

## All You Zombies

Billionaire mogul Breck Archangel ‘Angel’ Stewart built his magnificent music and fashion empires from the smoldering ashes of his impoverished and abusive Scottish upbringing, taking by storm the elite gentry of Chicago’s Gold Coast and adoring global throngs. Decadent surroundings, priceless automobiles, and reckless lovers rarely filled the abysmal void left by the mysterious disappearance of his young family so long ago. But when his dearest friend Rufus appeared with the sultry and alluring blond on his arm at the gala opening of his palatial lounge, Breck was inexplicably drawn into the sea of long-past familial darkness. Could this beauty be his daughter, now miraculously returned to his fold? Her aura was nothing shy of haunting. And as the rapid succession of Breck’s brutal beating and shooting came all too coincidentally in exactly one year’s time, his horrifying family secrets began to unravel. Sacrificing himself to those determined to bring about his extinction, a play putting him and those closest to him in the ultimate mortal danger, no price was too great to pay for the truth that would bring his family back to his embrace.

This Halloween 2013 release of short stories by multiple authors is full of all things zombie. Authors you know and love, plus some new writers, will take you to the land of the walking dead. Included are new POV’s and beginning chapters of new series. Authors who contributed to this collection are: C. M. Wright, S. Cu’Anam Policar, John Stagman, Lee Ryder, GB Banks, Dovey Mayali Craik, Kelly J. Erickson, Timothy Benoit, Lizbeth Fallon, Mark Mackey, Janiera Eldridge, and Noel Craske. All proceeds from this story collection will go to help those affected by Orphan Diseases. More information about Orphan Diseases can be found at the links in the back of the book.

How international relations theory can be applied to a zombie invasion
What would happen to international politics if the dead rose from the grave and started to eat the living? Daniel Dreznr ’ s groundbreaking book answers the question that other international relations scholars have been too scared to ask. Addressing timely issues with analytical bite, Dreznr looks at how well-known theories from international relations might be applied to a war with zombies. Exploring the plots of popular zombie films, songs, and books, Theories of International Politics and Zombies predicts realistic scenarios for the political stage in the face of a zombie threat and considers how valid—or how rotten—such scenarios might be. With worldwide calamity feeling ever closer, this new apocalyptic edition includes updates throughout as well as a new chapter on postcolonial perspectives.

Everything You Ever Wanted to Know About ZombiesSimon and Schuster

I Will Fear No Evil

Time Enough for Love

An Oral History of the Zombie War

Short Stories by Robert A. Heinlein

Hollow Kingdom

The Road to Science Fiction: from Heinlein to Here. Beyond these horizons : "All you zombies"

Have you ever wondered what life is like for a Minecraft Zombie? Boogiebans Big Top circus is in town! Death-defying trapeze artists, loose-limbed contortionists, treacherous foot juggling and, worst of all, creepy clowns. Whats more, its open to the public! Zombie and his friends cant wait to get involved. But then Zombies mum, Mildred, disappears... and no one except him seems worried. Zombie has to juggle practising his act, looking after his dad and little brother AND leading the investigation to find his mum. Can he hold it all together, find his mum and pull off the craziest act in the circus?

Snappy the alligator has a normal day when a pesky narrator steps in to spice up the story. Is Snappy reading a book ... or is he making CRAFTY plans? Is Snappy on his way to the grocery store ... or is he PROWLING the forest for defenseless birds and fuzzy bunnies? Is Snappy innocently shopping for a party ... or is he OBSESSED with snack foods that start with the letter P? What's the truth? Snappy the Alligator (Did Not Ask to Be in This Book) is an irreverent look at storytelling, friendship, and creative differences, perfect for fans of Mo Willems.

