

Learn Batch File Programming By John Albert

The second edition of this best-selling Python book (over 500,000 copies sold!) uses Python 3 to teach even the technically uninclined how to write programs that do in minutes what would take hours to do by hand. There is no prior programming experience required and the book is loved by liberal arts majors and geeks alike. If you've ever spent hours renaming files or updating hundreds of spreadsheet cells, you know how tedious tasks like these can be. But what if you could have your computer do them for you? In this fully revised second edition of the best-selling classic Automate the Boring Stuff with Python, you'll learn how to use Python to write programs that do in minutes what would take you hours to do by hand--no prior programming experience required. You'll learn the basics of Python and explore Python's rich library of modules for performing specific tasks, like scraping data off websites, reading PDF and Word documents, and automating clicking and typing tasks. The second edition of this international fan favorite includes a brand-new chapter on input validation, as well as tutorials on automating Gmail and Google Sheets, plus tips on automatically updating CSV files. You'll learn how to create programs that effortlessly perform useful feats of automation to:

- Search for text in a file or across multiple files
- Create, update, move, and rename files and folders
- Search the Web and download online content
- Update and format data in Excel spreadsheets of any size
- Split, merge, watermark, and encrypt PDFs
- Send email responses and text notifications
- Fill out online forms

Step-by-step instructions walk you through each program, and updated practice projects at the end of each chapter challenge you to improve those programs and use your newfound skills to automate similar tasks. Don't spend your time doing work a well-trained monkey could do. Even if you've never written a line of code, you can make your computer do the grunt work. Learn how in Automate the Boring Stuff with Python, 2nd Edition. A comprehensive guide to automated financial recordkeeping now updated to include the latest release of Peachtree Complete for the more than a quarter of a million Peachtree users, this book fills the gap left between the software's documentation and not free technical support. Now with this book, small business owners can learn all there is to know about computerizing their accounting, accounts receivable and payable, inventory, and payroll tasks. Plus, for those upgrading from Peachtree Complete 11, this book offers concrete guidance.

A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)

Updated to cover DOS 5, this book includes enhanced coverage of bath file commands, material on several new code compilers, and an expanded "cookbook" reference section. Provides lots of sample programs, complete with line-by-line explanations, all of which are available on disk.

The Complete Guide to Scripting Microsoft's New Command Shell
Windows PowerShell Cookbook

Practical Development Throughout the Evolution of Windows, The
PC Magazine DOS Batch File Lab Notes

Batchography

Text Processing and Pattern Matching

Discusses how to install, run, and configure Windows XP for both the home and office, explaining how to connect to the Internet, design a LAN, and share drives and printers, and includes tips and troubleshooting techniques.

O'Reilly's bestselling book on Linux's bash shell is at it again. Now that Linux is an established player both as a server and on the desktop Learning the bash Shell has been updated and refreshed to account for all the latest changes. Indeed, this third edition serves as the most valuable guide yet to the bash shell.As any good programmer knows, the first thing users of the Linux operating system come face to face with is the shell the UNIX term for a user interface to the system. In other words, it's what lets you communicate with the computer via the keyboard and display. Mastering the bash shell might sound fairly simple but it isn't. In truth, there are many complexities that need careful explanation, which is just what Learning the bash Shell provides.If you are new to shell programming, the book provides an excellent introduction, covering everything from the most basic to the most advanced features. And if you've been writing shell scripts for years, it offers a great way to find out what the new shell offers. Learning the bash Shell is also full of practical examples of shell commands and programs that will make everyday use of Linux that much easier. With this book, programmers will learn: How to install bash as your login shell The basics of interactive shell use, including UNIX file and directory structures, standard I/O, and background jobs Command line editing, history substitution, and key bindings How to customize your shell environment without programming The nuts and bolts of basic shell programming, flow control structures, command-line options and typed variables Process handling, from job control to processes, coroutines and subshells Debugging techniques, such as trace and verbose modes Techniques for implementing system-wide shell customization and features related to system security

Say you need to execute a set of commands over and over again to perform a routine task like Backing up Important Files,Deleting temporary files(*.tmp, .bak , ~.* etc) then it is very difficult to type the same set of commands over and over again. To perform a bulk set of same commands over and over again, Batch files are used. Batch Files are to DOS what Macros are to Microsoft Office and are used to perform an automated predefined set of tasks over and over again. You can learn all this & lot more tricks in this book very easily & smartly!

