

Core J2ee Patterns 2nd Edition Syntro

With Pro JavaScript Design Patterns, you'll start with the basics of object-oriented programming in JavaScript applicable to design patterns, including making JavaScript more expressive, inheritance, encapsulation, information hiding, and more. The book then details how to implement and take advantage of several design patterns in JavaScript. Each chapter is packed with real-world examples of how the design patterns are best used and expert advice on writing better code, as well as what to watch out for. Along the way you'll discover how to create your own libraries and APIs for even more efficient coding. Helps readers eliminate performance problems, covering topics including bottlenecks, profiling tools, strings, algorithms, distributed systems, and servlets.

Enterprise JavaBeans (EJB) are a container-based component architecture that allow you to easily create secure, scalable and transactional enterprise applications. Developed as session beans, entity beans, or message-driven beans, EJBs are the critical business objects in any J2EE application. Professional EJB shows how to develop and deploy EJB applications using both the 1.1 and the new 2.0 specification. The addition of container-provided services, such as container-managed persistence, and security and transaction management, are covered in detail. As well as implementation details, the book also provides a number of strategies and patterns that can be applied when designing your EJB applications. Subsequently, it also suggests steps for taking existing EJBs and improving their performance. Finally, the book recognizes that one of the most difficult areas of EJB development is the deployment process. Thus it demonstrates how to deploy your EJB applications to some of the leading EJB containers including, BEA WebLogic, IBM WebSphere and Sybase EAServer. Who is this book for? Professional EJB is for professional Java developers who wish to build secure, scalable and transactional components. No knowledge of EJB is required, but a good knowledge of the Java programming language, and some familiarity with its server side aspects would be an advantage. What does this book cover? The fundamentals of EJB development, including session beans, entity beans (BMP and CMP), and message-driven beans; EJB services such as resource management, transactions, and security; designing EJB applications using patterns, strategies, and UML; improving EJB design through testing and performance; integrating EJBs with J2EE, COM, and CORBA; deployment instructions for leading application servers.

Architects of buildings and architects of software have more in common than most people think. Both professions require attention to detail, and both practitioners will see their work collapse around them if they make too many mistakes. It's impossible to imagine a world in which buildings get built without blueprints, but it's still common for software applications to be designed and built without blueprints, or in this case, design patterns.A software design pattern can be identified as "a recurring solution to a recurring problem." Using design patterns for software development makes sense in the same way that architectural design patterns make sense--if it works well in one place, why not use it in another? But developers have had enough of books that simply catalog design patterns without extending into new areas, and books that are so theoretical that you can't actually do anything better after reading them than you could before you started.Crawford and Kaplan's J2EE Design Patterns approaches the subject in a unique, highly practical and pragmatic way. Rather than simply present another catalog of design patterns, the authors broaden the scope by discussing ways to choose design patterns when building an enterprise application from scratch, looking closely at the real world tradeoffs that Java developers must weigh when architecting their applications. Then they go on to show how to apply the patterns when writing realworld software. They also extend design patterns into areas not covered in other books, presenting original patterns for data modeling, transaction / process modeling, and interoperability.J2EE Design Patterns offers extensive coverage of the five problem areas enterprise developers face: Maintenance (Extensibility) Performance (System Scalability) Data Modeling (Business Object Modeling) Transactions (process Modeling) Messaging (Interoperability) And with its careful balance between theory and practice, J2EE Design Patterns will give developers new to the Java enterprise development arena a solid understanding of how to approach a wide variety of architectural and procedural problems, and will give experienced J2EE pros an opportunity to extend and improve on their existing experience.

Ejb Design Patterns

Servlet Webserver Recipes in C#

Patterns, Rules, and Implementation

J2EE Best Practices

Effective Java

J2EE Platform Web Services

A tutorial and reference to Java-based APIs for application software development covers RMI, IDL, JAXP, JNDI, Java Servlets, and J2EE 1.3.

Software -- Software Engineering.