In this zombie survival activity book, you can fight zombies and you might be forced to kill every zombie you see to protect yourself in which case you will want a firearm so you have to find different weapon. Get now this activity book about zombies and survive zombies that can walk, think, attack living persons and infct us one by one. Most of the time, zombies eat brains of living humans. Zombies were technically dead without a heartbeat or other vital signs with smelly rotting flesh so for the virus to trigger a human is by infecting if they bite you on any part of your body and is very contagious. Some zombies are mean that if you stub your toe or just got scratched from one of them, you'll get an infection and die or you'll turn into a zombie and the brain is damaged. If someone shoots you in the head you die. You're dead! The main weakness of zombies lies with their inability to move fast so having a rifle or handgun for hunting might also be a good idea so if you get this book,, you'll see different cool scenes just like from movies and work on finding different weapon on this scary activity book. What you get in this book: Most important book source that's your key to survival against hordes of zombies who may be stalking you right now without you even knowing it To kill zombies, you need to destroy their brains and have a thick weapon or a handful gun on you Nicely made activity book with collection of zombie fiction that would deliver excitement, and function as thriller horror Zombies are on the prowl at all times of day and night! They are not nocturnal and insomniac. They never sleep! Great pastime for a day of rest with scary scenes like from movies Activity book with activity pages so take time each day to work on this workbook that offers complete protection through trusted and proven tips for safeguarding yourself and your loved ones against the living dead that's called zombies It provide sensible information designed to help the reader gain a better understanding of survival if a zombie apocalypse occur It is a book that can save your life. If you like our Book please click on our brand to see more Covers and other books.

Collected in a single volume for the first time, all of Heinlein's finest fantasy short stories and novellas come together in a selection that includes "Magic, Inc.," "They," and "The Unpleasant Profession of Jonathan Hoag," among other notable works. Reprint.

Once Upon a Zombie

Carnival Chaos

Mastertpieces

The Cat who Walks Through Walls

Not For The Faint Of Heart: Creepy Survive The Zombie Outbreak Virus And Kill Them All With Handful Weapons And Save Your Family On The Infected Dead Fiction Creatures / Survival Game AClivity Book For Grown-Ups Book

So Now You're a Zombie

*Sometimes the end is just the beginning of a new adventure. Martin's life changes the day his dad is killed in a car accident. No one talks about it. His mum refuses to leave the house. His sister is only interested in her boyfriend. And Martin? He spends his afternoons alone with the family chickens - that's why they call him 'Clucky' - and at night, he solves difficult maths problems in his head to help him fall asleep. But one day Martin meets a boy called Vusi, who dreams of making a zombie movie. The two are plunged head first into a wild adventure, pulling everyone they know along with them. Shortlisted for the Found in Translation award, it has also since been made into a popular film in Afrikaans.*

*A story with no names but pain, desperation and hurt, all going in circles. A family to whom pain was no foreigner. A journey of love but self-hate. A journey of how trauma shaped a zombie. A journey of a family where two were saved yet last one survived, till... This book deals with societal norms conquering self-love and portrays the survival of people who were drowning because of hate. It's an attempt to make people aware of how bullying and the idea of fitting in can be toxic. A story with no plot twists but emotions turned demons. Loss of identity and struggle to fit in, I offer you a story that makes you want to continue with life which might have many pauses but not an untimely end. A story with no period because haven't we all continued with our lives at some point with the help of the last ray of hope when it was supposed to be a dead-end, a full stop.*

*The capstone and crowning achievement of the Future History series, from the New York Times bestselling Grand Master of Science Fiction... Time Enough for Love follows Lazarus Long through a vast and magnificent timescape of centuries and worlds. Heinlein's longest and most ambitious work, it is the story of a man so in love with Life that he refused to stop living it; and so in love with Time that he became his own ancestor.*

*The brilliantly shocking story of the ultimate transplant from New York Times bestselling author Robert A. Heinlein. As startling and provocative as his famous Stranger in a Strange Land, here is Heinlein's awesome masterpiece about a man supremely talented, immensely old and obscenely wealthy who discovers that money can buy everything. Even a new life in the body of a beautiful young woman.*

