

# Deus Ex Icarus Effect James Swallow

Over the past twenty-five years - since the very large collection of Newton's papers became available and began to be seriously examined - the beginnings of a new picture of Newton has emerged. This volume of essays builds upon the foundation of its authors in their previous works and extends and elaborates the emerging picture of the 'new' Newton, the great synthesizer of science and religion as revealed in his intellectual context.

The sequel to the #1 bestselling thriller THE HUNTERS!!! THE TREASURE: For nearly two thousand years, the legendary tomb of Alexander the Great—and the extraordinary riches concealed within—has remained undiscovered, but recent events may hold the key to locating the fabled vault. Only one team has what it takes to solve the mystery that has plagued historians for centuries. THE MISSION: The Hunters—an elite group assembled by an enigmatic billionaire to locate the world's greatest treasures—are tasked with finding the tomb. Following clues to Alexandria, they encounter hostile forces that will do anything to stop them. Before long, the treasure hunt becomes a deadly rescue mission that will take the lives of hundreds and leave a city in ruins. THE PRIZE: As the danger continues to mount, will

they rise to the challenge? Or will the team be killed before they find the ultimate prize?

In a futuristic Middle East, plug-ins can turn anyone into a killer in this “wry and black and savage” Nebula and Hugo award finalist (George R. R. Martin). Set in a high-tech near future featuring an ascendant Muslim world and divided Western superpowers, this cult classic takes us into a world with mind- or mood-altering drugs for any purpose, brains enhanced by electronic hardware with plug-in memory additions and modules offering the wearer new personalities, and bodies shaped to perfection by surgery. Marid Audran, an unmodified and fairly honest street hustler, lives in a decadent Arab ghetto, the Budayeen, and holds on tight to his cherished independence. Then, against his best instincts, he becomes involved in a series of inexplicable murders. Some seem like routine assassinations, carried out with an old-fashioned handgun by a man wearing a plug-in James Bond persona; others, involving whores, feature prolonged torture and horrible mutilations. Soon the problem comes to the attention of Budayeen godfather Friedlander Bey—who makes Audran an offer he can’t refuse. Nominated for the Nebula and Hugo awards, the highest honors in the genre, *When Gravity Falls*, which introduced the cyberpunk Budayeen Cycle, is a pioneering work the Denver Post called “superior science fiction” and Harlan Ellison described as

“crazy as a spider on ice skates . . . plain old terrific.”

Winner of the Barry Award for Best Thriller [2011] Winner of the 2009 ATKV Prize for Suspense Fiction (South Africa) Finalist for the 2010 CWA International Dagger Shortlisted for the 2011 Boeke Prize Shortlisted for the 2011 Sunday Times Fiction Award Finalist for the 2011 Macavity Award—Best Mystery Novel Finalist for the 2011 Barry Awards—Best Thriller FINALIST 2012 – Dutch Crimezone Thriller Awards An unputdownable thriller from South Africa's #1-best-selling crime writer. Some would call Detective Benny Griessel a legend. Others would call him a drunk. Either way, he has trodden on too many toes over the years ever to reach the top of the promotion ladder, and now he concentrates on staying sober and mentoring the new generation of crime fighters – mixed race, Xhosa and Zulu. But when an American backpacker disappears in Cape Town, panicked politicians know who to call: Benny has just thirteen hours to save the girl, save his career, and crack open a conspiracy, which threatens the whole country. A potent, suspenseful thriller, and a brilliant portrait of life in the country that will host the 2010 World Cup.

