

Wingfeather Saga

In his gospel, John gives eyewitness details that help us "be there" with Jesus. Now, Michael Card, with his unique blend of artistic craft and scholarly research--including his own translation of the gospel from the original Greek text--introduces us to the apostle and his gospel in a fresh new way. Scholarly insights and imagination make John's stories come to life and help us know in our hearts that his friend Jesus is truly the Son of God. "But these things have been written so you might believe that Jesus is the Christ, the Son of God, and that by believing you may have life in His name" (John 20:31).

N. D. Wilson, author of *Leepike Ridge* and *100 Cupboards*, returns with an imagination-capturing adventure that inventively combines the contemporary and the legendary. For two years, Cyrus and Antigone Smith have run a sagging roadside motel with their older brother, Daniel. Nothing ever seems to happen. Then a strange old man with bone tattoos arrives, demanding a specific room. Less than 24 hours later, the old man is dead. The motel has burned, and Daniel is missing. And Cyrus and Antigone are kneeling in a crowded hall, swearing an oath to an order of explorers who have long served as caretakers of the world's secrets, keepers of powerful relics from lost civilizations, and jailers to unkillable criminals who have terrorized the world for millennia.

Young Geraldine longs to have adventures as thrilling as those in the *Book of Tales*, the book her papa reads to her and her brother Button at night. More than that, she wants to be brave--a seemingly impossible task in a world where ravens throw black shadows over the earth and wolves prowl barren lands in search of their prey. But Geraldine is a mouse. The weakest of ground things. Why was she, who wants so much to be brave, created by God to be small and quivering? The book's ten stories follow the Woolkins family--Papa, Mama, Geraldine, and Button--from October to December, as they face their rather human trials and tribulations and Geraldine struggles to understand Very Very Big Hands, the creator of all, including ravens and wolves. Suitable for readers of most ages. Parents will want to read the book to younger children, preferably after making them a cup of cocoa.

Redeeming Memory is about memory and what the Bible has to say about it. This book examines how God transforms memories from a heavy burden to a blessed hope. Memory plays an important role in the Christian life both in its proper function but also in its corruption. This book is written for Christians who suffer knowingly or unknowingly from the heavy burdens of memory like grumbling, nostalgia,

bitterness, regret, shame, as well as future fears of futility and insignificance. God removes these heavy burdens by His mercy at the cross and redeems memory back to its original purpose, to glorify and worship Him.

Ten-year-old Persimmony Smudge lives a boring life on the Island in the Middle of Everything, but she longs for adventure. And she soon gets it when she overhears a life-altering secret and suddenly finds herself in the middle of an amazing journey. It turns out that Mount Majestic, the rising and falling mountain in the center of the island, is not really a mountain - it's the belly of a sleeping giant! It's up to Persimmony and her friend Worvil to convince the island's quarreling inhabitants that a giant is sleeping in their midst and must not be awakened. The question is, will she be able to do it?

The Green Ember

The Parable of Joy

The Charlatan's Boy

Adorning the Dark

What Is Happening to Me?

There were no surprises in Gatlin County. At least, that's what I thought. Turns out, I couldn't have been more wrong. Ethan Wate used to think of Gatlin, the small Southern town he had always called home, as a place where nothing ever changed. Then he met mysterious newcomer Lena Duchannes, who revealed a secret world where a curse has marked Lena's family of powerful Supernaturals for generations. Mysterious, suspenseful, and romantic, Beautiful Creatures, Beautiful Darkness, Beautiful Chaos, and Beautiful Redemption introduce a secret world hidden in plain sight. A world where impossible, magical, life-altering events happen. Sometimes life-ending. This stunning paperback set makes the perfect gift for fans of this bestselling Southern gothic romance.

A classic work of literature, adapted for children and beautifully illustrated. Perceiving the need for a simpler version of a timeless classic, Helen Taylor faithfully adapted John Bunyan's allegory of the Christian life, The Pilgrim's Progress, for young readers—hoping to bring its treasury of wisdom nearer to children's hearts and minds. That version has sold over 800,000 copies! It preserves the original plotlines of Bunyan's classic while telling the story of Little Christian and Christiana in a way that kids can understand. In this fresh, imaginative new edition, bestselling illustrator Joe Sutphin portrays the characters of Bunyan's tale as

animals living in a woodland realm. Children will delight in the lavish illustrations, reading alongside their parents or interacting on their own with the timeless words and beautiful imagery that they discover on every page. This book will help children see the trials and triumphs of faithfulness with fresh eyes, leading them to declare along with Christian, "I am going to the King!"

