

Spring Framework 5 Creando Web App De Cero A Experto

What is this book about? The results of using J2EE in practice are often disappointing: applications are often slow, unduly complex, and take too long to develop. Rod Johnson believes that the problem lies not in J2EE itself, but in that it is often used badly. Many J2EE publications advocate approaches that, while fine in theory, often fail in reality, or deliver no real business value. Expert One-on-One: J2EE Design and Development aims to demystify J2EE development. Using a practical focus, it shows how to use J2EE technologies to reduce, rather than increase, complexity. Rod draws on his experience of designing successful high-volume J2EE applications and salvaging failing projects, as well as intimate knowledge of the J2EE specifications, to offer a real-world, how-to guide on how you too can make J2EE work in practice. It will help you to solve common problems with J2EE and avoid the expensive mistakes often made in J2EE projects. It will guide you through the complexity of the J2EE services and APIs to enable you to build the simplest possible solution, on time and on budget. Rod takes a practical, pragmatic approach, questioning J2EE orthodoxy where it has failed to deliver results in practice and instead suggesting effective, proven approaches. What does this book cover? In this book, you will learn

When to use a distributed architecture

When and how to use EJB

How to develop an efficient data access strategy

How to design a clean and maintainable web interface

How to design J2EE applications for performance

Who is this book for? This book would be of value to most enterprise developers. Although some of the discussion (for example, on performance and scalability) would be most relevant to architects and lead developers, the practical focus would make it useful to anyone with some familiarity with J2EE. Because of the complete design-deployment coverage, a less advanced developer could work through the book along with a more introductory text, and successfully build and understand the sample application. This comprehensive coverage would also be useful to developers in smaller organisations, who might be called upon to fill several normally distinct roles. What is special about this book? Wondering what differentiates this book from others like it in the market? Take a look: It does not just discuss technology, but stress its practical application. The book is driven from the need to solve common tasks, rather than by the elements of J2EE. It discuss risks in J2EE development It takes the reader through the entire design, development and build process of a non-trivial application. This wouldn't be compressed into one or two chapters, like the Java Pet Store, but would be a realistic example comparable to the complexity of applications readers would need to build. At each point in the design, alternative choices would be discussed. This would be important both where there's a real problem with

the obvious alternative, and where the obvious alternatives are perhaps equally valid. It emphasizes the use of OO design and design patterns in J2EE, without becoming a theoretical book

Learn to develop, test, and deploy your Spring Boot distributed application and explore various best practices.

Key Features *Build and deploy your microservices architecture in the cloud Build event-driven resilient systems using Hystrix and Turbine Explore API management tools such as KONG and API documentation tools such as Swagger Book Description Spring is one of the best frameworks on the market for developing web, enterprise, and cloud ready software. Spring Boot simplifies the building of complex software dramatically by reducing the amount of boilerplate code, and by providing production-ready features and a simple deployment model. This book will address the challenges related to power that come with Spring Boot's great configurability and flexibility. You will understand how Spring Boot configuration works under the hood, how to overwrite default configurations, and how to use advanced techniques to prepare Spring Boot applications to work in production. This book will also introduce readers to a relatively new topic in the Spring ecosystem – cloud native patterns, reactive programming, and applications. Get up to speed with microservices with Spring Boot and Spring Cloud. Each chapter aims to solve a specific problem or teach you a useful skillset. By the end of this book, you will be proficient in building and deploying your Spring Boot application. What you will learn Build logically structured and highly maintainable Spring Boot applications Configure RESTful microservices using Spring Boot Make the application production and operation-friendly with Spring Actuator Build modern, high-performance distributed applications using cloud patterns Manage and deploy your Spring Boot application to the cloud (AWS) Monitor distributed applications using log aggregation and ELK Who this book is for The book is targeted at experienced Spring and Java developers who have a basic knowledge of working with Spring Boot. The reader should be familiar with Spring Boot basics, and aware of its benefits over traditional Spring Framework-based applications.*

Annotation Code first *is an additional means of building a model to be used with the Entity Framework and is creating a lot of excitement in the .NET development community. The reader will begin with an overview of what code first is, why it was created, how it fits into the Entity Framework and when to use it over the alternatives.*

Pivotal Certified Professional Core Spring 5 Developer Exam *A Study Guide Using Spring Framework 5*

Apress

How to Avoid a Climate Disaster

Pro Spring

Learning RxJava

PostGIS in Action, Third Edition

A hands-on guide to creating clean web applications with code examples in Java

Clean Architecture

Spring in Action

Master Spring basics and core topics, and share the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build the various tiers and parts of an enterprise Java application: transactions, web and presentation tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in Pro Spring 5 and see how they work together. This book updates the perennial bestseller with the latest that the new Spring Framework 5 has to offer. Now in its fifth edition, this popular title is by far the most comprehensive and definitive treatment of Spring available. It covers the new functional web framework and interoperability with Java 9. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom. The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile, and lightweight Java technologies such as Hibernate, Groovy, MyBatis, and more. Spring now works with Java EE and JPA 2 as well. What You'll Learn Discover what's new in Spring Framework 5 Use the Spring Framework with Java 9 Master data access and transactions Work with the new functional web framework Create microservices and other web services Who This Book Is For Experienced Java and enterprise Java developers and programmers. Some experience with Spring highly recommended.