A multi-user game, web site, cloud application, or networked database can have thousands of users all interacting at the same time. You need a powerful, industrial-strength tool to handle the really hard problems inherent in parallel, concurrent environments. You need Erlang. In this second edition of the bestselling Programming Erlang, you'll learn how to write parallel programs that scale effortlessly on multicore systems. Using Erlang, you'll be surprised at how easy it becomes to deal with parallel problems, and how much faster and more efficiently your programs run. That's because Erlang uses sets of parallel processes-not a single sequential process, as found in most programming languages. Joe Armstrong, creator of Erlang, introduces this powerful language in small steps, giving you a complete overview of Erlang and how to use it in common scenarios. You'll start with sequential programming, move to parallel programming and handling errors in parallel programs, and learn to work confidently with distributed programming and the standard Erlang/Open Telecom Platform (OTP) frameworks.

You need no previous knowledge of functional or parallel programming. The chapters are packed with hands-on, real-world tutorial examples and insider tips and advice, and finish with exercises for both beginning and advanced users. The second edition has been extensively rewritten. New to this edition are seven chapters covering the latest Erlang features: maps, the type system and the Dialyzer, WebSockets, programming idioms, and a new stand-alone execution environment. You'll write programs that dynamically detect and correct errors, and that can be updated on the system. The book's also coverage of rebar (the de facto Erlang build system), and information on how to share and use Erlang projects on github, illustrated with examples from cowboy and bitcask. Erlang will change your view of the world, and of how you program. What You Need The Erlang/OTP system. Download it from erlang.org.

"With this book, Ted Neward helps you make the leap from being a good Java enterprise developer to a great developer!" --John Crupi, Sun Distinguished Engineer coauthor, Core J2EE Patterns If you want to build better Java enterprise applications and work more efficiently, look no further. Inside, you will find an accessible guide to the nuances of Java 2 Platform, Enterprise Edition (J2EE) development. Learn how to: Use in-process or local storage to avoid the network, see item 44 Set lower isolation levels for better transactional throughput, see item 35 Use Web services for open integration, see item 22 Consider your lookup carefully, see item 16 Pre-generate content to minimize processing, see item 65 Utilize role-based authorization, see item 63 Be robust in the face of failure, see item 7 Employ independent JREs for side-by-side versioning, see item 69 Ted Neward provides you with 75 easily digestible tips that will help you master J2EE development on a systemic and architectural level. His panoramic look at the good, the bad, and the ugly aspects of J2EE development will address your most pressing concerns. Learn how to design your enterprise systems so they adapt to future demands. Improve the efficiency of your code without compromising its correctness. Discover how to implement sophisticated functionality that is not directly supported by the language or platform. After reading Effective Enterprise Java , you will know how to design and implement better, more scalable enterprise-scope Java software systems.

Beginning Java EE 7

J2EE AntiPatterns

Implementing SOA Using Java EE

A Desktop Quick Reference

Spring In Action

Design Patterns

"The Java landscape is littered with libraries, tools, and specifications. What's been lacking is the expertise to fuse them into solutions to real-world problems. These patterns are the intellectual mortar for J2EE software construction."--John Vlissides, co-author of Design Patterns, the "Gang of Four" book "The authors of Core J2EE Patterns have harvested a really useful set of patterns. They show how to apply these patterns and how to refactor your system to take advantage of them. It's just like having a team of experts sitting at your side." --Grady Booch, Chief Scientist, Rational Software Corporation "The authors do a great job describing useful patterns for application architectures. The section on refactoring is worth the price of the entire book!" --Craig McClanahan, Struts Lead Architect and Specification Lead for JavaServer Faces "Core J2EE Patterns is the gospel that should accompany every J2EE application server ... Built upon the in-the-trenches expertise of its veteran architect authors, this volume unites the platform's many technologies and APIs in a way that application architects can use, and provides insightful answers to the whys, whens, and hows of the J2EE platform." --Sean Neville, JRun Enterprise Architect, Macromedia Developers often confuse learning the technology with learning to design with the technology. In this book, senior architects from the Sun Java Center share their cumulative design experience on Java 2 Platform, Enterprise Edition (J2EE) technology. The primary focus of the book is on patterns, best practices, design strategies, and proven solutions using the key J2EE technologies including JavaServer Pages(TM) (JSP(TM)), Servlets, Enterprise JavaBeans(TM) (EJB(TM)), and Java(TM) Message Service (JMS) APIs. The J2EE Pattern Catalog with 21 patterns and numerous strategies is presented to document and promote best practices for these technologies. Core J2EE Patterns, Second Edition offers the following: J2EE Pattern Catalog with 21 patterns--fully revised and newly documented patterns providing proven solutions for enterprise applications Design strategies for the presentation tier, business tier, and integration tier Coverage of message servlets, JSP, EJB, JMS, and Web Services J2EE technology bad practices Refactorings to improve existing designs using patterns Fully illustrated with UML diagrams Extensive sample code for patterns, strategies, and refactorings.

