

Core Javasever Faces 4th Edition Core Series

Updated for Java SE 8, this book teaches the three most important topics in Java programming: the language syntax, object-oriented programming (OOP) and Java core libraries. This book introduces important programming concepts and is a guide to building real-world applications, both desktop and web-based. The coverage is the most comprehensive one can find in a beginner's book.

Cay Horstmann offers readers an effective means for mastering computing concepts and developing strong design skills. This book introduces object-oriented fundamentals critical to designing software and shows how to implement design techniques. The author's clear, hands-on presentation and outstanding writing style help readers to better understand the material.

- A Crash Course in Java
- The Object-Oriented Design Process
- Guidelines for Class Design
- Interface Types and Polymorphism
- Patterns and GUI Programming
- Inheritance and Abstract Classes
- The Java Object Model
- Frameworks
- Multithreading
- More Design Patterns

This volume contains the proceedings of the Fourth International Conference on Advances in Information Systems (ADVIS) held in Izmir, Turkey, October, 18-20, 2006. This is the fourth conference dedicated to the memory of Professor Esen Ozkarahan, who was one of the pioneers of database machine research and a founder of database systems in Turkey. The main goal of the conference is to bring together researchers from all around the world working in different areas of information systems to share new ideas and represent their latest results. This time we received 120 submissions from 27 countries. The Program Committee selected 38 papers for presentation at the conference. The invited and accepted contributions covered the main research topics - lated to information systems such as information representation and exchange, databases and datawarehouses, Semantic Web and ontologies, data mining and knowledge discovery, information retrieval and knowledge engineering, archit- ture of information systems, and distributed and wireless information systems. All these topics were discussed in detail during the conference. The success of the conference was dependent on the hard work of a large numberofpeople. We gratefullyacknowledgethemembersoftheProgramC- mittee, who helped to coordinate the process of refereeing all submitted papers. We also thank all the other specialists and our additional referees, who reviewed the papers.

Explains exciting new JavaServer Faces framework components and then shows you how to put them to work with real-world examples and usable codes. Developers of varying skill levels learn to quickly and easily build Web applications by assembling reusable UI components in a page, connecting these components to an application data source, and wiring client-generated events to server-side event handlers.

Java EE 8 Recipes

PrimeFaces Cookbook - Second Edition

Big C++

Java: A Beginner's Tutorial (4th Edition)

Java Concepts: Late Objects, 3rd Edition

Advances in Information Systems

In Java Concepts, Cay Horstmann provides a comprehensive introduction to fundamental programming techniques and design skills helping the student master basic concepts. Realistic programming examples, homework assignments, and lab exercises build student problem-solving abilities.

Dieses Buch zeigt von Grund auf, wie man Software systematisch entwickelt. Es ist sowohl für den Unterricht als auch zum

Selbststudium geeignet. Als Programmiersprache wird Java in der Version 8 verwendet. Das Buch beschreibt Java in allen wichtigen Einzelheiten und vermittelt darüber hinaus allgemeine Programmiertechniken, die auch in anderen Sprachen Gültigkeit haben. Dazu gehören: - Algorithmisches Denken. Wie formuliert man Algorithmen? Wie wählt man die richtigen Datenstrukturen und Anweisungsarten? Wie führt man systematische Korrektheitsüberlegungen durch? - Systematischer Programmentwurf. Wie zerlegt man komplexe Aufgaben systematisch in kleinere Teilaufgaben, die dann als Methoden, Klassen und Pakete einfach zu implementieren und modular zusammensetzen sind? - Moderne Softwarekonzepte. Wie setzt man Rekursion, dynamische Datenstrukturen, Datenabstraktion, Vererbung, dynamische Bindung, Generizität, Ausnahmebehandlung, Parallelität oder Lambda-Ausdrücke ein, um Probleme zu lösen? - Programmierstil. Wie schreibt man Programme so, dass sie nicht nur korrekt, sondern auch elegant, effizient und lesbar sind? Reihenfolge und Umfang der Kapitel entsprechen einer zweistündigen Vorlesung über ein Semester. Jedes Kapitel enthält zahlreiche Übungsaufgaben, mit denen das Gelernte vertieft werden kann. In der 5. Auflage wurden die neuen Sprachmerkmale von Java 8 aufgenommen, also vor allem Lambda-Ausdrücke und Default-Methoden in Interfaces. Webseite zum Buch: <http://ssw.jku.at/JavaBuch> - Musterlösungen zu den Übungsaufgaben - Ein-/Ausgabeklassen In und Out - Folien einer Mustervorlesung - Links

