

## Smart Choice 2nd Edition 1a

Four-skills American English course with personalized speaking on every page, plus a range of digital components for class and homework. Smart Choice Second Edition makes teaching easier for you. It's flexible. You can teach lessons exactly as they are, straight off the page. More speaking and listening activities offer new opportunities for extra challenge and expansion. New iTools interactive whiteboard software and online practice enhances and extends your lessons.

"The Romans unfolds Rome's remarkable evolution from village to monarchy and then republic and finally to one-man rule by an emperor whose power at its peak stretched from Scotland to Iraq and the Nile Valley. Firmly grounded in ancient literary and material sources, the book captures and analyzes the outstanding political and military landmarks from the Punic Wars, to Caesar's conquest of Gaul and his crossing of the Rubicon, to the victory of Octavian over Mark Antony, to Constantine's adoption of Christianity. Here too are some of the most fascinating individuals ever to walk across the world stage, including Hannibal, Mithridates, Pompey, Cicero, Cleopatra, Augustus, Livia, Nero, Marcus Aurelius, and Shapur. The authors bring to life many aspects of Rome's cultural and social history, from the role of women, to literature, entertainments, town-planning, portraiture, and religion. The book incorporates more than 30 maps."--Jacket.  
From New York Times Bestselling Author Maria V. Snyder Choose: a quick death... or slow poison...

Locked deep in the palace dungeon for killing her abuser, Yelena knows she'll never be free again. The laws in Ixia are strict, and murderers must be executed, no matter the reason. But just as she's resigned herself to her fate, she's offered an extraordinary reprieve. As the food taster, Yelena will eat the best meals, have rooms in the palace—and risk assassination by anyone trying to kill the Commander of Ixia. To make matters worse, the chief of security deliberately feeds her Butterfly's Dust, and only by appearing for her daily antidote will she delay an agonizing death from the poison. As Yelena tries to escape her new dilemma, disasters keep mounting. Rebels plot to seize Ixia and Yelena develops magical powers she can't control. Her life is threatened again, and in order to survive, she must unravel the secrets behind the past she's been running from. The Chronicles of Ixia Series by Maria V Snyder Book One: Poison Study Book Two: Magic Study Book Three: Fire Study Book Four: Storm Glass Book Five: Sea Glass Book Six: Spy Glass Book Seven: Shadow Study Book Eight: Night Study Book Nine: Dawn Study

Are morals always relative? Are private actions--among consenting adults--always beyond the law? Or are there some behaviors which so weaken a society that common beliefs about right and wrong must be enforced to protect the common good? In opposing the decriminalization of private acts of homosexuality in Britain, Patrick Devlin maintained that not only is it reasonable to allow popular morality to influence lawmaking, it is imperative: ". . . For a society is not something that is kept together physically; it is held by the invisible bonds of common thought." Some sidestep this controversial issue by

asserting that the law should not be used to enforce any morality. Others invoke John Stuart Mill's doctrine that the only purpose for laws governing any member of society is to prevent harm to others, chiefly physical harm. But, Devlin argued, while breaches of shared morality do not cause harm to other individuals in the way that murder and assault do, they do harm society by undermining its moral structure. Patrick Devlin (1905-1992) studied history and law at Cambridge University and became a successful lawyer.

Shatter Me

Smart Choice Second Edition: Starter: Multi-Pack B and Digital Practice Pack

Mastering Arabic

Making Machu Picchu

The Romans : from village to empire

A complete and flexible four-skills course that offers personalized speaking on every page, Smart Choice is the easy and effective way to teach English.

Teach right off the page, add your own activities with ease, and expand your lessons with extra material, including customizable worksheets and free video.

This hugely successful beginner's course offers modern, engaging Modern Standard Arabic lessons through lively dialogues, varied exercises and fascinating cultural insights. This is the only user-friendly, accessible beginner level course on the market accompanied by audio CDs with native Arabic speakers. It suits an incredibly diverse learner base - self-study, through community college and

school, to university primer/first year course. Students can continue their learning with a workbook "Mastering Arabic 1 Activity Book" and the new second level course "Mastering Arabic 2 with 2 Audio CDs".