PostGIS in Action, Third Edition shows you how to solve real-world geodata problems. You'll go beyond basic mapping, and explore custom functions for your applications. Summary In PostGIS in Action, Third Edition you will learn: An introduction to spatial databases Geometry, geography, raster, and topology spatial types, functions, and queries Applying PostGIS to real-world problems Extending PostGIS to web and desktop applications Querying data from external sources using PostgreSQL Foreign Data Wrappers Optimizing queries for maximum speed Simplifying geometries for greater efficiency PostGIS in Action, Third Edition teaches readers of all levels to write spatial queries for PostgreSQL. You'll start by exploring vector-, raster-, and topology-based GIS before quickly progressing to analyzing, viewing, and mapping data. This fully updated third edition covers key changes in PostGIS 3.1 and PostgreSQL 13, including parallelization support, partitioned tables, and new JSON functions that help in creating web mapping applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology PostGIS is a spatial database extender for PostgreSQL. It offers the features and firepower you need to take on nearly any geodata task. PostGIS lets you create location-aware queries with a few lines of SQL code, then build the backend for mapping, raster analysis, or routing application with minimal effort. About the book PostGIS in Action, Third Edition shows you how to solve real-world geodata problems. You'll go beyond basic mapping, and explore custom functions for your applications. Inside this fully updated edition, you'll find coverage of new PostGIS features such as PostGIS Window functions, parallelization of queries, and outputting data for applications using JSON and Vector Tile functions. What's inside Fully revised for PostGIS version 3.1 and PostgreSQL 13 Optimize queries for maximum speed Simplify geometries for greater efficiency Extend PostGIS to web and desktop applications About the reader For readers familiar with relational databases and basic SQL. No prior geodata or GIS experience required. About the author Regina Obe and Leo Hsu are database consultants and authors. Regina is a member of the PostGIS core development team and the Project Steering Committee. Table of Contents PART 1 INTRODUCTION TO POSTGIS 1 What is a spatial database? 2 Spatial

data types 3 Spatial reference systems 4 Working with real data 5 Using PostGIS on the desktop 6 Geometry and geography functions 7 Raster functions 8 Spatial relationships PART 2 PUTTING POSTGIS TO WORK 9 Proximity analysis 10 PostGIS TIGER geocoder 11 Geometry and geography processing 12 Raster processing 13 Building and using topologies 14 Organizing spatial data 15 Query performance tuning PART 3 USING POSTGIS WITH OTHER TOOLS 16 Extending PostGIS with pgRouting and procedural languages 17 Using PostGIS in web applications

The things you need to do to set up a new software project can be daunting. First, you have to select the back-end framework to create your API, choose your database, set up security, and choose your build tool. Then you have to choose the tools to create your front end: select a UI framework, configure a build tool, set up Sass processing, configure your browser to auto-refresh when you make changes, and configure the client and server so they work in unison. If you're building a new application using Spring Boot and Angular, you can save days by using JHipster. JHipster generates a complete and modern web app, unifying: - A high-performance and robust Java stack on the server side with Spring Boot - A sleek, modern, mobile-first front-end with Angular and Bootstrap - A robust microservice architecture with the JHipster Registry, Netflix OSS, the ELK stack, and Docker - A powerful workflow to build your application with Yeoman, Webpack, and Maven/Gradle The core purpose of social enterprise is to create value for the betterment of society. This aim lies at the center of the framework and is the end toward which all other elements in the framework must contribute. Greater alignment of these elements with the central purpose produces higher organizational coherence which contributes to superior performance.

Spring Data Standard Guide

Seguridad en aplicaciones Web Java

Crafting a Powerful Story One Scene at a Time

A Craftsman's Guide to Software Structure and Design

Building Trading Bots Using Java

PrimeFaces 5 with JAX-WS y EJB'S

Few themes have been as central to sociology as 'class' and yet class remains a perpetually contested idea. Sociologists disagree not only on how best to define the concept of class but on its general role in social theory and indeed on its continued relevance to the sociological analysis of contemporary society. Some people believe that classes have largely dissolved in contemporary societies; others believe class remains one of the fundamental forms of social inequality and social power. Some see class as a narrow economic phenomenon whilst others adopt an expansive conception that includes cultural dimensions as well as economic conditions. This 2005 book explores the theoretical foundations of six major perspectives of class with each chapter written by an expert in the field. It concludes with a conceptual map of these alternative approaches by posing the question: 'If class is the answer, what is the question?'

Develop RESTful web services using the Flask micro-framework and integrate them using MySQL. Use Flask to develop, deploy, and manage REST APIs with easy-to-read and understand Python code. Solve your problem from a choice of libraries. Learn to use MySQL as the web services database for your Flask API using

SQLAlchemy ORM. Building REST APIs with Flask provides a primer on Flask, RESTful services, and working with pip to set up your virtual environment. The key differences between NoSQL and SQL are covered, and you are taught how to connect MySQL and Flask using SQLAlchemy. Author Kunal Relan presents best practices for creating REST APIs and guides you in structuring your app and testing REST endpoints. He teaches you how to set up authentication and render HTML using views. You learn how to write unit tests for your REST APIs, and understand mocks, assertions, and integration testing. You will know how to document your REST APIs, deploy your Flask application on all of the major cloud platforms, and debug and monitor your Flask application. What You'll Learn Use MySQL to create Flask REST APIs Test REST endpoints Create CRUD endpoints with Flask and MySQL Deploy Flask on all of the major cloud platforms Monitor your Flask application Who This Book Is For Python developers interested in REST API development using Flask and web developers with basic programming knowledge who want to learn how Python and REST APIs work together. Readers should be familiar with Python (command line, or at least pip) and MySQL.

A través de este libro te introducirás en el framework Spring y en sus conceptos clave como la inversión de control.

