#### Anvil Gate Gears Of War 3 Karen Traviss

With the fate of the galaxy hanging in the balance, Jaina Solor, Ben Skywalker, and Luke Skywalker all contemplate previously unthinkable strategies in order to take down the tyrannical Sith Lord Jacen Solo. Enter the war-torn world of Sera and join the desperate fight against the Locust with this deluxe Gears of War® poster collection. With forty highquality removable posters, this collection features exciting poster art and striking visuals of the memorable characters, key scenes, and deadly weapons of the critically acclaimed video game series. Three separate alien societies have claimson Cavanagh's Star. But the new arrivals -- the gethes from Earth -- now threaten thetenuous balance of a coveted world. Environmental Hazard Enforcement officer Shan Frankland agreed to lead a mission to Cavanagh's Star, knowing that 150 years would elapse before she could finally return home. But her landing, with a small group of scientists and Marines, has not gone unnoticed by Aras, the planet's designated quardian. An eternally evolving world himself, this sad, powerful being has already obliterated millions of alien interlopers and their great cities to protect the fragile native population. Now Shan and her party -plus the small colony of fundamentalist humans who

preceded them -- could face a similar annihilation . . . or a fate far worse. Because Aras possesses a secret the blood that would be disastrous if it fell into humar hands -- if the gethes survive the impending war their coming has inadvertently hastened. Author of The Chronicles Of Thomas Covenant, one of the most acclaimed fantasy series of all time, master storyteller Stephen R. Donaldson returns with the second book in his long-awaited new science fiction series--a story about dark passions, perilous alliances, and dubious heroism set in a stunningly imagined future. Beautiful, brilliant, and dangerous, Morn Hyland is an ex-police officer for the United Mining Companies--and the target of two ruthless, powerful men. One is the charismatic ore-pirate Nick Succorso, who sees Morn as booty wrested from his vicious riva Angus Thermopyle. thermopyle once made the mistake of underestimating Morn and now he's about to pay the ultimate price. Both men think they can possess her, but Morn is no one's trophy--and no one' pawn. Meanwhile, withing the borders of Forbidden Space, wait the Amnioin, an alien race capable of horrific atrocities. The Amnion want something unspeakable from humanity--and they will go to unthinkable lengths to get it. In Forbidden Knowledge, Stephen R. Donaldson spins a galaxy-wide web of intrigue, deception, and betrayal that tightens with inexorable strength around characters and readers

alike.

Gears of War

Gears of War: Judgment

Gears of War Aspho Fields Gears of War: Anvil Gate Upon its release, the original Gears of War revolutionized third-person shooter action with a combination of gorgeous environments, iconic characters, and brutal action. Now, twenty-five years after the events of Gears of War 3, a fresh generation of heroes will encounter a new enemy that threatens to bring humanity even closer to extinction. To commemorate the next chapter of the Gears of War epic, Dark Horse Books is joining forces with The Coalition to bring fans The Art of Gears of War 4. Featuring hundreds of individual pieces of concept and production art, finished renders, and intimate commentary from the game's creators, this gorgeous volume is a must-have item for veteran Gears and rookies alike! The essential companion to Gears of War 4! Featuring exclusive commentary from the game's creators! This is the official artbook for The Coalition and Microsoft Studios' Gears of War 4 video game! An original novel set in the Halo Universe and based on the New York Times bestselling video game series! It is 2553, and the three-decade long Covenant War that defined a generation has suddenly drawn to a close. Yet, in the remotest parts of human space, tensions remain that threaten to overflow into another full-scale conflict. Beneath the surface of the planet Gao lies a vast cavern system renowned for its therapeutic effects and rumored miraculous cures. But now Gao natives are turning up brutally murdered down  $_{Page\ 3/24}$ 

there—violent acts that happen to coincide with the recent arrival of a UNSC research battalion protected by Spartan Blue Team, led by the renowned Spartan-II Fred-104. Maverick detective Veta Lopis of the Gao Ministry of Protection is only trying to do her job as the Special Inspector assigned to catch a serial killer—one who is possibly hiding within the Spartan ranks—but she never anticipates the situation spiraling out of control into an all-out crisis. When Gao is revealed to harbor ancient Forerunner technology that could solidify the UNSC 's military supremacy for centuries to come, Insurrection loyalists within the planetary government will do anything—even align with a vicious faction of what remains of the Covenant—to ensure that never happens...

