

Shadow Jumper A Mystery Adventure Book For Children And Teens Aged 10 14

Book 2 in the Shadow Jumper Mystery Adventure series Will Jack solve the crime, or die trying? The rooftops are Jack's safe place - perfect for shadow jumping. Or so he thought. When Jack and Beth find a packet hidden between the chimney pots, Jack becomes the prime suspect for theft. Then his friend Fabien falls from the roof. Was it an accident? Or something more sinister? Thrust into a shady world of robbery and mayhem, Jack must find the real thieves to save himself and his friends. Another exciting mystery adventure, packed with twists, turns and red herrings, from the award-winning author of Shadow Jumper.

Miri and Molly were not always sisters, but thanks to the time-travelling magic of their family's home, they are now twins, and about to start settling down to a normal life when the house unleashes another challenge that sends them back into the past. And this time around they've got twice as much to lose ... Brimming with lovable characters and spine-tingling magic, this book will bring new readers to Annie Barrows' highly acclaimed, wonderfully popular world of twin-inspired magic.

Unable to celebrate the holidays in the wake of his older brother's death in a gang-related shooting, Lolly Rachpaul struggles to avoid being forced into a gang himself while constructing a fantastically creative LEGO city at the Harlem community center.

"This middle grade series reads like the Bourne Identity - but for kids." - Mark Robichaux, Editor, New Yorker #1 Best selling series in children's travel - THE UNBELIEVABLE CONCLUSION TO THE CRIME TRAVELERS MYSTERY SERIES - Age Level: 8 - 14 - US Grade Level: 2nd - 8th - NOW WITH ILLUSTRATIVE MAPS

Summer of the Woods

The Stars Beneath Our Feet

The Mystery of the White Knight

The Alchemist

An Adventure Story for 9 to 13 Year Olds

A Shadow Jumper Mystery Adventure

A girl and a boy spend the summer at an old plantation. Mystery and adventure begin the night of their arrival. An ivory chessman, a white knight, offers the clue which reveals the location of a hidden treasure.

Wilderness Survival Tip #1 Drinking your own sweat will not save your life. Somebody might have told you that, but they were trying to find out if you'd really do it. Henry Lambert would rather play video games than spend time in the great outdoors—but that doesn't make him a wuss. Skinny nerd? Fine. But wuss is a little harsh. Sadly, his dad doesn't agree. Which is why Henry is being shipped off to Strongwoods Survival Camp. Strongwoods isn't exactly as advertised. It looks like the victim of a zombie apocalypse, the "camp director" is a psycho drill sergeant, and Henry's sure he saw a sign written in blood... Wilderness Survival Tip #2 In case of an avalanche, don't despair. You're doomed, but that's a wicked cool death. Wildernes Survival Tip #3 If you're relying on this book for actual survival tips, you're dead already. Praise for Jeff Strand's A Bad Day For Voodoo: "A delightfully ludicrous read."—School Library Journal "Just the thing for teen wisecracs."—Booklist "[A] free-wheeling dark comedy that starts off running and doesn't stop until all plausibility is exhausted. Sam Raimi fans should eat it up."—Publishers Weekly

For Corbett Griffith III, divorce and two busy parents mean goodbye city life, hello great outdoors. When his mother sends him to his uncle's fishing resort for the summer, Corbett feels he is doomed. But that changes when he meets 11-year-old Pike, who quickly renames him Grifffy and pulls him into one mischievous adventure after another. Grifffy and Pike are stunned to hear that a seventy-pound monster muskie is on the loose. They resolve to catch the ferocious fish, no matter what. Think alligator. Think prehistoric beast. Think mean. Will they be able to catch the muskie and stop it from attacking anyone or anything?

Could you risk your life to save a friend? In a sleepy English seaside town, Sophie Watson isn't expecting much excitement. But when she befriends a strange and charismatic girl called Sienna, she is drawn into a thrilling adventure where the future security of the world is under threat. To find out the truth, they must go to Kestrel Island. The plot they uncover is more dastardly than they could possibly have imagined. What evil menace lurks on Kestrel Island? Will Sophie find the courage she needs to survive? Or will the secret the girls uncover put them in mortal danger? If you're looking for a gripping adventure story with surprising twists and a thrilling climax - this is it. Don't wait - Get your copy now.

