

Pro Windows Embedded Compact 7 Producing Device Drivers

Explains how to get accustomed to the new operating system and master its features, covering topics such as using menus and control panels, networking multiple PCs, and finding lost files. This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Used by sites as varied as Twitter, GitHub, Disney, and Airbnb, Ruby on Rails is one of the most popular frameworks for developing web applications, but it can be challenging to learn and use. Whether you're new to web development or new only to Rails, *Ruby on Rails™ Tutorial, Fourth Edition*, is the solution. Best-selling author and leading Rails developer Michael Hartl teaches Rails by guiding you through the development of three example applications of increasing sophistication. The tutorial's examples focus on the general principles of web development needed for virtually any kind of website. The updates to this

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edition include full compatibility with Rails 5, a division of the largest chapters into more manageable units, and a huge number of new exercises interspersed in each chapter for maximum reinforcement of the material. This indispensable guide provides integrated tutorials not only for Rails, but also for the essential Ruby, HTML, CSS, and SQL skills you need when developing web applications. Hartl explains how each new technique solves a real-world problem, and then he demonstrates it with bite-sized code that's simple enough to understand, yet novel enough to be useful. Whatever your previous web development experience, this book will guide you to true Rails mastery. This book will help you Install and set up your Rails development environment, including pre-installed integrated development environment (IDE) in the cloud Go beyond generated code to truly understand how to build Rails applications from scratch Learn testing and test-driven development (TDD) Effectively use the Model-View-Controller (MVC) pattern Structure

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applications using the REST architecture Build static pages and transform them into dynamic ones Master the Ruby programming skills all Rails developers need Create high-quality site layouts and data models Implement registration and authentication systems, including validation and secure passwords Update, display, and delete users Upload images in production using a cloud storage service Implement account activation and password reset, including sending email with Rails Add social features and microblogging, including an introduction to Ajax Record version changes with Git and create a secure remote repository at Bitbucket Deploy your applications early and often with Heroku

Tiffany details how to make SQL Server data available to mobile employees. He walks readers through the process of building a four-tier mobile synchronization architecture designed to scale to thousands of users.

(Computer Books)

With more than 250 ready-to-use recipes, this solutions-oriented

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introduction to the Windows PowerShell scripting environment and language provides administrators with the tools to be productive immediately.

Learn Web Development with Rails

A Cyber-Physical Systems Approach

A Desktop Quick Reference

Tips, Secrets, and Solutions

The Complete Guide to Scripting

Microsoft's New Command Shell

With C and GNU Development Tools

When it comes to network security, many users and administrators are running scared, and justifiably so. The sophistication of attacks against computer systems increases with each new Internet worm. What's the worst an attacker can do to you? You'd better find out, right? That's what Security Warrior teaches you. Based on the principle that the only way to defend yourself is to understand your attacker in depth, Security Warrior reveals how your systems can be attacked. Covering everything from reverse engineering to SQL attacks, and including topics like social engineering, antifoensics, and common attacks against UNIX and Windows systems, this book teaches you to know your enemy and how to be prepared to do battle. Security Warrior places particular emphasis on reverse engineering. RE is a fundamental skill for the administrator, who must be aware of all kinds of malware that can be installed on his machines -- trojaned binaries, "spyware" that looks

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innocuous but that sends private data back to its creator, and more. This is the only book to discuss reverse engineering for Linux or Windows CE. It's also the only book that shows you how SQL injection works, enabling you to inspect your database and web applications for vulnerability. Security Warrior is the most comprehensive and up-to-date book covering the art of computer war: attacks against computer systems and their defenses. It's often scary, and never comforting. If you're on the front lines, defending your site against attackers, you need this book. On your shelf--and in your hands.

Millions of users create and share Excel spreadsheets every day, but few go deeply enough to learn the techniques that will make their work much easier. There are many ways to take advantage of Excel's advanced capabilities without spending hours on advanced study. Excel Hacks provides more than 130 hacks -- clever tools, tips and techniques -- that will leapfrog your work beyond the ordinary. Now expanded to include Excel 2007, this resourceful, roll-up-your-sleeves guide gives you little known "backdoor" tricks for several Excel versions using different platforms and external applications. Think of this book as a toolbox. When a need arises or a problem occurs, you can simply use the right tool for the job. Hacks are grouped into chapters so you can find what you need quickly, including ways to: Reduce workbook and worksheet frustration -- manage how users interact with worksheets, find and highlight

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information, and deal with debris and corruption. Analyze and manage data -- extend and automate these features, moving beyond the limited tasks they were designed to perform. Hack names -- learn not only how to name cells and ranges, but also how to create names that adapt to the data in your spreadsheet. Get the most out of PivotTables -- avoid the problems that make them frustrating and learn how to extend them. Create customized charts -- tweak and combine Excel's built-in charting capabilities. Hack formulas and functions -- subjects range from moving formulas around to dealing with datatype issues to improving recalculation time. Make the most of macros -- including ways to manage them and use them to extend other features. Use the enhanced capabilities of Microsoft Office 2007 to combine Excel with Word, Access, and Outlook. You can either browse through the book or read it from cover to cover, studying the procedures and scripts to learn more about Excel. However you use it, Excel Hacks will help you increase productivity and give you hours of "hacking" enjoyment along the way.

