

Complete Starter Kit

Web Development with Blazor

Routing in React applications made easy

Align with Angular version 5 and Google's long-term vision for Angular

Modern Japanese share a myth to the effect that they harbor in their midst an inferior race less "human" than the stock that fathered their nation as a whole. These pariahs, numbering more than two million, are segregated by caste just as firmly as the Negro is in the United States. The present volume, to which several Japanese and American social scientists have contributed, offers an interdisciplinary description and analysis of this strangely persistent phenomenon, inherited from feudal times. Its main thesis is that caste and racism are derivatives of identical psychological processes in human personality, however differently structure they may be in social institutions. It finds that what it terms status anxiety, related to defensively held social values, leads to a need to segregate disparaged parts of the population on grounds of innate inferiority. Until the time of their official emancipation in 1871, the so-called eta were distinguished visibly by their special garb. Today few clues to their identity are visible; yet, they remain a distinguishable, segregated segment of the population and bear inwardly, in a psychological sense, the stigma resulting from generations of oppression. This volume traces the story of the outcastes in complete detail—their origin, their stormy post-emancipation history, and their present leftist political significance. Large populations of outcasts live in urban ghettos within the major cities of south-central Japan. In some of these metropolitan centers they comprise up to 5 percent of the population but contribute 60 to 65 percent of unemployment and relief roles. They have periodic trouble with the police; they manifest a delinquency rate more than three times that of the ordinary population; their children do poorly in school; they are subject to various forms of job discrimination; and few marriages are successfully consummated across the caste barrier. Some try to escape their past identity by becoming prostitutes or by entering the underworld. Those who survive discrimination to achieve status in society either live in fear of exposure [if they are "passing"] or overtly maintain their identity in proud isolation. Some who live in rural communities have achieved equal economic status with their neighbors but not full social acceptance. In their theoretical closing discussion the authors offer a challenging critique of Marxian class theory in introducing the concept of "expressive" exploitation—that is, the psychological use of a subordinate group as a repository of what is disavowed by the values of a culture in a caste society—as distinct in form and function from the "instrumental" economic or political exploitation of subjected minorities in class societies. Contributors: Gerald Berreman John B. Cornell John Donoghue Edward Norbeck John Price Yuzuru Sasaki George O. Totten This title is part of UC Press's Voices Revived program, which commemorates University of California Press's mission to seek out and cultivate the brightest minds and give them voice, reach, and impact. Drawing on a backlist dating to 1893, Voices Revived makes high-quality, peer-reviewed scholarship accessible once again using print-on-demand technology. This title was originally published in 1966.

Fully updated for ASP.NET MVC 3. Delve into the features, principles, and pillars of the ASP.NET MVC framework—definitely guided by web development luminary Dino Esposito. ASP.NET MVC forces developers to think in terms of distinct components—Model, View, Controller—that make it easier to manage application complexity, while allowing strict control over the markup. Plunge into the framework's internal mechanics and gain perspectives on how to use this programming model versus Web Forms, and begin building your own MVC-based applications quickly.

Fiddler is a Web Debugging Proxy platform that monitors and modifies web traffic. This freeware tool enables developers, testers, and enthusiasts to inspect traffic, set breakpoints, and "fiddle" with incoming or outgoing data. Fiddler includes powerful event-based scripting, and can be extended using any .NET language. FiddlerCore, the core proxy engine underlying Fiddler, is available to integrate into any .NET application. In this book, you'll learn to fully exploit the power of Fiddler to debug traffic from virtually any web-related application, including Internet Explorer, Google Chrome, Apple Safari, Mozilla Firefox, Opera, and thousands more. You'll see how to debug HTTPS traffic, and use Fiddler with popular devices like iPhone/iPod/iPad, Windows Phone, and others. After exploring the hundreds of built-in features, you'll learn to extend Fiddler using the FiddlerScript engine or build your own applications atop the FiddlerCore class library.

Develop modern-day applications by implementing Material Design principles in React using Material-UI Key FeaturesUse React components to build intuitive UI elementsExplore a variety of styles and themes in the Material-UI framework using React componentsLearn practical React recipes and best practices for building modern web applicationsBook Description Material-UI is a component library for rendering UI elements, using modern best practices from React and Material Design. This book will show you how you can create impressive and captivating modern-day web apps by implementing Material Design considerations. The book is designed to help you use a variety of Material-UI components to enhance UI functionality, along with guiding you through React best practices, and using state, context, and other new React 16.8 features. You will start with layout and navigation, exploring the Grid component and understanding how it's used to build layouts for your Material-UI apps. Using Material-UI components, you'll then explore the technique of effectively presenting information. In later sections, you will also learn about the different components for user interactions such as the text input component and buttons. Finally, the book will get you up to speed with customizing the look and feel of your app, right from creating a Material-UI theme through to styling icons and text. By the end of this book, you will have developed the skills you need to improve the look and feel of your applications using Material-UI components. What you will learnBuild the overall structure and navigation for your Material-UI appPresent simple and complex information in a variety of waysDevelop interactive and intuitive controlsGroup content into sections using tabs and expansion panelsCreate a general page layout with Material-UI gridsUse lists for complex data, and cards for detailed informationWho this book is for This book is for React developers who want to implement Material Design principles in their applications. You will also find this book helpful if you are a developer who wants to build a UI using React components without having to build your own UX framework.