Saber integrar de una forma segura, confiable y robusta varias tecnologías Java EE no es una tarea fácil ni mucho menos, tampoco es una tarea imposible, pero es un hecho que dicha integración puede resultar compleja y confusa. En este libro aprenderemos a integrar JSF 2 + PrimeFaces 5 + Hibernate 4 + Spring 4 de una manera fácil y sencilla, explicaremos a detalle los componentes que hemos desarrollado en nuestros videos que tienes disponibles gratis en YouTube acerca de dichas tecnologías. Además añadiremos nuevas funcionalidades avanzadas que te explicaremos con lujo de detalle para que saques el máximo provecho de la compra de este libro. ¿No es suficiente? Aquí vas a aprender cómo crear una aplicación desde cero paso a paso con todas las tecnologías ya mencionadas y a entender cómo y para qué sirve cada tecnología y en cuales proyectos aplicarlos y en cuáles no. La teoría que viene en este libro no tiene nada que ver con lo que aprenderás en la práctica, al leer y ejecutar los pasos descritos en este libro te garantizamos que adquirirás un nivel amplio en los principales frameworks y tecnologías de Java EE.

A Study Guide

The Sailor's Word-book

Optimize Java Persistence Performance in Spring Boot Applications

Drools Developer's Cookbook

Pro Spring 5

Lessons from Businesses and Civil Society Organizations in Iberoamerica

Approaches to Class Analysis

Summary Spring in Action, 5th Edition is the fully updated revision of Manning's bestselling Spring in Action. This new edition includes all Spring 5.0 updates, along with new examples on reactive programming, Spring WebFlux, and microservices. You'll also find the latest Spring best practices, including Spring Boot for application setup and configuration. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Spring Framework makes life easier for Java developers. New features in Spring 5 bring its productivity-focused approach to microservices, reactive development, and other modern application designs. With Spring Boot now fully integrated, you can start even complex projects with minimal configuration code. And the upgraded WebFlux framework supports reactive apps right out of the box! About the Book Spring in Action, 5th Edition guides you through Spring's core features, explained in Craig Walls' famously clear style. You'll roll up your sleeves and build a secure database-backed web app step by step. Along the way, you'll explore reactive programming, microservices, service discovery, RESTful APIs, deployment, and expert best practices. Whether you're just discovering Spring or leveling up to Spring 5.0, this Manning classic is your ticket! What's inside Building reactive applications Spring MVC for web apps and RESTful web services Securing applications with Spring Security Covers Spring 5.0 Over 100,000 copies sold! About the Reader For intermediate Java developers. About the Author Craig Walls is a principal software engineer at Pivotal, a popular author, an enthusiastic supporter of Spring Framework, and a frequent conference speaker. Table of Contents PART 1 - FOUNDATIONAL SPRING Getting started with Spring Developing web applications Working with data Securing Spring Working with configuration properties PART 2 - INTEGRATED SPRING Creating REST services Consuming REST services Sending messages asynchronously Integrating Spring PART 3 - REACTIVE SPRING Introducing Reactor Developing reactive APIs Persisting data reactively PART 4 CLOUD-NATIVE SPRING Discovering services Managing configuration Handling failure and latency PART 5 - DEPLOYED SPRING Working with Spring Boot Actuator Administering Spring Monitoring Spring with JMX Deploying Spring

Implement JPA repositories and harness the performance of Redis in your applications.

Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager—and for every programmer who must execute someone else's designs. Register your product for convenient access to downloads, updates, and/or

corrections as they become available.

Pass the Pivotal Certified Professional exam using source code examples, study summaries, and mock exams. In this book, you'll find a descriptive overview of certification-related Spring modules and a single example application demonstrating the use of all required Spring modules. Also, it is suitable as an introductory primer for Spring newcomers. Furthermore, in Pivotal Certified Professional Spring Developer Exam: A Study Guide each chapter contains a brief study summary and question set, and the book's free downloadable source code package includes one mock exam (50 questions - like a real exam). After using this study guide, you will be ready to take and pass the Pivotal Certified Professional exam. When you become Pivotal Certified, you will have one of the most valuable credentials in Java. The demand for Spring skills is skyrocketing. Pivotal certification helps you advance your skills and your career, and get the maximum benefit from Spring. Passing the exam demonstrates your understanding of Spring and validates your familiarity with: container-basics, aspect oriented programming (AOP), data access and transactions, Spring Security, Spring Boot, microservices and the Spring model-view-controller (MVC). Good luck! What You'll Learn Understand the core principles of the popular Spring Framework Use dependency injection Work with aspects in Spring and do AOP (aspect oriented programming) Control transactional behavior and work with SQL and NoSQL (MongoDB) databases Create and secure web applications based on Spring MVC Get to know the format of exam and type of questions in it Create Spring microservices applications Who This Book Is For Spring developers who have taken the Pivotal Core Spring class are eligible to take the Pivotal Certified Professional exam.

Web Development Done Right

A Handbook for Visionaries, Game Changers, and Challengers

Build modern, cloud-native, and distributed systems using Spring Boot

Spring in Practice

Cracking Spring Microservices Interviews

Code First

Spring Integration in Action

Summary Spring Integration in Action is a hands-on guide to Spring-based messaging and integration. After addressing the core messaging patterns, such as those used in transformation and routing, the book turns to the adapters that enable integration with external systems. Readers will explore real-world enterprise integration scenarios using JMS, Web Services, file systems, and email. They will also learn about Spring Integration's support for working with XML. The book concludes with a practical guide to advanced topics such as concurrency, performance, system-management, and monitoring. The book features a foreword by Rod Johnson, Founder of the Spring Network. About the Technology Spring Integration extends the Spring Framework to support the patterns described in Gregor Hohpe and Bobby Woolf's Enterprise Integration Patterns. Like the Spring Framework itself, it focuses on developer productivity, making it easier to build, test, and maintain enterprise integration solutions. About the Book Spring Integration in Action is an introduction and guide to enterprise integration and messaging using the Spring Integration framework. The book starts off by reviewing core messaging patterns, such as those used in transformation and routing. It then drills down into real-world