The Microsoft Official Academic Course (MOAC) textbook for MTA Windows Operating System Fundamentals Exam 98-349 2nd Edition is focused primarily on operating configurations and maintenance in Windows. MOAC offers an official MLO lab environment and Lab Manual to further aid in your study for this exam. Successful skills mastery of Exam 98-349 can help students with securing a career within

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*an IT enterprise and help them to differentiate job hunters in today's competitive job market. This exam will cover considerations into the following: **

*Understanding Operating System Configurations. **

*Installing and Upgrading Client Systems. * Managing Applications. * Managing Files and Folders. **

*Managing Devices. * Understanding Operating System Maintenance. The MOAC IT Professional series is the Official from Microsoft, turn-key Workforce training program that leads to professional certification and was authored for college instructors and college students.*

MOAC gets instructors ready to teach and students ready for work by delivering essential resources in 5 key areas: Instructor readiness, student software, student assessment, instruction resources, and learning validation. With the Microsoft Official Academic course program, you are getting instructional support from Microsoft; materials that are accurate and make course delivery easy.

*** Paul Yao is acclaimed as the best writer on the .NET Compact Framework (CF) * Practical, code-rich tutorial for experienced programmers wishing to transfer their skills to smart devices * Covers topics not found in other books, such as controls, data handling, graphics, and ActiveSync * Microsoft is pushing the Compact Framework very heavily.*

Introduction to Information Retrieval

Introduction to Embedded Systems, Second Edition

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Windows XP Hacks

Pocket PC Network Programming

Radiation Oncology Physics

Summary Functional Programming in C++ teaches developers the practical side of functional programming and the tools that C++ provides to develop software in the functional style. This in-depth guide is full of useful diagrams that help you understand FP concepts and begin to think functionally. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Well-written code is easier to test and reuse, simpler to parallelize, and less error prone. Mastering the functional style of programming can help you tackle the demands of modern apps and will lead to simpler expression of complex program logic, graceful error handling, and elegant concurrency. C++ supports FP with templates, lambdas, and other core language features, along with many parts of the STL. About the Book Functional Programming in C++ helps you unleash the functional side of your brain, as you gain a powerful new perspective on C++ coding. You'll discover dozens of examples, diagrams, and illustrations that break down the functional concepts you can apply in C++, including lazy evaluation, function objects and invocables, algebraic data types, and more. As you read, you'll match FP techniques with practical scenarios where they offer the most benefit. What's inside Writing safer code with no performance penalties Explicitly handling errors through the type system Extending C++ with new control structures Composing tasks with DSLs About the Reader Written for developers with two or more years of experience coding in C++. About the Author Ivan Čukić is a core developer at KDE and has been coding in C++ since

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1998. He teaches modern C++ and functional programming at the Faculty of Mathematics at the University of Belgrade. Table of Contents Introduction to functional programming Getting started with functional programming Function objects Creating new functions from the old ones Purity: Avoiding mutable state Lazy evaluation Ranges Functional data structures Algebraic data types and pattern matching Monads Template metaprogramming Functional design for concurrent systems Testing and debugging

Up-to-the-Minute, Complete Guidance for Developing Embedded Solutions with Linux Linux has emerged as today's #1 operating system for embedded products. Christopher Hallinan's *Embedded Linux Primer* has proven itself as the definitive real-world guide to building efficient, high-value, embedded systems with Linux. Now, Hallinan has thoroughly updated this highly praised book for the newest Linux kernels, capabilities, tools, and hardware support, including advanced multicore processors. Drawing on more than a decade of embedded Linux experience, Hallinan helps you rapidly climb the learning curve, whether you're moving from legacy environments or you're new to embedded programming. Hallinan addresses today's most important development challenges and demonstrates how to solve the problems you're most likely to encounter. You'll learn how to build a modern, efficient embedded Linux development environment, and then utilize it as productively as possible. Hallinan offers up-to-date guidance on everything from kernel configuration and initialization to bootloaders, device drivers to file systems, and BusyBox utilities to real-time configuration and system analysis. This edition adds entirely new chapters on UDEV, USB, and open source build systems. Tour the typical embedded system and development environment and

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understand its concepts and components. Understand the Linux kernel and userspace initialization processes. Preview bootloaders, with specific emphasis on U-Boot. Configure the Memory Technology Devices (MTD) subsystem to interface with flash (and other) memory devices. Make the most of BusyBox and latest open source development tools. Learn from expanded and updated coverage of kernel debugging. Build and analyze real-time systems with Linux. Learn to configure device files and driver loading with UDEV. Walk through detailed coverage of the USB subsystem. Introduces the latest open source embedded Linux build systems. Reference appendices include U-Boot and BusyBox commands.