*Can You Survive the Zombie Apocalypse?*

*The Enemy*

*The Zombie Principle*

*Book One: The Color of Fear*

*The Green Hills of Earth and The Menace From Earth*

*Be Less Zombie*

Unexplainableness.com is reporting strange phenomena in cemeteries in Scotland, Germany, Italy, and America. Only one individual knows what's happening--and why! This person also knows the one girl who can prevent an unspeakable and imminent catastrophe from taking place. But will she? When Caitlin Fletcher's mom disappeared (or left?) four years ago, Caitlin began suffering from breathless bouts of anxiety. Her new move to London, with her Dad and her best friend, threatens to lead to more situations that will trigger panic. How, he's having anxiety over the possibility of having anxiety! Caitlin's life takes a turn for the bizarre when she's tricked into climbing down a "rabbit hole", landing in a wondrous fairy tale universe--except it's crawling with savage, starving blood-eyed zombies. But what's scarier--a blood thirsty zombie, a panic attack... or the painful truth? Two of the Grand Master's finest: The saga of the opening of the space frontier as courageous men and women risked their lives to build the first space station and colonize the Moon and Venus, while praying for one last landing on the globe that gave them birth, to return to The Green Hills of Earth. From a mysterious region on Earth, where a more advanced lifeform may be studying the interesting creatures called "humans", to the first moon colony, where a young girl's relationship with her boyfriend is endangered by the beautiful Menace from Earth. Classic Heinlein, in a new Omni-trade format package At the publisher's request, this title is sold without DRM (Digital Rights Management).

Make innovation more remarkable, inevitable and profitable 'Zombie' companies cling to what kills them: obsolete and frustrating ways of working that crush innovation and drain people's motivation. Be Less Zombie distills 10 years of field research amongst some of the world's leading innovators into a pragmatic, actionable toolkit. Designed for managers who need more remarkable innovation with repeatable, scalable approaches, it shows readers how to: De-risk holder, more profitable innovation Make innovation a predictable and measurable capability Equip managers with essential tools and skills for leading innovation and transformation Help teams find new capacity and energy to deliver today's business whilst discovering tomorrow's Turner's research also delves beyond the business world. He brings insights from a wide range of unexpected, expert sources including a guerrilla negotiator, a cage-fighter trainer, an X-Factor coach, a senior emergency room doctor, and a fashion designer. His 'Turn It On' innovation framework gives leaders and managers tools, processes and pathways to make bolder and more profitable innovation an inevitability, not an anomaly. This book is for: CEOs who need a better, more continuous pipeline of profitable innovation Senior leaders who need more ideas, collaboration and energy across their divisions Finance executives who need a more effective strategy, change and transformation managers agility and differentiation HR executives who are trying to resource and equip leaders and employees with innovation capabilities Organisational development managers tasked with shaping more agile and innovative ways of working Team leaders who need to help their people find new capacity and energy to deliver bolder ideas Individual employees who want their managers to stop blocking their best ideas ?Evelyn Turner is an award-winning innovation advisor to global corporations, government bodies, not-for-profit organisations, and start-ups around the world. He is also an associate professor at several business schools. For more information visit www.elevinturner.com "A must-read for anyone - in any business sector, at any career level - who is passionate about the serious business of innovation. A practical guide to curating a culture of innovation and navigating against the headwinds of organizational status quo." Simon Collins, Senior Vice President, Mastercard "Most leaders struggle to get the innovation performance they need. This is the practical playbook they've been waiting for." Andy Billings, Vice President Profitable Creativity, Electronic Arts "This is an invaluable step-by-step guide to sparking, scaling and sustaining a culture of bold innovation." Ash Tailor, Global Brand & Marketing Director, LEGOLAND

Mo Romero is a zombie who loves nothing more than growing, cooking, and eating vegetables. Tomatoes? Tantalizing. Peppers? Pure perfection! The problem? Mo's parents insist that their niño eat only zombie cuisine, like arm--panadas and finger foods. They tell Mo over and over that zombies don't eat veggies. But Mo can't imagine a lifetime of just eating zombie food and giving up his veggies. As he questions his own zombie identity, Mo tries his best to convince his parents to give peas a chance. Super duo Megan and Jorge Lacera make their picture--book debut with this sweet story about family, self--discovery, and the power of acceptance. It's a delectable tale that zombie and nonzombie fans alike will devour.

