

## Sails Js

サ | バ | サイト
JavaScriptの実行環境、Node.jsを基本から習得し、Webアプリケーションを制作しよう！Webクリエイタ | のための、Node.jsによるサ | バ | サイトJavaScript入門です。JavaScriptは今、もっとも注目されているプログラミング言語ですが、サ | バ | 開発の世界でもJavaScriptが急速に広まりつつあります。それが「Node.js」です。本書は、「JavaScriptの基本はだいたいわかっている」という人でも読めるように、基本的なインストールや設定などから順を追って説明しています。また、サ | バ | サイトの技術的な説明よりも「Webアプリケーションを作りたい」と思うクリエイタ | に役に立つ知識を中心にまとめました。本書をひと通りマスタ | すれば、一般的なWebアプリケーションであればたいいのが作れるようになっているでしょう。ぜひ、本書でサ | バ | サイトJavaScriptの世界に足を踏み入れてください。CONTENTS
【Chapter1】Node.js

開発の準備を整える / 【Chapter2】アプリケーションの基本を覚える / 【Chapter3】クッキーとテンプレート / 【Chapter4】Webアプリケーションライブラリ「Express」 / 【Chapter5】PostgreSQLの利用 / 【Chapter6】MongoDBの利用 / 【Chapter7】Sails.jsによるMVCアプリケーション / 【Chapter8】Sails.jsのデ | タベ | ス開発
Getting started with the processes and the tools to continuously deliver high-quality software About This Book Incorporate popular development practices to prevent messy code Automate your build, integration, release, and deployment processes with Jenkins, Git, and Gulp?and learn how continuous integration (CI) can save you time and money Gain an end-to-end overview of Continuous Integration using different languages (JavaScript and C#) and tools (Gulp and Jenkins) Who This Book Is For This book is for developers who want to understand and implement Continuous Integration and Delivery in their daily work. A basic knowledge of at least JavaScript and HTML/CSS is required. Knowing C# and SQL will come in handy. Most programmers who have programmed in a (compiled) C-like language will be able to follow along. What You Will Learn Get to know all the aspects of Continuous Integration, Deployment, and Delivery Find out how Git can be used in a CI environment Set up browser tests using Karma and Selenium and unit tests using Jasmine Use Node.js, npm, and Gulp to automate tasks such as linting, testing, and minification Explore different Jenkins jobs to integrate with Node.js and C# projects Perform Continuous Delivery and Deployment using Jenkins Test and deliver a web API In Detail The challenge faced by many teams while implementing Continuous Deployment is that it requires the use of many tools and processes that all work together. Learning and implementing all these tools (correctly) takes a lot of time and effort, leading people to wonder whether it's really worth it. This book sets up a project to show you the different steps, processes, and tools in Continuous Deployment and the actual problems they solve. We start by introducing Continuous Integration (CI), deployment, and delivery as well as providing an overview of the tools used in CI. You'll then create a web app and see how Git can be used in a CI environment. Moving on, you'll explore unit testing using Jasmine and browser testing using Karma and Selenium for your app. You'll also find out how to automate tasks using Gulp and Jenkins. Next, you'll get acquainted with database integration for different platforms, such as MongoDB and PostgreSQL. Finally, you'll set up different Jenkins jobs to integrate with Node.js and C# projects, and Jenkins pipelines to make branching easier. By the end of the book, you'll have implemented Continuous Delivery and deployment from scratch. Style and approach This practical book takes a step-by-step approach to explaining all the concepts of Continuous Integration and delivery, and how it can help you deliver a high-quality product.