The official novel of Naughty Dog's award-winning videogame franchise! In the ancient world there was a myth about a king, a treasure, and a hellish labyrinth. Now the doors to that hell are open once again. Nathan Drake, treasure hunter and risk taker, has been called to New York City by the man who taught him everything about the "antiquities acquisition business." Victor Sullivan needs Drake 's help. Sully 's old friend, a world-famous archaeologist, has just been found murdered in Manhattan. Dodging assassins, Drake, Sully, and the dead man 's daughter, Jada Hzujak, race from New York to underground excavations in Egypt and Greece. Their goal: to unravel an ancient myth of alchemy, look for three long-lost labyrinths, and find the astonishing discovery that got Jada's father killed. It appears that a fourth labyrinth was built in another land and another culture—and within it lies a key to unmatched wealth and power. An army of terrifying lost warriors guards this underground maze. So does a  $\frac{Page}{4/2}$ 

monster. And what lies beyond—if Drake can live long enough to reach it—is both a treasure and a poison, a paradise and a hell. Welcome to The Fourth Labyrinth. Before he was a general leading the assault against humanity on the surface, RAAM was an upstart commander tasked with waging an unwinnable war against the Lambent to protect the Locust homeland. With the enemy pushing inexorably forward, RAAM knows the Horde must turn its attention to more vulnerable prey, and he'll use every atrocity and deception at his disposal to bring Queen Myrrah around to his way of thinking. See how it all began in this prequel to the original Gears of War, as the Queen's deadliest servant steers the course of history to bring about Emergence Day and the attack on humans, setting in motion the events of the game!

No Prisoners

Gears of War: The Rise of RAAM

Gears of War 3

Art of Gears of War 4 A Master Chief Story

Continuing the saga of the bestselling game series! With the Locust Horde apparently destroyed, Jacinto's survivors have begun to rebuild human society on the Locusts' stronghold. Raiding pirate gangs take a toll—but it's nothing that Marcus Fenix and the Gears can't handle. Then the nightmare that they thought they'd left behind begins to stalk them again. Something far worse, something even the Locust dreaded, has emerged to spread across the planet, and not even this remote island haven beyond its reach. Gears and Stranded must fight side by side to survive their deadliest enemy yet, falling back on the savage tactics of another bloody siege—Anvil Gate.

The Delta Squad continues its efforts to save the world's survivors, who have been forced to destroy their own cities and  $\frac{Page}{P}$ 

civilizations, from the brutal Locust Horde that launched its firs attack fifteen years earlier.

On the surface, it seems like just another routine contract for Boba Fett and his Mandalorian commandos, but the mystery client who hires them to start a small war is more dangerous the any of them can possibly imagine. When the Yuuzhan Vong invasion force sweeps into the galaxy, the Mandalorians find they're on the wrong side-fighting for an alien culture that will bring about the end of their own. Now Fett has to choose between his honor and the survival of his people. Since he's a practical man, he's determined help the resistance beat the Yuuzhan Vong—even if it means working with a Jedi agent. Trouble is, no one trusts a man with Fett's reputation. So convincing the Nev Republic that they're fighting on the same side is a tall order. Denounced as traitors, Fett's Mandalorians need to stay one ste ahead of their Yuuzhan Vong paymasters-and the Republic who sees them as collaborators with the most destructive enemy th galaxy has ever faced. . . . BONUS: This original novella includes an excerpt from Star Wars: Republic Commando: Hard Contact and an interview with the author.

Three strikingly different alien races greeted the military mission from Earth when it reached the planet called Bezer'ej. Now one the sentient species has been exterminated—and two others are poised on the brink of war. The fragile bezeri are no more, due to the ignorant, desperate actions of human interlopers. The powerful wess'har protectors have failed in their sworn obligation to the destroyed native population—and the outrage must be redressed. But those who are coming to judge from the World Before -- the home planet, now distant and alien to the wess'hawhose ancestors left there generations ago -- will not restrict justice to the individual humans responsible for the slaughter. Earth itself must answer for the genocide. And its ultimate fate may depend on a dead woman: former police officer Shan Frankland, who became something far greater than human

before destroying herself in the vast airless depths of space.