Master BeagleBone programming by doing simple electronics and Internet of Things projects About This Book Quickly develop electronics projects that interact with Internet applications using JavaScript and Python Learn about electronics components such as sensors and motors, and how to communicate with them by writing programs A step-by-step guide to explore the exciting world of BeagleBone—from connecting BeagleBone to doing electronics projects and creating IoT applications Who This Book Is For If you want to learn programming on embedded systems with BeagleBone by doing simple electronics projects, this book is for you. This book is also helpful to BeagleBone owners who want to quickly implement small-scale home automation solutions. It is assumed that you have familiarity with C and Python programming. Some familiarity with electronics is helpful but not essential. What You Will Learn Connect your BeagleBone to a computer in different ways and get the Cloud9 IDE running to quick-start programming on the BeagleBone Get to know about BeagleBone extension pins such as GPIO and how to connect various electronics

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components with BeagleBone Read and write to various electronics components such as LED, Push-button, sensors, and motors Grasp in-depth theory on Analog, PWM, and BUS programming and the electronics components used in programs Handle data to and from various BUS supporting modules such as UART, I2C, and SPI using the Adafruit BBIO Python library Write real-life IoT applications in JavaScript and Python such as shooting an e-mail on overheat and controlling a servo motor remotely Make use of online free cloud services to store and analyze sensor data collected on the BeagleBone Discover what else can be done using the BeagleBone Get to grips with embedded system BUS communication In Detail The whole world is moving from desktop computers to smartphones and embedded systems. We are moving towards utilizing Internet of Things (IoT). An exponential rise in the demand for embedded systems and programming in the last few years is driving programmers to use embedded development boards such as Beaglebone. BeagleBone is an ultra-small, cost-effective computer that comes with a powerful hardware. It runs a full-fledged Debian Linux OS and provides numerous electronics solutions. BeagleBone is open source and comes with an Ethernet port, which allows you to deploy IoT projects without any additions to the board. It provides plenty of GPIO, Anlaog pins, and UART, I2C, SPI pins which makes it the right choice to perform electronics projects. This gives you all the benefits of Linux kernel such as multitasking, multiusers, and extensive device driver support. This allows you to do programming in many languages including high-level languages such as JavaScript and Python. This book aims to exploit the hardware and software capabilities of BeagleBone to create real-life electronics and IoT applications quickly. It is divided into two parts. The first

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part covers JavaScript programs. The second part provides electronics projects and IoT applications in Python. First, you will learn to use BeagleBone as tool to write useful applications on embedded systems. Starting with the basics needed to set up BeagleBone and the Cloud9 IDE, this book covers interfacing with various electronics components via simple programs. The electronics theory related to these components is then explained in depth before you use them in a program. Finally, the book helps you create some real-life IoT applications. Style and approach An easy-to-follow guide full of real-world electronics programs and quick troubleshooting tips using BeagleBone. All the required electronics concepts are explained in detail before using them in a program and all programs are explained in depth. Most of the theory is covered in the first part; while the second part gives you some quick programs.

Business intelligence (BI) software allows you to view different components of a business using a single visual platform, which makes comprehending mountains of data easier. BI is everywhere. Applications that include reports, analytics, statistics, and historical and predictive modeling are all examples of business intelligence. Currently, we are in the second generation of business intelligence software—called BI 2.0—which is focused on writing business intelligence software that is predictive, adaptive, simple, and interactive. As computers and software have evolved, more data can be presented to end users with increasingly visually rich techniques. Rich Internet application (RIA) technologies such as Microsoft Silverlight can be used to transform traditional user-interfaces filled with boring data into fully interactive analytical applications that quickly deliver insight from large data sets. Furthermore, RIAs now include 3D spatial-design capabilities that move beyond a simple list or grid and

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allow for interesting layouts of aggregated data. BI 2.0 implemented via an RIA technology can truly bring out the power of business intelligence and deliver it to an average user on the Web. Silverlight 4 Business Intelligence Software provides developers, designers, and architects with a solid foundation in business intelligence design and architecture concepts for Microsoft Silverlight. This book covers key business intelligence design concepts and how they can be applied without an existing BI infrastructure. Author Bart Czernicki provides you with examples of how to build small BI applications that are interactive, highly visual, statistical, predictive—and most importantly—intuitive to the end-user. Business intelligence isn't just for the executive branch of a Fortune 500 company—it is for the masses. Let Silverlight 4 Business Intelligence Software show you how to unlock the rich intelligence you already have.

