

Sams Teach Yourself Xml In 21 Days

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

The easy, step-by-step tutorial for developers who want to write rich mobile apps for smartphones and tablets using the new HTML5 standard * *A complete hands-on introduction to mobile HTML5 programming: helps developers master one of tomorrow's most valuable, 'in-demand' new skills. *Teaches practical skills that will be valuable for development on most contemporary mobile platforms, including iPad/iPhone (iOS), Android, and Windows Phone 7. *Especially focused on HTML5 features already supported in today's web browsers. Using HTML5, developers can build rich, robust mobile apps that run on smartphones, tablets, and other devices, and interact with users in powerful new ways. In just 24 lessons of one hour or less, this easy, practical book will help them master modern mobile development with HTML5. Building on what they already know about HTML4, CSS, and JavaScript, it covers all the basics of building web pages with HTML5, shows how to extend those pages with innovative new features, and then walks through building complete apps targeted at diverse mobile devices. Coverage includes: * *Understanding how HTML5 improves mobile development. *Detecting mobile devices and HTML5 support, and upgrading sites to support them. *Styling and building mobile pages with HTML5. *Using the canvas, typography, audio/video, and forms *Adding microformats, drag-and-drop, and other advanced features. *Designing efficient mobile apps. *Using advanced Web Application APIs and web storage. *Integrating geolocation into mobile apps Step-by-step instructions walk readers through key tasks... Q and As, Quizzes, and Exercises test their knowledge... 'Did You Know?' tips offer insider advice... 'Watch Out!' alerts help them avoid problems. By the time they're finished, readers won't just understand core HTML5 concepts: they'll be comfortable designing and writing their own new mobile apps

Provides an overview of XML and related concepts including basic syntax, DTDs, XML Schema, DOM, SAX, XSL, and XPath.

Twenty-four one-hour lessons explain the creation of Web pages using graphics, motion, interactivity, animation, tables and frames, sound, and video.

Sams Teach Yourself Android Application Development in 24 Hours

Sams Teach Yourself JavaScript in 24 Hours

Sams Teach Yourself Java 2 in 24 Hours

HTML, CSS, and JavaScript All in One

Professional Reference Edition

In JavaServer Pages 2.0, Sun has added new features that make it even easier to create dynamic, interactive Web pages in Java. These include a built-in expression language and a library of tags (the JSP Standard Tag Library) that facilitate creation of pages. Sams Teach Yourself JavaServer Pages 2.0 in 24 Hours starts with the basics of JSP, and explains the expression language, JSTL, creating new tags and more. Each lesson builds on the previous one, giving you a full picture of JSP development. Later chapters describe how to incorporate XML, interface with larger Java applications, work with popular frameworks such as Struts, and more. The book includes Apache Tomcat, Sun's reference implementation of JSP, so you can start developing applications immediately.

Introduces regular expressions and how they are used, discussing topics including metacharacters, nomenclature, matching and modifying text, expression processing, benchmarking, optimizations, and loops.

"Sams Teach Yourself More Visual Basic.NET in 21 Days" provides step-by-step coverage of the most important new features of Visual Basic.NET, plus information on VB.NET that will shorten the learning curve for programmers who wish to migrate to VB.NET. The author's thorough coverage gives programmers an understanding of the advanced building blocks that are necessary to use when creating Windows applications. Copyright © Libri GmbH. All rights reserved.