Book two

Gears of War: Jacinto's Remnant Gears of War: Retrospective

Boba Fett: A Practical Man: Star Wars Legends (Short Story)

Uncharted: The Fourth Labyrinth

Defeat the Horde! The comics saga of the bestselling video game series begins here. Discover
what happens in the wake of the original game!
Bridging the gap between Gears of War 1 and 2,
follow the brutal adventures of Marcus Fenix and
Delta Squad in the battle against the Locusts! Find
out what happened after the Lightmass Bombing and
how the Locusts will react to this devastating
weapon. Collects issues #1-13 of the DC Comics
series.

Gears of War: Anvil GateDel Rey

An accomplished student and heiress to a great title, Genevieve has been brought up as a Proper Young Lady, carefully instructed in the Covenants. She must soon take up the time-honoured responsibilities of womanhood: that is to marry a nobleman of her father's choosing and bear a child at the age of thirty. But Genevieve remembers all the stories and the secret knowledge learned from her mother, now long dead, and she yearns to heed the call of the sea - though she has never even seen the vast waters that cover most of the surface of her home planet of Haven. And she begins to uncover bitter truths about the seemingly backward planet of Haven . . .

With its acclaimed gameplay, intensecharacters, and visceral action, the GEARS OF WAR franchise has helped definethe modern shooter genre. Written by Arthur Gies, GEARS OF WAR: RETROSPECTIVE isa detailed look back the entire GEARS franchise, from the first game's initialdevelopment as an Xbox 360 title, all the way up to the series' upcoming entry -GEARS 5. Learn the history of GEARS through thewords of its developers, designers, and artists, accompanied by key visuals, concept art, and more.

The World Before

Gears of War: The Slab

Gears of War: Coalition's End

The Fall of RJR Nabisco

Halo: Silent Storm

An original full-length novel set in the Halo universe and based on the New York Times bestselling video game series! Just hours following their climactic battle on the Forerunner planet Genesis, the Spartans of Blue Team and Fireteam Osiris find themselves running for their lives from the malevolent machinations of the now-renegade artificial intelligence Cortana. But even as they attempt to stay one step ahead, trouble seems to find Spartan Edward Buck no matter where he turns. A secret mission enacted by the Office of Naval Intelligence could possibly help turn the tide, and has Buck Page 8/24

reluctantly agreeing to reform his old team, Alpha-Nine. Because if the band is really getting back together for this one, that means everybody—including the Spartan who Buck never wants to see again, the one who committed the ultimate betrayal of trust...

Over 200 pages of gorgeous art that delves into the characters, settings, and equipment of Gears 5--all collected in a full-color hardcover tome! Unearth the origins of the Swarm and journey across the war-torn and diverse landscapes of Sera while exploring art from the first Gears game to be headed by Kait Diaz. This bold new chapter in the Gears of War series is examined in fastidious detail, chronicling the development of the actionpacked game with art that spans from early concepts to polished renders. Dark Horse Books and The Coalition proudly join to present The Art of Gears 5, diving into the sunken ruins of the ancient Locust horde, and peering at in-depth collections of art from the enthralling world, captivating characters, and distinctive weapons of Gears 5!

A fictional collection of notes and personal anecdotes expands on the declassified testimony and the history of the world within the game "Gears of War,"

serving as an in-game artifact within the timeline of the series.

Across the galaxy, the Clone Wars are raging. The Separatists, led by Count Dooku, the onetime Jedi and now secret Sith Lord, continue to press forward, and more and more worlds are either falling, or seceding and joining the cause. Under the leadership of Supreme Chancellor Palpatine, the Republic heroically battles on, championed by its huge army of cloned soldiers and their Jedi generals. Anakin Skywalker, believed by some to be the prophesied "Chosen One" destined to bring balance to the Force, is now a Jedi Knight under the tutelage of his Jedi Master, Obi-Wan Kenobi. Death is a constant possibility-and his chances of survival aren't improved by the unexpected arrival of an apprentice: Ahsoka, a brash, inexperienced fourteen-year-old Padawan apprenticed to Anakin. But there's no time for Anakin to question his latest orders: He and Obi-Wan have been assigned a new mission, and failure is not an option. Jabba the Hutt's precious infant son has been kidnapped, and when the frantic parent applies to the Jedi for help, it falls to Anakin, Obi-Wan, Ahsoka, and their clone troops to track down the evidence and retrieve the missing Huttlet.

