

Murach Java Programming 4th Edition Solutions

Explains how to access and create MySQL databases through PHP scripting, including authentication, network connectivity, session management, and content customization.

If you want to learn how to program but don't know where to start, this is the right book and the right language for you. From the first page, our self-paced approach will help you build competence and confidence in your programming skills. And Python is the best language ever for learning how to program because of its simplicity and breadth of features that are hard to find in a single language. But this isn't just a book for beginners! Our self-paced approach also works for experienced programmers, helping you learn Python faster and better than you've ever learned a language before. By the time you're through, you will have mastered the key Python skills that are needed on the job, including those for object-oriented, database, and GUI programming. To make all of this possible, section 1 presents an 8-chapter course that will get anyone off to a great start with Python. Section 2 builds on that base by presenting the other essential skills that every Python programmer should have. Section 3 shows you how to develop object-oriented programs, a critical skillset in today's world. And section 4 shows you how to apply all of the skills that you've already learned as you build database and GUI programs for the real world.

This how-to guide to MySQL is perfect for beginning programmers or experienced developers. It shows how to code all the essential SQL statements for working with a MySQL database. It shows how to design a database, including how to use MySQL Workbench to create an EER model. It shows how to take advantage of relatively new MySQL features such as foreign keys, transactions, stored procedures, stored functions, and triggers. And it presents a starting set of skills for a database administrator (DBA). A must-have for

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anyone who works with MySQL.

The World's Easiest Java Script Tutorial—Fully Updated!

JavaScript by Example, Second Edition, is the easiest, most hands-on way to learn JavaScript. Legendary programming instructor Ellie Quigley has thoroughly updated her classic book to deliver the skills and information today's JavaScript users need most—including up-to-the-minute coverage of JavaScript programming constructs, CSS, Ajax, JSON, and the latest JavaScript libraries and best practices. Quigley illuminates every technique with focused, classroom-tested code examples, detailed line-by-line explanations, and real program output. This exceptionally clear, easy-to-understand book takes you from your first script to advanced techniques. It's the only JavaScript book you'll ever need! New in This Edition End-of-chapter study tools, including classroom-tested labs Programming the DOM More Cascading Style Sheets Introduction to Ajax and JSON Explanation of how to develop interactive Web applications with dynamic, desktop-style interfaces Programmers' preparation for HTML 5's breakthrough capabilities This edition has been completely updated and includes many new and completely rewritten code examples; contains fully revised and updated coverage of Cascading Style Sheets (CSS) and the Document Object Model (DOM); and fully covers modern JavaScript concepts, principles, and programming techniques. Thousands of Web developers, administrators, and power users have relied on JavaScript by Example to become expert JavaScript programmers. With this new edition, you can, too—even if you're completely new to JavaScript. After you've become an expert, you'll turn to this book constantly as the best source for trustworthy answers, solutions, and code.

Murach's C++ Programming

The JFC Swing Tutorial

Murach's Android Programming (2nd Edition)

Murach's MySQL

Microsoft .NET - Architecting Applications for the Enterprise

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Written by a lead writer on the Swing team and bestselling author of "The Java Tutorial," this guidebook--now fully updated and revised--provides a hard copy of Sun's popular online tutorial for JFC/Swing development. Its numerous code examples and clear presentation style make this book a fine choice for mastering the ins and outs of JFC and Swing.

Want to learn Java? This beginning book brings an exciting, new approach to Java instruction that eases the learning curve and uses the NetBeans IDE to make you productive as quickly as possible. In fact, in just 22 chapters, you will grow from beginner to entry-level professional! Along the way, this book presents all of the critical skills that you need to move on to web or mobile development with Java. It presents object-oriented features like inheritance, interfaces, and polymorphism in a way that is both understandable and useful in the real world. It covers the most important features introduced in Java 8 such as lambda expressions and the new date / time API. It provides realistic sample applications that put these skills into context. It provides exercises that you can use to gain valuable hands-on experience. And it is all done in the distinctive Murach style that has been training professional programmers for over 40 years.

