

## Techmax Publications Engineering Graphics

Engineering Graphics, in its 13th year, has been succinctly revised for the Engineering students of 1st year of Gujarat Technological University, AhmedabadBeginning with the units, dimensions and standard, this book discusses the measurement and measurement errors. Then, it goes on to discuss electronics equipment,measurements of low resistance and A.C. bridges.Moreover,the book deals with the cathode ray oscilloscopes.Further,it describes various instrument calibration. Finally,the book deals with recorders and plotters.

This introduction to computational geometry focuses on algorithms. Motivation is provided from the application areas as all techniques are related to particular applications in robotics, graphics, CAD/CAM, and geographic information systems. Modern insights in computational geometry are used to provide solutions that are both efficient and easy to understand and implement.

First published in 1995, the award-winning Civil Engineering Handbook soon became known as the field's definitive reference. To retain its standing as a complete, authoritative resource, the editors have incorporated into this edition the many changes in techniques, tools, and materials that over the last seven years have found their way into civil engineering research and practice. The Civil Engineering Handbook, Second Edition is more comprehensive than ever. You'll find new, updated, and expanded coverage in every section. In fact, more than 1/3 of the handbook is new or substantially revised. In particular you'll find increased focus on computing reflecting the rapid advances in computer technology that has revolutionized many aspects of civil engineering. You'll use it as a survey of the field, you'll use it to explore a particular subject, but most of all you'll use The Civil Engineering Handbook to answer the problems, questions, and conundrums you encounter in practice.

An Integrated Approach to Product Development Reliability Engineering presents an integrated approach to the design, engineering, and management of reliability activities throughout the life cycle of a product, including concept, research and development, design, manufacturing, assembly, sales, and service. Containing illustrative guides that include worked problems, numerical examples, homework problems, a solutions manual, and class-tested materials, it demonstrates to product development and manufacturing professionals how to distribute key reliability practices throughout an organization. The authors explain how to integrate reliability methods and techniques in the Six Sigma process and Design for Six Sigma (DFSS). They also discuss relationships between warranty and reliability, as well as legal and liability issues. Other topics covered include: Reliability engineering in the 21st Century Probability life distributions for reliability analysis Process control and process capability Failure modes, mechanisms, and effects analysis Health monitoring and prognostics Reliability tests and reliability estimation Reliability Engineering provides a comprehensive list of references on the topics covered in each chapter. It is an invaluable resource for those interested in gaining fundamental knowledge of the practical aspects of reliability in design, manufacturing, and testing. In addition, it is useful for implementation and management of reliability programs.

The Civil Engineering Handbook

System Design, Modeling, and Simulation Using Ptolemy II

Discover the secrets to drawing, painting, and illustrating the curious world of science fiction in the Victorian Age

Introduction to Embedded Systems, Second Edition

Principles and Practice

Machine Drawing

Starting with a basic overview of system-on-a-chip (SoC), including definitions of related terms, this new book helps you understand SoC design challenges, and the latest design and test methodologies. You see how ASIC technology evolved to an embedded cores-based concept that includes pre-designed, reusable Intellectual Property (IP) cores that act as microprocessors, data storage devices, DSP, bus control, and interfaces -- all "stitched" together by a User's Defined Logic (UDL).

Featuring tools, professional guidance, and a history of Steampunk, including gadgetry, iconic characters and Victorian styles, a soldier, a Steam Lady, a Steam City, and many more!

The latest ideas in machine analysis and design have led to a major revision of the field's leading handbook. New chapters cover ergonomics, safety, and computer-aided design, with revised information on numerical methods, belt devices, statistics, standards, and codes and regulations. Key features include: \*new material on ergonomics, safety, and computer-aided design; \*practical reference data that helps machines designers solve common problems--with a minimum of theory. \*current CAS/CAM applications, other machine computational aids, and robotic applications in machine design. This definitive machine design handbook for product designers, project engineers, design engineers, and manufacturing engineers covers every aspect of machine construction and operations. Voluminous and heavily illustrated, it discusses standards, codes and regulations; wear; solid materials, seals; flywheels; power screws; threaded fasteners; springs; lubrication; gaskets; coupling; belt drive; gears; shafting; vibration and control; linkage; and corrosion.

