An Introduction To Computer Networks

Computer networks are a fundamental part of computer science. It enables computing devices with networks to share information with each other by using data links. The most common devices which use the computer network technology are servers, desktops, laptops, mobiles, etc. Computer networking is also important because it helps in allowing access to digital audio, world wide web, fax machines, digital video, printers, etc. to the network devices. This book studies, analyses and upholds the pillars of computer networking and its utmost significance in the modern times. For all those who are interested in this field, this textbook can prove to be an essential guide.
AN INTRODUCTION TO COMPUTER NETWORKS is a comprehensive text book which is focused and designed to elaborate the technical contents in the light of TCP/IP reference model exploring both digital and analog data communication. Various communication protocols of different layers are discussed along with their pseudo-code. This book covers the detailed and practical information about the network layer alongwith information about IP including IPV6, OSPF, and internet multicasting. It also covers TCP congestion control and emphasizes on the basic principles of fundamental importance concerning the technology and architecture and provides detailed discussion of leading edge topics of data communication, LAN & Network Layer.
Intended for a first course in performance evaluation, this is a self-contained treatment covering all aspects of queuing theory. It starts by introducing readers to the terminology and usefulness of queueing theory and continues by considering Markovian queues in equilibrium, Littles law, reversibility, transient analysis, and computation, plus the M/G/1 queuing system. It then moves on to cover networks of queues, and concludes with techniques for numerical solutions, a discussion of the PANACEA technique, discrete time queueing systems and simulation, and stochastic Petri networks. The whole is backed by case studies of distributed queueing networks arising in industrial applications. This third edition includes a new chapter on self-similar traffic, many new problems, and solutions for many exercises.
How to use cryptography to protect data in teleprocessing systems--not only keeping data secret but also authenticating it, preventing alteration, and proving its origin. Approach is pragmatic--principles are illustrated with examples. Describes ciphers, the Data Encryption Standard, ways to use the ciphers, cipher key management schemes, public key ciphers, and how to apply data security measures to electronic funds transfer and teleprocessing.
Introduction to Computer Networks
From Theory to Practice
Computer Networks
Auction Theory for Computer Networks
Introduction to Local Area Computer Networks

This book demystifies the amazing architecture and protocols of computers as they communicate over the Internet. While very complex, the Internet operates on a few relatively simple concepts that anyone can understand. Networks and networked applications are embedded in our lives. Understanding how these technologies work is invaluable. This book was written for everyone - no technical knowledge is required!While this book is not specifically about the Network+ or CCNA certifications, it as a way to give students interested in these certifications a starting point.

The 1st edition of this book was equally useful as an undergraduate textbook and as the lucid, no-nonsense guide required by IT professionals, featuring many code examples, screenshots and exercises. The new 2nd edition adds revised language reflecting significant changes in J2SE 5.0; update of support software; non-blocking servers; DataSource interface and Data Access Objects for connecting to remote databases.

Computer Networks is the ideal introduction to todays and tomorrows networks. This classic best-seller has been totally rewritten to reflect the networks of the late 1990s and beyond. Author, educator, and researcher Andrew S. Tanenbaum, winner of the ACM Karl V. Karlstrom Outstanding Educator Award, carefully explains how networks work inside, from the hardware technology up through the most popular network applications. The book takes a structured approach to networking, starting at the bottom (the physical layer) and gradually working up to the top (the application layer). The topics covered include: *Physical layer (e.g., copper, fiber, radio, and satellite communication) *Data link layer (e.g., protocol principles, HDLC, SLIP, and PPP) *MAC Sublayer (e.g., IEEE 802 LANs, bridges, new high-speed LANs) *Network layer (e.g., routing, congestion control, internetworking, IPv6) *Transport layer (e.g., transport protocol principles, TCP, network performance) *Application layer (e.g., cryptography, email, news, the Web, Java, multimedia) In each chapter, the necessary principles are described in detail, followed by extensive examples taken from the Internet, ATM networks, and wireles

