Bryan Lee O Malley Seconds

This collection of three Canadian plays--zahgidiwin/love by Frances Koncan, The Millennial Malcontent by Erin Shields, and Smoke by Elena Eli Belyea--speaks to millennials' complex and varied experiences and the challenges and stereotypes they often face. Lottie's big sister is here to visit, and she's taking over Lottie's entire life. Can a girl get some privacy?! Meanwhile Sunny tries to get back in the dating game, and John takes fresh stab at fashion design.

Collection of the following titles: A Bag of Gold Coin, Choice of Friends, How Friends are Parted, Tiger and the

Woodpecker, Friends and Foes.

The first volume of a four-part graphic novel adaptation of the second book in George R. R. Martin's landmark Song of Ice and Fire series, the inspiration for HBO's Game of Thrones. The four-part graphic novel adaptation of A Game of Thrones proved that George R. R. Martin's A Song of Ice and Fire has the power to enchant in any medium. Now the story continues as New York Times bestselling author Landry Q. Walker and illustrator Mel Rubi introduce a thrilling new series based on the second book in the landmark saga. Time is out of joint. The summer of peace and plenty, ten years long, is drawing to a close, and the harsh, chill winter approaches like an angry beast. Two gre

leaders—Lord Eddard Stark and King Robert Baratheon—wh held sway over an age of enforced peace are dead, victims royal treachery. Now, from the ancient citadel of Dragonstone to the forbidding walls of Winterfell, chaos reigns as pretenders to the Iron Throne of the Seven Kingdoms prepare to stake their claims through tempest, turmoil, and war. As a prophecy of doom cuts across the sky—a comet the color of blood and flame—six factions struggle for control of a divided land. Eddard's son Robb has declared himself King in the North. In the south, Joffre the heir apparent, rules in name only, victim of the schemii courtiers who teem over King's Landing. Robert Baratheon's two brothers each seek his own dominion, wh

a disfavored house turns once more to conquest. And a continent away, an exiled queen, the Mother of Dragons, risks everything to lead her precious brood across a hard, leasert to win back the crown that is rightfully hers. Against backdrop of incest and fratricide, alchemy and murder, the price of glory may be measured in blood. And the spoils of victory may just go to the men and women possessed of t coldest steel . . . and the coldest hearts. For when rulers clash, all the land feels the tremors.

The Electric Woman
Munnu: A Boy From Kashmir
Ground Zero
A Ramble Round the Globe
Page 4/42

A Clash of Kings: The Graphic Novel: Volume Two SLEEPER is the critically acclaimed series written by Eisner Award winner Ed Brubaker (AUTHORITY, BATMAN: WAR GAMES) and stylishly presented by legendary artist Sean Phillips (Marvel Zombies) and is now collected in a new format with SLEEPER BOOK ONE. From Eisner Awardwinning author Ed Brubaker comes two thrilling stories collected together for the first time in SLEEPER BOOK ONE. POINT BLANK, a fiveissue comic book limited series published by WildStorm, stars the popular character Grifter from the Wildcats, who is investigating an attempted murder of his friend John Lynch. Meanwhile, Holden Carver, a covert operative, has been placed undercover in a villainous organization led by TAO. As Holden and Grifter cross paths,

will cooler heads prevail? The answer? Hell no. Riddled with noir undertones and the action of a spy thriller, SLEEPER BOOK ONE highlights all the attributes that have made writer Ed Brubaker one of the most soughtafter writers in all of comics! Join the wild ride in SLEEPER BOOK ONE. Collects POINT BLANK #15, SLEEPER #112.

The biggest fashion disaster in comics is back!
Fashionblogger Lottie Person just wants to live up to her
flawless online persona-- but why is real life so much harder?
"An extrem

Raleigh doesn't have a soul. A cat stole it – at least that's what she tells people – at least that's what she would tell people if she told people anything. But that would mean talking to people, and the mere thought of social interaction is $\frac{Page}{6/42}$

terrifying. How did such a shy teenage girl end up in a car with three of her hooligan classmates on a cross-country road trip? Being forced to interact with kids her own age is a new and alarming proposition for Raleigh, but maybe it's just what she needs – or maybe it can help her find what she needs – or maybe it can help her to realize that what she needs has been with her all along. This special hardcover edition of Bryan Lee O'Malley's classic coming-of-age graphic novel includes previously uncollected shorts and extra bonus material.