C# has quickly established itself as one of the world's most widely used programming languages. The newest version, Visual C# 2010, includes several important new features, including Silverlight, the Entity Framework, tighter integration with version 4.0 of the .NET Framework, and full support for programming Windows 7 and Office. The proven Sams Teach Yourself method will help all newcomers to C# 2010 get up to speed quickly, no matter whether you've had experience with previous versions of Visual C# or not. You are taken step by step through the process of software development, learning elements as you build a sample application so that the material is framed in a real world approach. The accompanying DVD contains Visual C# 2010 Express Edition, and the companion Web site contains all the code and exercises from the book. Step-by-step instructions carefully walk you through the most common tasks Q & As, quizzes, and exercises at the end of each chapter help you test your knowledge Notes and tips point out shortcuts and solutions The companion DVD contains Visual C# 2010 Express Edition - everything you need to get started programming in C#

Sams Teach Yourself Regular Expressions in 10 Minutes

Sams Teach Yourself Flickr in 10 Minutes

Sams Teach Yourself JavaServer Pages 2.0 with Apache Tomcat in 24 Hours, Complete Starter Kit

Sams Teach Yourself Ajax, JavaScript, and PHP All in One

HTML and CSS in 24 Hours

An overview of XML technology offers exercises on displaying XML files in HTML, embedding XML code into HTML-based Web pages, working with Extensible Style Sheets, querying XSL, and designing an online store.

In arenas ranging from enterprise development to Android app programming, Java remains one of the world's most popular programming languages. Sams Teach Yourself Java in 21 Days helps the serious learner gain true mastery over the new Java 8. In this book's straightforward, step-by-step approach, each lesson builds on everything that's come before, helping readers learn Java's core features and techniques from the ground up. Friendly, accessible, and conversational, Sams Teach Yourself Java in 21 Days offers a practical grounding in the language, without ever becoming overwhelming or intimidating. Week 1 introduces the basic building blocks of the Java programming language: keywords, operators, class and object definitions, packages, interfaces, exceptions, and threads. Week 2 covers the Swing graphical user interface class libraries and the important classes that support data structures, string handling, dates and times. Week 3 ventures into the hottest areas of Java programming: web services, Java servlets, network programming, database programming and Android development.

Teach Yourself HTML, CSS, and JavaScript All in One combines these three fundamental web development technologies into one clearly written, carefully organized, step-by-step tutorial that expertly guides the beginner through these three interconnected technologies. In just a short time, you can learn how to use HTML, Cascading Style Sheets (CSS), and JavaScript together to design, create, and maintain world-class websites. Each lesson in this book builds on the previous ones, enabling you to learn the essentials from the ground up. Clear instructions and practical, hands-on examples show you how to use HTML to create the framework of your website, design your site's layout and typography with CSS, and then add interactivity with JavaScript and jQuery. Step-by-step instructions carefully walk you through the most common web development tasks. Practical, hands-on examples show you how to apply what you learn. Quizzes and exercises help you test your knowledge and stretch your skills. Learn how to... Build your own web page and get it online in an instant Format text for maximum clarity and readability Create links to other pages and to other sites Add graphics, color, and visual pizzazz to your web pages Work with transparent images and background graphics Design your site's layout and typography using CSS Make elements move on your page with CSS transformations and transitions Animate with CSS and the HTML5 Canvas element Write HTML that's responsive web design-ready Design a site for mobile devices Use CSS media queries and breakpoints Get user input with web-based forms Use JavaScript to build dynamic, interactive web pages Add AJAX effects to your web pages Leverage JavaScript libraries such as jQuery Make your site easy to maintain and update as it grows

Sams Teach Yourself ASP.NET in 21 Days, Second Edition offers an approachable guide to the latest in Microsoft .NET technologies. The author's example-packed and accessible presentation style helped make the previous edition a success. The book walks the reader through the .NET Framework and teaches techniques needed to program Web applications efficiently. For experienced user of the previous version of ASP, this title will serve as an invaluable "upgrade" tool. After covering Web Forms and Server Controls, the author explores at database access with ADO.NET and XML. An application will be built throughout the book to illustrate techniques learned each day. XML Web Services are covered in detail due to their tight integration with ASP.NET applications. Overall this title will make ASP.NET accessible for just about anyone, with or without exposure to the older ASP standard.