Master Modern Networking by Understanding and Solving Real Problems Computer Networking Problems and Solutions offers a new approach to understanding networking that not only illuminates current systems but prepares readers for whatever comes next. Its problem-solving approach reveals why modern computer networks and protocols are designed as they are, by explaining the problems any protocol or system must overcome, considering common solutions, and showing how those solutions have been implemented in new and mature protocols. Part I considers data transport (the data plane). Part II covers protocols used to discover and use topology and reachability information (the control plane). Part III considers several common network designs and architectures, including data center fabrics, MPLS cores, and modern Software-Defined Wide Area Networks (SD-WAN). Principles that underlie technologies such as Software Defined Networks (SDNs) are considered throughout, as solutions to problems faced by all networking technologies. This guide is ideal for beginning network engineers, students of computer networking, and experienced engineers seeking a deeper understanding of the technologies they use every day. Whatever your background, this book will help you quickly recognize problems and solutions that constantly recur, and apply this knowledge to new technologies and environments. Coverage Includes · Data and networking transport · Lower- and higher-level transports and interlayer discovery · Packet switching · Quality of Service (QoS) · Virtualized networks and services · Network topology discovery · Unicast loop free routing · Reacting to topology changes · Distance vector control planes, link state, and path vector control · Control plane policies and centralization · Failure domains · Securing networks and transport · Network design patterns · Redundancy and resiliency · Troubleshooting · Network disaggregation · Automating network management · Cloud computing · Networking the Internet of Things (IoT) · Emerging trends and technologies

Introduction to Computer Networking
Computer Networking: A Top-Down Approach
Computer Networking and Scholarly Communication in the Twenty-First-Century University
Navigating Shades of Gray
An Introduction to Computer Networks

This book provides readers insights into cyber maneuvering or adaptive and intelligent cyber defense. It describes the required models and security supporting functions that enable the analysis of potential threats, detection of attacks, and implementation of countermeasures while expending attacker resources and preserving user experience. This book not only presents significant education-oriented content, but uses advanced content to reveal a blueprint for helping network security professionals design and implement a secure Software-Defined Infrastructure (SDI) for cloud networking environments. These solutions are a less intrusive alternative to security countermeasures taken at the host level and offer centralized control of the distributed network. The concepts, techniques, and strategies discussed in this book are ideal for students, educators, and security practitioners looking for a clear and concise text to avant-garde cyber security installations or simply to use as a reference. Hand-on labs and lecture slides are located at http://virtualnetworksecurity.thothlab.com/. Features Discusses virtual network security concepts Considers proactive security using moving target defense Reviews attack representation models based on attack graphs and attack trees Examines service function chaining in virtual networks with security considerations Recognizes machine learning and AI in network security

In network design, the gap between theory and practice is woefully broad. This book narrows it, comprehensively and critically examining current network design models and methods. You will learn where mathematical modeling and algorithmic optimization have been under-utilized. At the opposite extreme, you will learn where they tend to fail to contribute to the twin goals of network efficiency and cost-savings. Most of all, you will learn precisely how to tailor theoretical models to make them as useful as possible in practice. Throughout, the authors focus on the traffic demands encountered in the real world of network design. Their generic approach, however, allows problem formulations and solutions to be applied across the board to virtually any type of backbone communication or computer network. For beginners, this book is an excellent introduction. For seasoned professionals, it provides immediate solutions and a strong foundation for further advances in the use of mathematical modeling for network design. Written by leading researchers with a combined 40 years of industrial and academic network design experience. Considers the development of design models for different technologies, including TCP/IP, IDN, MPLS, ATM, SONET/SDH, and WDM. Discusses recent topics such as shortest path routing and fair bandwidth assignment in IP/MPLS networks. Addresses proper multi-layer modeling across network layers using different technologies—for example, IP over ATM over SONET, IP over WDM, and IDN over SONET. Covers restoration-oriented design methods that allow recovery from failures of large-capacity transport links and transit nodes. Presents, at the end of each chapter, exercises useful to both students and practitioners.