The Windows Command Line Beginner's Guide gives users new to the Windows command line an overview of the Command Prompt, from simple tasks to network configuration. In the Guide, you'll learn how to:

- Manage the Command Prompt.
- Copy & paste from the Windows Command Prompt.
- Create batch files.
- Remotely manage Windows machines from the command line.
- Manage disks, partitions, and volumes.
- Set an IP address and configure other network settings.
- Set and manage NTFS and file sharing permissions.
- Customize and modify the Command Prompt.
- Create and manage file shares.
- Copy, move, and delete files and directories from the command line.
- Manage PDF files and office documents from the command line.
- And many other topics.

Solutions and Examples for Bash Users

Windows XP Under the Hood

Foundations for Analytics with Python

A Developer's Notebook

Windows 7 and Vista Guide to Scripting, Automation, and Command Line Tools

Python Programming On Win32

If you're like many of Excel's 750 million users, you want to do more with your data--like repeating similar analyses over hundreds of files, or combining data in many files for analysis at one time. This practical guide shows ambitious non-programmers how to automate and scale the processing and analysis of data in different formats--by using Python. After author Clinton Brownley takes you through Python basics, you'll be able to write simple scripts for processing data in spreadsheets as well as databases. You'll also learn how to use several Python modules for parsing files, grouping data, and producing statistics. No programming experience is necessary. Create and run your own Python scripts by learning basic syntax Use Python's csv module to read and parse CSV files Read multiple Excel worksheets and workbooks with the xlrd module Perform database operations in MySQL or with the mysqlclient module Create Python applications to find specific records, group data, and parse text files Build statistical graphs and plots with matplotlib, pandas, ggplot, and seaborn Produce summary statistics, and estimate regression and classification models Schedule your scripts to run automatically in both Windows and Mac environments

The Batchography book is a boon for system administrators, build engineers, programers and home users alike. It takes you on a journey of re-discovery of the lost art of Batch files programming. Whether you are an experienced user or new to the language, you will be surprised by the clarity and the abundance of the material presented in this book. With more than 140 scripting recipes, you will learn about things that you never thought were possible to achieve using the Batch files scripting language.

You've decided to tackle machine learning - because you're job hunting, embarking on a new project, or just think self-driving cars are cool. But where to start? It's easy to be intimidated, even as a software developer. The good news is that it doesn't have to be that hard. Master machine learning by writing code one line at a time, from simple learning programs all the way to a true deep learning system. Tackle the hard topics by breaking them down so they're easier to understand, and build your confidence by getting your hands dirty. Peel away the obscurities of machine learning, starting from scratch and going all the way to deep learning. Machine learning can be intimidating, with its reliance on math and algorithms that most programmers don't encounter in their regular work. Take a hands-on approach, writing the Python code yourself, without any libraries to obscure what's really going on. Iterate on your design, and add layers of complexity as you go. Build an image recognition application from scratch with supervised learning. Predict the future with linear regression. Dive into gradient descent, a fundamental algorithm that drives most of machine learning. Create perceptrons to classify data. Build neural networks to tackle more complex and sophisticated data sets. Train and refine those networks with backpropagation and batching. Layer the neural networks, eliminate overfitting, and add convolution to transform your neural network into a true deep learning system. Start from the beginning and code your way to machine learning mastery. What You Need: The examples in this book are written in Python, but don't worry if you don't know this language: you'll pick up all the Python you need very quickly. Apart from that, you'll only need your computer, and your code-adept brain.

Providing a unique approach to machine learning, this text contains fresh and intuitive, yet rigorous, descriptions of all fundamental concepts necessary to conduct research, build products, tinker, and play. By prioritizing geometric intuition, algorithmic thinking, and practical real world applications in disciplines including computer vision, natural language processing, economics, neuroscience, recommender systems, physics, and biology, this text provides readers with both a lucid understanding of foundational material as well as the practical tools needed to solve real-world problems. With in-depth Python and MATLAB/OCTAVE-based computational exercises and a complete treatment of cutting edge numerical optimization techniques, this is an essential resource for students and an ideal reference for researchers and practitioners working in machine learning, computer science, electrical engineering, signal processing, and numerical optimization.

