

The Ninth Rain The Winnowing Flame Trilogy 1

Sky piracy is a bit out of Darian Frey's league. Fate has not been kind to the captain of the airship *Ketty Jay*—or his motley crew. They are all running from something. Crake is a daemonist in hiding, traveling with an armored golem and burdened by guilt. Jez is the new navigator, desperate to keep her secret from the rest of the crew. Malvery is a disgraced doctor, drinking himself to death. So when an opportunity arises to steal a chest of gems from a vulnerable airship, Frey can't pass it up. It's an easy take—and the payoff will finally make him a rich man. But when the attack goes horribly wrong, Frey suddenly finds himself the most wanted man in Vardia, trailed by bounty hunters, the elite Century Knights, and the dread queen of the skies, Trinica Dracken. Frey realizes that they've been set up to take a fall but doesn't know the endgame. And the ultimate answer for captain and crew may lie in the legendary hidden pirate town of Retribution Falls. That's if they can get there without getting blown out of the sky.

Captain Jim Wedderburn has looks, style and courage by the bucketful. He's adored by women, respected by men and feared by his enemies. He's the man to find out who has twisted London into this strange new world, and he knows it. But in Dream London the city changes a little every night and the people change a little every day. The towers are growing taller, the parks have hidden themselves away and the streets form themselves into strange new patterns. There are people sailing in from new lands down the river, new criminals emerging in the East End and a path spiralling down to another world. Everyone is changing, no one is who they seem to be.

"This is a prayer hymn, a battle cry, a love song, a legendary call and response bonfire talisman tale. This is medicine for a broken world." —Daniel José Older
Named a Best of 2020 Pick for Kirkus Review's Best Books of 2020 Award-winning author Andrea Hairston weaves together African folktales and postcolonial literature into unforgettable fantasy in *Master of Poisons* The world is changing. Poison desert eats good farmland. Once-sweet water turns foul. The wind blows sand and sadness across the Empire. To get caught in a storm is death. To live and do nothing is death. There is magic in the world, but good conjure is hard to find. Djola, righthand man and spymaster of the lord of the Arkhysian Empire, is desperately trying to save his adopted homeland, even in exile. Awa, a young woman training to be a powerful griot, tests the limits of her knowledge and comes into her own in a world of sorcery, floating cities, kindly beasts, and uncertain men. Awash in the rhythms of folklore and storytelling and rich with Hairston's characteristic lush prose, *Master of Poisons* is epic fantasy that will bleed your mind with its turns of phrase and leave you aching for the world it burns into being. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The world fractures as a dead god rises... Darel, dragon knight and the new leader of Black Keep, must travel to the palace of the God-King to beg for the lives of his people. But in the capital of Narida, Marin and his warrior husband will be drawn into a palace coup, and Princess Tila will resort to murder to keep her hold on power. In the far reaches of the kingdom an heir in exile is hunted by assassins, rumours of a rival God-King abound, and daemonic forces from across the seas draw ever nearer...

The Winter Witch

The Bitter Twins (The Winnowing Flame Trilogy 2)

Embers at Galdrilene

Retribution Falls

Gobbelino London & a Scourge of Pleasantries

The Dying Squad

Better to die sharp in war than rust through a time of peace. A mother struggling to repress her violent past, A son struggling to grasp his violent future, A father blind to the danger that threatens them all. When the winds of war reach their peninsula, will the Matsuda family have the strength to defend their empire? Or will they tear each other apart before the true enemies even reach their shores? High on a mountainside at the edge of the Kaigenese Empire live the most powerful warriors in the world, superhumans capable of raising the sea and wielding blades of ice. For hundreds of years, the fighters of the Kusanagi Peninsula have held the Empire's enemies at bay, earning their frozen spit of land the name 'The Sword of Kaigen.' Born into Kusanagi's legendary Matsuda family, fourteen-year-old Mamoru has always known his purpose: to master his family's fighting techniques and defend his homeland. But when an outsider arrives and pulls back the curtain on Kaigen's alleged age of peace, Mamoru realizes that he might not have much time to become the fighter he was bred to be. Worse, the empire he was bred to defend may stand on a foundation of lies. Misaki told herself that she left the passions of her youth behind when she married into the Matsuda house. Determined to be a good housewife and mother, she hid away her sword, along with everything from her days as a fighter in a faraway country. But with her growing son asking questions about the outside world, the threat of an impending invasion looming across the sea, and her frigid husband grating on her nerves, Misaki finds the fighter in her clawing its way back to the surface.