Starcraft: I, Mengsk

24: Rogue

Running Black

Human Revolution : the Official Guide

Batman - Detective Comics Vol. 5: A Lonely

Place of Living

Disciplines, Classrooms, Contexts

***The battlefield interaction between infantry and tanks was central to combat on most fronts in World War II. The first 'Blitzkrieg' campaigns saw the tank achieve a new dominance. New infantry tactics and weapons – some of them desperately dangerous – had to be adopted, while the armies raced to develop more powerful anti-tank guns and new light weapons. By 1945, a new generation of revolutionary shoulder-fired AT weapons was in widespread use. This book explains in detail the shifting patterns of anti-tank combat, illustrated with photographs, diagrams and colour plates showing how weapons were actually employed on the battlefield.***

***A prequel to Deus Ex is set in a near-future world of sophisticated technology and corruption where the innovations designed to push the limits of human potential are threatening global stability, prompting the emergence of unlikely heroes Anna Kelso and Ben Saxon. Original. Video game tie-in.***

***Reveals the secrets to of zombie military leaders, with advice on raising an army through Voodoo, fighting without weapons, communicating without language, and walking directly toward the enemy. IT'S NOT THE END OF THE WORLD. BUT YOU CAN SEE IT FROM HERE. In the near future, with physical augmentation gaining ground and nano-cybernetics only years away, the dawn of limitless human evolution is just beyond the horizon, and a secret corporate cabal of ruthless men intends to make***

***sure that humankind stays under its control. But two people on opposite sides of the world are starting to ask questions that could get them killed. Secret Service agent Anna Kelso has been suspended for investigating the shooting that claimed her partner's life. Anna suspects that the head of a bio-augmentation firm was the real target, and against orders she's turned up a few leads concerning a covert paramilitary force and a cadre of underground hackers. But the cover-up runs deep, and now there's a target on her back. Meanwhile, Ben Saxon, former SAS officer turned mercenary, joins a shadowy special ops outfit. They say they're a force for good, but Saxon quickly learns that the truth is not so clear-cut. So begins a dangerous quest to uncover a deadly secret that will take him from Moscow to London, D.C. to Geneva, and to the dark truth—if he lives that long. The year is 2027; in a world consumed by chaos and conspiracy, two people are set on a collision course with the most powerful and dangerous organization in history—and the fate of humanity hangs in the balance.***

***The Moon in the Greek and Roman Imagination***

***Dead space. Martyr***

***Being a Vindication of the Moral, Intellectual, and Religious Capabilities of the Coloured Portion of Mankind; with Particular Reference to the African Race***

***A Tribute for the Negro***

***Manta's Gift***

***After Virtue***

**"Game Feel" exposes "feel" as a hidden language in game design that no one has fully articulated yet. The language could be compared to the building blocks of music (time signatures, chord progressions, verse) - no matter the instruments, style or time period - these building blocks come into play. Feel and sensation are similar building blocks where game design is concerned. They create the meta-sensation of involvement with a game. The understanding of how game designers create feel, and affect feel are only partially understood by most in the field and tends to be overlooked as a method or course of study, yet a game's feel is central to a game's success. This book brings the subject of feel to light by consolidating existing theories into a cohesive book. The book covers topics like the role of sound, ancillary indicators, the importance of metaphor, how people perceive things, and a brief history of feel in games. The associated web site contains a playset with ready-made tools to design feel in games, six key components to creating virtual sensation. There's a play palette too, so the designer can first experience the importance of that component by altering variables and feeling the results. The playset allows the reader to experience each of the sensations**

**described in the book, and then allows them to apply them to their own projects.**

**Creating game feel without having to program, essentially. The final version of the playset will have enough flexibility that the reader will be able to use it as a companion to the exercises in the book, working through each one to create the feel described.**

**Maurice Broaddus's Sweep of Stars is the first in a trilogy that explores the struggles of an empire. Epic in scope and intimate in voice, it follows members of the Muungano empire - a far-reaching coalition of city-states that stretches from O.E. (original earth) to Titan - as it faces an escalating series of threats. "The beauty in blackness is its ability to transform. Like energy we are neither created nor destroyed, though many try." - West African Proverb The Muungano empire strived and struggled to form a utopia when they split away from old earth. Freeing themselves from the endless wars and oppression of their home planet in order to shape their own futures and create a far-reaching coalition of city-states that stretched from Earth and Mars to Titan. With the wisdom of their ancestors, the leadership of their elders, the power and vision of their scientists and warriors they charted a course to a better future. But the**

