

## Jon Duckett Php Java Script

*A two-book set for web designers and front-end developers This two-book set combines the titles HTML & CSS: Designing and Building Web Sites and JavaScript & jQuery: Interactive Front-End Development. Together these two books form an ideal platform for anyone who wants to master HTML and CSS before stepping up to JavaScript and jQuery. HTML & CSS covers structure, text, links, images, tables, forms, useful options, adding style with CSS, fonts, colors, thinking in boxes, styling lists and tables, layouts, grids, and even SEO, Google analytics, ftp, and HTML5. JavaScript & jQuery offers an excellent combined introduction to these two technologies using a clear and simple visual approach using diagrams, infographics, and photographs. A handy two-book set that uniquely combines related technologies Highly visual format and accessible language makes these books highly effective learning tools Perfect for beginning web designers and front-end developers*

*A three-book set for web designers, front-end developers, and full-stack developers This three-book set combines the popular titles HTML & CSS: Designing and Building Web Sites JavaScript & jQuery: Interactive Front-End Development PHP & MySQL: Server-side Web Development Together these three books form an ideal platform for anyone who wants to master HTML and CSS, step up to the additional front-end interactivity possible with JavaScript and jQuery, and build back-ends with features like content management and membership using PHP and MySQL. In combination, these skills are commonly referred to as "full-stack development" HTML & CSS covers structure, text, links, images, tables, forms, useful options, adding style with CSS, fonts, colors, thinking in boxes, styling lists and tables, layouts, grids, and even SEO, Google analytics, ftp, and HTML5. JavaScript & jQuery offers an excellent combined introduction to these two technologies starting from how JavaScript changes an HTML page's code and progressing to creating interactivity including sliders, tabbed panels, accordions, and sorting images. PHP & MySQL finishes a self-taught programmer curriculum with data-driven web sites for content management or online shops that use registration, search, sending emails, and tailoring pages to individual users. A handy three-book set that combines related skills Highly visual format and accessible language makes these books highly effective learning tools Perfect for beginning web designers, front-end developers, back-end developers, and full-stack developers Written by the best-selling author on HTML and JavaScript for the last decade*

*HTML5 is the longest HTML specification ever written. It is also the most powerful, and in some ways, the most confusing. What do accessible, content-focused standards-based web designers and front-end developers need to know? And how can we harness the power of HTML5 in today's browsers?*

*An ideal addition to your personal library. With the aid of this indispensable reference book, you may quickly gain a grasp of Python, Java, JavaScript, C, C++, CSS, Data Science, HTML, LINUX and PHP. It can be challenging to understand the programming language's distinctive advantages and charms. Many programmers who are familiar with a variety of languages frequently approach them from a constrained perspective rather than enjoying their full expressivity. Some programmers incorrectly use Programmatic features, which can later result in serious issues. The programmatic method of writing programs—the ideal approach to use programming languages—is explained in this book. This book is for all programmers, whether you are a novice or an experienced pro. Its numerous examples and well paced discussions will be especially beneficial for beginners. Those who are already familiar with programming will probably gain more from this book, of course. I want you to be prepared to use programming to make a big difference.*

*Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together*

*The ultimate guide to starting, growing & making money from your small YouTube channel*

*Full Stack Web Development For Beginners*

*C, C++, Java, Python, PHP, JavaScript and Linux For Beginners*

*An Accelerated Course*

*A Modern Introduction to Programming*

*Vampirella: Seduction of the Innocent Vol. 2*

*Grasp the fundamentals of web application development by building a simple database-backed app from scratch, using HTML, JavaScript, and other open source tools. Through hands-on tutorials, this practical guide shows inexperienced web app developers how to create a user interface, write a server, build client-server communication, and use a cloud-based service to deploy the application. Each chapter includes practice problems, full examples, and mental models of the development workflow. Ideal for a college-level course, this book helps you get started with web app development by providing you with a solid grounding in the process. Set up a basic workflow with a text editor, version control system, and web browser Structure a user interface with HTML, and include styles with CSS Use JQuery and JavaScript to add interactivity to your application Link the client to the server with AJAX, JavaScript objects, and JSON Learn the basics of server-side programming with Node.js Store data outside your application with Redis and MongoDB Share your application by uploading it to the cloud with CloudFoundry Get basic tips for writing maintainable code on both client and server*

*"How to Get a Job in Web Development" is designed for junior web developers. Whether you're coming from a coding bootcamp, are*

completely self-taught, or graduated from college with a tech-related degree, this book is for you. Written by RealToughCandy. In this book, you will learn how to:

- Expertly craft the 'holy clover' of application materials: your resume, cover letter, GitHub page, and portfolio.
- Leverage the power of LinkedIn, Meetups, and social media.
- Handle follow-up emails and phone calls.
- Prepare for the multiple types of interviews you will encounter, whether via phone, video conference, or in person.
- Strategically apply to jobs so you can maximize your salary demands during negotiation.
- Efficiently organize and prioritize the jobs you've applied to.
- Craft results-driven email check-ins with your potential employer.
- Reduce your vulnerabilities for discrimination.
- And much, much more! No awkward whiteboard interviews. No hour-long explanation of Big O notation. Just practical, actionable steps that will put you far ahead of the pack when it comes to getting a job in web development. Now let's go get that job!

