

Dragon Fixation Onyx Dragons Book 1

All ten volumes of New York Times bestselling author Steven Erikson's epic fantasy series featuring vast legions of gods, mages, humans, and dragons battling for destiny of the Malazan Empire are collected together in one e-Book bundle. In this epic fantasy series, Erikson draws on his twenty years of experience as an anthropologist and archaeologist, as well as his expert storytelling skills. The Complete Malazan Book of the Fallen includes: Gardens of the Moon Deadhouse Gates Memories of Ice House of Chains Midnight Tides The Bonehunters Reaper's Gale Toll the Hounds Dust of Dreams The Crippled God At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The Mission: Secure Wyatt Flint's cooperation and collect a series of specialized magical objects. Who is Wyatt Flint? Not covered in debrief. Cooperation in what? Not covered in debrief. Purpose of objects? Not covered in debrief. Obscure directives are just another day at the office for Section X agent Jesse Talon. She's used to it. As long as she's got a strong drink and her magic gun Sweetcheeks, she's got this. Sure, Wyatt isn't cooperating, despite her resorting to seduction techniques. Sure, she's got some other issues, like trying to win a gun fight in a tight, sequined dress, or her partner trying to gamble away the magic crystals they need, or the rogue British agent who's got it out for all of them Or—oh, yeah—the fact that the apocalypse might have started. But definitely, she's, um, got this. Topics: free, freebie, fantasy freebie, urban fantasy, shifters, dragons, fairy tales, legends, magic, fantasy romance, witch, witches, witch fantasy, contemporary fantasy, shapeshifter, dragon romance, dragon urban fantasy, supernatural mystery, paranormal, paranormal romance, urban fantasy series, love, free first in series, free paranormal, free urban fantasy, free romance, gothic, dark fantasy, new adult, alpha, anti-hero, strong female lead, kickass female, kickass woman, badass woman, mystery, murder mystery, paranormal mystery, witch mystery, dragon mystery, gargoyles, lgbt

This eBook edition has been formatted to the highest digital standards and adjusted for readability on all devices. King Gorice of Witchland and the Lords of Demonland in an imaginary world of Mercury The Worm Ouroboros is a heroic high fantasy novel which describes the protracted war between the domineering, The story begins with a dwarf ambassador from Witchland arriving in Demonland to demand that the chief lords of Demonland — the brothers Juss, Spitfire, and Goldry Bluszco, and their cousin Brandoch Daha — recognize King Gorice XI of Witchland as their overlord. Juss and his brothers reply that they and all of Demonland will submit if the king (a famous wrestler) can defeat Goldry Bluszco in a wrestling match. The match is held in the neutral territory of the Foliot Isles, and Gorice is killed. His successor (or reincarnation) Gorice XII is a sorcerer who banishes Goldry to an enchanted mountain prison, by means of a perilous sorcery requiring the help of the devious Goblin traitor Lord Gro. Juss and Brandoch Daha start an expedition to rescue Goldry Bluszco from his terrible prison which leads to a great war.

Avert the Cataclysmic Return of Tiamat in this Adventure for the World's Greatest Roleplaying Game The Cult of the Dragon leads the charge in an unholy crusade to bring Tiamat back to the Realms, and the situation grows more perilous for good people with each passing moment. The battle becomes increasingly political as opportunities to gather allies and gain advantage present themselves. From Waterdeep to the Sea of Moving Ice to Thay, it is a race against Evil. Succeed or succumb to the oppression of draconic tyranny. Win or lose, things will never be the same again. • The second of two adventures in the Tyranny of Dragons™ story arc, The Rise of Tiamat provides

everything a Dungeon Master needs to create an exciting and memorable adventure experience. • Fans of the Dungeons & Dragons® Roleplaying Game can get a sample of what this product has in store for them through the D&D Encounters™ in-store play program. • Adventure design and development by Kobold Press.