One Dragon Egg Holds the Key to the Future. When Kale, a slave girl, finds a dragon egg, she is given the unexpected opportunity to become a servant to Paladin. But on her way to The Hall, where she was to be trained, Kale runs into danger. Rescued by a small band of Paladin's servants, Kale is turned from her destination. Feeling afraid and unprepared, Kale embarks on a perilous quest to find the meech dragon egg stolen by the foul Wizard Risto. But their journey is threatened when a key member of the party is captured, leaving the remaining companions to find the Wizard Fenworth, attempt an impossible rescue, and recover the egg--whose true value they have not begun to suspect. Weaving together memorable characters, daring adventure, and a core of eternal truth, Dragonspell--the first book in the Dragon Keepers Chronicles--is a finely crafted and welcome addition to the corpus of fantasy fiction.

Brother Bear's act of kindness is repaid when he shares his knowledge of airplane modelmaking with young Billy. Includes Bible verses.

Once, in a cottage above the cliffs on the Dark Sea of Darkness, there lived three children and their trusty dog, Nugget. Janner Igiby, his brother, Tink, and their disabled sister, Leeli, are gifted children as all children are, loved well by a noble mother and ex-pirate grandfather. But they will need all their gifts and all that they love to survive the evil pursuit of the venomous Fangs of Dang, who have crossed the dark sea to rule the land with malice. The Igibys hold the secret to the lost legend and jewels of good King Wingfeather of the Shining Isle of Anniera. Full of characters rich in heart, smarts, and courage, On the Edge of the Dark Sea of Darkness is a tale children of all ages will cherish, families can read aloud, and readers' groups are sure to enjoy discussing for its many layers of meaning.

Kingdom's Dawn

The Bark of the Bog Owl

North! Or Be Eaten

Code of Silence

For the first time ever, enjoy the beloved, bestselling Wingfeather Saga in its entirety with this convenient ebook bundle! This collection of Andrew Peterson's Wingfeather Saga includes all four novels: *On the Edge of the Dark Sea of Darkness*, *North! Or Be Eaten*, *The Monster in the Hollows*, and *The Warden and the Wolf King*. Janner Igiby, his brother, Tink, and their disabled sister, Leeli, are gifted children as all children are, loved well by a noble mother and ex-pirate grandfather. But they will need all their gifts and all that they love to survive the evil pursuit of the venomous Fangs of Dang, who have crossed the dark sea to rule the land with malice. The Igibys hold the secret to the lost legend and jewels of good King Wingfeather of the Shining Isle of Anniera. Andrew Peterson's sweeping saga is full of characters rich in heart, smarts, and courage. It is a tale that children of all ages will cherish, families can read aloud, and readers' groups are sure to enjoy discussing for its many layers of meaning. Each book features interior illustrations from Joe Sutphin, funny footnotes, a map of the fantastical world, inventive appendices, and fanciful line art.

Jake is in a race against time to foil a demon-riddled plot to destroy earth—what a way to start his new job at the Embassy of the Dead! The second book of this spookily funny trilogy. In return for helping Stiffkey the ghost pass into the Afterworld, Jake Green has been awarded an official position at the Embassy of the Dead, a job he didn't ask for and, to be honest, doesn't necessarily want. But saying no to the Embassy isn't really an option, so now Jake must journey even deeper into the mysterious world of ghosts. What should be a routine Undoing takes a turn when Jake overhears a plot to destroy the very fabric between the worlds of the living and the dead. Can he do the impossible and stop the terror that creeps in the Eternal Void? With the help of his ghostly gang—hockey stick-wielding Cora and Zorro the fox—he's going to try. Hijinks from beyond the grave will tingle readers' spines and tickle their funny bones as the Embassy of the Dead trilogy continues.