"Just finished reading your book and all I can say is WOW! Mind you since May of 2016 I have taken about 6 online courses specifically looking for employment and around three of them were specifically for either how to get an IT or Web Developer job. These courses cannot hold a candle to the majority of the information you put in this book!" -George M., Web Developer

WHY I WROTE THIS BOOK: When I started my web development journey, I was a lost hiker in the digital woods. I knew I wanted to build web apps, but didn't know what those people called themselves. Were they website builders? Programmers? The term 'software engineer' floated around a lot online - was that my aspiration? Since I didn't know exactly what I was looking for, I spent a lot of time reading and watching materials that were nothing but discouraging: mock Google coding interviews with whiteboards and markers. Lots of articles and videos that name-dropped things like binary trees, Big O notation, and time complexity. Forum post upon forum post that gave away actual coding interview questions from the biggest tech companies in the world like Facebook, Google, and Microsoft. Making things worse, some web developers I had discovered on YouTube were talking about a really good, popular book for coding interviews. I checked it out and once again my stomach sank. "I'm never going to make it in this field," I said to myself. "I've been studying and practicing and building projects for months, and I still have no idea what these people are talking about." What they didn't tell me was that the book is geared towards senior software engineers trying to get a job with Amazon and Google. I wanted to quit my coding journey. In fact, I did quit. The difference was, I didn't stay quit. Something told me to keep pushing forward, keep building projects to put in my portfolio and Github, keep reaching out and trying to find clients who needed websites. I kept pushing until I got a job as a fullstack web developer at a data company. As it turns out, the internet isn't very generous to our career field. Beginners are especially marginalized. There aren't any quality one-stop resources for discovering one of the most important questions - if not the most important question - web developers have. "How do I get a job in this field?" I wanted to change the junior web developer tech landscape with this book. My goal is for every junior developer who reads this to find a job. And if you take the recommended actions in this book, you can do it.

What is this book about? Beginning Web Programming with HTML, XHTML, and CSS teaches you how to write Web pages using HTML, XHTML, and CSS. It follows standards-based principles, but also teaches readers ways around problems they are likely to face using (X)HTML. While XHTML is the "current" standard, the book still covers HTML because many people do not yet understand that XHTML is the official successor to HTML, and many readers will still stick with HTML for backward compatibility and simpler/informal Web pages that don't require XHTML compliance. The book teaches basic principles of usability and accessibility along the way, to get users into the mode of developing Web pages that will be available to as many viewers as possible from the start. The book also covers the most commonly used programming/scripting language - JavaScript - and provides readers with a roadmap of other Web technologies to learn after mastering this book to add more functionality to their sites.

Are you ready to jump-start your freelance career? Freelance Newbie has you covered! In this book, you'll learn practical, actionable steps you can start using today to get your first client by the end of the week. Featuring all the methods, techniques, tips, tricks, and insights you need to succeed, Freelance Newbie was written by a working freelancer whose mission is to help people like you find personal success and financial independence. The material you'll read here has never been featured at a lower price - you simply cannot get this kind of value for less. We go through everything step-by-step with real-world examples so you know exactly what you need to do to become a successful freelancer. In Freelance Newbie, you'll learn how to:

- Develop a

business plan from scratch • Establish a suitable work environment • Configure your own freelance website to generate quality leads • Determine what services to offer (and what to do if you don't know how to do something) • Figure out an appropriate pricing scheme for your services • Find “starter” clients that pave the way for 5-star social proof and full-paying, long-term clients • Draft effective proposals and contracts • Advertise for free (or very, very cheaply) • Deliver above-average customer service • Efficiently complete client projects – time runs out FAST • And much, much more! This book can also be used as the perfect companion manual to the video course available on Udemy by RealToughCandy.

