

Introduction to Logic Design

Digital Logic & Computer Design

ICIEMS 2014

Computer Architecture/Software Engineering

This comprehensive text on switching theory and logic design is designed for the undergraduate students of electronics and communication engineering, electrical and electronics engineering, electronics and instrumentation engineering, telecommunication engineering, computer science and engineering, and information technology. It will also be useful to AMIE, IETE and diploma students. Written in a student-friendly style, this book, now in its Second Edition, provides an in-depth knowledge of switching theory and the design techniques of digital circuits. Striking a balance between theory and practice, it covers topics ranging from number systems, binary codes, logic gates and Boolean algebra to minimization using K-maps and tabular method, design of combinational logic circuits, synchronous and asynchronous sequential circuits, and algorithmic state machines. The book discusses threshold gates and programmable logic devices (PLDs). In addition, it elaborates on flip-flops and shift registers. Each chapter includes several fully worked-out examples so that the students get a thorough grounding in related design concepts. Short questions with answers, review questions, fill in the blanks, multiple choice questions and problems are provided at the end of each chapter.

These help the students test their level of understanding of the subject and prepare for examinations confidently. NEW TO THIS EDITION • VHDL programs at the end of each chapter • Complete answers with figures • Several new problems with answers

For courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

This book is about a requirements specification for a Holodeck at a proof of concept level. In it I introduce optical functions for a optical processor and describe how they map to a subset of the Risc-V open instruction set. I describe how parallelism could be achieved. I then describe a possible layered approach to an optical processor motherboard for the datacenter and for a personal Holodeck. I describe Volumetrics in brief and show how its evolution to Holodeck volumetrics could be done with bend light technology and the possibility of solidness to touch. I describe in detail the architecture of a Holodeck covering several approaches to Holodecks from static scene to scrolling scene to multi-user same complex to networked multi-user Holodecks.

Digital Design and Computer Organization

The Proceedings of the International Conference on Information Engineering, Management and Security 2014

Principles of Verilog Digital Design

ARM Edition

SWITCHING THEORY AND LOGIC DESIGN

For sophomore courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. & Digital Design, fourth edition is a modern update of the classic authoritative text on digital design.& This book teaches the basic concepts of digital design in a clear, accessible manner.

The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

This textbook covers digital design, fundamentals of computer architecture, and assembly language. The book starts by introducing basic number systems, character coding, basic knowledge in digital design, and components of a computer. The book goes on to discuss information representation in computing; Boolean algebra and logic gates; sequential logic; input/output; and CPU performance. The author also covers ARM architecture, ARM instructions and ARM assembly language which is used in a variety of devices such as cell phones, digital TV, automobiles, routers, and switches. The book contains a set of laboratory experiments related to digital design using Logisim software; in addition, each chapter features objectives, summaries, key terms, review questions and problems. The book is targeted to students majoring Computer Science, Information System and IT and follows the ACM/IEEE 2013 guidelines. • Comprehensive textbook covering digital design, computer architecture, and ARM architecture and assembly • Covers basic number system and coding, basic knowledge in digital design, and components of a computer • Features laboratory exercises in addition to objectives, summaries, key terms, review questions, and problems in each chapter

Digital Logic and Computer DesignPearson Education India

For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to teaching the basic tools, concepts, and applications of digital design. A modern update to a classic, authoritative text, Digital Design, 6th Edition teaches the fundamental concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognising that three public-domain languages-Verilog, VHDL, and SystemVerilog-all play a role in design flows for today's digital devices, the 6th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Fundamentals of Power Electronics

Logic and Computer Design Fundamentals

Digital Electronics 2

The Art of Digital Design

The Essentials of Computer Organization and Architecture