Real-Time Embedded Systems

Producing Device Drivers

Embedded Systems Design for High-Speed Data

Acquisition and Control

A Practical Real-World Approach

Programming the Mobile Web

Flash CS6: The Missing Manual

bull; Both a tutorial and reference for experienced programmers, with coverage of material not found in any other books. bull; More programmers work on the Pocket PC than on any other mobile platform. bull; Author is a practicing professional who realistically covers what the reader needs to know.

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An award-winning scientist offers his unorthodox approach to childrearing: "Parentology is brilliant, jaw-droppingly funny, and full of wisdom...bound to change your thinking about parenting and its conventions" (Amy Chua, author of *Battle Hymn of the Tiger Mother*). If you're like many parents, you might ask family and friends for advice when faced with important choices about how to raise your kids. You might turn to parenting books or simply rely on timeworn religious or cultural traditions. But when Dalton Conley, a dual-doctorate scientist and full-blown nerd, needed childrearing advice, he turned to scientific research to make the big decisions. In *Parentology*, Conley hilariously reports the results of those experiments, from bribing his kids to do math (since studies show conditional cash transfers improved educational and health outcomes for kids) to teaching them impulse control by giving them weird names (because evidence shows kids with unique names learn not to react when their peers tease them) to getting a vasectomy

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(because fewer kids in a family mean smarter kids). Conley encourages parents to draw on the latest data to rear children, if only because that level of engagement with kids will produce solid and happy ones. Ultimately these experiments are very loving, and the outcomes are redemptive—even when Conley's sassy kids show him the limits of his profession. Parentology teaches you everything you need to know about the latest literature on parenting—with lessons that go down easy. You'll be laughing and learning at the same time. Help drive the next wave of smart, connected devices. Guided by two experts on Windows Embedded CE, you'll examine the core architecture, tools, and techniques that streamline the development process—and help get your ideas to market faster. Discover how to: Install the development environment and toolset Apply the device-planning practices that help optimize development time and resources Exploit the unified build system, including batch file and console utilities Use—or create—board support packages for

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hardware-specific code Dig into driver infrastructure, classes, and development processes Design and configure a custom run-time image Test and verify devices with the Windows Embedded CE Test Kit Create an SDK to extend your application to third-party developers

Scores of talented and dedicated people serve the forensic science community, performing vitally important work.

However, they are often constrained by lack of adequate resources, sound policies, and national support. It is clear that change and advancements, both systematic and scientific, are needed in a number of forensic science disciplines to ensure the reliability of work, establish enforceable standards, and promote best practices with consistent application.

Strengthening Forensic Science in the United States: A Path Forward provides a detailed plan for addressing these needs and suggests the creation of a new government entity, the National Institute of Forensic Science, to establish and enforce standards within the forensic science community. The

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benefits of improving and regulating the forensic science disciplines are clear: assisting law enforcement officials, enhancing homeland security, and reducing the risk of wrongful conviction and exoneration.

Strengthening Forensic Science in the United States gives a full account of what is needed to advance the forensic science disciplines, including upgrading of systems and organizational structures, better training, widespread adoption of uniform and enforceable best practices, and mandatory certification and accreditation programs. While this book provides an essential call-to-action for congress and policy makers, it also serves as a vital tool for law enforcement agencies, criminal prosecutors and attorneys, and forensic science educators.

Architecture and Best Practices for
Mobile Development

Tips & Tools for Streamlining Your
Spreadsheets

Functional Programming in C++
Programming Embedded Systems
and its Application to Wireless

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Networking

Programming Windows Embedded CE 6.0 Developer Reference

This book serves as a practical guide for practicing engineers who need to design embedded systems for high-speed data acquisition and control systems. A minimum amount of theory is presented, along with a review of analog and digital electronics, followed by detailed explanations of essential topics in hardware design and software development. The discussion of hardware focuses on microcontroller design (ARM microcontrollers and FPGAs), techniques of embedded design, high speed data acquisition (DAQ) and control systems. Coverage of software development includes main programming techniques, culminating in the study of real-time operating systems. All concepts are introduced in a manner to be highly-accessible to practicing engineers and lead to the practical implementation of an embedded board that can be used in various industrial fields as a control system and high speed data acquisition system.

