# Blackberry Browser Developer Guide

*Describes the techniques of effective mobile interface design, covering such topics as composition, widgets, audio, labels and indicators, and text and character input.*

*Today's Web 2.0 applications (think Facebook and Twitter) go far beyond the confines of the desktop and are widely used on mobile devices. The mobile Web has become incredibly popular given the success of the iPhone and BlackBerry, the importance of Windows Mobile, and the emergence of Palm Pre (and its webOS platform). At Apress, we are fortunate to have Gail Frederick of the well-known training site Learn the Mobile Web offer her expert advice in Beginning Smartphone Web Development. In this book, Gail teaches the web standards and fundamentals specific to smartphones and other feature-driven mobile phones and devices. Shows you how to build interactive mobile web sites using web technologies optimized for browsers in smartphones Details markup fundamentals, design principles, content adaptation, usability, and interoperability Explores cross-platform standards and best practices for the mobile Web authored by the W3C, dotMobi, and similar organizations Dives deeps into the feature sets of the most popular mobile browsers, including WebKit, Chrome, Palm Pre webOS, Pocket IE, Opera Mobile, and Skyfire By the end of this book, you'll have the training, tools, and techniques for creating robust mobile web experiences on any of these platforms for your favorite smartphone or other mobile device.*

*C# Programming 2012.*

*Today's market for mobile apps goes beyond the iPhone to include BlackBerry, Nokia, Windows Phone, and smartphones powered by Android, webOS, and other platforms. If you're an experienced web developer, this book shows you how to build a standard app core that you can extend to work with specific devices. You'll learn the particulars and pitfalls of building mobile apps with HTML, CSS, and other standard web tools. You'll also explore platform variations, finicky mobile browsers, Ajax design patterns for mobile, and much more. Before you know it, you'll be able to create mashups using Web 2.0 APIs in apps for the App Store, App World, OVI Store, Android Market, and other online retailers. Learn how to use your existing web skills to move into mobile development Discover key differences in mobile app design and navigation, including touch devices Use HTML, CSS, JavaScript, and Ajax to create effective user interfaces in the mobile environment Learn about technologies such as HTML5, XHTML MP, and WebKit extensions Understand variations of platforms such as Symbian, BlackBerry, webOS, Bada, Android, and iOS for iPhone and iPad Bypass the browser to create offline apps and widgets using web technologies*

*BlackBerry All-in-One For Dummies*

*Building Websites with HTML5 to Work with Mobile Phones*

*Turbocharging HTML5 with jQuery, Sencha Touch, and Other Frameworks*

*Usability Matters*

*The Phisher's Guide To The Internet*

*Including PQA and Web Clipping*

What's next for web developers who want creative, competitive sites. The newest revision of HTML (HyperText Markup Language), the primary markup language for most of the content on the web. It's a major update that incorporates video playback, animation, and drag & drop. CSS3 is the latest version of Cascading Style Sheets, a style sheet language that is used in conjunction with HTML to enhance the presentation of web content. The Complete Idiot's Guide® to HTML5 and CSS3 provides both new and existing web developers with the tools they need to code and design the web content people increasingly expect to see when they open their browser of choice to surf the web. ? Apple's decision to support HTML5 instead of Adobe Flash on the iPhone and iPad is expected to increase the transition to HTML5/CSS3. ? Includes a 16-page color insert.

If you thought that the app market was just about games and big brands, think again. Businesses of every size in every sector have built their own apps and are reaping real commercial rewards. Because of the relatively low cost of entering the app market, smaller enterprises can level the playing field, often outstripping their larger competitors simply because they have developed and marketed an app that delivers a service that their consumers are looking for. This book isn't about how apps can help you run your business more efficiently, or an in-depth tutorial about how to create an app for your enterprise. Instead, it provides a unique introduction and overview of the possibilities for any small or growing business. It's a focused guide about the business of apps for those whose time is money. Connecting with customers over their mobile phones and tablets allows a more intimate and ultimately more lucrative link between businesses and consumers to be established. With this latest book in the popular Business Bites series, you can help your business take the first steps into an exciting and growing marketplace.

