

## The Mages' Stones: Complete Set

**Book 1: LORD OF THE CHANGING WINDS** Little ever happens in the quiet villages of peaceful Feierabiand. For Kes, the course of her life seems set: she'll grow up to be an herb-woman and healer, never quite fitting in but always more or less accepted. And she's content with that path - or she thinks she is. Until the day the griffins come down from the mountains, bringing with them the fiery wind of their desert and a desperate need for a healer. But what the griffins need is a healer who is not quite human...or a healer who can be made into something not quite human. **Book 2: LAND OF THE BURNING SANDS** Gereint Enseichen of Casmantium knows little and cares less about the recent war in which his king tried to use griffins and fire to wrest territory from the neighboring country of Feierabiand. Now, his kingdom's unexpected defeat offers him a chance to escape from his own servitude. But now that the griffins find themselves in a position of strength, they are not inclined to forgive and the entire kingdom finds itself in a deadly peril. Willing or not, Gereint is caught up in a desperate struggle between the griffins and the last remaining mage...

Shy realizes that she is lucky to be taken in by her grandparents after her father dies—but life above an antique store in Slade's Corners, Wisconsin is not exactly the place a teenage girl wants to be. One day while going through boxes of her father's boyhood stuff, she comes upon a rare old set of dragon puzzles ... all of which are missing pieces. Her grandmother recalls the fantastic tales Shy's father would tell about his travels to lands of dragons and adventure. She always thought that these fantasies were inspired by the puzzles Shy has found. Shy realizes that by mixing and matching the different sets she can complete a single dragon puzzle that combines all of the others. Upon doing so she is whisked away to ancient Babylon where she must continue the duties of her father's legacy as a servant to the dragon and a savior of the world. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Altin Meade is a sorcerer with a curse. Seeking to avoid a looming doom, he sets his magical sights on the stars—a quest that will likely bring about the very consequence he's seeking to escape. Far across the galaxy, Ensign Orli Pewter of planet Earth has a looming doom of her own—one of loneliness, depression and, worse, a race of genocidal aliens known as "Hostiles" seeking to destroy humanity. Trapped aboard a spaceship she never asked to be upon, Orli is in a fight for both her life and her sanity. Worlds apart, Altin and Orli share a destiny, but neither knows the other is alive. The Hostiles know. And they have other plans.

The beginning to the end. The last three hundred years has not been kind to the Mages of the Empire Seas region and in a world where having magic or magical items could get you executed on the spot, one group of individuals have set out to find and protect seven magical Stones that, in the hands of the enemy, could destroy everything. The time for change is coming, and with it the hope of a new era. It is up to the people of the Empire Seas to stand together or die alone. Revenge may burn at the hearts of the people who have lost loved ones, but it is the friendships that are built through the trials of life that bring the strongest hope. Join the voyage to obtain the Stones of Magic in this epic novel and see just how strong the hearts of the new age are.

**The Magic and Science of Jewels and Stones**  
**A Tale from the Empire Seas**

## **The Necromancer Dance**

### **Rise of the Mages**

#### **Book 1: Lord of the Changing Winds and Book 2: Land of the Burning Sands**

#### **Volume 2**

She's the daughter of Metaraon, the Voice of God. Now it's time for her to take his place in the world - and pay for his sins. He's a doctor as good with a gun as he is with a scalpel. He knows a lot about the preternatural, but he's not saying why. And he's the new Voice of God's only chance of survival. This collection contains the first three books of The Mage Craft Series, amounting to over 210,000 words. About Cast in Angelfire As a half-angel, half-human mage, Marion Garin is the most powerful witch in the world. She's been embroiled in preternatural politics since childhood and navigates the factions with ease. Or so she's been told. Unfortunately, she's lost her memory, and now Marion doesn't know much of anything. Casting magic? Forget about it. It's not an accident, either. Someone powerful wanted to take Marion out of preternatural politics, and they succeeded. She's told that a man named Seth Wilder could help, but she'll have to find him first. He's been missing for years. Marion needs to track Seth down and fix her memory before her unknown enemy finishes the job... \* \* \*