Book 4)

Extremely Puzzled (The Puzzled Mystery Adventure Series

Into the Dark

Book 1)

Brainwashed

Priceless

Stuff is disappearing. First, the internet. Then phones, pizzas, TV channels and even dishwashers. As 12-year-old Thora gets a taste of the good old days she discovers she's also at the heart of a high-tech experiment. Dad's new girlfriend looks suspicious. So does the PM. But can Thora's unlikely gang blow open this nationwide conspiracy?

"Astonishing"—The New York Times Book Review A brilliantly funny, highly illustrated story about how a little ink splot changes a family forever. Perfect for those who love Hoot, Holes, or Frindle! The Rylance family is stuck. Dad's got writer's block. Ethan promised to illustrate a group project at school—even though he can't draw. Sarah's still pining for a puppy. And they all miss Mom. Enter Inkling. Inkling begins life in Mr. Rylance's sketchbook. But one night the ink of his drawings runs together--and then leaps off the page! This small burst of creativity is about to change everything. Ethan finds him first. Inkling has absorbed a couple chapters of his math book--not good--and the story he's supposed to be illustrating for school--also not good. But Inkling's also started drawing the pictures to go with the story--which is amazing! It's just the help Ethan was looking for! Inkling helps the rest of the family too--for Sarah he's a puppy. And for Dad he's a spark of ideas for a new graphic novel. It's exactly what they all want. It's not until Inkling goes missing that this family has to face the larger questions of what they--and Inkling--truly need. • A New York Times Notable Book • A New York Public Library Best Book of the Year -- top ten selection • "A true-to-life family, some can't-put-it-down excitement, a few deep questions, and more than a little bit of magic. This book is everything, and I loved every page." —Rebecca Stead, Newbery Medalist for When You Reach Me

Amy Lennox doesn't know quite what to expect when she and her mother pick up and leave Germany for Scotland, heading to her mother's childhood home of Lennox House on the island of Stormsay. Amy's grandmother, Lady Mairead, insists that Amy must read while she resides at Lennox House—but not in the usual way. It turns out that Amy is a book jumper, able to leap into a story and interact with the world inside. As thrilling as Amy's new power is, it also brings danger: someone is stealing from the books she visits, and that person may be after her life. Teaming up with fellow book jumper Will, Amy vows to get to the bottom of the thefts—at whatever cost.

An adventure story series filled with suspense, mystery, and fantasy - for kids ages 9-12 and teens Peter, an exceptionally clever junior high school kid, is pulled into an adventure where he and a few friends have to solve a series of very challenging riddles and puzzles. Peter's mind, which has an amazing talent for problem-solving, is needed to save the world. This adventure sure is a big change from what Peter typically deals with in life: He gets called geek and nerd by everyone in the cool group. He tries to hide his love for learning, in a hope to stick out a little less. He fantasizes about a girl who is out of his league. Peter and his friends must solve every confusing riddle and challenging puzzle they face. If they can't, a powerful supernatural being will cause immense destruction and devastation...

The Book Jumper

The Fun Factor

Crime Travelers Spy School Mystery Series

The Book of Chaos

Up the Creek!

Sophie's World

A special 25th anniversary edition of the extraordinary international bestseller, including a new Foreword by Paulo Coelho. Combining magic, mysticism, wisdom and wonder into an inspiring tale of self-discovery, The Alchemist has become a modern classic, selling millions of copies around the world and transforming the lives of countless readers across generations. Paulo Coelho's masterpiece tells the mystical story of Santiago, an Andalusian shepherd boy who yearns to travel in search of a worldly treasure. His quest will lead him to riches far different—and far more satisfying—than he ever imagined. Santiago's journey teaches us about the essential wisdom of listening to our hearts, of recognizing opportunity and learning to read the omens strewn along life's path, and, most importantly, to follow our dreams.

This revised, updated edition provides a comprehensive and rigorous description of the application of Hamilton’s principle to continuous media. To introduce terminology and initial concepts, it begins with what is called the first problem of the calculus of variations. For both historical and pedagogical reasons, it first discusses the application of the principle to systems of particles, including conservative and non-conservative systems and systems with constraints. The foundations of mechanics of continua are introduced in the context of inner product spaces. With this basis, the application of Hamilton’s principle to the classical theories of fluid and solid mechanics are covered. Then recent developments are described, including materials with microstructure, mixtures, and continua with singular surfaces.

From the award-winning author of Shadow Jumper, Bad Hair Days is a touching mystery for older children and young teens.