BlackBerry Development FundamentalsPearson Education

The perfect place to learn how to design Web sites for mobile devices! With the popularity of Internet access via cell phones and other mobile devices, Web designers now have to consider as many as eight operating systems, several browsers, and a slew of new devices as they plan a new site, a new interface, or a new sub-site. This easy-to-follow friendly book guides you through this brave new world with a clear look at the fundamentals and offers practical techniques and tricks you may not have considered. Explores all issues to consider in planning a mobile site Covers the tools needed for mobile design, in particular XHTML and CSS Shows you how to plan for multimedia, e-commerce, and marketing your site, including adding audio, video, and social networking Provides real-world examples and tips to help you avoid common pitfalls If you're contemplating Web design in a mobile world, start first with this practical guide.

Reports of Patent, Design, and Trade Mark Cases

Mobile Design and Administration Guide for MicroStrategy 9.2.1m

Advanced BlackBerry 6 Development

HTML5 Mobile Websites

CSS Animations and Transitions for the Modern Web

The Complete Idiot's Guide to Creating a Website

Learn the theory behind cross-platform development, and put the theory into practice with code using the invaluable information presented in this book. With in-depth coverage of development and distribution techniques for iPhone, BlackBerry, Windows Mobile, and Android, you'll learn the native approach to working with each of these platforms. With detailed coverage of emerging frameworks like PhoneGap and Rhomobile, you'll learn the art of creating applications that will run across all devices. You'll also be introduced to the code-signing process and the distribution of applications through the major application stores, including Research In Motion (BlackBerry), Apple, and Microsoft.

With an 80% hand-held device market-share, the Palm Organizer is the platform of choice for Mobile Internet application developers. With its decision to license the Palm OS to rival device manufacturers such as Sony, Motorola, and Handspring, Palm has further strengthened its claim as the industry standard for Mobile Computing architecture. Palm OS Web Application Developers Guide provides step-by-step instructions on how to migrate existing HTML to the Palm platform. The book will be useful for webmasters looking to convert current web pages. It is also ideal for C and Java programmers interested in building more dynamic applications from the ground up. A timely release: With 8 million devices in use, thousands of developers are moving into this lucrative market Topic appeals to many segments of the market, including application developers, Internet Service Providers, and HTML proficient power-users Covers Web Clipping which has the power to convert existing HTML to the PQA format Focuses on the key challenges of creating web pages for a small viewing area in black and white

The first introductory book to developing apps for the BlackBerry If you're eager to start developing applications for the BlackBerry, then this is the hands-on book for you! Aimed directly at novice developers, this beginner guide introduces you to the basics of the BlackBerry API and shows you how to create a user interface, store and sync data, optimize code, manage applications, connect to a network, create enterprise applications using MDS Studio, create Web content, and more. Packed with examples, this straightforward guide takes you from the beginning of the BlackBerry application cycle completely to the end. Guides you through the process of developing applications for the BlackBerry Presents an overview of the BlackBerry, including detailed explanations on the architecture and an in-depth look at the programming API Introduces MDS Studio, which is the latest tool from RIM for building enterprise applications Offers novice developers numerous reusable code examples that can be immediately used Explains how to store and sync data, optimize code, manage applications, connect to networks, and more BlackBerry Application Development For Dummies puts you well on your way to creating BlackBerry apps the fun and easy way!

For libraries to stay relevant, they must be able to offer content and services through the mobile web.

BlackBerry Application Development For Dummies

Practical Plans to Get Your Business Mobile in Just a Few Days for Just a Few Bucks

A Comprehensive Guide to Enterprise Mobility

Strategic Mobile Design

Evaluation Guide (Windows) for MicroStrategy 9. 3

Mobiles Internet im Unternehmenskontext

The BlackBerry smartphone is today's #1 mobile platform for the enterprise and also a huge hit with consumers. Until now, it's been difficult for programmers to find everything they need to begin developing new applications for BlackBerry devices. BlackBerry Development Fundamentals is the solution: the first single-source guide to all aspects of development for the BlackBerry platform. This book thoroughly reviews the BlackBerry's unique capabilities and limitations, helps you optimize your upfront design choices, and covers native rich-client applications and Web-based mobile applications for both business and consumer environments. In addition, it is an excellent study guide for the BlackBerry Certified Application Developer exam (BCX-810). Coverage includes The "hows," "whys," and best practices of BlackBerry development Planning for and managing the BlackBerry platform's restrictions Selecting the correct development platform for your BlackBerry applications Describing the different paths any application can take to get to the data it needs Explaining the capabilities provided by the BlackBerry Mobile Data System (MDS) Pushing application data to both enterprise and consumer BlackBerry devices using MDS, Web Signals, and the BlackBerry Push APIs Dealing with both the special capabilities and limitations of the BlackBerry browser Building, testing, and debugging BlackBerry browser applications Understanding the tools available to Java developers Using Research In Motion's Java development tools to build, test, and debug BlackBerry Java applications Deploying BlackBerry Java applications