About Cast in Hellfire Marion Garin is the teenage daughter of Metaraon, the former Voice of God. Now she's also the steward of the Winter Court, which has been in anarchy since a revolution five years earlier. Problem: Marion still doesn't remember anything that happened before two weeks ago. Seth Wilder has a lead on her memories. Whoever stole them and sold Marion's essence to a demon lord in Sheol. Marion wants to help steal them back, even though that means abandoning the Winter Court to war. And Seth can't seem to tell Marion no. He wants Marion nearby. Very nearby. Possibly in his teeth. See, Seth has this little problem where he's developing a killing urge, and it seems to be centered primarily on the half-angel girl who adores him. It conflicts with everything Seth believes himself to be: a moral man, a doctor who heals instead of hurts. Yet he's obsessed with Marion. She wants her memories, and he wants her to have them as much as he wants her blood. They'll work together to make Marion whole, come hell or high water. Even if it means war. Even if it means Seth might hurt Marion. And damned be the consequences... \* \* \*

About Cast in Faefire Marion Garin, the Voice of God, is due to marry the Prince of the Autumn Court by the end of the week - assuming that the world's preternatural leadership doesn't have anything to say about it. They plan to strip Prince ErlKonig of his title, ensuring that Marion can't form a god-forbidden treaty with the angels. Still injured from his final fight in Sheol, Seth Wilder is seeking a way to stay alive. If he dies, he'll lose more than his life - he'll be slave to the gods' whims for all eternity. He's ready to take drastic steps. Maybe even make a bargain with the vampires. But what the gods want, they get. And they don't appreciate being defied. Search Terms: bargain box set, paranormal romance box set, romance collection, box set, romance boxed set, urban fantasy boxed set, boxed set

In ancient days, sorcerers sought to learn the One True Spell that would give them power over all the world and understanding of all magic. . . . The One True Spell was a woman, and her name was Mystra -- and her kisses were wonderful. Priest Havilon Tharnstar

Tales Told to a Blind Wizard It is the time before Myth Drannor, when the Heartlands are home to barbarians, and wicked dragons rule the skies. In these ancient days, Elminster is but a shepherd boy, dreaming of adventure and heroics. When a dragon-riding magelord sweeps down upon him, though, the boy is thrust into a world of harsh realities, corrupt rulers, and evil sorcerers. With patience and grit, Elminster sets about to change all that. The result of his labors is a world reborn and a mage made.

The Cloudmages fantasy saga continues... DAW continues the "vividly depicted" (Publishers Weekly) epic series that began with Holder of Lightning. Mage of Clouds: The Cloudmages #2 opens 17 years after the end of Holder of Lightning. Jenna MacEagan has been Banri ó n since the end of the devastating war with the other Tuatha, and an uneasy peace has held. But now Jenna's daughter Meriel is about to become a pawn in their enemy's bid for power.

Dragon riders hardly ever come to Enval, the small mountain town where Tesa lives. Yet she has dreamed of being a rider ever since she was a little girl, the last time the dragons came. One day, dragons fly over, and Tesa is the only one who can help an injured dragon. Leaving her farm and home behind, she agrees to travel with the dragon riders--for a bit. Yet a brush with dangerous rock dragons and vindictive mages drag her into the riders' quest and bring her closer and closer to the city of Areth, capital of Arethia, and the place where Tesa has a chance to fulfill her dream of becoming a dragon rider.

The Mage Chronicles Box Set (Books 1-3)

The Warrior's Mage

Bloodlines

Steel and Stone

The Secrets of the Immortal Nicholas Flamel Complete Collection (Books 1-6)

Dragon Mage

Book Two in the Mages of Martir series A year after the disappearance of the dangerous god-killer called Uron, Darek Takren is torn between his desire to follow the teachings of his headmaster and his desire to achieve the limitless yet forbidden power he needs to help the gods protect the world. To make matters worse, a powerful and charismatic mage claiming to be the son of a god has escaped from prison, seeking revenge for wrongs committed against him long ago. His targets: North Academy, the school that Darek calls home, and World's End, the island of the gods. To save his home and his friends, Darek must infiltrate the deranged demigod's army of former criminals and kill him before it is too late. Yet when this mage offers Darek the unlimited power he desires, killing the mage no longer seems quite as simple the task as it once appeared. KEYWORDS: Epic Fantasy, Swords and Sorcery, Epic Fantasy Mystery, Swords and Sorcery Magic, Epic Fantasy Swords and Sorcery Adventure, Fantasy

Magic School, Mage, Fantasy Gods, Fantasy Deities

Ages ago the realms of magic and science were separated because of the idea the two were one and the same. It was done with the warning of what would happen if they were brought together again. The demon king, with help from human mages, brings the two realms together again. This merge, to invade the earth realm along with all the others, proves to be nearly a total disaster for the earth. The mage Jonathan Tanner Thomas (Jon Tom) is dragged into this because the demon king knows he is a danger to the invasion. Long before the merge they had tried to kill him but always failed. Now, after the merge, he has come into powers they had not thought was possible. Jon Tom is the only one who can prevent the demon king's invasion.