Help for Windows Programmers

R in a Nutshell

Learning the bash Shell

Windows Administration at the Command Line for Windows Vista, Windows 2003, Windows XP, and Windows 2000

Advanced MS-DOS Batch File Programming

Mono

You Will Learn Python 3! Zed Shaw has perfected the world's best system for learning Python 3. Follow it and you will succeed--just like the millions of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python 3 the Hard Way, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how a computer works: what good programs look like; and how to read, write, and think about code. Zed then teaches you even more in 5+ hours of video where he shows you how to break, fix, and debug your code--live, as he's doing the exercises. Install a complete Python environment Organize and write code Fix and break code Basic mathematics Variables Strings and text Interact with users Work with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it--and that will feel great! This course will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. This Book Is Perfect For Total beginners with zero programming experience Junior developers who know one or two languages Returning professionals who haven't written code in years Seasoned professionals looking for a fast, simple, crash course in Python 3

If you're considering R for statistical computing and data visualization, this book provides a quick and practical guide to just about everything you can do with the open source R language and software environment. You'll learn how to write R functions and use R packages to help you prepare, visualize, and analyze data. Author Joseph Adler illustrates each process with a wealth of examples from medicine, business, and sports. Updated for R 2.14 and 2.15, this second edition includes new and expanded chapters on R performance, the ggplot2 data visualization package, and parallel R computing with Hadoop. Get started quickly with an R tutorial and hundreds of examples Explore R syntax, objects, and other language details Find thousands of user-contributed R packages online, including Bioconductor Learn how to use R to prepare data for analysis Visualize your data with R's graphics, lattice, and ggplot2 packages Use R to calculate statistical tests, fit models, and compute probability distributions Speed up intensive computations by writing parallel R programs for Hadoop Get a complete desktop reference to R

Contains complete listings of batch file code, and commentary on how and why each program was written, how it works, and when it can be used. A quick-start tutorial on batch file programming is included for beginners, and all programs are available on a accompanying disk.

The key to mastering any Unix system, especially Linux and Mac OS X, is a thorough knowledge of shell scripting. Scripting is a way to harness and customize the power of any Unix system, and it's an essential skill for any Unix users, including system administrators and professional OS X developers. But beneath this simple promise lies a treacherous ocean of variations in Unix commands and standards. bash Cookbook teaches shell scripting the way Unix masters practice the craft. It presents a variety of recipes and tricks for all levels of shell programmers so that anyone can become a proficient user of the most common Unix shell -- the bash shell -- and cygwin or other popular Unix emulation packages. Packed full of useful scripts, along with examples that explain how to create better scripts, this new cookbook gives professionals and power users everything they need to automate routine tasks and enable them to truly manage their systems -- rather than have their systems manage them.

The Art of Batch Files Programming

Learn to Program

Command Line

Foundations, Algorithms, and Applications

Advanced MS-DOS Batch File Programming

A Desktop Quick Reference

A demonstration of Python's basic technologies showcases the programming language's possibilities as a Windows development and administration tool.

The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity;and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package;this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

THE ONLY HANDS-ON, UP-TO-DATE GUIDE TO VBSCRIPT, THE WINDOWS COMMAND LINE, AND WINDOWS POWERSHELL Windows 7 and Vista contain state-of-the-art tools for streamlining or automating virtually any system management task. If you're a power user, administrator, or developer, these tools can help you eliminate repetitive work and manage your systems far more reliably and effectively. Renowned Windows expert Brian Knittel brings together the practical knowledge you need to use all these tools, including VBScript and Windows Scripting Host (WSH), traditional batch files, the advanced PowerShell command console, and more. Using plenty of examples, Knittel explains how each tool works, and how to solve real-world problems with them. You'll master techniques ranging from accessing files to manipulating the Registry, sending automated emails to configuring new users. Knittel also provides concise, handy references to Windows 7/Vista's command line, GUI scripting, and object-based management tools. The only single-source guide to all leading methods of Windows scripting and automation, this book will help you get far more done in far less time! Understand Windows Scripting Host (WSH) and the modern Windows scripting environment Script objects with VBScript, JScript, ActivePerl, and ActivePython Read and write files, including XML and HTML files Manipulate programs and shortcuts Manage network, printer, and fax connections Make the most of PowerShell under Windows 7 and Vista Monitor and administer Windows systems with Windows Management Interface (WMI) Use ADSI to control Active Directory and Microsoft Exchange, and manage users more efficiently Avoid mistakes that can compromise script security Use Windows! debugging tools to test and troubleshoot scripts Develop batch files that take full advantage of the command line Send faxes and email messages from scripts with Windows Fax and Collaboration Data Objects (CDO) Deploy your scripts throughout your organization Brian Knittel has been a software developer for more than 30 years. He has coauthored five titles in Que's Special Edition Using series, covering Microsoft Windows Vista, XP, and 2000. He is also author of Windows XP Under the Hood, and coauthor of Upgrading and Repairing Windows (with Scott Mueller).