Node.js Easy Guide Book for Beginners. Learn Node.js Framework in 1 Day! This book is an exploration of the Node.JS library of JavaScript. It begins by providing a guide to the user on how to work with the Sails.JS framework. The process of handling the asynchronous nature of Node.JS is also discussed in this book. The book guides the reader on how to use JSON files in Node.JS. A database is very crucial when it comes to working with web apps. This book guides the user on how to work with the MySQL database in Node.js. You create a database in MySQL and then connect to it from Node.JS. The process of extracting information from a certain link in node.JS is explored, so you will learn how to do it. Node.JS and Python can be used together, and this book guides the user on how to do it. The process of creation of both private and public modules in Node.JS is explored in detail. You will also learn how to create a CMS which has a dynamic content. The following topics are explored:Working with Sails.JSTwitter Sign in with Node.JSHow to handle the Asynchronous Nature of Node.JSUsing JSON files in Node.JSNode.JS and MySQLExtracting Information from a LinkNode.JS and PythonCreation of Private and Public Node ModulesCreating a CMS with Dynamic User Content Download your copy of " Node.js" by scrolling up and clicking "Buy Now With 1-Click" button.

Summary Sails.js in Action is a comprehensive guide to buildingenterprise-capable web applications using Node and Sails. Written by the creators of the Sails.js framework, this book carefully introduces each concept, technique, and tool with real-world examples and crystal clear explanations. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Sails makes professional web development a breeze. This instantly familiar MVC framework automatically handles the tedious application boilerplate, so you can concentrate on developing features and creating business value. You get powerful tools for rapid API development, task automation, an ORM, and easy integration with any web, mobile, or IoT frontend. And because you're using Node.js, it's JavaScript all the way down. About the Book Sails.js in Action is a comprehensive guide on how to build enterprise-capable web applications. Written by the creators of Sails.js, this book introduces each concept and technique with real-world examples and thorough explanations. As you read, you'll learn to build the backend of a typical web application while you explore real-time programming with WebSockets, security fundamentals, and best practices for building Sails/Node.js apps. What's Inside Creating the backend for a web, mobile, or IoT app Real-time programming with WebSockets User management, authentication, and password recovery Using Sails to autogenerate REST APIs Custom backend development and third-party API integrations About the Reader Readers should be comfortable with JavaScript and frontend web development. About the Author Mike McNeil is the creator of Sails.js. Irl Nathan is the producer of sailsCasts, a series focused on using Sails. Table of Contents Getting started First steps Using static assets Using the blueprint API Custom backend code Using models Custom actions Server-rendered views Authentication and sessions Policies and access control Refactoring Embedded data and associations Ratings, followers, and search Realtime with WebSockets Deployment, testing, and security Selected Papers from the Twelfth International Baltic Conference, DB&IS 2016

Practical Node.js
Node.jsフレームワーク超入門
Web Development with MongoDB and Node.js
Building Real-World Scalable Web Apps
This book constitutes the proceedings of the 13th International Conference on Smart Homes and Health Telematics, ICOST 2015, held in Geneva, Switzerland, in June 2015. The 20 full papers and 16 short contributions included in this volume were carefully reviewed and selected from 45 submissions. They were organized in topical sections named: design and usability; assistive and sentient environments; human behavior and activities monitoring, and health IT and supportive technology. The book also contains 3 invited talks.

Master the capabilities of RethinkDB and implement them to develop efficient real-time web applications. The way to better database development is here! About This Book Master the powerful ReQL queries to manipulate your JSON data, Learn how to develop scalable, real-time web applications using RethinkDB and Node.js and deploy them for production, A detailed, step-by-step guide to help you master the concepts of RethinkDB programming with ease Who This Book Is For This book caters to all the real-time application developers looking forward to master their skills using RethinkDB. A basic understanding of RethinkDB and Node.js is essential to get the most out of this book. What You Will Learn Master the web-based management console for data-center configuration (sharding, replication, and more), database monitoring, and testing queries. Run queries using the ReQL language Perform Geospatial queries (such as finding all the documents with locations within 5km of a given point). Deal with time series data, especially across various times zones. Extending the functionality of RethinkDB and integrate it with third party libraries such as Elasticsearch to enhance our search In Detail RethinkDB has a lot of cool things to be excited about: ReQL (its readable,highly-functional syntax), cluster management, primitives for 21st century applications, and change-feeds. This book starts with a brief overview of the RethinkDB architecture and data modeling, and coverage of the advanced ReQL queries to work with JSON documents. Then, you will quickly jump to implementing these concepts in real-world scenarios, by building real-time applications on polling, data synchronization, share market, and the geospatial domain using RethinkDB and Node.js. You will also see how to tweak RethinkDB's capabilities to ensure faster data processing by exploring the sharding and replication techniques in depth. Then, we will take you through the more advanced administration tasks as well as show you the various deployment techniques using PaaS, Docker, and Compose. By the time you have finished reading this book, you would have taken your knowledge of RethinkDB to the next level, and will be able to use the concepts in RethinkDB to develop efficient, real-time applications with ease. Style and approach This book is a unique blend of comprehensive theory and real-world examples to help you master RethinkDB.