PHP and MySQL Web Development, Fourth Edition The definitive guide to building database-driven Web applications with PHP and MySQL and MySQL are popular open-source technologies that are ideal for quickly developing database-driven Web applications. PHP is a powerful scripting language designed to enable developers to create highly featured Web applications quickly, and MySQL is a fast, reliable database that integrates well with PHP and is suited for dynamic Internet-based applications. PHP and MySQL Web Development shows how to use these tools together to produce effective, interactive Web applications. It clearly describes the basics of the PHP language, explains how to set up and work with a MySQL database, and then shows how to use PHP to interact with the database and the server. The fourth edition of PHP and MySQL Web Development has been thoroughly updated, revised, and expanded to cover developments in PHP 5 through version 5.3, such as namespaces and closures, as well as features introduced in MySQL 5.1. This is the eBook version of the title. To gain access to the contents on the CD bundled with the printed book, please register your product at [informit.com/register](http://informit.com/register)

Beginning JavaScript and CSS Development with jQuery

Learn Ecommerce Web Development Using HTML5, CSS3, Bootstrap, JavaScript, MySQL, and PHP

Learning Web App Development

Covering HTML5, CSS3, and ES6, Sams Teach Yourself

Learning PHP, MySQL, JavaScript, and CSS

A Beginner's Guide to Finding Clients, Making Money, and Building Your Web Development Empire

Build Websites with Style! A practical and easy introduction to CSS coding. The world is changing fast. The Covid-19 pandemic has taught us that the world should go online. All the products and services have turned the tables on physical work and sales. These changes have made it necessary to learn to build websites. Whether you are learning CSS coding to build your own website or you are a professional web designer, this book will help you learn CSS coding faster. I have worked hard to create live code samples for you to try, edit, and produce the desired results for your web page. I have included step-by-step instructions to make the learning curve smooth and digestible. CSS is all about taking care of the little things like width, length, margins, and padding. If you master the art by practicing the codes in this book, you will be able to design a visually amazing and responsive website, which will raise your business's revenue overnight. This book is filled with easy coding samples and step-by-step instructions to help you learn CSS coding. In this book you'll discover how to utilize the following: Internal & External CSS sheets Backgrounds Margins & Padding Box Properties Dropdown Menus & Forms Webpage layouts Alignments Colors, Fonts Styles, Display Properties CSS tables and lists If you've always dreamed of creating beautiful, easy to navigate web pages, then now is your chance to learn.

Learn PHP, the programming language used to build sites like Facebook, Wikipedia and WordPress, then discover how these sites store information in a database (MySQL) and use the database to create the web pages. This full-color book is packed with inspiring code examples, infographics and photography that not only teach you the PHP language and how to work with databases, but also show you how to build new applications from scratch. It demonstrates practical techniques that you will recognize from popular sites where visitors can: Register as a member and log in Create articles, posts and profiles that are saved in a database Upload their own images and files Automatically receive email notifications Like and comment on posts. To show you how to apply the skills you learn, you will build a complete content management system, enhanced with features that are commonly seen on social networks. Written by best-selling HTML & CSS and JavaScript & jQuery author Jon Duckett, this book uses a unique visual approach, with step-by-step instructions, practical code examples and pro tips that will teach you how to build modern database-driven websites using PHP.

Build interactive, data-driven websites with the potent combination of open source technologies and web standards, even if you have only basic HTML knowledge. In this update to this popular hands-on guide, you'll tackle dynamic web programming with the latest versions of today's core technologies: PHP, MySQL, JavaScript, CSS, HTML5, and key jQuery libraries. Web designers will learn how to use these technologies together and pick up valuable web programming practices along the way—including how to optimize websites for mobile devices. At the end of the book, you'll put everything together to build a fully functional social networking site suitable for both desktop and mobile browsers. Explore MySQL, from database structure to complex queries Use the MySQLi extension, PHP's improved MySQL interface Create dynamic PHP web pages that tailor themselves to the user Manage cookies and sessions and maintain a high level of security Enhance the JavaScript language with jQuery and jQuery mobile libraries Use Ajax calls for background browser-server communication Style your web pages by acquiring CSS2 and CSS3 skills Implement HTML5 features, including geolocation, audio, video, and the canvas element Reformat your websites into mobile web apps This beginning guide reviews HTML and also introduces you to using XHTML for the structure of a web page and cascading style sheets (CSS) for controlling how a document should appear on a web page. You'll learn how to take advantage of the latest features of browsers while making sure that your pages still work in older, but popular, browsers. By incorporating usability and accessibility, you'll be able to write professional-looking and well-coded web pages that use the latest technologies.

Shows Web developers how to make the transition from HTML to XHTML, an XML-based reformulation of HTML that offers greater design flexibility Demonstrates how to work with CSS (Cascading Style Sheets)-now supported by ninety percent of browsers and integral to newsite-building tools from Macromedia and others-and implement a consistent style throughout and entire site Explains how to make a site accessible to people with impaired vision, limited hand use, dyslexia, and other issues-now a legal requirement for many sites in the U.S. and the U.K.