Avatars, Book Two: Shadow Falling

Taste of Darkness

Strongholds & Followers

Harry Potter and the Order of the Phoenix

Test of the Twins

The Lost Histories

As the new Queen's Rider, Ezaara faces monsters, but who is worse? Her dragon masters or the beasts she fights? In Lush Valley, it's a crime to even talk about dragons... When Ezaara meets Zaarusha the Dragon Queen, she's swept up in a blaze of color and they imprint, forming a deep bond. She must give up her home and family to become the new Queen's Rider. Ignorant and unprepared, how can she possibly succeed? Luckily, she has a dragon master - although rumors say she'd be better off with the enemy. Plunged into a world of cutthroat politics and traitors in every shadow, who can Ezaara trust as Commander Zens and his army of bestial tharuks march closer, razing villages and enslaving the people of Dragons' Realm? What personal price must Ezaara and her Dragon Master pay to save their people? A great fantasy read. Dean O'Gorman, actor, Fili the dwarf in *The Hobbit*

Sarah J. Maas's global #1 bestselling *THRONE OF GLASS* series reaches new heights in this sweeping fourth instalment. Everyone Celaena Sardothien loves has been taken from her. Now she returns to the empire – to confront the shadows of her past ... Bloodthirsty for revenge on the two men responsible for destroying her life, and desperate to find out if the prince and his captain are safe, Celaena returns to Rifthold. She has accepted her identity as Aelin Galathynius, the lost Queen of Terrasen. But before she can reclaim her throne, there are dark truths to learn and debts to be paid. Aelin must stay hidden beneath her assassin's hood and draw on her mortal strength as Celaena to prevent the King of Adarlan from tearing her world apart. Only then can she fight for her people. Readers will be held rapt as Celaena's story builds to an agonising crescendo, packed with heart-pounding action and searing romance.

Dragon shifter Asher Owens has just been accepted to the prestigious Top Scale Academy. In a world where shifters are not born with the instinctual grace of their animals, it is a supreme honor. There he will learn how to fly gracefully, fight with his animal, and of course, how to use his breath weapon. If he passes, he could even become a Guardian, a protector of Cadia, his home. That is if he doesn't get expelled for harboring an illegal human woman, who has managed to steal his heart in the process. Quinn Bryant knew she wasn't supposed to enter Cadia. It was shifter territory, and it was entirely possible that if she were caught she would never be seen again. But the opportunity to get that elusive picture of shifters interacting with each other was too tempting to pass up. Now hunted and hiding out at the house of a mysterious dragon shifter, Quinn has come to realize she has been so very wrong about shifters,

and one sexy Frost Dragon in particular. But when he discovers her true reason for being there, Quinn knows she can no longer stay. Can she make it out of Cadia alive? Or will other forces prevent her and Asher from realizing the truth behind their blossoming romance?

An exploration of two of the most exciting components of D&D(, "Dragon Magic"* changes the way dragons are used in D&D campaigns by imagining a world in which dragons openly share their magical secrets with humans and other races.

Crimson Dragons: The Complete Collection

Frost Dragon

Wonders and the Order of Nature, 1150-1750

Code Onyx

A Memoir

The Pygmy Dragon

Fight the War Against Draconic Oppression in this Adventure for the World's Greatest Roleplaying Game In an audacious bid for power the Cult of the Dragon, along with its dragon allies and the Red Wizards of Thay, seek to bring Tiamat from her prison in the Nine Hells to Faerun. To this end, they are sweeping from town to town, laying waste to all those who oppose them and gathering a hoard of riches for their dread queen. The threat of annihilation has become so dire that groups as disparate as the Harpers and Zhentarim are banding together in the fight against the cult. Never before has the need for heroes been so desperate. • The first of two adventures in the Tyranny of Dragons™ story arc, Hoard of the Dragon Queen provides everything a Dungeon Master needs to create an exciting and memorable adventure experience. • Fans of the Dungeons & Dragons® Roleplaying Game can get a sample of what this product has in store for them through the D&D Encounters™ in-store play program. • Adventure design and development by Kobold Press.