When 11 year old runaway Matt Bright is rescued by Samantha Cooper and taken to her creepy home, Craven Manor, he has no idea that he's entering a trap. What is the mystery of Samantha's parents? Who is the sinister Mr Higgins? And the even more frightening Great Aunt Dorothy who lurks on the top floor? What do they want? And why won't they let Matt leave? When Matt finds his life in danger he tries to escape, and there is only one route. And so begins the most terrifying experience of Matt's life. (Warning to readers: Do not try this at home.) Suitable for boys and girls aged 9 to 13.

An Adventure Mystery Book for Children and Teens Aged 9 - 14

The Secret Lake

Shadow Jumper

Magic in the Mix

Puzzled (The Puzzled Mystery Adventure Series

The Mystery of Craven Manor

First published in 1992. Routledge is an imprint of Taylor & Francis, an informa company.

The remarkable New York Times bestseller! It happens every year before homecoming -- the list is posted all over school. Two girls are picked from each grade. One is named the prettiest, one the ugliest. The girls who aren't picked are quickly forgotten. The girls who are become the center of attention, and each reacts differently to the experience. With THE LIST, Siobhan Vivian deftly takes you into the lives of eight very different girls struggling with issues of identity, self-esteem, and the judgments of their peers. Prettiest or ugliest, once you're on the list, you'll never be the same.

"Alex Douglas always wanted to be a hero. But nothing heroic ever happened to Alex. Nothing, that is, until his eleventh birthday [which fell on September 11, 2001]. Then everything changed"--P. [4] of cover.

With a dead mother, a distant father and a school full of teenagers intent on making his life hell, thirteen year old, George Jenkins already has a lot on his plate. When he and his friends stumble upon a crime scene, his mundane life gets turned upside down. Desperate to be taken more seriously and gain the respect of his father, he leads his friends on a deadly crusade to find those responsible. Before they know what they are up against, they are drawn into a hidden underground world of crime, greed and vengeance. Little does George know that, not only will he expose the criminals, but he will also uncover some shocking truths about the death of his mother and his own link to the crimes. A thrilling and exciting adventure with twists and turns along the way. Secretive spies, shady police officers, crazed criminals, hidden truths and buried lies. This young adult thriller has it all.

Meanwhile

Kestrel Island

Pick Any Path. 3,856 Story Possibilities.

Eleven

Book 3)

Red Seas Under Red Skies

An adventure series filled with mystery, suspense, and fantasy - for kids ages 9-12 and teens Mere weeks after taking on some of the cleverest and most sinister supernatural beings to date, Peter is trying to put aside all those worries and cheerfully ring in the New Year. But there is one fear, despite his best efforts, he is unable to push from his mind: Earth's impending doom. With Zoltan--the only weather god capable of protecting the human race--now kidnapped, it's only a matter of time before Xavier and his evil followers come to wreak havoc. With the odds heavily stacked against them, Peter and his friends embark on a mission to give the innocent people of Earth a ray of hope. But to do this, they have to go to Sevlar: which means being right under Xavier's nose. The challenges that lie ahead are both confusing and dangerous, and their chance of success is miniscule...

An adventure story series filled with suspense, mystery, and fantasy - for kids ages 9-12 and teens Fall is changing to winter in Clearville, mere months after Peter and his friends went up against their second supernatural adversary. The positives in Peter's life are adding up: He and Nicola have never been happier. Classes at school are far more interesting than he had anticipated. And Christmas, his favorite time of year, is just around the corner. However, something begins to eat away at Peter's conscience, and he feels compelled to act. But even when one has only good intentions in mind, unpredictable-or possibly even disastrous--consequences can occur. For the third time in less than three years, Peter and his friends' talents are put to the test. And anything less than perfection will mean a terrifying, unthinkable, impossible-to-live-with outcome...

When a strange book lands in twelve year old Fable's lap, and her cousin disappears into its pages, she follows, hurtling into an enchanted forest far from the rolling hills of her home. With the help of her peculiar new friends, Fable must learn to trust in herself or risk losing her cousin forever. Can she save him before it's too late?

