Concrete5 Cookbook

A comprehensive end-to-end guide that gives hands-on practice in big data and Artificial Intelligence Key Features Learn to build and run a big data application with sample code Explore examples to implement activities that a big data architect performs Use Machine Learning and AI for structured and unstructured data Book Description The big data architects are the "masters" of data, and hold high value in today's market. Handling big data, be it of good or bad quality, is not an easy task. The prime job for any big data architect is to build an end-to-end big data solution that integrates data from different sources and analyzes it to find useful, hidden insights. Big Data Architect's Handbook takes you through developing a complete, end-to-end big data pipeline, which will lay the foundation for you and provide the necessary knowledge required to be an architect in big data. Right from understanding the design considerations to implementing a solid, efficient, and scalable data pipeline, this book walks you through all the essential aspects of big data. It also gives you an overview of how you can leverage the power of various big data tools such as Apache Hadoop and ElasticSearch in order to bring them together and build an efficient big data solution. By the end of this book, you will be able to build your own design system which integrates, maintains, visualizes, and monitors your data. In addition, you will have a smooth design flow in each process, putting insights in action. What you will learn Learn Hadoop Ecosystem and Apache projects Understand, compare NoSQL database and essential software architecture Cloud infrastructure design considerations for big data Explore application scenario of big data tools for daily activities Learn to analyze and visualize results to uncover valuable insights Build and run a big data application with sample code from end to end Apply Machine Learning and AI to perform big data intelligence Practice the daily activities performed by big data architects Who this book is for Big Data Architect's Handbook is for you if you are an aspiring data professional, developer, or IT enthusiast who aims to be an all-round architect in big data. This book is your one-stop solution to enhance your knowledge and carry out easy to complex activities required to become a big data architect.

Into the queer new yonder! To conclude the trio of anthologies that started with critically acclaimed All Out and Out Now, Out There features seventeen original short stories set in the future from fantastic queer YA authors. Explore new and familiar worlds where the human consciousness can be uploaded into a body on Mars…an alien helps a girl decide if she should tell her best friend how she feels…two teens get stuck in a time loop at a space station…people are forced to travel to the past or the future to escape the dying planet…only a nonbinary person can translate the binary code of a machine that predicts the future…everyone in the world vanishes except for two teen girls who are in love. This essential and beautifully written collection immerses and surprises with each turn of the page. With original stories from: Ugochi M. Agoawike K. Ancrum Kalynn Bayron Z Brewer Mason Deaver Alechia Dow Z.R. Ellor Leah Johnson Naomi Kanakia Claire Kann Alex London Jim McCarthy Abdi Nazemian Emma K. Ohland Adam Sass Mato J. Steger Nita Tyndall

Though baseballs European ancestry is today a topic of considerable research interest, few realize just how extensive a history the modern game has on the Continent and British Isles. Organized by country, this heavily researched book delves into the history of baseball in 40 countries, describing both the efforts to spread the game and the culture of baseball peculiar to the places where it has flourished. Appendices cover topics from major leaguers who have played in European domestic leagues to a glossary of baseball terms in seven languages used in Europe.

Grade level: 5, 6, 7, 8, 9, e, i, s, t.

ArcGIS for Desktop Cookbook

The Secret History of Balls

SAP HCM - A Complete Tutorial

Ready to Play

Cosmopolitanism, Markets, and Consumption

Play Framework Cookbook

Sometimes it's neither art nor science that serves as the origins of the everyday kitchen and food items that we take for granted today. Sometimes, as Josh Chetwynd shows us in How the Hot Dog Found Its Bun, some of our greatest culinary achievements were simply by-products of "damned good luck." In How the Hot Dog Found Its Bun, Josh explores the origins of kitchen inventions, products, and foodstuff in seventy-five short essays that dispel popular myths and draw lines between food facts and food fiction. Josh's charming text combined with simple line illustrations makes this an excellent gift and go-to source book for all food and trivia buffs.

