

## Star Trek: The Next Generation Technical Manual (Star Trek Next Generation (Unnumbered))

Captain James T. Kirk's Original Starship Enterprise! Includes a die-cast model of the movie version of the U.S.S. Enterprise. This FIRST full color volume ever published has everything you want to know about this iconic starship. Featuring details from both TV series and the first six movies. Includes a die-cast metal collectible model of the iconic U.S.S. Enterprise NCC-1701-A from the original Star Trek movies. This volume, featuring the U.S.S. Enterprise NCC-1701 and the U.S.S. Enterprise NCC-1701-A, is a detailed, illustrative account of the TV starship from the original 1966-1969 series, and the movie starship from STAR TREK: THE MOTION PICTURE (1979), STAR TREK II: THE WRATH OF KHAN (1982), STAR TREK III: THE SEARCH FOR SPOCK (1984), STAR TREK IV: THE VOYAGE HOME (1986), STAR TREK V: THE FINAL FRONTIER (1989), and STAR TREK VI: THE UNDISCOVERED COUNTRY (1991). Plus, Captain Pike's Enterprise from the hit TV series STAR TREK: DISCOVERY. With isometric illustrations of all the key locations, annotated plan views, detailed technical information, Starfleet equipment, and uniforms and insignia, the chapters follow the starships through time and provide an extraordinary reference guide to these iconic Federation vessels.

Go into the alternate "Mirror, Mirror" universe to meet the cold-blooded crew of the I.S.S. Enterprise, and their captain, the ruthless Jean-Luc Picard in this collection of three graphic novels! Space... The final frontier. These are the voyages of the I.S.S. Enterprise. Its continuing mission: to conquer strange new worlds, to enslave new life and new civilizations... To boldly go where no one has gone before! In the other-dimensional Mirror Universe there is no United Federation of Planets, only a cruel Terran Empire, where advancement comes through assassination, brutality is commonplace, and kindness is a weakness. In Mirror Broken, the Terran Empire is on its last legs in its war with the Klingon-Cardassian Alliance, but Captain Jean-Luc Picard has learned of a final chance for victory: a revolutionary new Galaxy-class starship that could turn the tide of the war. The ship is called Enterprise--and Picard intends to take it. In Through The Mirror, when the Enterprise-D discovers a burned-out, pillaged Andorian vessel, the search for the culprits leads to some startlingly familiar faces. But, how did the Mirror Universe crew find their way to ours, and what does Emperor Spock have to do with it? Plus, it's interstellar espionage aboard the Enterprise-D when the Mirror Universe crew infiltrates Captain Picard's ship! And in Terra Incognita, the Enterprise crew returns to business as usual, little realizing the serpent in their midst--one of their own has been replaced! Six stories focusing on fan-favorite crew members of the Enterprise-D--including Deanna Troi, Wesley Crusher, and Selar--each connected by the machinations of this sinister doppelganger.

The fast-changing business world of today is far different from just a few years ago. Success in today's marketplace requires new leadership techniques, new thinking, and an eye on the future . . . . In Make It So: Leadership Lessons from Star Trek: The Next Generation®, Wess Roberts and coauthor Bill Ross take their inspiration from today's most striking and most popular vision of the future -- Star Trek -- an unprecedented television, feature film and publishing phenomenon. From the top-rated television series Star Trek: The Next Generation, Roberts and Ross find a new symbol for successful leadership: Captain Jean-Luc Picard. As entertaining as it is useful, Make It So captures the mythos of Star Trek: The Next Generation as it delivers dramatically rich lessons on leadership, including the importance of the ability to focus on a single "mission," effective communication, teamwork, honor . . . and other important concepts. The examples are taken from the on-screen adventures of Captain Picard and the Starship Enterprise™, but the lessons and the benefits are real -- and can be applied to everyday situations where the goal is the kind of high-performance organization embodied by the crew of the U.S.S. Enterprise™ 1701-D. Sure to appeal to Star Trek enthusiasts and serious students of leadership alike, Make It So is the most exciting business book on the shelves -- the one book that shows the future of modern leadership while giving managers the tools they need for success today!