This is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, MongoDB, Backbone.js, Parse.com, Heroku and Windows Azure. Practical examples include building multiple versions of the Chat app:
• jQuery + Parse.com JS REST API
• Backbone and Parse.com JS SDK
• Backbone and Node.js
• Backbone and Node.js + MongoDB
The Chat application has all the foundation of a typical web/mobile application: fetching data, displaying it, submitting new data. Other examples in the book are as follows:
• jQuery + Twitter RESP API
• Tweet Analyzer
• Parse.com
• Save John
• MongoDB
• Print Collections
• Backbone.js
• Apple Database
• Monk + Express.js
• REST API Server
This book will save you many hours by providing a hand-picked and tested collection of quick start guides. RPJS has practical examples that allow to spend less time learning and more time building your own applications. Prototype fast and ship code that matters! What You will Learn: You should expect a basic understanding from a collection of quick start guides, tutorials and suggestions for the development apps discussed in this book. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You ' ll learn from the examples of Chat web/mobile applications starting with front-end components and by the end we ' ll put front-end and back-end together and deploy to the production environment. Who This Book is For: The typical programmer who wants to learn more about effective JavaScript coding.

If you are a Node.js developer who wants to take your Express skills to the next level and develop high performing, reliable web applications using best practices, this book is ideal for you. The only prerequisite is knowledge of Node.js.

The Essential Frameworks, Libraries, and Tools to Learn Right Now

現場で通用する力を身につける Node.jsの教科書

9 Practical Node.js Projects
Mastering Ruby on Rails
Databases and Information Systems IX
Building Scalable Apps with Redis and Node.js

**If the phrase scalability sounds alien to you, then this is an ideal book for you. You will not need much Node.js experience as each framework is demonstrated in a way that requires no previous knowledge of the framework. You will be building scalable Node.js applications in no time! Knowledge of JavaScript is required.**