Core J2EE PatternsBest Practices and Design StrategiesPrentice Hall Professional

Provides example programs and their source code to explore concepts and technologies including Enterprise JavaBeans, JavaServer Pages, Java Message Service, and Java Naming and Directory Interface.

400+ Java/J2EE interview questions with clear and concise answers for: job seekers (junior/senior developers, architects, team/technical leads), promotion seekers, pro-active learners and interviewers. Lulu top 100 best seller. Increase your earning potential by learning, applying and succeeding. Learn the fundamentals relating to Java/J2EE in an easy to understand questions and answers approach. Covers 400+ popular interview Q&A with lots of diagrams, code samples, code snippets, cross referencing and comparisons. This is not only an interview guide but also a quick reference guide, a refresher material and a roadmap covering a wide range of Java/J2EE related topics. More Java J2EE interview questions and answers & resume resources at http://www.lulu.com/java-succes

J2EE Design Patterns

Core J2EE patterns

Elements of Reusable Object-Oriented Software

Help for Server Side Java Developers

Pro JavaScript Design Patterns

Enterprise Integration Patterns

Servlets are an exciting and important technology that ties Java to the Web, allowing programmers to write Java programs that create dynamic web content.Java Servlet Programming covers everything Java developers need to know to write effective servlets. It explains the servlet lifecycle, showing how to use servlets to maintain state information effortlessly. It also describes how to serve dynamic web content, including both HTML pages and multimedia data, and explores more advanced topics like integrated session tracking, efficient database connectivity using JDBC, applet-servlet communication, interservlet communication, and internationalization. Readers can use the book's numerous real-world examples as the basis for their own servlets. The second edition has been completely updated to cover the new features of Version 2.2 of the Java Servlet API. It introduces chapters on servlet security and advanced communication, and also introduces several popular tools for easier integration of servlet technology with dynamic web pages. These tools include JavaServer Pages (JSP), Tea, XMLC, and the Element Construction Set.In addition to complete coverage of 2.2 specification, Java Servlet programming, 2nd Edition, also contains coverage of the new 2.3 final draft specification.

Master C++ "The Qt Way" with Modern Design Patterns and Efficient Reuse This fully updated, classroom-tested book teaches C++ "The Qt Way," emphasizing design patterns and efficient reuse. Readers will master both the C++ language and Qt libraries, as they learn to develop maintainable software with well-defined code layers and simple, reusable classes and functions. Every chapter of this edition has been improved with new content, better organization, or both. Readers will find extensively revised coverage of QObjects, Reflection, Widgets, Main Windows, Models and Views, Databases, Multi-Threaded Programming, and Reflection. This edition introduces the powerful new Qt Creator IDE; presents new multimedia APIs; and offers extended coverage of Qt Designer and C++ Integration. It has been restructured to help readers start writing software immediately and write robust, effective software sooner. The authors introduce several new design patterns, add many quiz questions and labs, and present more efficient solutions relying on new Qt features and best practices. They also provide an up-to-date C++ reference section and a complete application case study. Master C++ keywords, literals, identifiers, declarations, types, and type conversions. Understand classes and objects, organize them, and describe their interrelationships. Learn consistent programming style and naming rules. Use lists, functions, and other essential techniques. Define inheritance relationships to share code and promote reuse. Learn how code libraries are designed, built, and reused. Work with QObject, the base class underlying much of Qt. Build graphical user interfaces with Qt widgets. Use templates to write generic functions and classes. Master advanced reflective programming techniques. Use the Model-View framework to cleanly separate data and GUI classes. Validate input using regular expressions and other techniques. Parse XML data with SAX, DOM, and QDomStreamReader. Master today's most valuable creational and structural design patterns. Create, use, monitor, and debug processes and threads. Access databases with Qt's SQL classes. Manage memory reliably and efficiently. Understand how to effectively manage QThreads and use QtConcurrent algorithms. Click here to obtain supplementary materials for this book.