An Ignyte Award Winner 2020 A TIME Magazine Top 100 Fantasy Book of All Time A BuzzFeed Pick for "YA Books You Absolutely Must Read This Spring" A Bustle's Most Anticipated 2019 YA Release A Paste Magazine's Top 10 Most Anticipated YA Novels of 2019 A Paste Magazine Best YA Book of 2019 A PopSugar Best YA Book of 2019 A TeenVogue Book Club Pick for 2019 A Barnes & Noble Teen Book Club Pick for 2019 "Lyrical and spellbinding" —Marieke Nijikamp, #1 New York Times Bestselling Author Set in a richly detailed world inspired by ancient Arabia, Hafsah Faizal's *We Hunt the Flame*—first in the Sands of Arawiya duology—is a gripping debut of discovery, conquering fear, and taking identity into your own hands. People lived because she killed. People died because he lived. Zafira is the Hunter, disguising herself as a man when she braves the cursed forest of the Arz to feed her people. Nasir is the Prince of Death, assassinating those foolish enough to defy his autocratic father, the sultan. If Zafira was exposed as a girl, all of her achievements would be rejected; if Nasir displayed his compassion, his father would punish him in the most brutal of ways. Both Zafira

and Nasir are legends in the kingdom of Arawiya—but neither wants to be. War is brewing, and the Arz sweeps closer with each passing day, engulfing the land in shadow. When Zafira embarks on a quest to uncover a lost artifact that can restore magic to her suffering world and stop the Arz, Nasir is sent by the sultan on a similar mission: retrieve the artifact and kill the Hunter. But an ancient evil stirs as their journey unfolds—and the prize they seek may pose a threat greater than either can imagine.

An exploration of why we play video games despite the fact that we are almost certain to feel unhappy when we fail at them. We may think of video games as being "fun," but in *The Art of Failure*, Jesper Juul claims that this is almost entirely mistaken. When we play video games, our facial expressions are rarely those of happiness or bliss. Instead, we frown, grimace, and shout in frustration as we lose, or die, or fail to advance to the next level. Humans may have a fundamental desire to succeed and feel competent, but game players choose to engage in an activity in which they are nearly certain to fail and feel incompetent. So why do we play video games even though they make us unhappy? Juul examines this paradox. In video games, as in tragic works of art, literature, theater, and cinema, it seems that we want to experience unpleasantness even if we also dislike it. Reader or audience reaction to tragedy is often explained as catharsis, as a purging of

negative emotions. But, Juul points out, this doesn't seem to be the case for video game players. Games do not purge us of unpleasant emotions; they produce them in the first place. What, then, does failure in video game playing do? Juul argues that failure in a game is unique in that when you fail in a game, you (not a character) are in some way inadequate. Yet games also motivate us to play more, in order to escape that inadequacy, and the feeling of escaping failure (often by improving skills) is a central enjoyment of games. Games, writes Juul, are the art of failure: the singular art form that sets us up for failure and allows us to experience it and experiment with it. *The Art of Failure* is essential reading for anyone interested in video games, whether as entertainment, art, or education.

Smart Choice Second Edition: Level 1: Multi-Pack A and Digital Practice Pack

The Giver

Encyclopedia of Stress

Smart Choice Second Edition: Starter: Student Book with Online Practice

Warfighting

**#1 NEW YORK TIMES BESTSELLER • Now a major motion picture directed by Steven Spielberg.**

**“Enchanting . . . Willy Wonka meets The Matrix.”—USA Today • “As one adventure leads expertly to the next, time simply evaporates.”—Entertainment Weekly A world at**

**stake. A quest for the ultimate prize. Are you ready? In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he's jacked into the OASIS, a vast virtual world where most of humanity spends their days. When the eccentric creator of the OASIS dies, he leaves behind a series of fiendish puzzles, based on his obsession with the pop culture of decades past. Whoever is first to solve them will inherit his vast fortune—and control of the OASIS itself. Then Wade cracks the first clue. Suddenly he's beset by rivals who'll kill to take this prize. The race is on—and the only way to survive is to win. NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Entertainment Weekly • San Francisco Chronicle • Village Voice • Chicago Sun-Times • iO9 • The AV Club “Delightful . . . the grown-up's Harry Potter.”—HuffPost “An addictive read . . . part intergalactic scavenger hunt, part romance, and all heart.”—CNN “A most excellent ride . . . Cline stuffs his novel with a cornucopia of pop culture, as if to wink to the reader.”—Boston Globe “Ridiculously fun and large-hearted . . . Cline is that rare writer who can translate his own dorky enthusiasms into prose that's both hilarious and compassionate.”—NPR “[A] fantastic page-turner . . . starts out like a simple bit of fun and winds up feeling like a rich and plausible picture of future friendships in a world not too distant from our own.”—iO9**