PHP & MySQL

PHP, MySQL, & JavaScript All-in-One For Dummies

Art of Vampirella: the Dynamite Years Vol. 2 - HC

Guide to HTML, JavaScript and PHP

Tiny YouTube

Beginning Web Programming with HTML, XHTML, and CSS

**Completely revised and updated, this best-selling introduction to programming in JavaScript focuses on writing real applications. JavaScript lies at the heart of almost every modern web application, from social apps like Twitter to browser-based game frameworks like Phaser and Babylon. Though simple for beginners to pick up and play with, JavaScript is a flexible, complex language that you can use to build full-scale applications. This much anticipated and thoroughly revised third edition of Eloquent JavaScript dives deep into the JavaScript language to show you how to write beautiful, effective code. It has been updated to reflect the current state of JavaScript and web browsers and includes brand-new material on features like class notation, arrow functions, iterators, async functions, template strings, and block scope. A host of new exercises have also been added to test your skills and keep you on track. As with previous editions, Haverbeke continues to teach through extensive examples and immerses you in code from the start, while exercises and full-chapter projects give you hands-on experience with writing your own programs. You start by learning the basic structure of the JavaScript language as well as control structures, functions, and data structures to help you write basic programs. Then you'll learn about error handling and bug fixing, modularity, and asynchronous programming before moving on to web browsers and how JavaScript is used to program them. As you build projects such as an artificial life simulation, a simple programming language, and a paint program, you'll learn how to:**

- Understand the essential elements of programming, including syntax, control, and data
- Organize and clarify your code with object-oriented and functional programming techniques
- Script the browser and make basic web applications
- Use the DOM effectively to interact with browsers
- Harness Node.js to build servers and utilities

Isn't it time you became fluent in the language of the Web? \* All source code is available online in an interactive sandbox, where you can edit the code, run it, and see its output instantly.

Go from beginner to builder quickly with this hands-on JavaScript guide Coding with JavaScript For Dummies provides easy, hands-on instruction for anyone looking to learn this popular client-side language. No experience? No problem! This friendly guide starts from the very beginning and walks you through the basics, then shows you how to apply what you've learned to real projects. You'll start building right away, including web page elements and simple applications, so you can immediately see how JavaScript is used in the real world. Online exercises allow you to test your code and expand your skills, and the easy-to-follow instruction provides step-by-step guidance toward understanding the JavaScript syntax, applications, and language. JavaScript enhances static web pages by providing dynamic elements that can adapt and react to user action. It's a need-to-know tool for aspiring web designers, but anyone can benefit from understanding this core development language. Coding with JavaScript For Dummies takes you from beginner to builder quickly as you:

- Learn what JavaScript does, how it works, and where to use it
- Master the core elements of JavaScript and immediately put it to work
- Build interactive web elements and try out your code online
- Create basic applications as you apply JavaScript to the app development workflow

Anytime a website responds to your movement around the screen, that's JavaScript. It makes websites more functional, more beautiful, and more engaging, and your site visitors will demand nothing less. If you want to build a better website, you need JavaScript. If you need JavaScript, Coding with JavaScript For Dummies gets you started off quickly and painlessly, with plenty of hands-on practice.

An indispensable introductory guide to creating web pages using the most up-to-date standards This beginner guide shows you how to use XHTML, CSS, and JavaScript to create compelling Web sites. While learning these technologies, you will discover coding practices such as writing code that works on multiple browsers including mobile devices, how to use AJAX frameworks to add interactivity to your pages, and how to ensure your pages meet accessible requirements. Packed with real-world examples, the book not only teaches you how to write Web sites using XHTML, CSS and JavaScript, but it also teaches you design principles that help you create attractive web sites and practical advice on how to make web pages more usable. In addition, special checklists and appendices review key topics and provide helpful references that re-enforce the basics you've learned. Serves as an ideal beginners guide to writing web pages using XHTML Explains how to use CSS to make pages more appealing and add interactivity to pages using JavaScript and AJAX frameworks Share advice on design principles and how to make pages more attractive and offers practical help with usability and accessibility Features checklists and appendices that review key topics This introductory guide is essential reading for getting started with using XHTML, CSS and JavaScript to create exciting and compelling Web sites. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Master the Newest Blender Techniques for Creating Amazing 3D Characters: From Design and Modeling to Video Compositing Now fully updated for Blender 2.78b and beyond, Learning Blender, Second Edition, walks you through every step of creating an outstanding 3D animated character with Blender, and then compositing it in a real video using a professional workflow. This edition covers the powerful new selection and modeling tools, as well as high-efficiency improvements related to other parts of the project such as texture painting, shading, rigging, rendering, and compositing. Still the only Blender tutorial to take you from preproduction to final result, this guide is perfect for both novices and those moving from other software to Blender (open source and free software). Author Oliver Villar provides full-color, hands-on chapters that cover every aspect of character creation: design, modeling, unwrapping, texturing, shading, rigging, animation, and rendering. He also walks you through integrating your animated character into a real-world video, using professional camera tracking, lighting, and compositing techniques. The rich companion website ([blendtuts.com/learning-](http://blendtuts.com/learning-)