The biggest fashion disaster in comics is back! Fashion blogger Lottie Person just wants to live up to her flawless online persona but why is real life so much harder? ÖWill appeal to longtime O'MALLEY fans and offer a challenging Page 7/42

but entertaining perspective to young adults whose reality is mediated through the glow of their smartphones School Library Journal Explores both what it's like for those with anxiety as well as the pressure we all put on ourselves in a refreshing and introspective way, all while delivering one hell of a story. Comic Book Resources ÒOne of comicsÕ best psychological thrill rides. - IGN Collects SNOTGIRL #11-15 Snotgirl Vol. 3: Is This Real Life? Green Hair Don't Care

Snotgirl Vol. 2: California Screaming Ancient Tales of Wit and Wisdom Zero Hopeless-Savage, the sixteen-year-old daughter of British punk rock stars Dirk Hopeless and Nikki Savage, experiences

first love, made more difficult by the fact that she is grounded. NEW STORY ARC! From the creator of Scott Pilgrim! Lottie Person is a glamorous fashion blogger living her best life ,, at least that I s what she wants you to think. The truth is, she I s an allergy-ridden mess who may or may not have killed somebody! THIS MONTH: Spring is the season for mystery, madness and mucus as Lottie meets her adoring public, Coolgirl has a change of heart, and we learn more than we ever wanted to know about Cutegirl! An Arab-American college student struggles to live with epilepsy in this starkly colored and deeply-cutting graphic novel. Isaac wants nothing more than to be a functional college student—but managing his epilepsy is an exhausting

battle to survive. He attempts to maintain a balancing act between his seizure triggers and his day-to-day schedule, but he finds that nothing—not even his medication—seems to work. The doctors won 't listen, the schoolwork keeps piling up, his family is in denial about his condition, and his social life falls apart as he feels more and more isolated by his illness. Even with an unexpected new friend by his side, so much is up against him that Isaac is starting to think his epilepsy might be unbeatable. Based on the author 's own experiences as an epileptic, Mis(h)adra is a boldly visual depiction of the daily struggles of living with a misunderstood condition in today 's hectic and uninformed world.

#1 NEW YORK TIMES BESTSELLER • NAMED ONE Page 10/42

OF THE BEST BOOKS OF THE YEAR BY USA TODAY AND THE DAILY PLANET The highly anticipated new standalone graphic novel from Bryan Lee O' Malley, author and artist of the hugely bestselling Scott Pilgrim graphic novel series Katie 's got it pretty good. She 's a talented young chef, she runs a successful restaurant, and she has big plans to open an even better one. Then, all at once, progress on the new location bogs down, her charming ex-boyfriend pops up, her fling with another chef goes sour, and her best waitress gets badly hurt. And just like that, Katie's life goes from pretty good to not so much. What she needs is a second chance. Everybody deserves one, after all—but they don 't come easy. Luckily for Katie, a mysterious girl appears in the middle of

the night with simple instructions for a do-it-yourself do-over: 1. Write your mistake 2. Ingest one mushroom 3. Go to sleep 4. Wake anew And just like that, all the bad stuff never happened, and Katie is given another chance to get things right. She 's also got a dresser drawer full of magical mushrooms—and an irresistible urge to make her life not just good, but perfect. Too bad it 's against the rules. But Katie doesn't care about the rules—and she's about to discover the unintended consequences of the best intentions. From the mind and pen behind the acclaimed Scott Pilgrim series comes a madcap new tale of existential angst, everyday obstacles, young love, and ancient spirits that 's sharp-witted and tenderhearted, whimsical and wise. Praise for Seconds "The

cartoonist, best known for the Scott Pilgrim series, delivers one of the most enjoyable reads I 've had all year with this magical graphic novel. I dare you to not read it all in one sitting. "—Whitney Matheson, USA Today "Seconds arrives with high expectations, and it meets them all, delivering the style and humor of [Bryan Lee] O ' Malley 's past works with greater emphasis on mood, detail, and complex character relationships. "—The A.V. Club "Richly imagined and vibrantly drawn, Seconds is a funny, surprising, and enchanting read. " — Publishers Weekly " In Seconds, Bryan Lee O' Malley plays the angst of youth against the fabric of a larger epic. In doing so, he enriches both. A great ride! "—Guillermo del Toro "Bryan Lee O' Malley's

Seconds is adorable, haunting, funny, and beautiful. A perfect recipe for a great graphic novel. " —Scott McCloud, author of **Understanding Comics** Scott Pilgrim Vs. the Universe Nightflyers: The Illustrated Edition Sleeper Book One **Hopeless Savages** Always Never The highly anticipated new stand-alone, fullcolour graphic novel from Bryan Lee O'Malley, author and artist of the hugely bestselling (and Toronto-set) Scott Pilgrim graphic novel series.