The #1 Guide for Serious Programmers: Fully Updated for Java SE 9, 10 & 11 Cay Horstmann's Core Java, Volume I—Fundamentals, Eleventh Edition, is the definitive guide to writing robust, maintainable code with the Java SE 9, 10, and 11 language and libraries. Horstmann writes for serious programmers who use Java in production projects, and need a deep, practical understanding of the language and API. Throughout, he delivers what you need most: hundreds of real (non-toy) examples revealing the most powerful, effective ways to get the job done. Updated examples reflect the new var keyword and take advantage of improvements in the Java API. You'll learn how to use JShell's new Read-Eval-Print Loop (REPL) for more rapid and exploratory development, and apply new features of the APIs for streams, input/output, processes, and concurrency. In this first of two volumes, Horstmann offers in-depth coverage of fundamental Java and UI programming, including object-oriented programming, generics, collections, lambda expressions, Swing design, concurrency, and functional programming. If you're an experienced programmer moving to Java SE 9, 10, or 11, there's no

better source for expert insight, solutions, and code. Master foundational techniques, idioms, and best practices for writing superior Java code Efficiently implement encapsulation and inheritance Use sound principles of object-oriented design Leverage the full power of objects with interfaces, lambda expressions, and inner classes Harden programs through effective exception handling and debugging Write safer, more reusable code with generic programming Improve performance and efficiency with Java's standard collections Build cross-platform GUIs with the Swing toolkit Fully utilize multicore processors with Java's improved concurrency See Core Java, Volume II—Advanced Features, Eleventh Edition (ISBN-13: 978-0-13-516631-4), for expert coverage of Java 9, 10, and 11 enterprise features, the module system, annotations, networking, security, and advanced UI programming. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

The Java EE 6 Tutorial: Basic Concepts, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. Starting with expert guidance on web tier technologies, including JavaServer Faces and Facelets, this book also covers building web services using JAX-WS and JAX-RS, developing business logic with Enterprise JavaBeans components, accessing databases using the Java Persistence API, securing web and enterprise applications, and using Contexts and Dependency Injection for the Java EE platform. This edition contains extensive new material throughout, including detailed introductions to the latest APIs and platform features, and instructions for using the latest versions of GlassFish Server Open Source Edition and NetBeans IDE. Key platform features covered include Convention over configuration, so developers need specify only those aspects of an application that vary from the convention Annotated POJOs (Plain Old Java Objects) with optional XML configuration Simplified but more flexible packaging Lightweight Web Profile that is ideal for developing web applications The Java Series...from the Source Since 1996, when Addison-Wesley published the first edition of The Java Programming Language by Ken Arnold and James Gosling, this series has been the place to go for complete, expert, and definitive information on Java technology. The books in this series provide the detailed information developers need to build effective, robust, and portable applications and are an indispensable resource for anyone using the Java platform.

Migrating Legacy Applications: Challenges in Service Oriented Architecture and Cloud Computing Environments

Java Server Faces In Action

Big Java

Mastering Enterprise JavaBeans

JavaServer Faces Programming

Help for Server-Side Java Developers

Big C++: Late Objects, 3rd Edition focuses on the essentials of effective learning and is suitable for a two-semester introduction to programming sequence. This text requires no prior programming experience and only a modest amount of high school algebra. It provides an approachable introduction to fundamental programming techniques and design skills, helping students master basic concepts and become competent coders. The second half covers algorithms and data structures at a level suitable for beginning students. Horstmann and Budd combine their professional and academic experience to guide the student from the basics to more advanced topics and contemporary applications such as GUIs and XML programming. More than a reference, Big C++ provides well-developed exercises, examples, and case studies that engage students in the details of useful C++ applications. Choosing the enhanced eText format allows students to develop their coding skills using targeted, progressive interactivities designed to integrate with the eText. All sections include built-in activities, open-ended review exercises, programming exercises, and projects to help students practice programming and build confidence. These activities go far beyond simplistic multiple-choice questions and animations. They have been designed to guide students along a learning path for mastering the complexities of programming. Students demonstrate comprehension of programming structures, then practice programming with simple steps in scaffolded settings, and finally write complete, automatically graded programs. The perpetual access VitalSource Enhanced eText, when integrated with your school's learning management system, provides the capability to monitor student progress in VitalSource SCORECenter and track grades for homework or participation. *Enhanced eText and interactive functionality available through select vendors and may require LMS integration approval for SCORECenter. Provides example programs and their source code to explore concepts and technologies including Enterprise JavaBeans,

JavaServer Pages, Java Message Service, and Java Naming and Directory Interface.