Introducing Microsoft's flagship wireless development tool The .NET Mobile Web Developer's Guide will provide readers with a solid guide to developing mobile applications using Microsoft technologies. The focus of this book is on using ASP.NET and the .NET mobile SDK. It provides an introduction to the .NET platform and goes into moderate details on ASP.NET to allow readers to start developing ASP.NET applications. In addition, this book will give the readers the insight to use the various Microsoft technologies for developing mobile applications. This book assumes the readers have experience in developing web applications and are familiar with any one of the server-side technologies like ASP, JSP or PHP. The first book available on Microsoft's cornerstone wireless development tool Best selling, high profile authors. Wei Meng Lee and Shelley Powers are frequent speakers at all of the major developer conferences have previously authored best selling books for O'Reilly and Associates, Wrox Press, SAMS and Que Comes with wallet-sized CD containing a printable HTML version of the book, all of the source code examples and demos of popular ASP .NET and .NET Mobile programming tools Comprehensive Coverage of the .NET Mobile SDK and ASP.NET for Mobile Web developers The Evaluation Guide includes instructions for installing, configuring, and using the MicroStrategy Evaluation Edition. This guide also includes a detailed, step-by-step evaluation process of MicroStrategy features, where you perform reporting with the MicroStrategy Tutorial project and its sample business data.

Although enterprise mobility is in high demand across domains, an absence of experts who have worked on enterprise mobility has resulted in a lack of books on the subject. A Comprehensive Guide to Enterprise Mobility fills this void. It supplies authoritative guidance on all aspects of enterprise mobility-from technical aspects and applications to

Beginning Smartphone Web Development

Building JavaScript, CSS, HTML and Ajax-based Applications for iPhone, Android, Palm Pre, BlackBerry, Windows Mobile and Nokia S60

Handbook of Mobile Application Development: A Guide to Selecting the Right Engineering and Quality Features

The Small Business Guide to Apps

Mobile-first UX for developers and other accidental designers

Evaluation Guide (Windows) for MicroStrategy

*Modern websites use a variety of animated effects not only to improve usability but also to delight and surprise users. Some of these effects require complex scripting or programming skills, but many are within the grasp of designers who are already familiar with CSS and HTML. CSS Animations and Transitions for the Modern Web shows designers how to add movement to web pages over time using CSS3 style definitions. Author Steven Bradley begins as simply as possible and uses elementary skills as the basis for more advanced techniques. Conceptual explanation is combined with specific examples to give designers a solid foundation in the art of creating dynamic and appealing websites. Steven's examples are posted at peachpit.com so readers can see the animations in action and download the code files for further study. Instructions for access are in the "Getting Started" section. With CSS Animations and Transitions for the Modern Web, you'll learn how to make your websites more vibrant and compelling with user interfaces that are functional, reliable, and usable, as well as beautiful. Up-to-date information on current browser support for CSS animations and transitions An introduction to manipulating web page objects in both 2D and 3D space Techniques for creating smooth transitions between object states An overview of Disney's principles for creating realistic animation and how they apply to web page designs*

*This handbook is a concise yet complete guide to fundamental engineering requirements and quality characteristics that users, developers, and marketers of mobile applications should be aware of. It provides detailed definitions and descriptions of eight key software application features that are integral to the overall design and user experience goals, and which may often overlap with certain functionalities. The book explains the essential aspects of these features clearly to novice developers. Readers will also learn about how to optimize the listed features to tailor their applications to the needs of their users. Key Features: – Presents detailed information about eight different features which guide mobile application development: capability, reliability, usability, charisma, security, performance, mobility and compatibility – Reader-friendly, structured layout of each chapter including relevant illustrations and clear language, designed for quick learning – Focus on both software function and user perception of applications on mobile devices – Includes a handy appendix with information about mobile learning projects and related work packages Handbook of Mobile Application Development A Guide to Selecting the Right Engineering and Quality Features is the ideal learning tool for novice software developers, computer science students, IT enthusiasts and marketers who want to design or develop mobile apps for an optimal user experience.*