Four hundred years after its disappearance, voices from a Russian trawler destroyed by a mysterious creature reach the U.S.S. "Enterprise," and Captain Picard and his crew must communicate with the warning voices or become another interstellar ghostship

The Star Trek: The Next Generation Companion: Revised Edition

Star Trek: The Next Generation - Hive

A Star Trek: The Next Generation: Time #1: A Time to Be Born

## To Storm Heaven

### All New Tales

Failing his entrance exam to Starfleet Academy, young Jean-Luc Picard dejectedly resigns himself to a life as a vintner until a second chance to apply arises, forcing the future captain into a confrontation with his disapproving parents. Original.

"If you're a fan of both cats and Star Trek, I can't recommend Star Trek Cats enough. It's one you'll page through time and again." -GeekDad The cats are back in their continuing mission: to boldly go where no one has gone before. This companion to the bestselling Star Trek Cats brings the many adventures of Star Trek: The Next Generation to life in a faithfully feline homage to the hit series. From encounters with the Borg to adventures on the holodeck, Captain Picard, Commander Data, Counselor Troi, Doctor Crusher, and the rest of the U.S.S. Enterprise NCC-1701-D crew are reimaged as cats with lovingly detailed and eyebrow-raising scenes from throughout the award-winning series, perfect for Star Trek fans across the Galaxy. TM & © 2018 CBS Studios Inc. STAR TREK and related marks and logos are trademarks of CBS Studios Inc. All Rights Reserved.

In STAR TREK - NEMESIS, dem zehnten Kinofilm der erfolgreichen Sci-Fi-Saga, ging die Geschichte von Jean-Luc Picard und der Crew der Next-Generation-Enterprise - zumindest auf der Leinwand - zu Ende. Unter großen Opfern konnte die Mannschaft der Enterprise einen Staatsstreich auf Romulus, der die Galaxis in einen weiteren verheerenden Krieg zu stürzen drohte, verhindern. TOD IM WINTER ist nun der erste aus einer Reihe von Romanen, die die Geschichte von Jean-Luc Picard und der neuen Enterprise weitererzählen. Nach dem Tod des Putschisten Shinzon und dem Niederschlagen des remanischen Aufstands, ist auf der Heimatwelt der Romulaner ein politisches Machtvakuum entstanden. Verschiedene Fraktionen innerhalb des Romulanischen Reichs kämpfen um die Vorherrschaft über das zahlreiche Planeten und Kolonien umfassende Reich. Eine dieser Welten ist Kevratas, ein unwirtlicher Eisplanet am Rande der Romulanischen Neutralen Zone. Die Kevrataner, eins ein stolzes Volk und nun als Vasallen Teil des Romulanischen Imperiums, begehren gegen ihre Machthaber auf. Als eine biogenetische Seuche auf Kevratas ausbricht, schickt die Sternenflotte ihren ranghöchsten medizinischen Offizier auf den Quarantäneplaneten, Dr. Beverly Crusher. Kurze Zeit später wird der ehemalige Bordarzt der Enterprise als vermisst gemeldet, und Jean-Luc Picard muss sich auf die gefährliche Suche nach seiner ehemaligen Kollegin und einem Heilmittel gegen eine Krankheit machen, die Millionen Leben auszulöschen droht. A collection of original stories spanning the popular series' twenty-year history includes contributions by such authors as Christopher L. Bennett, David McIntree, and Keith R. A. DeCandido. Original.

### Beginnings

#### Star Trek

Star Trek The Next Generation: The U.S.S. Enterprise NCC-1701-D Illustrated Handbook Plus Collectible

#### Star Trek The Next Generation 1

#### Companion

In the wake of the Dominion War, the Rashanar Sector has become a vast interstellar graveyard littered with hundreds of devastated starships and wracked by severe distortions of spacetime continuum, and the Enterprise has been assigned to patrol the perimeter of the zone, unaware that the ship's graveyard holds a deadly secret. Original.

An enemy so intractable that it cannot be reasoned with. The entire race thinks with one mind and strives toward one purpose: to add our biological distinctiveness to their own individuality, to make every living thing Borg. In over two centuries, the Federation has never encountered a greater threat. Twice Starfleet assembled and threw countless starships at them. The Borg were stopped, the price paid in blood. Humanity breathed a sigh of relief, assuming it was safe. And with the destruction of the transwarp conduits, the Federation's killing blow had finally been struck against the Borg. Driven to the point of extinction, the Borg continue to fight for their very existence, for their culture. They will not be denied. They were stopped. The old rules and assumptions regarding how the Collective should act have been dismissed. Now the Borg kill first, assimilate later. When the Enterprise manages to thwart them again, the Borg turn inward. The dark places that even the drones never realized existed are turned outward against the enemy they have never been able to defeat. What is revealed is something no one believed the Borg could do.