Two thousand years after the Races War, the continent of Harith woke up in a dark age. Rumors of war run by the Meltar earldom: the family of the Counts fell, a sect of fanatics took power, establishing a reign of terror, and now longs for the conquest of the other earldoms of the Confederation. In this legendary and cursed land, made of sighs, groans and hopes, overwhelmed by the war and at the mercy of the quick succession of events, something is going to happen, something terrible, something forgotten... <http://www.krugan.or>

About the Mages Daughter By Leslie Kennedy Having a bad day? Wake up not knowing who you are, where you are, or the language of the person around you. Then just as you are getting comfortable with the language and the routine of the way of life around you, your only link with wherever you are is wounded and locked inside her cottage, and it is set on fire and once the people who have done this leave you have no choice but to go to her, and the man who was trying to save her, rescue. Oh I forgot you only look to be about nine and the man is in full armor. So is your day better than hers? If not make sure you get plenty of rest so you have a fresh mind for what faces you tomorrow, and stay alert for whatever is left of today!

The Meetings Sextet

The Return of the Elves Collection: Books 5-7

The Griffin Mage

The Stones of Magic

The Magician's Quest: The Mage Knight

The Mage

John Lyon has accidentally become Mage of a medieval world of magic can he use  
Century knowledge to defeat evil? Could you?

This is the second novel in the Age of Dragons series. This is the story of the life of  
Alexandria Dragonhater the speaker of the goddess of balance. After losing her  
husband she finds herself in a strange world made more strange by the fact that  
who was conceived in a future only she can remember, is marked with a grand  
minutes after his birth. Journeying through the world and life she is hampered by  
that as the Paladin of Gaia, she must constantly fight to save the balance of good  
evil. While Alex is trying to live her life, her son does the same as he grows from  
into a man with great powers. His journey is hindered by the fact that he is worried  
almost from the moment he is born. Just when both Alex and her son begin to figure  
things out, their greatest foe reappears and threatens the world.

Having continued his magical education in exile, young mage Rahl struggles to adapt  
the culture of his new home, where an increase in his powers attracts more trouble  
the author of Ordermaster. 50,000 first printing.

A comprehensive name guide is written specifically for Witches, Pagans and anyone  
wants factual and in-depth information on a wide variety of names. Features more  
7,000 names derived from assorted cultures and spiritual traditions, from ancient  
to modern, including names from mythology, magical texts, nature and the Bible.  
Includes pronunciations, guidance in name selection, a glossary, an index by gender  
lists of names by theme. Original.

Mages of Martir Book #2

The White Robed Mage

The Mage's Grave (free fantasy)

Mage-Guard of Hamor

The Mongrel Mage

The Mage's Limits (Fantasy)

Simon L'Furil, also known as the Sellsword Bard, travels with three companions: a  
mage from the feared country of Colta, a dwarf fond of strong drink, or any drink, that  
has a tendency to act first and question later, and a seven foot tall Northman of the  
White Wolf clan, the age-old enemy of all dwarves. They have been up to every  
challenge thus far, but when Simon agrees to help a besieged duchess they will face a  
Necromancer for the first time, a Necromancer supporting a neighboring duke's army  
with the undead he controls.

Elodie Harper is tired of putting her life on hold. A dead-end job and a host of magical  
and successful roommates constantly popping in and out of her day are only a reminder  
her desires and wishes are so very far outside of her control. Uncovering secrets, long  
hidden, hint at feelings of betrayal as Elodie and her friends embark on a longshot  
adventure. In this finale, join the Misplaced Children, now grown up, as they search for a  
key to break their spell and be free to live their lives on their own terms. It's been seven  
years since Elodie Last traveled to the world of her birth. Working a dead end job Elodie  
is waiting for her life to start. Instead of waiting patiently she's taking the easy way out,  
disassociating and slowly watching life pass her by day by day. Through a group effort  
of Elodie and her fellow Misplaced, they gain the upper-hand on the spell and force their  
way back to the Twoshy, although how long they can stay is limited and unknown. Join

them as they race against the clock, searching for clues with the desperate hope of one day being free from the illusion forever.