*This book gives anyone interested in mobile campaigns, both client-side and production-side, the knowledge to approach a mobile project with a cohesive strategy. The book presents a holistic view of the mobile ecosystem design/technology/marketing/business/build, with enough information to get one started with a project of this nature.*

*Accompanied by a CD-ROM containing JavaScript and a host of templates, a helpful introduction to creating a successful webpage covers everything from design and publishing a site to automating and publicizing it, discussing such topics as streaming video and audio, e-commerce, custom surveys, forms, polls, and discussion groups. Original.*

*Professional Mobile Web Development with WordPress, Joomla! and Drupal*

*Seamless Integration of Artifacts and Conversations – Enhanced Concepts of Infrastructure for Communication*

*Everything You Need to Code and Design the Web Content and That'll Get Your Site Noticed*

*Programming the Mobile Web*

*HTML5 Guidelines for Web Developers*

*Pro Smartphone Cross-Platform Development*

Go beyond BlackBerry basics and get everything your BlackBerry can deliver BlackBerry is the leading smartphone for business users, and its popularity continues to explode. When you discover the amazing array of BlackBerry possibilities in this fun and friendly guide, you'll be even happier with your choice of smartphones. BlackBerry All-in-One For Dummies explores every feature and application common to all BlackBerry models. It explains the topics in depth, with tips, tricks, workarounds, and includes detailed information about cool new third-party applications, accessories, and downloads that can't be missed. With several models available, the BlackBerry is the most popular smartphone for business users and that market continues to grow This guide covers the basics common to all models and explores individual features in depth Examines social networking applications, navigation, organizing contacts and the calendar, and synchronization issues Delves into multimedia, including e-mail, photos, and the media player Explores GPS, the internet and connectivity, great downloads, how to maximize third-party applications, and application development Uses graphs, tables, and images to fully explain the features of each model Author team is directly involved with BlackBerry application development BlackBerry All-in-One For Dummies helps you take full advantage of everything your BlackBerry device can do for you.

Das mobile Internet ist eine Technologie, die im privaten Einsatzbereich bereits eine hohe Verbreitung gefunden hat. Eine zunehmende Anzahl von Nutzern greift mit Smartphones und Tablet PCs mobil auf das Internet zu und verwendet mobile Anwendungen, so genannte Apps, zum Zugriff auf Informationen und Dienste. Auch in und zwischen Unternehmen kann die Verwendung dieser Endgerätklasse Nutzen stiften. Dieser Bereich ist bisher jedoch noch unterentwickelt, was durch die besonderen Rahmenbedingungen der IT-Nutzung in Unternehmen bedingt ist. Neben erhöhten Anforderungen bezüglich Sicherheit und Stabilität von Diensten ist vor allem die im Vergleich zum Privatkundengeschäft notwendige technische Integration ein wichtiger Faktor. Stefan Christmann analysiert daher Einsatzpotentiale und Herausforderungen der Technologie, validiert diese über eine empirische Befragung und schildert technische Lösungsansätze, um den Einsatz von mobilem Internet in Unternehmen zu ermöglichen und wirtschaftlicher zu gestalten. Im Bereich der Anwendungsentwicklung fokussiert das Buch dazu auf eine betriebssystemübergreifende Programmierung mittels Webtechnologien, welche die mehrfache Entwicklung von mobilen Anwendungen überflüssig macht.

Maybe you work with web designers or programmers and want to understand more. Perhaps you're getting into web technology and want to know some of the different areas you can work in. Or maybe you just want to know more about the internet in general. The Phishers Guide To The Internet is an introductory book to help readers gain a basic understanding of different internet technologies. From web browsing and email technology to servers and languages, you will walk away with a basic understanding of how certain technologies function and their role in making the internet what it is. Get your knowledge on with an easy to read, insightful ebook written with the beginner in mind.