Today, jQuery is used in over 60% of the million most-visited websites, and that makes

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it one of the technologies that every web developer should master. The problem is that jQuery is difficult to learn, especially for those with limited programming experience. But now, this new edition of our jQuery book makes it easier than ever to learn how to use jQuery to create the dynamic user interfaces, fast response times, and special effects that todays users expect. In brief, sections 2 and 3 of this book present the essential jQuery and jQuery UI (User Interface) skills for developing professional jQuery applications. With those skills, you will be able to add all of the popular jQuery features to your web pages: image swaps, image rollovers, slide shows, accordions, tabs, carousels, and much more. Then, section 4 shows you how to use Ajax and JSON to get data from a web server and add it to a web page without reloading the page. It also shows how to use Ajax and JSON with the APIs for websites like Flickr and Google Maps and with HTML5 APIs like Geolocation, Web Storage, and Web Workers. What about section 1? It provides a four-chapter crash course in the JavaScript skills that you need to use jQuery. That means you do not need to know JavaScript before you start using this book, and that makes this the right book for programmers who are not familiar with JavaScript, as well as for programming novices. This section also becomes the ideal reference for the JavaScript thats used for the jQuery applications in this book or for any jQuery

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application. The last section of this book shows you how to use jQuery Mobile to develop mobile websites. This requires little or no programming, and it is a great alternative when its impractical to rebuild an established website with Responsive Web Design.

If you know the basics of C# and HTML/CSS, you're ready to learn how to build ASP.NET Core MVC web apps the way the professionals do. This book covers all the essentials: the MVC pattern, Bootstrap for responsive design, routing, Razor views, model binding, data validation, EF (Entity Framework) Core for database handling, dependency injection, xUnit and Moq for unit testing, Identity for authentication, and more. It gets you going right away with a subset of basic skills, then builds on those skills so you'll soon be developing real-world web apps. Along the way, you get dozens of practical coding examples that help you apply what you've just learned and show how all the parts work together. And when you're done, this book does double duty as the best on-the-job reference that money can buy.

Exam 1Z0-815, Exam 1Z0-816, and Exam 1Z0-817
Murach's PHP and MySQL

Data Structures and Abstractions with Java
Murach's JQuery

An Object-oriented Approach to Programming
Logic and Design

A guide to writing Web applications using ASP.NET 4.5

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and VB 2012 covers such topics as testing and debugging, working with server controls, using validations controls, customizing the GridView control, and securing a Web site.

This revision of Dr. D.S. Malik's successful Java Programming text will guarantee a student's success in the CS1 course by using detailed programming examples and color-coded programming codes.

NOTE: You are purchasing a standalone product; MyProgrammingLab® does not come packaged with this content. If you would like to purchase both the physical text and MyProgrammingLab search for 0134059875 / 9780134059877 Starting Out with Java: From Control Structures through Objects plus MyProgrammingLab with Pearson eText -- Access Card Package, 6/e Package consists of: 0133957055 / 9780133957051 Starting Out with Java: From Control Structures through Objects, 6/e 0133885569 / 9780133885569 0133957608 / 9780133957600 MyProgrammingLab with Pearson eText -- Access Card -- for Starting Out with Java: From Control Structures through Objects, 6/e

MyProgrammingLab should only be purchased when required by an instructor. For courses in computer programming in Java Starting Out with Java: From Control Structures through Objects provides a brief yet detailed introduction to programming in the Java language. Starting out with the fundamentals of data types and other basic elements, readers quickly progress to more advanced programming topics and skills. By moving from control structures to objects, readers gain a comprehensive understanding of the Java language and

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its applications. As with all Gaddis texts, the Sixth Edition is clear, easy to read, and friendly in tone. The text teaches by example throughout, giving readers a chance to apply their learnings by beginning to code with Java.

