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and analyze high-

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both rigorous

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and complete,
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consistent
notation and sign
convention. This
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optics, first-order
optical system
design, system
examples,

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effects, and an
introduction to
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appendices
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material on
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human eye, and

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as the standard
reference work
on all aspects of
photographic

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lenses and
associated

optical systems.

This is

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comprehensive

reference source

for anyone

wanting

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information on
photographic
lenses, from the
student to the
practitioner or
specialist
working with
visual and digital
media worldwide.
This third edition
has been fully
revised and

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expanded to include the rapid progress in the last decade in optical technology and advances in relevant electronic and digital forms of imaging. Every chapter has been

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revised and expanded using new figures and photographs as appropriate, as well as extended bibliographies. New chapters include details of filters, measurements from images and

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the optical systems of digital cameras. Details of electronic and digital imaging have been integrated throughout. More information is given on topics such as aspherics,

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diffractive optics,

ED glasses,

image

stabilization,

optical

technology, video

projection and

new types of

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contents includes

chapters on:

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optical theory,
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testing, depth of
field,
development of
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lenses, general
properties of
lenses, wide-
angle lenses,
telephoto lenses,

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viewfinder

systems, camera

movements,

projection

systems and 3-D

systems.

Displays

Optical Imaging

and Aberrations:

Ray geometrical

optics

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Fun Experiments

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with Optics

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Through Theory

and Case Studies

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comprehensive

coverage of Visual

Optics - the field of

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optics as applied to the function of the eye. The book presents the necessary concepts and definitions that explain retinal image properties, including aspects such as visual acuity and colour perception. In the extensive fields of optics, holography and virtual reality,

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technology continues to evolve. Displays: Fundamentals and Applications, Second Edition addresses these updates and discusses how real-time computer graphics and vision enable the application and displays of graphical 2D and 3D content. This book explores in detail

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these technological developments, as well as the shifting techniques behind projection displays, projector-camera systems, stereoscopic and autostereoscopic displays. This new edition contains many updates and additions reflecting the changes in fast developing areas such as

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holography and near-eye displays for Augmented and Virtual reality applications. Perfect for the student looking to sharpen their developing skill or the master refining their technique, Rolf Hainich and Oliver Bimber help the reader understand the basics of optics, light

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modulation, visual
perception, display
technologies, and
computer-generated
holography. With
almost 500

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will help the reader
see the field of
augmentation and
virtual reality display
with new eyes.

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physics, technology

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and techniques
behind flat-panel as

well as projection

displays, projector-

camera systems,

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displays, computer-

generated

holography, and near-

eye displays •

Discusses how real-

time computer

graphics and

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computer vision

Optics Spie
enable the

visualization of

graphical 2D and 3D

content • Augmented

by close to 500 rich

illustrations, which

give readers a clear

understanding of

existing and emerging

display technology

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reporting on research

and development in

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optical science and engineering and the practical applications of known optical science, engineering, and technology.

The first edition of the Encyclopedia of Optical and Photonic Engineering provided a valuable reference concerning devices or systems that generate, transmit,

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measure, or detect light, and to a lesser degree, the basic interaction of light and matter. This Second Edition not only reflects the changes in optical and photonic engineering that have occurred since the first edition was published, but also: Boasts a wealth of new material,

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expanding the
encyclopedia's length
by 25 percent

Contains extensive
updates, with
significant revisions
made throughout the
text Features

contributions from
engineers and
scientists leading the
fields of optics and
photonics today With
the addition of a

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second editor, the
Encyclopedia of

Optical and Photonic
Engineering, Second

Edition offers a

balanced and up-to-
date look at the

fundamentals of a
diverse portfolio of

technologies and

discoveries in areas

ranging from x-ray

optics to photon

entanglement and

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beyond. This edition's release corresponds nicely with the United Nations General Assembly's declaration of 2015 as the International Year of Light, working in tandem to raise awareness about light's important role in the modern world. Also Available Online This Taylor & Francis

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A System Engineering
Approach to Imaging
Optical Specification,
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Testing

Discovering Light
Fundamentals &
Applications, Second
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the most widely

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respected names in the electro-optical sciences, the Encyclopedia is destined to serve as the premiere guide in the field with nearly 2000 figures, 560 photographs, 260 tables, and 3800 equations. From astronomy to x-ray optics, this reference

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contains more than
230 vivid entries

examining the most
intriguing

technological

advances and

perspectives from

distinguished

professionals around

the globe. The

contributors have

selected topics of

utmost importance in

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areas including digital image enhancement, biological modeling, biomedical spectroscopy, and ocean optics, providing thorough coverage of recent applications in this continually expanding field.