This book covers the essential knowledge and skills needed by a student who is specializing in software engineering. Readers will learn principles of object orientation, software development, software modeling, software design, requirements analysis, and testing. The use of the Unified Modelling Language to develop software is taught in depth. Many concepts are illustrated using complete examples, with code written in Java.

Data Structures and Algorithms in Java

Object-oriented Software Engineering

Applied Chemistry

### EMERGING TRENDS IN MECHANICAL ENGINEERING (22652)

Fundamentals of Modern Manufacturing

*The fundamentals and implementation of digital electronics are essential to understanding the design and working of consumer/industrial electronics, communications, embedded systems, computers, security and military equipment. Devices used in applications such as these are constantly decreasing in size and employing more complex technology. It is therefore essential for engineers and students to understand the fundamentals, implementation principles of digital electronics, devices and integrated circuits. This is so that they can use the most appropriate and effective technique to suit their technical need. This book provides practical and comprehensive coverage of digital electronics, bringing together information on fundamental theory, operational aspects and potential applications. With worked problems, examples, and review questions for each chapter, Digital Electronics includes: information on number systems, binary codes, digital arithmetic, logic gates and families, and Boolean algebra; an in-depth look at multiplexers, de-multiplexers, devices for arithmetic operations, flip-flops and related devices, counters and registers, and data conversion circuits; up-to-date coverage of recent application fields, such as programmable logic devices, microprocessors, microcontrollers, digital troubleshooting and digital instrumentation. A comprehensive, must-read book on digital electronics for senior undergraduate and graduate students of electrical, electronics and computer engineering, and a valuable reference book for professionals and researchers.*

*this book includes Geometrical Drawing & Computer Aided Drafting in First Angle Projection. Useful for the students of B.E./B.Tech for different Technological Universities of India. Covers all the topics of engineering drawing with simple explanation.*

*Beginning with an overview of the basic concepts of computers, the book provides an exhaustive coverage of C programming constructs. It then focuses on arrays, strings, functions, pointers, user-defined data types, and files. In addition, the book also provides a chapter on linked lists - apopular data structure - and different operations that can be performed on such lists.Students will find this book an excellent companion for self-study owing to its easy-to-understand approach with plenty of programs complete with source codes, sample outputs, and test cases.*

*This book deals with good ventilation, thermal comfort, and acoustic requirements when planning a building. As well as satisfying minimum standards and the regulations of local authorities, economics and future expansions are considered. The book discusses building drawings created through computer aided design. To understand the commands of AutoCAD and use them, the sequential procedure and steps involved while drawing plan, elevation and section are stored as screen captures and collection of these screen shots are placed in a CD which is enclosed with this book. The practising engineer will also find it as an excellent reference book.*

*Irrigation and Water Resources Engineering*

*A Text Book of Engineering Drawing*

*Computer Aided Engineering Drawing (As Per The Latest Bis Standards Sp: 46-2003) , Third Edition*

*Theory of Structures*

*Understanding Engineering Mathematics*

*Mathematics for Computer Science*

*The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, net.datastructures. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.*

*This book provides in-depth knowledge to solve engineering, geometrical, mathematical, and scientific problems with the help of advanced computational methods with a focus on mechanical and materials engineering. Divided into three subsections covering design and fluids, thermal engineering and materials engineering, each chapter includes exhaustive literature review along with thorough analysis and future research scope. Major topics covered pertains to computational fluid dynamics, mechanical performance, design, and fabrication including wide range of applications in industries as automotive, aviation, electronics, nuclear and so forth. Covers computational methods in design and fluid dynamics with a focus on computational fluid dynamics Explains advanced material applications and manufacturing in labs using novel alloys and introduces properties in material Discusses fabrication of graphene reinforced magnesium metal matrix for orthopedic applications Illustrates simulation and optimization gear transmission, heat sink and heat exchangers application Provides unique problem-solution approach including solutions, methodology, experimental setup, and results validation This book is aimed at researchers, graduate students in mechanical engineering, computer fluid dynamics,fluid mechanics, computer modeling, machine parts, and mechatronics.*