Professional C# 5.0 and .NET 4.5.1

A JavaScript and jQuery Developer's Guide

History of Tofu and Tofu Products (965 CE to 2013)

Architects' Data

Learning Single-page Web Application Development

Debugging with Fiddler

jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written Understand different pattern categories, including creational, structural, and behavioral Walk through more than 20 classical and modern design patterns in JavaScript Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS Discover design patterns implemented in the jQuery library Learn popular design patterns for writing maintainable jQuery plug-ins "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!

Develop modern web UIs quickly with server-side Blazor and Blazor WebAssemblyKey FeaturesCreate and deploy a production-ready Blazor application from start to finishLearn Blazor fundamentals, gain actionable insights, and discover best practicesFind out how, when, and why to use server-side Blazor and Blazor WebAssemblyBook Description Blazor is an essential tool if you want to build interactive web apps without JS, but it comes with its own learning curve. Web Development with Blazor will help you overcome most common challenges developers face when getting started with Blazor and teach you the best coding practices. You'll start by learning how to leverage the power of Blazor and explore the full capabilities of both Blazor Server and Blazor WebAssembly. Then you'll move on to the practical part, which is centred around a sample project – a blog engine. This is where you'll apply all your newfound knowledge about creating Blazor Server and Blazor WebAssembly projects, the inner working of Razor syntax, and validating forms, as well as creating your own components. You'll learn all the key concepts involved in web development with Blazor, which you'll also be able to put into practice straight away. By showing you how all the components work together practically, this book will help you avoid some of the common roadblocks that novice Blazor developers face and inspire you to start experimenting with Blazor on your other projects. When you reach the end of this Blazor book, you'll have gained the confidence you need to create and deploy production-ready Blazor applications. What you will learnUnderstand the different technologies that can be used with Blazor, such as Blazor Server and Blazor WebAssemblyFind out how to build simple and advanced Blazor componentsExplore the differences between Blazor Server and Blazor WebAssembly projectsDiscover how Entity Framework works and build a simple APIGet up to speed with components and find out how to create basic and advanced componentsExplore existing JavaScript libraries in BlazorUse techniques to debug your Blazor Server and Blazor WebAssembly applicationsTest Blazor components using NUnitWho this book is for If you're a .NET web or software developer who wants to build web UIs using C#, then this book is for you. You'll need intermediate-level web-development skills and basic knowledge of C# before you get started: the book will guide you through the rest.

The new edition of Sport and Exercise Psychology asks four fundamental questions that get to the heart of this flourishing discipline: What inner states influence what people think, feel, and behave? How can people manage or self-regulate their own inner states? How can sport and exercise psychology professionals help people manage their inner states? Is sport psychology just a placebo effect? Taking an applied perspective that bridges the gap between sport and exercise, the book answers these questions by covering the key topics in the field, including confidence, anxiety, self-regulation, stress and self-esteem. There are also chapters on the role of music in performance, imagery and exercise addiction. Each chapter is written by an expert in that field, and includes a range of features illustrating specific issues, either within the research literature or their practical application. This is a comprehensive and engaging overview of an evolving discipline, and will be essential reading to any student of sport and exercise psychology. It will also be of huge interest to athletes and coaches seeking an accessible understanding of the role of psychology in sport.

Extensively Annotated Bibliography and Sourcebook

Learning JavaScript Design Patterns

Jquery Succinctly

A Definitive Encyclopaedia Of Existing Information

CSS Grid Layout: 5 Practical Projects

Hybrid Mobile App Development

The Colors of Photography aims to provide a deeper understanding of what color is in the field of photography. Until today, color photography has marked the "here and now," while black and white photographs have been linked to our image of history and have formed our collective memory. However, such general dichotomies start to crumble when considering the aesthetic, cultural, and political complexity of color in photography. With essays by Charlotte Cotton, Bettina Gockel, Tanya Sheehan, Blake Stimson, Kim Timby, Kelley Wilder, Deborah Willis. Photographic contributions by Hans Danuser and Raymond Meier.

This document brings together a set of latest data points and publicly available information relevant for Agile & AI Operations Industry. We are very excited to share this content and believe that readers will benefit from this periodic publication immensely.