Knowledge of

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microscope design is rapidly becoming more important.

Microscopes are used in critical applications such as drug development, clinical tests, and genomics.

Considerable expertise is required for the evaluation, design, and

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manufacture of these instruments. Several subsystems must be integrated: the source, the illumination optics, the specimen, the objective lens, the tube optics, and the sensor. The large numerical aperture of a microscope is essential for small

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spot size and high brightness; however, the large numerical aperture also presents difficult issues in optical design and fabrication. This book provides a foundation for developing design expertise through education, practice,

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and exploration. It is suitable for lens designers, optical engineers, and students with a basic knowledge of microscope structure.

"Astronomy and Astrophysics Abstracts" appearing twice a year has become one of the

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fundamental
publications in the
fields of astronomy,
astrophysics
andneighbouring
sciences. It is the
most important
English-language
abstracting journal in
the mentioned
branches. The
abstracts are
classified under

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more than a hundred subject categories, thus permitting a quick survey of the whole extended material. The AAA is a valuable and important publication for all students and scientists working in the fields of astronomy and related sciences. As

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such it represents a necessary ingredient of any astronomical library all over the world.

Ten years have passed since the publication of the first edition of this classic text in April 2001. Considerable new material amounting to 100

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pages has been added in this second edition. Each chapter now contains a Summary section at the end. The new material in Chapter 4 consists of a detailed comparison of Gaussian apodization with a corresponding beam, determination

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of the optimum value of the Gaussian radius relative to that of the pupil to yield maximum focal-point irradiance, detailed discussion of standard deviation, aberration balancing, and Strehl ratio for primary aberrations, derivation of the aberration-free and

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defocused OTF,
discussion of an
aberrated beam
yielding higher axial
irradiance in a
certain defocused
region than its
aberration-free focal-
point value,
illustration that
aberrated PSFs lose
the advantage of
Gaussian

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apodization in
reducing the

secondary maxima
of a PSF, and a brief
description of the
characterization of
the width of a
multimode beam. In
Chapter 5, the effect
of random
longitudinal defocus
on a PSF is
included. The

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coherence length of atmospheric turbulence is calculated for looking both up and down through the atmosphere. Also discussed are the angle of arrival of a light wave propagating through turbulence, and lucky imaging where

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better-quality short-exposure images are selected, aligned, and added to obtain a high-quality image.

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Encyclopedia of
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Abe-Las, pages
1-1024

Geometrical Optics
in Engineering
Physics

Page 48/177

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Introduction to

Aberrations in

Optical Imaging

Systems

Electromagnetic

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1, Geometrical

Optics

Fundamentals of

Photonics

This

comprehensive

and self-

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Optics, Spie

*contained text
presents the
fundamentals of
optical imaging
from the
viewpoint of both
ray and wave
optics, within a
single volume.*

*Comprising three
distinct parts, it
opens with an
introduction to*

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electromagnetic theory, including electromagnetic diffraction problems and how they can be solved with the aid of standard numerical methods such as RCWA or FDTD. The second part is devoted to the

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Geometrical Optics, Spie
*basic theory of
geometrical
optics and the
study of optical
aberrations
inherent in
imaging systems,
including large-
scale telescopes
and high-
resolution
projection lenses.
A detailed*

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overview of state-of-the-art optical system design provides readers with the necessary tools to successfully use commercial optical design software. The final part explores diffraction theory

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Geometrical Optics, Spie
and concludes with vectorial wave

propagation, image formation and image detection in high-aperture imaging systems. The wide-ranging perspective of this important book provides

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researchers and professionals with a comprehensive and rigorous treatise on the theoretical and applied aspects of optical imaging.

This book computes the first- and second-

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*order derivative
Optics Spie
matrices of skew*

ray and optical

path length,

while also

providing an

important

mathematical

tool for automatic

optical design.