Summary Play for Scala shows you how to build Scala-based web applications using the Play 2 framework. This book starts by introducing Play through a comprehensive overview example. Then, you'll look at each facet of a typical Play application both by exploring simple code snippets and by adding to a larger running example. Along the way, you'll deepen your knowledge of Scala as a programming language and work with tools like Akka. About this Book Play is a Scala web framework with built-in advantages: Scala's strong type system helps deliver bug-free code, and the Akka framework helps achieve hassle-free concurrency and peak performance. Play builds on the web's stateless nature for excellent scalability, and because it is event-based and nonblocking, you'll find it to be great for near real-time applications. Play for Scala teaches you to build Scala-based web applications using Play 2. It gets you going with a comprehensive overview example. It then explores each facet of a typical Play application by walking through sample code

snippets and adding features to a running example. Along the way, you'll deepen your knowledge of Scala and learn to work with tools like Akka. Written for readers familiar with Scala and web-based application architectures. No knowledge of Play is assumed. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Intro to Play 2 Play's MVC structure Mastering Scala templates and forms Persisting data and using web services Using Play's advanced features About the Authors Peter Hiltonv, Erik Bakker, and Francisco Canedo, are engineers at Lunatech, a consultancy with Scala and Play expertise. They are contributors to the Play framework. Table of Contents PART 1: GETTING STARTED Introduction to Play Your first Play application PART 2: CORE FUNCTIONALITY Deconstructing Play application architecture Defining the application's HTTP interface Storing data—the persistence layer Building a user interface with view templates Validating and processing input with the forms API PART 3: ADVANCED CONCEPTS Building a single-page JavaScript application with JSON Play and more Web services, iteratees, and WebSockets

Looking to select a web content management system (CMS), but confused about the promises, terminology, and buzzwords? Do you want to understand content management without having to dive into the underlying programming? This book provides a clear, unbiased overview of the entire CMS ecosystem—from platforms to implementations—in a language- and platform-agnostic manner for project managers, executives, and new developers alike. Author Deane Barker, a CMS consultant with almost two decades of experience, helps you explore many different systems, technologies, and platforms. By the end of the book, you'll have the knowledge necessary to make decisions about features, architectures, and implementation methods to ensure that your project solves the right problems. Learn what content is, how to compare different systems, and what the roles of a CMS team are Understand how a modern CMS models and aggregates content, coordinates workflow, and manages assets Explore the scope and structure of a CMS implementation project Learn the process and best practices for successfully running your CMS implementation Examine the practice of migrating web content, and learn how to work with an external CMS integrator

This book captures deploying Industry 4.0 technologies for business excellence and moving towards Society 5.0. It addresses applications of Industry 4.0 in the areas of marketing, operations, supply chain, finance, and HR to achieve business excellence. Industry 4.0 Technologies for Business Excellence: Frameworks, Practices, and Applications focuses on the use of AI in management across different sectors. It explores the benefits through a human-centered approach to resolving social problems by integrating cyberspace and physical space. It discusses the framework for moving towards Society 5.0 and keeping a balance between economic and social gains. This book brings together researchers, developers, practitioners, and users interested in exploring new ideas, techniques, and tools and exchanging their experiences to provide the most recent information on Industry 4.0 applications in the field of business excellence. Graduate or postgraduate students, professionals, and researchers in the fields of operations management, manufacturing, healthcare, supply chain, marketing, finance, and HR will find this book full of new ideas, techniques, and tools related to Industry 4.0.

Big Data Architect's Handbook

A guide to building proficiency in tools and systems used by leading big data experts

Beginning Laravel

A Nice Book About Nice Things for Nice People

Google Apps Script for Beginners

Covers Play 2

Into the Queer New Yonder

Research has shown that the vast majority of children throughout Europe have experienced some form of corporal punishment. This publication considers how to raise public awareness against the use of corporal punishment, drawing on case studies of three successful public education campaigns in the UK, Poland and the United States. Issues considered include how to plan a campaign, target groups, and conducting media campaigns and local activities. It also includes three model questionnaires aimed at support services for children and families, for children and for professionals.