**old powers could not allow them to thrive and have now set in motion new plots to destroy all that they've built. In the fire to come they will face down their greatest struggle yet. Amachi Adisa and other young leaders will contend with each other for the power to galvanize their people and chart the next course for the empire. Fela Buhari and her elite unit will take the fight to regions not seen by human eyes, but no training will be enough to bring them all home. Stacia Chikeke, captain of the starship Cypher, will face down enemies across the stars, and within her own vessel, as she searches for the answers that could save them all. The only way is forward. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.**

**Now with a new introduction for the Tor Essentials line, A Fire Upon the Deep is sure to bring a new generation of SF fans to Vinge's award-winning works. A Hugo Award-winning Novel! "Vinge is one of the best visionary writers of SF today."-David Brin**

**Thousands of years in the future, humanity is no longer alone in a universe where a mind's potential is determined by its location in space, from superintelligent entities in the Transcend, to the limited minds of the Unthinking Depths, where only**



**simple creatures, and technology, can function. Nobody knows what strange force partitioned space into these "regions of thought," but when the warring Straumli realm use an ancient Transcendent artifact as a weapon, they unwittingly unleash an awesome power that destroys thousands of worlds and enslaves all natural and artificial intelligence. Fleeing this galactic threat, Ravna crash lands on a strange world with a ship-hold full of cryogenically frozen children, the only survivors from a destroyed space-lab. They are taken captive by the Tines, an alien race with a harsh medieval culture, and used as pawns in a ruthless power struggle. Tor books by Vernor Vinge Zones of Thought Series A Fire Upon The Deep A Deepness In The Sky The Children of The Sky Realtime/Bobble Series The Peace War Marooned in Realtime Other Novels The Witling Tatja Grimm's World Rainbows End Collections Collected Stories of Vernor Vinge True Names At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.**

**A gripping first-contact adventure for fans of James Cameron's Avatar from the #1 New York Times-bestselling author of the Star Wars: Thrawn series. At twenty-two, hotshot Matthew Raimy has his whole life**

ahead of him, but a tragic accident quickly changes everything. He's left feeling hopeless—until he receives a proposition to be part of a new project for SkyLight International: Project Changeling. It's not the easiest transition, but eventually Matt is spending his days unlike anyone back on Earth could imagine—swimming through the toxic yet beautiful atmosphere of Jupiter, in the body of a Qanska, an enormous alien resembling a cross between a manta ray and a dolphin. Even stranger, Matt is happy again. But his second chance at survival doesn't come without a cost. Behind this project is a mysterious oligarchy of rich and powerful individuals who run the solar system, and they didn't place Matt on Jupiter out of mere kindness. They're monitoring his every move, and preparing to collect what they came for . . . “The direction Manta's Gift ultimately takes is inventive and unexpected. . . . Zahn plays out his suspense as deftly as always, building a tense situation and ultimately defusing it in believable and pleasing ways.” —Locus “Zahn is ingenious in his plotting and well versed in keeping things moving. Manta's Gift leaves the reader feeling very satisfied.” —Analog Science Fiction and Fact “The author of Angelmass brings a new twist to a classic tale of human-

**alien encounter, combining fast-paced action and hard science with personal drama. A good choice for most sf collections.” —Library Journal “Another thoroughly literate sf yarn from Zahn.” —Booklist**

**World War II Infantry Anti-Tank Tactics**

**Waiting for an Angel**

**The Icarus Effect**

**Techniques and Exercises**

**Consilience**

**A Game Designer's Guide to Virtual Sensation**

**A tie-in to the television series, which connects the final moments of the last season with the first moments of the new season, follows Jack Bauer as he tries to see his daughter before fleeing an FBI task force and a Russian operations unit.**