**blender-files) will help you quickly master even the most complex techniques with bonus contents like video tutorials. By the time you're done, you'll be ready to create outstanding characters for all media—and you'll have up-to-date skills for any 3D project, whether it involves characters or not. Learn Blender's updated user interface, navigation, and selection techniques Create your first scene with Blender and the Blender Render and Cycles render engines Organize an efficient, step-by-step pipeline to streamline workflow in any project Master modeling, unwrapping, and texturing Bring your character to life with materials and shading Create your character's skeleton and make it walk Use Camera Tracking to mix 3D objects into a real-world video Transform a raw rendered scene into the final result using Blender's compositing nodes Register your product at [informit.com/register](http://informit.com/register) for convenient access to downloads, updates, and corrections as they become available.**

**PHP & MySQL Server-side Web Development** Wiley

**Beginning XML**

**PHP and MySQL For Dummies**

**Learning Blender**

**For Scientists and Engineers**

**Master the World's Most-Used Programming Language**

**JavaScript and JQuery**

This book enables readers to quickly develop a working knowledge of HTML, JavaScript and PHP. The text emphasizes a hands-on approach to learning and makes extensive use of detailed science, engineering, or mathematics background is not required to understand the material, making the book ideally suitable for self-study or an introductory course in programming. Features: describes the creation and use of HTML documents; presents fundamental concepts of client-side and server-side programming languages; examines JavaScript and PHP in terms of arrays, built-in and user-defined methods and functions, math capabilities, and input processing with HTML forms; extends programming fundamentals to include reading and writing text-based files, command-line interfaces, and an introduction to GD graphics; appendices include a brief introduction to using a "pseudocode" approach to organizing solutions to computer problems; includes a Glossary and an extensive set of programming exercises.

What is this book about? Extensible Markup Language (XML) is a rapidly maturing technology with powerful real-world applications, particularly for the management, display, and organization of data. Together with its many related technologies it is an essential technology for anyone using markup languages on the web or internally. This book teaches you all you need to know about what it is, how it works, what technologies surround it, and how it can best be used in a variety of situations, from simple data transfer to using XML in your web pages. It builds on the first edition, and provides new material to reflect the changes in the XML landscape — notably SOAP and Web Services, and the publication of the XML Schemas Recommendation. What does this book cover? Here are just a few of the things this book covers: XML syntax and writing well-formed XML Using XML Namespaces Transforming XML into other formats XPath and XPointer for locating specific XML data XML Validation using DTDs and XML Schemas Manipulating XML documents with the DOM and SAX 2.0 SOAP and Web Services DTDs XML using CSS and XSL Incorporating XML into traditional databases and n-tier architectures XLink and XPointer for linking XML and non-XML resources Who is this book for? Beginning XML, 2nd Edition is for any developer who is interested in learning to use XML in web, e-commerce or data-storage applications. Some knowledge of markup, scripting, and/or object-oriented programming languages is advantageous, but not essential, as the basis of these techniques are explained as required.

It's easy to learn parts of JavaScript, but much harder to learn it completely—or even sufficiently—whether you're new to the language or have used it for years. With the "You Don't Know JavaScript" series, you'll get a more complete understanding of JavaScript, including trickier parts of the language that many experienced JavaScript programmers simply avoid. The series' first book, "You Don't Know JavaScript: From Zero to Beyond", provides the necessary background for those of you with limited programming experience. By learning the basic building blocks of programming, as well as JavaScript's core concepts, you'll be prepared to dive into the other, more in-depth books in the series—and be well on your way toward true JavaScript. With this book you will: Learn the essential programming blocks, including operators, types, variables, conditionals, loops, and functions Become familiar with JavaScript's core mechanisms such as values, function closures, this, and prototypes Get an overview of other books in the series—and learn why it's important to understand all parts of JavaScript

The Definitive Guide to HTML & CSS--Fully Updated Written by a Web development expert, the fifth edition of this trusted resource has been thoroughly revised and reorganized to cover HTML5, the revolutionary new Web standard. The book covers all the elements supported in today's Web browsers--from the standard (X)HTML tags to the archaic and proprietary ones you may still be encountered. HTML & CSS: The Complete Reference, Fifth Edition contains full details on CSS 2.1 as well as every proprietary and emerging CSS3 property currently supported. A wealth of examples of correct markup and style show you how to use all of these technologies to build impressive Web pages. Helpful appendixes cover the syntax of character entities, font metrics, and more. This comprehensive reference is an essential tool for professional Web developers. Master transitional HTML 4.01 and XHTML 1.0 markup Write emerging standards-based markup y Enhance presentation with Cascading Style Sheets (CSS1 and CSS 2.1) Learn proprietary and emerging CSS3 features Learn how to read (X)HTML document type definitions (DTDs) and use everything in an open standards-focused fashion Thomas A. Powell is president of PINT, Inc. ([pint.com](http://pint.com)), a nationally recognized Web agency. He developed the Web Publishing Certification program for the University of California, San Diego Extension and is an instructor for the Computer Science Department at UCSD. He is the author of the previous bestselling editions of this book: HTML & CSS: The Complete Reference, and co-author of JavaScript: The Complete Reference.