Understand Blender's Python API to allow for precision 3D modeling and add-on development. Follow detailed guidance on how to create precise geometries, complex texture mappings, optimized renderings, and much more. This book is a detailed, user-friendly guide to understanding and using Blender's Python API for programmers and 3D artists. Blender is a popular open source 3D modeling software used in advertising, animation, data visualization, physics simulation, photorealistic rendering, and more. Programmers can produce extremely complex and precise models that would be impossible to replicate by hand, while artists enjoy numerous new community-built add-ons. The Blender Python API is an unparalleled programmable visualization environment. Using the API is made difficult due to its complex object hierarchy and vast documentation. Understanding the Blender Python API clearly explains the interface. You will become familiar with data structures and low-level concepts in both modeling and rendering with special attention given to optimizing procedurally generated models. In addition, the book: Discusses modules of the API as analogs to human input modes in Blender Reviews low-level and data-level manipulation of 3D objects in Blender Python Details how to deploy and extend projects with external libraries Provides organized utilities of novel and mature API abstractions for general use in add-on development What You'll Learn Generate 3D data visualizations in Blender to better understand multivariate data and mathematical patterns. Create precision object models in Blender of architectural models, procedurally generated landscapes, atomic models, etc. Develop and distribute a Blender add-on, with special consideration given to careful development practices Pick apart Blender's 3D viewport and Python source code to learn about API behaviors Develop a practical knowledge of 3D modeling and rendering concepts Have a practical reference to an already powerful and vast API Who This Book Is For Python programmers with an interest in data science, game development, procedural generation, and open-source programming as well as programmers of all types with a need to generate precise 3D models. Also for 3D artists with an interest in programming or with programming experience and Blender artists regardless of programming experience.

"Colour is the ringmaster of mood; it commands passionate or passive emotions. Style, on the other hand, is your unspoken signature. When combined, colour and style empower you to express yourself and your lifestyle in unique and individial ways. My book unlocks interior design secrets and gives you not only the tools but also the power to be the master of the look and feel of your home." -- Back cover.

This is a beginner's guide, which takes a clear, step-by-step approach to guide you through the process of creating and adding functionality to your site.This book is ideal for developers experienced with HTML and CSS and possibly PHP as well as JavaScript, who would like to build their first site with Concrete5. Some knowledge of PHP, MySQL, or HTML would be useful, but no experience with Concrete5 is expected.

SQL for Data Analytics

A Compendium of Competitive Words and Idioms

How Agile Masters Deliver Great Software

The Publishers Weekly

Shake Shack

Guide to Concrete Repair

Multiplication and Division Games

The bestselling business book from award-winning restauranteur Danny Meyer, of Union Square Cafe, Gramercy Tavern, and Shake Shack Seventy-five percent of all new restaurant ventures fail, and of those that do stick around, only a few become icons. Danny Meyer started Union Square Cafe when he was 27, with a good idea and hopeful investors. He is now the co-owner of a restaurant empire. How did he do it? How did he beat the odds in one of the toughest trades around? In this landmark book, Danny shares the lessons he learned developing the dynamic philosophy he calls Enlightened Hospitality. The tenets of that philosophy, which emphasize strong in-house relationships as well as customer satisfaction, are applicable to anyone who works in any business. Whether you are a manager, an executive, or a waiter, Danny's story and philosophy will help you become more effective and productive, while deepening your understanding and appreciation of a job well done. Setting the Table is landmark a motivational work from one of our era's most gifted and insightful business leaders.

The Cookbook-style recipes allow you to go both directly to your topic of interest or follow topics throughout a chapter to gain in-depth knowledge. This practical Cookbook will cater to the needs of both intermediate and advanced concrete5 developers.This book is geared towards intermediate to advanced PHP developers who would like to learn more about the concrete5 content management system. Developers already familiar with concrete5 will learn new time-saving tricks and will find the book to be a great reference tool.

Concrete5 CookbookPackt Publishing Ltd

A collection of verse by the late hip-hop star Tupac Shakur includes more than one hundred poems confronting such wide-ranging topics as poverty, motherhood, Van Gogh, and Mandela.