Also available with MyProgrammingLab

MyProgrammingLab is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Within its structured environment, students practice what they learn, test their understanding, and pursue a personalized study plan that helps them better absorb course material and understand difficult concepts.

MyProgrammingLab allows you to engage your students in the course material before, during, and after class with a variety of activities and assessments.

This is the 4th edition of Murach's classic Java book that's trained thousands of developers in the last 10 years. Now fully updated to take advantage of the NetBeans IDE, this book helps any programmer learn Java faster and better than ever before. It's the one Java book that presents object-oriented features like inheritance, interfaces, and polymorphism in a way that's both understandable and useful in the real world. It moves at the professional pace that's expected on the job. It is full of practical coding examples that enhance training and that work as time-saving models for new applications. And it's all done in the distinctive Murach style that has been training professional programmers for more than 37 years.

Murach's Mainframe COBOL

Help for Server-Side Java Developers

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From Control Structures through Objects

A Problem-Solution Approach

Murach's Java Programming

With Dreamweaver CC, you can go from staring at a blank screen to launching your first website without writing any code and without ever leaving the program! All the tools you need are there. But any program that's so comprehensive is going to be complex. So the trick is mastering what all of the programs windows, panels, toolbars, and web technologies do and then incorporating all that with the design skills that you need to create your own websites. That's where this book comes in. In contrast to other Dreamweaver books, it integrates all of the skills that you need to build inviting, standards-compliant, and accessible websites. And it uses a proven instructional approach that makes all the pieces manageable. So you will learn how to: install and configure Dreamweaver CC; generate the HTML and CSS for a page in a way that's consistent with today's best practices (that includes the use of HTML5 semantics, external style sheets, and CSS3) interpret the generated code so you can tweak it as needed; use JavaScript and jQuery to enhance the user experience with interactive features; use responsive web design to create sites that look great and work right on any device; incorporate video and audio into your web pages without the use of plugins; use templates and library items to save time and build consistent web pages; launch your finished sites with a minimum of fuss and more! Along the

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way, you will get dozens of practical examples and exercises that will solidify your skills and serve as guides as you develop your own sites.

An Object-Oriented Approach to Programming Logic and Design, 3e, International Edition provides the beginning programmer with a guide to developing object-oriented program logic. This textbook assumes no programming language experience. The writing is nontechnical and emphasizes good programming practices. The examples are business examples; they do not assume mathematical background beyond high school business math. Additionally, the examples illustrate one or two major points; they do not contain so many features that students become lost following irrelevant and extraneous details.

The comprehensive study aide for those preparing for the new Oracle Certified Professional Java SE Programmer I Exam 1Z0-815 Used primarily in mobile and desktop application development, Java is a platform-independent, object-oriented programming language. It is the principal language used in Android application development as well as a popular language for client-side cloud applications. Oracle has updated its Java Programmer certification tracks for Oracle Certified Professional. OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide covers 100% of the exam objectives, ensuring that you are thoroughly prepared for this challenging certification exam. This comprehensive, in-depth study guide helps you

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develop the functional-programming knowledge required to pass the exam and earn certification. All vital topics are covered, including Java building blocks, operators and loops, String and StringBuilder, Array and ArrayList, and more. Included is access to Sybex's superior online interactive learning environment and test bank—containing self-assessment tests, chapter tests, bonus practice exam questions, electronic flashcards, and a searchable glossary of important terms. This indispensable guide: Clarifies complex material and strengthens your comprehension and retention of key topics Covers all exam objectives such as methods and encapsulation, exceptions, inheriting abstract classes and interfaces, and Java 8 Dates and Lambda Expressions Explains object-oriented design principles and patterns Helps you master the fundamentals of functional programming Enables you to create Java solutions applicable to real-world scenarios There are over 9 millions developers using Java around the world, yet hiring managers face challenges filling open positions with qualified candidates. The OCP Oracle Certified Professional Java SE 11 Programmer I Study Guide will help you take the next step in your career. This text is intended for use in the Java programming course Tony Gaddis's accessible, step-by-step presentation helps beginning students understand the important details necessary to become skilled programmers at an introductory level. Gaddis motivates the study of both