When a mercenary feline PI and his human partner agree to find a missing book, it sounds like easy money - until they discover their client's actually a sorcerer, and the book is a Book of Power that's gone a bit feral. Now they've got 48 hours to get it back before it turns the world - and them - inside out... You've heard the story before: an orphaned boy, raised by a wise old man, comes to a fuller knowledge of his magic and uses it to fight the great evil threatening his world. But what if that hero were destined to become the new dark lord? The Academy of Chaenbalu has stood against magic for centuries. Hidden from the world, acting from the shadows, it trains its students to detect and retrieve magic artifacts, which it jealously guards from the misuse of others. Because magic is dangerous: something that heals can also harm, and a power that aids one person may destroy another. Of the academy's many students, only the most skilled can become avatars—warrior thieves, capable of infiltrating the most heavily guarded vaults—and only the most determined can be trusted to resist the lure of magic. More than anything, Annev de Breth wants to become one of them. But Annev carries a secret. Unlike his classmates who were stolen as infants from the capital city, Annev was born in

the village of Chaenbalu, was believed to be executed, and then unknowingly raised by his parents' killers. Seventeen years later, he struggles with the burdens of a forbidden magic, a forgotten heritage, and a secret deformity. When Annev is subsequently caught between the warring ideologies of his priestly mentor and the Academy's masters, he must finally decide whether to accept the truth of who he really is ... or embrace the darker truth of what he may one day become.

"A ray of light, a stain of shadow, shall endure to breathe life and death into the future" As a Border Guard, it is Vaddoc's duty to turn himself in and accept the death sentence with honor when he discovers he can use magic. But the ancient song of the dragons calls to him. Although pulled by duty and the honor of his family, the song proves irresistible. When he is offered sanctuary in Galdrilene, the old home of the dragons, he leaves duty and family behind to answer the call of the Song. He is not alone in hearing the Dragon Song and he is joined on his journey by five others as the elements of magic are drawn together. It's a journey that reveals everything they've been taught to believe about magic and dragons is wrong. With the last of the dragons and the world at stake, Vaddoc and his companions will do anything, even cross through the realm of the dead, to reach a future they never thought possible.

The Stitcher and the Mute

Senlin Ascends

Ship of Magic

Dragon Mage

Master of Poisons

Dream London

The Ascendant Trilogy ebundle collects all three books in K Arsenault Rivera's epic fantasy--The Tiger's Daughter, The Phoenix Empress, and The Warrior Moon... At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

WHO BETTER TO SOLVE A MURDER THAN A DEAD DETECTIVE? When Detective Inspector Joe Lazarus storms a Lincolnshire farmhouse, he expects to bring down a notorious drug gang; instead, he discovers his own body and a spirit guide called Daisy-May. She's there to enlist him to The Dying Squad, a spectral police force who solve crimes their flesh and blood counterparts cannot. Lazarus reluctantly accepts and returns to the Lincolnshire Badlands, where he faces dangers from both the living and the dead in his quest to discover the identity of his killer - before they kill again.

'Melding noir with the fantasy genre, this is a rather clever read, one which feels especially prescient for our reality' SCIFINOW There's power in stories. But power comes at a price. Detective Cora Gorderheim has found the man who strangled the Wayward storyteller. But he was just a small part of a much bigger tale. Someone powerful ordered a murder on Cora's patch. That someone still lurks in the shadows. But as she continues her investigations, Cora is warned not to pry into the great and the good of Fenest. Too stubborn to know better,

Cora keeps digging and begins to piece together a conspiracy that reaches from the gutter dwellers of the Union of Realms right to the top: the Chambers. As the Audience hear the Torn and Perlish tales, Cora realises she must return to her own story, to its very beginning, if she's going to have any say in its end. Widow's Welcome, the first book in the Tales of Fenest trilogy, is available now. 'It's rare to find such a richly imagined world about the art of myth and storytelling' CHRISTOPHER FOWLER. 'Like a Philip Pullman rendition of Cloud Atlas. Widow's Welcome is an irresistibly thrilling introduction to a world of stories within stories – and I can't wait for more' TIM MAJOR. 'There is more than meets the eye in this gripping and inventive debut ... Rife with intrigue, deceit and cultural tension' JAMES AITCHESON. 'An utterly absorbing tale set in a fascinating world. A terrific start to the series' MICK FINLAY. 'If you love storytelling, you'll love this' SIMON MORDEN.