Zombies in Western Culture

-All You Zombies-, by His Bootstraps, -We Also Walk Dogs, the Roads Must Roll, the Man Who Sold The

The Man Who Folded Himself

A Twenty-First Century Crisis

with audio recording

Please note that the content of this book primarily consists of articles available from Wikipedia or other free sources online.
Commentary (stories not included): Pages: 30. Chapters: -All You Zombies-, By His Bootstraps, -We Also Walk Dogs, The Roads Must Roll, The Man Who Sold the Moon, If This Goes On-, The Long Watch, It's Great to Be Back!, Blowups Happen, Requiem, The Black Pits of Luna, Logic of Empire, Delilah and the Space Rigger, Misfit, The Menace From Earth, Coventry, Gentlemen, Be Seated!, Line-Life, The Green Hills of Earth, Ordeal in Space, Searchlight, -And He Built a Crooked House, Our Fair City, Waldo, Magic, Inc., Future History, Solution Unsatisfactory, The Unpleasant Profession of Jonathan Hoag, The Year of the Jackpot, Nothing Ever Happens on the Moon, Gulf, The Man Who Traveled in Elephants, Lost Legacy, They, Goldfish Bowl, Jerry Was a Man, Poor Daddy, A Bathroom of Her Own, Let There Be Light, Space Jockey, Elsewhen, Project Nightmare, Free Men, Water Is for Washing, Tenderfoot in Space, Columbus Was a Dope, Sky Lift, Destination Moon. Excerpt: Waldo (1942) is a short story by Robert A. Heinlein originally published in Astounding Magazine in August 1942 under the pseudonym Anson MacDonald. It is available in the book Waldo & Magic, Inc., as well as other collections. This story is not related to the story "Magic, Inc." other than both stories being about magic in one form or another. The essence of the story is the journey of a mechanical genius from his self-imposed exile from the rest of humanity to a more normal life, conquering the disease myasthenia gravis as well as his own contempt for humans in general. The key to this is that magic is loose in the world, but in a logical and scientific way. Waldo Farthingwaite-Jones was born a weakling, unable even to lift his head up to drink or to hold a spoon. Far from destroying him, this channeled his intellect, and his family's money, into the development of the device patented.

In the not too distant future, an ancient bacterium is discovered by a group of scientists in the depths of the Amazon River basin. Found to have miraculous healing powers on the human brain, it fills the research team, led by noted Neurologist Dr. Lemuel Sanderson, with tremendous hope. That is until something goes terribly wrong. An unknown force is creating an army of undead bent on the destruction of the human race. Dr. Sanderson, with the assistance of an eccentric billionaire, sets out to track down one of his former test subjects. One he firmly believes holds the key to putting an end to this nightmare. Major Charles "Butch" Bradley has been entrusted with the evacuation of Washington D.C. Along the way he rescues a group of college students, a mother and her two children, and a stubborn outdoorsman with a penchant for blowing things up. He is now responsible for their safety as he and his men navigate this dangerous new world, looking for a safe haven. As events unfold, the Major and Dr. Sanderson find themselves on a collision course whose outcome may determine the fate of humanity.

A one-armed computer technician, a radical blonde bombshell, an aging academic, and a sentient all-knowing computer lead the lunar population in a revolution against Earth's colonial rule.

Inside these pages lies unspeakable horror. Bloodsplattering, brain-impaling, flesh-devouring horror. You've probably read your fair share of zombie stories. But this time it's different. No longer can you sit idle as a bunch of fools make all the wrong moves. All hell is about to break loose--and YOU have a say in humanity's survival. You have choices to make. Moral dilemmas. Strategic decisions. Weapons. Vehicles. Will you be a hero? Or will you protect your own ass at all costs? Can you withstand the coming hours, days, weeks, and months? Or will you die amidst the chaos and violence of a zombie uprising? Or, worst of all, will you become one of them?