It's easier to learn how to program a computer than it has ever been before. Now everyone can learn to write programs for themselves - no previous experience is necessary. Chris Pine takes a thorough, but lighthearted approach that teaches you the fundamentals of computer programming, with a minimum of fuss or bother.

Whether you are interested in a new hobby or a new career, this book is your doorway into the world of programming. Computers are everywhere, and being able to program them is more important than it has ever been. But since most books on programming are written for other programmers, it can be hard to break in. At least it used to be. Chris Pine will teach you how to program. You'll learn to use your computer better, to get it to do what you want it to do. Starting with small, simple one-line programs to calculate your age in seconds, you'll see how to write interactive programs, to use APIs to fetch live data from the internet, to rename your photos from your digital camera, and more. You'll learn the same technology used to drive modern dynamic websites and large, professional applications. Whether you are looking for a fun new hobby or are interested in entering the tech world as a professional, this book gives you a solid foundation in programming. Chris teaches the basics, but also shows you how to think like a programmer. You'll learn through tons of examples, and through programming challenges throughout the book. When you finish, you'll know how and where to learn more - you'll be on your way. What You Need: All you need to learn how to program is a computer (Windows, macOS, or Linux) and an internet connection. Chris Pine will lead you through setting set up with the software you will need to start writing programs of your own.

Effective awk Programming

The Art of R Programming

Learning the Korn Shell

Windows XP

From Non-Programmer to Hacker

Programming Machine Learning

This book teaches computer programming to the complete beginner using the native C language. As such, it assumes you have no knowledge whatsoever about programming. The main goal of this book is to teach fundamental programming principles using C, one of the most widely used programming languages in the world today. We discuss only those features and statements in C that are necessary to achieve our goal. Once you learn the principles well, they can be applied to any language. If you are worried that you are not good at high-school mathematics, don't be. It is a myth that you must be good at mathematics to learn programming. C is considered a 'modern' language even though its roots date back to the 1970s. Originally, C was designed for writing 'systems' programs--things like operating systems, editors, compilers, assemblers and input/output utility programs. But, today, C is used for writing all kinds of applications programs as well--word processing programs, spreadsheet programs, database management programs, accounting programs, games, robots, embedded systems/electronics (i.e., Arduino), educational software--the list is endless. Note: Appendices A-D are available as part of the free source code download at the Apress website. What You Will Learn: How to get started with programming using the C language How to use the basics of C How to program with sequence, selection and repetition logic How to work with characters How to work with functions How to use arrays Who This Book Is For: This book is intended for anyone who is learning programming for the first time.

Effective awk Programming,3rd Edition, focuses entirely on awk, exploring it in the greatest depth of the three awk titles we carry. It's an excellent companion piece to the more broadly focused second edition. This book provides complete coverage of the gawk 3.1 language as well as the most up-to-date coverage of the POSIX standard for awk available anywhere. Author Arnold Robbins clearly distinguishes standard awk features from GNU awk (gawk)-specific features, shines light into many of the "dark corners" of the language (areas to watch out for when programming), and devotes two full chapters to example programs. A brand new chapter is devoted to TCP/IP networking with gawk. He includes a summary of how the awk language evolved. The book also covers: Internationalization of gawk Interfacing to i18n at the awk level Two-way pipes TCP/IP networking via the two-way pipe interface The new PROCINFO array, which provides information about running gawk Profiling and pretty-printing awk programs In addition to covering the awk language, this book serves as the official "User's Guide" for the GNU implementation of awk (gawk), describing in an integrated fashion the extensions available to the System V Release 4 version of awk that are also available in gawk. As the official gawk User's Guide, this book will also be available electronically, and can be freely copied and distributed under the terms of the Free Software Foundation's Free Documentation License (FDL). A portion of the proceeds from sales of this book will go to the Free Software Foundation to support further development of free and open source software. The third edition of Effective awk Programming is a GNU Manual and is published by O'Reilly & Associates under the Free Software Foundation's Free Documentation License (FDL). A portion of the proceeds from the sale of this book is donated to the Free Software Foundation to further development of GNU software. This book is also available in electronic form; you have the freedom to modify this GNU Manual, like GNU software. Copies published by the Free Software Foundation raise funds for GNU development.