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programming skills and the Java programming language by presenting all the details needed to understand the “how” and the “why”—but never losing sight of the fact that most beginners struggle with this material. His approach is both gradual and highly accessible, ensuring that students understand the logic behind developing high-quality programs. In *Starting Out with Java: Early Objects*, Gaddis looks at objects—the fundamentals of classes and methods—before covering procedural programming. As with all Gaddis texts, clear and easy-to-read code listings, concise and practical real-world examples, and an abundance of exercises appear in every chapter. Teaching and Learning Experience This program presents a better teaching and learning experience—for you and your students. Enhance Learning with the Gaddis Approach: Gaddis’s accessible approach features clear and easy-to-read code listings, concise real-world examples, and exercises in every chapter. Keep Your Course Current: Content is refreshed to provide the most up-to-date information on new technologies for your course. Support Instructors and Students: Student and instructor resources are available to expand on the topics presented in the text.

A Back to Basics Approach

Murach's Java Servlets and JSP

Murach's HTML5 and CSS3, 4th Edition

Murach's JavaScript

Murach's Beginning Java with Eclipse

If you're an application developer, or you're

training to be one, this latest edition of Murach's classic SQL Server book is made for you. To start, it presents the SQL statements that you need to retrieve and update the data in a database. These are the SQL statements that you'll use every day. Then, it shows you how to design a database, how to implement that design, and how to work with database features like views, scripts, stored procedures, functions, triggers, transactions, security, XML data, and BLOB data with FILESTREAM storage. The result? You'll be able to create database applications that are thoroughly professional. You'll be familiar with the DBA-related issues that let you work far more effectively than most of your colleagues. And you'll have a handy reference at your side to answer questions and handle new challenges as they come up.

C++ was first released in 1985, and it was a hard language to learn. That's because it required programmers to master low-level techniques to work with memory. Over the years, C++ has evolved to provide many higher-level techniques that make it much easier to write effective C++ code. But most C++ books haven't evolved with the language. Now, Murach's top authors have tackled the subject, rethinking the whole approach. So this book takes advantage of the modern techniques to make it easier to learn C++ than ever before. It's organized in a logical way that gets you off to a fast start with a practical subset of today's C++, and then builds out your coding and OOP skills to the professional level. With that

foundation in place, it also covers older techniques so you'll be able to maintain the vast amount of legacy code that's out there, as well as work with embedded systems that don't support the newer techniques. To make all that manageable, this book uses Murach's distinctive "paired-pages" format that programmers find so helpful for both training and reference: Each topic is presented in a 2-page spread, with syntax, coding examples, and bulleted guidelines on the righthand page and extra explanation and perspective on the left. What's more, this book gives you 50+ realistic program examples to study, as well as practice exercises for hands-on experience. Examples and exercises like these are the key to learning any programming language. But you'll have a hard time finding such effective ones in other books and courses, that deliver the skills ours do. This book gets you off to a fast start by showing you how to use Visual Studio 2015, C# 6.0, and the .NET 4.6 classes to develop Windows Forms applications. Next, it shows you the best techniques for developing object-oriented applications. Then, it shows you how to handle data a must in business development using data sources, ADO.NET code, and the Entity Framework for database data and LINQ for data structures like arrays and collections. Along the way, it gives you the core C# and Visual Studio skills that you need to develop any C# application whether for Windows, the web, or mobile devices. In short, No other core C# book teaches you so much, so fast, or so thoroughly.