enterprise integration scenarios using JMS, Web Services, filesystems, email, and more. You'll find an emphasis on testing, along with practical coverage of topics like concurrency, scheduling, system management, and monitoring. This book is accessible to developers who know Java. Experience with Spring and EIP is helpful but not assumed. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Realistic examples Expert advice from Spring Integration creators Detailed coverage of Spring Integration 2 features About the Authors Mark Fisher is the Spring Integration founder and project lead. Jonas Partner, Marius Bogoevici, and Iwein Fuld have all been project committers and are recognized experts on Spring and Spring Integration. Table of Contents PART 1 BACKGROUND Introduction to Spring Integration Enterprise integration fundamentals 24 PART 2 MESSAGING Messages and channels Message Endpoints Getting down to business Go beyond sequential processing: routing and filtering Splitting and aggregating messages PART 3 INTEGRATING SYSTEMS Handling messages with XML payloads Spring Integration and the Java Message Service Email-based integration Filesystem integration Spring Integration and web services Chatting and tweeting PART 4 ADVANCED TOPICS Monitoring and management Managing scheduling and concurrency Batch applications and enterprise integration Scaling messaging applications with OSGi Testing

Gain insight into how hexagonal architecture can help to keep the cost of development low over the complete lifetime of an application Key Features Explore ways to make your software flexible, extensible, and adaptable Learn new concepts that you can easily blend with your own software development style Develop the mindset of building maintainable solutions instead of taking shortcuts Book Description We would all like to build software architecture that yields adaptable and flexible software with low development costs. But, unreasonable deadlines and shortcuts make it very hard to create such an architecture. Get Your Hands Dirty on Clean Architecture starts with a discussion about the conventional layered architecture style and its disadvantages. It also talks about the advantages of the domain-centric architecture styles of Robert C. Martin's Clean Architecture and Alistair Cockburn's Hexagonal Architecture. Then, the book dives into hands-on chapters that show you how to manifest a hexagonal architecture in actual code. You'll learn in detail about different mapping strategies between the layers of a hexagonal architecture and see how to assemble the architecture elements into an application. The later chapters demonstrate how to enforce architecture boundaries. You'll also learn what shortcuts produce what types of technical debt and how, sometimes, it is a good idea to willingly take on those debts. After reading this book, you'll have all the knowledge you need to create applications using the hexagonal architecture style of web development. What you will learn Identify potential shortcomings of using a layered architecture Apply methods to enforce architecture boundaries Find out how potential shortcuts can affect the software architecture Produce arguments for when to use which style of architecture Structure your code according to the architecture Apply various types of tests that will cover each element of the architecture Who this book is for This book is

for you if you care about the architecture of the software you are building. To get the most out of this book, you must have some experience with web development. The code examples in this book are in Java. If you are not a Java programmer but can read object-oriented code in other languages, you will be fine. In the few places where Java or framework specifics are needed, they are thoroughly explained.

Users can dramatically improve the design, performance, and manageability of object-oriented code without altering its interfaces or behavior. "Refactoring" shows users exactly how to spot the best opportunities for refactoring and exactly how to do it, step by step.

Summary Spring in Practice shows you how to tackle the challenges you face when you build Spring-based applications. The book empowers software developers to solve concrete business problems by mapping application-level issues to Spring-centric solutions. It diverges from other cookbooks because it presents the background you need to understand the domain in which a solution applies before it offers the specific steps to solve the problem. About this Book Spring in Practice covers 66 Spring development techniques and the practical issues you will encounter when using them. The book starts with three carefully crafted introductory chapters to get you up to speed on the fundamentals. And then, the core of the book takes you step-by-step through the important, practical techniques you will use no matter what type of application you're building. You'll hone your Spring skills with examples on user accounts, security, NoSQL data stores, and application integration. Along the way, you'll explore Spring-based approaches to domain-specific challenges like CRM, configuration management, and site reliability. What's Inside Covers Spring 3 Successful outcomes with integration testing Dozens of web app techniques using Spring MVC Practical examples and real-world context How to work effectively with data Each technique highlights something new or interesting about Spring and focuses on that concept in detail. This book assumes you have a good foundation in Java and Java EE. Prior exposure to Spring Framework is helpful but not required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Authors Willie Wheeler is a Principal Applications Engineer with 16 years of experience in Java/Java EE and Spring Framework. Joshua White is a Solutions Architect in the financial and health services industries. He has worked with Spring Framework since its inception in 2002. Table of Contents Introducing Spring: the dependency injection container Data persistence, ORM, and transactions Building web applications with Spring Web MVC Basic web forms Enhancing Spring MVC applications with Web Flow Authenticating users Authorizing user requests Communicating with users and customers Creating a rich-text comment engine Integration testing Building a configuration management database Building an article-delivery engine Enterprise integration Creating a Spring-based "site-up" framework Effective Management of Social Enterprises Pivotal Certified Professional Spring Developer Exam

Spring Boot Persistence Best Practices
A Study Guide Using Spring Framework 5

Make a Scene

Spring Boot in Action

Mastering Spring Boot 2.0

Build an automated currency trading bot from scratch with java. In this book, you will learn about the nitty-gritty of automated trading and have a closer look at Java, the Spring Framework, event-driven programming, and other open source APIs, notably Google's Guava API. And of course, development will all be test-driven with unit testing coverage. The central theme of Building Trading Bots Using Java is to create a framework that can facilitate automated trading on most of the brokerage platforms, with minimum changes. At the end of the journey, you will have a working trading bot, with a sample implementation using the OANDA REST API, which is free to use. What You'll Learn Find out about trading bots Discover the details of tradeable instruments and apply bots to them Track and use market data events Place orders and trades Work with trade/order and account events Who This Book Is For Experienced programmers new to bots and other algorithmic trading and finance techniques.

