

Catching Monsters

After being cast as the Ninja Master in his school's Halloween play, a boy decides it is time to catch the monster in his closet.

A trio of friends set out to catch monsters and foil a nefarious plot in this hilarious adventure by Josh Baxter Levels Up author Gavin Brown. There is only one thing seventh graders Tommy Wainwright, Colleen "Spike" Hernandez, and Karin Khalil want to do -- go on adventures and catch monsters! And in a world where monsters -- big and small -- roam, someone has to keep these creatures in check, right? Luckily, this is the iPhone era, and that means anyone can use the brand-new app, AppVenture ("It's like Uber for monster-slaying!"), to hire their very own adventurer to stop the beasts.So when Tommy, Spike, and Karin find a way to become registered "Independent Adventure Contractors" for the new app, they couldn't be more thrilled. At first, being full-fledged adventurers is a blast. But when the trio embark on their second quest, they stumble upon a secret: It seems AppVenture has been releasing monsters into the wild in order to generate more business. Now the three friends find themselves on the run from a venture-backed startup that will do anything to make sure our heroes don't live to reveal the truth...

The story of Xuanzang, the monk who went from China to India in quest of Buddhist scriptures.

Someone's been slaying Indiana. And someone there isn't. June, 1993. Claire has been dumped in rural Indiana, Texas, to spend her whole vacation taking care of mean, sickly Grammy. There's nothing too remarkable about Indiana: it's run-down, shabby, and sweltering, a pin-dot on the Gulf Coast. Except there is something remarkable. Memories shimmer and change. Lizards whisper riddles under the pecan trees. People disappear as if they never existed. Yesterday keeps coming unspooled, like a video tape. And worst of all, a red-lightning storm from beyond our world may just wipe the whole town off the map, if Claire and her maybe-girlfriend Julie can't stop it. Because reality doesn't apply in Indiana. Indiana is not supposed to exist. Surprising, brilliant, and, like, totally tight. Forget This Ever Happened is speculative horror at its finest, featuring an OwnVoices Queer romance and dark, dazzling world-building.

The Amazing Life of GEORGE FRED FIDDLINGTON

Mini Hacks for Pokémon GO Players: Catching

Reborn as a Vending Machine, I Now Wander the Dungeon, Vol. 2 (light novel)

Chasing Monsters

Over the Moon

Volume 2

HOT VAMPIRE KISS: The werewolf population is entrenched in a century long civil war, and now they are plagued by a virus that is turning wolves into killers. The Brooks brothers pursue one such rogue werewolf to Temple, Texas. It is in Temple that Evan encounters a beautiful nurse named Marissa who instantly melts the hundred years of ice running through his veins. When she is brutally attacked by the wolf, he breaks the rules of the Vampire Council and uses his blood to save her.

Now, if he doesn't kill the wolf by the next full moon, Marissa will become a killer wolf, and he will be sentenced to death. HOT VAMPIRE SEDUCTION: The underground vampire population of Austin, Texas has taken to hosting orgies with human women who've been forced to indulge in a new aphrodisiac. The drug, Blood Red, is a mixture of a rare type of werewolf blood and that of a vampire. Blood Red creates an insatiable desire for sex in the user to the point of pain in the absence of pleasure. So much that pain leads to death. Vampire Warden, Aiden Brooks, has spent more than a hundred years enforcing the laws of his race, and life has taught him that anyone that he allows into his world ends up dead. Despite knowing this all too well, having painfully loved and lost in his past, when his search for the creator of Blood Red places coroner Kelly Riggs directly in both his path, and that of a dangerous clan of vampires, his desire for her goes well beyond offering her protection. He's drawn to her bravery, seduced by her feisty spirit and beauty, but he is determined to resist her, fearing he will put her in harm's way. But Kelly is already on the radar of the enemy, and when she gets too close to the evil vampire clan's secrets, she is given Blood Red. Now Aiden's hunger for her might be the only thing that can keep her alive but who will save her from him? HOT VAMPIRE TOUCH: In blood they will find destiny and the eternal bond of passion... A Vampire Warden betrayed by a werewolf he loved, turned into something not Vampire or Wolf. The woman-the wolf who will heal him...if he doesn't destroy them both first. Reissue. Originally published under the same titles with different covers.