Beginning JSP", JSF", and Tomcat Web Development is all you need to develop dynamic web applications using JSP, connect to databases with JSF, and put them into action using the world s most popular open source Java web server, Apache Tomcat.

· Introducing Javasever Pages And Tomcat· JSP Explained· The Web Page· Databases· At Face Value (JSF Primer)· Communicating With XML· Tomcat 6· Eshop

Big Java: Early Objects, 7th Edition focuses on the essentials of effective learning and is suitable for a two-semester

introduction to programming sequence. This text requires no

prior programming experience and only a modest amount of

high school algebra. Objects and classes from the standard

library are used where appropriate in early sections with

coverage on object-oriented design starting in Chapter 8. This

gradual approach allows students to use objects throughout

their study of the core algorithmic topics, without teaching bad

habits that must be un-learned later. The second half covers

algorithms and data structures at a level suitable for beginning

students. Choosing the enhanced eText format allows students

to develop their coding skills using targeted, progressive

interactivities designed to integrate with the eText. All

sections include built-in activities, open-ended review

exercises, programming exercises, and projects to help

students practice programming and build confidence. These

activities go far beyond simplistic multiple-choice questions

and animations. They have been designed to guide students

along a learning path for mastering the complexities of

programming. Students demonstrate comprehension of

programming structures, then practice programming with

simple steps in scaffolded settings, and finally write complete,

automatically graded programs. The perpetual access

VitalSource Enhanced eText, when integrated with your

school's learning management system, provides the capability

to monitor student progress in VitalSource SCORECenter and

track grades for homework or participation. *Enhanced eText

and interactive functionality available through select vendors

and may require LMS integration approval for SCORECenter.

Basic Concepts

Late Objects

The Bulgarian C# Book

Murach's Java Servlets and JSP

Rational Application Developer V7 Programming Guide Beginning Jsp, Jsf And Tomcat Web Development: From Novice To Professional

"This book presents a closer look at the partnership between service oriented architecture and cloud computing environments while analyzing potential solutions to challenges related to the migration of legacy applications"--Provided by publisher.

This is the eBook version of the printed book. Based on material from the forthcoming second edition of Core JavaServer™ Faces by David Geary and Cay Horstmann, this short cut explores how to use JavaServer Faces and AJAX (Asynchronous JavaScript with XMLHttpRequest) to create rich user interfaces. Starting with a brief review of Ajax fundamentals, it goes on to cover Implementing Ajax with a servlet in a JSF application Using JSF phase listeners for more complex Ajax scenarios Form completion and real-time validation Accessing UI view state from an Ajax call Client-side state saving and Ajax Direct Web Remoting with DWR Finally, after concisely explaining JSF components that wrap existing JavaScript components using Prototype, Scriptaculous, Dojo, and Rico, this Short Cut briefly explores how to use the Ajax4jsf framework to seamlessly integrate Ajax into JSF applications.

Scala is a modern programming language for the Java Virtual Machine (JVM) that combines the best features of object-oriented and functional programming languages. Using Scala, you can write programs more concisely than in Java, as well as leverage the full power of concurrency. Since Scala runs on the JVM, it can access any Java library and is interoperable with Java frameworks. Scala for the Impatient concisely shows developers what Scala can do and how to do it. In this book, Cay Horstmann, the principal author of the international best-selling Core Java™, offers a rapid, code-based introduction that's completely practical. Horstmann introduces Scala concepts and techniques in "blog-sized" chunks that you can quickly master and apply. Hands-on activities guide you through well-defined stages of competency, from basic to expert. Coverage includes Getting started quickly with Scala's interpreter, syntax, tools, and unique idioms Mastering core language features: functions, arrays, maps, tuples, packages, imports, exception handling, and more Becoming familiar with object-oriented programming in Scala: classes, inheritance, and traits Using Scala for real-world programming tasks: working with files, regular expressions, and XML Working with higher-order functions and the powerful Scala collections library Leveraging Scala's powerful pattern matching and case classes Creating concurrent programs with Scala actors Implementing domain-specific languages Understanding the Scala type system Applying advanced "power tools" such as annotations, implicits, and delimited continuations Scala is rapidly reaching a tipping point that will reshape the experience of programming. This book will help object-oriented programmers build on their existing skills, allowing them to immediately construct useful applications as they gradually master advanced programming techniques. The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches

programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods,

anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733

A Problem-Solution Approach

Introduction to Java Using WebSphere, 4th Edition

Collective Wisdom from the Experts

JavaServer Faces

Core Java Server Faces

Core JavaServer Faces is the bestselling guide to JSF and the fourth edition will be thoroughly updated to cover the latest feature enhancements coming in JSF 2.2. In addition to covering JSFs powerful Ajax development capabilities and open source innovations that make JSF even more valuable, it provides systematic best practices for building robust applications, minimizing handcoding, and maximizing productivity. Drawing on unsurpassed insider knowledge of the Java platform, Geary, Horstmann, and Hall present solutions, hints, tips, and "how-tos" for writing superior JSF production code. To help you quickly tap into the power of JSF 2.2, the fourth edition of Core JavaServer(tm) Faces has been completely updated to make optimum use of all the new features. The book includes A totally new chapter on PrimeFaces Chapters that are all updated for JSF 2.2 Guidance on building robust applications with minimal hand coding and maximum productivity-without requiring any knowledge of servlets or other low-level "plumbing" A complete explanation of the basic building blocks-from using standard JSF tags, to working with data tables, and converting and validating input Coverage of advanced tasks, such as event handling, extending the JSF framework, and connecting to external services Solutions to a variety of common challenges, including notes on debugging and troubleshooting, in addition to implementation details and working code for features that are missing from JSF Proven solutions, hints, tips, and "how-tos" show you how to use JSF effectively in your development projects Core JavaServer(tm) Faces, Fourth Edition, provides everything you need to master the powerful and time-saving features of JSF 2.2 and is the perfect guide for programmers. This book is for everybody who would like to learn modern Java web development based on PrimeFaces and is looking for a quick introduction to this matter. Prerequisites for this

book are basic JSF, jQuery, and CSS skills.

This book is about using JavaServer Faces to create and deploy interactive applications delivered to end users via a browser interface. JavaServer Faces is the component-based technology enabling easy development of such applications, especially applications of the type commonly needed in enterprise environments. **JavaServerFaces: Introduction by Example** is a to-the-point, 250-page introduction to an important technology that every Java Enterprise Edition programmer should know and be able to use. **JavaServer Faces: Introduction by Example** takes you through building and deploying servlet-based web pages built around JavaServer Faces, Facelets, managed Java Beans, and prebuilt user-interface components. You'll learn to build user interfaces that run in the browser, to display data drawn from corporate databases, accept user input, deal with errors and exceptions, and more.

JavaServer Faces is an important user-interface technology for any Java developer to learn who works in an enterprise environment. **JavaServer Faces: Introduction by Example** is your no-nonsense guide to getting started right away in taking advantage of the technology's component-driven approach. **Introduces servlets, which are the basis for JavaServer Faces applications** **Covers development and deployment of user interfaces in the browser** **Demonstrates advanced techniques such as the use of AJAX**

Presents a collection of articles covering such topics as web services, DSLs, Shale, legacy code, and CSS.

The J2EE Tutorial

Advanced Topics

Object-Oriented Design And Patterns

Early Objects

Java EE 7 Recipes

4th International Conference, ADVIS 2006, Izmir, Turkey, October 18-20, 2006

Quickly find solutions to dozens of common programming problems with the Java Enterprise Edition Platform for small business web applications, enterprise database applications, and microservices solutions. Content is presented in the popular problem-solution format. Look up the programming problem that you want to solve. Read the solution. Apply the solution directly in your own code.

Problem solved! **Java EE 8 Recipes** provides you with effective and proven solutions that can be used to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java is a mature programming language that has been refined over the years into a productive and lucrative language for those with the skills to wield it. One result of this years-long refining process is that that the language