If you need to learn Spring, look no further than this widely beloved and comprehensive guide! Fully revised for Spring 5.3, and packed with interesting real-world examples to get your hands dirty with Spring. In Spring in Action, 6th Edition you will learn: Building reactive applications Relational and NoSQL databases Integrating via HTTP and REST-based services, and sand reactive RSocket services Reactive programming techniques Deploying applications to traditional servers and containers Securing applications with Spring Security Over the years, Spring in Action has helped tens of thousands of developers get a major productivity boost from Spring. This new edition of the classic bestseller covers all of the new features of Spring 5.3 and Spring Boot 2.4 along with examples of reactive programming, Spring Security for REST Services, and bringing reactivity to your databases. You'll also find the latest Spring best practices, including Spring Boot for application setup and configuration. About the technology Spring is required knowledge for Java developers! Why? Th is powerful framework eliminates a lot of the tedious configuration and repetitive coding tasks, making it easy to build enterprise-ready, production-quality software. The latest updates bring huge productivity boosts to microservices, reactive development, and other modern application designs. It's no wonder over half of all Java developers use Spring. About the book Spring in Action, Sixth Edition is a comprehensive guide to Spring's core features, all explained in Craig Walls' famously clear style. You'll put Spring into action as you build a complete database-backed web app step-by-step. This new edition covers both Spring

fundamentals and new features such as reactive flows, Kubernetes integration, and RSocket. Whether you're new to Spring or leveling up to Spring 5.3, make this classic bestseller your bible! What's inside Relational and NoSQL databases Integrating via RSocket and REST-based services Reactive programming techniques Deploying applications to traditional servers and containers About the reader For beginning to intermediate Java developers. About the author Craig Walls is an engineer at VMware, a member of the Spring engineering team, a popular author, and a frequent conference speaker. Table of Contents PART 1 FOUNDATIONAL SPRING 1 Getting started with Spring 2 Developing web applications 3 Working with data 4 Working with nonrelational data 5 Securing Spring 6 Working with configuration properties PART 2 INTEGRATED SPRING 7 Creating REST services 8 Securing REST 9 Sending messages asynchronously 10 Integrating Spring PART 3 REACTIVE SPRING 11 Introducing Reactor 12 Developing reactive APIs 13 Persisting data reactively 14 Working with RSocket PART 4 DEPLOYED SPRING 15 Working with Spring Boot Actuator 16 Administering Spring 17 Monitoring Spring with JMX 18 Deploying Spring

*This book is a collection of developer code recipes and best practices for persisting data using Spring, particularly Spring Boot. The book is structured around practical recipes, where each recipe discusses a performance case or performance-related case, and almost every recipe has one or more applications. Mainly, when we try to accomplish something (e.g., read some data from the database), there are several approaches to do it, and, in order to choose the best way, you have to know the implied trades-off from a performance perspective. You'll see that in the end, all these penalties slow down the application. Besides presenting the arguments that favor a certain choice, the application is written in Spring Boot style which is quite different than plain Hibernate. Persistence is an important set of techniques and technologies for accessing and using data, and this book demonstrates that data is mobile regardless of specific applications and contexts. In Java development, persistence is a key factor in enterprise, ecommerce, cloud and other transaction-oriented applications. After reading and using this book, you'll have the fundamentals to apply these persistence solutions into your own mission-critical enterprise Java applications that you build using Spring. What You Will Learn Shape *-to-many associations for best performances Effectively exploit Spring Projections (DTO) Learn best practices for batching inserts, updates and deletes Effectively fetch parent and association in a single SELECT Learn how to inspect Persistent Context content Dissect pagination techniques (offset and keyset) Handle queries, locking, schemas, Hibernate types, and more Who This Book Is For Any Spring and Spring Boot developer that wants to squeeze the persistence layer performances.*

A developer's guide to designing, testing, and securing production-ready modern APIs with the help of practical

ideas to improve your application's functionality **Key Features** *Build resilient software for your enterprises and customers by understanding the complete API development life cycle Overcome the challenges of traditional API design by adapting to a new and evolving culture of modern API development Use Spring and Spring Boot to develop future-proof scalable APIs* **Book Description** *The philosophy of API development has evolved over the years to serve the modern needs of enterprise architecture, and developers need to know how to adapt to these modern API design principles. Apps are now developed with APIs that enable ease of integration for the cloud environment and distributed systems. With this Spring book, you'll discover various kinds of production-ready API implementation using REST APIs and explore async using the reactive paradigm, gRPC, and GraphQL. You'll learn how to design evolving REST-based APIs supported by HATEOAS and ETAGs and develop reactive, async, non-blocking APIs. After that, you'll see how to secure REST APIs using Spring Security and find out how the APIs that you develop are consumed by the app's UI. The book then takes you through the process of testing, deploying, logging, and monitoring your APIs. You'll also explore API development using gRPC and GraphQL and design modern scalable architecture with microservices. The book helps you gain practical knowledge of modern API implementation using a sample e-commerce app. By the end of this Spring book, you'll be able to develop, test, and deploy highly scalable, maintainable, and developer-friendly APIs to help your customers to transform their business. What you will learn* **Understand RESTful API development, its design paradigm, and its best practices** *Become well versed in Spring's core components for implementing RESTful web services* **Implement reactive APIs and explore async API development** *Apply Spring Security for authentication using JWT and authorization of requests* **Develop a React-based UI to consume APIs** *Implement gRPC inter-service communication* **Design GraphQL-based APIs by understanding workflows and tooling** *Gain insights into how you can secure, test, monitor, and deploy your APIs* **Who this book is for** *This book is for inexperienced Java programmers, comp science, or coding boot camp graduates who have knowledge of basic programming constructs, data structures, and algorithms in Java but lack the practical web development skills necessary to start working as a developer. Professionals who've recently joined a startup or a company and are tasked with creating real-world web APIs and services will also find this book helpful. This book is also a good resource for Java developers who are looking for a career move into web development to get started with the basics of web service development.*