A 365-day devotional featuring the actual spoken words of God as presented in the Bible. Too many times the impact and grandness of the actual words of God spoke, as recorded in the Bible, are lost in the telling of the story. In A Year with God the primary focus is to allow the scriptures that contain God's dialogue and the revelations of himself to uniquely speak to the reader. The author follows each reading with insights and applications to help explain the context and nuances of the text. The unique titling of each meditation and the nontraditional themes and organization help bring God to our daily lives. Topics include: Hope and Fear Love and Hate Perseverance and Quitting Faith and Doubt Loyalty and Betrayal Companionship and Isolation Mercy and Judgment Forgiveness and Anger Joy and Sadness Peace and Conflict

Evil isn't simply an abstract theological or philosophical talking point. In our society, the idea of evil feeds entertainment, manifests in all sorts of media, and is a root concept in our collective psyche. This accessible and appealing book examines what evil means to us. • Includes the insights of scholars from widely different academic fields to inspect evil from various points of view, giving readers a broader perspective on the topic • Compiles expert opinions from American, American expatriate, European, Asian, and Middle Eastern contributors • Covers the portrayal of evil in many different forms of media—film, television, music, art, video games, literature, poetry—as well as in politics, current events, and the legal arena

I'm Jeremy Wade, biologist and fishing detective. For twenty-five years, I've explored our planet's remotest rivers and lakes, hunting for monster-sized fish. It's become something of an obsession for me. . . . Called "the greatest angling explorer of his generation" (Independent on Sunday), Jeremy Wade, host of Animal Planet's wildly popular TV series River Monsters, takes viewers where no wildlife program has gone before, revealing the creatures that lurk in the murky depths of our planet's inland waterways. Now, Wade goes truly beneath the surface, disclosing full details of how he tracks down and catches each species while also recounting the off-camera highlights of his extraordinary life. From his arrest as a suspected spy in Southeast Asia to a plane crash in the Amazon, every page of River Monsters is packed with adventure. Each chapter unfolds an enthralling detective story, where fishermen's tales of underwater man-eaters and aquatic killers are subjected to scientific scrutiny. Follow Wade step-by-step as, armed with just a fishing line, he closes in on his prey and separates fact from fiction. From the heart of the Congo, where he wrestles with supernatural goliath tigerfish, to the depths of the Amazon, where the most feared creature is one that could fit in your palm, the results are fish of staggering proportions and terrifying demeanor. Wade also reveals monsters from upcoming episodes, including deadly electric eels, a giant described as a cross between a shark and a chainsaw, and a snake-like beast that truly is the stuff of legend. In the tradition of the most gripping adventure writing, River Monsters shows that there's more to this world than what's visible on the surface. As Wade says, with a fishing line anything is possible—sometimes it can even reveal the future, or at least one possible version of it. In similar fashion, Wade's writings are much more than exhilarating stories: they reveal a vision of the world more awe-inspiring than any individual myth made flesh. Ultimately, River Monsters explores the real mysteries that still exist, capturing the story of one man's obsession—and his relentless pursuit of the truth.

The Fish's Eye

Demon-catching Master

A Year with God

Violent Order

Pirate Cove

Scene of the Crime: Bachelor Moon

Detective Chief Inspector Delaney chases monsters. But are these monsters the corrupt senior officers in his division? Or the killer of a black prostitute and an Sri Lankan doctor? Or his mad father? Or are these monsters within his own psyche?

After solving the Razuvel Empire's miasma problem, and spending half a year recuperating from a mana fever in the Sargent Margraviate, Chelsea returns to the Royal Research Institute as Glen's fiancée. Making her social debut at a party attended by the kingdom of Chronowize's royal family, she makes her very first friend, a noble girl named Noel! During a visit to Noel's home, they're attacked by men in black--worshippers of the Proxy, who steal strengthening herbs from the greenhouse that can make monsters go berserk. Their true aim is...the destruction of the spirit trees, and the assassination of the Spirit King Element's contractor, Chelsea! But once he learns the worshippers' plans, Glen moves to round up all of the criminals targeting Chelsea before their engagement is officially announced!