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**Summary Get Programming with Node.js** teaches you to build web servers using JavaScript and Node. In this engaging tutorial, you'll work through eight complete projects, from writing the code for your first web server to adding live chat to a web app. Your hands will stay on the keyboard as you explore the most important aspects of the Node development process, including security, database management, authenticating user accounts, and deploying to production. You'll especially appreciate the easy-to-follow discussions, illuminating diagrams, and carefully explained code! Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Node.js delivers the speed and reliability you need for ecommerce, social media, and gaming applications. It comes with thousands of prebuilt packages to help you get started immediately. If you want to use JavaScript on the server, Node.js is your choice. What's inside New features from ES2015 and later Writing asynchronous code Creating data models Debugging JavaScript modules About the Reader Written for front-end web developers with intermediate JavaScript skills. Table of Contents GETTING SET UP Lesson 0 - Setting up Node.js and the JavaScript engine Lesson 1 - Configuring your environment Lesson 2 - Running a Node.js application UNIT 1 - GETTING STARTED WITH NODE.JS Lesson 3 - Creating a Node.js module Lesson 4 - Building a simple web server in Node.js Lesson 5 - Handling incoming data Lesson 6 - Writing better routes and serving external files Lesson 7 - Capstone: Creating your first web application UNIT 2 - EASIER WEB DEVELOPMENT WITH EXPRESS.JS Lesson 8 - Setting up an app with Express.js Lesson 9 - Routing in Express.js Lesson 10 - Connecting views with templates Lesson 11 - Configurations and error handling Lesson 12 - Capstone: Enhancing the Confetti Cuisine site with Express.js UNIT 3 - CONNECTING TO A DATABASE Lesson 13 - Setting up a MongoDB database Lssson 14 - Building models with Mongoose Lesson 15 - Connecting controllers and models Using promises with Mongoose Lesson 16 - Capstone: Saving user subscriptions UNIT 4 - BUILDING A USER MODEL Lesson 17 - Improving your data models Lesson 18 - Building the user model Lesson 19 - Creating and reading your models Lesson 20 - Updating and deleting your models Lesson 21 - Capstone: Adding CRUD models to Confetti Cuisine Creating controllers UNIT 5 - AUTHENTICATING USER ACCOUNTS Lesson 22 - Adding sessions and flash messages Lesson 23 - Building a user login and hashing passwords Lesson 24 - Adding user authentication Lesson 25 - Capstone: Adding user authentication to Confetti Cuisine UNIT 6 - BUILDING AN API Lesson 26 - Adding an API to your application Lesson 27 - Accessing your API from your application Lesson 28 - Adding API security Lesson 29 - Capstone: Implementing an API UNIT 7 - ADDING CHAT FUNCTIONALITY Lesson 30 - Working with Socket.io Lesson 31 - Saving chat messages Lesson 32 - Adding a chat notification indicator UNIT 8 - DEPLOYING AND MANAGING CODE IN PRODUCTION Lesson 33 - Capstone: Adding a chat feature to Confetti Cuisine Lesson 34 - Deploying your application Lesson 35 - Managing in production Lesson 36 - Testing your application Lesson 37 - Capstone: Deploying Confetti Cuisine

There is no shortage of programming languages and frameworks out there. But in the midst of all this, Ruby on Rails stands out. Despite losing out on the top spot to other contenders, Ruby on Rails has earned for itself a position of repute and a robust user base. Ever since its debut in 2004, Ruby on Rails has rapidly become one of the most impactful and popular tools for building dynamic web applications. Rails owes much of its success to its compact design and the usage of the underlying Ruby language. It effectively creates a domain-specific language for writing web applications. As a result, many common web programming tasks—such as generating HTML, making data models, and routing URLs—are easier with Rails. Although its outstanding capabilities have made Ruby on Rails one of the world's most popular web development frameworks, some might still find it challenging to learn and use. Mastering Ruby on Rails: A Beginner's Guide could be just the right solution for that. Whatever your previous web development experience is, Mastering Ruby on Rails can guide you to true Rails proficiency. It will help you to: Install and set up your Rails development environment Go beyond generated code to build Rails applications from scratch Effectively use the Model-View-Controller (MVC) pattern Master the Ruby programming skills all Rails developers need Define high-quality site layouts and data models Add social features and navigate Asynchronous Javascript and XML (Ajax) Mastering Ruby on Rails will walk you through Rails' inner workings and equip you to tackle complicated projects with solutions that are well-tested, adaptive, and easy to maintain. This book starts by explaining critical points behind object-oriented programming and builds toward creating a full Rails application within a few chapters. By the end of this book, besides in-depth knowledge of Rails, you will also have a basic understanding of many supporting technologies such as SQL, web frameworks, and Integrated Development Environment (IDE). You will be able to quickly grasp the Rails methodology by focusing on the development from the point of view of the beginner-level developer. Additionally, you will be provided with a reliable roadmap for migrating your applications, skill set, and development procedures to the newer, more flexible programming platform that Rails offers. Moreover, learning Rails development independently will let you use all the qualities like creativeness, critical thinking, and project management. Mastering Ruby on Rails serves as a complete guide to exploring Ruby on Rails, expanding your set of skills and experience that will only benefit you throughout your professional life. If you are looking to get into the fascinating world of Rails development, Mastering Ruby on Rails is the right pick for you! Learn more about our other Mastering titles at: <https://www.roadtode.com/Mastering-Computer-Science/book-series/MCS>

Advances in Human Factors and Systems Interaction

Rapid Prototyping with JS

Maine Register Or State Year-book and Legislative Manual from April 1 ... to April 1 ...