PC Hardware in a Nutshell is the practical guide to buying, building, upgrading, and repairing Intel-based PCs. A longtime favorite among PC users, the third edition of the book now contains useful information for people running either Windows or Linux operating systems. Written for novices and seasoned professionals alike, the book is packed with useful and unbiased information, including how-to advice for specific components, ample reference material, and a comprehensive case study on building a PC. In addition

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to coverage of the fundamentals and general tips about working on PCs, the book includes chapters focusing on motherboards, processors, memory, floppies, hard drives, optical drives, tape devices, video devices, input devices, audio components, communications, power supplies, and maintenance. Special emphasis is given to upgrading and troubleshooting existing equipment so you can get the most from your existing investments. This new edition is expanded to include: Detailed information about the latest motherboards and chipsets from AMD, Intel, SiS, and VIA Extensive coverage of the Pentium 4 and the latest AMD processors, including the Athlon XP/MP Full details about new hard drive standards, including the latest SCSI standards, ATA/133, Serial ATA, and the new 48-bit "Big Drive" ATA interface Extended coverage of DVD drives, including DVD-RAM, DVD-R/RW, and DVD+R/RW Details about Flat Panel Displays, including how to choose one (and why you might not want to) New chapters on serial communications, parallel communications, and USB communications (including USB 2.0) Enhanced troubleshooting coverage PC Hardware in a Nutshell, 3rd Edition provides independent, useful and practical information in a no-nonsense manner with specific recommendations on components. Based on real-world testing over time, it will help you make intelligent, informed decisions about buying, building, upgrading, and repairing PCs in a cost effective manner that will help you maximize new or existing computer hardware systems. It's loaded with real-world advice presented in a concise style that clearly delivers just the information you

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want, without your having to hunt for it.

Windows Embedded Compact 7 is the natural choice for developing sophisticated, small-footprint devices for both consumers and the enterprise. For this latest version, a number of significant enhancements have been made, most notably the ability to run multi-core processors and address more than the 512 MB of memory constraint in previous versions. Using familiar developer tools, Pro Windows Embedded Compact 7 will take you on a deep-dive into device driver development. You'll learn how to set up your working environment, the tools that you'll need and how to think about developing for small devices before quickly putting theory into practice and developing your own first driver from the ground up. As you delve deeper into the details of driver development, you'll learn how to master hardware details, deal with I/O and interrupts, work with networks, and test and debug your drivers ready for deployment—all in the company of an author who's been working with Windows CE for more than a decade. Packed with code samples, Pro Windows Embedded Compact 7 contains everything you'll need to start developing for small footprint devices with confidence.

bull; bull;The .NET Compact Framework (CF) brings the power of .NET to mobile devices, yet there is very little information on how to use it effectively bull;The number of developers using the .NET CF over the next few years is anticipated to increase greatly bull;Covers related important topics such as SQL Server 2000 Windows CE edition

Building Powerful Platforms with Windows CE

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A Handbook for Teachers and Students

Excel Hacks

Windows PowerShell Cookbook

A Path Forward

Building Solutions with the Microsoft .NET Compact Framework

The Microsoft .NET Micro Framework is a small and efficient .NET runtime environment used to run managed code on devices that are too small and resource constrained for Windows CE and the Compact Framework. Expert .NET Micro Framework will teach you everything you need to know in order to use the .NET Micro Framework to create effective embedded applications. It begins with the basics of accessing hardware and networking before delving deep into the less well-known areas such as cryptography and globalization, and how to use technologies such as wireless communication that are not directly supported by the .NET Micro Framework. This book is a must if you want to get as much as possible out of the .NET Micro Framework to write powerful embedded applications. Expert .NET Micro Framework also describes how to use resources, and write globalized and multilingual embedded applications. You will learn how to effectively use binary serialization to store data permanently in

flash memory or exchange data with a PDA or PC. Topics like cryptography and encrypted data exchange with a .NET or Compact Framework application are covered. What you'll learn Describes and compares wireless communication technologies and how to use them even if they are not directly supported by the .NET Micro Framework Describes the whole class library and features of the .NET Micro Framework, illustrated by working examples Demonstrates how to access hardware components with managed drivers and write applications with a graphical user interface Includes a detailed description of how to effectively extend or write hardware emulators using undocumented features of the configuration engine and emulator components Who this book is for This book is for anyone with an interest in creating embedded systems. Primarily, it is written for the benefit of .NET developers with a background in C#, but it will equally appeal to hardware developers with a background in Assembler, C, or C++ who will be impressed by the benefits that managed code can bring to their devices.