The power of the Realms depends on its dragons. With their terrifying natures tempered by a mysterious liquid, they are ridden by the aristocracy and bred for hunting and war. But as dangerous political maneuverings threaten the empire, a single dragon has gone missing. And even one dragon—returned to its full intelligence and fury—could spell disaster for the Realms...

"Yesterday, a Dragon kidnapped me from my cage in a zoo." Stolen from her jungle home and sold to a zookeeper, Pip knows only a world behind bars, a world in which a Pygmy warrior and her giant ape friends are a zoo attraction. She dreams of being Human. She dreams of escaping to the world

outside her cage. Then, the Dragon Zardon kidnaps her into a new life. Pip rides Dragonback across the Island-World to her new school - a school inside a volcano. A school where Humans learn to be Dragon Riders. But this is only a foretaste of her magical destiny, for the Dragon Assassins are coming. They have floated an Island across the Rift and their aim is nothing less than the massacre of all Dragons. Now, the courage of the smallest will be tested to the utmost. For Pip is the Pygmy Dragon, and this is her tale. From the lowest of the low will arise a hero . . . This is the prophecy given by the god Reorx to Verden Leafglow, a reformed green dragon rejected by Takhisis, the queen of villainy. For good measure, Reorx tells the dragon to give the hero a helping hand. "Forever Aghar" But who is this mighty hero? Why none other than Bron, son of the leader of the gully dwarf tribe of Bulp. Befriended by Verden Leafglow, Bron must prove his mettle as the first Aghar hero when the gully dwarves are caught up in the struggles that follow the War of the Lance. The Gully Dwarves The Lost Histories Series probes the historical roots and epic struggles of the heretofore little-known peoples of Krynn.

The Magic of Betrayal

The Worm Ouroboros (Fantasy Classic)

Dragon Age: The Calling

The Adamantine Palace

The Secret Teachings of All Ages

The Complete Malazan Book of the Fallen

Dragon Age: The Calling by David Gaider is another thrilling prequel to Dragon Age: Origins, the hit role-playing video game from award-winning developer BioWare! After two hundred years of exile, King Maric has allowed the legendary Grey Wardens to finally return to Ferelden. When they come, however, they bring dire news: one of their own has escaped into the Deep Roads and aligned himself with their ancient enemy, the monstrous darkspawn. The Grey Wardens need Maric's help, and he reluctantly agrees to lead them into the passages he traveled through many years before, chasing after a deadly secret that will threaten to destroy not only the Grey Wardens but also the Kingdom above. Kingdoms collide as Aelin continues her epic journey from assassin to queen in this instalment of the global #1 bestselling series. The long path to the throne has just begun for Aelin Galathynius. As the kingdoms of Erilea fracture around her, enemies must become allies if Aelin is to keep those she loves from falling to the dark forces poised to claim her world. With war looming on all horizons, the only chance for salvation lies in a desperate quest that may mark the end of everything Aelin holds dear. Will Aelin succeed in keeping her world from splintering, or will it all come crashing down? Contains mature content. Not suitable for younger readers.

The sun is Briar Hale's enemy. All her life she's been in the shadows, sheltered and protected, warned and smothered. Not anymore. Briar is ready to take control of her life, and step out into the sunlight for the first time. A newly enrolled graduate student at Boston College, she's determined to discover why her body betrays her. And she knows just the scientist to help her. Professor Hudson Nors has secrets of his own--secrets he's kept for eternity, and which he never wants to see the light of day. No matter how wonderful Briar smells, and how important she feels, Hudson decides the best thing he can do for her is stay away. Suddenly, Briar, with her strange condition and boundless curiosity, turns the world Hudson's spent centuries perfecting, upside down. But this pale, fragile girl has a spine of steel, and if Hudson won't help her, she'll find someone who will. By a luck, or fate, Briar meets Hudson's brothers, Marcus, Valen, and Sylvain. Like Hudson, they can sense this human girl means something important to all of them. But what could four, vampire brothers possibly have to offer a human? Unwittingly, Briar brings together these immortal brothers, and teaches them, eternity is too short to give up on hope. ****Midnight's Crown is the first book in a slow burn, reverse harem romance.****

