; and
deploy your
applications
easily and
securely. New in

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Library)

this edition is

coverage of
Action Cable,
and completely
updated code
for Rails 5. Rails
1.0 was released
in December
2005, more than
10 years ago.
This book was
there from the

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start, and didn't just evolve alongside Rails, it evolved with Rails. It has been developed in consultation with the Rails core team. In fact, Rails itself is tested against the code in this

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(Developer's Library)
book. What You
Need: All you
need is a
Windows, Mac
OS X, or Linux
machine to do
development on.
This book will
take you
through the
steps to install
Rails and its

Access Free Java Phrasebook

(Developer's
Library)

dependencies. If you aren't familiar with the Ruby programming language, this book contains a chapter that covers the basics necessary to understand the

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Library)
material in the
book.

If you've used a more traditional object-oriented language, such as C++ or Java, JavaScript probably doesn't seem object-oriented at all. It has no concept

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Library)

of classes, and you don't even need to define any objects in order to write code. But don't be fooled—JavaScript is an incredibly powerful and expressive object-oriented

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language that
puts many
design decisions
right into your
hands. In *The
Principles of
Object-Oriented
JavaScript*,
Nicholas C.
Zakas
thoroughly
explores

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JavaScript's
object-oriented
nature,
revealing the
language's
unique
implementation
of inheritance
and other key
characteristics.
You'll learn:
-The difference

Access Free Java Phrasebook

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between
primitive and
reference values
-What makes
JavaScript
functions so
unique -The
various ways to
create objects
-How to define
your own
constructors

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(Developer's
Library)
-How to work
with and

understand
prototypes

-Inheritance
patterns for

types and

objects The

Principles of

Object-Oriented

JavaScript will

leave even

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experienced
developers with
a deeper
understanding
of JavaScript.
Unlock the
secrets behind
how objects
work in
JavaScript so
you can write
clearer, more

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Library)
flexible, and
more efficient
code.

Become a
developer
superhero and
build stunning
cross-platform
apps with Delphi
About This Book
A one-stop guide
on Delphi to

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help you build
cross-platform
apps This book
covers
important
concepts such
as the
FireMonkey
library, shows
you how to
interact with the
Internet of

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Things, and
enables you to
integrate with
Cloud services
The code is
explained in
detail with
observations on
how to create
native apps for
ios and Android
with a single

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(Developer's
Library)
code base Who
This Book Is For
If you want to
create stunning
applications for
mobile, desktop,
the cloud, and
the Internet of
Things, then this
book is for you.
This book is for
developers who

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would like to
build native

cross-platform
apps with a
single codebase
for iOS and
Android. A basic
knowledge of
Delphi is
assumed,
although we do
cover a primer

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(Developer's
Library)
on the language.

What You Will
Learn

Understand the
basics of Delphi
and the

FireMonkey
application
platform as well
as the specifics
of Android and
iOS platforms

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Complete
complex apps
quickly with
access to
platform
features and
APIs using a
single, easy-to-
maintain code
base Work with
local data
sources,

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including
embedded SQL
databases, REST
servers, and Bac
kend-as-a-
Service
providers Take
full advantage of
mobile hardware
capabilities by
working with
sensors and

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Internet of
Things gadgets
and devices
Integrate with
cloud services
and data using
REST APIs and
scalable multi-
tier frameworks
for outstanding
multi-user and
social

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experience
Architect and
deploy powerful
mobile back-end
services and get
super-
productive by
leveraging
Delphi IDE agile
functionality Get
to know the best
practices for

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writing a high-
quality, reliable,
and
maintainable
codebase in the
Delphi Object
Pascal language
In Detail Delphi
is the most
powerful Object
Pascal IDE and
component

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library for cross-
platform native
app
development. It
enables building
natively
compiled,
blazingly fast
apps for all
major platforms
including
Android, iOS,

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Windows, Mac,
and Linux. If you
want to build
server-side
applications,
create web
services, and
have clear GUIs
for your project,
then this book is
for you. The
book begins

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with a basic

primer on Delphi
helping you get
accustomed to
the IDE and the
Object Pascal
language and
will then quickly
move on to
advanced-level
concepts.