Murach's Java Programming
Mike Murach & Associates

Murach's Dreamweaver CC 2014

Murach's ASP.NET Core MVC
Murach's JavaScript and JQuery
A LITA Guide

Today, JavaScript is used in 89.9% of all websites, including the most heavily-trafficked sites like Google, Facebook, YouTube, and Amazon. That is why every web developer should know how to use JavaScript. The problem is that JavaScript is surprisingly difficult to learn, not only for programming novices but also for experienced programmers. But now, Murach's JavaScript makes it easier than ever to become an accomplished JavaScript programmer. To make that possible, section 1 of this book presents a six-chapter course in JavaScript that gets you off to a great start. This section works for programming novices as well as experienced programmers because it lets you set your own pace. When you finish this section, you will be able to write, test and debug JavaScript applications of your own. Then, section 2 builds on that base by presenting the additional skills that every JavaScript programmer must have. That includes working with arrays and web

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storage, creating and using your own object types in object-oriented applications, using regular expressions for data validation, and much more. For many developers, sections 1 and 2 will be all that they need to know. But for those who want to move on to the expert level, section 3 presents the skills that will get you there. That includes skills like how to bulletproof your applications by using closures, namespaces, and modules; how to make your functions more useful by using callbacks; and how to use JSON to transmit and store data. Then, the last chapter in this section introduces you to jQuery and shows you how it can make your JavaScript code even better.

Hibernate continues to be the most popular out-of-the-box framework solution for Java Persistence and data/database accessibility techniques and patterns. It is used for e-commerce-based web applications as well as heavy-duty transactional systems for the enterprise. Gary Mak, the author of the best-selling Spring Recipes, now brings you Hibernate Recipes. This book contains a collection of code recipes and templates for learning and building Hibernate solutions for you and your clients. This book is your pragmatic day-to-day reference and guide

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for doing all things involving Hibernate. There are many books focused on learning Hibernate, but this book takes you further and shows how you can apply it practically in your daily work.

The professional programmer's Deitel® guide to Java® 9 and the powerful Java platform Written for programmers with a background in another high-level language, this book applies the Deitel signature live-code approach to teaching programming and explores the Java® 9 language and APIs in depth. The book presents concepts in fully tested programs, complete with code walkthroughs, syntax shading, code highlighting and program outputs. It features hundreds of complete Java 9 programs with thousands of lines of proven code, and hundreds of software-development tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics, including JavaFX GUI, graphics, animation and video, exception handling, lambdas, streams, functional interfaces, object serialization, concurrency, generics, generic collections, database with JDBC™ and JPA, and compelling new Java 9 features, such as the Java Platform Module System,

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interactive Java with JShell (for discovery, experimentation and rapid prototyping) and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the object-oriented design ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build industrial-strength, object-oriented Java 9 applications. New Java® 9 Features Java® 9's Platform Module System Interactive Java via JShell—Java 9's REPL Collection Factory Methods, Matcher Methods, Stream Methods, JavaFX Updates, Using Modules in JShell, Completable Future Updates, Security Enhancements, Private Interface Methods and many other language and API updates. Core Java Features Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces Composition vs. Inheritance, "Programming to an Interface not an Implementation" Lambdas, Sequential and Parallel Streams, Functional Interfaces with Default and Static Methods, Immutability JavaFX GUI, 2D and 3D Graphics, Animation, Video, CSS, Scene Builder Files, I/O Streams, XML Serialization Concurrency for Optimal Multi-Core Performance, JavaFX Concurrency APIs Generics and Generic Collections

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The #1 choice of professional COBOL

programmers because it shows how to

design, code, test, and maintain

structured COBOL programs on the IBM

mainframes (or enterprise systems), this

book also presents the IBM products that

every mainframe programmer needs to know

including TSO, ISPF, OS/390 JCL, VSAM

Access Method Services, CICS, and DB2.

Hibernate Recipes

Exam 1Z0-815

Murach's Beginning Java with Netbeans

On Java 8

JavaScript by Example

Provides information on using servlets and JavaServer Pages to create Web applications that use the MVC pattern.

PHP and MySQL are two of today's most popular, open-source tools for server-side programming.