Living among humans in a post-apocalyptic ice age, neomage Thorn St. Croix possesses the power to protect the people of Mineral City but could also bring down demons to destroy them all, as she confronts her ultimate test--to free an imprisoned, fallen seraph from the armies of darkness that threaten them all. By the author of Bloodring. Reprint.

Includes the whole series! Nicholas Flamel appeared in J.K. Rowling's Harry Potter—but did you know he really lived? And he might still be alive today! Discover the truth in Michael Scott's New York Times bestselling series the Secrets of the Immortal Nicholas Flamel, now in a complete 6-book collection: The Alchemyst, The Magician, The Sorceress, The Necromancer, The Warlock and The Enchantress. The truth: Nicholas Flamel was born in Paris on September 28, 1330. The legend: Nicholas Flamel discovered the secret of eternal life. The records show that he died in 1418. But his tomb is empty. Nicholas Flamel lives. But only because he has been making the elixir of life for centuries. The secret of eternal life is hidden within the book he protects—the Book of Abraham the Mage. It's the most powerful book that has ever existed. In the wrong hands, it will destroy the world. That's exactly what Dr. John Dee plans to do when he steals it. Humankind won't know what's happening until it's too late. And if the prophecy is right, Sophie and Josh Newman are the only ones with the power to save the world as we know it. Sometimes legends are true. And Sophie and Josh Newman are about to find themselves in the middle of the greatest legend of all time. “[A] A riveting fantasy...While there is plenty here to send readers rushing to their encyclopedias...those who read the book at face value will simply be caught up in the enthralling story. A fabulous read.”—SLJ, Starred

A Sequel to Dragon Magic

Books 1-3: Cast in Angelfire, Cast in Hellfire, and Cast in Faefire

The Mage's Daughter

The Griffin Mage: Books 1 & 2

Spells & Magic

Seraphs

***Miracles are created. What about myths? In the game, one could look for miracles, but in the game, one needed to create a legend. Accidents are often the starting point for the achievement of myths. The accident that happened when he was a child caused him to obtain the Chaotic Body ... Yet, he was unable to cultivate due to an accident... There were too many accidents, and it was precisely these accidents that had made him so ... The game was merciless. It was brotherly!***

***The first novel in a new story arc in the bestselling epic fantasy Saga of Recluce***

***What does a Magician do when he can have as many lives as he wishes to have but is tired of living the life of a Magician? He makes himself a knight. Sir Stefan experiences the joys and sorrows of living as a knight when he fights against an evil King, in his quest to restore the balance between good and evil in his world. His new life finds him romancing a Queen and her maid, leading armies, combatting Assassins and seeking vengeance.***

***He should be dead a dozen times over. Evidently, fate has other plans. The year is 1631, and France lies in ruins after five long years under a devastating Curse. Its only hope—the magical bloodlines of a deposed queen in hiding, hunted by her enemies. Fleeing the carnage in Gascony, Charles d'Artagnan abandons the ashes of his former life to seek better opportunities in Paris. With his land gone and his family among the countless dead, he has nothing left to lose and little to gain beyond mere survival. Magic—once a useful tool for those rare individuals who still possess it—has become a weapon of incomparable power and destructiveness employed by France's bitter rival, Spain. With Louis XIII dead and a Spanish pretender seated on the throne, the country's future appears bleak. As one faceless refugee among many, d'Artagnan never expected to hold Europe's destiny balanced in his hands. He certainly never expected to be welcomed into an elite guard protecting France's one and only hope—a widowed queen wielding the same power as her enemies. But Anne of Austria's magic will be wasted unless d'Artagnan can help her stay one step ahead of the assassins nipping at her heels. Ultimately, he and his comrades must return her to the belly of the beast itself, confronting the very forces that have pushed France to the brink of destruction. The Mage Queen can't do it alone. But with the help of d'Artagnan and her loyal musketeers, France may still have a fighting chance. -o-o-o- A version of this historical fantasy novel was previously published as The Queen's Musketeers under a different pen name. It has been extensively revised and rewritten. The Hall of the Mountain King, The Lady of Han-Gilen, A Fall of Princes***