Nicknamed the "philosopher of the Forest," Sam Campbell was a writer, photographer, radio personality, promoter, lecturer, and especially a devoted student of living nature. His summer home was a game preserve in the forests of northern Wisconsin, near the town of Three Lakes. There he studied the ways of wild animals, their habits, their work, their play, and the examples they set for human beings in right living. While the world was fast becoming embroiled in the turmoil that created World War II, Sam Campbell decided to write a lighthearted yet philosophic storybook about a much loved Porcupine friend named Inky. This entertaining story, based on his true-life work with animals and people, created a public demand for more of the same. Throughout the course of his life, he turned out one of these story books about every year or two, and the result of this work has left a series of twelve truly inspiring and entertaining books about the humorous antics, friendship, and wisdom of forest life. These fun, true-life adventures, sprinkled with profound wisdom, will appeal to children, college students, and mature adults alike.

Welcome to Dr. Critchlore's School for Minions, the premier trainer of minions for Evil Overlords everywhere. No student is prouder to be at Dr. Critchlore's than Runt Higgins, a twelve-year-old werewolf. (At least he thinks he's twelve. He was abandoned at the school as a baby, so he can't say for sure.) Runt loves everything about Dr. Critchlore's. He loves his classes—such as History of Henchmen and Introduction to Explosives. He loves his friends—such as Darthin the gargoyle and Syke the tree nymph. And he loves his foster family, who took him in when his wolf pack couldn't. But not everyone loves Dr. Critchlore's as much as Runt. After a series of disasters, each worse than the next, it's clear that someone is trying to shut the school down. It's up to Runt, who knows the place better than anybody, to figure out who's behind the attacks . . . and to save his home, and Dr. Critchlore himself, from total destruction.

Chad Eastham, with his typical wit and wisdom for teens, brings much sought after advice on girls' favorite topics including dating, love, friendship, and other important stuff. Chad shines some much-needed light on these major issues for teens. Rather than let their feelings navigate them blindly through their tumultuous adolescence, Chad offers clarity, some surprising revelations, and answers to some of their biggest questions: How do I know who to date? When should I start dating? How should I start dating? Is this really love? And, Why do guys I like just want to be friends? Packed with humor that adds to the sound advice, this book will help teens make better decisions, have healthier relationships, and be more prepared for their futures. Just a few things girls will learn include: Five things you need to know about love; Eight dumb dating things even smart people do; Ten reasons why teens are unhappy; and Ten things happy teens do. Any teen can live a happier, healthier life: they just need to hear The Truth. Meets national education standards.

Thoughts on Community, Calling, and the Mystery of Making

The Rise and Fall of Mount Majestic

Seven Thrilling Stories from the World of Aerwiar

From John Bunyan's Classic

Wingfeather Tales

It's election season in corrupt Cook County, Illinois--where the dead vote on who lives and who dies ... A skeleton's hand spills out of an abandoned grain silo, aiming an axe at the candidate for US senate. A heavily-disguised woman hires Chicago private investigator Dek Elstrom to head west to find men with no pasts--and one with no present. While he's away, someone dead comes calling to frame him for murder. A sheriff's deputy wants Dek arrested. Someone else wants him dead. No one knows what the woman who hasn't spoken in decades wants. And Dek Elstrom? He wants to stay alive.

Traces the life of the twentieth-century Christian literary master, drawing on themes from the Narnia series to offer insight into Lewis's experiences, from his work as a medieval scholar to his role as a beloved children's book author.