And more is at stake: For a grateful Jabba just might allow the Republic access to the Hutt-controlled space lanes that the Grand Army desperately needs in order to beat the Separatists into submission. But the Republic is not the only power that craves access to those space lanes. Count Dooku, determined to win the prize for the Separatists, has set a trap for the Jedi. When they find the Huttlet, they will also find Dooku's master assassin, Asajj Ventress, and countless legions of battle droids waiting to spring a trap. The blazing new animated feature film Star Wars: The Clone Wars takes place in the years preceding Star Wars: Episode III: Revenge of the Sith and sets the stage for the groundbreaking TV series. Both contain all original material-direct from the brilliant imagination of legendary Star Wars creator George Lucas. And these exciting new adventures and characters are being brought to life in book form by none other than #1 New York Times bestselling Star Wars author Karen Traviss. Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years! Gears of War: the Rise of Raam

Halo: Bad Blood

Gears of War: Ephyra Rising

Barbarians at the Gate Gears of War: Ascendance

A sensational short story collection in the expansive universe of HALO, the New York Times bestselling series! Launch once more into galaxy-spanning conflict and legendary heroism...shards of an everexpanding journey where human and alien alike find their finest hours in facing their greatest challenges. These scattered stories span untold millennia, from the age of the ancient custodial race known as the Forerunners...to the aftermath of the Covenant's bloody war against humanity...and even the shocking events surrounding the resurrection of the mysterious Guardians. Halo: Fractures explores mythic tales of bravery and sacrifice that blaze brightly at the very heart of the Halo universe. Featuring electrifying works from such acclaimed authors as: Tobias Buckell • Troy Denning • Matt Forbeck • Kelly Gay • Christie Golden • Kevin Grace • Morgan Lockhart • John Jackson Miller • Frank O'Connor • Brian Reed • Joseph Staten • James Swallow

Marcus Fenix and the Delta Squad fight for the survival of the human race against the Locust Horde.

The Man's Playbook is more than just a howto quide; it's a way of life. Learn timesaving, life-improving, womanimpressing tips that will last a lifetime. Want the sleek charm of James Bond? Inside, you'll find out how to shake a martini just like he would. Got a crush on your favorite waitress? Learn the best lines to get her talking. Heading out to a black-tie event? Check in with The Man's Playbook on how to properly wear a tuxedo. Carry this ?Bible for Men" at all times and you'll never be unprepared, underdressed, or undateable again. Boris is back in a fourth story - this time he and his classmates succumb to a bout of chicken pox. Miss Cluck has to enlist the help of local farmer Mr Gander and Buttercup the cow to take the poorly animals home and her day in an empty classroom is rather a sad affair. At least she gets the chance to make some honey-oat cookies as a welcome-back treat to give to Boris and his friends when they come back to school, fully recovered.

The Gap Into Vision

Anvil Gate

Halo: Fractures

The Art of Gears of War 4
How to Fix Anything, Impress Anyone, Get
Lucky, Get Paid, and Rule the World

With the Locust Horde apparently destroyed, Jacinto's survivors have begun to rebuild human society on their island stronghold. Raiding pirate gangs take a toll - but it's nothing that Marcus Fenix and the Gears can't handle. Then the terrifying lifeforms they thought they'd left behind - the Lambent, creatures even the Locust feared - begin to advance across the planet. Gears and gangs must fight side by side to stop their deadliest enemy yet, falling back on the savage tactics of another bloody siege: Anvil Gate.

An original Gears of War novel, exclusively detailing the aftermath of the Locust War written by New York Times bestselling author Michael A. Stackpole. The Locust War has ended with an energy weapon that pulsed across the land, destroying Locust and Lambent alike. The world is in shambles and the few survivors are isolated from one another. Humanity must begin anew. This novel reveals the canonical, never-before-seen events set in the time immediately following the game Gears of War 3. With most of Sera's civilization destroyed, Sergeant Marcus Fenix and Lieutenant Anya Stroud must somehow rebuild on the ruins. For Marcus, his purpose is impossible to grasp. With no clear enemy to fight, there may be no place left for him in this postwar world. Some call him hero, others view him with resentment. As Anya struggles to create alliances to re-form the Coalition of Ordered Governments, she quickly discovers how impossible it is to tell friend from foe. Then

whispers of Locust still stalking the land begin to spread. Fearing the worst, Marcus forms a team to assess the potential threat. As he and the other Gears search for Locust survivors, however, they quickly discover that the new enemy may be all-too-human, and utterly ruthless.