How prepared are you to build fast and efficient web applications? This eloquent book provides what every web developer should know about the network, from fundamental limitations that affect performance to major innovations for building even more powerful browser applications—including HTTP 2.0 and XHR improvements, Server-Sent Events (SSE), WebSocket, and WebRTC. Author Ilya Grigorik, a web performance engineer at Google, demonstrates performance optimization best practices for TCP, UDP, and TLS protocols, and explains unique wireless and mobile network optimization requirements. You'll then dive into performance characteristics of technologies such as HTTP 2.0, client-side network scripting with XHR, real-time streaming with SSE and WebSocket, and P2P communication with WebRTC. Deliver superlative TCP, UDP, and TLS performance Speed up network performance over 3G/4G mobile networks Develop fast and energy-efficient mobile applications Address bottlenecks in HTTP 1.x and other browser protocols Plan for and deliver the best HTTP 2.0 performance Enable efficient real-time streaming in the browser Create efficient peer-to-peer videoconferencing and low-latency applications with real-time WebRTC transports

If a network is not secure, how valuable is it? Introduction to Computer Networks and Cybersecurity takes an integrated approach to networking and cybersecurity, highlighting the interconnections so that you quickly understand the complex design issues in modern networks. This full-color book uses a wealth of examples and illustrations to effective

Fundamentals Of Computer Networks
High Performance Browser Networking
Computer Networking: A Top-Down Approach Featuring the Internet, 3/e
Security for Computer Networks
A Systems Approach

The timely textbook presents a comprehensive guide to the core topics in cybersecurity, covering issues of security that extend beyond traditional computer networks to the ubiquitous mobile communications and online social networks that have become part of our daily lives. In the context of our growing dependence on an ever-changing digital ecosystem, this book stresses the importance of security awareness, whether in our homes, our businesses, or our public spaces. This fully updated new edition features new material on the security issues raised by blockchain technology, and its use in logistics, digital ledgers, payments systems, and digital contracts. Topics and features: Explores the full range of security risks and vulnerabilities in all connected digital systems Inspires debate over future developments and improvements necessary to enhance the security of personal, public, and private enterprise systems Raises thought-provoking questions regarding legislative, legal, social, technical, and ethical challenges, such as the tension between privacy and security Describes the fundamentals of traditional computer network security, and common threats to security Reviews the current landscape of tools, algorithms, and professional best practices in use to maintain security of digital systems Discusses the security issues introduced by the latest generation of network technologies, including mobile systems, cloud computing, and blockchain Presents exercises of varying levels of difficulty at the end of each chapter, and concludes with a diverse selection of practical projects Offers supplementary material for students and instructors at an associated website, including slides, additional projects, and syllabus suggestions This important textbook/reference is an invaluable resource for students of computer science, engineering, and information management, as well as for practitioners working in data- and information-intensive industries.
This book gives a broad look at both fundamental networking technology and new areas that support it and use it. It is a concise introduction to the most prominent, recent technological topics in computer networking. Topics include network technology such as wired and wireless networks, enabling technologies such as data centers, software defined networking, cloud and grid computing and applications such as networks on chips, space networking and network security. The accessible writing style and non-mathematical treatment makes this a useful book for the student, network and communications engineer, computer scientist and IT professional.
Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention
Free downloadable network simulation software and lab experiments manual available
Balancing the most technical concepts with practical everyday issues, DATABASE COMMUNICATIONS AND COMPUTER NETWORKS, 8e provides thorough coverage of the basic features, operations, and limitations of different types of computer networks--making it the ideal resource for future business managers, computer programmers, system designers, as well as home computer users. Offering a comprehensive introduction to computer networks and data communications, the book includes coverage of the language of computer networks as well as the effects of data communications on business and society. It provides full coverage of wireless technologies, industry convergence, compression techniques, network security, LAN technologies, VoIP, and error detection and correction. The Eighth Edition also offers up-to-the-minute coverage of near field communications, updated USB interface, lightning interface, and IEEE 802.11 ac and ad wireless standards, firewall updates, router security problems, the Internet of Things, cloud computing, zero-client workstations, and Internet domain names. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.
Modeling and Simulation of Computer Networks and Systems
Methodologies and Applications
Introduction to Computer Networks - Second Edition
Routing, Flow, and Capacity Design in Communication and Computer Networks
An Introduction to Data Security in Teleprocessing and Electronic Funds Transfer