This book

consists of three

parts. Part One

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Chapter 1

Geometrical

reviews the basic theories of skew-

ray tracing,

paraxial optics

and primary

aberrations -

essential reading

that lays the

foundation for

the modeling

work presented

in the rest of this

book. Part Two

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Chapter 1

Geometrical

Optics Spie

derives the Jacobian matrices of a ray and its optical path length. Although this issue is also addressed in other publications, they generally fail to consider all of the variables of a non-axially

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Geometrical
Optics, Spie

symmetrical system. The modeling work thus provides a more robust framework for the analysis and design of non-axially symmetrical systems such as prisms and head-up displays.

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Chapter 1

Geometrical

Lastly, Part Three

proposes a

computational

scheme for

deriving the

Hessian matrices

of a ray and its

optical path

length, offering

an effective

means of

determining an

appropriate

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Chapter 1

Geometrical

*search direction
when tuning the
system variables
in the system
design process.*

*Good optical
design is not in
itself adequate
for optimum
performance of
optical systems.*

*The mechanical
design of the*

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*optics and
Optics Spie
associated*

support

structures is

every bit as

important as the

optics

themselves.

Optomechanical

engineering plays

an increasingly

important role in

the success of

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new laser

Optics, Spie

systems, space

telescopes and

instruments,

biomedical and

optical

communication

equipment,

imaging

entertainment

systems, and

more. This is the

first handbook on

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*the subject of
optomechanical
engineering, a
subject that has
become very
important in the
area of optics
during the last
decade. Covering
all major aspects
of
optomechanical
engineering -*

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Optics, Spie*
*from conceptual
design to*

*fabrication and
integration of
complex optical
systems - this
handbook is
comprehensive.*

*The practical
information
within is ideal for
optical and
optomechanical*

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*Geometrical
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engineers and
scientists*

*involved in the
design,
development and
integration of
modern optical
systems for
commercial,
space, and
military
applications.*

Charts, tables,

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Optics, Spie
figures, and

*photos augment
this already*

impressive

handbook. The

text consists of

ten chapters,

each authored by

a world-

renowned expert.

This unique

collaboration

makes the

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Handbook a comprehensive source of cutting edge information and research in the important field of optomechanical engineering.

Some of the current research trends that are covered include:

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This book addresses some of the issues in visual optics with a functional analysis of ocular aberrations, especially for the purpose of vision correction. The basis is the analytical representation of

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ocular

Optics, Spie

aberrations with

a set of

orthonormal

polynomials, such

as Zernike

polynomials or

the Fourier

series. Although

the aim of this

book is the

application of

wavefront optics

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to laser vision

Optics, Spie

correction, most

of the theories

discussed are

equally

applicable to

other methods of

vision correction,

such as contact

lenses and

intraocular

lenses.

Physics of Light

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*Geometrical
Optics Spie*
*and Optics (Black
& White)*

*Fundamentals of
Geometrical
Optics*

*Optical Design of
Microscopes*

Visual Optics

*Foundations of
Optical System*

*Analysis and
Design*

This book provides an

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in-depth, self-contained introduction of partially coherent imaging theory for researchers and engineers working on optical lithography for semiconductor manufacturing, including those in the EDA industry. It is mathematically complete: the opening chapters discuss the essential principles, and

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Optics Spie

all derivations are presented with their intermediate steps. For increased accessibility, simplified and consistent notations are used throughout the text. Full-color pages illustrate the connections between figures and equations. An accessible, well presented introduction to the theory of optical

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*aberrations, covering
key topics that are often
missing from*

comparable books.

*This volume describes
modern developments
in reflective, refractive
and diffractive optics
for short wavelength
radiation. It also covers
recent theoretical
approaches to
modelling and ray-
tracing the x-ray and*

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neutron optical systems.

It is based on the joint research activities of specialists in x-ray and neutron optics, working together under the framework of the European Programme for Cooperation in Science and Technology (COST, Action P7) in the period 2002-2006.

This book provides a

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unified treatment of the characteristics of telescopes of all types, both those whose performance is set by geometrical aberrations and the effect of the atmosphere, and those diffraction-limited telescopes designed for observations from above the atmosphere. The emphasis throughout is on basic

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*principles, such as
Fermat's principle, and
their application to
optical systems*

*specifically designed to
image distant celestial
sources. The book also
contains thorough
discussions of the
principles underlying
all spectroscopic
instrumentation, with
special emphasis on
grating instruments*

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used with telescopes.

