



the girl for going out with you-Ways to open up a conversation on a girl who isn't giving you much to work with Day Bang goes into painstaking detail on how to approach women in a variety of common environments... -How to open a girl in coffee shops when she has a book, laptop, mp3 player, cell phone, research paper, crossword or Sudoku puzzle, or nothing at all- Two methods for approaching a girl on the street, depending on if she's moving or not, with a diagram to explain all the approach variations-How to approach in a retail store or mall environment, with openers to use on customers or sales clerks-How to approach in bookstores, with specific tips on how to customize your approaches in the cafe, magazine section, or general book aisles-How to meet women in public transportation, on both the bus and subway-How to meet women in grocery stores-How to approach girls in secondary venues like a beach, casino, concert, gym, hair salon, handicraft fair, museum, art show, park, public square, or wine festival Dozens of additional topics are logically organized into 12 chapters... -Preparation. How to reduce your approach anxiety-Opening. How to deliver your opener in a way that doesn't scare women away-Rambling. How to have conversations that make women interested in you-Closing. How to get a number in a way that reduces the chance she'll flake-The Coffee Shop. How to pick up in coffee shops and cafes-The Street. How to pick up outdoors-The Clothing Shop. How to pick up in retail shops, malls, and big box stores-The Bookstore. How to pick up in bookstores-Public Transportation. How to pick up in the bus, subway, or long distance transportation-The Grocery Store. How to pick up in grocery stores-Other Venues. How to pick up just about anywhere else women can be found-Putting It All Together. How to maximize your day game potential The lessons taught in this 75,000 word, no-fluff textbook will help you meet women during the day. If you need tips on what to do after getting her number, consult my other book Bang, which contains an A-to-Z banging strategy. Day Bang focuses exclusively on daytime approaching. 'No part of the Great War compares in interest with its opening', wrote Churchill. 'The measured, silent drawing together of gigantic forces, the uncertainty of their movements and positions, the number of unknown and unknowable facts made the first collision a drama never surpassed...in fact the War was decided in the first twenty days of fighting, and all that happened afterwards consisted in battles which, however formidable and devastating, were but desperate and vain appeals against the decision of fate.' On of Britain's foremost military historians and defence experts tackles the origins - and the opening first few weeks of fighting - of what would become known as 'the war to end all wars'. Intensely researched and convincingly argued, Allan Mallinson explores and explains the grand strategic shift that occurred in the century before the war, the British Army's regeneration after its drubbings in its fight against the Boer in South Africa, its almost calamitous experience of the first twenty days' fighting in Flanders to the point at which the British Expeditionary Force - the 'Old Contemptibles' - took up the spade in the middle of September 1914: for it was then that the war changed from one of rapid and brutal movement into the more familiar vision of trench warfare on Western Front. In this vivid, compelling new history, Mallinson brings his experience as a professional soldier to bear on the circumstances, events, actions and individuals and speculates – tantalizingly – on what might have been...

Mrs. Caudle's Curtain Lectures

The Subtle Ruse

Accounting Principles 9th Edition Working Paper for SouthWestern Illinois College-Belleville

Mksap 16 Complete

Car and Driver

Hockey ABC