A wickedly whimsical adventure for the world's greatest roleplaying game. Once every eight years, the fantastic Witchlight Carnival touches down on your world, bringing joy to one settlement after the next. Its owners, Mister Witch and Mister Light, know how to put on a good show. But there's more to this magical extravaganza than meets the eye! The carnival is a gateway to a fantastic Feywild domain unlike anything found on the Material Plane. Time has not been kind to this realm, however, and dark days lie ahead unless someone can thwart the dastardly schemes of the Hourglass Coven. The Wild Beyond the Witchlight takes adventurers from the Witchlight Carnival to Prismeer, a Feywild domain of delight, and is designed for characters of levels 1-8. This book comes with a poster map that shows the carnival on one side and Prismeer on the other. Explore the Plane of Faerie in the first official D&D adventure set primarily in the Feywild Easily drop The Witchlight Carnival into any campaign—for passage into the Feywild or just a night of carnival games and wild entertainment Introduces two races—play as a fairy or as a harengon, a race of humanoid rabbits Adds two backgrounds—the Feylost who grew up in the Feywild, and a Witchlight Hand who works at the carnival All encounters can be resolved without resorting to combat, rewarding clever ideas and creative roleplay Classic 1980s Dungeons & Dragons characters return, including Warduke, Strongheart, and Kelek

A Pair of Blue Eyes

A Reverse Harem Romance

The Glass Castle

Dragons Realm

Queen of Shadows

They Came From Beneath the Sea! Vendor Item No: THEY001 ISBN/UPC:

00850003541129 MSRP: \$50.00 US Manufacturing Country of Origin: CANADA

Isaac Morningstar III, or Zach to the few who know him, has hit rock bottom. Once an immortal, nearly-invincible dragon from Medieval times, he's been awakened only to have his powers and his treasure locked away until he can prove himself to be trustworthy and a protector of humans. Since he has never liked humans, Zach is pretty sure he's going to end up back on ice. That is, until he meets sweet, curvy Erin, a human hairdresser who might just be his mate. Erin has a pretty routine life, but that ends when a tall, gorgeous man appears out of nowhere, claiming to be

an ancient dragon with immeasurable power who wants her as his mate. She doesn't know whether to laugh or run for the hills. But when the mysterious stranger saves her life and needs her help she can't just turn away. Still, the closer she gets to Zach, the more she realizes there may just be something truly magical about him. As well as something dangerous. But as the forces around them close in, Zach is quickly realizing that the darkness lurking inside him may be greater than he anticipated. And the beast within may not be the only thing they have need to fear. Warning: contains ferocious dragons, fearsome fights, fiery love scenes and a fiercely cute three-legged kitten that will steal your heart. The first in a brand new series with dragons unlike anything Terry has written!

"Stronghold & Followers explains both the practicality of owning a keep (how much it costs to build, the costs to maintain it, what sort of impact it would have on local politics) and gives a variety of benefits for those players who choose to build or take over one." -- Comicbook.com website: <https://comicbook.com/gaming/2018/12/14/stronghold-and-followers-dungeons-and-dragons/> (viewed July 16, 2019)

Celebrate 20 years of Harry Potter magic! Dark times have come to Hogwarts. After the Dementors' attack on his cousin Dudley, Harry Potter knows that Voldemort will stop at nothing to find him. There are many who deny the Dark Lord's return, but Harry is not alone: a secret order gathers at Grimmauld Place to fight against the Dark forces. Harry must allow Professor Snape to teach him how to protect himself from Voldemort's savage assaults on his mind. But they are growing stronger by the day and Harry is running out of time. These new editions of the classic and internationally bestselling, multi-award-winning series feature instantly pick-up-able new jackets by Jonny Duddle, with huge child appeal, to bring Harry Potter to the next generation of readers. It's time to PASS THE MAGIC ON ...