**Four-skills American English course with personalized speaking on every page, plus a range**

**of digital components for class and homework. Smart Choice Third Edition makes teaching easier for you. It's flexible. You can teach lessons exactly as they are, straight off the page. More speaking and listening activities offer new opportunities for extra challenge and expansion. New iTools interactive whiteboard software and online practice enhances and extends your lessons.**

**Smart Choice makes teaching easier for you. It's flexible. You can teach lessons exactly as they are, straight off the page. Or you can adapt activities using the Click and Change CD-ROM from the Teacher's Resource Book. Just add your own pictures to make photocopiable activities personalized for your students - it encourages them to get involved, and helps them enjoy learning.**

**"Microbiology covers the scope and sequence requirements for a single-semester microbiology course for non-majors. The book presents the core concepts of microbiology with a focus on applications for careers in allied health. The pedagogical features of the text make the material interesting and accessible while maintaining the career-application focus and scientific rigor inherent in the subject matter. Microbiology's art program enhances students' understanding of concepts through clear and effective illustrations, diagrams, and photographs. Microbiology is produced through a collaborative publishing agreement between OpenStax and the American Society for**

**Microbiology Press. The book aligns with the curriculum guidelines of the American Society for Microbiology."--BC Campus website.**

**Ready Player One**

**The Daily Show (The Book)**

**Smart Choice Second Edition: Level 1: Teacher's Book with Testing Program CD-ROM**

**Microbiology**

**Anti-bias Education for Young Children and Ourselves**

Fully revised and updated, the second edition of the International Encyclopedia of the Social and Behavioral Sciences, first published in 2001, offers a source of social and behavioral sciences reference material that is broader and deeper than any other. Available in both print and online editions, it comprises over 3,900 articles, commissioned by 71 Section Editors, and includes 90,000 bibliographic references as well as comprehensive name and subject indexes. Provides authoritative, foundational, interdisciplinary knowledge across the wide range of behavioral and social sciences fields Discusses history, current trends and future directions Topics are cross-referenced with

related topics and each article highlights further reading

The gripping first installment in New York Times bestselling author Tahereh Mafi's *Shatter Me* series. One touch is all it takes. One touch, and Juliette Ferrars can leave a fully grown man gasping for air. One touch, and she can kill. No one knows why Juliette has such incredible power. It feels like a curse, a burden that one person alone could never bear. But The Reestablishment sees it as a gift, sees her as an opportunity. An opportunity for a deadly weapon. Juliette has never fought for herself before. But when she's reunited with the one person who ever cared about her, she finds a strength she never knew she had. And don't miss *Defy Me*, the shocking fifth book in the *Shatter Me* series!

*A Tale of Two Cities* (1859) is a historical novel by Charles Dickens, set in London and Paris before and during the French Revolution. The novel tells the story of the French Doctor Manette, his 18-year-long imprisonment in the Bastille in Paris and his release to live in London with his

daughter Lucie, whom he had never met. The story is set against the conditions that led up to the French Revolution and the Reign of Terror.

Essential Cell Biology provides a readily accessible introduction to the central concepts of cell biology, and its lively, clear writing and exceptional illustrations make it the ideal textbook for a first course in both cell and molecular biology. The text and figures are easy-to-follow, accurate, clear, and engaging for the introductory student. Molecular detail has been kept to a minimum in order to provide the reader with a cohesive conceptual framework for the basic science that underlies our current understanding of all of biology, including the biomedical sciences. The Fourth Edition has been thoroughly revised, and covers the latest developments in this fast-moving field, yet retains the academic level and length of the previous edition. The book is accompanied by a rich package of online student and instructor resources, including over 130 narrated movies, an expanded and updated

Question Bank. Essential Cell Biology, Fourth Edition is additionally supported by the Garland Science Learning System. This homework platform is designed to evaluate and improve student performance and allows instructors to select assignments on specific topics and review the performance of the entire class, as well as individual students, via the instructor dashboard. Students receive immediate feedback on their mastery of the topics, and will be better prepared for lectures and classroom discussions. The user-friendly system provides a convenient way to engage students while assessing progress. Performance data can be used to tailor classroom discussion, activities, and lectures to address students' needs precisely and efficiently. For more information and sample material, visit <http://garlandscience.rocketmix.com/>.