Summary Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book Introducing Data ScienceIntroducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL, and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms About the Reader This book assumes you're comfortable reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Clelen, Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science process Machine learning Handling large data on a single computer First steps in big data Join the NoSQL movement The rise of graph databases Text mining and text analytics Data visualization to the end user

Switching to Angular, Third Edition is the go-to book to align and get started with the Angular JavaScript framework. Angular contributor and international speaker Minko Gechev will help you square up and start building Angular apps and provide you an insight to the Google's vision for the framework. About This Book Get up to date with Google's vision for Angular Align with Angular version 5 and beyond from any direction with confidence Start using TypeScript to supercharge your Angular applications Understand the new framework from AngularJS perspective using your prior experience Use Angular to quickly build fast and scalable enterprise applications Who This Book Is For This book is for software developers who want to align with a modern version of Angular that's aligned with Google's vision of Angular version 5 and beyond, using stable APIs that they can depend on today and in the future. Also for anyone assessing changes to Angular and squaring up for a strategic migration to Angular v5, and for AngularJS developers who want to transfer their mindset to modern Angular version 5 and beyond. What You Will Learn Align with Google's vision for Angular version 5 and beyond Confidently move forward with a long-term understanding of Angular Use stable APIs in Angular to build future-proof, blazingly fast enterprise applications Work with TypeScript to supercharge your Angular applications Understand the core concepts of Angular, aligned with the vision from Google Be ready with Angular from any direction—whether you're building new apps with the Angular and ASP.NET stack, or upgrading from AngularJS with ngUpgrade In Detail Align your work to stable APIs of Angular, version 5 and beyond, with Angular expert Minko Gechev. Angular is the modern Google framework for you to build high-performance, SEO-friendly, and robust web applications. Switching to Angular, Third Edition, shows you how you can align your current and future development with Google's long-term vision for Angular. Gechev shares his expert knowledge and community involvement to give you the clarity you need to confidently switch to Angular and stable APIs. Minko Gechev helps you get to grips with Angular with an overview of the framework, and understand the long-term building blocks of Google's web framework. Gechev then gives you the lowdown on TypeScript with a crash course, so you can take advantage of Angular in its native, statically typed environment. You'll next move on to see how to use Angular dependency injection, plus how Angular router and forms, and Angular pipes, are designed to work for your projects today and in the future. You'll be aligned with the vision and techniques of the one Angular, and be ready to start building quick and efficient Angular applications. You'll know how to take advantage of the latest Angular features and the core, stable APIs you can depend on. You'll be ready to confidently plan your future with the Angular framework. Style and approach In this book, Minko Gechev continues his direct style of sharing knowledge about Angular that he's developed across more than 40 international presentations to Angular developers. First, Minko explains Google's vision of Angular to you, and then you dive into a clear tutorial to work with Angular that's aligned with Google's vision of Angular.

The Colors of Photography

A Novel

Angular 2 Interview Questions and Answers

T Bytes Agile & AI Operations

A hands-on guide for .NET developers to build interactive UIs with C#

Big data, machine learning, and more, using Python tools

Summary Ext JS in Action, Second Edition teaches Ext JS from the ground up. You'll start with a quick overview of the framework and then explore the core components by diving into complete examples, engaging illustrations, and crisp, straightforward explanations. You'll feel like you have an expert guide right at your elbow teaching you important Ext techniques and offering insight into its inner workings. Along the way, you'll learn the best practices for building and scaling full-featured web applications, including how to customize and build Ext widgets. Fully revised for Ext JS 4.0. About this Book Ext JS is a mature JavaScript web application framework that provides modern UI widgets and an advanced MVC architecture. It helps you manage tedious boilerplate and minimize hand-coded HTML and browser incompatibilities. Ext JS in Action, Second Edition starts with a quick overview of the framework and then explores the core components by diving into complete examples, engaging illustrations, and clear explanations. You'll feel like you have an expert guide at your elbow as you learn the best practices for building and scaling full-featured web applications. A working knowledge of JavaScript is assumed. No prior experience with Ext JS is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Building professional web apps with Ext JS Stamping out DOM fragments with templates Customizing and building Ext widgets Masterful UI design Fully revised for Ext JS version 4.0 About the Authors Jay Garcia is a well-known member of the Ext JS community and a contributor to the framework. He wrote Sencha Touch in Action. Grgur Grisogono founded SourceDevCon in London, UK and Split, Croatia. Jacob Andresen is a consultant specializing in large scale internet applications. Table of Contents PART 1 INTRODUCTION TO EXT JS 4.0 A framework apart DOM manipulation Components and containers PART 2 EXT JS COMPONENTS Core UI components Exploring layouts Forms in Ext JS The data store The grid panel Taking root with trees Drawing and charting Remote method invocation with Ext Direct Drag-and-drop PART 3 BUILDING AN APPLICATION Class system foundations Building an application

This book has the collection of Angular 2 Interview Questions and Answers with TypeScript and basic of Angular 4. Angular 2 is a most popular framework for developing mobile as well as web applications. Angular 2 is so simpler, faster, modular and instrumented design and it is developed by Google and Misko Hevery is the father of Angular. You can learn complete knowledge of Angular 2, TypeScript and Angular 4 simpler and faster with examples. This book has important questions and answers for beginner and expert level of developers and it's containing 115 questions and answers with TypeScript, Angular 4 and examples.

Programming Microsoft ASP.NET MVC

The Key of the Field

Leveraging the IBM BPM Coach Framework in Your Organization