

Learning Java

C++ Primer

Programming Interviews Exposed

Now in the 5th edition, the book gives you the interview preparation you need to get the top software developer jobs. This is a deeply technical book and focuses on the software engineering skills to ace your interview. The book includes 150 programming interview questions and answers, as well as other advice.

Increase your software development income by using algorithms and data structures to level your problem-solving skills. The more prepared and confident you are, the better the chances of negotiating your next salary! WHY HAVE A GUIDE FOR INTERVIEWS Jobs in the tech industry are expected to grow exponentially in the next few years. If you plan to enter the job market soon, you must know that companies will evaluate your problem-solving skills based on data structures and algorithms, and you will need to face a complex problem on a blackboard. That's the reason why Algorithms and Data structures are vital. You need this book because it includes the most common questions you can find in a real interview! BY THE END OF READING THIS BOOK, YOU'LL BE ABLE TO: - Understand the basics of common data structures and algorithms and apply them to real questions. - Apply clean code practices to develop a usable algorithm. - Understand the importance of text manipulation methods, lists, recursion, class design, queues, stacks, hashing, trees, graphs, and many more. - Develop a complete algorithm using the TDD approach, e.g., graph-based transport system, tic tac toe game. -

React better than other candidates when faced with a new problem, e.g., design an algorithm to solve a problem you haven't seen before. - Understand and practice 40 code challenges explained step by step, including its pictorial representation. TABLE OF CONTENTS: Inner workings of Data Structures Big O Notation Arrays and Strings Linked Lists Math and Logic Puzzles Recursion Sorting and Searching Stacks and Queues Hash Table Trees and Graphs Challenge Codes ABOUT ME I am a software engineer who faced real interviews as a candidate for startups and big companies. Throughout the

years, I have sourced factual questions that have been tried, tested, and commented on step by step and are now part of this book! I hope you find them practical and useful in your career search. I usually write Tech articles at <https://medium.com/@mkgv89> and <https://codersite.dev> let's connect!

This invaluable roadmap for startup engineers reveals how to successfully handle web application scalability challenges to meet increasing product and traffic demands. Web Scalability for Startup Engineers shows engineers working at startups and small companies how to plan and implement a comprehensive scalability strategy. It presents broad and holistic view of infrastructure and architecture of a scalable web application. Successful startups often face the challenge of scalability, and the core concepts driving a scalable architecture are language and platform agnostic. The book covers

scalability of HTTP-based systems (websites, REST APIs, SaaS, and mobile application backends), starting with a high-level perspective before taking a deep dive into common challenges and issues. This approach builds a holistic view of the problem, helping you see the big picture, and then introduces different technologies and best practices for solving the problem at hand. The book is enriched with the author's real-world experience and expert advice, saving you precious time and effort by learning from others' mistakes and successes. Language-agnostic approach addresses universally

challenging concepts in Web development/scalability—does not require knowledge of a particular language Fills the gap for engineers in startups and smaller companies who have limited means for getting to the next level in terms of accomplishing scalability Strategies presented help to decrease time to market and increase the efficiency of web applications

There are many distinct pleasures associated with computer programming. Craftsmanship has its quiet rewards, the satisfaction that comes from building a useful object and making it work. Excitement arrives with the flash of insight that cracks a previously intractable problem. The spiritual quest for elegance can turn the hacker into an artist. There are pleasures in parsimony, in squeezing the last drop of performance out of clever algorithms and tight coding. The games, puzzles, and challenges of problems from international programming competitions are a great way to experience these

pleasures while improving your algorithmic and coding skills. This book contains over 100 problems that have appeared in previous programming contests, along with discussions of the theory and ideas necessary to attack them. Instant online grading for all of these problems is available from two WWW robot judging sites. Combining this book with a judge gives an exciting new way to challenge and improve your programming skills. This book can be used for self-study, for teaching innovative courses in algorithms and programming, and in training for international competition. The problems in

this book have been selected from over 1,000 programming problems at the Universidad de Valladolid online judge. The judge has ruled on well over one million submissions from 27,000 registered users around the world to date. We have taken only the best of the best, the most fun, exciting, and interesting problems available.

The Programming Contest Training Manual

40 real challenge codes!

C++ Plus Data Structures

Coding Your Way Through the Interview

C#. Net

Coding Interviews

The core of EPI is a collection of over 300 problems with detailed solutions, including 100 figures, 250 tested programs, and 150 variants. The problems are representative of questions asked at the leading software companies. The book begins with a summary of the nontechnical aspects of interviewing, such as common mistakes, strategies for a great interview, perspectives from the other side of the table, tips on negotiating the best offer, and a guide to the best ways to use EPI. The technical core of EPI is a sequence of chapters on basic and advanced data structures, searching, sorting, broad algorithmic principles, concurrency, and system design. Each chapter consists of a brief review, followed by a broad and thought-provoking series of problems. We include a summary of data structure, algorithm, and problem solving patterns.

The Complete Coding Interview Guide in Java

Fluid Cracking Catalysts

Cracking the Coding Interview

Analogies, Metaphors, and Images