Completely revised and updated, this guidebook takes readers all the way through the last two seasons of the series, including the Paramount Pictures release of the blockbuster Star Trek: Generations. The book includes fascinating behind-the-scenes information and specially selected photos (at least one from every episode).

After facing the Borg menace, the crew of the U.S.S. Enterprise is looking forward to a little exploration when the enigmatic Q informs them that the universe is at stake if they do not solve the mystery of a strange planet in this Star Trek: The Next Generation novel. Nearly two decades ago, Jean-Luc Picard took command of the U.S.S. Enterprise NCC-1701-D, knowing it was a mission without equal. On her first mission, the Enterprise was sent to Farpoint Station for a simple, straightforward investigation. Perfect for a crew that had never served together. Their mission: to find the omnipotent lifeform that seemed bent on placing obstacle after obstacle in the ship's—and in particular in Picard's—way. And it hadn't ended with that first mission. When he was away, Q would appear. Pushing, prodding, testing. At times needling captain and crew with seemingly silly, pointless, and maddening trifles. Then it would turn all too serious, and the survivors would find the crew was in Q's hands. Why was it today that Picard was remembering the day he took command of the Enterprise-D? Now he commanded a new ship, the Enterprise-E, with a different mission. Picard couldn't shake the feeling that something all too familiar was going on. All too awful. All too Q.

#### Star Trek The Next Generation

#### Starfall

#### Headlong Flight

## Star Trek, the Next Generation

### A Time To Be Born

*One of the most successful syndicated series of all time, Star Trek: The Next Generation breathed new life into the Star Trek franchise and kicked off a whole new era of Starfleet exploration and adventure! Now the crew of the Enterprise-D continue their mission in these comics stories – encountering familiar faces and extraordinary new alien species alike. Featuring exclusive bonus interviews with Patrick Stewart (Captain Picard) and Brent Spiner (Data), these adventures are essential reading for any Star Trek: The Next Generation fan!*

*Commander William Riker is reunited with his estranged father, Kyle Ryker, when he journeys to the remote planet Delta Sigma IV, a world populated by two alien species who have lived in harmony for generations, after the cure for a life-threatening virus sets the two species at each other's throats. Original.*

*On the planet Xhaldia, ordinary men and women are mutating into bizarre creatures with extraordinary powers. But is this a momentous evolutionary leap or an unparalleled catastrophe? The very fabric of Xhaldian society is threatened as fear and prejudice divide the transformed from their own kin. Dispatched to cope with the growing crisis, Captain Picard and the crew of the Starship Enterprise™ receive some unexpected visitors from another reality -- in the form of the group of mutant heroes known as the uncanny X-Men®. Storm, leader of the X-Men, offers their help in resolving a situation that is agonizingly similar to the human/mutant conflicts of their own time and space. But when hostile aliens appear in orbit around Xhaldia to try and abduct the transformed for use as a superpowered force in an attack on the Federation, even the combined forces of the crew of Starfleet and the X-Men may be unable to prevent an inferno of death and destruction. Starfleet's finest crew and Earth's greatest mutant heroes will need all their powers and abilities to save the Xhaldian people and stop a deadly threat to the Federation.*

*The official parody guide to the unaired eighth season of Star Trek: The Next Generation, based on the popular @TNG\_S8 Twitter account from creator Mike McMahan! In the basement of the Star Trek archives, behind shelves of U.S.S. Enterprise NCC-1701-D models, bags of wigs, and bins of plastic phasers, sits a dusty cardboard box. Inside is a pile of VHS tapes that contain never-before-seen episodes and behind-the-scenes footage for something truly amazing. The world thinks there are only seven seasons of Star Trek: The Next Generation, but there's one more. A secret season. Actually, not really. But that didn't stop Mike McMahan, creator of the parody Twitter account @TNG\_S8, from making a guide full of: REAL\* TNG SEASON 8 FACTS AND STORIES! REAL\* TNG SEASON 8 DIALOGUE AND IMAGES! (\* Again, not really, of course. This is humor. Sorry.) So impress your friends and bewilder your enemies with your newfound knowledge of these very lost Star Trek episodes! Engage! ™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.*

*Tng #50 Dyson Sphere*

*Tod im Winter*

*Warped*

*A Star Trek: The Next Generation: Time #2: A Time to Die*

The Rashanar Sector, site of one of the fiercest battles of the Dominion War, now contains a vast interstellar graveyard littered with the hulks of hundreds of devastated starships. The destruction of so many warp drives has created a danger zone where the space-time continuum is distorted, and bizarre energies and anomalies are unleashed. To some, the former battleground is hallowed space. To others it is a scavengers' paradise, ripe for plunder, and the USS Enterprise is assigned to patrol it, protecting those engaged on legitimate salvage. But the ships' graveyard holds a deadly secret -- one that will force the android Data to make a heart-wrenching decision about the path his life will take, and will endanger not only the Enterprise, but Picard's very future in Starfleet.