Design highly scalable and maintainable APIs with REST, gRPC, GraphQL, and the reactive paradigm

Programming Entity Framework

Python Microservices Development

Spring in Action, Sixth Edition

Desarrollo de aplicaciones mediante framework de spring

Business Model Generation

A quick refresher for Java and Spring Cloud Developers

When you use Hibernate in your projects, you quickly recognize that you need to do more than just add @Entity annotations to your domain model classes. Real-world applications often require advanced mappings, complex queries, custom data types and caching. Hibernate can do all of that. You just have to know which annotations and APIs you need to use. Hibernate Tips - More than 70 solutions to common Hibernate problems shows you how to efficiently implement your persistence layer with Hibernate's basic and advanced features. Each Hibernate Tip consists of one or more code samples and an easy to follow step-by-step explanation. You can also download an example project with executable test cases for each Hibernate Tip. Throughout this book, you will get more than 70 ready-to-use solutions that show you how to: - Define standard mappings for basic attributes and entity associations. - Implement your own attribute mappings and support custom data types. - Use Hibernate's Java 8 support and other proprietary features. - Read data from the database with JPQL, Criteria API, and native SQL queries. - Call stored procedures and database functions. This book is for developers who are already working with Hibernate and who are looking for solutions for their current development tasks. It's not a book for beginners who are looking for extensive descriptions of Hibernate's general concepts. The tips are designed as self-contained recipes which provide a specific solution and can be accessed when needed. Most of them contain links to related tips which you can follow if you want to dive deeper into a topic or need a slightly different solution. There is no need to read the tips in a specific order. Feel free to read the book from cover to cover or to just pick the tips that help you in your current project.

Java es uno de los lenguajes de programación más utilizados a nivel empresarial a la hora de desarrollar aplicaciones de gestión con buenos niveles de escalabilidad y disponibilidad. Además de tener sólidos conocimientos en programación orientada a objetos y arquitectura de software, desde el punto de vista de la seguridad, aquellos que buscan desarrollar una carrera profesional con tecnologías open source, es necesario conocer un conjunto de buenas prácticas a la hora de crear aplicaciones web. El objetivo de este libro es enseñar los principales criterios y buenas prácticas para crear aplicaciones web de forma segura en Java. Además comentaremos los aspectos de seguridad en las diferentes etapas del desarrollo de aplicaciones web en Java, alineadas a las buenas prácticas propuestas por OWASP (Open Web Application Security Project) y en particular el top ten de vulnerabilidades que podemos encontrar en aplicaciones web. Veremos cómo configurar la seguridad de nuestras aplicaciones en los principales servidores de aplicaciones del mercado y detallaremos los pasos a seguir para implementar mecanismos de seguridad con el framework Spring Security. Con el objetivo de desarrollar aplicaciones web seguras utilizando la especificación Java Enterprise Edition (J2EE), se estudiarán los mecanismos de clave pública, privada y firma digital que proporcionen servicios de encriptación, desencriptación, autenticación y comunicación segura.

Part of Packt's cookbook series, this book is packed with easy to follow recipes containing step-by-step instructions. The book is designed in such a way that you can read it chapter by chapter, or refer to the tasks in no particular order. This book is for Drools developers who want to improve their current working methods and discover new features to apply to their projects. Readers are expected to be familiar with the basics of the Drools platform as well as Java.

With over 75 million downloads per month, Spring Boot is the most widely used Java framework available. Its ease and power have revolutionized application development from monoliths to microservices. Yet Spring Boot's simplicity can also be confounding. How do developers learn enough to be productive immediately? This practical book shows you how to use this framework to write successful mission-critical applications. Mark Heckler from VMware, the company behind Spring, guides you through Spring Boot's architecture and approach, covering topics such as debugging, testing, and deployment. If you want to develop cloud native Java or Kotlin applications with Spring Boot rapidly and effectively--using reactive programming, building APIs, and creating database access of all kinds--this book is for you. Learn how Spring Boot simplifies cloud native application development and deployment Build reactive applications and extend communication across the network boundary to create distributed systems Understand how Spring Boot's architecture and approach increase developer productivity and application portability Deploy Spring Boot applications for production workloads rapidly and reliably Monitor application and system health for optimal performance and reliability Debug, test, and secure cloud-based applications painlessly

The Sublime in Antiquity

Spring Boot: Up and Running

Get Your Hands Dirty on Clean Architecture

Hibernate Tips

An Alphabetical Digest of Nautical Terms, Including Some More Especially Military and Scientific ...