Perhaps because of the wisdom received from our Romantic forbears about the purity of the child, depictions of children as monsters have held a tremendous fascination for film audiences for decades. Numerous social factors have influenced the popularity and longevity of the monster-child trope but its appeal is also rooted in the dual concepts of the child-like (innocent, angelic) and the childish (selfish, mischievous). This collection of fresh essays discusses the representation of monstrous children in popular cinema since the 1950s, with a focus on the relationship between monstrosity and "childness," a term whose implications the contributors explore.

This book "s radical theory of police argues that the police demand for order is a class order and a racialized and patriarchal order, by arguing that the police project, in order to fabricate and defend capitalist order,must patrol an imaginary line between society and nature, it must transform nature into inert matter made available for accumulation. Police don 't just patrol the ghetto or the Indian reservation, the thin blue line doesn 't just refer to a social order, rather police announce a general claim to domination--of labor and of nature. Police and police violence are modes of environment-making. This edited volume argues that any effort to understand racialized police violence is incomplete without a focus on the role of police in constituting and reinforcing patterns of environmental racism.

Augmented Reality Game Development

The X-Files Origins: Agent of Chaos

How to Catch a Monster

The Horny Games 2: Fire Catching (Monster and Tentacle Erotica)

Gila Monsters, Geysers, and Grizzly Bears in America's Own Backyard

River Monsters

Create your own augmented reality games from scratch with Unity 5 About This Book Create your own augmented reality game from scratch and join the virtual reality gaming revolution Use the latest Unity 5 VR SDK to create pro-level AR games like Pokemon Go Innovate and explore the latest and most promising trend of AR gaming in the mobile gaming industry Who This Book Is For This book is for those who have a basic knowledge of game development techniques, but no previous knowledge of Unity is required. Some basic programming knowledge would be desirable, but the book is an introduction to the topic. The book is also suitable for experienced developers new to GIS or GPS development. What You Will Learn Build a location-based augmented reality game called Foodie Go Animate a player's avatar on a map Use the mobile device's camera as a game background Implement database persistence with SQLite4Unity3D to carry inventory items across game sessions Create basic UI elements for the game, inventory, menu, and settings Perform location and content searches against the Google Places API Enhance the game's mood by adding visual shader effects Extend the game by adding multiplayer networking and other enhancements In Detail The heyday of location-based augmented reality games is upon us. They have been around for a few years, but the release of Pokemon Go was a gamechanger that catalyzed the market and led to a massive surge in demand. Now is the time for novice and experienced developers alike to turn their good ideas into augmented reality (AR) mobile games and meet this demand! If you are keen to develop virtual reality games with the latest Unity 5 toolkit, then this is the book for you. The genre of location-based AR games introduces a new platform and technical challenges, but this book will help simplify those challenges and show how to maximize your game audience. This book will take you on a journey through building a location-based AR game that addresses the core technical concepts: GIS fundamentals, mobile device GPS, mapping, map textures in Unity, mobile device camera, camera textures in Unity, accessing location-based services, and other useful Unity tips. The technical material also discusses what is necessary for further development to create a multiplayer version of the game. At the end, you will be presented with troubleshooting techniques in case you get into trouble and need a little help. Style and approach This book shows you how to create every step of the game and gives practical examples.

Describes the work of researchers in America's national parks, as they study geysers, grizzly bears, Gila monsters, salamanders, cacti, and fireflies.