Seconds is a complex and novelistic stand-alone story about a young restaurant owner named Katie who, after being visited by a magical apparition, is given a second chance at love and to undo her wrongs. Fans new and old will love O'Malley's bold and quirky style infused with his subtle, playful humour.

Twenty-four-year-old Scott Pilgrim must defeat the final ex, Gideon Graves, in order to win the heart of Ramona Flowers, an unforgettable rollerblading delivery girl.

Hungry Ghosts is cooked up by the best selling

author and veteran chef, Anthony Bourdain (Kitchen Confidential, Emmy-Award winning TV star of Parts Unknown) and acclaimed novelist Joel Rose (Kill, Kill, Faster, Faster) back again from their New York Times #1 best seller. Get Jiro!. Featuring real recipes cooked up by Bourdain himself, this horror anthology is sure to please--and scare! On a dark, haunted night, a Russian Oligarch dares a circle of international chefs to play the samurai game of 100 Candles--where each storyteller tells a terrifying tale of ghosts, demons and unspeakable

beings--and prays to survive the challenge. Inspired by the Japanese Edo period game of Hyakumonogatari Kaidankai, Hungry Ghosts reimagines the classic stories of yokai, yorei, and obake, all tainted with the common thread of food. Including stellar artists Sebastian Cabrol, Vanesa Del Rey, Francesco Francavilla, Irene Koh, Leo Manco, Alberto Ponticelli, Paul Pope, and Mateus Santolouco as well as amazing color by Jose Villarrubia, a drop-dead cover by Paul Pope.

Part man, part...rock? Over seven feet tall and

weighing over a thousand pounds, he is known as Concrete but is in reality the mind of one Ronald Lithgow, trapped inside a shell of stone, a body that allows him to walk unaided on the ocean's floor or survive the crush of a thousand tons of rubble in a collapsed mineshaft...but prevents him from feeling the touch of a human hand. These stories of Concrete are as rich and satisfying as any in comics: funny, heartbreaking, and singularly human. Depths, the first in a series of collections reprinting the classic early Concrete stories along with never-

before-collected short stories, includes the Eisner-nominated "Orange Glow" and "Vagabond," Paul Chadwick's autobiographical account of a cross-country hitchhiking trip. • "Probably the best comic being published today by anyone, anywhere."—Harlan Ellison • Paul Chadwick's Concrete has won five Fisner Awards and three Harvey Awards. • One of GQ's "20 Graphic Novels You Should Read." Lost at Sea Seconds Helping Mis(h)adra

Scott Pilgrim Vol 1-3 Bundle Snotgirl Vol. 1: Green Hair Don't Care

A beautifully drawn graphic novel that illuminates the conflicted land of Kashmir, through a young boy's childhood.

Follows the experience of a young restaurant owner who is given a magical second chance to correct past mistakes.

"Jess Fink has the ability to let you into her life through these comics while hitting those nerves you know all too well yourself. This is her story; the joys, awkwardness, beauty, and undeniable humor. But in moments, we've been there too. It's funny, brave and

moving, and overall, in a medium where many selfish, navel-gazing memoirs are to be found, We Can Fix It is the opposite. It's a gift." -- Kate Beaton At long last -- the wacky, charming, and deceptively deep timetravel memoir from the author of CHESTER 5000: Jess Fink's WE CAN FIX IT! What would you do if you had a time machine? Bet on sporting events? Assassinate all the evildoers of history? Or maybe try to fix all the mistakes and regrets that have haunted you all these years? Join Jess as she travels back in time to share her wisdom with her naive younger self, stand up to bullies who terrorized her child self, and teach her horny teenage self a thing or two. What begins as a raunchy adventure in teen wish