Game Development with Three.js

Frameworks, Practices, and Applications

The Rose that Grew from Concrete

The Blender Python API

Industry 4.0 Technologies for Business Excellence

Design with Colour and Style

The Field Guide to Sports Metaphors

The language of Hollywood resonates beyond the stage and screen because it often has inherent drama—or comedic effect. This volume contains a combination of approximately 100 expertly researched essays on words, phrases and idioms made famous by Hollywood along with the stories behind 30 or so of the most iconic—and ultimately often used—quotes from films. There are also sidebars that focus on other ways the entertainment world has changed language. For instance, stories behind stars whose names have been used for drinks (hello, Shirley Temple) or roses (there are ones named after Elizabeth Taylor and Judy Garland, among others). And, a sidebar on William Shakespeare's unique contribution to the English language.

A gift-worthy playbook of common and unexpected words and idioms that have their roots in sports and games. There are many metaphors we can quickly identify from the realm of sports: covering all the bases (baseball), game plan (football), and par for the course (golf). But the English language is also peppered with the not-so-obvious influence of sports and games, such as go-to guy (basketball) and dead ringer (horse racing). Filled with pithy entries on each idiom, plus quotes showing how big talkers from President Obama to rapper Ice-T use them, this quirky little handbook from former minor league ballplayer and award-winning journalist Josh Chetwynd is sure to be a conversation starter at tailgates, cocktail parties, and in the boardroom.

A step-by-step, example-based guide to building immersive 3D games on the Web using the Three.js graphics library.This book is for people interested in programming 3D games for the Web. Readers are expected to have basic knowledge of JavaScript syntax and a basic understanding of HTML and CSS. This book will be useful regardless of prior experience with game programming, whether you intend to build casual side projects or large-scale professional titles.

Rock breakage with explosives has existed since the seventeenth century when black powder came into use in mining. Since then it has progressed from the invention of dynamite to the use of heavy ANFO. During the past two decades, there have been numerous technical contributions which have brought a better understanding of rock fragmentation with explosives, an improvement in drilling equipment and a noticeable evolution in the development of new explosives and blasting accessories. The Geomining Technological Institute of Spain (ITCE), aware of this progress and of the importance which the breakage process has acquired in mining and civil engineering projects, has ordered the publication of Drilling and Blasting of Rocks. The purpose of this Handbook is to give basic knowledge of the drilling systems, the types of available explosives and the accessories and the parameters that intervene in blast designing, whether controllable or not; at the same time the objectives and contents contribute to improved safety in mining. The Handbook is meant for all professionals who are involved with explosives in mining operations and civil engineering projects, as well as for students of technical schools.

Holt Handbook

The Book of Nice

Linking School Gardens to California Education Standards, Grades Two Through Six

Perform fast and efficient data analysis with the power of SQL

The Official BBC micro:bit User Guide

The Agile Samurai

Accidental Discoveries and Unexpected Inspirations That Shape What We Eat and Drink

This is a collection of problems, solutions, and practical examples for webmasters, web administrators, programmers, and anyone who works with Apache. Designed for middle school teachers and students in California. Offer teachers and students a method to focus on the written and oral language convention required by the standards--to provide an effective way to teach and learn grammar, usage, and mechanics skills.

Discusses the Bureau of Reclamation's methodology for concrete repair. Addresses the more common causes of damage to concrete. Identifies the methods and materials most successful in repairing concrete damage.

Take your first steps to become a fully qualified data analyst by learning how to explore large relational datasets Key FeaturesExplore a variety of statistical techniques to analyze your dataIntegrate your SQL pipelines with other analytics technologiesPerform advanced analytics such as geospatial and text analysisBook Description Understanding and finding patterns in data has become one of the most important ways to improve business decisions. If you know the basics of SQL, but don't know how to use it to gain the most effective business insights from data, this book is for you. SQL for Data Analytics helps you build the skills to move beyond basic SQL and instead learn to spot patterns and explain the logic hidden in data. You'll discover how to explore and understand data by identifying trends and unlocking deeper insights. You'll also gain experience working with different types of data in SQL, including time-series, geospatial, and text data. Finally, you'll learn how to increase your productivity with the help of profiling and automation. By the end of this book, you'll be able to use SQL in everyday business scenarios efficiently and look at data with the critical eye of an analytics professional. Please note: if you are having difficulty loading the sample datasets, there are new instructions uploaded to the GitHub repository. The link to the GitHub repository can be found in the book's preface. What you will learnPerform advanced statistical calculations using the WINDOW functionUse SQL queries and subqueries to prepare data for analysisImport and export data using a text file and psqlApply special SQL clauses and functions to generate descriptive statisticsAnalyze special data types in SQL, including geospatial data and time dataOptimize queries to improve their performance for faster resultsDebug queries that won't runUse SQL to summarize and identify patterns in dataWho this book is for If you're a database engineer looking to transition into analytics, or a backend engineer who wants to develop a deeper understanding of production data, you will find this book useful. This book is also ideal for data scientists or business analysts who want to improve their data analytics skills using SQL. Knowledge of basic SQL and database concepts will aid in understanding the concepts covered in this book.