Continuous Integration, Delivery, and Deployment

Learn Backbone.js, Node.js and MongoDB

Hello, Startup

Rapid Prototyping with JS: Agile JavaScript Development is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, Backbone.js, MongoDB and others. More information at http://rpjs.co. This book was borne out of and when I started learning Node.js and Backbone.js, I learned the hard way that their official documentation and the Internet lack in quick start guides and examples. Needless to say, it was virtually impossible to find all of the tutorials for JS-related modern technologies in one place. The best way to learn is to do, right? Therefore, I've us to expose myself to the new cool tech. After I was done with the basic apps, I needed some references and organization. I started to write this manual mostly for myself, so I can understand the concepts better and refer to the samples later. Then StartupMonthly and I taught a few 2-day intensive classes on the same subject -- helping development. The manual we used was updated and iterated many times based on the feedback received. The end result is this book. What to Expect A typical reader of RPJS should expect a collection of quick start guides, tutorials and suggestions (e.g., Git workflow). There is a lot of coding and not much theory. All the theory we cover is better understanding of technologies and specific approaches in dealing with them, e.g., JSONP and cross-domain calls. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn on the examples of Chat web/mobile applications starting with front-end components. There are a few versions of end together and deploy to the production environment. The Chat application contains all of the necessary components typical for a basic web app, and will give you enough confidence to continue developing on your own, apply for a job/promotion or build a startup! Who This Book is For The book is designed for advanced-beginner and intermediate-beginner (or still is) an expert in other languages like Ruby on Rails, PHP, Perl, Python or/and Java. The type of a developer who wants to learn more about JavaScript and Node.js related techniques for building web and mobile application prototypes fast. Our target user doesn't have time to dig through voluminous (or tiny, at the other extreme) is not to make an expert out of a reader, but to help him/her to start building apps as soon as possible. Rapid Prototyping with JS: Agile JavaScript Development, as you can tell from the name, is about taking your idea to a functional prototype in the form of a web or a mobile application as fast as possible. This thinking adheres to the Lean Startup methodology. The book is valuable to startup founders, but big companies' employees might also find it useful, especially if they plan to add new skills to their resumes. What This Book is Not Rapid Prototyping with JS is neither a comprehensive book on several frameworks, libraries or technologies (or just a particular one), nor a reference for all the tips and tricks that can be publicly available online. Even more so, if you're not familiar with fundamental programming concepts like loops, if/else statements, arrays, hashes, object and functions, you won't find them in Rapid Prototyping with JS.

Databases and information systems are now indispensable for the day-to-day functioning of businesses and society. This book presents 25 selected papers from those delivered at the 12th International Baltic Conference on Databases and Information Systems 2016 (DB&IS 2016), held in Riga, Latvia, in July 2016. Since it began in 1994, the conference has been a leading international forum for researchers and developers in the field of databases, information systems and related areas, and the papers collected here cover a wide spectrum of topics related to the development of information systems and data processing. These include: the development of ontology applications; tools, technologies and languages for model-driven development; the development of natural language processing and building linguistic components of information systems; advanced systems and technologies related to information systems, databases and information technologies in teaching and learning. The book will be of interest to all those whose work involves the design, application and use of databases and information systems.

???????????Express+Prisma/Sails.js/AdonisJS/NestJS+TypeORM/Meteor?5????????????????????

This book reports on cutting-edge research into innovative system interfaces, highlighting both lifecycle development and human-technology interaction, especially in virtual, augmented and mixed-reality systems. It describes advanced methodologies and tools for evaluating and improving interface usability and discusses new models, as well as human, hardware, and software factors in the process of developing interfaces for optimizing total system performance, particularly innovative computing technologies for teams dealing with dynamic environments, while minimizing total ownership costs. It also highlights the forces currently shaping the nature of computing and systems, including the need for portability, which translates to the modern tendency toward hardware miniaturization and technologies for reducing power requirements; the necessity of a better assimilation of computation in the environment; and social concerns regarding access to computers and systems for people with special needs. The book, which is based on the proceedings of the Systems Interaction, held on July 21–25, 2018, in Orlando, Florida, USA, offers a timely survey and practice-oriented guide for systems interface users and developers alike.