Sams Teach Yourself Java in 21 Days

Sams Teach Yourself .NET XML Web Services in 24 Hours

Sams Teach Yourself JavaScript in 21 Days

Sams Teach Yourself C# Web Programming in 21 Days

The book covers XSLT and Xpath (as a part of XSLT), as these topics have everything to do with processing XML. It will also cover XML from an XSLT processing and design point of view. Other XML technologies will not be discussed as superset of XSLT, most notably XSL. XSL Formatting Objects alone is enough material for an entire book. Apart from that, XSLT and Xpath form the processing/programming section of the entire XSL specification. This book presents an overview of XSLT and guides readers through transforming their first XML data. In this book you will also learn: Selecting Data-Stylesheets and Xpath Basics; Inserting text and elements in output; Copying elements from the source and inserting text; Conditional processing basics and expressions; Modularizing stylesheets; Understanding, creating, and using templates; Controlling output, as well as creating more advanced output; Using multi-file stylesheets, variables, and parameters; Working with numbers, strings, multiple XML sources, and namespaces; Selecting data based upon keys; Recursion; Creating computational stylesheets; Working with parses; Designing XML and XSLT applications; Extending XSLT.

In just a short time, you can learn how to use Ajax, JavaScript, and PHP to create interactive interfaces to your web applications by combining these powerful technologies. No previous Ajax programming experience is required. Using a straightforward, step-by-step approach, each lesson in this book builds on the previous ones, enabling you to learn the essentials of Ajax programming with JavaScript, PHP, and related technologies from the ground up. Regardless of whether you run Linux, Windows, or Mac OS X, the enclosed CD includes a complete Ajax programming starter kit that gives you all the programming tools, reference information, JavaScript libraries, and server software you need to set up a stable environment for learning, testing, and production. Learn how to... Build better, more interactive interfaces for your web applications Make JavaScript, HTML, XML, and PHP work together to create Ajax effects Compile an Ajax application Create and consume web services with SOAP and REST Avoid common errors and troubleshoot programs Use popular Ajax libraries to speed up and improve common programming tasks On the CD XAMPP for Windows, Mac OS X, and Linux—an easy-to-install package to set up a PHP- and MySQL-enabled Apache server on your computer The jEdit programming editor for Windows, Mac, and Linux Prototype, Scriptaculous, Rico, and XOAD—popular JavaScript libraries for creating Ajax applications and effects A complete Ajax,

HTML, XML, and PHP tutorial reference library in searchable PDF format Source code for the examples in the book Phil Ballard is a software engineering consultant and developer specializing in website and intranet design and development for an international portfolio of clients. He has an honors degree from the University of Leeds, England, and has worked for several years in commercial and managerial roles in the high technology sector. Michael Moncur is a freelance webmaster and author. He runs a network of websites and has written several bestselling books about web development, networking, certification programs, and databases. Category: Web Development Covers: Ajax, JavaScript and PHP User Level:

Beginning–Intermediate

Offers software developers step-by-step instructions on how to create and distribute their first marketable, professional Android application.

Engineered to be the answer for learning XML, expert author Holzner offers hundreds of real-world examples demonstrating the uses of XML and the newest tools developers need to make the most of it.

Teach Yourself Xml In 21 Days

JAVASERV PAGES 2.0 APACHE _3

Sams' Teach Yourself XML in a Week

Sams Teach Yourself Xml

Sams Teach Yourself ASP.NET in 21 Days

A thorough, tutorial-style introduction to JavaScript 1.5 for the Web-literate, dedicated learner. Covers JavaScript 1.5 and compatibility issues with older versions, as well as emerging topics such as the use of JavaScript with PDF files, and the scripting of Scalable Vector Graphics (SVG).

Sams Teach Yourself XML in 21 Days, 3E is engineered to be the answer for learning XML. Existing books are frequently criticized for lacking up-to-date examples or depth, but expert author Steve Holzner offers hundreds of real-world examples demonstrating the uses of XML and the newest tools developers need to make the most of it. The book starts with basic syntax, moving to formatting with CSS or the Extensible Stylesheet Language and working with XHTML and other tools for presenting XML data on the Web or in multimedia applications. The final sections of the book discuss XForms and applying XML to programming with Java, .NET, or JavaScript and then to building XML into database or Web Services applications with SOAP. Along the way, Steve shows readers the results of every lesson and provides both the "how" and "why" of the inner working of XML technologies.