The new novel set within the action of the Xbox Game Studios video game Gears 5, by New York Times bestselling author Jason Hough. THE OFFICIAL TIE-IN TO THE EXCITING VIDEO GAMES **GEARS 5 AND GEARS TACTICS In the aftermath of** Settlement 2's destruction, Kait Diaz reels from the near loss of a close friend amid utter defeat at the hands of the Swarm. To move forward, she must choose either to walk the Outsider path of her mother, or rise to her beckoning duty as a Gear, as her father did. As Kait grapples with her circumstance, an unexpected ally illuminates secrets from the past that offer a new perspective. Over four decades before, the two superpowers of Sera - the Coalition of Ordered Governments, and the Union of Independent Republics - wage a bitter, worldwide conflict known as the Pendulum Wars. For nearly a century, the two have fought to wrest control over Sera's most precious energy resource: Imulsion. On the 79th year of the Pendulum Wars, Gabriel Diaz is a decorated Lieutenant Colonel serving the Coalition, assigned to Vectes Naval Base - a fortress that's seen little action despite its close proximity to UIR territory. The island's relative quiet is disturbed when a COG special forces team

known as Ghost Squad arrive with a mysterious mission to the nearby island of Knifespire: an unforgiving rock of seemingly no strategic value. When the Ghosts send out a distress call, it's up to Gabe to evacuate them - and what he discovers on Knifespire could change the very course of the Pendulum Wars. There, the Battle of Gatka Ridge will define Gabe's legacy, and shape the future of his daughter, Kait Diaz.

Based on the blockbuster Xbox game, this is the stunning story of the men and women who stood between a planet and total destruction—and now have to face the consequences of their actions.

After a brutal fifteen-year war for survival, the Coalition of Ordered Governments is forced to destroy mankind's last city in a final bid to stop the Locust Horde. As the survivors flee Jacinto, they must contend with the last of the Locust, bent on vengeance, as they struggle to stay alive in an icy wilderness. Marcus Fenix, Dom Santiago, and their fellow Gears fight to get Jacinto's refugees to a safe haven, but find themselves in a lawless new world where the enemy is human—and as desperate and dangerous as any grub.

**Conquerors' Legacy** 

**Bloodlines: Star Wars Legends (Legacy of the** 

Force)

**Extraordinary Tales from the Halo Canon** 

Gears of War: Bloodlines Forbidden Knowledge

A new era of exciting adventures and shocking

revelations continues to unfold, as the legendary Star Wars saga sweeps forward into astonishing new territory. Civil war looms as the fledgling Galactic Alliance confronts a growing number of rebellious worlds-and the approaching war is tearing the Skywalker and Solo families apart. Han and Leia return to Han's homeworld, Corellia, the heart of the resistance. Their children, Jacen and Jaina, are soldiers in the Galactic Alliance's campaign to crush the insurgents. Jacen, now a complete master of the Force, has his own plans to bring order to the galaxy. Guided by his Sith mentor, Lumiya, and with Luke's young son Ben at his side, Jacen embarks on the same path that his grandfather Darth Vader once did. And while Han and Leia watch their only son become a stranger, a secret assassin entangles the couple with a dreaded name from Han's past: Boba Fett. In the new galactic order, friends and enemies are no longer what they seem. . . . Features a bonus section following the novel that includes a primer on the Star Wars expanded universe, and over half a dozen excerpts from some of the most popular Star Wars books of the last thirty years! Sent to aid a local dictator facing a

Sent to aid a local dictator facing a revolution, Hallena Devis finds herself in danger as she is surrounded by belligerant freedom fighters at the same time Captain Gilad Pellaeon is facing a decision whether to rescue Hallena or stay true to the Republi The Gears of War series has revolutionized

third-person shooter action with its gorgeous environments, iconic characters, and brutal action. Now to commemorate the continuation of the Gears epic, Dark Horse Books and The Coalition present The Art of Gears of War 4. Featuring hundreds of individual pieces of art, finished renders, and commentary from the game's creators, this gorgeous volume is a must-have item for veteran Gears and rookies alike! \* The essential companion to Gears of War 4! \* Featuring exclusive commentary from the game's creators! \* Gears of War 4 is the long awaited sequel to the iconic videogame saga!