The scene played over and over in his mind. He only had one choice left. He had to die. Behind the high and imposing gates of a prestigious college, five students have taken their lives. All of them friends, all of them good kids, all of them dead within months of each other. When FBI Agent Jess Bishop is called in to investigate, what she discovers will make her just as vulnerable as the students she's trying to protect. As Jess begins to unravel the secrets behind the deaths, she uncovers something much more sinister at the school and she is determined to find out who is at the centre of it. Though her team think they're closing in on the ringleader, Jess becomes convinced they're going after the wrong person, forcing her to investigate on her own. Desperate to stop any more deaths, she risks everything by putting herself in the firing line. But just how far would she go to save the lives of those around her? An absolutely gripping thriller that will have your pulse racing. Catch Your Death is perfect for fans of Robert Dugoni, Karin Slaughter and Lisa Gardner. What readers are saying about Kierney Scott: 'All the #OMFGs... I grabbed me from the start, chewed me up and spat me out at the other end crying for more!... Will keep you engrossed until the very end!' Chapter in My Life, 5 stars 'Stunning... I'm a mess of emotions right now. Still having to process what I just experienced through the intense pages of this book. Good grief... how am I supposed to get through the rest of my day/week/year? Well done Kierney Scott!' Goodreads reviewer, 5 stars 'Wowzers, what a book this was... Before you know it, you are hooked... Grabs you by the throat and won't let you go. I became so addicted to this book that it came everywhere with me and I couldn't put it down.' 'Ginger Book Geek, 5 stars 'Wow! What a fabulous book. I read this in 24 hours because I could not put it down... Blew me away.' Goodreads reviewer, 5 stars 'WOW! WOW! WOW! I LOVED this FABULOUS thriller... I was hooked from the start... There were twists and turns and moments when my stomach churned and if I could have sat in my chair and read it in one go I certainly would have done.' Goodreads reviewer, 5 stars 'Absolutely love Jess Bishop, what a woman! She certainly is unlike any other character I've read.' Goodreads reviewer, 5 stars 'Loved this book. Kept going back and forth with whodunit. Shed a tear at the end... Brilliant all the way through.' Goodreads reviewer, 5 stars 'I absolutely devoured this! I love Jess, I really do. This book was gripping, exciting and full of twists.' Goodreads reviewer, 5 stars 'Full on from page one to the full stop on the last sentence. I didn't see the end coming, partially because I was so engrossed I didn't realise I was coming to the end. I loved this book.' Nigel Adams Bookworm, 5 stars 'Wow, talk about an intense ride. I absolutely fell in love with Jess Bishopand her partner, Jamison... The storyline was twisted and unique, I have never read a crime thriller like this one before and I can't wait to get my hands on the next book in the series.' Goodreads reviewer, 5 stars 'Fast paced, addictive, with a killer plot, tense and thrilling, a masterpiece of a book!' Renita D'Silva, 5 stars 'Thrilling stuff. Highly recommended!!' Bookie Wookie, 5 stars 'This book kept me up at night, telling myself just a little longer until I finished it.' Goodreads reviewer, 5 stars 'This book is rocking with suspense and mystery. There are so many twists, turns and red herrings, it makes you dizzy.' Books and Artwork, 5 stars

Anthony C. Yu's translation of The Journey to the West,initially published in 1983, introduced English-speaking audiences to the classic Chinese novel in its entirety for the first time. Written in the sixteenth century, The Journey to the West tells the story of the fourteen-year pilgrimage of the monk Xuanzang, one of China's most famous religious heroes, and his three supernatural disciples, in search of Buddhist scriptures. Throughout his journey, Xuanzang fights demons who wish to eat him, communes with spirits, and traverses a land riddled with a multitude of obstacles, both real and fantastical. An adventure rich with danger and excitement, this seminal work of the Chinese literary canonis by turns allegory, satire, and fantasy. With over a hundred chapters written in both prose and poetry, The Journey to the West has always been a complicated and difficult text to render in English while preserving the lyricism of its language and the content of its plot. But Yu has successfully taken on the task, and in this new edition he has made his translations even more accurate and accessible. The explanatory notes are updated and augmented, and Yu has added new material to his introduction, based on his original research as well as on the newest literary criticism and scholarship on Chinese religious traditions. He has also modernized the transliterations included in each volume, using the now-standard Hanyu Pinyin romanization system. Perhaps most important, Yu has made changes to the translation itself in order to make it as precise as possible. One of the great works of Chinese literature, The Journey to the West is not only invaluable to scholars of Eastern religion and literature, but, in Yu's elegant rendering, also a delight for any reader.