Through this

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book, we'll help
you understand
the architecture
of applications
and will teach
you the
important
concepts of the
FireMonkey
library, show
you how to build
server-side

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services, and enable you to interact with the Internet of Things. Towards the end, you will learn to integrate your app with various web services and deploy them. By the

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end of the book,
you will be able
to build
powerful, cross-
platform, native
apps for iOS and
Android with a
single code
base. Style and
approach This
book will help
you build cross-

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platform mobile
apps with Delphi
using a step-by-
step approach.

NoSQL database
usage is growing
at a stunning
50% per year,
as organizations
discover

NoSQL's
potential to

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Library)
address even
the most

challenging Big
Data and real-
time database
problems. Every
NoSQL database
is different, but
one is the most
popular by far:
MongoDB. Now,
in just 24

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Library)

lessons of one hour or less, you can learn how to leverage MongoDB's immense power. Each short, easy lesson builds on all that's come before, teaching NoSQL concepts and MongoDB

Access Free Java Phrasebook

(Developer's
Library)
techniques from
the ground up.

Sams Teach
Yourself NoSQL
with MongoDB in
24 Hours covers
all this, and
much more:

Learning how
NoSQL is
different, when
to use it, and

Access Free Java Phrasebook

(Developer's
Library)

when to use
traditional

RDBMSes

instead

Designing and
implementing

MongoDB

databases of
diverse types

and sizes

Storing and

interacting with

Access Free Java Phrasebook

(Developer's
Library)

data via Java,
PHP, Python,
and Node.js/Mon
goose Choosing
the right NoSQL
distribution
model for your
application
Installing and
configuring
MongoDB
Designing

Access Free Java Phrasebook

(Developer's
Library)
MongoDB data
models,

including
collections,
indexes, and
GridFS

Balancing
consistency,
performance,
and durability
Leveraging the
immense power

Access Free Java Phrasebook

(Developer's
Library)
of Map-Reduce
Administering,
monitoring,
securing,
backing up, and
repairing
MongoDB
databases
Mastering
advanced
techniques such
as sharding and

Access Free Java Phrasebook

(Developer's
Library)

replication
Optimizing
performance
Offers more
than one
hundred
customizable
code phrases for
Objective-C
programming
projects.

eBay, Google,

Access Free Java Phrasebook

(Developer's
Library)
Paypal, Amazon,
FedEx plus Web
Feeds

Essential Code
and Commands

The Go

Programming
Language

Phrasebook

Sams Teach

Yourself Java in
24 Hours

Access Free Java Phrasebook

(Developer's
Library)
Building Web
Applications and
Microservices
for the Cloud
with Go and
React
NoSQL with
MongoDB in 24
Hours, Sams
Teach Yourself
*Provides
information*

Access Free Java Phrasebook

(Developer's
Library)
*for building
dynamic, high
performance
websites and
Web*

*applications
completely in
JavaScript,
from server to
client, using
the Node.js,
MongoDB, and*

Access Free Java Phrasebook

(Developer's
Library)

*AngularJS Web
development
technologies.
Whether you're
building GUI
prototypes or
full-fledged
cross-platform
GUI
applications
with native
look-and-feel,*

Access Free Java Phrasebook

(Developer's
Library)

*PyQt 4 is your
fastest,
easiest, most
powerful
solution. Qt
expert Mark
Summerfield
has written
the definitive
best-practice
guide to PyQt
4 development.*

Access Free Java Phrasebook

(Developer's
Library)
*With Rapid GUI
Programming
with Python
and Qt you'll
learn how to
build
efficient GUI
applications
that run on
all major
operating
systems,*

Access Free Java Phrasebook

(Developer's
Library)

*including
Windows, Mac
OS X, Linux,
and many
versions of
Unix, using
the same
source code
for all of
them.*