Following the sinking of the Jacinto at the conclusion of Volume 2, the Gears have fled to the island of Vectes where they struggle to defend the last remnants of humankind from The Stranded and a new menace, The Lambent—a deadly, mutating lifeform . Collects issues #14-24 of Gears of War.

City of Pearl

How to Import Wine: An Insider's Guide, Second Edition

Gears of War Omnibus, Vol. 1
Alan Wake

Gears of War Poster Collection
MARCUS FENIX. WAR HERO. LOYAL SON. TRAITOR. Ten
years after Emergence Day, as the Locust Horde advances on
humanity 's last defended area—Ephyra—in a bloody war that
has seen billions die, Marcus Fenix does the unthinkable: he
defies orders and abandons his post during a critical battle in a
bid to rescue his father, weapons scientist Adam Fenix. But Adam

is buried in the rubble during a ferocious assault on the Fenix mansion, and Ephyra falls to the enemy. Marcus, grieving for a father everyone believes is dead, is court-martialed for dereliction of duty and sentenced to forty years in the Coalition of Ordered Government 's brutal maximum security prison, known simply as the Slab. But Adam is very much alive, snatched from the destruction by the elite Onyx Guard on Chairman Richard Prescott 's orders. He 's now a long way from home and in a prison of his own—a COG doomsday bunker on the tropical island of Azura, a place hidden from the rest of Sera since the Pendulum Wars. His own guilty secret has been exposed: Adam knew the Locust existed deep below the surface of Sera long before Emergence Day, and were being driven from their tunnels by a lethal parasite known as the Lambent. Now he has to find a way to destroy the Lambent while the dwindling COG forces fight to hold back a growing Locust army that 's threatening to overrun the city. As Adam struggles to find redemption in his comfortable island jail, Marcus seeks his own atonement in the squalid, closed world within the Slab 's granite walls. While Dom Santiago and Anya Stroud fight to get him released, ready to make any sacrifice to free him, Marcus gradually finds unexpected kinship among Sera 's most dangerous criminals—and a way to carry on his personal war against the Locust. "Adam, you knew this day would come." It was a familiar voice: silky, imperial, polished, and utterly human. " Hello, Myrrah." Adam Fenix found himself thinking of the terrible Locust food again. "You got my message, then." " And how right you were. We do need you. And we shall take you. I hope you 're not planning anything foolish. You have responsibilities, Adam. " It would be a living death. The Locust Queen would never release him, even if he developed a

countermeasure. But he didn 't deserve any better. "I also have my service pistol." "And I can take your son at any time." He had the measure of her, then, and she had his. "You leave Marcus out of this. It 's a condition." He opened the desk drawer and took out the handgun, a 9mm officer 's weapon. It made a distinctive clunk on the wooden desktop as he slammed it down. "If anything happens to him, I don't care what happens to the rest of Sera."

"One of the finest, most compelling accounts of what happened to corporate America and Wall Street in the 1980 's." —New York Times Book Review A #1 New York Times bestseller and arguably the best business narrative ever written, Barbarians at the Gate is the classic account of the fall of RJR Nabisco. An enduring masterpiece of investigative journalism by Bryan Burrough and John Helyar, it includes a new afterword by the authors that brings this remarkable story of greed and doubledealings up to date twenty years after the famed deal. The Los Angeles Times calls Barbarians at the Gate, "Superlative." The Chicago Tribune raves, "It's hard to imagine a better story...and it 's hard to imagine a better account." And in an era of spectacular business crashes and federal bailouts, it still stands as a valuable cautionary tale that must be heeded. For the first time, fans of the blockbuster Gears of War video games get an in-depth look at Delta Squad 's toughest fighters—soldier 's soldier Marcus Fenix and rock-solid Dominic Santiago—as well as a detailed account of the pivotal battle of the Pendulum Wars. As kids, the three of them were inseparable; as soldiers, they were torn apart. Marcus Fenix and Dominic Santiago fought alongside Dom 's elder brother Carlos at Aspho Fields in the epic battle that changed the course of the Pendulum Wars. There 's a new war to fight now, a war for