Node.js: The Collection

Maine Register, State Year-book and Legislative Manual

Pro Express.js

Easy Guide Book for Beginners. Learn Node.js Framework in 1 Day!

Konzept und Prototyp für eine Software zur Vernetzung von Sensoren und Aktoren



Proceedings of the AHFE 2018 International Conference on Human Factors and Systems Interaction, July 21-25, 2018, Loews Sapphire Falls Resort at Universal Studios, Orlando, Florida, USA

Node. Js

Agile JavaScript Development

Node.js в действии. 2-е издание

OpenShift Cookbook

*This doctoral thesis reports on an innovative data repository offering adaptive metadata management to maximise information sharing and comprehension in multidisciplinary and geographically distributed collaborations. It approaches metadata as a fluid, loosely structured and dynamical process rather than a fixed product, and describes the development of a novel data management platform based on a schemaless JSON data model, which represents the first fully JSON-based metadata repository designed for the biomedical sciences. Results obtained in various application scenarios (e.g. integrated biobanking, functional genomics and computational neuroscience) and corresponding performance tests are reported on in detail. Last but not least, the book offers a systematic overview of data platforms commonly used in the biomedical sciences, together with a fresh perspective on the role of and tools for data sharing and heterogeneous data integration in contemporary biomedical research.*

*While there have been quite a few attempts to get JavaScript working as a server-side language, Node.js (frequently just called Node) has been the first environment that's gained any traction. It's now used by companies such as Netflix, Uber and Paypal to power their web apps. Node allows for blazingly fast performance; thanks to its event loop model, common tasks like network connection and database I/O can be executed very quickly indeed. In this book, we'll take a look at a selection of the related tools and skills that will make you a much more productive Node developer. It contains: Unit Test Your JavaScript Using Mocha and Chai by Jani Hartikainen An Introduction to Functional JavaScript by M. David Green An Introduction to Gulp.js by Craig Buckler A Side-by-side Comparison of Express, Koa and Hapi.js by Olayinka Omole An Introduction to Sails.js by Ahmed Boucheфра Building Apps and Services with the Hapi.js Framework by Mark Brown Create New Express.js Apps in Minutes with Express Generator by Paul Sauve Local Authentication Using Passport in Node.js by Paul Orac An Introduction to MongoDB by Manjunath M This book is for anyone who wants to start learning server-side development with Node.js. Familiarity with JavaScript is assumed.*

*Over recent years there has been major investment in research infrastructure to harness the potential of routinely collected health data. In 2013, The Farr Institute for Health Informatics Research was established in the UK, undertaking health informatics research to enhance patient and public health by the analysis of data from multiple sources and unleashing the value of vast sources of clinical, biological, population and environmental data for public benefit. The Medical Informatics Europe (MIE) conference is already established as a key event in the calendar of the European Federation of Medical Informatics (EFMI); The Farr Institute has been establishing a conference series. For 2017, the decision was made to combine the power and established reputational excellence of EFMI with the emerging and innovative research of The Farr Institute community to create 'Informatics for Health 2017', a joint conference that creates a scientific forum allowing these two communities to share knowledge, insights and experience, advance cross-disciplinary thinking, and stimulate creativity. This book presents the 116 full papers presented at that conference, held in Manchester, UK in April 2017. The papers are grouped under five headings: connected and digital health; health data science; human, organisational, and social aspects; knowledge management; and quality, safety, and patient outcomes, and the book will be of interest to all those whose work involves the analysis and use of data to support more effective delivery of healthcare.*

Related Tools and Skills

Mastering RethinkDB

Build fast web applications for handling any kind of data

Full Stack Development with MongoDB

Biomedical Research and Integrated Biobanking: An Innovative Paradigm for Heterogeneous Data Management

Informatics for Health: Connected Citizen-Led Wellness and Population Health