*This book covers elementary discrete mathematics for computer science and engineering. It emphasizes mathematical definitions and proofs as well as applicable methods. Topics include formal logic notation, proof methods; induction, well-ordering; sets, relations; elementary graph theory; integer congruences; asymptotic notation and growth of functions; permutations and combinations, counting principles; discrete probability. Further selected topics may also be covered, such as recursive definition and structural induction; state machines and invariants; recurrences; generating functions.*

*Note: This is the 3rd edition. If you need the 2nd edition for a course you are taking, it can be found as a "other format" on amazon, or by searching its isbn: 1534970746 This gentle introduction to discrete mathematics is written for first and second year math majors, especially those who intend to teach. The text began as a set of lecture notes for the discrete mathematics course at the University of Northern Colorado. This course serves both as an introduction to topics in discrete math and as the "introduction to proof" course for math majors. The course is usually taught with a large amount of student inquiry, and this text is written to help facilitate this. Four main topics are covered: counting, sequences, logic, and graph theory. Along the way proofs are introduced, including proofs by contradiction, proofs by induction, and combinatorial proofs. The book contains over 470 exercises, including 275 with solutions and over 100 with hints. There are also investigate! activities throughout the text to support active, inquiry based learning. While there are many fine discrete math textbooks available, this text has the following advantages: It is written to be used in an inquiry rich course. It is written to be used in a course for future math teachers. It is open source, with low cost print editions and free electronic editions. This third edition brings improved exposition, a new section on trees, and a bunch of new and improved exercises. For a complete list of changes, and to view the free electronic version of the text, visit the book's website at discrete.openmathbooks.org*

*Fantasy Underground: How to Draw Steampunk*

*Textbook of Engineering Drawing*

*Engineering Mathematics - Ii*

*Digital Electronics*

*Practical Software Development Using UML and Java*

*A Textbook for Engineers and Technologists*

**This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.**

**Salient Features: Provided simple step by step explanations to motivate self study of the subject. Free hand sketching techniques are provided. Worksheets for free hand practice are provided. A new chapter on Computer Aided Design and Drawing (CADD) is added.**

**This book takes a modern, all-inclusive look at manufacturing processes. Its coverage is strategically divided--65% concerned with manufacturing process technologies, 35% dealing with engineering materials and production systems.**

**About the Book: Written by three distinguished authors with ample academic and teaching experience, this textbook, meant for diploma and degree students of Mechanical Engineering as well as those preparing for AMIE examination, incorporates the latest st**

**From Engineering Theory to Excel Practice**

**Material Science & Engineering**

**Advanced Computational Methods in Mechanical and Materials Engineering**

**The Bulgarian C# Book**

**Fundamentals of Engineering Drawing**

**System-on-a-chip**

This book introduces the principles and practices in automotive systems, including modern automotive systems that incorporate the latest trends in the automobile industry. The fifteen chapters present new and innovative methods to master the complexities of the vehicle of the future. Topics like vehicle classification, structure and layouts, engines, transmissions, braking, suspension and steering are illustrated with modern concepts, such as battery-electric, hybrid electric and fuel cell vehicles and vehicle maintenance practices. Each chapter is supported with examples, illustrative figures, multiple-choice questions and review questions. Aimed at senior undergraduate and graduate students in automotive/automobile engineering, mechanical engineering, electronics engineering, this book covers the following: Construction and working details of all modern as well as fundamental automotive systems Complexities of operation and assembly of various parts of automotive systems in a simplified manner Handling of automotive systems and integration of various components for smooth functioning of the vehicle Modern topics such as battery-electric, hybrid electric and fuel cell vehicles Illustrative examples, figures, multiple-choice questions and review questions at the end of each chapter

Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

An introduction to the engineering principles of embedded systems, with a focus on modeling, design, and analysis of cyber-physical systems. The most visible use of computers and software is processing information for human consumption. The vast majority of computers in use, however, are much less visible. They run the engine, brakes, seatbelts, airbag, and audio system in your car. They digitally encode your voice and construct a radio signal to send it from your cell phone to a base station. They command robots on a factory floor, power generation in a power plant, processes in a chemical plant, and traffic lights in a city. These less visible computers are called embedded systems, and the software they run is called embedded software. The principal challenges in designing and analyzing embedded systems stem from their interaction with physical processes. This book takes a cyber-physical approach to embedded systems, introducing the engineering concepts underlying embedded systems as a technology and as a subject of study. The focus is on modeling, design, and analysis of cyber-physical systems, which integrate computation, networking, and physical processes. The second edition offers two new chapters, several new exercises, and other improvements. The book can be used as a textbook at the advanced undergraduate or introductory graduate level and as a professional reference for practicing engineers and computer scientists. Readers

should have some familiarity with machine structures, computer programming, basic discrete mathematics and algorithms, and signals and systems.

It's a Excel basics book that every civil engineer should have read by now. It addresses skills that may not be covered in most Excel for civil engineering texts, such as step by step guides to create an application program and how to convert the steps into VBA code, how to perform matrix operations (multiplication and inversion) using Excel-VBA, macro for creating an engineering chart, a brief and simple guide to become an instant Excel-VBA programmer, and more... Also to be presented the depiction in AutoCAD program. Yes! AutoCAD is chosen because one of its advantages that relies on high drawing accuracy. You will learn how to create a simple AutoCAD script file using Excel formulas and Excel-VBA. It is expected that you will be able to create simple Cartesian graph in AutoCAD, even you are an AutoCAD first time user! With the ease of working with Excel, coupled with benefit of the given examples in this book, it is expected to increase the interest of the reader to create new original application programs. Thus, each model or even a specific calculation will be an exciting challenge for a programming job is already enjoyable. Happy Excel programming!

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An Introduction to Excel for Civil Engineers

Basic Electrical and Electronics Engineering:

Principles, Devices and Applications

Design and Drawing of Steel Structures

An Open Introduction

This updated edition of Gesser's classic textbook has undergone a full revision and now has the latest material, including new chapters on semiconductors and nanotechnology. It includes a supplementary laboratory section with stepwise experimental protocols.

In Computer Aided Engineering Drawing, the author draws upon his vast experience of teaching and presents a student friendly step-by-step demonstrative approach, similar to that of classroom teaching. Key Features: \* Use of updated B.I.S. conventions. \* Incorporates standard assumptions in case of incomplete data by framing special problems. \* Introduces various softwares for computer-aided engineering drawings. \* Includes solved problems using different methods. \* A concise summary at the end of each chapter for quick revision. \* Includes solutions to difficult problems using 3-D diagrams. \* Examination problems of VTU and other universities have been included in the exercise section for practice. Hints have been given to solve the problems where necessary. \* The complete book has been written with classroom teaching approach.

Studying engineering, whether it is mechanical, electrical or civil relies heavily on an understanding of mathematics. This new textbook clearly demonstrates the relevance of mathematical principles and shows how to apply them to solve real-life engineering problems. It deliberately starts at an elementary level so that students who are starting from a low knowledge base will be able to quickly get up to the level required. Students who have not studied mathematics for some time will find this an excellent refresher. Each chapter starts with the basics before gently increasing in complexity. A full outline of essential definitions, formulae, laws and procedures are introduced before real world situations, practicals and problem solving demonstrate how the theory is applied. Focusing on learning through practice, it contains examples, supported by 1,600 worked problems and 3,000 further problems contained within exercises throughout the text. In addition, 34 revision tests are included at regular intervals. An interactive companion website is also provided containing 2,750 further problems with worked solutions and instructor materials