*Summerfield
systematically*

Access Free Java Phrasebook

(Developer's
Library)

introduces every core GUI development technique: from dialogs and windows to data handling; from events to printing; and more. Through the book's realistic

Access Free Java Phrasebook

(Developer's
Library)

examples

you'll

discover a

completely new

PyQt 4-based

programming

approach, as

well as

coverage of

many new

topics, from

PyQt 4's rich

Access Free Java Phrasebook

(Developer's
Library)
text engine to
advanced
model/view and
graphics/view
programming.
Every key
concept is
illuminated
with
realistic,
downloadable
examples—all

Access Free Java Phrasebook

(Developer's
Library)

*tested on
Windows, Mac
OS X, and
Linux with
Python 2.5, Qt
4.2, and PyQt
4.2, and on
Windows and
Linux with Qt
4.3 and PyQt
4.3.*

A valuable

Access Free Java Phrasebook

(Developer's
Library)
*programming
reference*

*provides a
complete
introduction
to the Go
programming
language,
covering all
of Go's clean
and easy to
understand*

Access Free Java Phrasebook

(Developer's
Library)
*syntax and its
built-in*

*arrays, maps,
slices and
Unicode
strings.*

Original.

Objective-C

Phrasebook

*gives you the
code phrases
you need to*

Access Free Java Phrasebook

(Developer's
Library)
*quickly and
effectively*

*complete your
programming*

*projects with
Objective-C,*

on systems

including iOS

and Mac OS X.

Concise and

Accessible

Easy to carry

Access Free Java Phrasebook

(Developer's
Library)

*and easy to
use—lets you
ditch all
those bulky
books for one
portable
pocket guide
Flexible and
Functional
Packed with
more than 100
customizable*

Access Free Java
Phrasebook
(Developer's
Library)

*code
snippets—so
you can
readily code
elegant
Objective-C in
just about any
situation
Explains how
to access and
create MySQL
databases*

Access Free Java Phrasebook

(Developer's
Library)

through PHP

*scripting,
including authentication,
network
connectivity,
session
management,
and content
customization.*

*Rapid GUI
Programming*

Access Free Java
Phrasebook

(Developer's
Library)
*with Python
and Qt*

Python

Phrasebook

Cloud Native

Go

An Oral

History as

Told by Jon

Stewart, the C

orrespondents,

Staff and

Access Free Java
Phrasebook

(Developer's
Library)

Guests

Learning IOS

Development

*Proceedings of
the Fifth*

Asian

Symposium

(ASCM 2001),

Matsuyama,

Japan, 26-28

September 2001

It's easy to write

Access Free Java Phrasebook

(Developer's
Library)

correct Ruby code, but to gain the fluency needed to write great Ruby code, you must go beyond syntax and absorb the “Ruby way” of thinking and problem solving. In *Eloquent Ruby*, Russ Olsen helps you write Ruby like true

Access Free Java Phrasebook

(Developer's
Library)

Rubyists do—so you can leverage its immense, surprising power. Olsen draws on years of experience internalizing the Ruby culture and teaching Ruby to other programmers. He guides you to the “Ah Ha!” moments

Access Free Java Phrasebook

(Developer's
Library)

when it suddenly becomes clear why Ruby works the way it does, and how you can take advantage of this language's elegance and expressiveness.

Eloquent Ruby starts small, answering tactical questions focused on a single

Access Free Java Phrasebook

(Developer's
Library)

statement, method, test, or bug. You'll learn how to write code that actually looks like Ruby (not Java or C#); why Ruby has so many control structures; how to use strings, expressions, and symbols; and what dynamic typing is

Access Free Java Phrasebook

(Developer's
Library)
really good for.

Next, the book addresses bigger questions related to building methods and classes. You'll discover why Ruby classes contain so many tiny methods, when to use operator overloading, and when to avoid it.

Access Free Java Phrasebook

(Developer's
Library)

Olsen explains how to write Ruby code that writes its own code—and why you'll want to. He concludes with powerful project-level features and techniques ranging from gems to Domain Specific Languages. A part of

Access Free Java Phrasebook

(Developer's
Library)

the renowned
Addison-Wesley
Professional Ruby
Series, Eloquent
Ruby will help you
“put on your Ruby-
colored glasses” and
get results that make
you a true believer.