Student

Essential Cell Biology

Smart Choice, Level 1

Smart Choice, Starter

***Student Book with Online PracticeOUP  
Oxford***

***A complete and flexible four-skills course that offers personalized speaking on every page.***

***Addressing the growing global concern for sustainable engineering, Materials and the Environment, 2e is the only book devoted exclusively to the environmental aspects of materials. It explains the ways in which we depend on and use materials and the consequences these have, and it introduces methods for thinking about and designing with materials within the context of minimizing environmental impact. Along with its noted in-depth coverage of material consumption, the material life-cycle, selection strategies, and legislative aspects, the second edition includes new case studies, important new chapters on Materials for Low Carbon Power and Material Efficiency, all illustrated by in-text examples and expanded exercises. This book is intended for instructors and students as well as materials engineers and product designers who need to consider the environmental implications of***

*materials in their designs. Introduces methods and tools for thinking about and designing with materials within the context of their role in products and the environmental consequences Contains numerous case studies showing how the methods discussed in the book can be applied to real-world situations Includes full-color data sheets for 40 of the most widely used materials, featuring such environmentally relevant information as their annual production and reserves, embodied energy and process energies, carbon footprints, and recycling data New to this edition: New chapter of Case Studies of Eco-audits illustrating the rapid audit method New chapter on Materials for Low Carbon Power examines the consequences for materials supply of a major shift from fossil-fuel based power to power from renewables New chapter exploring Material Efficiency, or design and management for manufacture to provide the services we need with the least production of materials Recent news-clips from the world press that help place materials issues into a broader context. are incorporated into all*

*chapters End-of-chapter exercises have been greatly expanded The datasheets of Chapter 15 have been updated and expanded to include natural and man-made fibers*

*An ethologist shows man to be a gene machine whose world is one of savage competition and deceit*

*A Smart Energy Systems Approach to the Choice and Modeling of 100% Renewable Solutions*

*Designing Embedded Hardware*

*An Essay on the Pain of Playing Video Games*

*Poison Study*

*Developmentally Appropriate Practice in Early Childhood Programs Serving Children from Birth Through Age 8, Fourth Edition (Fully Revised and Updated)*

**The Smart Choice Student Book/ Workbook Multi-Pack combines half of the Student Book and half of the Workbook content in one book - ideal for shorter English courses! Four-skills American English course with personalized speaking on every page, plus a range of digital components for class and homework. Smart Choice Third Edition makes teaching easier for you. It's**

**flexible. You can teach lessons exactly as they are, straight off the page. More speaking and listening activities offer new opportunities for extra challenge and expansion. New iTools interactive whiteboard software and online practice enhances and extends your lessons. Become a skilled anti-bias teacher with this practical guidance to confronting and eliminating barriers.**

**Speaking at a 1913 National Geographic Society gala, Hiram Bingham III, the American explorer celebrated for finding the "lost city" of the Andes two years earlier, suggested that Machu Picchu "is an awful name, but it is well worth remembering." Millions of travelers have since followed Bingham's advice. When Bingham first encountered Machu Picchu, the site was an obscure ruin. Now designated a UNESCO World Heritage Site, Machu Picchu is the focus of Peru's tourism economy. Mark Rice's history of Machu Picchu in the twentieth century—from its "discovery" to today's travel boom—reveals how Machu Picchu was transformed into both a global travel destination and a powerful symbol of the Peruvian nation. Rice shows how the growth of tourism at Machu Picchu swayed Peruvian leaders to celebrate Andean culture as compatible with their vision of a**

**modernizing nation. Encompassing debates about nationalism, Indigenous peoples' experiences, and cultural policy—as well as development and globalization—the book explores the contradictions and ironies of Machu Picchu's transformation. On a broader level, it calls attention to the importance of tourism in the creation of national identity in Peru and Latin America as a whole.**

**With the Smart Choice Student Book, students have everything they need for success in the classroom as well as access to On the Move activities and Online Practice to keep learning outside class, wherever they are! The trusted Smart Choice 'one page=one lesson' approach provides the perfect balance of challenge and support. All-new speaking pages to strengthen fluency through fun games and activities. Smart Choice On The Move activities and games, optimized for use on smartphones and tablets, strengthen vocabulary, grammar and listening skills and provide instant scoring. Smart Choice Online Practice provides up to 30 hours of additional course-correlated practice activities and the chance to keep communicating outside of class with an online Discussion Board. The Smart Choice Student Book is ideal for 60 to 90 hours of**