Windows 7 may be faster and more stable than Vista, but it's a far cry from problem-free. David A. Karp comes to the rescue with

the latest in his popular Windows Annoyances series. This thorough guide gives you the tools you need to fix the troublesome parts of this operating system, plus the solutions, hacks, and timesaving tips to make the most of your PC. Streamline Windows Explorer, improve the Search tool, eliminate the Green Ribbon of Death, and tame User Account Control prompts Explore powerful Registry tips and tools, and use them to customize every aspect of Windows and solve its shortcomings Squeeze more performance from your hardware with solutions for your hard disk, laptop battery, CPU, printers, and more Stop crashes, deal with stubborn hardware and drivers, fix video playback issues, and troubleshoot Windows when it won't start Protect your stuff with permissions, encryption, and shadow copies Secure and speed up your wireless network, fix networking woes, make Bluetooth functional, and improve your Web experience Get nearly all of the goodies in 7 Ultimate, no matter which edition you have "Blunt, honest, and awesome." --Aaron Junod, Manager, Integration Systems at Evolution Benefits "This could be the best [money] you've ever spent." --Jon Jacobi, PC World "To use Windows is to be annoyed -- and this book is

the best way to solve any annoyance you come across. It's the most comprehensive and entertaining guide you can get for turning Windows into an operating system that's a pleasure to use." --Preston Gralla, author of Windows Vista in a Nutshell, and Computerworld contributing editor
If you're a distributed Java or Enterprise JavaBeans programmer, then you've undoubtedly heard of Java's Remote Method Invocation (RMI). Java programmers use RMI to write efficient, fault-tolerant distributed applications with very little time or effort. Whether you're networking across a LAN or across the Internet, RMI provides Java programmers with a lightweight solution to a heavyweight problem. Java RMI contains a wealth of experience in designing and implementing applications that use Remote Method Invocation. Novice readers will quickly be brought up to speed on why RMI is such a powerful yet easy-to-use tool for distributed programming, while experts can gain valuable experience for constructing their own enterprise and distributed systems. The book also provides strategies for working with: Serialization, Threading, The RMI registry, Sockets and socket factories, Activation, Dynamic class downloading, HTTP

tunnelling, Distributed garbage collection, JNDI, CORBA. In short, a treasure trove of valuable RMI knowledge packed into one book!

Offers tips, techniques, and tools to help readers take advantage of Windows XP, covering such topics as the control panel, file downloads, firewalls, removing XP components, and cookies.

PC Hardware in a Nutshell

Programming Microsoft Windows CE

Windows Mobile Data Synchronization with SQL Server 2005 and SQL Server Compact 3.1

NET Compact Framework Programming with C#

Strengthening Forensic Science in the United States

The Missing Manual

"Building Powerful Platforms with Windows CE" is a comprehensive, practical guide on the use of the Microsoft Windows CE Platform Builder. Drawing on the authors' extensive industry experience, this book provides proven methods and real-world advice for the complete system integration of Windows CE on various platforms. It also examines how to adapt Windows CE to support a platform's unique features. This book describes the Windows CE architecture in depth, explaining

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the rationale behind its design. It shows how to use the Platform Builder to quickly create a custom build of the Windows CE kernel and explores the complex and powerful Windows CE build process. Extensive information is provided on designing, implementing, and debugging Windows CE device drivers. A utility called the Driver Mapper is presented as an example device driver that doubles as a valuable tool for debugging device drivers on standard CE devices (e.g., H/PC, H/PC Pro, and Palm-sized PC devices). Other valuable features include the following:

- A project leader and manager's guide to the steps involved in completing a CE custom platform project
- Creating and debugging a CE boot loader
- Modifying the Platform Builder's OEM Adaptation Layer (OAL) sample source to work with a newly developed platform.
- An introduction to writing CE display drivers.
- Automated testing with the Windows CE Device Driver Test Toolkit (DDTK)
- A simplified, automated build process for creating ROM images

If you want to get Windows CE running on your platform, you will find this hands-on guide an indispensable resource for accelerating your progress and saving you much frustration!

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Authored by two of the leading authorities in

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the field, this guide offers readers the knowledge and skills needed to achieve proficiency with embedded software. Offering comprehensive coverage of the convergence of real-time embedded systems scheduling, resource access control, software design and development, and high-level system modeling, analysis and verification Following an introductory overview, Dr. Wang delves into the specifics of hardware components, including processors, memory, I/O devices and architectures, communication structures, peripherals, and characteristics of real-time operating systems. Later chapters are dedicated to real-time task scheduling algorithms and resource access control policies, as well as priority-inversion control and deadlock avoidance. Concurrent system programming and POSIX programming for real-time systems are covered, as are finite state machines and Time Petri nets. Of special interest to software engineers will be the chapter devoted to model checking, in which the author discusses temporal logic and the NuSMV model checking tool, as well as a chapter treating real-time software design with UML. The final portion of the book explores practical issues of software reliability, aging, rejuvenation, security,