Those Who Remain

Zombie in Love 2 + 1

A Comedy of Manners

A Novel

10,000 Zombies. Stories, Alexander Cox

Zone One

A finalist for the 2020 Thurber Prize for American Humor! "The Secret Life of Pets meets The Walking Dead" in this big-hearted, boundlessly beautiful romp through the Apocalypse, where a foul-mouthed crow is humanity's only chance to survive Seattle's zombie problem (Karen Joy Fowler, PEN/Faulkner Award-winning author). S.T., a domesticated crow, is a bird of simple pleasures: hanging out with his owner Big Jim, trading insults with Seattle's wild crows (i.e. "those idiots"), and enjoying the finest food humankind has to offer: Cheetos®. But when Big Jim's eyeball falls out of his head, S.T. starts to think something's not quite right. His tried-and-true remedies—from beak-delivered beer to the slobbering affection of Big Jim's loyal but dim-witted dog, Dennis—fail to cure Big Jim's debilitating malady. S.T. is left with no choice but to abandon his old life and venture out into a wild and frightening new world with his trusty steed Dennis, where he suddenly discovers that the neighbors are devouring one other. Local wildlife is abuzz with rumors of Seattle's dangerous new predators. Humanity's extinction has seemingly arrived, and the only one determined to save it is a cowardly crow whose only knowledge of the world comes from TV. What could possibly go wrong? Includes a Reading Group Guide.

"Twenty people wake to find themselves in a boarded-up building in the middle of the zombie wasteland. They soon realize they have been chosen as contestants on a popular reality show called Zombie Survival. Each contestant is given a backpack of supplies and a unique weapon. Their goal: be the first to make it through the zombie-plagued city to the pick-up zone alive. But because there's only one seat available on the helicopter, the contestants not only have to fight off the hordes of the living dead, they must also fight each other."--Page 4 of cover. NATIONAL BESTSELLER • WINNER OF THE PULITZER PRIZE • A searing, post-apocalyptic novel about a father and son's fight to survive, this tale of survival and the miracle of goodness only adds to McCarthy's stature as a living master. It's gripping, frightening and, ultimately, beautiful" (San Francisco Chronicle). A father and his son walk alone through burned America. Nothing moves in the ravaged landscape save the ash on the wind. It is cold even to crack stones, and when the snow falls it is gray. The sky is dark. Their destination is the coast, although they don't know what, or why, awaits them there. They have nothing, just a pistol to defend themselves against the lawless bands that stalk the road, the clothes they are wearing, a cart of scavenged food—and each other. The Road is the profoundly moving story of a journey. It boldly imagines a future in which no hope remains, but in which the father and his son, "each the other's world entire," are sustained by love. Awesome in the totality of its vision, it is an unflinching meditation on the worst and the best that we are capable of: ultimate destructiveness, desperate tenacity, and the tenderness that keeps two people alive in the face of total devastation.

Why has the zombie become such a pervasive figure in twenty-first-century popular culture? John Vervaeke, Christopher Mastropietro and Filip Miscovic seek to answer this question by arguing that particular aspects of the zombie, common to a variety of media forms, reflect a crisis in modern Western culture. The authors examine the essential features of the zombie, including mindlessness, ugliness and homelessness, and argue that these reflect the outlook of the contemporary West and its attendant zeitgeists of anxiety, alienation, disconnection and disenfranchisement. They trace the relationship between zombies and the theme of secular apocalypse, demonstrating that the zombie draws its power from being a perversion of the Christian mythos of death and resurrection. Symbolic of a lost Christian worldview, the zombie represents a world that can no longer explain itself, nor provide us with instructions for how to live within it. The concept of 'domicide' or the destruction of home is developed to describe the modern crisis of meaning that the zombie both represents and reflects. This is illustrated using case studies including the relocation of the Anishinaabe of the Grassy Narrows First Nation, and the upheaval of population displacement in the Hellenistic period. Finally, the authors invoke and reformulate symbols of the four horseman of the apocalypse as rhetorical analogues to frame those aspects of contemporary collapse that elucidate the horror of the zombie. Zombies in Western Culture: A Twenty-First Century Crisis is required reading for anyone interested in the phenomenon of zombies in contemporary culture. It will also be of interest to an interdisciplinary audience including students and scholars of culture studies, semiotics, philosophy, religious studies, eschatology, anthropology, Jungian studies, and sociology.