carries forward many older feature sets that no longer represent the best way of getting work accomplished. You can rest assured that Java EE 8 Recipes provides solutions using the most current approaches implemented in the most current Java Enterprise technologies, including JSON-P 1.1, JSF 2.3, and JAX-RS 2.1. Build a streamlined and reliable application that uses the latest in Java technologies, and develop it much faster than you did with the older technologies. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful technologies available for application development today. Develop productively. Develop with proven technology. Develop with Java Enterprise Edition. The book: Teaches how to develop RESTful enterprise applications quickly using the most current Java EE technologies Explores different solutions for developing sophisticated web user interfaces Walks you through a myriad of different concepts to apply while working with databases using Java technologies What You'll Learn Develop Java Enterprise applications using the latest in Java EE technologies Build great-looking user interfaces using Java Server Faces Employ Java Servlet technology and standard frameworks in developing professional web applications Create enterprise-level database applications using Enterprise Java Beans and JAX-RS RESTful web services Make use of Arquillian to build a cohesive test suite for Java EE applications Manage Java EE application security through Java EE's container feature set Who This Book Is For Java developers who want to develop effective and proven solutions without reading a lengthy manual and scrubbing for techniques. A beginning Java programmer will find the book handy for learning a variety of different solutions for the platform, while advanced developers will enjoy the ease of the problem-solution approach to quickly broaden their knowledge of the platform's latest technologies.

IBM® Rational® Application Developer for WebSphere® Software V7.0 (for short, Rational Application Developer) is the full function Eclipse 3.2 based development platform for developing Java™ 2 Platform Standard Edition (J2SE™) and Java 2 Platform Enterprise Edition (J2EE™) applications with a focus on applications to be deployed to IBM WebSphere Application Server and IBM WebSphere Portal. Rational Application Developer provides integrated development tools for all development roles, including Web developers, Java developers, business analysts, architects, and enterprise programmers. Rational Application Developer is part of the IBM Rational Software Delivery Platform (SDP), which contains products in four life cycle categories: - Architecture management, which includes integrated development environments (Application Developer is here) - Change and release management - Process and portfolio management - Quality management This IBM Redbooks® publication is a programming guide that highlights the features and tooling included with Rational Application Developer V7.0. Many of the chapters provide working examples that demonstrate how to use the tooling to develop applications, as well as achieve the benefits of visual and rapid application development. This publication is an update of Rational Application Developer V6 Programming Guide, SG24-6449. This book consists of six parts: - Introduction to Rational Application Developer - Develop applications - Test and debug applications - Deploy and profile applications - Team development - Appendixes

Java for Everyone, 3rd Edition offers comprehensive topical coverage, with varied examples and problems, application of visual component of fluid mechanics, and strong focus on effective learning. The text enables the gradual development of confidence in problem solving. Each important concept is introduced in easy-to-understand terms before more complicated examples are discussed.

Includes more than 30 percent revised material and five new chapters, covering the new 2.1 features such as EJB Timer Service and JMS as well as the latest open source Java solutions The book was developed as part of TheServerSide.com online EJB community, ensuring a built-in audience Demonstrates how to build an EJB system, program with EJB, adopt best practices, and harness advanced EJB concepts and techniques, including transactions, persistence, clustering, integration, and performance optimization Offers practical guidance on when not to use EJB and how to use simpler, less costly open source technologies in place of or in conjunction with EJB
Core Java SE 9 for the Impatient

Building Web-based User Interfaces

Sprechen Sie Java?

AJAX and JavaServer Faces (Digital Short Cut)

Core Web Programming

C++ for Everyone

Learn and master the new features in the JSF 2.3 MVC web framework in this definitive guide written by two of the JavaServer Faces (JSF) specification leads. The authors take you through real-world examples that demonstrate how these new features are used with other APIs in Java EE 8. You'll see the new and exciting ways JSF applications can use to communicate between a client and a server, such as using WebSockets, invoking bean methods directly from Ajax, executing client-side JavaScript when Ajax calls complete, and more Along the way you'll broaden your knowledge of JSF components and web APIs best practices, and learn a great deal about the internals of JSF and the design decisions that have been made when building the JSF API. For example, you'll see what artefacts are now CDI injectable, how CDI changed JSF internally, and what some of the caveats are when working with the CDI versions of a JSF artefact. Furthermore, you'll build an example application from scratch. After reading The Definitive Guide to JSF in Java EE 8, you'll be ready to build your own efficient and secure web applications. What You Will Learn Leverage the new features in JSF 2.3 in your existing applications Integrate JSF and CDI Use the brand new Component Search Expression framework, which enables you to more easily locate components from your template Extend the Component Search Expression framework with your own search operators Work with the different ways of mapping requests to JSF, make your application use extensionless URLs, and programmatically inspect which resources are present in your application Master the best practices for web application development and see which are obsolete Who This Book Is For Existing JSF or Java developers who need to create a web UI. No prior knowledge of JSF is required, but the book does skew towards the more experienced developer. Concepts such as dependency injection and MVC are assumed to be known, as is a general knowledge about HTML, HTTP and other web standards.