The Transforming Power of Hospitality in Business

Protecting Children Against Corporal Punishment

Play for Scala

concrete5 Beginner's Guide (2nd Edition)

Build Websites with Laravel 5.8

A Critical Global Perspective

Systems, Features, and Best Practices

Known throughout the world for its beauty and personality, koi is one of the most carefully bred fish species around. Raising koi is especially time-consuming and requires more than just sprinkling little flakes in the fish bowl. But thankfully, you don't have to be an expert to maintain your own koi pond. Koi For Dummies shows you how easy and fun it can be to own and care for these delicate fish. Whether building a pond or aquarium for the indoors or outdoors, this easy-to-understand guide explores all of your options. Clear, concise advice helps you: Appreciate your koi's beauty Build, design, and maintain your koi pond or aquarium Find and select koi and the proper supplies Keep your koi happy and healthy Treat your koi for parasites, bacterial infections, and viruses Breed and care for baby koi Show off your koi to other koi enthusiasts

This book is a good companion to get you quickly acquainted with everything you need to increase your productivity with the ArcGIS Desktop. It would be helpful to have a bit of familiarity with basic GIS concepts. If you have no previous experience with ArcGIS, this book will still be helpful for you because it will help you catch up to the acquainted users from a practical point of view.

This book is a simple step-by-step, example-oriented guide with a focus on providing the practical skills necessary to develop and customize apps with Apps Script. If you are an application developer with no knowledge of App Script, and would like to learn to build apps using Google Apps script from scratch, then this book is for you. Basic JavaScript knowledge is required.

Printed in full color. Faced with a software project of epic proportions? Tired of over-committing and under-delivering? Enter the dojo of the agile samurai, where agile expert Jonathan Rasmusson shows you how to kick-start, execute, and deliver your agile projects. Combining cutting-edge tools with classic agile practices, The Agile Samurai gives you everything you need to deliver something of value every week and make rolling your software into production a non-event. Get ready to kick some software project butt. By learning the ways of the agile samurai you will discover: how to create plans and schedules your customer and your team can believe in what characteristics make a good agile team and how to form your own how to gather requirements in a fraction of the time using agile user stories what to do when you discover your schedule is wrong, and how to look like a pro correcting it how to execute fiercely by leveraging the power of agile software engineering practices By the end of this book you will know everything you need to set up, execute, and successfully deliver agile projects, and have fun along the way. If you're a project lead, this book gives you the tools to set up and lead your agile project from start to finish. If you are an analyst, programmer, tester, usability designer, or project manager, this book gives you the insight and foundation necessary to become a valuable agile team member. The Agile Samurai slices away the fluff and theory that make other books less-than-agile. It's packed with best practices, war stories,

plenty of humor and hands-on tutorial exercises that will get you doing the right things, the right way. This book will make a difference.

Solutions and Examples for Apache Administration

A Child's Garden of Standards

Totally Scripted

How the Hot Dog Found Its Bun

Apache Cookbook

Precision 3D Modeling and Add-on Development

The Stories Behind the Things We Love to Catch, Whack, Throw, Kick, Bounce and B at

Shake Shack's first-ever cookbook, with 70 recipes and plenty of stories, fun facts, and pro tips for the home cook and ShackFan, as well as 200 photographs. Follow Shake Shack's journey around the world; make your own ShackBurgers, crinkle-cut fries, and hand-spun frozen custard shakes at home; and get a glimpse into the culture, community, and inner workings of this global phenomenon.