The Best Science Fiction of the 20th Century

A Good Night for Shooting Zombies

A Handbook for the Newly Undead

Apocalypse Edition

How Great Companies Create Dynamic Innovation, Fearless Leadership and Passionate People

World War Z

From the Author of "The Zournal" comes a horrifying new series that'll grab you by the throat and take you on a crazy thrill ride through the Apocalypse. In this first book stand with our heroes as Zombies overrun the planet. Watch as normal people have to deal with extraordinary circumstances. How far will they go to protect their loved ones? The Apocalypse will cause some to stand a little taller. They'll need to reach deep within themselves to keep their humanity intact. Others will collapse under the weight of it. Still others will seize on it to prey on their fellow man. Fast paced and written with an eye for detail. You'll really be able to see yourself with the characters in this story. Fighting the fight along with them. Experience Zombies!

Science fiction-roman.

An engaging compendium of all things zombie explores the phenomenon's recent popularity as well as its various mythologies, providing coverage on such topics as the characteristics of modern zombies, the science of zombies and zombies in popular culture. Original. 50,000 first printing.

This classic work of science fiction is widely considered to be the ultimate time-travel novel. When Daniel Eakins inherits a time machine, he soon realizes that he has enormous power to shape the course of history. He can foil terrorists, prevent assassinations, or just make some fast money at the racetrack. And if he doesn't like the results of the change, he can simply go back in time and talk himself out of making it! But Dan soon finds that there are limits to his powers and forces beyond his control.

Zombies!

Chains of the Sea

Bearing an Hourglass

The Moon Is a Harsh Mistress

Diary of a Minecraft Zombie #2!

The Road

An account of the decade-long conflict between humankind and hordes of the predatory undead is told from the perspective of dozens of survivors who describe in their own words the epic human battle for survival, in a novel that is the basis for the June 2013 film starring Brad Pitt. Reissue. Movie Tie-In.

Mommy, Daddy, and a new baby makes three! A heartwarming-and hair-raising-tale of undead parenting from the bestselling author and illustrator of Zombie in Love, which Kirkus Reviews called "clever and delightfully gross." Happily married zombie couple Mortimer and Mildred are thrilled to be new parents. But having a baby isn't what they expected. Sonny hardly ever cries. His teeth are coming in instead of falling out. And worst of all, he's awake all day and sleeps through the night. Mortimer and Mildred are dead tired, and very worried. Will their precious baby boy ever behave like a good little monster? New York Times bestselling author Kelly DiPucchio and illustrator Scott Campbell team up once again to bring their lovable zombies the family they always wanted.

Like On a Pale Horse, this second, complete-in-itself novel of the Incarnations of Immortality is a richly imagined and always fascinating story. And again, Piers Anthony adds to his gripping plot a serious, though-provoking study of good and evil. When life seemed pointless to Norton, he accepted the position as the Incarnation of Time, even though it meant living backward from present to past. The other seemily all-powerful Incarnates of Immortality--Death, Fate, War, and Nature--made him welcome. Even Satan greeted him with gifts. But he soon discovered that the gifts were cunning traps. While he had been distracted, he had become emmeshed in a complex scheme of the Evil One to destroy all that was good. In the end, armed with only the Hourglass, Norton was forced to confront the immense power of Satan directly. And though Satan banished him to Hell, he was resolved to fight on.

#1 New York Times bestselling author Dean Koontz delivers terrifying thrills in this novel about a man caught in a never-ending nightmare. Frank Pollard is afraid to fall asleep. Every morning he awakes, he discovers something strange--like blood on his hands--a bizarre mystery that tortures his soul. Two investigators have been hired to follow the haunted man. But only one person--a young man with Down's syndrome--can imagine where their journeys might end. That terrible place from which no one ever returns...

Theories of International Politics and Zombies

Zombie Addiction = Multi-Author Short Story Collection

Book 1: a Small World

Traumatic Zombies

The Fantasies of Robert A. Heinlein

Snappy the Alligator (Did Not Ask to Be in This Book)

In the wake of a devastating disease, everyone sixteen and older is either dead or a decomposing, brainless creature with a ravenous appetite for flesh. Teens have barricaded themselves in buildings throughout London and venture outside only when they need to scavenge for food. The group of kids living a Waitrose supermarket is beginning to run out of options. When a mysterious traveler arrives and offers them safe haven at Buckingham Palace, they begin a harrowing journey across London. But their fight is far from over-the threat from within the palace is as real as the one outside it. Full of unexpected twists and quick-thinking heroes, The Enemy is a fast-paced, white-knuckle tale of survival in the face of unimaginable horror.