A Dragons' Realm Novel

The Gully Dwarves

The Rise of Tiamat

Works of Hardy

The Land Beyond the Forest

The Memory of Flames, Book I

Dragon-shifter Evair awakens to an attack and is wounded as he defends himself. He's drawn to a beautiful but strong-willed witch who helps him control his power and shifting abilities. But he's much more interested in finding out how to make her his. And once he gets a taste of her, he knows he's never letting her go. Penelope can't believe the gorgeous dragon needs her. She's happy to teach him about the new world and help him figure out why he was woken. Love and romance weren't in the cards. She tries to fight it, but their bond is stronger than she realized. Are they mates? Could he be right? His flaming kisses and warm caresses make her hope he is. A group of poachers is hunting down Evair's kind. It's a race against time to get to them before they kill more of his people. Love blooms in the midst of their battles. Their love will either survive or die crushed in their war for survival.

Code OnyxPunk Rawk Books

Journalist Walls grew up with parents whose ideals and stubborn nonconformity were their curse and their salvation. Rex and Rose Mary and their four children lived like nomads, moving among

Southwest desert towns, camping in the mountains. Rex was a charismatic, brilliant man who, when sober, captured his children's imagination, teaching them how to embrace life fearlessly. Rose Mary painted and wrote and couldn't stand the responsibility of providing for her family. When the money ran out, the Walls retreated to the dismal West Virginia mining town Rex had tried to escape. As the dysfunction escalated, the children had to fend for themselves, supporting one another as they found the resources and will to leave home. Yet Walls describes her parents with deep affection in this tale of unconditional love in a family that, despite its profound flaws, gave her the fiery determination to carve out a successful life. -- From publisher description.

Now get the three books in the Crimson Dragons series in a complete box set! In a world threatened by horrible creatures, humanity has one last hope: Ancient dragon warriors from another time. Lost in the deep sleep of their kind, they have turned to stone. Now with new technologies they have awakened, and have been asked to forget the past, so that they may fight for the future. The dragons agree, but they have a price. They want a pile of treasure, and the one thing that eluded them in the past: a mate. Read along with this fiery trilogy and watch as the quest for love and their true mate breathes new life into these ancient beasts. The path won't be easy. After all, the dragons were awakened for a reason, and it wasn't to love. It was to fight. As they are about to find out though, love may be the only thing strong enough to protect them from their darkest enemies. Included in this box set: Dragon Temptation:

KalloreDragon Seduction: CordeDragon Devotion: Vanek

Handbook of the New Library of Congress

Her Dragon Savior

Empire of Storms

Ezaara

What the Storm Means: Prologue to the Gathering Storm

Onyx Dragon

I thought I had a lot of questions before. Finding myself back in Besmet with the demon from my dreams, I'm finding it hard to deny the connection I feel toward him, despite the fact that he's certifiably insane. When did my life get so chaotic? My green magic isn't stable. My moods aren't stable. My ex isn't stable. Gran's not stable... oh who am I kidding? She's never been stable, so at least one of us is consistent. Luckily, I still have my guys; Cam, Fischer, Kai, and maybe Sloane. Honestly, I'm not sure that Sloane is capable of letting someone claim him, but he certainly makes my heart race. Secrets, lies, and prophecies are coming to light. Hopefully I put my trust in the right people because betrayal on it's own is terrible, but to be betrayed by those who swore to protect you? That would be devastating... This is a full-length RH romance, intended for adults 18 and over, which includes MMFMMM content. It ends on a cliffhanger and

contains domestic violence including physical, mental, and sexual abuse and other themes that readers may find triggering. *This is the second book in a paranormal RH series.*