This book is a simple tutorial guide with practical issues and their solutions, aimed at enabling readers to implement the various features of the SAP HCM module. If you are familiar with ERP products, and would like to leverage knowledge and fine-tune your configuration skills, then this book is for you. This book is aimed at readers who want to learn about SAP HCM and its most popular functionalities.

Develop cutting-edge websites and applications using the new features of Laravel 5.8. This book starts with an introduction to Laravel and takes a glance at its newly introduced features. Moving on to setting up your development environment, you will learn how the composer works. In addition to this, you will be introduced to Valet, Homestead, Virtual Box, Vagrant, and Forge in Laravel. With this foundation, you will be ready to get started writing your first Laravel apps. To do so, you will learn to manage routes and controllers and how the Blade template works. Moving on to models, you will work with route model binding and get to know the relationship between models, databases, and Eloquent. Along the way you will define methods on your Eloquent model classes using different types of relationships. Shifting focus to handling user data, you will see how redirect methods work. You will also get to know the inner workings of requests and responses. Continuing the data theme, Beginning Laravel covers basic and grouped artisan commands and how to handle databases with Tinker. By being able to handle data effectively, your applications will come alive for your users, giving them the functionality they need. The last section of the book handles core concepts such as sending emails, alerting users via notifications, and implementing SOLID design principles. You will see how to decouple your application classes by using events and listeners. What You Will Learn Protect your app with authentication and authorization Build a complex relationship between entities using Eloquent models Take advantage of containers and facadesUse the mail template Create and configure events Work with Laravel PassportDeploy API authentication Discover new Laravel 5.8 features such as dump server and email verification Who This Book Is For Those new to Laravel and PHP web development or those who have some background in PHP/Laravel who are new to Laravel's newest release.

Apache is far and away the most widely used web server platform in the world. Both free and rock-solid, it runs more than half of the world's web sites, ranging from huge e-commerce operations to corporate intranets and smaller hobby sites, and it continues to maintain its popularity, drawing new users all the time. If you work with Apache on a regular basis, you have plenty of documentation on installing and configuring your server, but where do you go for help with the day-to-day stuff, like adding common modules or fine-tuning your activity logging?The Apache Cookbook is a collection of problems, solutions, and practical examples for webmasters, web administrators, programmers, and everyone else who works with Apache. For every problem addressed in the book, there's a worked-out solution or "recipe"--short, focused pieces of code that you can use immediately. But this book offers more than cut-and-paste code. You also get explanations of how and why the code works, so you can adapt the problem-solving techniques to similar situations.The recipes in the Apache Cookbook range from simple tasks, such installing the server on Red Hat Linux or Windows, to more complex tasks, such as setting up name-based virtual hosts or securing and managing your proxy server. The two hundred plus recipes in the book cover additional topics such as: Security Aliases, Redirecting, and Rewriting CGI Scripts, the suexec Wrapper, and other dynamic content techniques Error Handling SSL Performance The impressive collection of useful code in this book is a guaranteed timesaver for all Apache users, from novices to advanced practitioners. Instead of poking around mailing lists, online documentation, and other sources, you can rely on the Apache Cookbook for quick solutions to common problems, and then you can spend your time and energy where it matters most.

Recipes & Stories: A Cookbook

Web Content Management

Baseball in Europe

A Country by Country History

Idioms, Words, and Quotes from Hollywood to Broadway that have changed the English language

Awareness-raising Campaigns

Drilling and Blasting of Rocks

Creating stunning templates with Artisteer is a practical, step-by-step guide which will show you how to create professional-looking websites on your own.This book is great for enthusiasts, Artisteer users, and individuals who want to create professional-looking websites without paying for professional services and expensive tools. The book also shows you how to speed up your work and automate time-consuming tasks.

