

Rust for Rustaceans
A Step by Step Guide to Master the System Design Interview
A Bottom-Up approach to problem solving

Creating Reality in Factual Television analyzes the uneasy interaction between economics, culture, and professional ethics in reality and documentary television storytelling. Through the "frankenbite," an editorial tool that extracts and re-orders the salient elements or single words of a statement, interview, or exchange into a revealing confession or argument, the book explores how and why editors manipulate truth in factual television. The author considers how the editing of documentary television is increasingly following reality television 's dictate to entertain instead of inform, how the "real" and the "truth" fall victim to the demand to "tell entertaining stories," and how editors must compromise their professional ethics as a result. Drawing on interviews with 75 North American and European editors that explore their experiences and opinions of reality and documentary television practices, and their views on their responsibilities and loyalties in the field, Creating Reality in Factual Television illuminates the real and potential ethical dilemmas of editorial decision making, the context in which decisions are made, and how editors themselves validate the editing choices to themselves and others. Addressing a dramatic development in contemporary media ecology – the age of "alternative facts" – this book is a useful research tool for scholars and students of documentary film, media literacy, genre studies, media ethics, affect theory, and audience perception.

Elements of Programming Interviews (EPI) aims to help engineers interviewing for software development positions. The primary focus of EPI is data structures, algorithms, system design, and problem solving. The material is largely presented through questions.

Be prepared to answer the most relevant interview questions and land the job Programmers are in demand, but to land the job, you must demonstrate knowledge of those things expected by today's employers. This guide sets you up for success. Not only does it provide 160 of the most commonly asked interview questions and model answers, but it also offers insight into the context and motivation of hiring managers in today's marketplace. Written by a veteran hiring manager, this book is a comprehensive guide for experienced and first-time programmers alike. Provides insight into what drives the recruitment process and how hiring managers think Covers both practical knowledge and recommendations for handling the interview process Features 160 actual interview questions, including some related code samples that are available for download on a companion website Includes information on landing an interview, preparing a cheat-sheet for a phone interview, how to demonstrate your programming wisdom, and more Ace the Programming Interview, like the earlier Wiley bestseller Programming Interviews Exposed, helps you approach the job interview with the confidence that comes from being prepared.

Elements of Programming Interviews in Python EPI

Java Programming Interviews Exposed

Get Exceptionally Good at Coding Interviews by Solving One Problem Every Day

Idiomatic Programming for Experienced Developers

Constraint-Based Verification

300 Questions and Solutions

Elements of Programming Interviews in Python