Build robust, scalable, end-to-end business solutions with J2EE(TM) Web Services. This is the definitive practitioner's guide to building enterprise-class J2EE Web Services that integrate with any B2B application and interoperate with any legacy system. Sun senior architect Ray Lai introduces 25 vendor-independent architectural patterns and best practices for designing Web Services that deliver outstanding performance, scalability, and reliability. Lai takes you to the frontiers of emerging Web Services technologies, showing how to make the most of today's leading-edge tools, from Java Web Services Developer Pack to Apache Axis. Coverage includes: Web Services: making the business case, and overcoming the technical and business challenges Real-life examples and scenarios, and a start-to-finish application case study Expert guidance on reducing risk and avoiding implementation pitfalls Building complete business solutions with rich messaging and workflow collaboration Mainframe interoperability and B2B integration within and beyond the enterprise Framework and methodology to develop your Web Services patterns and best practices Up-to-the-minute coverage of Web Services security New applications: service consolidation, wireless, and more An extensive library of links to Web resources, reference material, and vendors Whether you're an architect, designer, project leader, or developer, these are the best practices, patterns, and techniques you need to succeed with Web services in your enterprise environment. Enterprises seeking to leverage Web Services to revolutionize the ways they deliver services to customers, partners, and employees will find the answers they need in this book. "Ray Lai's J2EETM Platform Web Services is a comprehensive look at J2EE platform architecture and should be a must read for any serious Web Services developer." --Larry Tabb, Senior Strategic Advisor, Tower Group "This is a book for true practitioners. It's for those interested in designing and implementing Web Services now-and preparing for new opportunities on the horizon." --Jonathan Schwartz, Executive Vice President, Sun Microsystems

Larman covers how to investigate requirements, create solutions and then translate designs into code, showing developers how to make practical use of the most significant recent developments. A summary of UML notation is included

Enterprise Java Programming with IBM WebSphere

Effective Enterprise Java

PRO EJB,

Software for a Concurrent World

Professional Java Development with the Spring Framework

& - Everything Java developers need to start building J2EE applications using WebSphere Tools for the WebSphere Application Server & - Hands-on techniques and case studies: servlets, JSP, EJB, IBM VisualAge for Java, and more & - Written by IBM insiders for IBM Press

Following her autobiography of Red ("a spellbinding achievement" --Susan Sontag), a new collection of poetry and prose that displays Anne Carson's signature mixture of opposites--the classic and the modern, cinema and print, narrative and verse. Inkten in the Off Hours, Carson reinvents figures as diverse as Oedipus, Emily Dickinson, and Audubon. She views the writings of Sappho, St. Augustine, and Catullus through a modern lens. She sets up startling juxtapositions (Lazarus among video paraphernalia; Virginia Woolf and Thucydides discussing the war). And in a final prose poem, she meditates on the recent death of her mother. With its quiet, acute spirituality, its fearless wit and sensuality, and its joyful understanding that "the fact of the matter for humans is imperfection,"Inkten in the Off Hoursshows us "the most exciting poet writing in English today" (Michael Ondaatje) at her best. From the Hardcover edition.

Learn how to apply robust application design to your J2EE projects There are a number of best practices you need to consider to build highly effective J2EE components and integrate them into applications. These practices include evaluating and selecting the right set of software components and services to handle the job. In this book, Darren Broemmer supplies you with a set of best practices for J2EE development and then teaches you how to use them to construct an application architecture referred to as the reference architecture. The design and implementation of the reference architecture is based on a set of guiding principles that are used to optimize and automate J2EE development. In addition to the author's thorough discussions of the latest technologies for J2EE implementation-including EJB 2, Jakarta Struts, Servlets, Java Server Pages, UML, design patterns, Common Business Logic Foundation components, and XML-Broemmer addresses such topics as: Understanding J2EE application architecture Building business applications with J2EE, a business object architecture, and extensible components created with design patterns Designing and implementing a sample banking Web application Integrating proven performance-engineering and optimization practices in the development process Using metadata-driven, configurable foundation components to automate much of the development and processing of Web-based business applications The companion Web site contains the source code for a Common Business Logic Foundation and sample applications from the book, including a Jakarta Struts project and a banking application. Links to the Jakarta Struts frameworks and J2EE application servers such as BEA WebLogic and IBM WebSphere are also provided.