The Book Irrigation And Water Resources Engineering Deals With The Fundamental And General Aspects Of Irrigation And Water Resources Engineering And Includes Recent Developments In Hydraulic Engineering Related To Irrigation And Water Resources Engineering. Significant Inclusions In The Book Are A Chapter On Management (Including Operation, Maintenance, And Evaluation) Of Canal Irrigation In India, Detailed Environmental Aspects For Water Resource Projects, A Note On Interlinking Of Rivers In India, And Design Problems Of Hydraulic Structures Such As Guide Bunds, Settling Basins Etc.The First Chapter Of The Book Introduces Irrigation And Deals With The Need, Development And Environmental Aspects Of Irrigation In India. The Second Chapter On Hydrology Deals With Different Aspects Of Surface Water Resource. Soil-Water Relationships Have Been Dealt With In Chapter 3. Aspects Related To Ground Water Resource Have Been Discussed In Chapter 4. Canal Irrigation And Its Management Aspects Form The Subject Matter Of Chapters 5 And 6. Behaviour Of Alluvial Channels And Design Of Stable Channels Have Been Included In Chapters 7 And 8, Respectively. Concepts Of Surface And Subsurface Flows, As Applicable To Hydraulic Structures, Have Been Introduced In Chapter 9. Different Types Of Canal Structures Have Been Discussed In Chapters 10, 11, And 13. Chapter 12 Has Been Devoted To Rivers And River Training Methods. After Introducing Planning Aspects Of Water Resource Projects In Chapter 14, Embankment Dams, Gravity Dams And Spillways Have Been Dealt With, Respectively, In Chapters 15, 16 And 17.The Students Would Find Solved Examples (Including Design Problems) In The Text, And Unsolved Exercises And The List Of References Given At The End Of Each Chapter Useful.

Discrete Mathematics

Design and Test

Algorithms and Applications

Reliability Engineering

A Cyber-Physical Systems Approach

Computational Geometry

The Technology Of Cad/Cam/Cim Deals With The Creation Of Information At Different Stages From Design To Marketing And Integration Of Information And Its Effective Communication Among The Various Activities Like Design, Product Data Management, Process Planning, Production Planning And Control, Manufacturing, Inspection, Materials Handling Etc., Which Are Individually Carried Out Through One Application To Another Is What Is Aimed At.This Book Gives A Detailed Account Of The Various Technologies Which Form Computer Based Automation Of Manufacturing Activities. The Issues Pertaining To Geometric Model Creation, Standardisation Ofgraphics Data, Communication, Manufacturing Information Creation And Manufacturing Control Have Been Adequately Dealt With. Principles Of Computer Software In The Various Application Areas Have Been Introduced.The Book Is Written With Two Objectives To Serve As A Textbook For Students Studying Cad/Cam/Cim And As A Reference Book For Professional Engineers.

Divided into eight parts, the book tries to provide a comprehensive coverage of topics, beginning with OS architectures and then moving on to process scheduling, inter-process communication and synchronization, deadlocks, and multi-threading. Under the part on memory management, basic memory management and virtual memory are discussed. These are followed by chapters on file management and shell programming. Also discussed in detail. Further, advanced OSs such as distributed, multi-processor, real-time, mobile, and multimedia OSs are presented. Android OS, being one of the most popular, is discussed under mobile operating systems. The last part of the book discusses shell programming, which will help students perform the lab experiments for this course. The first six parts contain case studies on UNIX. Textbook of Engineering Drawing

This Book Provides A Systematic Account Of The Basic Principles Involved In Engineering Drawing. The Treatment Is Based On The First Angle Projection.Salient Features: \* Nomography Explained In Detail. \* 555 Self-Explanatory Solved University Problems. \* Step-By-Step Procedures. \* Side-By-Side Simplified Drawings. \* Adopts B.I.S. And I.S.O. Standards. \* 1200 Questions Included For Self Test.The Book Is Suitable For B.Sc. (Ap. Science) Degree And Diploma Students Of Engineering. Amie Students Would Also Find It Extremely Useful.