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safety, and power management. In addition, the book: Explains real-time embedded software modeling and design with finite state machines, Petri nets, and UML, and real-time constraints verification with the model checking tool, NuSMV Features real-world examples in finite state machines, model checking, real-time system design with UML, and more Covers embedded computer programming, designing for reliability, and designing for safety Explains how to make engineering trade-offs of power use and performance Investigates practical issues concerning software reliability, aging, rejuvenation, security, and power management Real-Time Embedded Systems is a valuable resource for those responsible for real-time and embedded software design, development, and management. It is also an excellent textbook for graduate courses in computer engineering, computer science, information technology, and software engineering on embedded and real-time software systems, and for undergraduate computer and software engineering courses. Pro Windows Embedded Compact 7 Producing Device Drivers Apress Silverlight 4 Business Intelligence Software Parentology

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Everything You Wanted to Know about the
Science of Raising Children but Were Too
Exhausted to Ask

Windows Embedded CE 6.0 Fundamentals

Windows XP Pro

Embedded Linux Primer

Learn to program an array of customized devices and solutions As a compact, highly efficient, scalable operating system, Windows Embedded Compact 7 (WEC7) is one of the best options for developing a new generation of network-enabled, media-rich, and service-oriented devices. This in-depth resource takes you through the benefits and capabilities of WEC7 so that you can start using this performance development platform today. Divided into several major sections, the book begins with an introduction and then moves on to coverage of OS design, application development, advanced application development, how to deploy WEC7 devices, and more. Examines the benefits of Windows Embedded Compact 7 (WEC7) Reviews the various elements of OS design, including configuring and building a customized OS runtime image, using debugging and remote tools, and more Explains how to develop native code applications with Visual Studio 2010, develop database applications with SQL server compact, and use the application deployment option Discusses how to deploy a WEC device, use the boot loader, launch WEC using BIOSLoader, and deploy a WEC power toy If you're interested in learning more about embedded development or you're seeking a

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higher performance development platform, then this is the book for you.

Today's market for mobile apps goes beyond the iPhone to include BlackBerry, Nokia, Windows Phone, and smartphones powered by Android, webOS, and other platforms. If you're an experienced web developer, this book shows you how to build a standard app core that you can extend to work with specific devices. You'll learn the particulars and pitfalls of building mobile apps with HTML, CSS, and other standard web tools. You'll also explore platform variations, finicky mobile browsers, Ajax design patterns for mobile, and much more. Before you know it, you'll be able to create mashups using Web 2.0 APIs in apps for the App Store, App World, OVI Store, Android Market, and other online retailers. Learn how to use your existing web skills to move into mobile development Discover key differences in mobile app design and navigation, including touch devices Use HTML, CSS, JavaScript, and Ajax to create effective user interfaces in the mobile environment Learn about technologies such as HTML5, XHTML MP, and WebKit extensions Understand variations of platforms such as Symbian, BlackBerry, webOS, Bada, Android, and iOS for iPhone and iPad Bypass the browser to create offline apps and widgets using web technologies

An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority

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of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.

"Get the definitive guide to programming Windows Embedded CE--now in its fourth edition and updated for version 6.0. This practical reference focuses on the core operating system and includes extensive sample

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applications in Microsoft® Visual C++"--Resource description page.

Security Warrior

Windows 7 Annoyances

Expert .NET Micro Framework

Professional Windows Embedded Compact 7

Programming the BeagleBone

Mastering Visual Studio .NET

This book provides a solid overview of mobile phone programming for readers in both academia and industry. Coverage includes all commercial realizations of the Symbian, Windows Mobile and Linux platforms. The text introduces each programming language (JAVA, Python, C/C++) and offers a set of development environments "step by step," to help familiarize developers with limitations, pitfalls, and challenges.

This publication is aimed at students and teachers involved in teaching programmes in field of medical radiation physics, and it covers the basic medical physics knowledge required in the form of a syllabus for modern radiation oncology. The information will be useful to those preparing for professional certification exams in radiation oncology, medical physics, dosimetry or radiotherapy technology. Windows Embedded' is a kin of operating systems as of Microsoft developed aimed at employ in implanted setups. Microsoft produces accessible 4 dissimilar classes of operating systems for implanted implements earmarking a ample trade, varying as of small-footprint, real-time implements to point of sale (POS) implements like kiosks. Windows Embedded working systems are accessible to OEM configuration designers, whoever create it accessible to finish consumers preloaded with the equipment. There has never been a Windows Embedded Guide like this. It contains