JSF 2 + Hibernate 4 + Spring 4

The JHipster Mini-Book

A practical approach to conquering the complexities of Microservices using the Python tooling ecosystem About This Book A for Python developers who are shifting to the new microservices-based development A concise, up-to-date guide to building lightweight microservices in Python using Flask, Tox, and other tools Learn to use Docker containers, CoreOS, and Amazon Web Services to deploy your services Who This Book Is For This book is for developers who have basic knowledge of Python, the command line, and application principles, and those who want to learn how to build, test, scale, and manage Python 3 microservices. No previous experience writing microservices in Python is assumed. What You Will Learn Explore what microservices are and how to design them Use Tox, and other tools to build your services using best practices Learn how to use a TDD approach Discover how to document your microservices Configure and package your code in the best way Interact with other services Secure, monitor, and scale your services in Docker containers, CoreOS, and Amazon Web Services In Detail We often deploy our web applications into the cloud. Our code needs to interact with many third-party services. An efficient way to build applications to do this is through microservices. But, in practice, it's hard to get this right due to the complexity of all the pieces interacting with each other. This book will help you overcome these issues and craft applications that are built as small standard units, using all the proven best practices and avoiding common traps. It's a practical book: you'll build everything using Python 3 and its amazing tooling ecosystem. You will understand the TDD and apply them. You will use Flask, Tox, and other tools to build your services using best practices. You will learn how to manage connections between services, and how to script Nginx using Lua to build web application firewall features such as rate limiting.

familiarize yourself with Docker's role in microservices, and use Docker containers, CoreOS, and Amazon Web Services to deploy services. This book will take you on a journey, ending with the creation of a complete Python application based on microservices. By the end of the book, you will be well versed with the fundamentals of building, designing, testing, and deploying your Python microservices. This approach This book is an linear, easy-to-follow guide on how to best design, write, test, and deploy your microservices. It includes examples that will help Python developers create their own Python microservice using the most efficient methods.

Django, the Python-based Web development framework, is one of the hottest topics in Web development today. Its creator (the author of this book) Adrian Holovaty has built a compelling array of Web applications using Django, including <http://chicagocrime.org>. Django and Adrian Holovaty and lead developer Jacob Kaplan-Moss have created this book as the definitive guide to the technology. Beginning with the fundamentals such as installation and configuration, the book tackles sophisticated features of Django, such as outputting newsletters, such as RSS feeds and PDFs, caching, and user management. Also includes a detailed reference to Django's many configuration options and commands.

This ebook discusses 100 plus real problems and their solutions for microservices architecture based on Spring Boot, Spring Cloud, and Native Applications. It covers core concepts of microservices architecture, various design patterns, interview questions & answers, testing microservices, testing strategies and best practices in distributed system design. Table of Contents: 1. Core concepts related to microservices architecture 2. Introduction to Spring Boot, Spring Cloud, Cloud Native Applications, Netflix OSS 3. Design Patterns for microservices architecture - API Gateway, Hystrix, etc. 4. 100 plus Interview Questions 5. Security - OAuth2 and JWT 6. Testing microservices architecture 7. Best Practices and common pitfalls

Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub format from Manning Publications. About the Technology The Spring Framework simplifies enterprise Java development, but it does not eliminate tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use in scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. The Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass the tedious configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to show you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. You'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently with automatic configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents Bootstrapping Spring Developing your first Spring Boot application Customizing configuration with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator

Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot o
The Solutions We Have and the Breakthroughs We Need
Pivotal Certified Professional Core Spring 5 Developer Exam
Manual de desarrollo web con Grails
Create Python Web Services with MySQL
An In-Depth Guide to the Spring Framework and Its Tools
Modern API Development with Spring and Spring Boot
Refactoring

Pro Spring updates the perennial bestseller with the latest that the Spring Framework 4 has to offer. Now in its fourth edition, this popular book is by far the most comprehensive and definitive treatment of Spring available. With **Pro Spring**, you'll learn Spring basics and core topics, and share the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build the various tiers or parts of an enterprise Java application: transactions, web and presentation tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in this book and see how they work together. The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile, and lightweight Java technologies such as Hibernate, Groovy, MyBatis, and more. Spring now works with Java EE and JPA 2 as well. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom.

Current understandings of the sublime are focused by a single word ('sublimity') and by a single author ('Longinus'). The sublime is not a word: it is a concept and an experience, or rather a whole range of ideas, meanings and experiences that are embedded in conceptual and experiential patterns. Once we train our sights on these patterns a radically different prospect on the sublime in antiquity comes to light, one that touches everything from its range of expressions to its dates of emergence, evolution, role in the cultures of antiquity as a whole, and later reception. This book is the first to outline an alternative account of the sublime in Greek and Roman poetry, philosophy, and the sciences, in addition to rhetoric and literary criticism. It offers new readings of Longinus without privileging him, but instead situates him within a much

larger context of reflection on the sublime in antiquity.

#1 NEW YORK TIMES BEST SELLER • In this urgent, authoritative book, Bill Gates sets out a wide-ranging, practical—and accessible—plan for how the world can get to zero greenhouse gas emissions in time to avoid a climate catastrophe. Bill Gates has spent a decade investigating the causes and effects of climate change. With the help of experts in the fields of physics, chemistry, biology, engineering, political science, and finance, he has focused on what must be done in order to stop the planet's slide to certain environmental disaster. In this book, he not only explains why we need to work toward net-zero emissions of greenhouse gases, but also details what we need to do to achieve this profoundly important goal. He gives us a clear-eyed description of the challenges we face. Drawing on his understanding of innovation and what it takes to get new ideas into the market, he describes the areas in which technology is already helping to reduce emissions, where and how the current technology can be made to function more effectively, where breakthrough technologies are needed, and who is working on these essential innovations. Finally, he lays out a concrete, practical plan for achieving the goal of zero emissions—suggesting not only policies that governments should adopt, but what we as individuals can do to keep our government, our employers, and ourselves accountable in this crucial enterprise. As Bill Gates makes clear, achieving zero emissions will not be simple or easy to do, but if we follow the plan he sets out here, it is a goal firmly within our reach.