For fans of Small Spaces, Coraline, A Series of Unfortunate Events, and James Howe's Bunnicula classics comes the first book in the award-winning, New York Times bestselling Books of Elsewhere series. This house is keeping secrets . . . When eleven-year-old Olive and her parents move into the crumbling mansion on Linden Street and find it filled with mysterious paintings, Olive knows the place is creepy—but it isn't until she encounters its three talking cats that she realizes there's something darkly magical afoot. Then Olive finds a pair of antique spectacles in a dusty drawer and discovers the most peculiar thing yet: She can travel inside the house's spooky paintings to a world that's strangely quiet . . . and eerily sinister. But in entering Elsewhere, Olive has been ensnared in a mystery darker and more dangerous than she could have imagined, confronting a power that wants to be rid of her by any means necessary. With only the cats and an unusual boy she meets in Elsewhere on her side, it's up to Olive to save the house from the shadows, before the lights go out for good.

The Skeleton Tree

Raven's Wharf

Lucy and the Secret Room!

A Novel About the History of Philosophy

Bad Hair Days

The Undergrounders and the Flight of the Falcon

Shadow JumperScribblepad Press

In this choose-your-own adventure graphic novel, a boy stumbles on the laboratory of a mad scientist who asks him to choose between testing a mind-reading device, a time machine, and a doomsday machine.

A thrilling adventure story filled with breathtaking action, evil villains and courage in the face of adversity. It is mid-December and Sophie and Sienna find themselves on the wintry streets of London. Sienna is on the trail of a fugitive called Osorio, and when they spot one of his henchmen near the home of the Prime Minister they realise Osorio can't be far away. During a series of desperate chases and perilous escapes, they discover a dark secret that a powerful politician would like to keep hidden. But could this discovery have deadly consequences? Secrets can be fatal, and now that the girls know too much they'll be lucky to escape with their lives. Raven's Wharf is a gripping adventure story that will keep you turning the pages. It's an uplifting tale of the enduring power of friendship. Get your copy today.

A time travel mystery adventure for ages 8-11. A lost dog, a hidden time tunnel and a secret lake take Stella and Tom to their home and the children living there 100 years in the past. Here they make both friends and enemies and uncover startling connections with the present.

Whole School Curriculum Development In The Primary School

The Books of Elsewhere: Volume 1

Inkling

Timmy Failure: Now Look What You ’ ve Done

Alternative Models of Sports Development in America

An Adventure Story for 9-13 Year Olds

Ideal for sharing, this Caldecott Medal – winning beloved classic presents an illustrated prayer full of the intimate gentleness for familiar things, the love of friends and family, and the kindly protection of God. Bless this milk and bless this bread Bless this soft and waiting bed Where I presently shall be Wrapped in sweet security Winner of the Caldecott Medal and in print since 1941, this is a prayer for boys and girls all over the world. It carries a universal appeal for all ages and brings to our hearts and minds the deep responsibility of preserving for all times the faith and hopes of little children.

In the United States, the entanglement of sports and education has persisted for over a century. Multimillion-dollar high school football stadiums, college coaches whose salaries are many times those of their institutions ’ presidents, psychological and educational tolls on student-athletes, and high-profile academic scandals are just symptoms of a system that has come under increasing fire. Institutions large and small face persistent quandaries: which do they value more, academic integrity or athletic success? Which takes precedence: prioritizing elite teams and athletes, or making it possible for all students to participate in sports? How do we create opportunities for academic—not just athletic—development for players? In Alternative Models of Sports Development in America, B. David Ridpath—a leading sports development researcher who has studied both the US system and the European club model—offers clear steps toward creating a new status quo. He lays out four possible alternative models that draw various elements from academic, athletic, and European approaches. His proposals will help increase access of all young people to the benefits of sports and exercise, allow athletes to also thrive as students, and improve competitiveness. The result is a book that will resonate with sports development professionals, academic administrators, and parents.

If you like Harry Potter and you like horror, you'll love INTO THE DARK ... A new home. A new town. And a (terrifying) new start.Ella Tickle is certain that the new house she and her family are about to move into is haunted. Her parents and brother try to convince her that she's being silly. But when the black mould on the walls and ceilings begins to move like it's alive, Ella knows something has to be done. She learns from a neighbour that the house has been cursed by the previous owner, Maud Bellingham, who was a witch. No matter what anyone does to get rid of the mould, it keeps coming back - with vengeance. Whilst visiting a magic shop, Ella learns of a way to lift the curse. And she also learns something else: that she is a witch, too ...