Learning a complex, new language is not an easy task especially when it is an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast. It's fun, and it's effective. And, despite your playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand this book's for you.

Second Edition

Java Servlet Programming

Designing Enterprise Applications with the J2EE Platform

Head First Servlets and JSP

Head First Java

best practices and design strategies

What is this book about? Expert One-on-One J2EE Development without EJB shows javadevelopers and architects how to build robust J2EE applicationswithout having to use Enterprise JavaBeans (EJB). This practical,code-intensive guide provides best practices for using simpler andmore effective methods and tools, including JavaServer pages,servlets, and lightweight frameworks. What does this book cover? The book begins by examining the limits of EJB technology— what it does well and not so well. Then the authors guideyou through alternatives to EJB that you can use to create higherquality applicationsfaster and at lower cost — both agilmethods as well as new classes of tools that have evolved over thepast few years. They then dive into the details, showing solutions based on thelightweight framework they pioneered on SourceForge — one ofthe most innovative open source communities. They demonstrate howto leverage practical techniques and tools, including the popularopen source Spring Framework and Hibernate. This book also guidesyou through productive solutions to core problems, such astransaction management, persistence, remoting, and Web tier design. You will examine how these alternatives affect testing,performance, and scalability, and discover how lightweightarchitectures can slash time and effort on many projects. What will you learn from this book? Here are some details on what you'll find in this book: How to find the simplest and most maintainable architecture foryour application Effective transaction management without EJB How to solve common problems in enterprise software developmentusing AOP and Inversion of Control Web tier design and the place of the Web tier in awell-designed J2EE application Effective data access techniques for J2EE applications withJDBC, Hibernate, and JDO How to leverage open source products to improve productivityand reduce custom coding How to design for optimal performance and scalability

Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization Offers practical guidance on when not to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB This is the authoritative reference for understanding and using the NetBeans Integrated Development Environment for creating new software with Java. Contains a detailed tutorial.

The Spring Framework is a major open source application development framework that makes Java/J2EE(TM) development easier and more productive. This book shows you not only what Spring can do but why, explaining its functionality and motivation to help you use all parts of the framework to develop successful applications. You will be guided through all the Spring features and see how they form a coherent whole. In turn, this will help you understand the rationale for Spring's approach, when to use Spring, and how to follow best practices. All this is illustrated with a complete sample application. When you finish the book, you will be well equipped to use Spring effectively in everything from simple Web applications to complex enterprise applications. What you will learn from this book * The core Inversion of Control container and the concept of Dependency Injection * Spring's Aspect Oriented Programming (AOP) framework and why AOP is important in J2EE development * How to use Spring's programmatic and declarative transaction management services effectively * Ways to access data using Spring's JDBC functionality, iBATIS SQL Maps, Hibernate, and other O/R mapping frameworks * Spring services for accessing and implementing EJBs * Spring's remoting framework Who this book is for This book is for Java/J2EE architects and developers who want to gain a deeper knowledge of the Spring Framework and use it effectively. Wrox Professional guides are planned and written by working programmers to meet the real-world needs of programmers, developers, and IT professionals. Focused and relevant, they address the issues technology professionals face every day. They provide examples, practical solutions, and expert education in new technologies, all designed to help programmers do a better job.

UML Distilled

Programming Erlang

Java Message Service

Spring Boot in Action

Essential Software Architecture

Patterns in the Real World

'Programming .NET Components', second edition, updated to cover .NET 2.0., introduces the Microsoft .NET Framework for building components on Windows platforms. From its many lessons, tips, and guidelines, readers will learn how to use the .NET Framework to program reusable, maintainable, and robust components.