Since the 1970's, Vampirella has been known as the good-hearted bad girl of vampire lore. Brought back to life once again by the creative minds at Dynamite, she's graced cover after cover with her piercing stare and iconic red outfit. Now, a second collection of all of her stunning covers over the past few years are collected in this volume. This must-have edition showcases the work of fantastic artists who have put pen to paper for the blood-thirsty beauty.

Interactive Front-End Web Development Hardcover

Beginning HTML, XHTML, CSS, and JavaScript  
Javascript In Easy Steps  
HTML, CSS, and JavaScript All in One

PHP and MySQL Web Development

Explore the engine that drives the internet It takes a powerful suite of technologies to drive the most-visited websites in the world. PHP, MySQL, JavaScript, and other web-building serve as the foundation for application development and programming projects at all levels of the web. Dig into this all-in-one book to get a grasp on these in-demand skills, and figure out how to apply them to become a professional web builder. You'll get valuable information from seven handy books covering the pieces of web programming, HTML5 & CSS3, JavaScript, PHP, MySQL, creating object-oriented programs, and using PHP frameworks. Helps you grasp the technologies that power web applications Covers PHP version 7.2 Includes coverage of the latest updates in web development Perfect for developers to use to solve problems This book is ideal for the inexperienced programmer interested in adding these skills to their toolbox. Newcomers who've made it through an online course or boot camp will also find great value in how this book builds on what you already know.

Picking up from the end of volume 1. While vacationing in the Caribbean with Benny the Witch, Vampirella enters the surreal world of a Voodoo Vampire King who becomes obsessed with winning her as his bride. Meanwhile, Victory, Vampirella's estranged lover, was left behind in Los Angeles. Now she's impersonating Vampirella for her own amusement, unaware that a sinister forged team of Vampirella's enemies closing in for the kill!

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely different approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging Boasts a unique structure that allows you to progress through the chapters from beginning to end or just jump to topics of particular interest at your leisure This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were written in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

This book covers the jQuery JavaScript framework and the jQuery UI JavaScript framework to get more results faster out of JavaScript programming. The author covers each method in detail by jQuery's API, which contains methods to resolve common, redundant tasks in less code. You will also learn how jQuery eliminates certain cross-browser, cross-platform development headaches like the event model. In addition to giving you the ability to simulate events, this book also helps simplify your work with events by reducing the amount of code that you have to write to attach events.

For web developers and other programmers interested in using JavaScript, this bestselling book provides the most comprehensive JavaScript material on the market. The seventh edition represents a significant update, with new information for ECMAScript 2020, and new chapters on language-specific features. JavaScript: The Definitive Guide is ideal for experienced programmers who want to learn the programming language of the web, and for current JavaScript programmers who want to master it.

Web Design with CSS

JavaScript: The Definitive Guide

Learning PHP, MySQL & JavaScript

Design and Build Websites

Real Tough Software

Coding with JavaScript For Dummies

Here's the awesome news: you don't need to have a million subscribers or even 10,000 to be a successful, income-generating YouTuber. Tiny YouTube was written by active YouTuber RealToughCandy, whose small tech channel (less than 10,000 subscribers at the time of publication) has generated thousands of dollars since its debut in 2017. One part training manual and one part YouTuber tell-all, RealToughCandy's Tiny YouTube shows you how to get started with YouTube while developing a sustainable channel that will make you money for years to come. With Tiny YouTube, you'll be well on your way to producing content that people care about. . .Content that gets results.In Tiny Youtube, we go over things like: -Choosing a niche -Growing your channel -Your technical workflow (planning, recording, editing, publishing) -Optimizing your video for maximum exposure & engagement -Helpful browser extensions that give you invaluable insights -Collaborations, going on camera and dealing with trolls -The seven avenues for making money -And so much more It doesn't matter what you're interested in or where you live. From techies, to fitness gurus, to business owners, to outdoor enthusiasts, to toad fanatics and beyond, Tiny YouTube provides real-world, actionable guidance so you can start your YouTube channel with a bang and keep subscribers coming back while gaining more and more. If you have an Internet connection, a YouTube account and a desire to succeed, this book is going to set you up for success the minute you start your channel. Other books give outdated advice or gloss over important details. Not with Tiny YouTube! The big AND small factors are discussed in a thorough yet approachable way. Tiny YouTube: the only book dedicated to the sustained success of small YouTube channels.