Like HOMECOMING (074346754X) did for Star Trek Voyager and AVATAR (074340050X) did for Star Trek: Deep Space Nine, DEATH IN WINTER picks up the Star Trek: The Next Generation story after the TV/movies are complete and tells all-new stories about favourite Next Generation characters and their subsequent lives. After the fall of Shinzon (as seen in the feature film, STAR TREK: NEMESIS) the elite of the Romulan Empire are battling over who will seize control. Caught up in this struggle are the Kevrata, a once proud people, now strangled under Romulan domination. When a biogenetic disease threatens to wipe out their race, Starfleet assigns its new Chief Medical Officer, Dr Beverly Crusher, to aid the populace. But when she suddenly goes missing and is presumed dead, Jean-Luc Picard must race to try and locate Crusher and help find a cure for the disease that could kill millions.

A complete episode-by-episode exploration of the hit TV series—with rarely seen photos and illustrations. With the launch of Star Trek: The Next Generation, Gene Roddenberry somehow managed to recapture lightning in a bottle. This new incarnation of Star Trek was an instant hit, and its popularity inspired four films and three spin-off television series. A must-have for fans, Star Trek: The Next Generation 365 provides a fresh, accessible overview of the entire series, including an authorized guide to all 178 episodes. Featuring classic and rarely seen photography and illustrations, this visual celebration of the voyages of Captain Picard, his crew, and the Enterprise-D offers a loving look back at the Emmy and Hugo Award-winning series.

Specially packaged with a DIE-CAST METAL COLLECTIBLE STARSHIP, the definitive illustrated guide of Captain Picard's USS Enterprise-D from Star Trek: The Next Generation! Includes a die-cast metal collectible model of the iconic USS Enterprise-D from the Star Trek: The Next Generation TV series! The Galaxy-class U.S.S. Enterprise NCC-1701-D, presented in more detail than ever before. This deluxe hardcover of Captain Picard's Enterprise features the ship's operational history, illustrations of all the key locations including the bridge, main engineering and sickbay, equipment and auxiliary vehicles, plus explanations of the science and technology. With isometric illustrations and technical information from official sources, this book provides an extraordinary reference guide. STAR TREK ILLUSTRATED HANDBOOKS is a series of books that provide in-depth profiles of the STAR TREK universe, covering a wide range of topics from individual starships to races such as the Klingons. Each full-color, heavily

illustrated reference work is packed with isometric illustrations, artwork, photographs and CG renders, and features detailed technical information from official sources.

Spartacus

Star Trek: The Next Generation

Make It So: Leadership Lessons from Star Trek: The Next Generation

The Star Trek, the Next Generation

A Time to Love

From the New York Times bestselling author of Star Trek: Discovery: Desperate Hours comes an original, thrilling novel set in the universe of Star Trek: The Next Generation! The past returns to haunt Captain Jean-Luc Picard—a crime he thought long buried has been exposed, and he must return to Earth to answer for his role in a conspiracy that some call treason. Meanwhile, the U.S.S. Enterprise is sent to apprehend pirates who have stolen vital technology from a fragile Federation colony. But acting captain Commander Worf discovers that the pirates' motives are not what they seem, and that sometimes standing for justice means defying the law....

Two hundred million kilometres across, with a surface area that exceeds that of a quarter-billion worlds, the Dyson sphere is one of the most astounding discoveries the Federation has ever made. Now the USS Enterprise with Captain Jean-Luc Picard at the helm has returned to explore the awesome mysteries of the sphere. Intrigued by what is possibly the greatest archeological treasure of all time, Picard hopes to discover the origin of humanoid life throughout the galaxy - or perhaps the ultimate secret of the mechanistic Borg. But when a neutron star approaches on a collision course with the sphere, a mission of discovery becomes a desperate race against time. The many sentient species inhabiting the sphere face extinction - unless the Enterprise can save them all.