Job titles like "Technical Architect" and "Chief Architect" nowadays abound in software industry, yet many people suspect that "architecture" is one of the most overused and least understood terms in professional software development. Gorton's book tries to resolve this dilemma. It concisely describes the essential elements of knowledge and key skills required to be a software architect. The explanations encompass the essentials of architecture thinking, practices, and supporting technologies. They range from a general understanding of structure and quality attributes through technical issues like middleware components and service-oriented architectures to recent technologies like model-driven architecture, software product lines, aspect-oriented design, and the Semantic Web, which will presumably influence future software systems. This second edition contains new material covering design and architecture patterns, enterprise service bus technologies, RESTful Web services, and a case study on how to use the Medici integration framework. All approaches are illustrated by an ongoing real-world example. So if you work as an architect or senior designer (or want to someday), or if you are a student in software engineering, here is a valuable and yet approachable knowledge source for you. Java Enterprise Edition (Java EE) continues to be one of the leading Java technologies and platforms. Beginning Java EE 7 is the first tutorial book on Java EE 7. Step by step and easy to follow, this book describes many of the Java EE 7 specifications and reference implementations, and shows them in action using practical examples. This definitive book also uses the newest version of GlassFish to deploy and administer the code examples. Written by an expert member of the Java EE specification request and review board in the Java Community Process (JCP), this book contains the best information possible, from an expert's perspective on enterprise Java technologies. What you'll learn Get started with the latest version of the Java EE Platform. Explore and use the EJB and JPA APIs from entities to session beans to message driven beans, and more. Discover web tier development APIs including JSP, Facelets and Expression Language. Uncover SOAP web services, RESTful web services, and more available in this latest Java EE. Create dynamic user interfaces for your enterprise and transactional Java applications. Who this book is for This book is for Java or Spring programmers with some experience and those new to Java EE platform. Architects will also find information about how to layer their Java EE applications. Table of Contents Java EE 7 Environment Context and Dependency Injection Bean Validation Java Persistence API Object-Relational Mapping Managing Persistent Object Enterprise Java Beans Callbacks, Timer Service, and Authorization Interceptors and Transactions JavaServer Faces Processing and Navigation XML and JSON Messaging SOAP Web Services RESTful Web Service

Definitive, Comprehensive SCEA Exam Prep--Straight from Sun's Exam Developers! This book delivers complete, focused review for Sun's new Sun Certified Enterprise Architect (SCEA) for Java EE certification exam--straight from two of the exam's creators! SCEA lead developer/assessor Mark Cade and SCEA lead developer/assessor Humphrey Shell offer powerful insights, real-world architectural case studies, and challenging sample questions that systematically cover the actual exam. For every question, the authors show why the right answers are right--and why the other answers are wrong. Code and Shell cover every SCEA exam topic, skill, and technique, including: Understanding system architecture and its goals Decomposing larger systems into components organized by tiers or layers Addressing requirements for scalability, maintainability, reliability, availability, extensibility, performance, and security Building effective web (presentation) tiers, and analyzing tradeoffs associated with using web frameworks Leveraging EJB 3's enhancements for business tier development Covering new enhancements in the JEE 5 platform Choosing and architecting the best integration and messaging components for your system Using the Java security model to enforce confidentiality, integrity, authorization, authentication, and non-repudiation Using the most powerful and useful Java EE architecture patterns Documenting Java EE architectures through visual models and narratives The authors also present detailed guidance for handling every element of the SCEA exam--including your development and defense of a complete real-world architectural solution.

Introduction to Design Patterns in C++ with Qt

The J2EE Tutorial

A Brief Guide to the Standard Object Modeling Language

Best Practices and Design Strategies

Design and Build .NET Applications Using Component-Oriented Programming

Java/J2EE Job Interview Companion

Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the c:out tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

"The flip-side of Patterns, AntiPatterns provide developers with formal descriptions of common development gaffes that can derail a project along with practical guidelines on how to avoid them. In this book, the authors present dozens of Java AntiPatterns that tackle many of Java's biggest trouble spots for programming with EJB, JSP, Servlets, and more. Each AntiPattern is documented with real-world examples, code, and refactored (or escape-route) solutions, and the book uses UML (where appropriate) to diagram improved solutions. All code examples from the book are available to the reader on the book's companion Web site."