Qt is one of the most
influential graphical
toolkits for the Linux

Access Free Java Phrasebook

(Developer's
Library)

operating system and is quickly being adopted on other platforms (Windows, Mac OS) as well. It is necessary to learn for all Linux programmers. This book takes the reader step by step through the complexities of Qt,

Access Free Java Phrasebook

(Developer's
Library)

laying the
groundwork that
allows the reader to
make the step from
novice to
professional. This
book is full of real
world examples that
can be quickly
integrated into a
developer's project.
While the reader is

Access Free Java Phrasebook

(Developer's
Library)

assumed to be a
beginner at Qt
development, they
are required to have
a working knowledge
of C++

programming.

Essential Code and

Commands Java

Phrasebook gives

you the code phrases

you need to quickly

Access Free Java Phrasebook

(Developer's
Library)

and effectively
complete your
programming
projects in Java.

Concise and
Accessible Easy to
carry and easy to
use—lets you ditch
all those bulky books
for one portable
guide Flexible and
Functional Packed

Access Free Java Phrasebook

(Developer's
Library)
with more than 100
customizable code

snippets—so you can
readily code

functional Java in
just about any

situation Timothy
Fisher has been

working

professionally in the
Java software

development field

Access Free Java Phrasebook

(Developer's
Library)
since 1997 and is
currently a

consultant for the

Compuware

Corporation in

Detroit, Michigan.

He enjoys writing

about technology and

has been a

contributor to Java

Developer's Journal

and XML Journal.

Access Free Java Phrasebook

(Developer's
Library)

Tim is also
passionate about
education and the
use of advanced
Internet technologies
for education.

Programming / Java

If you need help
writing programs in
Python 3, or want to
update older Python
2 code, this book is

Access Free Java Phrasebook

(Developer's
Library)
just the ticket.

Packed with
practical recipes
written and tested
with Python 3.3, this
unique cookbook is
for experienced
Python programmers
who want to focus on
modern tools and
idioms. Inside, you'll
find complete

Access Free Java Phrasebook

(Developer's
Library)

recipes for more than a dozen topics, covering the core Python language as well as tasks common to a wide variety of application domains. Each recipe contains code samples you can use in your projects right away, along with a

Access Free Java Phrasebook

(Developer's
Library)

discussion about how
and why the solution
works. Topics
include: Data
Structures and
Algorithms Strings
and Text Numbers,
Dates, and Times
Iterators and
Generators Files and
I/O Data Encoding
and Processing

Access Free Java Phrasebook

(Developer's
Library)
Functions Classes
and Objects

Metaprogramming

Modules and

Packages Network

and Web

Programming

Concurrency Utility

Scripting and System

Administration

Testing, Debugging,

and Exceptions C

Access Free Java Phrasebook

(Developer's
Library)

Extensions

Features hands-on
sample projects and
exercises designed to
help programmers
create iOS
applications.

Recipes for

Mastering Python 3

Eloquent Ruby

Expert Delphi

Java in 24 Hours,

Access Free Java Phrasebook

(Developer's
Library)

Sams Teach
Yourself (Covering
Java 8)

Essential App
Engine

Linux: The
Complete Reference,
Sixth Edition

***Offers hands-on
tips and numerous
code examples
that show Web***

Access Free Java Phrasebook

*(Developer's
Library)*
**developers how to
leverage content
and feeds from
today's top Web
sites-including
Google, eBay,
PayPal, Amazon,
Yahoo!, and FedEx
Introduces APIs
(Application
Program
Interfaces) in
general and uses**

Access Free Java
Phrasebook

(Developer's
Library)

***real-world
examples that
show how to
produce and
document them
Explains how to
use the popular
scripting language
PHP to create APIs
that interact with
unrelated
applications over
the Web Examples***