In HTML5 Guidelines for Web Developers, two pioneering web developers provide a comprehensive guide to HTML5's powerful new elements and techniques through compact, practical, easy-to-understand examples. You'll discover just how much you can do with HTML5—from programming audio/video playback to integrating geographical data into pages and applications. This concise, friendly reference is packed with tips, tricks, and samples for making the most of HTML5 with JavaScript and the DOM. The authors present "pure HTML5" examples that are supported by browsers right now, and they share realistic insights into the challenges of leading-edge HTML5 development. All examples are available for download, with links to web resources for new information and specification updates. Topics covered include Browser support: What you can (and can't) do with HTML5 today HTML5 document structure and semantics Intelligent forms, including new input types, elements, and client-side validation The "video" and "audio" elements, and scripting media solutions Advanced graphics with Canvas and SVG Geolocation in the browser, including location tracking via Google Maps Web storage, offline web applications, WebSockets, and Web Workers Embedding sematic markup with Microdata and the Microdata DOM API Implementing drag-and-drop with the "draggable" attribute New global attributes: "data-*," "hidden," "contenteditable," "spellcheck," and more If you're a web developer or designer with at least basic knowledge of HTML, JavaScript, and CSS, this book is all you need to masterHTML5—and get to the cutting edge of web development.

Designing Mobile Interfaces

.NET Mobile Web Developers Guide

The Bootstrapper's Guide to the Mobile Web

Webtechnologien als technische Basis für Geschäftsanwendungen auf mobilen Endgeräten

Appcelerator Titanium Application Development by Example Beginner's Guide

Borland Delphi 6 Developer's Guide

**BlackBerry devices and applications are selling by the millions. As a BlackBerry developer, you need an advanced skill set to successfully exploit the most compelling features of the platform. This book will help you develop that skill set and teach you how to create the most sophisticated BlackBerry programs possible. With Advanced BlackBerry 6 Development, you'll get a comprehensive look at the new features included with SDK 6, including the web and widgets SDK, the web browser, and more. You'll also learn how to take advantage of BlackBerry media capabilities such as the camera and video playback. The book also shows you how to send and receive text and multimedia messages, use powerful cryptography libraries, and connect with the user's personal and business contacts and calendar. Not only will you be learning how to use these APIs, but you'll also be building a program that takes full advantage of them: a wireless media-sharing app. Each chapter's lessons will be applied by enhancing the app from a prototype to a fully polished program. Along the way, you'll learn how to differentiate your product from other downloads by fully integrating with the new BlackBerry 6 operating system. Your app will run in the browser and within device menus, just like software that comes with the phone. You will even learn BlackBerry's new Web browser features, Web standards-based software development kit, and**

*more. Once you are comfortable with writing apps, this book will show you how to take them to the next level. You'll learn how to move from running on one phone to running on all phones, and from one country to all countries. You'll additionally learn how to support your users with updates. No other resource compares for mastering the techniques needed for expert development on this mobile platform. How to develop powerful mobile Web sites using popular content management systems (CMS) Mobile is the hottest thing going—and developing content for mobile devices and browsers is even hotter than that. This book is your guide to it all—how to design, build, and deploy sites, blogs and services that will work brilliantly for mobile users. You'll learn about the state-of-the-art of mobile web development, the tools available to use, and the best practices for creating compelling mobile user interfaces. Then, using the most popular content management systems, WordPress, Joomla!, and Drupal, you'll learn how to building world-class mobile web sites from existing platforms and content.. The book walks you through each platform, including how to use third-party plug-ins and themes, explains the strategies for writing your own logic, how to switch between mobile and desktop, and much more. Provides a technical review of the mobile landscape and acquaints you with a range of mobile devices and networks Covers topics common to all platforms, including site topologies, switching between mobile and desktop, common user interface patterns, and more Walks you through each content management platform—WordPress, Joomla!, and Drupal—first focusing on standard plug-ins and themes and then exploring advanced techniques for writing your own themes or logic Explains the best practices for testing, deploying, and integrating a mobile web site Also explores analytics, m-commerce, and SEO techniques for mobile Get ahead of the the mobile web development curve with this professional and in-depth reference guide!*