En route to assist a plague-ridden colony planet, away team members from the U.S.S. Enterprise find themselves surrounded by danger that threatens both the planet and its sister worlds. Original.

Beim Vermessen eines Nebels stoßen Captain Jean-Luc Picard und die Mannschaft des Raumschiffs Enterprise auf einen Einzelgängerplaneten. Auf der Oberfläche der unwirtlichen Welt messen sie Lebenszeichen und erhalten plötzlich eine verstümmelte Botschaft: eine unvollständige Warnung, um jeden Preis fernzubleiben. Entschlossen, seine Hilfe anzubieten, schickt Picard Commander Worf und ein Außenteam los, um die Angelegenheit zu untersuchen, doch ihr Shuttle wird zu einer Notlandung auf der Oberfläche gezwungen, jeder Kontakt bricht ab und dann verschwindet der Planet komplett.

Star Trek: The Next Generation—The Gift

Death in Winter

Ghost Ship

Star Trek: The Next Generation: Before Dishonor

How to Host a Mystery

Captain Jean-Luc Picard, his ship repaired, must now reassemble his crew. With the departure of both William Riker and ship's counsellor Deanna Troi, the captain must replace his two most trusted advisors. He chooses a Vulcan, a logical choice, and for his new first officer, Worf. But the Klingon refuses the promotion and the new ship's counsellor appears to actively dislike Worf. A simple shake-down mission should settle everything. Except that once again, the captain hears the song of the Borg collective.

Admiral Janeway is convinced that the Borg have been crushed and are no longer a threat. Picard believes she is wrong, and that if the Enterprise doesn't act the entire Federation will be under the domination of its most oppressive enemy.

When the Enterprise answers a distress call from an alien vessel, Captain Picard becomes involved in a dispute between the beleaguered aliens and a fleet of ships from nearby Vemla who claim them as property. Original.

An exhilarating thriller from bestselling author Dayton Ward set in the universe of Star Trek: The Next Generation, following Captain Jean-Luc Picard and his crew as they explore the previously uncharted and dangerous Odyssean Pass. Surveying a nebula as part of their continuing exploration of the previously uncharted "Odyssean Pass," Captain Jean-Luc Picard and the crew of the Starship Enterprise encounter a rogue planet. Life signs are detected on the barren world's surface, and then a garbled message is received: a partial warning to stay away at all costs. Determined to render assistance, Picard dispatches Commander Worf and an away team to investigate, but their shuttlecraft is forced to make an emergency landing on the surface—moments before all contact is lost and the planet completely disappears. Worf and his team learn that this mysterious world is locked into an unending succession of random jumps between dimensions, the result of an ambitious experiment gone awry. The Enterprise crewmembers and the alien scientists who created the technology behind this astonishing feat find themselves trapped, powerless to break the cycle. Meanwhile, as the planet continues to fade in and out of various planes of existence, other parties have now taken notice.... TM, ®, & © 2016 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

The mischievous all-powerful cosmic entity known only as 'Q' has plagued Captain Jean-Luc Picard and the crew of the USS Enterprise since the opening episode of Star Trek: The Next Generation. Over the millennia of his lifetime he has encountered countless challenges and many powerful enemies. But none has been so deadly as the being that now threatens not just the universe we know but all the myriad alternate universes with it. Against this attack on everything that is and everything that might have been, Q stands alone - except for Captain Picard. And with the existence of not only our own universe but thousands of others at stake, Picard must find a way to work with his nemesis - or the whole of existence as we know it will simply cease to be. A memoir in Q's own words (as only Peter David can write them) of a last-ditch effort to save the multiverse, I,Q is a stunning exploration of the nature of reality itself, enlivened by insights into the character of its cosmic hero that only John Delancie, as the actor who brought him to life in the first place, could give him.

Star Trek the Next Generation/Game

Star Trek: The Next Generation: Planet X

The Next Generation

Star Trek: The U.S.S. Enterprise NCC-1701 Illustrated Handbook Plus Collectible

Star Trek: The Next Generation: Q&A

Offers diagrams and descriptions of the Enterprise, and its command, propulsion, transporter, tactical, and crew support systems

The cats are back in their continuing mission: to boldly go where no one has gone before. This companion to the bestselling Star Trek Cats brings the many adventures of Star Trek: The Next Generation to life in a faithfully feline homage to the hit series. From encounters with the Borg to adventures on the holodeck, Captain Picard and the rest of the U.S.S. Enterprise NCC-1701-D crew are reimagined as cats with lovingly detailed and eyebrow-raising scenes from throughout the award-winning series, perfect for Star Trek fans across the Galaxy. TM & © 2018 CBS Studios Inc. STAR TREK and related marks and logos are trademarks of CBS Studios Inc. All Rights Reserved.