Access Free Java
Phrasebook

(Developer's
Library)

***take readers
through each
stage of the API
process, from
basic test
implementations
to integration with
existing sites
NEW YORK TIMES
BESTSELLER The
complete,
uncensored
history of the***

Access Free Java
Phrasebook

(Developer's
Library)
***award-winning The
Daily Show with
Jon Stewart, as
told by its
correspondents,
writers, and host.
For almost
seventeen years,
The Daily Show
with Jon Stewart
brilliantly
redefined the
borders between***

Access Free Java
Phrasebook

(Developer's
Library)
**television comedy,
political satire, and
opinionated news
coverage. It
launched the
careers of some of
today's most
significant
comedians,
highlighted the
hypocrisies of the
powerful, and
garnered 23**

Access Free Java
Phrasebook

(Developer's
Library)

Emmys. Now the show's behind-the-scenes gags, controversies, and camaraderie will be chronicled by the players themselves, from legendary host Jon Stewart to the star cast members and writers-including

Access Free Java
Phrasebook

(Developer's
Library)
***Samantha Bee,
Stephen Colbert,
John Oliver, and
Steve Carell - plus
some of The Daily
Show's most
prominent guests
and adversaries:
John and Cindy
McCain, Glenn
Beck, Tucker
Carlson, and many
more. This oral***

Access Free Java
Phrasebook

history takes the reader behind the curtain for all the show's highlights, from its origins as Comedy Central's underdog late-night program to Trevor Noah's succession, rising from a scrappy jester in the 24-hour political

Access Free Java
Phrasebook

(Developer's
Library)

news cycle to become part of the beating heart of politics-a trusted source for not only comedy but also commentary, with a reputation for calling bullshit and an ability to effect real change in the world. Through years of incisive

Access Free Java
Phrasebook

(Developer's
Library)
***election coverage,
passionate
debates with
President Obama
and Hillary Clinton,
feuds with Bill
O'Reilly and Fox,
and provocative
takes on Wall
Street and racism,
The Daily Show
has been a cultural
touchstone. Now,***

Access Free Java
Phrasebook

*(Developer's
Library)*
**for the first time,
the people behind
the show's seminal
moments come
together to share
their memories of
the last-minute
rewrites,
improvisations,
pranks, romances,
blow-ups, and
moments of Zen
both on and off the**

Access Free Java
Phrasebook

(Developer's
Library)

**set of one of
America's most
groundbreaking
shows.**

**Sams Teach
Yourself Java in 24
Hours, Seventh
Edition Covers
Java 8 and
Android
Development In
just 24 lessons of
one hour or less,**

Access Free Java Phrasebook

*(Developer's
Library)*
**you can learn the
fundamentals of
Java**

***programming. In
this book's
straightforward,
step-by-step
approach, each
lesson builds on
everything that's
come before,
helping readers
learn Java's core***

Access Free Java
Phrasebook

(Developer's
Library)

***features and
techniques from
the ground up.***

***Friendly,
accessible, and
conversational,
this book offers a
practical
grounding in the
language, without
ever becoming
overwhelming or
intimidating. Full-***

Access Free Java
Phrasebook

(Developer's
Library)

***color figures and
clear instructions
visually show you
how to program
with Java. Popular
author Rogers
Cadenhead helps
you master the
skills and
technology you
need to create
desktop and web
programs, web***

Access Free Java Phrasebook

*(Developer's
Library)*
**services, and even
an Android app in
Java. Learn how
to... Set up your
Java programming
environment Write
your first working
program in just
minutes Control
program decisions
and behavior Store
and work with
information Build**

Access Free Java
Phrasebook

(Developer's
Library)
**straightforward
user interfaces**

**Create interactive
web programs Use
threading to build
more responsive
programs Read
and write files and
XML data Master
best practices for
object-oriented
programming
Create flexible,**

Access Free Java
Phrasebook

(Developer's
Library)
***interoperable web
services with JAX-***

***WS Use Java to
create an Android
app Expand your
skills with***

***closures, the
powerful new
capability***

***introduced in Java
8 Contents at a
Glance PART I:***

Getting Started 1

Access Free Java
Phrasebook

(Developer's
Library)