**The thrilling new book from New York Times bestselling author David Mack, 24: Rogue.**

**The time is 8:00 PM. Jack Bauer is a man without a country, a fugitive hunted by the most powerful nations in the world. He lives on the run, survives by his wits, and finds purpose in his exile by waging a one-man war against those who profit from the deaths and sufferings of others. On a self-imposed crusade to destroy the criminal empire of international arms dealer Karl Rask, Jack has**

**infiltrated the crew of one of Rask's freighters. But his mission is disrupted when the ship is hijacked by a band of suspiciously well-informed pirates off the coast of Somalia. As Jack fights to free the ship, he discovers a deadly secret hidden in its hold: a prize the pirates were hired to steal, and that could be used to ignite a world war-unless Jack captures it first. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.**

**This story features locations and characters from the 'Deus Ex' gameworld, setting up events and situations that will play out in the game's storyline, while also having its own self-contained story arc.**

**Deus ExIcarus EffectRandom House Digital, Inc.**

**Deus Ex**

**The Forbidden Tomb**

**Icarus Effect**

**Myth, Literature, Science and Philosophy**

**How to Kick Ass Like the Walking Dead**

**Game Feel**

*BradyGames along with Future Press' Deus Ex: Human Revolution Signature Series Guide includes the following: This comprehensive guide is designed with a single goal: to unlock every Achievement/Trophy in a single play through. -*

*MULTI-ROUTE WALKTHROUGH - The walkthrough features a unique multi-route structure. Whether you play stealthily, hack your way through, or simply shoot everyone down, there's a route to follow that suits your play style. -*

*AUGMENTATIONS EXPOSED - Understanding and combining the Augmentations is where the real fun lies in Deus Ex: Human Revolution. This dedicated chapter covers each Augmentation in exhaustive detail. - QUICK-LOOK*

*ITEM MAPS - For each section in the game we provide highly detailed maps. The Optional Exploration sections of the guide ensure you'll never miss an item or secret. - SIDE QUEST*

*MASTERY -Ensure that you don't miss a single Side Quest and experience the complete Deus Ex: Human Revolution story. We provide a separate walkthrough for each Side Quest and all rewards are outlined.*

*A Tribute for the Negro: Being a Vindication of the Moral, Intellectual, and Religious Capabilities of the Coloured Portion of Mankind; with Particular Reference to the African Race  
Authored by Wilson Armistead*

*THE OFFICIAL, ALL-ORIGINAL, ALL-OUT THRILLING PREQUEL TO THE MUCH-ANTICIPATED NEW GAME HITMAN: ABSOLUTION Since the devastating conclusion of Hitman: Blood Money, Agent 47 has been MIA. Now fans awaiting the return of the blockbuster videogame and film phenomenon can pinpoint the location of the world's most brutal and effective killer-for-hire before he reemerges in Hitman: Absolution. When the Agency lures him back with a mission that will require every last ounce of his stealth, strength, and undercover tactics, they grossly underestimate the silent assassin's own agenda. Because this time, Agent 47 isn't just going to bite the hand that feeds him. He's going to tear it off and annihilate anyone who stands in his way. This is a book for readers who are fascinated by the Moon and the earliest speculations about life on other worlds. It*

*takes the reader on a journey from the earliest Greek poetry, philosophy and science, through Plutarch's mystical doctrines to the thrilling lunar adventures of Lucian of Samosata.*

*Winter*

*Sweep of Stars*

*Thirteen Hours*

*Wizard's First Rule*

*Comparative Perspectives on the Rise of the Brazilian Novel*

*A 24 Novel*

***Comparative Perspectives on the Rise of the Brazilian Novel presents a framework of comparative literature based on a systemic and empirical approach to the study of the novel and applies that framework to the analysis of key nineteenth-century Brazilian novels. The works under examination were published during the period in which the forms and procedures of the novel were acclimatized as the genre established and consolidated itself in Brazil.***