What Hannibal Lecter, Stephen King, and Vampires Reveal about America

Practical Strategies for Children from Birth to Eight

The Vampire Wardens

Fire Catching

I'll Never Set Foot in That House Again! Volume 3

Four spicy hot adventures with the monster-hunting Van Helsing sisters! Mariah, Mia, Morgan, and Tilly each meet their possible happily-ever-afters in these steamy, action-filled stories. A Touch of Wild: Mariah's a monster hunter who needs to open her eyes enough to see the man in front of her. Barrett's more than the beastly bite that infected him. A Touch of Crazy: Mia's a monster hunter with a bit of a crush on a guy...or perhaps a midl, but completely non-stalkerish obsession, and Dylan's a hot human with buns of steel and an adorable white-knight complex. A Touch of Wicked: Morgan's a lone-wolf monster hunter who needs a partner more than she realizes, and Aiden's an ice witch who's anything but cold. A Touch of Sin: Tilly's a pissed off monster hunter on a mission to make her bangable boss pay, and Rate's a greedy ex-hunter with a thing for his employee. The Van Helsing women might be kick ass monster hunters, but they share a common weakness: sexy men with a touch of a dominant streak in the bedroom. Join the Van Helsing sisters as they meet their sexy alpha mates!

Beware the Gray People Each Seeking, the magic that protects the town of Carra must be renewed, which means the children of the Exalted Family must go into hiding. Whether it be through disguise or bribe, through trusted friends or perfect hiding places, every child of the Priest family must avoid capture for the full day. When things go wrong with the renewal, it's up to seventeen-year-old Dahlia, the middle child of the Priest family, and her girlfriend, Bisa, to escape Carra and find the magical beings responsible for the protection. They must learn who would require such a cruel game to be played every year and if the protection of the Gray Carra is really worth such a deadly cost. What they will discover is far worse.

The secrets of Angie Cartwright, a.k.a. Angel, and her deadly efforts to conceal them force two important family members to trust in their paranormal skills and discover that if one has enough belief in paranormal events, truth can be found through the world of the unseen. In this twilight zone style of fiction, Angie's boyfriend Joey Smith finds himself in a precarious situation. He is dead and has reincarnated back to life in the form of a raven, making his plight in discovering the reason for his death and the dangers about to overtake his three-year-old son, Jordan-Tyler, even more daunting. With the help from Jordan-Tyler and Angie's psychic sister Theresa, the three join forces with the paranormal. What they discover twists reality into a parallel dimension which brings life and death as they know it into something greater than the eye can see.

Early Childhood Education.

Catch Your Death

Parallel Dimensions

The Journey to the West, Revised Edition

Park Scientists

Skills, Tips, and Techniques for Capturing Monsters

Volume 1: Monster Soup

Celebrating the author's passion for fishing, fish, and the aquatic realm, and capturing the entire angling experience, a profound collection of essays, spanning twenty years, details the author's ability to see the angler's environment all around him, from New York's Grand Central Terminal to the trout streams of the Rocky Mountains. Reprint. 35,000 first printing.

In this extraordinary book, David Bright takes the reader on a journey into the world of the monsters that plague us. It is an uncompromising, sometimes uncomfortable read, yet vital if we are to understand and combat demons such as rapists, pedophiles, and psychopaths. His groundbreaking work alerted the public to the existence of organized pedophilia—a menace that had previously either been hushed up, ignored, or simply not fully understood. David tells his story with compassion and modesty, revealing the fascinating techniques and methods used to capture the most dangerous men in Britain.

Weather events cause widespread destruction across Singapore. Everyone thinks it's because of climate change, but Abriana and Octavia know better: The Others are behind it. It's up to the BFFs to stop them before more people get hurt. But when these powerful beings can morph into anyone—their classmates, their parents, their closest friends—the girls don't know who to trust.