*Creating a successful mobile-web presence is achievable with the tools found in this guide--without needing to learn a programming language or become a Web designer. Such a presence is now a necessity, rather than a luxury, for all businesses, organizations, and independent professionals to stay competitive. This quick, practical, hands-on introduction to the nuts and bolts of using the mobile web to grow a brand, improve sales, and increase profits is written for lay people and avoids jargon and programming concepts. Time- and money-saving solutions are presented, teaching technical novices how to quickly adapt their existing websites to the mobile ones and how to easily create mobile applications without having to learn to program. Step-by-step instructions stand alongside real-world examples of successful mobile-web transitions, and advice on best practices is provided to help business owners, entrepreneurs, marketing professionals, and creative professionals create the presence they need to help their business flourish.*

*Appcelerator Titanium Application Development by Example Beginner's Guide is an example-driven tour of the language that guides you through all the stages of app design. The style is relaxed and friendly whilst remaining concise and structured.If you are new to this technology or curious about the possibilities of Appcelerator Titanium then this book is for you. If you are a web developer who is looking for a way to craft cross-platform apps, then this book and the Titanium language is the choice for you.*

*The Complete Idiot's Guide to HTML5 and CSS3*

*Libraries and the Mobile Web*

*Advanced BlackBerry Development*

*Professional BlackBerry*

*C# 2012 for Programmers*

Summary Usability Matters: Mobile-first UX for developers and other accidental designers gives you practical advice and guidance on how to create attractive, elegant, and useful user interfaces for native and web-based mobile apps. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Just because a mobile app works doesn't mean real people are going to like it. Usability matters! Most mobile developers wind up being part-time designers, and mastering a few core principles of mobile UI can make the difference between app and crap. About the Book Usability Matters is a guide for developers wrestling with the subtle art of mobile design. With each expertly presented example, app developer and designer Matt Lacey provides easy-to-implement techniques that instantly boost your design IQ. Skipping highbrow design theory, he addresses topics like gracefully handling network dropouts and creating intuitive data inputs. Read this book and your apps will look better, your users will be happier, and you might even get some high-fives at the next design review. What's Inside Understanding your users Optimizing input and output Creating fast, responsive experiences Coping with poor network conditions Managing power and resources About the Reader This book is for mobile developers working on native or web-based apps. About the Author Matt Lacey is an independent mobile developer and consultant and a Microsoft MVP. He's built, advised on, and contributed to apps for social networks, film and TV broadcasters, travel companies, banks and financial institutions, sports companies, news organizations, music-streaming services, device manufacturers, and electronics retailers. These apps have an installed base of more than 500,000,000 users and are used every day around the world. Matt previously worked at a broad range of companies, doing many types of development. He has worked at startups, small ISVs, national enterprises, and global consultancies, and written software for servers, desktops, devices, and industrial hardware in more languages than he can remember. He lives in the UK with his wife and two children. Table of Contents Introduction Part 1 - Context Who's using the app? Where and when is the app used? What device is the app running on? Part 2- Input How people interact with the app User-entered data Data not from a user Part 3 - Output Displaying items in the app Non-visible output Part 4 - Responsiveness Understanding the perception of time Making your app start fast Making your app run fast Part 5 - Connectivity Coping with varying network conditions Managing power and resources

Borland(r) Delphi 6 Developer's Guide is a new edition of the #1 best-selling Delphi book by authors Steve Teixeira and Xavier Pacheco. Steve and Xavier are of the winners of the Delphi Informant Reader's Choice Award for both Delphi 4 Developer's Guide and Delphi 5 Developer's Guide. Borland(r) Delphi 6 Developer's Guide is completely updated for Delphi 6 and includes in-depth coverage on Borland's new CLX architecture, DBExpress Applications, SOAP, CORBA, WebSnap and BizSnap features. It continues as a complete reference and authoritative guide to the newest version of Delphi.

Build HTML5-powered mobile web experiences with the aid of development frameworks that speed the development of Native App-like experiences. Build on your foundation of HTML and JavaScript with a complete understanding of the different mobile Web browser technologies. You get carefully detailed techniques that are illustrated in full color so you can leverage the Web technologies unique to each mobile browser, apply frameworks such as Sencha Touch to rapidly build out your designs, and design techniques expressly suited for tablet devices. Projects provide hands-on practice and code is provided on the companion website, www.visualizetheweb.com.