Automotive Systems

Fundamentals of Computer Programming with C#

Engineering Drawing And Graphics

Software-Defined Radio for Engineers

Building Planning and Drawing

CAD/CAM/CIM

**About the Book:** *This book Engineering Mathematics-II is designed as a self-contained, comprehensive classroom text for the second semester B.E. Classes of Visveswaraiah Technological University as per the Revised new Syllabus. The topics included are Differential Calculus, Integral Calculus and Vector Integration, Differential Equations and Laplace Transforms. The book is written in a simple way and is accompanied with explanatory figures. All this make the students enjoy the subject while they learn. Inclusion of selected exercises and problems make the book educational in nature. It should be suitable for students of various engineering disciplines.*

**Basic Electrical and Electronics Engineering provides an overview of the basics of electrical and electronic engineering that are required at the undergraduate level. The book allows students outside electrical and electronics engineering to easily understand the basic concepts of electrical and electronic engineering.**

**The free book "Fundamentals of Computer Programming with C#" is a comprehensive computer programming tutorial that teaches programming, logical thinking, data structures and algorithms, problem solving and high quality code with lots of examples in C#. It starts with the first steps in programming and software development like variables, data types, conditional statements, loops and arrays and continues with other basic topics like methods, numeral systems, strings and string processing, exceptions, classes and objects. After the basics this fundamental programming book enters into more advanced programming topics like recursion, data structures (lists, trees, hash-tables and graphs), high-quality code, unit testing and refactoring, object-oriented principles (inheritance, abstraction, encapsulation and polymorphism) and their implementation the C# language. It also covers fundamental topics that each good developer should know like algorithm design, complexity of algorithms and problem solving. The book uses C# language and Visual Studio to illustrate the programming concepts and explains some C# / .NET specific technologies like lambda expressions, extension methods and LINQ. The book is written by a team of developers lead by Svetlin Nakov who has 20+ years practical software development experience. It teaches the major programming concepts and way of thinking needed to become a good software engineer and the C# language in the meantime. It is a great start for anyone who wants to become a skillful software engineer. The books does not teach technologies like databases, mobile and web development, but shows the true way to master the basics of programming regardless of the languages, technologies and tools. It is good for beginners and intermediate developers who want to put a solid base for a successful career in the software engineering industry. The book is accompanied by free video lessons, presentation slides and mind maps, as well as hundreds of exercises and live examples. Download the free C# programming book, videos, presentations and other resources from <http://introprogramming.info>. Title: Fundamentals of Computer Programming with C# (The Bulgarian C# Programming Book) ISBN: 9789544007737 ISBN-13: 978-954-400-773-7 (9789544007737) ISBN-10: 954-400-773-3 (9544007733) Author: Svetlin Nakov & Co. Pages: 1132 Language: English Published: Sofia, 2013 Publisher: Faber Publishing, Bulgaria Web site: <http://www.introprogramming.info> License: CC-Attribution-Share-Alike Tags: free, programming, book, computer programming, programming fundamentals, ebook, book programming, C#, CSharp, C# book, tutorial, C# tutorial; programming concepts, programming fundamentals, compiler, Visual Studio, .NET, .NET Framework, data types, variables, expressions, statements, console, conditional statements, control-flow logic, loops, arrays, numeral systems, methods, strings, text processing, StringBuilder, exceptions, exception handling, stack trace, streams, files, text files, linear data structures, list, linked list, stack, queue, tree, balanced tree, graph, depth-first search, DFS, breadth-first search, BFS, dictionaries, hash tables, associative arrays, sets, algorithms, sorting algorithm, searching algorithms, recursion, combinatorial algorithms, algorithm complexity, OOP, object-oriented programming, classes, objects, constructors, fields, properties, static members, abstraction, interfaces, encapsulation, inheritance, virtual methods, polymorphism, cohesion, coupling, enumerations, generics, namespaces, UML, design patterns, extension methods, anonymous types, lambda expressions, LINQ, code quality, high-quality code, high-quality classes, high-quality methods, code formatting, self-documenting code, code refactoring, problem solving, problem solving methodology, 9789544007737, 9544007733**

**Engineering Graphics for the First Year Student (GTU)**

**Principles of Operating Systems**

**Programming in C**

**Standard Handbook of Machine Design**

**Processes and Systems**