He spent more than a thousand years imprisoned in Hell...Drake is an ancient dragon shifter, one of the most powerful beings in existence, but a millennium trapped in utter darkness has left him ill-equipped for modern society. If it wasn't for Victoria, the sweet female brave enough to befriend him, he'd be lost. She's smart and gorgeous and everything he never dared dream of during his years of agonizing loneliness. He may not have anything to offer her, but one thing he knows for sure: he'd die to keep her safe. Only to fall into the heaven of her touch. Victoria is a wolf shifter, healer of the Stavros pack. She's seen a lot, but she's never met anybody quite like Drake, the fiery, fascinating shifter who can blaze through the skies unseen by mere mortals. He's lost, dangerous, and the last male she should fall in love with, but the more time she spends helping him navigate modern life, the deeper--and hotter--their connection becomes. She's thrilled when they finally locate his family, but reuniting with his people plunges them both into unimaginable danger. It's a race against the clock trying to figure out who wants them dead and who they can trust, especially when the threat is closer than they ever imagined.

The Wheel of Time turns, and Ages come and pass. What was, what will be, and what is, may yet fall under the Shadow. In the Prologue to *The Gathering Storm*, the first volume of the last trilogy of Robert Jordan's *Wheel of Time* epic, Rand al'Thor, the Dragon Reborn, struggles to unite a fractured network of kingdoms and alliances in preparation for the Last Battle. As he attempts to halt the Seanchan encroachment northward---wishing he could form at least a temporary truce with the invaders---his allies watch in terror the shadow that seems to be growing within the heart of the Dragon Reborn himself. As with the previous three titles in the *Wheel of Time* series, this prologue from Robert Jordan's *The Gathering Storm*, completed by Brandon Sanderson, is available for sale before the book's official release date (October 27, 2009). At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Here Be Dragons Escaping the school bullies you stumble into a world of magic and dragons. A voice only you hear calls out for help - will you answer? Who should you trust? Are the bullies behind you? Luckily you packed a good picnic lunch. Next generation storytelling, where YOU say which way the story goes.

Prologue to the *Gathering Storm*

The Wild Beyond the Witchlight: A Feywild Adventure (Dungeons & Dragons Book)

Hoard of the Dragon Queen

Being a Description of Their Sentiments and Folk Lore, Superstitions, Symbolism, Mysticism, Use in Medicine, Protection, Prevention, Religion, and Divination, Crystal Gazing, Birthstones, Lucky Stones and Talismans, Astral, Zodiacal and Planetary Facts, Figures, and Fancies from Transylvania

Eragon

In Alagaësia, a fifteen-year-old boy of unknown lineage called Eragon finds a mysterious stone that weaves his life into an intricate tapestry of destiny, magic, and power, peopled with dragons, elves, and monsters.

Originally published in 1928, *The Secret Teachings of All Ages* is Manly P. Hall's

celebrated 20th century tome, where readers delight in discussions about ancient symbolism, rituals, and mythology. Manly P. Hall was a Canadian Author of over 150 published works, the best known of which are Initiates of the Flame, The Story of Healing, The Divine Art, Aliens Magic and Sorcery The Secret Teachings of All Ages, and An Encyclopedic Outline of Masonic, Hermetic, Qabbalistic Rosicrucian Symbolical Philosophy. Symbolism is the language of the Mysteries; in fact it is the language not only of mysticism and philosophy but of all Nature, for every law and power active in universal procedure is manifested to the limited sense perceptions of man through the medium of symbol. Every form existing in the diversified sphere of being is symbolic of the divine activity by which it is produced. By symbols men have ever sought to communicate to each other those thoughts which transcend the limitations of language. This book is often hailed as an encyclopedia for all things hidden, ancient, and arcane, and it explores a vast array of topics, from secret societies and the Zodiac to Mystic Christianity and William Shakespeare's identity. Despite some of the outdated and controversial ideas it poses now in the 21st century, it continues to fascinate students of the cryptic and mysterious.