**class time.**

**The Selfish Gene**

**Smart Choice Second Edition: Level 2:**

**Student Book with Online Practice**

**Shadow and Bone**

**The Art of Failure**

**We Hunt the Flame**

The long-awaited new edition of NAEYC's book *Developmentally Appropriate Practice in Early Childhood Programs* is here, fully revised and updated! Since the first edition in 1987, it has been an essential resource for the early childhood education field. Early childhood educators have a professional responsibility to plan and implement intentional, developmentally appropriate learning experiences that promote the social and emotional development, physical development and health, cognitive development, and general learning competencies of each child served. But what is developmentally appropriate practice (DAP)? DAP is a framework designed to promote young children's optimal learning and development through a strengths-based approach to joyful, engaged learning. As educators make decisions to support each child's learning and development, they consider what they know about (1) commonality in children's development and learning, (2) each child as an individual (within the context of their family and community), and (3) everything discernible about the

social and cultural contexts for each child, each educator, and the program as a whole. This latest edition of the book is fully revised to underscore the critical role social and cultural contexts play in child development and learning, including new research about implicit bias and teachers' own context and consideration of advances in neuroscience.

Educators implement developmentally appropriate practice by recognizing the many assets all young children bring to the early learning program as individuals and as members of families and communities. They also develop an awareness of their own context. Building on each child's strengths, educators design and implement learning settings to help each child achieve their full potential across all domains of development and across all content areas.

**NEW YORK TIMES BESTSELLER** The complete, uncensored history of the award-winning *The Daily Show* with Jon Stewart, as told by its correspondents, writers, and host. For almost seventeen years, *The Daily Show* with Jon Stewart brilliantly redefined the borders between television comedy, political satire, and opinionated news coverage. It launched the careers of some of today's most significant comedians, highlighted the hypocrisies of the powerful, and garnered 23 Emmys. Now the show's behind-the-scenes gags, controversies, and camaraderie will be chronicled by

the players themselves, from legendary host Jon Stewart to the star cast members and writers-including Samantha Bee, Stephen Colbert, John Oliver, and Steve Carell - plus some of The Daily Show's most prominent guests and adversaries: John and Cindy McCain, Glenn Beck, Tucker Carlson, and many more. This oral history takes the reader behind the curtain for all the show's highlights, from its origins as Comedy Central's underdog late-night program to Trevor Noah's succession, rising from a scrappy jester in the 24-hour political news cycle to become part of the beating heart of politics-a trusted source for not only comedy but also commentary, with a reputation for calling bullshit and an ability to effect real change in the world. Through years of incisive election coverage, passionate debates with President Obama and Hillary Clinton, feuds with Bill O'Reilly and Fox, and provocative takes on Wall Street and racism, The Daily Show has been a cultural touchstone. Now, for the first time, the people behind the show's seminal moments come together to share their memories of the last-minute rewrites, improvisations, pranks, romances, blow-ups, and moments of Zen both on and off the set of one of America's most groundbreaking shows.

Orphaned by the Border Wars, Alina Starkov is taken to become the protégée of the mysterious Darkling, who trains her to join the magical elite in

the belief that she is the Sun Summoner, who can destroy the monsters of the Fold.

Krakauer's page-turning bestseller explores a famed missing person mystery while unraveling the larger riddles it holds: the profound pull of the American wilderness on our imagination; the allure of high-risk activities to young men of a certain cast of mind; the complex, charged bond between fathers and sons.

"Terrifying... Eloquent... A heart-rending drama of human yearning." —New York Times In April 1992 a young man from a well-to-do family hitchhiked to Alaska and walked alone into the wilderness north of Mt. McKinley. He had given \$25,000 in savings to charity, abandoned his car and most of his possessions, burned all the cash in his wallet, and invented a new life for himself. Four months later, his decomposed body was found by a moose hunter. How Christopher Johnson McCandless came to die is the unforgettable story of *Into the Wild*.

Immediately after graduating from college in 1991, McCandless had roamed through the West and Southwest on a vision quest like those made by his heroes Jack London and John Muir. In the Mojave Desert he abandoned his car, stripped it of its license plates, and burned all of his cash. He would give himself a new name, Alexander Supertramp, and, unencumbered by money and belongings, he would be free to wallow in the raw, unfiltered experiences that nature presented. Craving a blank

spot on the map, McCandless simply threw the maps away. Leaving behind his desperate parents and sister, he vanished into the wild. Jon Krakauer constructs a clarifying prism through which he reassembles the disquieting facts of McCandless's short life. Admitting an interest that borders on obsession, he searches for the clues to the drives and desires that propelled McCandless. When McCandless's innocent mistakes turn out to be irreversible and fatal, he becomes the stuff of tabloid headlines and is dismissed for his naiveté, pretensions, and hubris. He is said to have had a death wish but wanting to die is a very different thing from being compelled to look over the edge. Krakauer brings McCandless's uncompromising pilgrimage out of the shadows, and the peril, adversity, and renunciation sought by this enigmatic young man are illuminated with a rare understanding--and not an ounce of sentimentality. Mesmerizing, heartbreaking, *Into the Wild* is a tour de force. The power and luminosity of Jon Krakauer's stoytelling blaze through every page.