Demon Resisting Master was a strange profession that was rarely known. In addition to the cultivation of mysterious spells, they had inherited the "Devil's Note" from generation to generation, which added a touch of mysteriousness to the profession: In the book, there were sealed all kinds of strange and bizarre demons and monsters, there were all kinds of women who could call the wind and summon the rain, and there were also eccentric and eccentric women who could bite their throats to preside. The ten ancient divine tools that had been lost for a hundred years, the mysterious quarrels between the Four Great Families, the Demon Master's ultimate mission was to catch all the demons in the atlas? Or could it be that there was an unspeakable secret behind it? Now, I will take you on a legendary path to behold demons and devils, and see how the employees will use demons to deal with humans and demons, and reach the pinnacle of life!

Monster Boys

Indie Horror! The Not-To-Be-Missed, The Acceptable, and The Forgettable

The Seeking

Dungeons and Dragons 4th Edition For Dummies

The Monster Spotter's Handbook

Monster Club: Hunters for Hire

Years ago, the world population reached its weak. In an effort to stem population, sex was disallowed and only certain areas were allowed to have sex. In its place was the Horny Games. A Labyrinth full of monsters that a woman from each area had to pass through. Whoever made it through would bring unlimited sex back to their area for a year. Karen volunteered from her area, taking place of her sister Linda. Stuck in the Labyrinth full of man-made monsters, Karen battled her way to the exit. She was betrayed by the person she loved the most. In Fire Catching, the second book to the Horny Games, Karen manages to escape the Labyrinth, bringing about a push for change. The Government decides to change the rules at the next annual event, bringing back former winners. This places Karen right back into a new Labyrinth full of monsters and this time, tentacles, waiting to fill her up. Does this new version of the Games get Karen revenge? Warning! This 10,769 word explicit story contains adult themed material. It is highly advised that The Horny Games be read first.

When the mysterious Monster Spotter's Handbook is passed down to eleven-year-old Edwin Spook, a brain-boggling world of monsters is opened before him.

In the spring of 1979, seventeen-year-old Fox Mulder is the new senior in high school—his father's way of trying to help the family move on after the disappearance of Mulder's little sister. But when a local boy turns up dead and another child is abducted, Mulder can't stop himself from getting involved, and finds himself on the trail of a serial killer.

Traveling in the middle of the night, I picked up a fox. It was like travelling in the middle of a dream, picking up a handsome guy, pulling my name Gu Yi, this kind of evil girl, I thought I would meet some illusions, but when they really rushed towards me, I actually felt that this was an incredibly beautiful scene

An absolutely gripping crime thriller

My Cute Monster Husband

Forget This Ever Happened

A History of Evil in Popular Culture: What Hannibal Lecter, Stephen King, and Vampires Reveal About America [2 volumes]

Catching Monsters

Inclusive Play

Captain Red Beard's favourite meal is sea monster soup. To make it, the Captain has to catch a sea monster. So, how do you catch a sea monster? Meet Captain Red Beard, Bones the sea dog, Fingers the parrot and the rest of the sea-loving pirate crew aboard their ship the Black Beast.

You're on the hunt for all 151. Some are easy, others are super hard and elusive. Mini Hacks for Pokémon GO Players: Catching focuses on strategies to help build your Pokémon collection. Includes tips and techniques onBall tossing—how to perfect the curve What type of Poké Balls you need for specific monstersHow to most effectively use Razz BerriesWhere you are most likely to find and capture specific typesThe scoop on Lures and Incense to boost catchability Catch all of the Mini Hacks for Pokémon GO Players Welcome to the wonderful world of the independent, cut-price horror, science fiction and fantasy movie. Movies where most of the aliens are, well, for want of a better word, Alien rip-offs: where the leading men and women display all the emotions of cardboard cut-outs: where decent music is more or less non-existent: where direction veers from the truly sublime to the utterly ridiculous: where plots are ruthlessly plagiarized from other, more high-profile productions: where special effects aren't all that special: wher the hero is good-looking but wooden and the heroine a blonde/brunette bimbo: where the dialogue is stilted and shored up with stock phrases; and where the cheapo ethics immortalized by Edward D. Wood, Jr., Jerry Warren and their ilk are still being kept alive and well by courtesy of Nu Image, Asylum, American World Pictures, North American Pictures, RHI Entertainment, UFO, Castel Film Romania, Cinetel Films, PM Entertainment and a host of other small film companies specializing in low-budget fare. But before utter hoots of derision and sweep this lot under the carpet, let me pause for a second and take stock of these fascinatingly gaudy delights alongside top-rate (but still classed as independent) movies.