Five teenagers are expected to battle to the death in the post-apocalyptic New York City of 2087 as representatives of the different pantheons of gods, who chose them from their own ranks to be born and raised as humans.

A rich exploration of how European naturalists used wonder and wonders (oddities and marvels) to envision and explain the natural world.

Emerald Lakes Book Two

Briar

The Curious Lore of Precious Stones

You Deserve Each Other

Dragon Magic

A History of Caricature and Grotesque in Literature and Art

Chapter I 'A fair vestal, throned in the west' Elfride Swancourt was a girl whose emotions lay very near the surface. Their nature more precisely, and as modified by the creeping hours of time, was known only to those who watched the circumstances of her history. Personally, she was the combination of very interesting particulars, whose rarity, however, lay in the combination itself rather than in the individual elements combined. As a matter of fact, you did not see the form and substance of her features when conversing with her; and this charming power of preventing a material study of her lineaments by an interlocutor, originated not in the cloaking effect of a well-formed manner (for her manner was childish and scarcely formed), but in the attractive crudeness of the remarks themselves. She had lived all her life in retirement—the monstrari gigito of idle men had not flattered her, and at the age of nineteen or twenty she was no further on in social consciousness than an urban young lady of fifteen. One point in her, however, you did notice: that was her eyes. In them was seen a sublimation of all of her; it was not necessary to look further: there she lived. These eyes were blue; blue as autumn distance—blue as the blue we see between the retreating mouldings of hills and woody slopes on a sunny September morning. A misty and shady blue, that had no beginning or surface, and was looked INTO rather than AT. As to her presence, it was not powerful; it was weak. Some women can make their personality pervade the atmosphere of a whole banquet hall;

Elfride's was no more pervasive than that of a kitten. Elfride had as her own the thoughtfulness which appears in the face of the Madonna della Sedia, without its rapture: the warmth and spirit of the type of woman's feature most common to the beauties—mortal and immortal—of Rubens, without their insistent fleshiness. The characteristic expression of the female faces of Correggio—that of the yearning human thoughts that lie too deep for tears—was hers sometimes, but seldom under ordinary conditions.

When your nemesis also happens to be your fiancé, happily ever after becomes a lot more complicated in this wickedly funny, lovers-to-enemies-to-lovers romantic comedy debut. Naomi Westfield has the perfect fiancé: Nicholas Rose holds doors open for her, remembers her restaurant orders, and comes from the kind of upstanding society family any bride would love to be a part of. They never fight. They're preparing for their lavish wedding that's three months away. And she is miserably and utterly sick of him. Naomi wants out, but there's a catch: whoever ends the engagement will have to foot the nonrefundable wedding bill. When Naomi discovers that Nicholas, too, has been feigning contentment, the two of them go head-to-head in a battle of pranks, sabotage, and all-out emotional warfare. But with the countdown looming to the wedding that may or may not come to pass, Naomi finds her resolve slipping. Because now that they have nothing to lose, they're finally being themselves—and having fun with the last person they expect: each other.

Take a stand against the giants in this adventure for the world's greatest roleplaying game Giants have emerged from their strongholds to threaten civilization as never before. Hill giants are stealing all the grain and livestock they can while stone giants have been scouring settlements that have been around forever. Fire giants are press-ganging the smallfolk into the desert, while frost giant longships have been pillaging along the Sword Coast. Even the elusive cloud giants have been witnessed, their wondrous floating cities appearing above Waterdeep and Baldur's Gate. Where is the storm giant King Hekaton, who is tasked with keeping order among the giants? The humans, dwarves, elves, and other small folk of the Sword Coast will be crushed underfoot from the onslaught of these giant foes. The only chance at survival is for the small folk to work together to investigate this invasion and harness the power of rune magic, the giants' weapon against their ancient enemy the dragons. The only way the people of Faerun can restore order is to use the giants' own power against them. To defeat giants, you need to be giant!

Storm King's Thunder

Frenzied Finance

They Came from Beneath the Sea!