Nice is the secret ingredient to a better life. It makes us happy. It may even be what makes us civilized—when we say thank you, shake hands, send flowers, we're doing the nice things that bring people together. ?A compulsive and chunky book for lovers of trivia, popular history, customs, and culture—and a perfect gift to say "you're nice"—The Book of Nice is an entertaining, quirky compendium of those signs, traditions, and expressions that we so often take for granted, yet turn out to be quite fascinating. It's about why we cover a yawn (originally to prevent evil spirits from entering our bodies, now to hide the impression that something's boring us). About holiday traditions—it's thanks to Guy Lombardo's December 31 broadcast in 1929 that we now sing "Auld Lang Syne" on New Year's Eve. About customary offerings—the wedding cake evolved out of the Roman use of wheat as a symbol of fertility (and it's much tastier than bits of grain). And about those simple yet essential niceties—how Thomas Edison championed an obscure term, "hello" (if Alexander Graham Bell had gotten his way, we'd all be saying "ahoy"). Why not put a little nice in your day?

This book is in Packt's Cookbook series. A Packt Cookbook contains recipes for solutions to the most important problems you face when working with a topic. Inside the Cookbook you will find: A straightforward and easy to follow format, A selection of the most important tasks and problems, Carefully organized instructions for solving the problem efficiently, Clear explanations of what

you did, Details for applying the solution to other situations. This is the ideal book for people who have already written a first application with the Play Framework or have just finished reading through the documenation. In other words - anyone who is ready to get to grips with Play! Having a basic knowledge of Java is good, as well as well as some web developer skills - HTML and JavaScript

This book addresses the complicated question of how markets and consumption create the possibilities for cross-cultural exchanges and the multicultural pleasures of omnivorous consumption, whilst at the same time building new boundaries and distinctions, paving the way for new exploitative relationships, and initiating novel modes of status and capital accumulation. The contributors identify that the divide between the economic and ethical dimensions of globalisation has never seemed in sharper relief. With the workings of global markets at odds with fostering cosmopolitan social change, this collection addresses the question of whether we should assume that market logics and consumptive practices conflict with cosmopolitan agendas. It also explores whether the imperatives of economic globalisation and individual consumption practices are opposed to cosmopolitan prospects for global solidarities. Cosmopolitanism, Markets and Consumption will be of interest to students and scholars across a range of disciplines including in the social sciences, businesses and marketing studies.

First Course

Puzzling Your Way Into Algebra

Setting the Table

Out There

Concrete5 Cookbook

Koi For Dummies

Creating Templates with Artisteer

The go-to guide to getting started with the BBC micro:bit and exploring all of its amazing capabilities. The BBC micro:bit is a pocket-sized electronic development platform built with education in mind. It was developed by the BBC in partnership with major tech companies, communities, and educational organizations to provide kids with a fun, easy, inexpensive way to develop their digital skills. With it, kids (and grownups) can learn basic programming and coding while having fun making virtual pets, developing games, and a whole lot more. Written by internationally bestselling tech author Gareth Halfacree and endorsed by the Micro:bit Foundation, The Official BBC micro:bit User Guide contains what you need to know to get up and running fast with the BBC micro:bit. Learn everything from taking your first steps with the BBC micro:bit to writing your own programs. You'll also learn how to expand its capabilities with add-ons through easy-to-follow, step-by-step instructions. Set up your BBC micro:bit and develop your digital skills Write code in JavaScript Blocks, JavaScript, and Python Discover the BBC micro:bit's built-in sensors Connect the BBC micro:bit to a Raspberry Pi to extend its capabilities Build your own circuits and create hardware The Official BBC micro:bit User Guide is your go-to source for learning all the secrets of the BBC micro:bit. Whether you're just beginning or have some experience, this book allows you to dive right in and experience everything the BBC micro:bit has to offer.

You may fancy yourself a sports fan, but chances are you don't know: A fish eyeball was used as the center of some nineteenth-century baseballs The race to make better billiard balls led to the invention of plastics The Nerf ball was originally created to be part of a board game featuring cavemen Balls are the unsung heroes of sports. They are smacked, flung, dribbled, crushed, thrown, and kicked. They're usually only the subject of scrutiny when something goes wrong: a tear, the application of an illegal foreign substance, or a dent from overuse. Nevertheless, if you're watching nearly any major sporting event from around the world, you're likely following the ball wondering where it will go next... The Secret History of Balls mines the stories and lore of sports and recreation to offer insight into 60 balls-whether they're hollow, solid, full of air, or stuffed with twine or made of leather, metal, rubber, plastic, or polyurethane-that give us joy on playing fields and in every arena from backyards to stadiums around the globe.