

Getting Started with Animation Filmmaking

A Fearless Women's Guide to Working in the Spirits Industry

Blender Studio Projects

The SparkFun Guide to Processing

The Blender Python API

How to Think Like Leonardo da Vinci

Animation for Beginners

"Chef" magazine called this book's author "the best-known ambassador of Indian food in the United States" . . . and the "Boston Herald" referred to her as "the renowned author and actress who teaches home cooks about the sophistication and infinite diversity of Indian fare." "The New York Times" described her simply and succinctly as "the Indian cuisine authority." For many years a best-selling cookbook, Madhur Jaffrey's seminal title on Indian cuisine now has been totally revised, redesigned, enlarged, and enhanced with 70 brand-new full-color photos. With chapters on meat, poultry, fish, and vegetables, as well as pulses, relishes, chutneys, and pickles, the author guides her readers through the delicious and colorful range of Indian food. More than 100 detailed recipes direct home chefs through step-by-step preparation of well-known classics like Tandoori-style Chicken and Naan Bread, as well as more unusual dishes including Salmon Steamed with Mustard Seeds and Drunken Orange Slices. Ms. Jaffrey also presents comprehensive background information on spices and seasonings, kitchen equipment, authentic preparation techniques, and suggested menus. Taste-tempting color photos show prepared dishes.

Blender Foundations is the definitive resource for getting started with 3D art in Blender, one of the most popular 3D/animation tools on the market. With the expert insight and experience of Roland Hess, noted Blender expert and author, animators and artists will learn the basics starting with the revised 2.6 interface, modeling tools, sculpting, lighting and materials through rendering, compositing and video editing. Some of the new features covered include the completely re-thought interface, the character animation and keying system, and the smoke simulator. More than just a tutorial guide, "Blender Foundations" covers the philosophy behind this ingenious software that so many 3D artists are turning to today. Start working today with Blender with the accompanying web site which includes all of the projects and support files alongside videos, step-by-step screenshots of the trickier tutorials, as well as a direct link to official resources like the Blender download site and artist forums. • Thank you for your interest in Blender Foundations. Focal Press is proud to publish titles that serve the Blender community. Blender Foundations covers the current version of Blender 2.5 and the forthcoming 2.6. Although this book is not affiliated with The Blender Foundation, we recommend that you visit www.blender.org to learn more about the latest on Blender. • A practical, project oriented title on creating high quality 3D art for FREE. Blender is free, Open Source software, which makes it ideal for new users wanting to try 3D with little investment, animation studios looking to increase their capabilities and educational institutions with limited resources in their art departments. • Blender Foundations offers techniques and tools for the complete Blender workflow, demonstrating a real-world project from start to finish. Hands-on insight is even further applied with the companion website which includes source files at all stages so transitioning users can pick and choose via tool/chapter what they want to explore.

How to Create Short Animations from Start to Finish

Create Interactive Art with Code