Includes Git#, MonoDevelop, Web services, and IKVM.

Explains how to use fundamental DOS knowledge to develop batch files, manage files and directories, and use batch techniques to work productively

From Coding to Deep Learning

Beginning Programming with Python For Dummies

A Tour of Statistical Software Design

MySQL Cookbook

Windows Batch File Programming

Learn to Program with C

This book is the full three volumes of the successful, and well-reviewed, e-book series of the same name, re-published for print. This book introduces the Windows command line, or "cmd line," and batch script with a practical step-by-step approach. It starts with simple examples, explanations and exercises. As the book progresses, it guides the reader through using new commands as well as the techniques to combine them into effective batch scripts. Examples, explanations, and exercises (with answers) are provided throughout. While this book is in a course format, the sections on each command are designed to be independent of each other, allowing the reader to skip ahead and try out examples for a later command if, for example, they already know how to use an earlier one. Look inside!

Python Scripting for ArcGIS Pro is the definitive, easy-to-follow guide to writing useful Python code with spatial data in ArcGIS Pro, whether you're new to programming or not.

Updated for Windows 95 and WinBatch 5.0, this comprehensive guide shows the millions of Windows users around the globe how to create time saving Windows batch files. Shammass uses an easy-to-follow tutorial approach that will allow even Windows novices to automate simple tasks. The bundled disk with the latest version of WinBatch shareware makes this package an even greater value.

As the only complete reference for Windows command line utilities, this book take an in-depth look at the often-overlooked utilities accessible through the command line in Windows Vista, 2003, XP, and 2000. You ' ll learn to locate files, check status, monitor systems, and save time by using scripts to automate time-consuming tasks. Plus, this is the only book on the market with the complete set of Windows command line utilities—including the latest for Vista—and offers solutions that will help increase your productivity.

Machins Learning Refined

The Windows Command Line Beginner's Guide - Second Edition

MS-DOS Batch File Programming

Unix Shell Programming

Practical Programming for Total Beginners

Learn Batch File Programming!

Explores the Microsoft Windows XP interface, covering the batch file language and documenting the commandline utilities.

R is the world's most popular language for developing statistical software: Archaeologists use it to track the spread of ancient civilizations, drug companies use it to discover which medications are safe and effective, and actuaries use it to assess financial risks and keep economies running smoothly. The Art of R Programming takes you on a guided tour of software development with R, from basic types and data structures to advanced topics like closures, recursion, and anonymous functions. No statistical knowledge is required, and your programming skills can range from hobbyist to pro. Along the way, you'll learn about functional and object-oriented programming, running mathematical simulations, and rearranging complex data into simpler, more useful formats. You'll also learn to: -Create artful graphs to visualize complex data sets and functions -Write more efficient code using parallel R and vectorization -Interface R with C/C++ and Python for increased speed or functionality -Find new R packages for text analysis, image manipulation, and more -Squash annoying bugs with advanced debugging techniques Whether you're designing aircraft, forecasting the weather, or you just need to tame your data, The Art of R Programming is your guide to harnessing the power of statistical computing.

A Bourne Shell Programming/Scripting Tutorial for learning about using the Unix shell. Learn Linux / Unix shell scripting by example along with the theory. We'll have you mastering Unix shell scripting in no time! This thorough yet practical tutorial with examples throughout has been written with extensive feedback from literally hundreds of students and professionals in the field, both with and without a Unix or Linux background. From the author of the Wiley book "Shell Scripting - Expert Recipes for Bash, Linux and more" and of "How to Build a LAMP Server," this is his best-read and most popular work to date.

DuBois organizes his cookbook's recipes into sections on the problem, the solution stated simply, and the solution implemented in code and discussed. The implementation and discussion sections are the most valuable, as they contain the command sequences, code listings, and design explanations that can be transferred to outside projects.

Old New Thing

Python Scripting for Arcgis Pro

Bash Cookbook

Batch Script Programming

Shell Scripting Tutorial

Batch File Hall of Fame-With Disk

With more than 250 ready-to-use recipes, this solutions-oriented introduction to the Windows PowerShell scripting environment and language provides administrators with the tools to be productive immediately.