A rigorous and practical framework for modeling business systems Pares object modeling down to its core concepts, making it easier than ever. Twelve object collaboration patterns that address virtually any business scenario Powerful techniques – not fancy notation! Streamlined Object Modeling presents the first rigorous, practical framework for object modeling complex business domains, rules, and systems. Three world-renowned leaders in object development have pared object modeling down to the core concepts for all business domains, business rules, and business services. Starting from the first principles of "object think," the authors offer a fully integrated approach to building, validating, and critiquing object models. Coverage includes: Proven principles and techniques for successfully modeling the structure and operations of any business domain. Guidelines for finding and associating objects, assembling object models, and distributing system behavior among objects. Rigorous methods for discovering, organizing, and implementing business rules around objects. Twelve all-encompassing "collaboration patterns" – what they represent, how they relate, and how to apply them. Five kinds of business rules, three types of services, and six categories of properties completely specify object-oriented business requirements From start to finish, the book makes extensive use of examples drawn from real commercial applications. To illustrate how streamlined object modeling flows from analysis to code, it also presents a complete case study derived from a real-world application, and implemented in two leading object-oriented languages-Java, and the Squeak implementation of Smalltalk.

This book is a thorough introduction to Java Message Service (JMS), the standard Java application program interface (API) from Sun Microsystems that supports the formal communication known as "messaging" between computers in a network. JMS provides a common interface to standard messaging protocols and to special messaging services in support of Java programs. The messages exchange crucial data between computers, rather than between users--information such as event notification and service requests. Messaging is often used to coordinate programs in dissimilar systems or written in different programming languages.Using the JMS interface, a programmer can invoke the messaging services of IBM's MQSeries, Progress Software's SonicMQ, and other popular messaging product vendors. In addition, JMS supports messages that contain serialized Java objects and messages that contain Extensible Markup Language (XML) pages.Messaging is a powerful new paradigm that makes it easier to uncouple different parts of an enterprise application. Messaging clients work by sending messages to a message server, which is responsible for delivering the messages to their destination. Message delivery is asynchronous, meaning that the client can continue working without waiting for the message to be delivered. The contents of the message can be anything from a simple text string to a serialized Java object or an XML document.Java Message Service shows how to build applications using the point-to-point and publish-and-subscribe models; how to use features like transactions and durable subscriptions to make an application reliable; and how to use messaging within Enterprise JavaBeans. It also introduces a new EJB type, the MessageDrivenBean, that is part of EJB 2.0, and discusses integration of messaging into J2EE.

A Brain-Friendly Guide

Sun Certified Enterprise Architect for Java EE Study Guide

Java Performance Tuning

Java Design Patterns, Automation, and Performance

NetBeans: The Definitive Guide

Programming .NET Components

Are you looking for a deeper understanding of the Java™ programming language so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! Effective Java™, Second Edition, brings together seventy-eight indispensable programmer 's rules of thumb: working, best-practice solutions for the programming challenges you encounter every day. This highly anticipated new edition of the classic, Jolt Award-winning work has been thoroughly updated to cover Java SE 5 and Java SE 6 features introduced since the first edition. Bloch explores new design patterns and language idioms, showing you how to make the most of features ranging from generics to enums, annotations to autoboxing. Each chapter in the book consists of several " items " presented in the form of a short, standalone essay that provides specific advice, insight into Java platform subtleties, and outstanding code examples. The comprehensive descriptions and explanations for each item illuminate what to do, what not to do, and why. Highlights include: New coverage of generics, enums, annotations, autoboxing, the for-each loop, varargs, concurrency utilities, and much more Updated techniques and best practices on classic topics, including objects, classes, libraries, methods, and serialization How to avoid the traps and pitfalls of commonly misunderstood subtleties of the language Focus on the language and its most fundamental libraries: java.lang, java.util, and, to a lesser extent, java.util.concurrent and java.io Simply put, Effective Java™, Second Edition, presents the most practical, authoritative guidelines available for writing efficient, well-designed programs.