fulfillment grows into a thoughtful story about memory, regret, and growing up. One time machine, one frustrated girl, one sexy futuristic jumpsuit...infinite possibilities. Lottie Person is a glamorous fashion blogger living her best life in L.A. at least that s what she wants you to think. CALIFORNIA SCREAMING finds Lottie putting the past behind her and trying to make the best of a bad situation her life! Lottie's new bestie is an emotional roller coaster: first she died, and then she killed someone. Who will Caroline hurt next, and what is her brother Virgil doing here? What secret is Detective John Cho seeking in the desert? Why did Cutegirl ghost her sister? Is Normgirl really going to

marry Ashley? And what in god's name did Sunny ever see in Charlene? These questions and many others may possibly be answered in SNOTGIRL, VOL. 2: CALIFORNIA SCREAMING! IGN calls SNOTGIRL **Ê**"Fresh and different!" and says "its sheer weirdness, creativity, and heart will appeal to fans of Scott Pilgrim and Seconds!" Collects SNOTGIRL #6-10 Scott Pilgrim's Precious Little Life 1 **American Gods Volume 1: Shadows (Graphic Novel)** Scott Pilgrim Gets It Together In Real Life **Anthony Bourdain's Hungry Ghosts** Seconds es la nueva novela gráfica a color de Bryan Lee O'Malley, el autor de Scott Pilgrim. A Katie las cosas le van

bastante bien. Es una joven chef en un restaurante de é xito y planea abrir otro a ú n mejor. Pero un d í a todos sus proyectos se tuercen, su actividad amorosa se dirige al borde del abismo y una camarera sufre un accidente muy desafortunado. De repente, su vida ha pasado de estar bastante bien a no demasiado. Katie necesita una segunda oportunidad... y quiz á no imagina los riesgos que conlleva obtenerla. Rese ñ as: « Bryan Lee O'Malley logra dar textura de gran é pica a las tribulaciones de la juventud. » Guillermo del Toro « Una obra adorable, evocadora, divertida y bella. Una receta perfecta para una gran novela gráfica. » Scott McCloud

From bestselling BRYAN LEE O MALLEY (Scott Pilgrim) and superstar newcomer LESLIE HUNG! Lottie Person is a Page 24/42

glamorous fashion blogger living her best life at least that Í s what she wants you to think. The truth is, her friends are terrible people, her boyfriend traded her up for someone younger, her allergies are out of control, and she may or may not have killed somebody! SNOTGIRL VOL. 1 is the perfect introduction to one of 2016 Í s most buzzed-about titles! Collects SNOTGIRL #1-5.

Scott Pilgrim's life is totally sweet. He's 23 years old, he's in a rock band, he's "between jobs," and he's dating a cute high school girl. Nothing could possibly go wrong, unless a seriously mind-blowing, dangerously fashionable, rollerblading delivery girl named Ramona Flowers starts cruising through his dreams and sailing by him at parties. Will Scott's awesome life get turned upside-down? Will he have to

face Ramona's seven evil ex-boyfriends in battle? The short answer is yes. The long answer is Scott Pilgrim, Volume 1: Scott Pilgrim's Precious Little Life.

Neil Gaiman's acclaimed story now in comics! This supernatural American road trip fantasy tells the story of a war between the ancient and modern gods. The Hugo, Bram Stoker, Locus, World Fantasy, and Nebula award-winning novel and new Starz television series by Neil Gaiman is adapted as a graphic novel for the first time! The first in a three-volume adaptation of Neil Gaiman's modern classic! Shadow Moon gets out of jail only to discover his wife is dead. Defeated, broke, and uncertain where to go from here, he meets the mysterious Mr. Wednesday, who employs him to serve as his bodyguard--thrusting Shadow into a deadly

world where ghosts of the past come back from the dead, and a god war is imminent. Collecting the first nine issues of the American Gods comic book series, along with art process features, high res scans of original art, layouts, character designs, and variant covers by BECKY CLOONAN, SKOTTIE YOUNG, FÁBIO MOON, DAVE MCKEAN, and MORE! A Clash of Kings: The Graphic Novel: Volume One We Can Fix It! A Graphic Novel **Snotgirl Volume 3** Voices of a Generation #1 NEW YORK TIMES BESTSELLER When dealing with a masterpiece, only the best will do. That's why