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81 answers, much more than you can imagine; comprehensive answers and extensive details and references, with insights that have never before been offered in print. Get the information you need--fast! This all-embracing guide offers a thorough view of key knowledge and detailed insight. This Guide introduces what you want to know about Windows Embedded. A quick look inside of some of the subjects covered: Comparison of Microsoft Windows versions - Windows Embedded Compact, Windows XP Embedded, Windows Embedded CE 6.0 - New features, Microsoft Certified Professional - Microsoft Certified Technology Specialist (MCTS), List of Sega arcade system boards - RingEdge specifications, Microsoft Windows CE, Windows Embedded - Windows Embedded Standard, Ford Sync, Fit-PC - Software, Windows 7 editions - Derivatives, MS Windows, List of operating systems - Other embedded, Windows Phone 7 - Core, Odyssey Software (Mobile Device Management) - Technology, Windows Embedded Automotive - History, Windows Embedded - Windows Embedded Automotive, Windows Embedded - History, Windows (operating system), Qt (toolkit) - Platforms, Magneti Marelli, Windows 7 - Editions and market focus, FAT12 - exFAT, List of Microsoft Windows versions - Device versions, Microsoft Product Divisions - Windows Embedded, Windows XP Embedded - Windows Embedded for Point of Service, and much more...

"If you're interested in developing for this burgeoning platform, there is no one better able to get you up-to-speed." -From the Foreword by Rob Tiffany, mobility architect, Microsoft Completely revised and updated for .NET Compact Framework 2.0 and 3.5, Visual Studio 2008, and Windows Mobile Smart Phones, Programming .NET Compact Framework 3.5, Second Edition, teaches you how to write highly effective applications for handheld wireless

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devices with small screens, limited memory, and finite battery life. This book is the definitive tutorial and reference for the .NET Compact Framework and Windows Mobile. If you're interested in developing for this burgeoning platform, there is no one better able to get you up to speed than industry veterans, master programmers, and teachers Paul Yao and David Durant. With this book you will learn how to Use each of the ten API sets available for Windows Mobile; when to use each; and, especially, when to use Win32 and the .NET Compact Framework 2.0 and 3.5 Write programs that make the most of a Windows Mobile device's limited battery life Efficiently invoke Win32 APIs from the .NET Compact Framework Write exceptional, data-driven applications using data binding and .NET controls Manage device data with the object store, file I/O, and the registry Work with databases using ADO.NET and LINQ Synchronize mobile data with remote databases and the remote API Make a mobile device work with the Windows Communication Foundation (WCF) Create graphical output on Windows Mobile devices If you want to learn Windows Mobile development but only have limited experience with the .NET Framework, this is the only book you need.

Know Your Enemy

Java RMI

Mobile Phone Programming

Exam 98-349 Windows Operating System Fundamentals 2E
Programming .NET Compact Framework 3.5

Ruby on Rails Tutorial

You can build everything from simple animations to full-fledged iPhone, iPad, and Android apps with Flash CS6, but learning this complex program can be difficult—unless you have this fully updated, bestselling guide. Learn how to create gorgeous Flash effects even if you have no programming experience. With **Flash CS6: The Missing Manual**, you'll

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move from the basics to power-user tools with ease. The important stuff you need to know: Learn animation basics. Turn simple ideas into stunning animations—in the very first chapter. Master Flash's tools. Learn the animation and effects tools with clear explanations and hands-on examples. Use 3D effects. Rotate objects and make them move in three dimensions. Create lifelike motion. Use the IK Bones tool to simulate realistic body movements and other linked motions. Build apps that work anywhere. Create apps just for iOS or Android devices—or one app that works on mobile devices and desktops. Add multimedia. Incorporate your own audio and video files into Flash. Create rich interactive animations. Dive into advanced interactivity with easy-to-learn ActionScript examples.

Class-tested and coherent, this textbook teaches classical and web information retrieval, including web search and the related areas of text classification and text clustering from basic concepts. It gives an up-to-date treatment of all aspects of the design and implementation of systems for gathering, indexing, and searching documents; methods for evaluating systems; and an introduction to the use of machine learning methods on text collections. All the important ideas are explained using examples and figures, making it perfect for introductory courses in information retrieval for advanced undergraduates and graduate students in computer science. Based on feedback from extensive classroom experience, the book has been carefully structured in order to make teaching more natural and effective. Slides and additional exercises (with solutions for lecturers) are also available through the book's supporting website to help course instructors prepare their lectures.

A detailed handbook for experienced developers explains how to get the most out of Microsoft's Visual Studio .NET, offering helpful guidelines on how to use its integrated

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development environment, start-up templates, and other features and tools to create a variety of applications, including Web services. Original. (Advanced)

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Windows Embedded 81 Success Secrets - 81 Most Asked

Questions on Windows Embedded - What You Need to Know