*Into the Wild*

McDp 1

International Encyclopedia of the Social & Behavioral Sciences

Renewable Energy Systems

Smart Choice, Level 2

*The manual describes the general strategy for the U.S. Marines*

*but it is beneficial for not only every Marine to read but concepts on leadership can be gathered to lead a business to a family. If you want to see what make Marines so effective this book is a good place to start.*

*Intelligent readers who want to build their own embedded computer systems-- installed in everything from cell phones to cars to handheld organizers to refrigerators-- will find this book to be the most in-depth, practical, and up-to-date guide on the market. Designing Embedded Hardware carefully steers between the practical and philosophical aspects, so developers can both create their own devices and gadgets and customize and extend off-the-shelf systems. There are hundreds of books to choose from if you need to learn programming, but only a few are available if you want to learn to create hardware. Designing Embedded Hardware provides software and hardware engineers with no prior experience in embedded systems with the necessary conceptual and design building blocks to understand the architectures of embedded systems. Written to provide the depth of coverage and real-world examples developers need, Designing Embedded Hardware also provides a road-map to the pitfalls and traps to avoid in designing embedded systems. Designing Embedded Hardware covers such essential topics as: The principles of developing computer hardware Core hardware designs Assembly language concepts Parallel I/O Analog-digital conversion Timers (internal and external) UART Serial Peripheral Interface Inter-Integrated Circuit Bus Controller Area Network (CAN) Data Converter Interface (DCI) Low-power operation This invaluable and eminently useful book gives you the practical tools and skills to develop, build, and program your own application-specific computers.*

*Living in a "perfect" world without social ills, a boy approaches the time when he will receive a life assignment from the Elders, but his selection leads him to a mysterious man known as the Giver, who reveals the dark secrets behind the utopian facade.*

*In this new edition of Renewable Energy Systems, globally recognized renewable energy researcher and professor, Henrik Lund, sets forth a straightforward, comprehensive methodology for comparing different energy systems' abilities to integrate fluctuating and intermittent renewable energy sources. The book does this by presenting an energy system analysis methodology. The book provides the results of more than fifteen comprehensive energy system analysis studies, examines the large-scale integration of renewable energy into the present system, and presents concrete design examples derived from a dozen renewable energy systems around the globe. Renewable Energy Systems, Second Edition also undertakes the socio-political realities governing the implementation of renewable energy systems by introducing a theoretical framework approach aimed at understanding how major technological changes, such as renewable energy, can be implemented at both the national and international levels. Provides an introduction to the technical design of renewable energy systems Demonstrates how to analyze the feasibility and efficiency of large-scale systems to help implementers avoid costly trial and error Addresses the socio-political challenge of implementing the shift to renewables Features a dozen extensive case studies from around the globe that provide real-world templates for new installations*

*The Enforcement of Morals*

*An Oral History as Told by Jon Stewart, the Correspondents, Staff and Guests*

*Level 5 Workbook*

*The Politics of Tourism in Twentieth-Century Peru*  
*Eco-informed Material Choice*

Flexible one-page lessons make prep time easier and lead to a successful and focused class time. Speaking pages at the end of every unit increase students' enjoyment of communicating in English and strengthen

fluency. On The Move activities, optimized for smartphones and tablets, allow students to practice vocabulary and grammar wherever they are. With the Media Center students can download or stream all course video and audio content - anytime, anywhere. OnlinePractice offers additional practice for all Student Book units that you can assign and track - up to 30 hours per level. Email functionality and a Discussion Board mean that you can communicate with students outside of class. Workbook with additional practice of all Student Book vocabulary and grammar plus extra reading, listening, and pronunciation practice to strengthen all language skills.

Smart Choice, Level 3

Smart Choice Second Edition: Level 1: Student Book with Online Practice

Materials and the Environment

A Tale of Two Cities Illustrated

Smart Choice: Level 5: Workbook