***Becoming a
Programmer 2
Writing Your First
Program 3
Vacationing in
Java 4
Understanding
How Java
Programs Work
PART II: Learning
the Basics of
Programming 5
Storing and***

Access Free Java
Phrasebook

(Developer's
Library)

***Changing
Information in a
Program 6 Using
Strings to
Communicate 7
Using Conditional
Tests to Make
Decisions 8
Repeating an
Action with Loops
PART III: Working
with Information in
New Ways 9***

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Phrasebook

(Developer's
Library)

**Storing
Information with
Arrays 10 Creating
Your First Object
11 Describing
What Your Object
Is Like 12 Making
the Most of
Existing Objects
PART IV:
Programming a
Graphical User
Interface 13**

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Phrasebook

(Developer's
Library)
***Building a Simple
User Interface 14***

***Laying Out a User
Interface 15***

***Responding to
User Input 16***

***Building a
Complex User
Interface PART V:***

***Moving into
Advanced Topics
17 Storing Objects
in Data Structures***

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Phrasebook

(Developer's
Library)
**18 Handling Errors
in a Program 19**

**Creating a
Threaded Program**

**20 Using Inner
Classes and
Closures 21**

**Reading and
Writing Files 22**

**Creating Web
Services with JAX-
WS 23 Creating**

Java2D Graphics

Access Free Java
Phrasebook

(Developer's
Library)
**24 Writing Android
Apps Appendixes
A Using the
NetBeans
Integrated
Development
Environment B
Where to Go from
Here: Java
Resources C This
Book's Website D
Setting Up an
Android**

Access Free Java
Phrasebook

(Developer's
Library)
**Development
Environment**

***If you are new to
C++ programming,
C++ Primer Plus,
Fifth Edition is a
friendly and easy-
to-use self-study
guide. You will
cover the latest
and most useful
language
enhancements, the***

Access Free Java
Phrasebook

(Developer's
Library)
***Standard Template
Library and ways
to streamline
object-oriented
programming with
C++. This guide
also illustrates
how to handle
input and output,
make programs
perform repetitive
tasks, manipulate
data, hide***

Access Free Java Phrasebook

*(Developer's Library)
information, use
functions and
build flexible,
easily modifiable
programs. With the
help of this book,
you will: Learn
C++ programming
from the ground
up. Learn through
real-world, hands-
on examples.
Experiment with*

Access Free Java Phrasebook

(Developer's
Library)

***concepts,
including classes,
inheritance,
templates and
exceptions.***

***Reinforce
knowledge gained
through end-of-
chapter review
questions and
practice
programming
exercises. C++***

Access Free Java
Phrasebook

(Developer's
Library)
***Primer Plus, Fifth
Edition makes
learning and using
important object-
oriented
programming
concepts
understandable.
Choose this
classic to learn the
fundamentals and
more of C++
programming.***

Access Free Java
Phrasebook

*(Developer's
Library)*
**A pocket guide
jam-packed with
immediately useful
and essential code
phrases for the
Python
developer's
everyday use!
Creating
Applications for
the 21st Century
Learn the Ultimate
Language and**

Access Free Java
Phrasebook

(Developer's
Library)
***Become a Better
Programmer***

Python Cookbook

Foundations of Qt

Development

Programming

Scala

Node.js, MongoDB

and AngularJS

Web Development

Describes how to

use Scala to

create

Access Free Java Phrasebook

(Developer's
Library)
*applications for
the Java VM.*

*The Complete
Guide to
Building Cloud-
Based Services
Cloud Native Go
shows developers
how to build
massive cloud
applications
that meet the
insatiable
demands of*

Access Free Java Phrasebook

(Developer's
Library)

*today's
customers, and
will dynamically
scale to handle
virtually any
volume of data,
traffic, or
users. Kevin
Hoffman and Dan
Nemeth describe
the modern cloud-
native
application in
detail,*

Access Free Java Phrasebook

(Developer's
Library)
*illuminating
factors,*

*disciplines, and
habits*

*associated with
rapid, reliable
cloud-native
development.*

*They also
introduce Go, a
“simply elegant”
high-performance
language that is
especially well-*

Access Free Java Phrasebook

(Developer's
Library)
suited for cloud
development.