Learn PHP, the programming language used to build sites like Facebook, Wikipedia and WordPress, then discover how these sites store information in a database (MySQL) and use the database to create the web pages. This full-color book is packed with inspiring code examples, infographics and photography that not only teach you the PHP language and how to work with databases, but also show you how to build new applications from scratch. It demonstrates practical techniques that you will recognize from popular sites where visitors can: Register as a member and log in Create articles, posts and profiles that are saved in a database Upload their own images and files Automatically receive email notifications Like and comment on posts To show you how to apply the skills you learn, you will build a complete content management system, enhanced with features that are commonly seen on social networks. Written by best-selling HTML & CSS and JavaScript & jQuery author Jon Duckett, this book uses a unique visual approach, with step-by-step instructions, practical code examples and pro tips that will teach you how to build modern database-driven websites using PHP.

This fixed-layout eBook teaches all essential web technologies from A to Z. Skillfully written, extremely succinct, with a lot of tables, diagrams, examples and screen output, it touches the latest experimental technology in action. Covering some hardly documented 'tricks' beyond the basics, this book guarantees to transform an Internet newcomer to an accomplished web developer. For every web developer, it is a handy must-have. As we know, various web technologies are interconnected and it is impossible to fully master one technology without knowing another.

Traditionally, a serious web developer needs to rely on several books or sources when coding a website. This book represents an all-in-one solution. It presents to you a holistic view of all essential web technologies. It means spending less money and time in learning more. The topics include HTML, CSS, JavaScript, PHP, AJAX, SQL, XML, XPath, XSD, XQuery, XSLT, SVG, Canvas, WebGL, Java Applet, Flash ActionScript, Red5, Firebase, WebRTC, htaccess, mod rewrite, jQuery, cURL, WordPress, SEO etc. (This eBook should be read using a fixed-layout-compatible (epub3) reader such as the Gitden Reader in Android.)

This book is written for absolute beginners who want to become full stack web application developer. To become a professional full stack web developer you have to put on many hats. HTML5, CSS3, Bootstrap, JavaScript, MySQL, and PHP are the core technologies that you must be acquainted with to develop moderate data-driven web applications. All these technologies are voluminous and you need ample time to learn each one of them. In this fast changing technological world no one has time to go through bulky books of these core technologies. With so many web technologies out there in the market, novices are confused and do not have enough time to evaluate these technologies to decide what to pick for their career and where to start from. Keeping aside the least utilized features, I've written this book to focus on the more operational areas of these technologies that act as the first stepping stone and will provide you with a solid jump start into the exciting world of web development. This book is meant to help you learn web development quickly by yourself. It follows a tutorial approach in which hands-on exercises, augmented with illustrations, are provided to teach you web application development in a short period of time. Once you get grips on these core web development technologies through this book, you will be able to easily set the destination for your future. With uncountable sites and freely available material, this book is written due to the following reasons: Assemble all scattered pieces in one place. This volume contains HTML5, CSS3, JavaScript, Bootstrap, PHP and MySQL. Sequential instructions are provided to download and install the required software and components to setup a complete development environment on your own pc. Focus on inspiring practical aspect of these web technologies. Last but not least, move novices gradually right from creating an HTML file with a text editor, through learning HTML, CSS, JavaScript, Bootstrap, MySQL and PHP all the way to creating and deploying a professional e-commerce website that comprises static and dynamic pages. From web introduction to hands-on examples and from website designing to its deployment, this book surely is a complete resource for those who know little or nothing about professional web development.

If you're like most developers, you rely heavily on JavaScript to build interactive and quick-responding web applications. The problem is that all of those lines of JavaScript code can slow down your apps. This book reveals techniques and strategies to help you eliminate performance bottlenecks during development. You'll learn how to improve execution time, downloading, interaction with the DOM, page life cycle, and more. Yahoo! frontend engineer Nicholas C. Zakas and five other JavaScript experts—Ross Harmes, Julien Lecomte, Steven Levithan, Stoyan Stefanov, and Matt Sweeney—demonstrate optimal ways to load code onto a page, and offer programming tips to help your JavaScript run as efficiently and quickly as possible. You'll learn the best practices to build and deploy your files to a production environment, and tools that can help you find problems once your site goes live. Identify problem code and use faster alternatives to accomplish the same task Improve scripts by learning how JavaScript stores and accesses data Implement JavaScript code so that it doesn't slow down interaction with the DOM Use optimization techniques to improve runtime performance Learn ways to ensure the UI is responsive at all times Achieve faster client-server communication Use a build system to minify files, and HTTP compression to deliver them to the browser

With jQuery, CSS & HTML5

You Don't Know JS: Up & Going

HTML & CSS: The Complete Reference, Fifth Edition

Build Quickly with Proven JavaScript Techniques

HTML and CSS

How to Get a Job in Web Development

JavaScript in easy steps, now in its third edition, instructs the reader how to add functionality (logic) and dynamic effects (DHTML) to web pages. It contains separate chapters on all major features of the JavaScript language. There are code examples and browser screenshots illustrating each aspect of JavaScript. This popular title is updated for the Document Object Model used by modern browsers and includes examples showing how to develop