writer Daniel Abraham and illustrator Tommy Patterson were chosen to adapt George R. R. Martin's beloved fantasy classic A Game of Thrones as a graphic novel. And as anyone who has read the previous two collected volume of the ongoing series can attest, the result has been a stunning tour de force faithful in every respect to its brilliant original. In King's Landing, Lord Eddard Stark of Winterfell—the Hand of King Robert Baratheon—is surrounded by enemies. Some are openly declared, such as Ser Jaime Lannister and his sister, Queen Cersei. Others are hidden in the shadows. Still others wear the smiling mask of friends. But all are deadly, as Eddard is about to discover. Nor is the enmity between Eddard and the

Lannister siblings the sole source of friction between these powerful noble families. For Tyrion Lannister, the Imp—whose stunted, twisted body houses the mind of a genius—has but lately won his freedom from Lady Catelyn Stark, Eddard's wife, who had accused him of attempting to murder her youngest son, Brandon. Now he seeks out his father, his restless thoughts bent on revenge. Far to the north, the bastard Jon Snow, newly sworn to the Night's Watch, takes the first faltering steps toward a destiny stranger than he could ever dream—a destiny that will bring him face-to-face with unspeakable horrors from beyond the edge of the world. While across the Narrow Sea, Daenerys Targaryen, wed to the great Dothraki

warlord Khal Drogo, and pregnant with his child—a son prophesied to conquer the world—will see her own destiny take an unforeseen turn.

A gorgeous illustrated edition of a classic novella from the #1 bestselling author of A Game of Thrones—a chilling mystery set on a seemingly haunted spaceship, now an original series on SYFY. Featuring fifteen original illustrations, this is the definitive edition of an electrifying tale that combines the deep-space thrills of Alien, the psychological horror of The Shining, and, of course, the inimitable vision of George R. R. Martin. When a scientific expedition is launched to study a mysterious alien race, the only ship available is the Nightflyer, a fully autonomous

vessel manned by a single human. But Captain Royd Eris remains locked away, interacting with his passengers only as a disembodied voice—or a projected hologram no more substantial than a ghost. Yet that's not the only reason the ship seems haunted. The team's telepath, Thale Lasamer, senses another presence aboard the Nightflyer—something dangerous, volatile, and alien. Captain Eris claims to know nothing about the elusive intruder, and when someone, or something, begins killing off the expedition's members, he's unable—or unwilling—to stem the bloody tide. Only Melantha Jhirl, a genetically enhanced outcast with greater strength, stamina, and intelligence than other humans, has a chance of solving the mystery—and stopping $\frac{1}{P_{\text{ade}}}$ 31/42

the malevolent being that's wiping out her shipmates. But first she has to keep herself alive.

Scott gets ready to fight Ramona's second evil exboyfriend, but things get more complicated when Scott's exes show up.

Lottie Person is a glamorous fashion blogger living her best life -- at least that's what she wants you to think. The truth is, her allergies are out of control, her friends are terrible people, her boyfriend traded her up for someone younger, and she may or may not have killed somebody! It's the first volume of SNOTGIRL, and things will never be the same!

Scott Pilgrim Vol. 6

A Memoir in Death-Defying Acts Scott Pilgrim Bundle Vs 1-6 Scott Pilgrim vs. the world. 2 Concrete Volume 1: Depths "Katie lo tiene bastante bien. Ella es una joven chef talentoso, ella corre un restaurante de éxito, y ella tiene grandes planes para abrir una aún mejor. Entonces, todos a la vez, los avances en las nuevas pantanos ubicación abajo, su encantadora ex novio aparece, su aventura con otro chef sale mal, y su mejor camarera se malherido. Y al igual que, la vida de Katie va desde bastante bueno para no tanto. Lo que necesita es una segunda oportunidad. Todo el mundo merece una, después de todo, pero no vienen fácil. Por

suerte para Katie, una misteriosa chica aparece en el medio de la noche con instrucciones sencillas para un do-it-yourself hacer en off ..."--B&N.