The goal of this ebook is to introduce you to mobile Web development. In many ways it is very similar to desktop Web site development - HTML5 is HTML5 no matter what device you install it on.What is different is how you use and interface with the device. Smartphones and tablets like the iPad, iPhone, and android devices are just very different than laptops and desktops. Find out how to work within mobile versions of popular web browsers while maximizing your design with HTML5 and CSS3 basics. Discover how to place items, work with fonts, and control color detail as well as other critical yet simple design elements. Work on graphical control with Bitmap, SVG and Canvas elements

Creating Engaging Experiences

Evaluation Guide (Windows) for MicroStrategy 9.5

BlackBerry Development Fundamentals

Cooperative Systems Design

iPhone, Blackberry, Windows Mobile and Android Development and Distribution

Installation and Configuration Guide for MicroStrategy 9. 3

*" The papers included in this book draw from a rich empirical background including studies in healthcare, homecare, software-development, architectural design, marine insurance industry and learning in university settings. They integrate different theoretical foundations and conceptual frameworks to further the understanding of cooperative work, build advanced conceptual frameworks, derive design implications for information systems and present new technological concepts for cooperative systems. This publication brings together researchers who contribute to the design of cooperative systems and their integration into organizational settings. Cooperative systems design requires a deep understanding of the cooperative work of groups and organizations, involving both artifacts and social practices. Contributions discuss topics such as: Analysis of collaborative work situations; Conceptual frameworks for understanding cooperative work; Guidelines for designing cooperative systems; The influence of new technologies (mobile computing, ubiquitous computing, etc.) on cooperation; Expertise sharing and learning in cooperative work; Communities and new forms of organization; Innovative technological solutions and user interfaces; and Methods for participatory design of cooperative systems. Special emphasis is on the issue of the 'seamless integration of artifacts and conversations enhanced concepts of infrastructure for communication'. The emergence and distribution of cooperative systems has been accompanied by an increased communication workload. This is characterized by increased information exchange, message overflow, numerous interruptions of work, cognitive overload, or a dominance of virtual context. To alleviate and improve the situation, greater integration of conversational acts (e.g. message exchange) and documents is clearly required. "*

*Get the most juice out of your BlackBerry handheld! Feature-rich and complex, the BlackBerry is the number one smartphone in the corporate world is among the most popular handhelds for business users. This new and updated edition includes all the latest and greatest information on new and current BlackBerry mobile devices. Covering a range of valuable how-to topics, this helpful guide explores the BlackBerry's most useful features, techniques for getting the most out of your BlackBerry, and practical information about power usage. Covers all aspects of the number one smartphone in the corporate world—the BlackBerry Reviews managing appointments, creating a To Do list, getting online, using e-mail, and taking photos Shares navigation tips and shortcuts as well as essential applications for the BlackBerry Addresses power usage and consumption Advises on how to take advantage of the expandable memory In addition, BlackBerry For Dummies, 4th Edition explains business tools, games, and great sites that deliver what you need for your BlackBerry, when you need it.*

*BlackBerry devices and applications are selling by the millions. As a BlackBerry developer, you need an advanced skill set to successfully exploit the most compelling features of the platform. This book will help you develop that skill set and teach you how to create the most sophisticated BlackBerry programs possible. With Advanced BlackBerry Development, you'll learn you how to take advantage of BlackBerry media capabilities, including the camera and video playback. The book also shows you how to send and receive text and multimedia messages, use powerful cryptography libraries, and connect with the user's personal and business contacts and calendar. Not only will you be learning how to use these application programming interfaces, but you'll also be building a program that takes full advantage of them: a wireless media-sharing app. Each chapter's lessons will be applied by enhancing the app from a prototype to a fully polished program. Along the way, yo'll learn how to differentiate your product from other downloads by fully integrating with the operating system. Your app will run in the browser and within device menus, just like software that comes with the phone. Once you are comfortable with writing apps, this book will show you how to take them to the next level. You'll learn how to move from running on one phone to running on all phones, and from one country to all countries. You'll additionally learn how to support your users with updates. No other resource compares for mastering the techniques needed for expert development on this mobile platform.*

*How your business can use apps to increase market share and retain more customers*

*BlackBerry For Dummies*

*Mobile Web Design For Dummies*

*Palm OS Web Application Developers Guide*