Batch Script Programming Book Is Focused On Complete Windows Batch Scripting. Using This Book You Can Learn And Understand The Codes And Concepts That Are Used In Batch Script (CMD). This Book Has Covered All The Topics Of Windows Batch File So That You Can Clearly Understand That How To Code & Then You Can Easily Implement It Using This Book , You Can Learn : Batch Script Programming Batch Scripting Topic Covered In This Book : Basic Of Batch Scripts First Program (Hello World) Using Batch Scripting Changing Title , Color Changing Directory Variables

Input From The User Operators If Else / Loop Date & Time File & Folder Handling And Much More !

Featuring WinBatch, a powerful new batch file development program for Windows, this manual explains everything there is to know about using the utility to produce simple and advanced Windows batch files. All program commands are covered in detail, and important tips, tricks and shortcuts are highlighted throughout. Includes 200 practical batch files on a 3.5" disk. 150 illustrations.

This Nutshell Handbook® is a thorough introduction to the Korn shell, both as a user interface and as a programming language.The Korn shell, like the C and Bourne shells, is a program that interprets UNIX commands. It has many features that aren't found in other shells, including (the ability to recall and edit previous commands). The Korn shell is also faster: several of its features allow you to write programs that execute more quickly than their Bourne or C shell equivalents.This book provides a clear and concise explanation of the Korn shell's features. It covers operations, co-processes, signals and signal handling, and one of the worst "dark corners" of shell programming: command-line interpretation. It does this by introducing simple real-life examples and then adding options and complexity in later chapters, illustrating the way real-world development generally proceeds. An additional (and unique) programming aid, a Korn shell debugger (kshdb), is also included.Learning the Korn Shell is an ideal resource for many UNIX users and programmers, including software developers who want to "prototype" their designs, system administrators who want to write tools for their own use, and even novices who just want to use some of ksh's more advanced interactive features.

Automate the Boring Stuff with Python, 2nd Edition

A Very Simple Introduction to the Terrifyingly Beautiful World of Computers and Code

A Course from the Basics of Windows to the Edge of Networking

Mastering Visual Studio .NET

Learn Command Line and Batch Script Fast

Learn Python 3 the Hard Way

"Raymond Chen is the original raconteur of Windows." --Scott Hanselman, ComputerZen.com "Raymond has been at Microsoft for many years and has seen many nuances of Windows that others could only ever hope to get a glimpse of. With this book, Raymond shares his knowledge, experience, and anecdotal stories, allowing all of us to get a better understanding of the operating system that affects millions of people every day. This book has something for everyone, is a casual read, and I highly recommend it!" --Jeffrey Richter, Author/Consultant, Cofounder of Wintellect "Very interesting read. Raymond tells the inside story of why Windows is the way it is." --Eric Gunnerson, Program Manager, Microsoft Corporation "Absolutely essential reading for understanding the history of Windows, its intricacies and quirks, and why they came about." --Matt Pietrek, MSDN Magazine's Under the Hood Columnist "Raymond Chen has become something of a legend in the software industry, and in this book you'll discover why. From his high-level reminiscences on the design of the Windows Start button to his low-level discussions of GlobalAlloc that only your inner-geek could love, The Old New Thing is a captivating collection of anecdotes that will help you to truly appreciate the difficulty inherent in designing and writing quality software." --Stephen Toub, Technical Editor, MSDN Magazine Why does Windows work the way it does? Why is Shut Down on the Start menu? (And why is there a Start button, anyway?) How can I tap into the dialog loop? Why does the GetWindowText function behave so strangely? Why are registry files called "hives"? Many of Windows' quirks have perfectly logical explanations, rooted in history. Understand them, and you'll be more productive and a lot less frustrated. Raymond Chen--who's spent more than a decade on Microsoft's Windows development team--reveals the "hidden Windows" you need to know. Chen's engaging style, deep insight, and thoughtful humor have made him one of the world's premier technology bloggers. Here he brings together behind-the-scenes explanations, invaluable technical advice, and illuminating anecdotes that bring Windows to life--and help you make the most of it. A few of the things you'll find inside: What vending machines can teach you about effective user interfaces A deeper understanding of window and dialog management Why performance optimization can be so counterintuitive A peek at the underbelly of COM objects and the Visual C++ compiler Key details about backwards compatibility--what Windows does and why Windows program security holes most developers don't know about How to make your program a better Windows citizen Windows XP: Command Line introduces DOS and the Windows XP command line interface. It explains the commands and functions for managing files and directories from DOS, how to create a batch file to automate a sequence of commands, and the basic concepts and terminology of networking. The disk contains data files for activities.

Windows XP in a Nutshell

Advanced Bash Scripting Guide