***Highly controversial when it was first published in 1981, Alasdair MacIntyre's After Virtue has since established itself as a landmark work in contemporary moral philosophy. In this book, MacIntyre sought to address a crisis in moral language that he traced back to a European Enlightenment that***

*had made the formulation of moral principles increasingly difficult. In the search for a way out of this impasse, MacIntyre returns to an earlier strand of ethical thinking, that of Aristotle, who emphasised the importance of 'virtue' to the ethical life. More than thirty years after its original publication, After Virtue remains a work that is impossible to ignore for anyone interested in our understanding of ethics and morality today.*

**ILLUMINATE THE SHADOWS** *The year is 2029, and the shining promise of a new age of human augmentation is in ruins in the wake of the devastating 'Aug Incident' – a horrific catastrophe triggered by a cabal of shadowy power brokers, where millions of cybernetically-enhanced people suffered a forced psychotic break. Awakening in the aftermath of a changed world, with gaps in his memories and suspicion on all sides, augmented ex-cop and former security operative Adam Jensen struggles to piece his life back together, in a new reality where 'Augs' have become the targets of hatred, fear*

*and violent discrimination. Now the dark forces behind the Incident are gathering once again, reaching out to manipulate the course of global events through terror and intimidation. To find the answers that he seeks and the people who destroyed everything he knew, Jensen must return to the ashes of the past, reconnect with old allies, and risk all to expose a deadly conspiracy – but in a world shattered by secrets, can the truth be brought into the light? A brand-new official Deus Ex novel, bridging events between Deus Ex: Human Revolution and the brand-new game Deus Ex: Mankind Divided. In recent decades the explosive growth of globalization and regional integration has fuelled parallel growth in multilingual conferences. Although conference interpreting has come of age as a profession, interpreter training programs have had varied success, pointing to the need for an instructional manual which covers the subject comprehensively. This book seeks to fill that need by providing a structured syllabus and an overview of interpretation accompanied by exercises*



*in various aspects of the art. It is meant to serve as a practical guide for interpreters and as a complement to interpreter training programs in the classroom and online, particularly those for students preparing for conference interpreting in international governmental and business settings. This expanded second edition includes additional exercises and provides direct links to a variety of web-based resources and practice speeches, also including additional language combinations.*

*Historical Commentaries on the State of Christianity During the First Three Hundred and Twenty-five Years from the Christian Era*

*Context, Nature, and Influence*

*Nomad*

*Being a Translation of "The Commentaries on the Affairs of the Christians Before the Time of Constantine the Great,"*

*Interpretation*

*Deus Ex: Black Light (Deus Ex: Mankind Divided prequel)*

*Bionic is a coming-of-age tale for the digital generation, taking place in the near future. It's the*

***story of Victor, a geeky teenager on a hopeless quest to win the love of the gorgeous Patricia—but when she returns from a horrible accident with astonishing new robotic parts, both their lives will be changed forever. Koren Shadmi (Highwayman, The Twilight Man: Rod Serling and the Birth of Television) presents a hypnotically illustrated story of warm flesh and cold metal. It's the story of a love that was never meant to be, of overwhelming emotions, trauma, rebellion, loss of innocence, and the fear that wanting something may not be enough. His tenacious placidity shattered in the wake of local violence, Lomba, a young journalist living under military rule in Lagos, Nigeria, witnesses such horrifying events as his roommate's brutal attack by soldiers, his lover's forced marriage, and his neighbor's riot-inducing demonstration. A first novel. Reprint. 10,000 first printing.***