***Dragons of Arethia Book One: Tesa's Journey***

***The Ithaca Saga Book 1***

***Elminster: Making of a Mage***

***Online Game: Cultivating Mage***

***A Misplaced Life***

Star-crossed, Dregin and White Mane rediscover themselves as they discover each other's haunting pasts. Soon, they find the price of their love is exhaustingly paid by honor, virtue, and blood. Not only do they suffer, but those of their kin are affected as well. Dregin's destiny begins with the True Stone Tourmaline that set in motion events that ravage his world across the continent of Olstare.

Orson Scott Card's *The Lost Gate* is the first book in the *Mithermages* series from the New York Times bestselling author of *Ender's Game*. Danny North knew from early childhood that his family was different, and that he was different from them. While his cousins were learning how to create the things that commoners called fairies, ghosts, golems, trolls, werewolves, and other such miracles that were the heritage of the North family, Danny worried that he would never show a talent, never form an outself. He grew up in the rambling old house, filled with dozens of cousins, and aunts and uncles, all ruled by his father. Their home was isolated in the mountains of western Virginia, far from town, far from schools, far from other people. There are many secrets in the House, and many rules that Danny must follow. There is a secret library with only

a few dozen books, and none of them in English – but Danny and his cousins are expected to become fluent in the language of the books. While Danny's cousins are free to create magic whenever they like, they must never do it where outsiders might see. Unfortunately, there are some secrets kept from Danny as well. And that will lead to disaster for the North family. The Mithermages series The Lost Gate The Gate Thief Gatefather At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Griffin Mage trilogy, now complete in one volume, tells the story of the war between men and griffins --- and the young girl, torn between two worlds, who will decide the fate of all. Little ever happens in the quiet villages of peaceful Feierabiand. The course of Kes' life seems set: she'll grow up to be an herb-woman and healer for the village of Minas Ford, never quite fitting in but always more or less accepted. And she's content with that path --- or she thinks she is. Until the day the griffins come down from the mountains, bringing with them the fiery wind of their desert and a desperate need for a healer. But what the griffins need is a healer who is not quite human... or a healer who can be made into something not quite human. This bundle contains the complete Griffin Mage trilogy: Lord of the Changing Wind, Land of the Burning Sands and Law of the Broken Earth.

Book One in the Mages of Martir series Thirty-five-year-old Darek Takren always did his best to keep up with the demands of the prestigious North Academy, a magical school where only those with the drive to succeed are allowed to learn. Having lived in the school for his whole life, Darek Takren sees North Academy as his home, a sanctuary safe from the troubles that plague the outside world. But when his best friend is injured in an unexpected attack on the school, Darek Takren's struggle to uncover the attacker's identity leads him into a much deeper scheme that, if successful, will spell the end not only for the school, but for the whole world and the gods themselves. And he may not have what it takes to stop it. KEYWORDS: Epic Fantasy, Swords and Sorcery, Epic Fantasy Mystery, Swords and Sorcery Magic, Epic Fantasy Swords and Sorcery Adventure, Fantasy Magic School, Mage, Fantasy Gods, Fantasy Deities, Free Epic Fantasy, Free Swords and Sorcery

KRUGÄN - The warrior, the mage and the hunter

Two Worlds Under the Stairs

The Mage Craft Series

Llewellyn's Complete Book of Names for Pagans, Wiccans, Witches, Druids, Heathens, Mages, Shamans & Independent Thinkers of All Sorts who are Curious about Names from Every Place and Every Time

Dragons of Arethia Book Three

The Mage Emperor

***Hate At First Sight The tempestuous affair of Kitiara Uth Matar and Tanis Half-Elven begins with the sword. Life isn't simple for the hotheaded pair. They must contend with a carnivorous, two-headed troll; a deposed leader who believes Kitiara is the cause of the ruler's troubles; a vindictive mage who seeks peculiar vengeance; and Kit's hulking former lover. They also meet a beautiful magic-user hiding a painful secret, and a giant owl with a sardonic sense of humor. Here is the long-awaited story of the meeting of Tanis and Kitiara, a tale of love, lust, betrayal, and revenge that takes the reader through Krynn and south to the glacial Icereach. Ellen Porath, co-author of Kindred Spirits, tells this exciting new tale, the fifth in the Dragonlance Saga Meetings Sextet. A Wyvern dragon shifter. Revenge, lies and a deadly magical challenge. When her***