There are two boys named Jack and Bob. They are brothers. Their parents give them a book about monsters. This makes them want to start catching monsters to save them from the G.M.O. (Government Monster Organization) that wants to capture them. They want to catch monsters so they can do experiments on them. The boys want to save them from the G.M.O.

My BFF is an Alien (Book 4)

Monstrous Children and Childish Monsters

Essays on the Nature of Police

Essays on Cinema's Holy Terrors

Orange Level Fiction: Catching Sea Monsters

Invasion

Explore the fantasy world of D&D and delve into dungeons, slay monsters, and gain treasure! If you've been thinking of playing D&D or you've played before and you want to get up to speed on the all-new 4th Edition, this is the book for you. Here's what you need to know to join the fantasy fun. D&D terminology – understand what ability check, modifier, saving throw, AC, gp, hp, and XP mean Roll the dice – add modifiers and see if you rolled the d20 high enough to beat the challenge Minding your manners – know D&D etiquette so you'll be welcome in any adventure Character building – select your character's race and class, and choose the best powers, skills, feats, and gear Roleplaying – give your character a background and personality quirks Combat – use combat rules, a battle grid, and miniatures to play out furious battles Open the book and find: Everything a new player needs to get started playing D&D Details on four fantasy races and four iconic classes Explanations of every number and statistic on the character sheet The best magic items and equipment for characters of all classes Advice on roleplaying and teamwork A ready-to-use adventure to get you started as a Dungeon Master A ready-to-use battle grid with character and monster markers

FBI profiler Sam Connelly had come to Daniella Butler's remote Louisiana bed-and-breakfast to escape the consuming horrors of his job—and the dark demons he fears lurk in his own soul. But finding a dead body on her property changes everything. There's no room in his life—in his heart—for a family. Or so he thinks, until a killer's threat places his irresistible innkeeper and her young daughter under his protection. Now, as the obsessed psychopath inches closer to possessing Daniella, Sam must call upon his elite skills to track his target and keep the beautiful blonde and her child safe. Defending them becomes his greatest challenge. Losing them is not even an option.

Love consultations, cook-offs, magic-item exhibitions, and more...I already had my "hands" full with requests from the people of Clearfowl Lake, and now Captain Kerioyl and his Menagerie of Fools have roped Lammis, Hulemy, and me into some sort of investigation! But after a series of unfortunate events, I've gotten separated from Lammis and find myself all alone in an area far deeper than I've ever been before! Something tells me I have another major battle ahead...What's a vending machine to do!

The highly anticipated new novel from Natalie Lloyd, the critically acclaimed, bestselling author of A Snicker of Magic! Twelve-year-old Mallie knows better than to dream. In Coal Top, you live the story you're given: boys toil in the mines and girls work as servants. Mallie can't bear the idea of that kind of life, but her family is counting on her wages to survive.It wasn't always this way. Before the Dust came, the people of Coal Top could weave starlight into cloth. They'd wear these dreaming clothes to sleep and wake up with the courage to seek adventure. . . . or the peace to heal a broken heart. But now nothing can penetrate Coal Top's blanket of sorrow.So when Mallie is chosen for a dangerous competition in which daring (and ideally, orphaned) children train flying horses, she jumps at the chance. Maybe she'll change her story. Maybe she'll even find the magic she needs to dream again.But the situation proves even more dangerous when Mallie uncovers a sinister mystery at the heart of Coal Top's struggles -- a mystery some powerful people will do anything to protect.

Essays About Angling and the Outdoors

The True Story of One Man's Battle Against the Most Evil Men in Britain

A Touch of Monster Hunter Romance

True Stories of the Ones that Didn't Get Away

Positively Pricked

How to Catch a MonsterSourcebooks Jbberwocky