Meet the next big thing in the world of official Minecraft novels: zombies! Looking after a little sibling can be a real headache . . . especially when they're trying to eat your brains! Life is good for Bobbie in the sleepy village of Plaintown. Sure, her villager parents only ever say "Hrm," but you pick up the local language quickly. And maybe her little brother, Johnny, is always getting into trouble, but the village's iron golem is there to look out for him. And, yeah, things are too busy for exploring when you're the only one in town who ever takes their hands out of their sleeves. But maybe that's for the best. After all, there are things out there beyond the torchlight that are better handled by adventurers. But one night, a stranger comes to Plaintown--and he's followed by a horde of ravenous zombies. Bobbie's village is overrun, and her world is turned upside down. Life is not so good for Ben, an adventurer with nothing left to his name but the armor on his back. When dawn's light shows him an abandoned village, he sees it as a chance to pick through the wreckage and get himself back on track. What he wasn't expecting to run into was a desperate girl with a baby zombie villager on a leash. Bobbie and Johnny are the only ones left . . . and her brother's a lot greener and a lot biter than he was last night. There's still some of Johnny rattling around the little monster's mind; Bobbie just knows it. And Ben might know a way to bring him back. As the two journey across the Overworld, dragging Johnny along (literally), they brave dangerous depths, terrifying mobs, and an expanding mystery. Was the attack on Bobbie's village really just bad luck? Where did the rest of the zombie villagers go? And how exactly do you take care of a little brother who can't stop trying to eat you?

An anthology of science fiction tales from the past century includes both classic and contemporary works by Anne McCaffrey, Arthur C. Clarke, Ursula K. Le Guin, Robert A. Heinlein, Isaac Asimov, and other masters of the science fiction genre.

In a post-apocalyptic world decimated by zombies, survivor efforts to rebuild are focused on Manhattan, where civilian team member Mark Spitz works to eliminate remaining infected stragglers and remembers his horrifying experiences at the height of the zombie plague. By the Whiting Writers' Award-winning author of Sag Harbor.

with glow-in-the-dark cover

The Bad Place

The Angel's Lounge

Zombies and Shit

Everything You Ever Wanted to Know About Zombies

Zombies Survival Game Book Warning

In "10,000 Zombies," illustrator David Hartman presents a collection of imaginative zombies in all their gruesome glory. Each terrifying character has been neatly hewn at the neck and waist to allow you to flip the pages of the book to create over 10,000 original zombies, all with their own accompanying story.

Hide your children, lock your doors, and load your guns because zombies are real and they are coming. Danny Terrence knows this better than anyone. He spent months preparing for the inevitable moment the disease would reach his small town. What he didn't prepare for is the fact that nobody really believes him. Luckily for him, an old classmate and bully just happens to be the first one bitten. The bad news is that the family with the biggest arsenal of guns just packed up and left town, leaving them defenseless from an oncoming zombie horde. Being a leader isn't turning out the way Danny imagined. Yet four other survivors easily have it worse than him. Between a thirteen-year-old girl on a road trip from hell, a family of paranoid nitwits having to deal with their feelings for the first time ever, a stubborn doctor butting heads with a cold-hearted sergeant and an amoral British professor carrying the fate of humanity in his hands, Danny has it easy. Unless, of course, they all end up in his town, messing with his already messed up life. Follow these five people as their paths cross and their lives and hopes are challenged in this thrilling novel. Those Who Remain Book One is part of a trilogy.

All aspects of the zombie lifestyle are surveyed in this satirical take on an orientation manual for the newly undead. From how one became a zombie in the first place and the stages of zombification to survival mechanisms, this handbook offers specific advice on everything a fresh zombie needs to know about "life" expectancy, hunting techniques, hitching a ride, hand-to-mouth combat, and feeding etiquette. Instructions for extracting the living from boarded up farmhouses and broken down vehicles are included along with dozens of helpful diagrams outlining attack strategies such as the Ghoul Reach, the Flanking Zak, the Bite Hold, and the Aerial Fall for securing human prey and their all-important flesh and brains.