A modern-day adventure and classic in the making, in the vein of The Call of the Wild, Hatchet, and The Cay, by award-winning author Iain Lawrence. A Junior Library Guild Selection Less than forty-eight hours after twelve-year-old Chris sets off on a sailing trip down the Alaskan coast with his uncle, their boat sinks. The only survivors are Chris and a boy named Frank, who hates Chris immediately. Chris and Frank have no radio, no flares, no food. Suddenly, they ’ ve got to forage, fish, and scavenge the shore for supplies. Chris likes the company of a curious, friendly raven more than he likes the prickly Frank. But the boys have to get along if they want to survive. Because as the days get colder and the salmon migration ends, survival will take more than sheer force of will. Eventually, in the wilderness of Alaska, the boys discover an improbable bond—and the compassion that might truly be the path to rescue.

An Up North Adventure

Hamilton ’ s Principle in Continuum Mechanics

Silver's Gold

Muskie Attack

Prayer for a Child

Twilight Robbery

A thrilling adventure story about loyalty, courage and the enduring power of friendship. When 12-year-old Sophie is entrusted with a sacred Mayan relic, she is unaware of the secret power it contains. But after almost losing her life in a devastating fire, she is convinced that something sinister has taken place. Was the fire just an accident? Or was it the work of someone with murderous intent? And who is the mysterious T.J. Stapleton? Together with her friend Sienna, she sets out to discover the truth. But a dangerous escaped convict is searching for the relic, and he is prepared to destroy anyone who gets in his way. Can the girls stay one step ahead? The stakes are high. The price of failure is even higher. Perfect for fans of The Sinclair's Mysteries, The Cogheart Adventures and Murder Most Unladylike.

Four best friends, one raging creek--what could possibly go wrong? When four friends set out on a canoe trip down Milligan Creek during spring runoff season, little do they realize their voyage through small town Saskatchewan is about to turn into one of the wildest experiences of their lives--if they survive!Facing raging rapids, frigid "icebergs," spinning whirlpools, roaring culverts, and their own recklessness, soon the boys find themselves in uncharted waters with no clue how they're going to get home.With night falling fast and no one to rely on but each other, the boys must figure out how to work together or risk falling victim to the merciless powers of nature--and their parents' wrath! The first book in the Milligan Creek Series, Up the Creek has sold over 30,000 copies and has spent 17 weeks at the top of Amazon.com's Canadian literature best-seller list.

When ten-year-old Derek and eight-year-old Sam move with their family to Virginia, they have no idea what adventures the summer will bring. As the brothers explore their creaky old house and the deep surrounding woods, they uncover a sixty-year-old mystery of a valuable coin collection stolen from the local museum. Join the boys as they spend their summer running from danger and searching the woods, secret caves, rushing waters, and hidden passageways for treasure and the rare 1877 Indian Head cent coin! The Virginia Mysteries Book 1

One day Sophie comes home from school to find two questions in her mail: "Who are you?" and "Where does the world come from?" Before she knows it she is enrolled in a correspondence course with a mysterious philosopher. Thus begins Jostein Gaarder's unique novel, which is not only a mystery, but also a complete and entertaining history of philosophy.

Solutions to a Crisis in Education and Public Health

The Shadows

I Have a Bad Feeling About This

Incredibly Puzzled (The Puzzled Mystery Adventure Series

The List

The clueless, comically self-confident kid detective returns in a sequel to the New York Times bestseller Timmy Failure: Mistakes Were Made. "When you lose hope, find it." —Timmy Failure He doesn't like to pull rank. To reveal that he's this guy: Timmy Failure, founder, president, and CEO of the greatest detective agency in town, perhaps the nation. But he is. And he's about to crack the biggest case of his generation: a school competition to find a stolen globe. It's his ticket to bringing home a \$500 prize, which is guaranteed to set him up for life. But someone is clearly trying to game the system. Hoodwink. Con. Defraud. So it's up to Timmy Failure, with the dubious help of Total, his lazy polar-bear partner, and his unlikely new ally, eccentric Great-Aunt Colander, to find a way to avenge these shenanigans. Defeat this injustice. If he can only get his entry form in on time.