Core JavaServer Faces Pearson P T R

JavaServer Faces in Action is an introduction, a tutorial, and a handy reference. With the help of many examples, the book explains what JSF is, how it works, and how it relates to other frameworks and technologies like Struts, Servlets, Portlets, JSP, and JSTL. It provides detailed coverage of standard components, renderers, converters, and validators, and how to use them to create solid applications. This book will help you start building JSF solutions today.

Exploring JavaServer Faces· Building User Interfaces· Developing Application Logic· Writing Custom Components, renderers, validators and converters JavaServer Faces, or JSF, brings a component-based model to web application development that's similar to the model that's been used in standalone GUI applications for years. The technology builds on the experience gained from Java Servlets, JavaServer Pages, and numerous commercial and open source web application frameworks that simplify the development process.In JavaServer

Faces, developers learn how to use this new framework to build real-world web applications. The book contains everything you'll need: how to construct the HTML on the front end; how to create the user interface components that connect the front end to your business objects; how to write a back-end that's JSF-friendly; and how to create the deployment descriptors that tie everything together. JavaServer Faces pays particular attention to simple tasks that are easily ignored, but crucial to any real application: working with tabular data, for example, or enabling and disabling buttons. And this book doesn't hide from the trickier issues, like creating custom components or creating renderers for different presentation layers. Whether you're experienced with JSF or a just starting out, you'll find everything you need to know about this technology in this book. Topics covered include: The JSF environment Creating and rendering components Validating input Handling user-generated events Controlling page navigation Working with tabular data Internationalization Integration between JSF and Struts Developing custom renderers and custom components JavaServer Faces is a complete guide to the crucial new JSF technology. If you develop web applications, JSF belongs in your toolkit, and this book belongs in your library. Building Web Applications with JavaServer Faces

Scala for the Impatient

Eine Einführung in das systematische Programmieren

The Definitive Guide to JSF in Java EE 8

Fundamentals of Computer Programming with C#

JavaServer Pages

"Thorough and updated coverage on all the essential C++ concepts Aimed at providing you with a solid foundation in programming with C++, this new edition incorporates programming exercises with helpful self-check questions that reinforce the concepts discussed throughout the book. You'll benefit from the how-to sections that show you how concepts are applied and advanced materials are featured on the accompanying Web site when you're ready to take your programming skills to the next level. Shows you how to use C++ to your benefit Includes advice for avoiding pitfalls Incorporates self-check questions and programming exercises to reinforce what you learn Encourages you to take your C++ programming skills to the next level with the advanced material featured on the accompanying Web site C++ for Everyone, Second Edition, is the go-to guide for getting started with C++!"--

An Accessible Guide to the Java Language and Libraries Modern Java introduces major enhancements that impact the core Java technologies and APIs at the heart of the Java platform. Many old Java idioms are no longer needed and new features such as modularization make you far more effective. However, navigating these changes can be challenging. Core Java® SE 9 for the Impatient, Second Edition, is a complete yet concise guide that includes all the latest changes up to Java SE 9. Written by Cay S. Horstmann—author of the classic two-volume Core Java—this indispensable tutorial offers a faster, easier pathway for learning modern Java. Given Java SE 9's size and the scope of its enhancements, there's plenty to cover, but it's presented in small chunks organized for quick access and easy understanding. Horstmann's practical insights and sample code help you quickly take advantage of all that's new, from Java SE 9's long-awaited "Project Jigsaw" module system to the improvements first introduced in Java SE 8, including lambda expressions and streams. Use modules to simplify the development of well-performing complex systems Migrate applications to work with the modularized Java API and third-party modules Test code as you create it with the new JShell Read-Eval-Print Loop (REPL) Use lambda expressions to express actions more

concisely Streamline and optimize data management with today's Streams API Leverage modern concurrent programming based on cooperating tasks Take advantage of a multitude of API improvements for working with collections, input/output, regular expressions, and processes Whether you're just getting started with modern Java or you're an experienced developer, this guide will help you write tomorrow's most robust, efficient, and secure Java code. Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.