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That means there's a continuing demand for web developers who know how to use PHP and MySQL at the professional level. And with this book, you can become one of them! In fact, in just the first 6 chapters, you will create a database-driven website that implements the MVC pattern, the way the best professionals do. Then, the rest of the book lets you build on that base to develop a full set of professional skills.

"Until now, my websites looked great but have been coded with what seems like 'duct-tape and bubble-gum' methods, just for appearances and not for professionalism or compliance. This book taught me all that is possible with HTML and CSS coding]]. What a game changer!" That's what one web designer posted about a previous edition of Murach's HTML5 and CSS3. Now, this 4th Edition updates and improves all the HTML and CSS content in the book...and it adds coverage of Flexible Box and Grid Layout, two new CSS3 ways to implement page layouts. So whether you're a web designer, a JavaScript programmer, a server-side programmer, or a rookie, this book delivers all the HTML and CSS skills that you need on the job. This book begins with an 8-chapter hands-on course that teaches you HTML and CSS from scratch, including the latest HTML5 and CSS3 features. This short course ends with a chapter that teaches you how to use fluid design and media queries to implement Responsive Web Design so your pages will look good and work

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right on any screen, from phone to tablet to desktop. After that, the unique design of this book lets you go on to any other chapter to learn new skills whenever you need them. For example, chapters 9 and 10 show you how to use Flexible Box and Grid Layout. Chapter 13 shows you how to work with forms and data validation. Chapter 14 shows you how to enhance a site with video clips. Chapter 16 shows you how to use CSS3 transitions, transforms, and animations. Chapters 17 and 18 show you how to design and deploy a website. Chapters 19 and 20 introduce other professional skills like how to use JavaScript and jQuery and how to use development tools like Bootstrap, SASS, and Emmet. And after you've learned all the skills that you need, this book becomes the best on-the-job reference you've ever used.

JavaServer Pages (JSP) has built a huge following since the release of JSP 1.0 in 1999, providing Enterprise Java developers with a flexible tool for the development of dynamic web sites and web applications. While new point releases over the years, along with the introduction of the JSP Standard Tag Library (JSTL), have incrementally improved the rough areas of the first version of the JSP specification, JSP 2.0 takes this technology to new heights. JavaServer Pages, Third Edition, is completely revised and updated to cover the JSP 2.0 and JSTL 1.1 specifications. It includes detailed coverage of the Expression Language

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(EL) incorporated into JSP 2.0, the JSTL 1.1 tag libraries and the new function library, the new tag file format that enables custom tag library development without Java code, the simplified Java tag library API, improvements in the JSP XML syntax, and more. Further, it details setup of the Apache Tomcat server, JSP and JSTL syntax and features, error handling and debugging, authentication and personalization, database access, XML processing, and internationalization. This book recognizes the different needs of the two groups of professionals who want to learn JSP: page authors interested in using JSP elements in web pages, and programmers concerned with learning the JSP API and using JSP effectively as a part of an enterprise application. If you're in the first group, you'll learn from the practical web application examples in the second part of the book. If you're in the latter group, you'll appreciate the detailed coverage of advanced topics in the third part, such as how to integrate servlets and JavaBeans components with JSP using the popular Apache Struts MVC framework, and how to develop custom tag libraries using the JSP API, with realistic examples that you can use as a springboard for your own libraries." Hans Bergsten, a JSP expert group veteran and one of our most active contributors, has thoroughly and accurately captured the new features of JSP 2.0 and JSTL 1.1 in a way that is well-organized and

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easy to understand. With excellent, to-the-point examples, this book is a 'must have' for any serious JSP 2.0 developer."--Mark Roth, JSP 2.0 Specification Lead, Sun Microsystems, Inc. Hans Bergsten is the founder of Gefion Software, a company focused on Java services and products based on J2EE technologies. Hans has been an active participant in the working groups for both the servlet and JSP specifications since their inception and contributes to other related JCP specifications, such as JSP Standard Tag Library (JSTL) and JavaServer Faces (JSF), and, as one of the initial members of the Apache Jakarta Project Management Committee, helped develop the Apache Tomcat reference implementation for the servlet and JSP specifications.