The goal of this textbook is to provide enough background into the inner workings of the Internet to allow a novice to understand how the various protocols on the Internet work together to accomplish simple tasks, such as a search. By building an Internet with all the various services a person uses every day, one will gain an appreciation not only of the work that goes on unseen, but also of the choices made by designers to make life easier for the user. Each chapter consists of background information on a specific topic or Internet service, and where appropriate a final section on how to configure a Raspberry Pi to provide that service. While mainly meant as an undergraduate textbook for a course on networking or Internet protocols and services, it can also be used by anyone interested in the Internet as a step-by-step guide to building one's own Intranet, or as a reference guide as to how things work on the global Internet
Guides Students in Understanding the Interactions between Computing/Networking Technologies and Security Issues Taking an interactive, "learn-by-doing" approach to teaching, Introduction to Computer and Network Security: Navigating Shades of Gray gives you a clear course to teach the technical issues related to security. Unlike most computer security books, which concentrate on software design and implementation, cryptographic tools, or networking issues, this text also explores how the interactions between hardware, software, and users affect system security. The book presents basic principles and concepts, along with examples of current threats to illustrate how the principles can either enable or neutralize exploits. Students see the importance of these concepts in existing and future technologies. In a challenging yet enjoyable way, they learn about a variety of technical topics, including current security exploits, technical factors that enable attacks, and economic and social factors that determine the security of future systems. Extensively classroom-tested, the material is structured around a set of challenging projects. Through staging exploits and choosing countermeasures to neutralize the attacks in the projects, students learn: How computer systems and networks operate How to reverse-engineer processes How to use systems in ways that were never foreseen (or supported) by the original developers Combining hands-on work with technical overviews, this text helps you integrate security analysis into your technical computing curriculum. It will educate your students on security issues, such as side-channel attacks, and deepen their understanding of how computers and networks work.
Original textbook (c) October 31, 2011 by Olivier Bonaventure, is licensed under a Creative Commons Attribution (CC BY) license made possible by funding from The Saylor Foundation's Open Textbook Challenge in order to be incorporated into Saylor's collection of open courses available at: http: //www.saylor.org. Free PDF 282 pages at https: //www.textbookequity.org/bonaventure-computer-networking-principles-protocols-and-practice/ This open textbook aims to fill the gap between the open-source implementations and the open-source network specifications by providing a detailed but pedagogical description of the key principles that guide the operation of the Internet. 1 Preface 2 Introduction 3 The application Layer 4 The transport layer 5 The network layer 6 The datalink layer and the Local Area Networks 7 Glossary 8 Bibliography
★★★ 2 Manuscripts in 1 Book ★★★ Do you want to find out how a computer network works? Do you want to know how to keep your network safe? This book is all you need! Computers and the internet have changed this world and our lifestyle forever. We just need to touch a small button and within a fraction of a second, we can do almost anything! The major factor that lies behind this advanced technology is none other than computer network. That's why it's important to know how it works! Computers need to be connected to share resources and accomplish goals but, building these networks, requires a lot of skill: addresses must be set and approved, connections need to be sure. Whether it's the local area network for your company or the wired network in your home, this book gives you the right knowledge to get it started. In particular, you will learn: BOOK 1: NETWORKING FOR BEGINNERS Networking Basics - Types of computer networks and network topologies Network Hardware - The different network components (routers, hubs, switches, etc.). Network Cabling - The different cabling standards (coaxial, fiber optic cable, twisted-pair copper cable, etc.). Wireless Networking - Fundamental technicalities of wireless technology, how to set up and configure a computer for wireless connectivity. IP Addressing - Basics of IP addressing, and the different number systems (binary, decimal, and hexadecimal). IP Subnetting - Introduction to concepts of subnetting. Network Protocols - Various protocols of the TCP/IP suite. Internet Essentials - Different terminologies regarding the Internet, the worldwide web, and history of the Internet. Virtualization in cloud computing - Concept of virtualization and cloud services. Network Troubleshooting - Effective network management must address all issues pertaining to hardware, administration and end-user support, software, data management. BOOK 2: COMPUTER NETWORKING BEGINNERS GUIDE Introduction to Computer Networking - Components and classifications of computer networks. The Basics of Network Design - How to configure a LAN, network features and various responsibilities of network users. Wireless Communication Systems - How a computer network can be optimized, how to enjoy the benefits of Wi-Fi technology, an introduction to CISCO Certification Guide. Network Security - The most common computer network threats and fundamental guidelines on how to steer clear of such menaces. Hacking Network - Basics of hacking in computer networking, definitions, different methods of cybercrimes and an introduction to ethical hacking. Different Hacking Methods - The concept of social engineering and various hacking methods that could put your computer at risk, such as malware, keylogger, trojan horses, ransomware, etc. Working on a DoS attack - What is and how works one of the attacks that a hacker is likely to use to help get into their target's computer. Keeping Your Information Safe - How to keep our wireless network safe and some of the things that a hacker can potentially do. ★★★ So, what are you waiting for? Scroll to the top of the page and grab your copy! ★★★
An Introduction to Network Programming with Java
Communications and Networking
Computer Networks and Systems
Software-Defined Networking and Security
A Hands-On Approach