Java EE 7 Recipes takes an example-based approach in showing how to program Enterprise Java applications in many different scenarios. Be it a small-business web application, or an enterprise database application, Java EE 7 Recipes provides effective and proven solutions to accomplish just about any task that you may encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. The solutions in Java EE 7 Recipes are built using the most current Java Enterprise specifications, including EJB 3.2, JSF 2.2, Expression Language 3.0, Servlet 3.1, and JMS 2.0. While older technologies and frameworks exist, it is important to be forward-looking and take advantage of all that the latest technologies offer. Rejuvenate your Java expertise to use the freshest capabilities, or perhaps learn Java Enterprise development for the first time and discover one of the most widely used and most powerful platforms available for application development today. Let Java EE 7 Recipes show you the way by showing how to build streamlined and reliable applications much faster and easier than ever before by making effective use of the latest frameworks and features on offer in the Java EE 7 release. Shows off the most current Java Enterprise Edition technologies. Provides solutions to creating sophisticated user interfaces. Demonstrates proven solutions for effective database access.

Table of ContentsIntroduction to Servlets JavaServer Pages The Basics of JavaServer Faces Facelets JavaServer Faces Standard Components Advanced JavaServer Faces and Ajax JDBC Object-Relational Mapping Enterprise JavaBeans The Query API and JPQL Oracle's Glassfish Contexts and Dependency Injection Java Message Service Authentication and Security Java Web Services Enterprise Solutions Using Alternative Programming Languages WebSockets and JSON-P JavaFX in the Enterprise Concurrency and Batch Applications

The Java EE 6 Tutorial: Advanced Topics, Fourth Edition, is a task-oriented, example-driven guide to developing enterprise applications for the Java Platform, Enterprise Edition 6 (Java EE 6). Written by members of the Java EE 6 documentation team at Oracle, this book provides new and intermediate Java programmers with a deep understanding of the platform. This guide—which builds on the concepts introduced in The Java EE 6 Tutorial: Basic Concepts, Fourth Edition—contains advanced material, including detailed introductions to more complex platform features and instructions for using the latest version of the NetBeans IDE and the GlassFish Server, Open Source Edition. This book introduces the Java Message Service (JMS) API and Java EE Interceptors. It also describes advanced features of JavaServer Faces, Servlets, JAX-RS, Enterprise JavaBeans components, the Java Persistence API, Contexts and Dependency Injection for the Java EE Platform, web and enterprise application security, and Bean Validation. The book culminates with three new case studies that illustrate the use of multiple Java EE 6 APIs.

The 2006 Edition

No Fluff, Just Stuff Anthology

Core JavaServer Faces

Informatica. Sectio AI

Up and Running

Challenges in Service Oriented Architecture and Cloud Computing Environments

This example-driven book offers a thorough introduction to Java's APIs for XML Web Services (JAX-WS) and RESTful Web Services (JAX-RS). Java Web Services: Up and

Running takes a clear, pragmatic approach to these technologies by providing a mix of architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing an application. You'll learn how to write web services from scratch and integrate existing services into your Java applications. With Java Web Services: Up and Running, you will: Understand the distinction between SOAP-based and REST-style services Write, deploy, and consume SOAP-based services in core Java Understand the Web Service Definition Language (WSDL) service contract Recognize the structure of a SOAP message Learn how to deliver Java-based RESTful web services and consume commercial RESTful services Know security requirements for SOAP- and REST-based web services Learn how to implement JAX-WS in various application servers Ideal for students as well as experienced programmers, Java Web Services: Up and Running is the concise guide you need to start working with these technologies right away.