Offers a series of lessons explaining how to use the object-oriented computer language to develop Internet applications within the .NET framework.

XML is the de-facto standard for manipulating and sharing data among applications. It is supported by every major programming tool and language, including Java, Microsoft .NET, Oracle, SQL Server, etc. All professional developers and administrators-- even those who don't intend to build XML applications--need a basic understanding of it just to read and maintain data they receive and process. Many of them don't have the time for a thick reference book or detailed tutorial. Sams Teach Yourself XML in 10 Minutes quickly covers the basics of XML and its family of related concepts, including basic syntax, DTDs, XML Schema, DOM, SAX, XSL and XPath. Each topic is illustrated with an example to ensure readers' understanding.

Sams Teach Yourself HTML5 Mobile Application Development in 24 Hours

Sams Teach Yourself C# in 24 Hours

Sams Teach Yourself XSLT in 21 Days

Sams Teach Yourself XML In 21 Days

Complete Starter Kit

According to recent press reports, everyone is developing Web Services, but many are still in the exploratory phase - learning what's involved and how to achieve ROI. This book is designed to give a working introduction to Web Services to help decision-makers prepare for the implementation in their companies. It demystifies the topic by providing a beginning level explanation of what this technology is, what it means to businesses, where to apply it, and how to make it work. Using numerous simple examples, the book explains the core concepts of Web Services: SOAP, UDDI, and WSDL, as well as tools and related concepts that will help create the "big picture" in readers' minds.

This manual shows what can be done with XML, while also teaching where the technology is headed. It includes topics like displaying XML files in HTML files, performing queries in XSL and building an online store.

A tutorial teaches real-world applications of XML--the alternative to HTML--including Channel Definition Format (CDF), electronic commerce, and the Mathematical Markup Language, and includes the latest draft updates from the SGML/XML December 1997 conference. (Intermediate).

Sams Teach Yourself Xml Is An Easy-To-Use Tutorial That Breaks Down The Task Of Learning Xml Into 21 Focused Lessons. Readers Learn Through Clear Explanations Of Concepts, Structured Step-By-Step Tasks, And Abundant Code Samples. This Book Covers All Aspects Of Using Xml To Publish A Wide Range Of Content On The Web. "This Easy-To-Use Tutorial Teaches You Everything You Need To Know To Create Xml Documents And Applications "Hands-On Practical Approach And Well-Documented Code Examples Ensure That Readers Understand And Learn Xml Scripting Techniques "This Book Is An Excellent Companion To Teach Yourself Html 4 In 21 Days.

Sams Teach Yourself Visual C# 2010 in 24 Hours

Sams Teach Yourself HTML, CSS, and JavaScript All in One

Sams Teach Yourself J2EE in 21 Days

Sams Teach Yourself HTML 4 in 24 Hours

Covering Java 7 and Android

AJAX is one of the hottest technologies in web development today. Mixing several widely used techniques (JavaScript, XML and server-side scripting), AJAX provides a user experience much improved over the "traditional" web page interface. In particular, it removes the need for a user to wait for a page to refresh before seeing the results of his or her actions, allowing the building of website interfaces that are much more reminiscent of those of desktop applications. Writing AJAX applications is not especially complex or technically challenging, but the architecture and operation of such app.