***Gathers quotations about agriculture, anthropology, astronomy, the atom, energy, engineering, genetics, medicine, physics, science and society, and research This book explores poetry and pedagogy in practice across the lifespan. Poetry is directly linked to improved literacy, creativity, personal development, emotional intelligence, complex analytical thinking and social interaction: all skills that are crucial in contemporary educational systems. However, a narrow focus on STEM subjects at the expense of the humanities has led educators to deprioritize poetry and to overlook its interdisciplinary, multi-modal potential. The editors and contributors argue that poetry is not a luxury, but a way to stimulate linguistic experiences that are formally rich and cognitively challenging. To learn through poetry is***

***not just to access information differently, but also to forge new and different connections that can serve as reflective tools for lifelong learning. This interdisciplinary book will be of value to teachers and students of poetry, as well as scholars interested in literacy across the disciplines.***

***Bionic***

***Newton and Religion***

***A Novel***

***A Fire Upon The Deep***

***Isaac Asimov's Book of Science and Nature***

***Quotations***

***Hitman: Damnation***

Sixty-thousand light-years from Earth, the corrupt Terran Confederacy holds the Koprulu sector tightly in its tyrannical grip, controlling every aspect of its citizens' lives. One man dares to stand up to this faceless empire and vows to bring it to its knees: Arcturus Mengsk -- genius propagandist, tactician, and freedom fighter. A monstrous act of bloody violence sows the seeds of rebellion in Arcturus, but he is not the first Mengsk to rail against such oppression. Before Arcturus grew to manhood, his father, Angus Mengsk, also defied the Confederacy and sought to end its brutal reign. The destiny of the Mengsk family has long been tied to that of the Confederacy and the Koprulu sector, but as a new empire rises from the ashes of the past and alien invaders threaten the very existence of humanity, what will the future hold for the next generation...? An unearthly adversary descends on an idyllic

fantasy world, corrupting magic against good and slaughtering innocents, and only a single man can stop him.

New York Times bestselling author James Swallow begins his espionage thriller series with *Nomad* featuring British desk jockey intelligence operative turned active agent. Marc Dane is a MI6 field agent at home behind a computer screen, one step away from the action. But when a brutal attack on his team leaves Dane the only survivor—and with the shocking knowledge that there are traitors inside MI6—he's forced into the front line. Matters spiral out of control when the evidence points toward Dane as the perpetrator of the attack. Accused of betraying his country, he must race against time to clear his name. With nowhere to turn to for help and no one left to trust, Marc is forced to rely on the elusive Rubicon group and their operative Lucy Keyes. Ex US Army, Lucy also knows what it's like to be an outsider, and she's got the skills that Dane needs. A terrorist attack is coming, one bigger and more deadly than has ever been seen before. With the eyes of the security establishment elsewhere, only Keyes and Dane can stop the attack before it's too late. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. "A dazzling journey across the sciences and humanities in search of deep laws to unite them." --The Wall Street Journal One of our greatest living

scientists--and the winner of two Pulitzer Prizes for *On Human Nature* and *The Ants*--gives us a work of visionary importance that may be the crowning achievement of his career. In *Consilience* (a word that originally meant "jumping together"), Edward O. Wilson renews the Enlightenment's search for a unified theory of knowledge in disciplines that range from physics to biology, the social sciences and the humanities. Using the natural sciences as his model, Wilson forges dramatic links between fields. He explores the chemistry of the mind and the genetic bases of culture. He postulates the biological principles underlying works of art from cave-drawings to *Lolita*. Presenting the latest findings in prose of wonderful clarity and oratorical eloquence, and synthesizing it into a dazzling whole, *Consilience* is science in the path-clearing traditions of Newton, Einstein, and Richard Feynman.