You'll walk
through creating
microservices in
Go, adding front-
end web
components using
ReactJS and
Flux, and
mastering
advanced Go-
based cloud-
native

Access Free Java
Phrasebook
(Developer's
Library)
techniques.

Hoffman and
Nemeth show how
to build a
continuous
delivery
pipeline with
tools like
Wercker, Docker,
and Dockerhub;
automatically
push apps to
leading
platforms; and

Access Free Java Phrasebook

(Developer's
Library)
*systematically
monitor app*

*performance in
production.*

*Learn "The Way
of the Cloud":
why developing
good cloud*

*software is
fundamentally
about mindset
and discipline*

*Discover why Go
is ideal for*

Access Free Java Phrasebook

(Developer's
Library)
*cloud-native
microservices*

development Plan

*cloud apps that
support*

continuous

delivery and

deployment

Design service

ecosystems, and

then build them

in a test-first

manner Push work-

in-progress to a

Access Free Java Phrasebook

(Developer's
Library)

*cloud Use Event
Sourcing and
CQRS patterns to
react and
respond to
enormous volume
and throughput
Secure cloud-
based web
applications:
do's, don'ts,
and options
Create reactive
applications in*

Access Free Java Phrasebook

*(Developer's
Library)*
*the cloud with
third-party
messaging
providers Build
massive-scale,
cloud-friendly
GUIs with React
and Flux Monitor
dynamic scaling,
failover, and
fault tolerance
in the cloud
This volume
covers some of*

Access Free Java Phrasebook

(Developer's
Library)

*the most recent
and significant
advances in
computer
mathematics,
including
algebraic,
symbolic,
numeric and
geometric
computation,
automated
mathematical
reasoning,*

Access Free Java
Phrasebook

(Developer's
Library)
*mathematical
software and*

*computer-aided
geometric
design.*

*Researchers,
engineers,
academics and
graduate
students*

*interested in
doing
mathematics*

using computers

Access Free Java Phrasebook

(Developer's
Library)
*will find this
volume good
reading and a
valuable
reference.*

Contents:

*Solution of a
Linear*

*Differential
Equations in the
Form of Power
Series and Its
Application (T
Kitamoto); On*

Access Free Java
Phrasebook
(Developer's
Library)

*the
Specification
for Solvers of
Polynomial
Systems (D
Lazard); OMEI:
An Open
Mathematical
Engine Interface
(W Liao et al.);
Polynomial
Solutions of
Algebraic
Differential*

Access Free Java Phrasebook

(Developer's
Library)
*Equations (Y Ma
& X-S Gao);*

FIGURE:

*Mathematical
Formula Layout
with Interaction
and MathML*

*Support (H
Naciri & L
Rideau); An
Inductive
Approach to
Formalizing
Notions of*

Access Free Java
Phrasebook

(Developer's
Library)
*Number Theory
Proofs (T M
Rasmussen); A
Generalized
Algorithm for
Computing
Characteristic
Sets (D Wang);
Action
Refinement for
Timed LOTOS (J
Wu); Exact
Analytical
Solutions to a*

Access Free Java Phrasebook

(Developer's
Library)
*Set of Coupled
Nonlinear
Differential
Equations Using
Symbolic
Computation (R-X
Yao & Z-B Li);
and other
papers.
Readership:
Researchers,
engineers,
academics and
graduate*

Access Free Java Phrasebook

(Developer's
Library)
students in
numerical &

computational

mathematics,

theoretical

computer

science,

mathematical

modeling,

analysis &

differential

equations,

software enginee

ring/programming

Access Free Java Phrasebook

(Developer's
Library)
*, algebra &
number theory,
and logic.*

*Demonstrates the
power of the
programming
language while
explaining how
to use Java to
spice up a Web
page with games,
animation, and
special effects
In Essential App*