Reactive Programming with Java and ReactiveX About This Book Explore the essential tools and operators RxJava provides, and know which situations to use them in Delve into Observables and Subscribers, the core components of RxJava used for building scalable and performant reactive applications Delve into the practical implementation of tools to effectively take on complex tasks such as concurrency and backpressure Who This Book Is For The primary audience for this book is developers with at least a fundamental mastery of Java. Some readers will likely be interested in RxJava to make programs more resilient, concurrent, and scalable. Others may be checking out reactive programming just to see what it is all about, and to judge whether it can solve any problems they may have. What You Will Learn Learn the features of RxJava 2 that bring about many significant changes, including new reactive types such as Flowable, Single, Maybe, and Completable Understand how reactive programming works and the mindset to "think reactively" Demystify the Observable and how it quickly expresses data and events as sequences Learn the various Rx operators that transform, filter, and combine data and event sequences Leverage

multicasting to push data to multiple destinations, and cache and replay them Discover how concurrency and parallelization work in RxJava, and how it makes these traditionally complex tasks trivial to implement Apply RxJava and Retrolambda to the Android domain to create responsive Android apps with better user experiences Use RxJava with the Kotlin language to express RxJava more idiomatically with extension functions, data classes, and other Kotlin features In Detail RxJava is a library for composing asynchronous and event-based programs using Observable sequences for the JVM, allowing developers to build robust applications in less time. Learning RxJava addresses all the fundamentals of reactive programming to help readers write reactive code, as well as teach them an effective approach to designing and implementing reactive libraries and applications. Starting with a brief introduction to reactive programming concepts, there is an overview of Observables and Observers, the core components of RxJava, and how to combine different streams of data and events together. You will also learn simpler ways to achieve concurrency and remain highly performant, with no need for synchronization. Later on, we will leverage backpressure and other strategies to cope with rapidly-producing sources to prevent bottlenecks in your application. After covering custom operators, testing, and debugging, the book dives into hands-on examples using RxJava on Android as well as Kotlin. Style and approach This book will be different from other Rx books, taking an approach that comprehensively covers Rx concepts and practical applications.

More than 70 solutions to common Hibernate problems

Improving the Design of Existing Code

Building REST APIs with Flask

The Definitive Guide to Django

Expert One-on-One J2EE Design and Development

Write Scenes that Move Your Story Forward In Make a Scene, author Jordan E. Rosenfeld takes you through the fundamentals of strong scene construction and explains how other essential fiction-writing techniques, such as character, plot, and dramatic tension, must function within the framework of individual scenes in order to provide substance and structure to the overall story. You'll learn how to: Craft an opening scene that hooks readers and foreshadows supporting scenes Develop various scene types - from the suspenseful to the dramatic to the contemplative - that are distinct and layered Tailor character and plot around specific scene types to better convey the nuances of your storyline Create resonating climactic and final scenes that stay with readers long after they've finished your work

Business Model Generation is a handbook for visionaries, game changers, and challengers striving to defy outmoded business models

and design tomorrow's enterprises. If your organization needs to adapt to harsh new realities, but you don't yet have a strategy that will get you out in front of your competitors, you need Business Model Generation. Co-created by 470 "Business Model Canvas" practitioners from 45 countries, the book features a beautiful, highly visual, 4-color design that takes powerful strategic ideas and tools, and makes them easy to implement in your organization. It explains the most common Business Model patterns, based on concepts from leading business thinkers, and helps you reinterpret them for your own context. You will learn how to systematically understand, design, and implement a game-changing business model--or analyze and renovate an old one. Along the way, you'll understand at a much deeper level your customers, distribution channels, partners, revenue streams, costs, and your core value proposition. Business Model Generation features practical innovation techniques used today by leading consultants and companies worldwide, including 3M, Ericsson, Capgemini, Deloitte, and others. Designed for doers, it is for those ready to abandon outmoded thinking and embrace new models of value creation: for executives, consultants, entrepreneurs, and leaders of all organizations. If you're ready to change the rules, you belong to "the business model generation!"

Pass the Pivotal Certified Professional exam for Core Spring, based on the latest Spring Framework 5, using source code examples, study summaries, and mock exams. This book now includes WebFlux, reactive programming, and more found in Spring 5. You'll find a descriptive overview of certification-related Spring modules and a single example application demonstrating the use of all required Spring modules. Furthermore, in Pivotal Certified Professional Core Spring 5 Developer Exam, Second Edition, each chapter contains a brief study summary and question set, and the book's free downloadable source code package includes one mock exam (50 questions – like a real exam). After using this study guide, you will be ready to take and pass the Pivotal Certified Professional exam. When you become Pivotal Certified, you will have one of the most valuable credentials in Java. Pivotal certification helps you advance your skills and your career, and get the maximum benefit from Spring. Passing the exam demonstrates your understanding of Spring and validates your familiarity with: container-basics, aspect oriented programming (AOP), data access and transactions, Spring Security, Spring Boot, microservices, and Spring model-view-controller (MVC). Good luck! What You Will Learn Understand the core principles of Spring Framework 5 Use dependency injection Work with aspects in Spring and do AOP (aspect oriented programming) Control transactional behavior and work with SQL and NoSQL databases Create and secure web applications based on Spring MVC Get to know the format of the exam and the type of questions in it Create Spring microservices applications Who This Book Is For Spring developers who have taken the Pivotal Core Spring class are eligible to take the Pivotal Certified Professional exam.