From Problem Analysis to Program Design

Murach's Python Programming (2nd Edition)

OCP Oracle Certified Professional Java SE 11

Developer Complete Study Guide

Starting Out with Visual C#

Murach's SQL Server 2019 for Developers

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Pearson eText -- Access Card -- for Building Java Programs, 3/e

Want to learn Java? This beginning book brings an exciting, new approach to Java instruction that eases the learning curve and uses the Eclipse IDE to make you productive as quickly as possible. In fact, in just 22 chapters, you'll grow from beginner to entry-level professional! Along the way, this book presents all of the critical skills that you need to move on to web or mobile development with Java. It presents object-oriented features like inheritance, interfaces, and polymorphism in a way that's both understandable and useful in the real world. It covers the most important features introduced in Java 8 such as lambda expressions and the new date/time API. It provides realistic sample applications that put these skills into context. It provides exercises that you can use to gain valuable hands-on experience. And it's all done in the distinctive Murach style that has been training professional programmers for over 40 years.

Using the latest features of Java 5, this unique object-oriented presentation introduces readers to data structures via thirty, manageable chapters. KEY FeaturesTOPICS: Introduces each ADT in its own chapter, including examples or

applications. Provides a variety of exercises and projects, plus additional self-assessment questions throughout. The text includes generic data types as well as enumerations, for-each loops, the interface Iterable, the class Scanner, assert statements, and autoboxing and unboxing. Identifies important Java code as a Listing. Provides Notes and Programming Tips in each chapter. For programmers and software engineers interested in learning more about data structures and abstractions.

This Lab Manual contains all the review materials, practice exercises, and coding specifications you need as you learn and apply HTML and CSS.

The Librarian's Introduction to Programming Languages

Building Java Programs

Java Programming

Starting Out with Java

Murach's JavaScript and JQuery (4th Edition)

If you're developing websites, you have to know JavaScript. There's no way around it today. And this latest edition of Murach's popular book teaches you how to code modern JavaScript that conforms to the ECMAScript standards, the way the pros do. At the same time, it teaches you how to use jQuery, the classic JavaScript library, to handle the DOM

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scripting that gives JavaScript so much of its power. And it works no matter whether you're a web designer who's coming from a background in HTML and CSS or a server-side programmer who's coded in languages like PHP, C#, Java, and Python. Provides information on creating Web applications with JavaScript and the jQuery library of code. A software architect ' s digest of core practices, pragmatically applied Designing effective architecture is your best strategy for managing project complexity—and improving your results. But the principles and practices of software architecting—what the authors call the “ science of hard decisions ” —have been evolving for cloud, mobile, and other shifts. Now fully revised and updated, this book shares the knowledge and real-world perspectives that enable you to design for success—and deliver more successful solutions. In this fully updated Second Edition, you will: Learn how only a deep understanding of domain can lead to appropriate architecture Examine domain-driven design in both theory and implementation Shift your approach to code first, model later—including multilayer architecture Capture the benefits of prioritizing software maintainability See how readability, testability, and extensibility lead to code quality Take a user experience (UX) first approach, rather than designing for data Review patterns for organizing business logic Use event sourcing and

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CQRS together to model complex business domains more effectively. Delve inside the persistence layer, including patterns and implementation.

This book teaches anyone with a basic understanding of Java how to develop Android apps at a professional level, using Android Studio. To start, it shows how to use Android Studio to code, test, and debug a Tip Calculator app for a smartphone or tablet. Then, it expands upon this app to show must-have Android skills such as working with layouts, widgets, events, themes, styles, menus, preferences, and fragments. Next, this book presents two more apps that illustrate Android skills you'll use every day, such as working with threads, files, adapters, intents, services, notifications, broadcast receivers, SQLite databases, content providers, and app widgets. Finally, this book presents an app that uses the Google Maps API and shows you how to submit your finished apps to the Google Play store. The real-world apps let you see how the skills you're learning work together, and they illustrate how and when you'd use each skill.