Performance Analysis of Queuing and Computer Networks develops simple models and analytical methods from first principles to evaluate performance metrics of various configurations of computer systems and networks. It presents many concepts and results of probability theory and stochastic processes. After an introduction to queues in computer networks, this self-contained book covers important random variables, such as Pareto and Poisson, that constitute models for arrival and service disciplines. It then deals with the equilibrium M/M/1/?queue, which is the simplest queue that is amenable for analysis. Subsequent chapters explore applications of continuous time, state-dependent single Markovian queues, the M/G/1 system, and discrete time queues in computer networks. The author then proceeds to study networks of queues with exponential servers and Poisson external arrivals as well as the G/M/1 queue and Pareto interarrival times in a G/M/1 queue. The last two chapters analyze bursty, self-similar traffic, and fluid flow models and their effects on queues.

An essay collection addressing computer networking and scholarly communication in higher education offers a broad array of insights from the technical and academic points of view. Many of the 25 contributors have been influential in establishing computer mediated communication in their universities and colleges. Their advice and experience cover on-line costs, administration, research issues, classroom networking across the curriculum, electronic library resources, and even a brief introduction to "navigating the network." Annotation copyright by Book News, Inc., Portland, OR

Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media.

Acquire the tools to address emerging challenges in modern computer networks with this multidisciplinary review of the fundamentals.

How the Internet Works
Guide to Computer Network Security
Introduction to Computer Networks and Cybersecurity
Introduction to Networking
Queueing Theory and Performance Evaluation

The main goal of bringing out this book is to make available To The students a book that contains the subject matter that they need to know. All the concepts are explained in a simple and lucid style and in a compact way. This book begins with an introduction to computer networks, and then necessary aspects of signals are presented. Then all the layers of the OSI and TCP reference models are well explained in depth with necessary diagrams. Other important aspects like "Network Security, WWW, Multimedia, Data Compression", are also covered. Salient features: * Sections are divided thoughtfully keeping the interest and aptitude of the students. * Each chapter ends with a set of questions for students to answer. * Examinations Question Papers are also included at the end of book.
CD-ROM contains: Example programs and files -- Demonstration version of LanExplorer.