JavaServer Pages (JSP) has built a huge following since the release of JSP 1.0 in 1999, providing Enterprise Java developers with a flexible tool for the development of dynamic web sites and web applications. While new point releases over the years, along with the introduction of the JSP Standard Tag Library (JSTL), have incrementally improved the rough areas of the first version of the JSP specification, JSP 2.0 takes this technology to new heights. JavaServer Pages, Third Edition, is completely revised and updated to cover the JSP 2.0 and JSTL 1.1 specifications. It includes detailed coverage of the Expression Language (EL) incorporated into JSP 2.0, the JSTL 1.1 tag libraries and the new function library, the new tag file format that enables custom tag library development without Java code, the simplified Java tag library API, improvements in the JSP XML syntax, and more. Further, it details setup of the Apache Tomcat server, JSP and JSTL syntax and features, error handling and debugging, authentication and personalization, database access, XML processing, and internationalization. This book recognizes the different needs of the two groups of professionals who want to learn JSP: page authors interested in using JSP elements in web pages, and programmers concerned with learning the JSP API and using JSP effectively as a part of an enterprise application. If you're in the first group, you'll learn from the practical web application examples in the second part of the book. If you're in the latter group, you'll appreciate the detailed coverage of advanced topics in the third part, such as how to integrate servlets and JavaBeans components with JSP using the popular Apache Struts MVC framework, and how to develop custom tag libraries using the JSP API, with realistic examples that you can use as a springboard for your own libraries." Hans Bergsten, a JSP expert group veteran and one of our most active contributors, has thoroughly and accurately captured the new features of JSP 2.0 and JSTL 1.1 in a way that is well-organized and easy to understand. With excellent, to-the-point examples, this book is a 'must have' for any serious JSP 2.0 developer."--Mark Roth, JSP 2.0 Specification Lead, Sun Microsystems, Inc. Hans Bergsten is the founder of Gefion Software, a company focused on Java services and products based on J2EE technologies. Hans has been an active participant in the working groups for both the servlet and JSP specifications since their inception and contributes to other related JCP specifications, such as JSP Standard Tag Library (JSTL) and JavaServer Faces (JSF), and, as one of the initial members of the Apache Jakarta Project Management Committee, helped develop the Apache Tomcat reference implementation for the servlet and JSP specifications. Take a problem-solution approach to programming enterprise Java applications and microservices for cloud-based solutions, enterprise database applications, and even small business web applications. This book provides effective and proven code snippets that you can immediately use to accomplish just about any task that you may

encounter. You can feel confident using the reliable solutions that are demonstrated in this book in your personal or corporate environment. Java EE was made open source under the Eclipse Foundation, and Jakarta EE is the new name for what used to be termed the Java Enterprise Edition Platform. This book helps you rejuvenate your Java expertise and put the platform's latest capabilities to use in quickly developing robust applications. If you are new to Jakarta EE, this book will help you learn features of the platform, and benefit from one of the most widely used and powerful technologies available for application development today. Examples in Jakarta EE Recipes highlight Jakarta EE's capabilities, helping you to build streamlined and reliable applications using the latest in Java technologies. The book takes a problem-solution approach in which each section introduces a common programming problem, showing you how to best solve that problem using the latest features in Jakarta EE. Solutions are presented in the form of working code examples that you can download and use immediately in your own projects. Clear descriptions are given so you can understand and learn to build further on the solutions that are provided. This is the ideal book for the code-focused programmer interested in keeping up with the future of enterprise development on the Java Platform. What You Will Learn Develop enterprise Java applications using the now open source Jakarta EE platform Create great-looking user interfaces using Jakarta Server Faces and the Eclipse Krazo framework Build database applications using Jakarta Enterprise Beans and Jakarta RESTful web services Automate testing through cohesive test suites built on Arquillian for Jakarta EE applications Deploy microservices applications in cloud environments using Docker Secure applications utilizing the Jakarta EE Security API and JSON Web Tokens Who This Book Is For Java developers interested in quickly finding effective and proven solutions without reading through a lengthy manual and scrubbing for techniques In this truly unique technical book, today's leading software architects present valuable principles on key development issues that go way beyond technology. More than four dozen architects -- including Neal Ford, Michael Nygard, and Bill de hOra -- offer advice for communicating with stakeholders, eliminating complexity, empowering developers, and many more practical lessons they've learned from years of experience. Among the 97 principles in this book, you'll find useful advice such as: Don't Put Your Resume Ahead of the Requirements (Nitin Borwankar) Chances Are, Your Biggest Problem Isn't Technical (Mark Ramm) Communication Is King; Clarity and Leadership, Its Humble Servants (Mark Richards) Simplicity Before Generality, Use Before Reuse (Kevlin Henney) For the End User, the Interface Is the System (Vinayak Hegde) It's Never Too Early to Think About Performance (Rebecca Parsons) To be successful as a software architect, you need to master both business and technology. This book tells you what top software architects think is important and how they approach a project. If you want to enhance your career, 97 Things Every Software Architect Should Know is essential reading.

JavaServer Faces: Introduction by Example

Jakarta EE Recipes

Core Java Volume I--Fundamentals

The Java EE 6 Tutorial

97 Things Every Software Architect Should Know

Annales Universitatis Mariae Curie-Skłodowska

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

Offers real-world examples demonstrating a variety of Web development programming languages and tools, covering HTML 3.2, Netscape and Internet

Explorer extensions, CGI programming, and Java.

Java Concepts

Java Web Services: Up and Running