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An introduction to adaptive optics provides the needed background for further inquiry into this rapidly developing area. Geometrical aberration theory based on Fermat's principle Diffraction theory and transfer function approach to near-perfect telescopes Thorough discussion of

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*2-mirror telescopes,
including*

*misalignments Basic
principles of*

*spectrometry; grating
and echelle instruments*

*Schmidt and other
catadioptric telescopes*

*Principles of adaptive
optics Over 220 figures
and nearly 90 summary
tables*

New Computation

Methods for

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Optics

Literature 1988, Part 1

Advanced Geometrical

Optics

Lens Design

Fundamentals

Encyclopedia of Optical

Engineering: Pho-Z,

pages 2049-3050

What is light?

Where are optics

and photonics

present in our

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lives and in nature? What lies behind different optical phenomena? What is an optical instrument? How does the eye resemble an optical instrument? How can we explain

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Geometrical
Optics Spie

human vision?

This book, written by a group of young scientists, answers these questions and many more.

This book employs homogeneous coordinate notation to compute the first-

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Optics, Spie

and second-order
derivative

matrices of

various optical

quantities. It will

be one of the

important

mathematical

tools for

automatic optical

design. The

traditional

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geometrical optics is based on raytracing only. It is very difficult, if possible, to compute the first- and second-order derivatives of a ray and optical path length with respect to system variables, since

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they are recursive functions.

Consequently, current

commercial software

packages use a finite difference approximation

methodology to estimate these derivatives for use

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Optics Spie
in optical design
and analysis.

Furthermore,
previous
publications of
geometrical optics
use vector
notation, which is
comparatively
awkward for
computations for
non-axially

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Optics Spie
symmetrical
systems.

Thoroughly
revised and
expanded to
reflect the
substantial
changes in the
field since its
publication in
1978 Strong
emphasis on how

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to effectively use software design packages, indispensable to today's lens designer Many new lens design problems and examples - ranging from simple lenses to complex zoom

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lenses and mirror systems - give insight for both the newcomer and specialist in the field Rudolf Kingslake is regarded as the American father of lens design; his book, not revised since its

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publication in
1978, is viewed as
a classic in the
field. Naturally,
the area has
developed
considerably since
the book was
published, the
most obvious
changes being the
availability of

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powerful lens
design software
packages,
theoretical
advances, and
new surface
fabrication
technologies. This
book provides the
skills and
knowledge to
move into the

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exciting world of
contemporary
lens design and
develop practical
lenses needed for
the great variety
of 21st-century
applications.

Continuing to
focus on
fundamental
methods and

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procedures of lens
design, this

revision by R.

Barry Johnson of a
classic

modernizes

symbology and

nomenclature,

improves

conceptual clarity,

broadens the

study of

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aberrations,
enhances

discussion of
multi-mirror
systems, adds
tilted and
decentered
systems with
eccentric pupils,
explores use of
aberrations in the
optimization

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process, enlarges
field flattener

concepts, expands

discussion of

image analysis,

includes many

new exemplary

examples to

illustrate

concepts, and

much more.

Optical engineers

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working in lens
design will find
this book an
invaluable guide
to lens design in
traditional and
emerging areas of
application; it is
also suited to
advanced
undergraduate or
graduate course

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Optics, Spie
in lens design
principles and as
a self-learning
tutorial and
reference for the
practitioner.

Rudolf Kingslake
(1903-2003) was a
founding faculty
member of the
Institute of Optics
at The University

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Optics Spie
of Rochester
(1929) and

remained
teaching until
1983.

Concurrently, in
1937 he became
head of the lens
design
department at
Eastman Kodak
until his

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retirement in
1969. Dr.

Kingslake
published
numerous papers,
books, and was
awarded many
patents. He was a
Fellow of SPIE
and OSA, and an
OSA President
(1947-48). He was

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awarded the
Progress Medal
from SMPTE
(1978), the
Frederic Ives
Medal (1973), and
the Gold Medal of
SPIE (1980). R.
Barry Johnson has
been involved for
over 40 years in
lens design,

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optical systems

design, and

electro-optical

systems

engineering. He

has been a faculty

member at three

academic

institutions

engaged in optics

education and

research, co-

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founder of the
Center for Applied
Optics at the
University of
Alabama in
Huntsville,
employed by a
number of
companies, and
provided
consulting
services. Dr.