More than 300,000 developers have benefited from past editions of UML Distilled. This third edition is the best resource for quick, no-nonsense insights into understanding and using UML 2.0 and prior versions of the UML. Some readers will want to quickly get up to speed with the UML 2.0 and learn the essentials of the UML. Others will use this book as a handy, quick reference to the most common parts of the UML. The author delivers on both of these promises in a short, concise, and focused presentation. This book describes all the major UML diagram types, what they're used for, and the basic notation involved in creating and deciphering them. These diagrams include class, sequence, object, package, deployment, use case, state machine, activity, communication, composite structure, component, interaction overview, and timing diagrams. The examples are clear and the explanations cut to the fundamental design logic. Includes a quick reference to the most useful parts of the UML notation and a useful summary of diagram types that were added to the UML 2.0. If you are like most developers, you don't have time to keep up with all the new innovations in software engineering. This new edition of Fowler's classic work gets you acquainted with some of the best thinking about efficient object-oriented software design using the UML--in a convenient format that will be essential to anyone who designs software professionally.

The Practitioner 's Guide to Implementing SOA with Java EE Technologies This book brings together all the practical insight you need to successfully architect enterprise solutions and implement them using SOA and Java EE technologies. Writing for senior IT developers, strategists, and enterprise architects, the authors cover everything from concepts to implementation, requirements to tools. The authors first review the Java EE platform 's essential elements in the context of SOA and web services deployment, and demonstrate how Java EE has evolved into the world 's best open source solution for enterprise SOA. After discussing standards such as SOAP, WSDL, and UDDI, they walk through implementing each key aspect of SOA with Java EE. Step by step, you ' ll learn how to integrate service-oriented web and business components of Java EE technologies with the help of process-oriented standards such as BPEL/CDL into a coherent, tiered enterprise architecture that can deliver a full spectrum of business services. Implementing SOA Using Java™ EE concludes with a section-length case study that walks through analyzing a company 's requirements, creating an effective SOA architecture, and building a concise proof-of-concept prototype with NetBeans IDE. Coverage includes Using Java EE technologies to simplify SOA implementation Mastering messaging, service descriptions, registries, orchestration, choreography, and other essential SOA concepts Building an advanced web services infrastructure for implementing SOA Using Java Persistence API to provide for persistence Getting started with Java Business Integration (JBI), the new open specification for delivering SOA Implementing SOA at the web and business tiers Developing, configuring, and deploying SOA systems with NetBeans IDE Constructing SOA systems with NetBeans SOA Pack

Solve your Selenium WebDriver problems with this quick guide to automated testing of web applications with Selenium WebDriver in C#. Selenium WebDriver Recipes in C#, Second Edition contains hundreds of solutions to real-world problems, with clear explanations and ready-to-run Selenium test scripts that you can use in your own projects. You'll learn: How to locate web elements and test functions for hyperlinks, buttons, TextFields and TextAreas, radio buttons, CheckBoxes, and more How to use Selenium WebDriver for select lists, navigation, assertions, frames, file upload and pop-up dialogs How to debug test scripts and test data How to manage and deal with browser profiles and capabilities " /li> How to manage tests for advanced user interactions and experiences (UX) How to work with and manage tests and testing using Selenium Remote Control and Selenium Server AudienceThis book is for experienced .NET and C# Windows application programmers/developers.

Core J2EE Patterns

Java Enterprise in a Nutshell

Streamlined Object Modeling

Passing the Sun Certified Web Component Developer Exam

APPLYING UML & PATTERNS 3RD EDITION

Expert One-on-One J2EE Development without EJB

Explains how to leverage Java's architecture and mechanisms to design enterprise applications and considers code modularity, nonduplication, network efficiency, maintainability, and reusability.

Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. About the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents Bootstrapping Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies

Spring in Action introduces you to the ideas behind Spring and then quickly launches into a hands-on exploration of the framework. Combining short code snippets and an ongoing example developed throughout the book, it shows you how to build simple and efficient J2EE applications. You will see how to solve persistence problems using the leading open-source tools, and also how to integrate your application with the most popular web frameworks. You will learn how to use Spring to manage the bulk of your infrastructure code so you can focus on what really matters your critical business needs. Spring in Action has been completely updated to cover the exciting new features of Spring 2.0. The book begins by introducing you to the core concepts of Spring and then quickly launches into a hands-on exploration of the framework.Part 1 - Spring EssentialsPart 2 - Spring in the Business LayerPart 3 - Spring in the Web Layer

Mastering Enterprise JavaBeans