mankind 's very survival. But while the last human stronghold on Sera braces itself for another onslaught from the Locust Horde, ghosts come back to haunt Marcus and Dom. For Marcus – decorated war hero, convicted traitor – the return of an old comrade threatens to dredge up an agonizing secret he 's sworn to keep. As the beleaguered Gears of the Coalition of Ordered Governments take a last stand to save mankind from extermination, the harrowing decisions made at Aspho Fields have to be re-lived and made again. Marcus and Dom can take anything the Locust Horde throws at them – but will their friendship survive the truth about Carlos Santiago? Hugo Award-winner and #1 New York Times bestselling author Timothy Zahn returns to complete his original, acclaimed SF trilogy. As both humans and the alien Zhirrzh prepare for all-out galactic war, a handful of individuals from both sides are stunned to discover that the explosive catalyst for the impending battle is a misunderstanding both tragic and profound. Determined to avoid mutual extinction for both their races, this band now becomes the focus of the subtle and dangerous force whose goal it is to annihilate and destroy.

The Clone Wars: Star Wars
The Man's Playbook
Boris Gets Spots
Revelation
Singer From The Sea

The best-selling video game series returns to comics! Discover the origins of General RAAM and how he became the most feared Locust on all Sera. Includes free code for exclusive digital game content! FOR THE HORDE! Before he was a general leading the assault against humanity on

the surface, RAAM was an upstart commander tasked with waging an unwinnable war against the Lambent to protect the Locust homeland. With the enemy pushing inexorably forward, he knows the Horde must turn its attention to more vulnerable prey, and he'll use every atrocity and deception at his disposal to bring Queen Myrrah around to his way of thinking. A prequel to the original Gears of War, written by Kurtis J. Wiebe (Rat Queens) with art by Max Dunbar (Dungeons & Dragons). See how it all began as the Queen's deadliest servant steers the course of history to bring about Emergence Day and the attack on humans, setting in motion the events of the game!

Welcome to Bright Falls-a seemingly idyllic small town in the Pacific Northwest. The perfect place for Alan Wake, a bestselling crime novelist, and his wife, Alice, to relax for a few weeks. Maybe a second honeymoon and the fresh air will cure Wake of his writer's block. But when Alice goes missing under mysterious circumstances, Wake's desperate search for her leads him into a hell only he could imagine. In the depths of nearby Cauldron Lake, a dark and malevolent presence has awakened from a long slumber. It's reaching out now, turning the townsfolk into mindless killers. Sheathed in shadows, vulnerable only to light, they are Taken. Wake's journey will lead him to the very edge of madness, and deep within the dark woods, he will come face-to-face

with a story he has no recollection of ever writing.

A Master Chief story and original full-length novel set in the Halo universe—based on the New York Times bestselling video game series! 2526. It has been a year since humanity engaged in its destructive first contact with a theocratic military alliance of alien races known as the Covenant. Now the hostilities have led to open war, and the United Nations Space Command understands virtually nothing about its new enemy. There are only two certainties—the Covenant is determined to eradicate humanity, and they have the superior technology to do just that. The UNSC's only hope lies with the Spartans: enhanced supersoldiers raised and trained from childhood via a clandestine black ops project to be living weapons. Their designated commander, Petty Officer John-117, has been assigned to lead the Spartans on a desperate counterattack designed to rock the Covenant back on its heels, and to buy humanity the time it needs to gather intelligence and prepare its defenses. But not everyone wants the Spartans to succeed. A coalition of human insurrectionist leaders believes an alliance with the Covenant to be its best hope of finally winning independence from the Unified Earth Government. To further their plans, the insurrectionists have dispatched a sleeper agent to sabotage the UNSC counterattack—and ensure

that John-117 and the Spartans never return from battle....

The official prequel to the action video game Gears 5, beginning immediately after Gears of War 4 and leading directly into the new game. THE OFFICIAL BRIDGE TO GEARS 5 Following Reyna Diaz's death at the hands of the Swarm, Kait seals her mother's tomb, swearing revenge. With her allies, including JD Fenix and Del Walker, she returns to New Ephyra to warn the Coalition of Ordered Governments: THE SWARM IS COMING However, First Minister Jinn requires proof of the threat. She also demands their utter loyalty, driving a wedge between the allies. Joined by Marcus Fenix, Kait strikes out on her own while ID and Del embark on a sanctioned mission to prove that the threat is real. With the fate of humankind hanging in the balance, it's a race against time.

Kilo Squad: the Survivor's Log

Halo: Last Light The Art of Gears 5