Rich Internet Applications(RIAs) using the latest techniques employing Asynchronous JavaScript And XML (AJAX).· Introducing JavaScript · Performing Operations · Making Statements · Using arrays · Date and Time · Doing Mathematics · Addressing Page Objects · Window Properties · Document Properties· Form Properties · Event Handler· JavaScript in DHTML· JavaScript in e-commerce

Inspiring, personal and full of all-too-relatable stories from life in modern America, Real Tough Software is an unforgettable memoir from a woman who didn't take no for an answer. In a life filled with dead-end jobs and a quest for meaning, RealToughCandy has emerged as a survivor taking full advantage of everything the developer lifestyle has to offer - but not without sacrifice. As an educator, creator and business owner she created a multimedia empire dedicated to up-and-coming developers while establishing herself as tireless advocate for newcomers to the field. RTC invites you into her world, chronicling events from sleepless nights learning RESTful APIs and JavaScript type conversion to her time spent in a senior position at a dysfunctional enterprise software company. She details her wins and losses, telling her story in a way that takes you right to the scene. Real Tough Software is a brutally honest look back at one person's incredible journey to a career in software, sharing the fight, the heart, and the relentless hustle that resulted in not only a new career, but a new chance at freedom.

Teach Yourself HTML, CSS, and JavaScript All in One combines these three fundamental web development technologies into one clearly written, carefully organized, step-by-step tutorial that expertly guides the beginner through these three interconnected technologies. In just a short time, you can learn how to use HTML, Cascading Style Sheets (CSS), and JavaScript together to design, create, and maintain world-class websites. Each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Make elements move on your page with CSS transformations and transitions Animate with CSS and the HTML5 Canvas element Write HTML that's responsive web design-ready Design a site for mobile devices Use CSS media queries and breakpoints Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows

Here's what Web designers need to know to create dynamic, database-driven Web sites To be on the cutting edge, Web sites need to serve up HTML, CSS, and products specific to the needs of different customers using different browsers. An effective e-commerce site gathers information about users and provides information they need to get the desired result. PHP scripting language with a MySQL back-end database offers an effective way to design sites that meet these requirements. This full updated 4th Edition of PHP & MySQL For Dummies gets you quickly up to speed, even if your experience is limited. Explains the easy way to install and set up PHP and MySQL using XAMPP, so it works the same on Linux, Mac, and Windows Shows you how to secure files on a Web host and how to write secure code Packed with useful and understandable code examples for Web site creators who are not professional programmers Fully updated to ensure your code will be compliant based on PHP 5.3 and MySQL 5.1.31 Provides clear, accurate code examples PHP & MySQL For Dummies, 4th Edition provides what you need to know to create sites that get results. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

This book covers: 1. Basic programming concepts - assuming no prior knowledge of programming beyond an ability to create a web page using HTML & CSS ; 2. Core elements of the JavaScript language - so you can learn how to write your own scripts from scratch ; 3. jQuery - which will allow you to simplify the process of writing scripts (this is introduced half-way through the book once you have a solid understanding of JavaScript) ; 4. How to recreate techniques you will have seen on other web sites such as sliders, content filters, form validation, updating content using Ajax, and more. Each chapter: Breaks subjects down into bite-sized chunks with a new topic on each page ; Contains clear descriptions of syntax, each one demonstrated with inspiring code samples ; Uses diagrams and photography to explain complex concepts in a visual way. This book enables you to use & customize thousands of scripts, JavaScript APIs, and jQuery plugins that are freely available on the web as well as create your own scripts from scratch.

HTML5 for Web Designers

Problem - Design - Solution

A Journey from 0 to 1

Front-End Back-End Development with HTML, CSS, JavaScript, jQuery, PHP, and MySQL

Web Design with HTML, CSS, JavaScript and jQuery Set

High Performance JavaScript

***Brazilian designer Fábio Sasso, who has wildly popular design blog Abduzeedo, has created the definitive guide to design. This book features interviews with designers and offers tutorials on various design styles, an extension of what he does with his site abduzeedo.com. Each chapter addresses a particular style, e.g., Vintage, Neo-surrealism, Retro 80s, Light Effects, Collage, Vector, and starts off with an explanation about the style and techniques that go into that style. Next, the Abduzeedo Design Guide shows images from different visual artists illustrating each style. Fábio interviews a master of each style, such as, in the case of Retro Art, James White. Then he wraps up the chapter with a tutorial showing the elements and techniques for creating that style in Photoshop. Meant for beginning to intermediate designers as well as more experienced designers looking for inspiration, the book focuses on styles that can be applied both to web or print.***

***A Step-by-Step Guide to Creating Dynamic Websites***

***Abduzeedo Inspiration Guide for Designers***

***Web Development***

***Accessible XHTML and CSS Web Sites***

***Server-side Web Development***

***Eloquent JavaScript, 3rd Edition***