Lab Manual for Murach's HTML5 and CSS3
Starting Out with Java: Early Objects PDF eBook,
Global Edition

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Java 9 for Programmers

This OCP Oracle Certified Professional Java SE 11 Developer Complete Study Guide was published before Oracle announced major changes to its OCP certification program and the release of the new Developer 1Z0-819 exam. No matter the changes, rest assured this Study Guide covers everything you need to prepare for and take the exam. NOTE: The OCP Java SE 11 Programmer I Exam 1Z0-815 and Programmer II Exam 1Z0-816 have been retired (as of October 1, 2020), and Oracle has released a new Developer Exam 1Z0-819 to replace the previous exams. The Upgrade Exam 1Z0-817 remains the same. This is the most comprehensive prep guide available for the OCP Oracle Certified Professional Java SE 11 Developer certification—it covers Exam 1Z0-819 and the Upgrade Exam 1Z0-817 (as well as the retired Programmer I Exam 1Z0-815 and Programmer II Exam 1Z0-816)! Java is widely-used for backend cloud applications, Software as a Service applications (SAAS), and is the principal language used to develop Android applications. This object-oriented programming language is designed to run on all platforms that support Java without the need for recompilation. Oracle Java Programmer certification is highly valued by employers throughout the technology industry. The OCP Oracle Certified Professional Java SE 11 Developer Complete Study Guide is an indispensable resource for anyone preparing

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for the certification exam. This fully up-to-date guide covers 100% of exam objectives for Exam 1Z0-819 and Upgrade Exam 1Z0-817 (in addition to the previous Exam 1Z0-815 and Exam 1Z0-816). In-depth chapters present clear, comprehensive coverage of the functional-programming knowledge necessary to succeed. Each chapter clarifies complex material while reinforcing your understanding of vital exam topics. Also included is access to Sybex's superior online interactive learning environment and test bank that includes self-assessment tests, chapter tests, bonus practice exam questions, electronic flashcards, and a searchable glossary of important terms. The ultimate study aid for the challenging OCP exams, this popular guide: Helps you master the changes in depth, difficulty, and new module topics of the latest OCP exams Covers all exam objectives such as Java arrays, primitive data types, string APIs, objects and classes, operators and decision constructs, and applying encapsulation Allows developers to catch up on all of the newest Java material like lambda expressions, streams, concurrency, annotations, generics, and modules Provides practical methods for building Java applications, handling exceptions, programming through interfaces, secure coding in Java SE, and more Enables you to gain the information, understanding, and practice you need to pass the OCP exams The OCP Oracle Certified Professional Java SE

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11 Developer Complete Study Guide is a must-have book for certification candidates needing to pass these challenging exams, as well as junior- to senior-level developers who use Java as their primary programming language.

The Librarian's Introduction to Programming Languages presents case studies and practical applications for using the top programming languages in library and information settings. While there are books and Web sites devoted to teaching programming, there are few works that address multiple programming languages or address the specific reasons why programming is a critical area of learning for library and information science professionals. There are many books on programming languages but no recent items directly written for librarians that span a variety of programs. Many practicing librarians see programming as something for IT people or beyond their capabilities. This book will help these librarians to feel comfortable discussing programming with others by providing an understanding of when the language might be useful, what is needed to make it work, and relevant tools to extend its application. Additionally, the inclusion of practical examples lets readers try a small "app" for the language. This also will assist readers who want to learn a language but are unsure of which language would be the best fit for them in terms of learning curve and application. The languages covered are

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JavaScript, PERL, PHP, SQL, Python, Ruby, C, C#, and Java. This book is designed to provide a basic working knowledge of each language presented. Case studies show the programming language used in real ways, and resources for exploring each language in more detail are also included.

JavaServer Pages

PHP and MySQL Web Development

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Programmer I Study Guide

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