*parents were murdered eleven years ago, leaving her physically scarred during the event, dragon shifter Astri never learned the identity of their killer. That is until he appears to her in a nightmare. The powerful Duke Jorgen not only rules the city of Rivenna where she lives, he is also responsible for her parents' death and for the disability she's had to bear most of her life. When the chance arises for her to compete to become Duke's assistant, she realises this is her opportunity for revenge. But everything in Astri's world comes with a price. Can she overcome her disability and make Duke pay? The Mage Chronicles Box Set includes: Wyvern Awakening (Mage Chronicles #1) Wyvern's Secret (Mage Chronicles #2) Wyvern's Passion (Mage Chronicles Book 3)*

*A ruthless warrior, a curious mage, and an ancient secret that could destroy them both... When Tamas discovers the long-forgotten ruins of the Nystrean Mor—an ancient and powerful civilization—he's certain the incredible find will lead to fame and respect. Instead it leads to the end of a Boa Visk sword, its poison blade biting his throat. Tamas, a scholar mage without the power to defeat the Boa Visk warriors that surround him, is certain he'll die unnoticed in the haunted Tyrasha Forest, where no one will venture to find him. And the secrets he's spent his life trying to uncover will die with him. Until a mysterious swordsman drops from the trees and saves his life... Damen has only two things left in his life: his dragon-forged swords and his personal vendetta against the Boa Visk. The monstrous beings who've subjugated humans all across the continent have taken everything from him, leaving him broken and alone, with nothing to sustain him but the death of any Boa Visk who wander into his forest. But when he sees their captive mage, poisoned and weak, he hasn't the heart to let the man die alone. Compassion is his first mistake. The kiss he shares with Tamas is his second. With emotions he believed long dead flaring back to life, and the foolish mage destroying the walls Damen worked so hard to erect, Damen is certain his next mistake will be his last. But the secrets of the ruins that compel Tamas might be more dangerous than they imagined, more dangerous even than the Boa Visk, who have no intention of allowing them to leave the forest alive...*

*Magic is a powerful force in most fantasy worlds, and many are the paths open to those who seek magical power. From the arcane to the divine, Spells & Magic provides information for both players and DMs and is easily useable in any d20 campaign world. This is more than just a book of spells and magical items. New prestige classes focusing on new thoughts of magic also fill the book. And like all Bastion Press products, it's designed to be used with any d20 campaign world.*

*Avaryan Rising*

*The Mage Queen*

*Hunter Collection*

*Fate of Dragons*

*Mages of Martir Book #1*

*The Lost Gate*

*Bringing together the first three books of the acclaimed series about a young man with the power and the blood of the Sun God himself running through his veins, this volume follows the hero*

on his quest for a force that will conquer a world. Reprint. Dragons and their riders protect Arethia's borders and keep peace within the land, along with the mages who work alongside them. Nobody knows why, but only women can bond with dragons to be their riders. But now, the dragons have been kidnapped by a mage who wants to change that, and the remaining dragon riders have to find out where he's taken them. Arethia's safety is now left to the mages, and Karume mages using the forbidden bound magic begin creeping into Arethia while the search for the missing dragons is stalled. Can Tesa and her friends bring the dragons back to Arethia before it's too late? Will the Karume change the way magic is used in Arethia forever? Blood has been spilled. Battle lines have been drawn. Time is getting short as Tolaria races to find the one who will wield the power of the Legacy. Deep in the inner circle, the dark lord Yawgmoth sends out an edict: Kill Urza Planeswalker. From the bloodlines of the Benalish plains, a hero is born. This is the final book in the acclaimed series of "cursed brothers, fated mates, prophecies... destiny and magic." (Robin D. Owens) New York Times bestselling author Jayne Ann Krentz hails Jean Johnson's writing as "fabulously fresh, thoroughly romantic, and wildly entertaining." Now, Johnson returns for the final book in the series of eight brothers destined to fulfill a strange prophecy. As their growing family faces new problems, the worst of those troubles now fall upon Morg, the last of the Sons of Destiny, and on Hope, Morg's foretold bride.