A Riveting Medieval Parallel to the Bible Good and evil clash. Leinad and Cedric are determined to not only survive, but claim hope and victory! In Kingdom's Dawn, Leinad and Tess, along with all the king's people, must escape slavery by the powerful Lord Fairo. Kingdom's Hope finds them free and arriving in the Chessington Valley. But when they forget the king, will Kergon and the Kessons capture them for good? After many years, Kingdom's Edge finds Cedric living a hopeless life until a stranger appears with powerful words of a new kingdom and a grand army. Finally, Kingdom's Reign marches you through the danger of earth's last days as the evil dark knight threatens to defeat the prince once and for all. Swords, knights, and battles define these captivating tales that parallel biblical events from Genesis to Revelation! He's just a young man, but that doesn't change the truth. He was chosen... Sixteen-year-old Leinad thought he was a common farmer's son, nothing more. He wondered why his father had trained him for years to master the sword—not exactly a tool of the trade for farmers—but one tragic event initiates a world of revelation. Only then does he begin to understand his calling—a calling no other man in the entire kingdom of Arrethtrae can fulfill—a calling given him by the King himself. Teamed with a young slave girl, Leinad is thrust into adversity and danger—for the Dark Knight and his vicious Shadow Warriors will stop at nothing to thwart the King's plan to restore the kingdom. Leinad will need more than a sharp blade and a swift hand to fulfill his mission and survive the evil plots of the King's sworn enemies! Journey to Arrethtrae, where the King and His Son implement a bold plan to save their kingdom; where courage, faith, and loyalty stand tall in the face of opposition; where good will not bow to evil—and the future of a kingdom lies in the hands of a young man. DISCUSSION QUESTIONS INCLUDED Story Behind the Book “When my six kids' eyes glossed over during a reading from the Bible, I paused to explain the significance of redemption to a sin-sick soul. I was rewarded with patronizing elephant nods and more blank stares. Shortly thereafter, I awoke in the middle of the night with a medieval story enveloping my mind. I wrote it down and later read it to my children. Their waning attention transformed into complete anticipation. I was amazed and disappointed. Why did it take a fictional story, not a Bible passage, to get that response? Then I realized—that is how Jesus taught! Parables are powerful! I penned the Kingdom series to help young people get excited about the supremely significant story of Jesus Christ and His mission to save

mankind.” — Chuck Black

On the Edge of the Dark Sea of DarknessWaterBrook

This book is both a memoir of Andrew Peterson's journey and a handbook for artists, exploring the mystery of creativity and teaching essential principles of the writing life.

(Wingfeather Series 2)

Dr. Critchlore's School for Minions (#1)

Reflections on the Wisdom of the Book of John

Redeeming Memory

Little Pilgrim's Progress (Illustrated Edition)

A very special mouse escapes from a lab to find his missing family in this charming story of survival, determination, and the power of friendship. What makes Isaiah so unique?

First, his fur is as blue as the sky -- which until recently was something he'd never seen, but had read all about. That's right: Isaiah can read and write. He can also talk to humans . . . if any of them are willing to listen! After a dramatic escape from a mysterious laboratory, Isaiah is separated from his "mischief" (which is the word for a mouse family) and has to survive in the dangerous outdoors, and hopefully find his missing family. But in a world of cruel cats, hungry owls, and terrified people, it's hard for a young, lone mouse to make it alone. When he meets an equally unusual and lonely human girl named Hailey, the two soon learn that true friendship can transcend all barriers.

As Aidan Errol is pronounced Wilderking, a pact is signed between Corenwald and the Pyrthen Empire, but as Aiden shoulders the weight and glory of his destiny, Corenwald is double crossed and an epic battle to save the kingdom ensues. Original.

When seventh-grader Jake McQuade mistakes the world's first ingestible knowledge pills for jelly beans, he suddenly knows all about physics and geometry and can speak Swahili (though Spanish would be a lot more useful)--but his sort-of girlfriend Grace thinks they can use his new found brilliance to save their middle school from the new principal, who is conspiring to get it shut down.

From the ghetto of Brooklyn to success in Hollywood to a stunning restoration in Jesus,

Jeannie Ortega Law fought witchcraft, abuse, demonic attacks, depression, suicidal thoughts, rejection, being treated like a commodity as a pop star, and more. She has learned that you must activate your spiritual sight to defeat the darkness in this world. In *What Is Happening to Me?*, Jeannie will help you to · discern unseen spiritual activity affecting your life · guard your heart and mind and close the door to evil · overcome lust, anger, and addictions · break soul ties and get out of bad relationships · rest in the love of God and his purpose for your life Let this book move you from being on the defense to taking an offensive stand against the enemy. You can win the battles that seem overwhelming. Open your spiritual eyes and walk in your divine authority, inheritance, and victory!

Grady knows nothing of his origins--he does not even have a last name--but as he and a huckster travel from one small, frontier town to another he poses one of the wild, ugly swamp beasts called feechees.

Hidden Graves

Word of Mouse

Making Meaningful and Lasting Connections with Your Kids

Wingfeather Saga 4-Book Bundle

Kindness Counts

Common life in our society is in decline—our communities are disintegrating, our public discourse is hateful, and economic inequalities are widening. In this book, Jake Meador reclaims a vision of common life for our fractured times: a vision that doesn't depend on the destinies of our economies or our political institutions, but on our citizenship in a heavenly city. Only through that vision can we truly work together for the common good.