This book "Communications and Networking" focuses on the issues at the lowest two layers of communications and networking and provides recent research results on some of these issues. In particular, it first introduces recent research results on many important issues at the physical layer and data link layer of communications and networking and then briefly shows some results on some other important topics such as security and the application of wireless networks. In summary, this book covers a wide range of interesting topics of communications and networking. The introductions, data, and references in this book will help the readers know more abut this topic and help them explore this exciting and fast-evolving field.
This book reports the majority of lectures given during the NATO Advanced Study Institute ASI-982440, which was held at the European Scienti?c Institute of Archamps (ESI, Archamps – France) from November 9 to November 21, 2006. The ASI course was structured in two parts, the ?rst was dedicated to individual imaging techniques while the second is the object of this volume and focused on data modelling and processing and on image archiving and distribution. Courses devoted to nuclear medicine and digital imaging techniques are collected in a c- plementary volume of NATO Science Series entitled “Physics for Medical Imaging Applications” (ISBN 978-1-4020-5650-5). Every year in autumn ESI organises the European School of Medical Physics, which covers a large spectrum of topics ranging from Medical Imaging to Rad- therapy, over a period of ?ve weeks. Thanks to the Cooperative Science and Te- nology sub-programme of the NATO Science Division, weeks two and three were replaced this year by the ASI course dedicated to “Molecular Imaging from Physical Principles to Computer Reconstruction and Practice”. This allowed the participation ofexpertsandstudentsfrom20differentcountries,withdiverseculturalbackground and professional experience (Africa, America, Asia, and Europe). A further positive outcome of NATO ASI participation is the publication of this book, which contains the lectures series contributed by speakers during the second week of the ASI.

An Introduction to Isaac Breuer's Philosophy of Judaism
An Introduction to Computer Networking
Molecular Imaging: Computer Reconstruction and Practice
Computer Networks and the Internet
Principles, Protocols and Practice

Provides for courses in wireless networking, wireless communications, wireless data communications or wireless technology in departments of Computer Science, Engineering, IT, and Continuing Education. This book helps learn wireless technology, key topics such as technology and architecture, network types, design approaches, and the applications.

Modeling and Simulation of Computer Networks and Systems: Methodologies and Applications introduces you to a broad array of modeling and simulation issues related to computer networks and systems. It focuses on the theories, tools, applications and uses of modeling and simulation in order to effectively optimize networks. It describes methodologies for modeling and simulation of new generations of wireless and mobiles networks and cloud and grid computing systems. Drawing upon years of practical experience and using numerous examples and illustrative applications recognized experts in both academia and industry, discuss: Important and emerging topics in computer networks and systems including but not limited to; modeling, simulation, analysis and security of wireless and mobiles networks especially as they relate to next generation wireless networks Methodologies, strategies and tools, and strategies needed to build computer networks and systems modeling and simulation from the bottom up Different network performance metrics including, mobility, congestion, quality of service, security and more... Modeling and Simulation of Computer Networks and Systems is a must have resource for network architects, engineers and researchers who want to gain insight into optimizing network performance through the use of modeling and simulation. Discusses important and emerging topics in computer networks and Systems including but not limited to; modeling, simulation, analysis and security of wireless and mobiles networks especially as they relate to next generation wireless networks Provides the necessary methodologies, strategies and tools needed to build computer networks and systems modeling and simulation from the bottom up Includes comprehensive review and evaluation of simulation tools and methodologies and different network performance metrics including mobility, congestion, quality of service, security and more

An Introduction to Computer NetworksAlpha Science International Limited

At the highest level of description, this book is Introduction to Computer Networks. It focuses on Basic level of networks and its background of networks. This book is not intended as an introduction to Computer Networks, although we do provide the background necessary in several areas in order to facilitate the reader's comprehension of their respective roles in Networking. This book reviews state-of-the-art. This is the first book that explains how computer networks work inside, from the hardware technology up to and including the most popular Internet application protocols.

Introduction to Computer and Network Security
Data Communications and Computer Networks: A Business User's Approach
An innovative approach to building resilient, modern networks
What every web developer should know about networking and web performance
Computer Networking