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Johnson is an SPIE Fellow and Life Member, OSA Fellow, and an SPIE President (1987). He published numerous papers and has been awarded many patents. Dr. Johnson was

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founder and
Chairman of the
SPIE Lens Design
Working Group
(1988-2002), is an
active Program
Committee
member of the
International
Optical Design
Conference, and
perennial co-chair

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of the annual
SPIE Current

Developments in
Lens Design and
Optical

Engineering
Conference.

Thoroughly
revised and
expanded to
reflect the
substantial

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changes in the field since its publication in 1978 Strong emphasis on how to effectively use software design packages, indispensable to today's lens designer Many new lens design

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problems and
examples -

ranging from
simple lenses to
complex zoom
lenses and mirror
systems - give
insight for both
the newcomer and
specialist in the
field

This monograph

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provides concise
and clear

coverage of
modern ray
theory without the
need of
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and analyze the working principles of optical systems by means of optical theories and case studies. Part I focuses mainly on the theory of classical optics, providing an introduction to geometrical and wave optics, and some concepts of quantum and statistical optics.

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Part II presents case studies of three practical optical systems that comprise important and commonly used optical elements: confocal microscopes, online co-phasing optical systems for segmented mirrors, and adaptive optics systems. With the theoretical

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background gained in Part I, readers can apply their understanding of the optical systems presented in Part II to the conception of their own novel optical systems. The book can be used as a text or reference guide for students majoring in optics or physics. It can also be used as a

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and diffractive optical components.

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operational principles
and established

terminology of
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overview of the main
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An emphasis is
placed on the
qualitative explanation
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phenomenon by the

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use of field

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distributions and

graphs, providing the
basis for

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effects. It discusses

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refraction and reflection off a single surface, flat and spherical. Then the essential building elements of optical power and beam vergence are presented: their importance is paramount in imaging, since the incident vergence is added to the element's power

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to produce the beam
vergence leaving the
optical element.

Hence, imaging
definitions and
formulation are
produced. The book
then presents
analytically all
possible imaging
arrangements with a
single element, single
lens, and a mirror.

Then we proceed to

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add two more
parameters: the

extent of an element
along the optical axis
(thick lenses and lens
systems) and the
extent of an element
perpendicular to the
optical axis (stops and
pupils). The
ramifications on
image quality due to
the transverse
restriction of light are

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presented, such as resolution and image blur. Finally, the book introduces the concepts of optical aberrations"--

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system concepts,
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has a wide variety of applications, both commercial and research. This important book:

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polarisation,

birefringence and

more Targets

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and mathematical

equations Written

for professional

practitioners, optical

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designers, optical systems engineers and students, Optical Engineering Science offers an authoritative guide that covers the broad range of optical design and optical metrology topics and their applications.

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scientific approach in tackling problems of optical instrumentation, analysis and design of optical systems constitute a core area of optical engineering. A large number of software with varying level of scope and applicability is currently available

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to facilitate the task.

However,

possession of an
optical design

software, per se, is

no guarantee for

arriving at correct or

optimal solutions.

The validity and/or

optimality of the

solutions depend to

a large extent on

proper formulation

of the problem,

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which calls for correct application of principles and theories of optical engineering. On a different note, development of proper experimental setups for investigations in the burgeoning field of optics and photonics calls for a good understanding

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of these principles and theories. With this backdrop in view, this book presents a holistic treatment of topics like paraxial analysis, aberration theory, Hamiltonian optics, ray-optical and wave-optical theories of image formation, Fourier optics, structural

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design, lens design optimization, global optimization etc.

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of approximations

made at different

stages Sufficient

illustrations for

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understanding

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reducing the role of

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development of
related topics
across the globe

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D centres and
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elements and*

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optics, electr

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light and

matter.

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sections build
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***Optics. Spie
arise in optical
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systems. Each chapter ends with a set of problems. A separate volume (Volume 2) treats imaging based on diffraction.

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