Fifty-five years ago, Helen L. Taylor took John Bunyan's *Pilgrim's Progress* and simplified the vocabulary and concepts for young readers while keeping the storyline intact. The result was a classic in itself, which has now sold over 600,000 copies. It's both a simple adventure story and a profound allegory of the Christian journey through life, a delightful read with a message kids ages 6 to 12 can understand and remember. A new look and fresh illustrations for today's children enlivens the journey to the Celestial City.

Discover practical strategies to make reading aloud a meaningful family ritual. The stories we read--and the conversations we have about them--help shape family traditions, create lifelong memories, and become part of our legacy. Reading aloud not only has the power to change a family--it has the power to change the world. But we all know

that connecting deeply with our families can be difficult in our busy, technology-driven society. Reading aloud is one of the best ways to be fully present with our children, even after they can read themselves, but it isn't always easy to do. Discover how to: Prepare your kids for academic success through reading to them Develop empathy and compassion in your kids through books Find time to read aloud in the midst of school, sports, and dinner dishes Choose books across a variety of sibling interests and ages Make reading aloud the best part of your family's day The Read-Aloud Family also offers age-appropriate book lists from infancy through adolescence. From a toddler's wonder to a teenager's resistance, you will find the inspiration you need to start a read-aloud movement in your own home.

There's a strong biblical connection between people and trees. They both come from dirt. They're both told to bear fruit. In fact, arboreal language is so often applied to humans that it's easy to miss, whether we're talking about family trees, passing along our seed, cutting someone off like a branch, being rooted to a place, or bearing the fruit of the Spirit. It's hard to deny that trees mean something, theologically speaking. This book is in many ways a memoir, but it's also an attempt to wake up the reader to the glory of God shining through his creation. One of the first commands to Adam and Eve was to "work and keep" the garden. Award-winning author and songwriter Andrew Peterson, being as honest as possible, shares a story of childhood, grief, redemption, and peace, by walking through a forest of memories: "I trust that by telling my story, you'll encounter yours. Hopefully, like me, you'll see that the God of the Garden is and has always been present, working and keeping what he loves." Sometimes he plants, sometimes he prunes, but in his goodness he intends to reap a harvest of righteousness.

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On the Edge of the Dark Sea of Darkness

The Adventures of Geraldine Woolkins

DragonSpell

The Warden and the Wolf King

The Truth About Dating, Love, and Just Being Friends

Heather and Picket are extraordinary rabbits with ordinary lives until calamitous events overtake them, spilling them into a cauldron of misadventures. They discover that their own story is bound up in the tumult threatening to overwhelm the wider world. Kings fall and kingdoms totter. Tyrants ascend and terrors threaten. Betrayal beckons, and loyalty is a broken road with peril around every bend. Where will Heather and Picket land? How will they make their stand?

After his parents are kidnapped, timid twelve-year-old Henry York leaves his sheltered Boston life and moves to small-town Kansas, where he and his cousin Henrietta discover and explore hidden doors in

his attic room that seem to open onto other worlds.

Janner, Tink and Leeli thought they were normal children, but now they know they're really the lost Jewels of Anniera, heirs to a legendary kingdom across the sea, and suddenly everyone wants to kill them. In order to survive they must flee to the safety of the Ice Prairies. First, however, they have to escape the monsters of Glipwood Forest, the thieving Stranders of the East Bend and the dreaded Fork Factory. But even more dangerous are the jealousy and bitterness that threaten to tear them apart, and Janner and his siblings must learn the hard way that the love of a family is more important than anything else.

"Immerse yourself in a land of bomnubbles and quarreling cousins, sea dragons and book publishers, thieves and Fangs and secret maps. Here within these pages lie six stories of the distant past, lost adventures, forgotten songs, and heartbreaking histories."--

Janner, Tink, and Leeli Igiby had thought they had been normal children with normal lives. But now they know they're really the Lost Jewels of Anniera, heirs to a legendary kingdom across the sea, and suddenly everyone wants to kill them.