It's finally here! Six years and almost one-thousand pages have all led to this epic finale! With six of Ramona's seven evil exes dispatched, it should be time for Scott Pilgrim to face Gideon Graves, the biggest and baddest of her former beaus. But didn't Ramona take off at the end of Book 5? Shouldn't that let Scott off the hook? Maybe it should, maybe it shouldn't, but one thing is for certain all of this has been building to SCOTT PILGRIM'S FINEST HOUR! Scott Pilgrim continues to battle his girlfriend's evil exboyfriends while trying to keep his band together and losing control of his relationship with Ramona.

Page 34/42

The second volume in a four-part graphic novel adaptation of the second book in George R. R. Martin Is landmark A Song of Ice and Fire series, the inspiration for HBOIs Game of Thrones. As chaos grips Westeros, a flaming red comet continues to burn a crimson path across the sky. Some see this fiery herald as a sign of their impending victory. Others see it as a mark of the blood and terror that will soon engulf this divided kingdom. But one thing is certain: None of the six contenders who seek either the Iron Throne, or the lands their ancestors once held as kings, are willing to back down. And as factions scatter or come together, there are many witnesses to the unrest that is to come. Arva Stark finds herself in the heart of enemy territory at Harrenhal, while her mother is trapped between two brothers battling each other

for their dead brother sthrone. In the heart of King Landing, Tyrion is busy ferreting out traitors as the Hand of the King, while Jon is beginning to comprehend the lawlessness of life beyond the Wall. New friends arrive in Winterfell for Bran, a forgotten son finds life in the Iron Islands quite different than he remembered, and the Mother of Dragons at last arrives in the fabled city of Qarth. But even as these would-be kings draw their lines of battle, it is the people of Westeros who will most suffer for their ambitions. For when kings clash, it is the commoners who bear the greatest cost.

Three Millennial Plays

Snotgirl #12

A Game of Thrones: The Graphic Novel

Seconds

A Drawing Assistant's Memoir Comic undefined This work has been selected by scholars as being culturally important, and is part of the knowledge base of civilization as we know it. This work was reproduced from the original artifact, and remains as true to the original work as possible. Therefore, you will see the original copyright references, library stamps (as most of these works have been housed in our most important libraries around the world), and other notations in the work. This work is in the public domain

in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a copyright on the body of the work. As a reproduction of a historical artifact, this work may contain missing or blurred pages, poor pictures, errant marks, etc. Scholars believe, and we concur. that this work is important enough to be preserved, reproduced, and made generally available to the public. We appreciate your support of the preservation process, and

thank you for being an important part of keeping this knowledge alive and relevant. SecondsBallantine Books Now that you've read Bryan Lee O'Malley's "Seconds", learn a little about how it was drawn. Jason Fischer illustrates his time as Bryan's drawing assistant in this memoir comic, focusing especially on the funny and challenging last weeks before deadline! Learn how Jason and Bryan lived and worked together to finish the graphic novel and how they celebrated their tremendous accomplishment.

Page 39/42

Volume Three Scott Pilgrim's Finest Hour Snotgirl #6 Scott Pilgrim

Anda loves Coarsegold Online, the massively-multiplayer role playing game that she spends most of her free time on. It's a place where she can be a leader, a fighter, a hero. It's a place where she can meet people from all over the world, and make friends. Gaming is, for Anda, entirely a good thing. But things become a lot more complicated when Anda befriends a gold farmer -- a poor Chinese kid whose avatar in the game illegally collects valuable objects and then sells them to players from

developed countries with money to burn. This behavior is strictly against the rules in Coarsegold, but Anda soon comes to realize that questions of right and wrong are a lot less straightforward when a real person's real livelihood is at stake. From acclaimed teen author Cory Doctorow and rising star cartoonist Jen Wang, In Real Life is a sensitive, thoughtful look at adolescence, gaming, poverty, and culture-clash. This title has common Core connections. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

"[This book] follows the author on a life-affirming journey of loss and self-discovery--hrough her time on the road Page 41/42

with the last traveling American sideshow and her relationship with an adventurous, spirited mother"--Amazon.com.

Not all love stories are made equally. Some take decades to blossom, seeming almost to go in reverse. Such is the case for Zeno, a 60-year-old PhD student and nomad bookshop owner, and Ana, a freshly retired mayor, mother, and wife. After years of popping in and out of each other's lives, crossing paths but never quite able to grab hold, their impossible but unshakable love may just have one last chance to flourish, before the final curtain...