Collecting DC Comics' original miniseries based on Paramount's smash hit series, this graphic novel treats readers to the early voyages with the original crew of U.S.S. Enterprise under Captain Jean-Luc Picard's command when they were still getting used to one another and functioning as a team.

SINS OF COMMISSION while on a mission to save the planet Lessenar from environmental collapse, the crew of the U.S.S. Enterprise™ is crippled by an emotional onslaught as the surviving aliens respond in anger and pain to the death of their comrade. Worf must overcome this alien influence and find the true killer with the destruction of the Starship Enterprise, the survival of Lessenar, and his Klingon honor hanging in the balance....

I,q

Star Trek: TNG: The Sky's the Limit

Star Trek: the Next Generation: Mirror Universe Collection

Star Trek: The Next Generation: Sins of Commission

Star Trek - The Next Generation: Absturz

***An all-new reprint of the classic TNG story! Q gives Jean-Luc Picard the chance to go back in time to fix one of his biggest mistakes, but the consequences of his actions will create a ripple effect that will threaten the entire Federation! Written by Q himself – actor John de Lancie – with art by Gordon Purcell and a newly painted cover by J.K. Woodward.***

***An original novel based on the acclaimed Star Trek TV series! The USS Enterprise has been granted the simple but unavoidable honor of ferrying key guests to Betazed for a cultural ceremony. En route, sudden tragedy strikes a Federation science station on the isolated planet Kota, and Captain Jean-Luc Picard has no qualms sending William Riker, Data, and Chief Medical Officer Beverly Crusher to investigate. But what begins as routine assignments for the two parties soon descends into chaos: Picard, Worf, and Deanna Troi must grapple with a dangerous diplomatic crisis as historic artifacts are stolen in the middle of a high-profile ceremony...while nothing is as it seems on Kota. A mounting medical emergency coupled with the science station's failing technology—and no hope of rescue—has Doctor Crusher racing against time to solve a disturbing mystery threatening the lives of all her colleagues...™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.***

***Updated to include the most recent Star Trek films, an official fan's guide features behind-the-scenes information and coverage of every episode from the series, Star Trek: The Next Generation.***

***In the distant future the entire galaxy has been completely assimilated by Borg and it's king Locutus! The only hope for the future lies in the past, in the hands of Captain Jean-Luc Picard and the crew of the Starship Enterprise as Picard faces off against the Borg collective in one final, terrifying, and definitive encounter!***

***Star Trek: The Next Generation: Resistance***

***Star Trek: The Next Generation 365***

***The Next Generation Companion***

***An Engaging Guide to the Never-Aired 8th Season***

***Collateral Damage***

***First published in 1992 and last revised in 1995, this is a fitting record of a show that changed the rules by which television was made. The first adventure drama series ever to run to seven seasons and more than 170 episodes, Star Trek: The Next Generation broke audience records wherever it was shown and remains the most widely viewed and consistently popular of all the Star Trek series. This new edition of the series companion has been brought bang up to date to include not only all seven years of the TV series but also all four films which have featured the Next Generation crew. In addition to Generations (1994), we now have full details of First Contact (1997), Insurrection (1998) and the very latest incarnation, Nemesis (2002). A positive feast of information, the Companion includes complete plot summaries and credits for each individual episode and film. There are fascinating behind-the-scenes glimpses into how each one was made, and in-depth analysis***

*really brings The Next Generation universe to life. Illustrated throughout with more than 150 black and white photographs, this is a truly invaluable reference guide.*

*Star Trek The Next Generation 1Tod im WinterBoD – Books on Demand*

*With Captain Jean-Luc Picard's Starfleet command in ruins following the loss of the U.S.S. Juno with all hands, Acting Captain William Riker and the crew of the Enterprise brave the perils of an interstellar hot zone to uncover the truth about the event and search for a mythical menace that could have destroyed hundreds of powerful starships. Original.*

*Technical Manual*

*Shadows Have Offended*

*Star Trek The Next Generation Comics Classics: The Hero Factor*

*Star Trek: The Next Generation Cats*