Ulysses

Poetry and Pedagogy across the Lifespan

24: Deadline

The Art of Zombie Warfare

The Art of Deus Ex Universe

**The Art of Deus Ex Universe is the ultimate gallery of art from Deus Ex: Human Revolution and Deus Ex: Mankind Divided, featuring over 300 images, including sketches and concept art. With commentary throughout from the world-renowned art team, this extraordinary collection of**

**groundbreaking game art depicts a dystopian future where mankind has evolved... at the cost of its humanity.**

**It's 2059 and the North Korean mercenary Tam Song heads up Eshu International: a private security team that will take any job for the right price, no questions asked. Based in the Belfast Metro Zone, they're the best black contract outfit on the planet. Stable nano-technology: the melding of man and machine on a microscopic level. It's a break-through worth billions no one's been able to achieve. Until now. The Dawson Hull Conglomerate has finally developed a viable Nanotech Neural Network; an interface system that exponentially increases a person's cyber-capabilities. They're days away from unveiling the prototype to the world. And Eshu International just got hired to steal it.**

**When they discover a signal emitting from the interior of the Chicxulub crater, Michael Altman and his girlfriend, Ada, lead a team to a stone that unleashes visions, violence, and a warning that prompts the foundation of a radical new church.**

**A girl with a dark history... Avery Bresllin took a leap of faith when she changed her name. As Avery Patterson, she is no longer the daughter of a serial killer. No longer the girl who was bullied and abused through high school. A fresh name and a fresh start at Columbia University means Avery can leave all that behind. There's only one thing marring her dream of a clean slate.... A boy with a past of his own... Luke Reid has a lot going for him: sex appeal, badass tattoos and insane musical talent. Despite his guitar skills, his calling in life has always been to serve and protect. A NYPD cop by day, singer in rock band**

**D.M.F by night, from the outside Luke seems like he's got it made. But falling for a girl whose father was accused of deeply sinister acts—a man whom Luke shared a devastating history with, himself—only serves to complicated things. Pieces of a puzzle.... Four symbols, four methods of destruction. A trade. Borrowed wings. Dark secrets that threaten to destroy.**

**When Gravity Fails**

**The Unity of Knowledge**

**Dead Space: Martyr**

**Deus Ex #1**

With society still reeling from the Aug Incident - the Illuminati orchestrated event which caused augmented individuals to mindlessly attack their 'natural' counterparts - anti-aug sentiment is at an all-time global high. Task Force 29 - an Interpol-funded coalition, created to quash the rising tide of terrorist activity - stands as the world's main defence against total anarchy. In the city of Prague, where tension is especially high, the team's latest recruit, Adam Jensen, readies for his first mission with the unit. But being augmented himself, how will the former SWAT officer handle himself when faced with the grim reality of the mechanical apartheid? Welcome to the darker side of Deus Ex in this thrilling prologue to the upcoming new instalment, Deus Ex: Mankind Divided. "Alex Irvine has introduced us to a new story while staying true to the elements of the game; it's a solid start, and promises an interesting story." "C Big Comic Page "This is great. 9/10" "C Adventures in Poor Taste "8 out of 10" "C Pixel Rated "I can recommend it for anyone who can't wait to get their cyber fix before the game hits stores later this year." "C Comic Buzz

For months, Batman has been haunted by the death of

## Read Book Deus Ex Icarus Effect James Swallow

Tim Drake, the young hero who fought beside him as Red Robin. Tim helped Batman assemble a team of heroes and misfits to help him keep Gotham safe, then fell in battle defending the city. Or so it seemed. In reality, Tim has been held captive, snatched from the moment of death by the mysterious Mr. Oz. Now he must escape this prison that exists outside of time, but he isn't coming back alone. Tim has every reason to trust his fellow prisoner, but when his new ally proves he's not afraid to kill, Tim begins to doubt everything he thought he knew! When the duo make their way back to Gotham City, Tim's escape partner sets a plan in motion to murder one of Batman's allies. Even reunited with Red Robin, can Batman and his team of heroes protect one of their own from a killer who knows them better than they know themselves? Writer James Tynion IV (Batman/Teenage Mutant Ninja Turtles) and artists Eddy Barrows, Alvaro Martinez and Carmen Carnero continue the acclaimed run on Batman: Detective Comics. Collects Detective Comics #963-968.