"This middle-grade series reads like the Bourne Identity, but for kids." - M. Robichaux, Editor, NYC FREE shipping when you get all 3 books in the series! Parents, teachers, and librarians will appreciate the worldwide geography and appropriate language for Ages 8 - 14 Grades: 3 - 8 | #1 Amazon best-selling series in Children's Travel | BRAINWASHED marks the explosive beginning to The Crime Travelers Spy School Mystery Series | 300 Geographic References plus illustrative maps! | Also available: BOOK 2: DIAMONDS ARE FOR NEVER & BOOK 3: PRICELESS | FUNNY. SMART. ACTION. While sleeping on the roof of his father's hotel-spy school, thirteen-year-old Lucas Benes finds a baby alone and learns that the Good Company has restarted its profitable brainwashing business. Brainwashed (Crime Travelers Spy Series Book #1) tracks the secret urban adventures of the New Resistance, a school of international teenage spies. Lucas leads a group of friends through the hotspots of Paris-- from the catacombs to the Eiffel tower--in an all-out effort to sabotage a brainwashing ceremony that could potentially turn them all into "Good" kids.Readers of Diary of A Wimpy Kid will appreciate the step up in smart reading. This humorous and exciting middle school series with short chapters is perfect for school reading lists. This is a middle-grade book for boys, a middle-grade book for girls. This mystery is like a secret diary of lost kids in adverse international settings. France. Italy. Spain. India. A secret spy rider who uses Kano, Minecraft, and Psion to help the kids travel the planet. A worldwide spy school. A book about Paris for kids learning about Paris and travel. If you liked Alex Rider, you'll love Crime Travelers. If your children love excitement, don't miss this action-packed read! - Children's Booksellers Shelve under: books for boys, books for girls, books for kids age 9 - 12, books for middle grade, books for boys 9 - 12, books for girls 9 - 12, funny hilarious stories for kids, diary of a wimpy kid readers, reluctant readers, travel with kids, Alex Rider, Minecraft readers, appropriate books for kids, librarian-approved.

Shadow Jumper is winner of the Gold Award in the Wishing Shelf Book Awards 2014. A thrilling mystery adventure with contemporary themes, for children aged 10 and above. The truth is out there somewhere . . . but how far will Jack jump to find it? Jack Phillips's allergy to sunshine confines him to the shadows, leaving him lonely and at risk of life-threatening burns every time he steps into the light. Shadow jumping on the rooftops at dusk makes him feel alive. And free. But Jack's condition is suddenly worse than ever and only his missing scientist dad can save him. As Jack and his new friend, Beth, begin their frantic search and delve into his dad's past for clues, they have no idea what they are about to uncover. Shocking rumours and dark secrets bombard them at every turn. Shadow Jumping takes courage. But when it comes to the truth, will Jack be brave enough to face it?

In his highly acclaimed debut, The Lies of Locke Lamora, Scott Lynch took us on an adrenaline-fueled adventure with a band of daring thieves led by con artist extraordinaire Locke Lamora. Now Lynch brings back his outrageous hero for a caper so death-defying, nothing short of a miracle will pull it off. After a brutal battle with the underworld that nearly destroyed him, Locke and his trusted sidekick, Jean, fled the island city of their birth and landed on the exotic shores of Tal Verrar to nurse their wounds. But even at this westernmost edge of civilization, they can't rest for long—and are soon back to what they do best: stealing from the undeserving rich and pocketing the proceeds for themselves. This time, however, they have targeted the grandest prize of all: the Sinspire, the most exclusive and heavily guarded gambling house in the world. Its nine floors attract the wealthiest clientele—and to rise to the top, one must impress with good credit, amusing behavior...and excruciatingly impeccable play. For there is one cardinal rule, enforced by Requin, the house's cold-blooded master: it is death to cheat at any game at the Sinspire. Brazenly undeterred, Locke and Jean have orchestrated an elaborate plan to lie, trick, and swindle their way up the nine floors...straight to Requin's teeming vault. Under the cloak of false identities, they meticulously make their climb—until they are closer to the spoils than ever. But someone in Tal Verrar has uncovered the duo's secret. Someone from their past who has every intention of making the impudent criminals pay for their sins. Now it will take every ounce of cunning to save their mercenary souls. And even that may not be enough.... Praise for Red Seas Under Red Skies "Lynch hasn't merely imagined a far-off world, he's created it, put it all down on paper—the smells, the sounds, the people, the feel of the place. The novel is a virtuoso performance, and sf/fantasy fans will gobble it up."—Booklist (starred review) "Red Seas Under Red Skies firmly proves that Scott Lynch isn't a one-hit wonder. . . . It'll only be a matter of time before Scott Lynch is mentioned in the same breath as George R. R. Martin and Steven Erikson."—Fantasy Book Critic "Grand, grandiose, grandiloquent. . . . No critic is likely to fault Lynch in his overflowing qualities of inventiveness, audacious draftsmanship, and sympathetic characterization."—Locus

A Scary Mystery Book for Kids Aged 9-15