The Monster in the Hollows

In Search of the Common Good

How to Defeat Your Unseen Enemy

The Read-Aloud Family

The God of the Garden

Telling the Truth Could Get Them Killed. Remaining Silent Could Be Worse. When Cooper, Hiro, and Gordy witness a robbery that leaves a man in a coma, they find themselves tangled in a web of mystery and deceit that threatens their lives. After being seen by the criminals—who murder the cops—Cooper makes everyone promise never to reveal what they have seen. Telling the truth could kill them. But remaining silent means the man takes the fall, and a friend never receives justice. Is there ever a time to lie? And what happens when the truth is dangerous? The boys, trapped in a code of silence, must face the consequences of choosing right or wrong when both options have their price.

Return to the world of the Wingfeather Saga with Andrew Peterson and his all-star author friends—now featuring new illustrations and a new Wingfeather comic! Immerse yourself in a land of bomnubbles and quarreling cousins, sea dragons and book publishers, thieves and Fangs and secret maps. Here within these pages lie seven stories of the distant past, lost adventures, forgotten songs, and heartbreaking histories. The world is restored, but Aerwiar is vast—and these authors have tales yet to tell: • Explore the inner walls of Yorsha Doon, just West of the Woes, on the edge of the Dark Sea of Darkness, from the eyes of young Safiki in “The Prince of Yorsha Doon” from the creator of Aewiar, Andrew Peterson. • Jennifer Trafton's warm and whimsical writing brings to life a publishing nightmare populated by the many beasts of Skree in “The Woolly Sophelia Stupe.” • Learn the origins of Ollister Pebmrick's mysterious entry in the Creaturepedia about his encounter with a raggant in “The Worlds” by N. D. Wilson. • Travel with young Podo Helmer on an epic hunt for sea dragons in “From the Deeps of the Dragon King” from

Peterson. • Jonathan Rogers presents "The Ballard of Lanric and Rube," sung by Armulyn the Bard, tale-spinner of the imaginary Shining Anniera, in *On the Edge of the Dark Sea of Darkness*. • Discover what life was like for Maraly and Gammon in post-war Skree in "Shadow the Florid Sword"—the first-ever Wingfeather comic—by Andrew Peterson. • Douglas McKelvey's epic, heartbreakingly hopeful novella "The Beyond the Maps" recounts a father's journey to redemption. You'll also find delightful illustrations by Justin Gerard, Hein Zaayman, Cory John Hendrix, Nicholas Kole, Aedan Peterson, Joe Sutphin, Jay Myers, and Doug TenNapel. Enter a rich, imaginative world that becomes more mysterious, more dangerous, and more beautiful with each story's telling.

Janner, Tink, and Leeli Igiby experience many fantastic adventures while looking for a lost treasure.

Janner Wingfeather's father was the High King of Anniera, but his father is gone. The kingdom has fallen, the royal family is on the run, armies of Gnag the Nameless are close behind. Janner and his family seek refuge in the last safe place in the world, the Green Hollows. big problem. Janner's little brother--heir to the throne of Anniera--has grown a tail. And gray fur...

A collection of short stories in the land of Aerwiar, featuring tales by Andrew Peterson, N. D Wilson, Jennifer Trafton, A. S. Peterson, Jonathan Rogers, and Douglas Kaine McKelvey.

Little Pilgrim's Progress

Thoughts on Creation, Culture, and the Kingdom

Christian Fidelity in a Fractured World

The Beautiful Creatures Complete Paperback Collection

The Smartest Kid in the Universe

Things are about to go from bad to wolf in the howlingly entertaining third book of the Wingfeather Saga. Janner, Tink, and Leeli, the Lost Jewels of Anniera, are hiding from Gnag the Nameless in the Green Hollows, one of the few places in the land of Aerwiar safe from the Fangs of Dang. But there's a big problem. Janner's little brother--heir to the throne of Anniera--has grown a tail. And gray fur. He also has mention two pointed ears and long, dangerous fangs. To the suspicious folk of the Green Hollows, he looks like a monster. But he's better. His brother isn't as scary as he looks. He's perfectly harmless. Isn't he? Full of characters rich in heart, smarts, and courage, *Monster in the Hollows* is a tale children of all ages will cherish, families can read aloud, and readers' groups are sure to enjoy. Its many layers of meaning. Extra features include new interior illustrations from Joe Sutphin, funny footnotes, a map of the land, inventive appendices, and fanciful line art in the tradition of the original Frank L. Baum *Wizard of Oz* storybooks.

A Novel

The Wingfeather Saga Book 3

Living Forest Series Set

The Narnian

Embassy of the Dead: Hangman's Crossing