Access Free Java Phrasebook

*(Developer's
Library)*
**Engine, Adriaan
de Jonge shows
Java developers
how to rapidly
build complex, p
roductionquality
, performance-
driven cloud
applications
with Google App
Engine. Using a
start-to-finish
case study and
extensive Java**

Access Free Java Phrasebook

*(Developer's
Library)*
*example code, De
Jonge covers the
entire
lifecycle, from
application
design and data
modeling through
security,
testing, and
deployment. De
Jonge introduces
breakthrough
techniques for
creating*

Access Free Java Phrasebook

(Developer's
Library)
*applications
that respond*

*within two
seconds, even on
cold startup,
and allow server
responses in
hundreds of
milliseconds or
less throughout
the rest of the
session. He also
demonstrates how
to avoid common*

Access Free Java Phrasebook

(Developer's
Library)

*mistakes that
can dramatically
reduce cloud
application
performance and
scalability. He
thoroughly
covers state-of-
the-art user
interface
development and
shows how to
make the most of
Google App*

Access Free Java Phrasebook

(Developer's
Library)

*Engine's
extensive set of
APIs. Coverage
includes Setting
up a development
environment that
makes it easy to
continually
address
performance
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the anatomy of a
Google App
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application
Making the right
technical setup
and design
choices for each
new application
Efficiently
modeling data
for App Engine's
NoSQL data
storage
Recognizing when
to avoid OR-
mapping and pass

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*datastore
entities*

*directly to HTML
templates*

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*alternatives to
frameworks and
libraries that
impair App*

Engine

performance

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and AJAX on the
client side of*

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*your cloud
applications*

*Improving
browser*

*performance and
reducing
resource*

*consumption via
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*Taking advantage
of key App
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*blobstore, mail,
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URL retrieval,
and messaging
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applications
with Google
Accounts,
OpenID, and
OAuth Improving
your cloud
development,*

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*quality
assurance, and
deployment
processes
Targeting,
marketing, and
selling cloud
solutions, from
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payment handling
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Performance Java
Apps with Google
App Engine*

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motivated
programmer can
learn the Python
Standard Library.
Doug's guided
tour will help you
flip the switch to
fully power-up
Python's**

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batteries.”

–Raymond

Hettinger,

Distinguished

Python Core

Developer The

Python 3 Standard

Library contains

hundreds of

modules for

interacting with

the operating

system,

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interpreter, and
Internet—all

extensively tested
and ready to jump-
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development.

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through concise

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Hellmann's
examples fully
demonstrate each
feature and are
designed for easy
learning and
reuse. You'll find
practical code for
working with text,
data structures,
algorithms,**

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**dates/times, math,
the file system,
persistence, data
exchange,
compression,
archiving, crypto,
processes/threads
, networking,
Internet
capabilities, email,
developer and
language tools, the
runtime, packages,**

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**and more. Each
section fully**

**covers one
module, with links
to additional
resources, making
this book an ideal
tutorial and
reference. The**

**Python 3 Standard
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**3.x's new libraries,
significant
functionality
changes, and new
layout and naming
conventions.**

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provides expert
porting guidance
for moving code
from 2.x Python
standard library
modules to their**

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Python 3.x
equivalents.

Manipulate text
with string,
textwrap, re
(regular
expressions), and
difflib **Use data**
structures: enum,
collections, array,
heapq, queue,
struct, copy, and
more Implement

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**algorithms
elegantly and
concisely with
functools,
itertools, and
contextlib Handle
dates/times and
advanced
mathematical
tasks Archive and
data compression
Understand data
exchange and**

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**persistence,
including json,
dbm, and sqlite
Sign and verify
messages
cryptographically
Manage
concurrent
operations with
processes and
threads Test,
debug, compile,
profile, language,**

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**import, and
package tools**

**Control interaction
at runtime with
interpreters or the
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