Sams Teach Yourself Flickr® in 10 Minutes offers straightforward, practical answers when you need fast results. By working through 10-minute lessons, you'll learn everything you need to know to upload, manage, and share your photos and videos with Flickr—right now! Tips point out shortcuts and solutions Cautions help you avoid common pitfalls Notes provide additional information 10 minutes is all you need to learn how to... Get started fast with Flickr, and discover everything it can do Organize your photos, and let your friends and family help you do it Upload video, and filter it appropriately Use Flickr tags to help people find your photos and videos Use Flickr stats to track how many people are viewing your content Discover Flickr tools that make uploading, sharing, and managing content even easier Display your Flickr photos on your blog Send photos to Flickr from your iPhone or other camera phone Create photo books and other products from your Flickr photos Troubleshoot problems with Flickr

Sams Teach Yourself Microsoft SQL Server T-SQL in 10 Minutes offers straightforward, practical answers when you need fast results. By working through 10-minute lessons, you'll learn everything you need to know to take advantage of Microsoft SQL Server's T-SQL language. This handy pocket guide starts with simple data retrieval and moves on to more complex topics, including the use of joins, subqueries, full text-based searches, functions and stored procedures, cursors, triggers, table constraints, XML, and much more. You'll learn what you need to know methodically, systematically, and simply—in highly focused lessons designed to make you immediately and effortlessly productive. Tips point out shortcuts and solutions Cautions help you avoid common pitfalls Notes explain additional concepts, and provide additional information 10 minutes is all you need to learn how to... Use T-SQL in the Microsoft SQL Server environment Construct complex T-SQL statements using multiple clauses and operators Filter data so you get the information you need quickly Retrieve, sort, and format database contents Join two or more related tables Make SQL Server work for you with globalization and localization Create subqueries to pinpoint your data Automate your workload with triggers Create and alter database tables Work with views, stored procedures, and more Register your book at www.sampublishing.com/register to download examples and source code from this book.

JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. Sams Teach Yourself JavaScript in 24 Hours, 4th Edition serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the latest developments in JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia.

SAMS Teach Yourself XML in 21 Days

Sams Teach Yourself XML in 21 Days

Sams Teach Yourself Web Services in 24 Hours

Sams Teach Yourself XML in 24 Hours

Sams Teach Yourself Microsoft SQL Server T-SQL in 10 Minutes

Sams Teach Yourself XML in 21 Days Sams Publishing

Demonstrates the power of the programming language while explaining how to use Java to spice up a Web page with games, animation, and special effects

Learn how to how to use C# for Internet programming with the hands-on techniques and clear explanations. This book discusses some C# features that allow rapid development of solutions such as garbage collection, simplified type declarations, and scalability support. The book explains key concepts in a simple and practical manner. Web Forms and Web Controls usher in an elegant way to make dynamic Web pages. The book covers these topics with how-to code examples and projects. One of the newest developments in Internet programming is the use of XML and the SOAP communication protocol. .NET Web Services harness these two technologies, and is covered in later sections of the book.

A new edition of a best-selling Java tutorial covers the latest developments in Java—with special emphasis on Android programming—as well as core Java programming topics for those familiar with the basics of programming but new to Java. Original.

Sams Teach Yourself More Visual Basic .NET in 21 Days

Java in 21 Days, Sams Teach Yourself (Covering Java 8)

Sams Teach Yourself Ajax in 10 Minutes

Sams Teach Yourself XML in 10 Minutes

Covering HTML5, CSS3, and ES6, Sams Teach Yourself

Explains what XML Web services are, where to apply Web services technology, the infrastructure behind .NET and XML Web services, and the programming model used to create Web services.

Sams Teach Yourself HTML 4 in 24 Hours, Fourth Edition, is a carefully organized tutorial that teaches the beginning Web page author just what you need to know in order to get a Web page up in the shortest time possible. The book covers only those HTML tags and technologies that are likely to be used on a beginner's Web page, and it is organized in a logical step-by-step order. This new edition updates coverage of new Web publishing technologies. Refined and reworked parts of the book to make it even more clear and straightforward for beginners.

This volume is aimed at developers wanting to design back end data exchange who need to use XML. It provides a step-by-step tutorial, with each step of the learning process explained with detailed examples.

Offers an updated tutorial for beginners explaining how to use Java to incorporate games, animation, and special effects into Web pages.
Sams Teach Yourself Web Publishing With Html 4 in 21 Days