*Mage of Clouds*

*The Galactic Mage*

*A Rogue Mage Novel*

*The Alchemyst; The Magician; The Sorceress; The Necromancer; The Warlock; The Enchantress*

The Mage Chronicles Box Set (Books 1-3) Joanna Mazurkiewicz

Scott Drakeford's epic fantasy debut, *Rise of the Mages* combines gripping, personal vengeance with compelling characters for an action packed first book in a trilogy. Emrael Ire wants nothing more than to test to be a weapons master. His final exam will be a bloody insurrection, staged by corrupt nobles and priests, that enslaves his brother. With the aid of his War Master tutor, herself an undercover mage, Emrael discovers his own latent and powerful talents. To rescue his brother, Emrael must embrace not only his abilities as a warrior but also his place as last of the ancient Mage Kings—for the Fallen God has returned. And he is hungry. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Discover the dangerous, futuristic world of the #1 New York Times bestselling Hunter series from legendary fantasy author Mercedes

Lackey. They came after the Diseray. Monsters. Long ago, the barriers between our world and the Otherworld were ripped open, and it's taken centuries to bring back civilization in the wake of the catastrophe. Now, the luckiest Cits live in enclosed communities, behind walls that keep them safe from the hideous creatures fighting to break through. Others are not so lucky. In *Hunter*, Joyeaux Charmand believes that every Cit without magic deserves her protection from dangerous Othersiders. Then she is called to Apex City, where the best Hunters are kept to protect the most important people. Joy soon realizes that the city's powerful leaders care more about luring Cits into a false sense of security than protecting them. More and more monsters are getting through the barriers, and the close calls are becoming too frequent to ignore. And when an act of sabotage against Joy takes an unbearable toll, she uncovers a terrifying conspiracy in the city. There is something much worse than the usual monsters infiltrating Apex. And it may be too late to stop them.. In *Elite*, Joy knows she'll be facing more dangerous Othersiders than ever before as a new member of the Elite Hunter unit. But if anyone is up to the challenge, it's her. Then the rules change. Monsters unlike any Joy's ever seen or even heard of are breaking through Apex City's barriers, and the Hunters are scrambling to find new ways to fight them—all the while hiding the true danger Apex faces from the Cits, who are ignorant of the severity of the Othersiders' attacks. The leaders of Apex must come together to protect the city, but tensions have never been higher between the Hunters and the powerful PsiCorps, with each group competing to be the primary protector of the city. The conflict escalates even further when Joy starts discovering bodies of Psimons while patrolling the city sewers on a special assignment from her uncle, who commands the Hunters. A storm is approaching Apex City, and unless Joy and her fellow Hunters put up the fight of their lives, it might just sweep them all away . . . In *Apex*, the riveting conclusion to the Hunter trilogy, Joy must risk everything to end a brutal war before she loses all she's ever loved. The corrupt and powerful PsiCorps is determined to usurp the Hunters as chief defenders of Apex City and Joy is squarely in their crosshairs. Unused to playing political games, she has few people she can truly trust—not even Josh, her first friend in Apex City, who broke up with her when it became too dangerous for a Psimon to be dating a Hunter. Then Josh comes to Joy for help. He fears that Abigail Drift, the head of PsiCorps, will use him in her experiments designed to empower PsiCorps and render Hunters superfluous—a scheme that's already killed dozens of Psimons. Joy manages to smuggle Josh to safety, but he can't evade Drift forever. As Joy faces ever more powerful Othersiders, she is helped by the most surprising ally imaginable -- the same Folk Mage she once met in battle. But can Joy trust the most cunning and treacherous of all Othersiders?

A widening abyss. A threat unknown. A canny enemy. Although Prince Kien was defeated, the trouble he started is far from gone. Now poison seeps into a crack in Earth's energy field, requiring allies new and old to take action. Continue a journey that crosses from Moranaia to

Earth and through the Seelie and Unseelie courts as mage, warrior, and rogue alike must work together to solve a new threat and face a rising enemy. This collection includes Books 5-7 in the Return of the Elves epic fantasy series: -Abyss -Awakening -Ascent As well as: -A BONUS short story, "The Sentinels," first published in the Once Upon an Enchanted Forest anthology. -Character name guides and a list of fae words and phrases