New York Times bestselling author Paula Brackston transports readers to the windswept mountains of Wales in The Winter Witch, an enthralling tale of love and magic. In her small early nineteenth century Welsh town, there is no one quite like Morgana. She is small and quick and pretty enough to attract a suitor, but there are things that set her apart from other girls. Though her mind is sharp she has not spoken since she was a young girl. Her silence is a mystery, as well as her magic—the household objects that seem to move at her command, the bad luck that visits those who do her ill. Concerned for her safety, her mother is anxious to see Morgana married, and Cai Jenkins, the widowed drover from the far hills who knows nothing of the rumors that swirl around her, seems the best choice. After her wedding, Morgana is heartbroken at leaving her mother, and wary of this man, whom she does not know, and who will take her away to begin a new life. But she soon falls in love with Cai's farm and the wild mountains that surround it. Here, where frail humans are at the mercy of the elements, she thrives, her wild nature and her magic blossoming. Cai works to understand the beautiful, half-tamed creature he has chosen for a bride, and slowly, he begins to win Morgana's affections. It's not long, however, before her strangeness begins to be remarked upon in her new village. A dark force is at work there—a person who will stop at nothing to turn the townspeople against Morgana, even at the expense of those closest to her. Forced to defend her home, her man, and herself from all comers, Morgana must learn to harness her power, or she will lose everything in this beautifully written, enchanting novel. "An enthralling tale of love and magic." –USA Today

The Fall

The Ember Blade

The Ninth Rain (The Winnowing Flame Trilogy 1)

Daughter of Redwinter

The Ascendant Trilogy

The Folly of the World

Over a millennium ago, Erna, a seismically active yet beautiful world was settled by colonists from far-distant Earth. But the seemingly habitable planet was fraught with perils no one could have foretold, and the colonists found themselves caught in a desperate battle for

survival against the fae, a terrifying natural force with the power to prey upon the human mind itself, drawing forth images from a person's worst nightmare or most treasured dreams and indiscriminately giving them life. Twelve centuries after fate first stranded the colonists on Erna, mankind has achieved an uneasy stalemate, and human sorcerers manipulate the fae for their own profit, little realising that demonic forces which feed upon such efforts are rapidly gaining in strength. Now, as the hordes of the dark fae multiply, four people - Priest, Adept, Apprentice and Sorcerer - are about to be drawn inexorably together for a mission which will force them to confront an evil beyond their imagining, in a conflict which will put not only their own lives but the very fate of humankind in jeopardy ...

The Three Musketeers meets Jules Verne in Curtis Craddock's *The Last Uncharted Sky*, the concluding novel in the critically-acclaimed high fantasy *Risen Kingdoms* series, an engrossing tale of courtly intrigue and breathtaking magic. Isabelle and Jean-Claude undertake an airship expedition to recover a fabled treasure and claim a hitherto undiscovered craton for l'Empire Celeste. But Isabelle, as a result from a previous attack that tried to subsume her body and soul, suffers from increasingly disturbing and disruptive hallucinations. Disasters are compounded when the ship is sabotaged by an enemy agent, and Jean-Claude is separated from the expedition. In a race against time, Isabelle must figure out how to ward off her ailment before it destroys her and reunite with Jean-Claude to seek the fabled treasure as ancient secrets and a royal conspiracy threaten to undo the entire realm. "A gripping tale of a woman who refuses to be defined by her physical and magical limitations, thwarting both assassins and all who see her as a pawn. A great read!"—#1 New York Times bestselling author Brandon Sanderson, on *An Alchemy of Masques and Mirrors* The *Risen Kingdoms* series #1 *An Alchemy of Masques and Mirrors* #2 *A Labyrinth of Scions and Sorcery* #3 *The Last Uncharted Sky* At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

After more than five hundred years of exile, the heir to the empyre is wary about his sudden reassignment to active duty on the Goblin War's front lines. His assignment to rescue an outpost leads to a dead-end canyon deep inside enemy territory, and his suspicion turns to dread when he discovers the stronghold does not exist. But whoever went to the trouble of planning his death to look like a casualty of war did not know he would be assigned to the Seventh Sikaria Auxiliary Squadron. In the depths of an unforgiving jungle, a legend is about to be born, and the world of Elan will never be the same.

The final volume in Robin Hobb's popular *Rain Wilds* fantasy series, *Blood of Dragons* completes the story of the dragons, their keepers, and their quest to find the lost city of Kelsingra—and the mythical silver wells that the dragons need to survive. Can Tintaglia and the Elderlings unlock the secrets of the ancient city? Or are they doomed to extinction? The world of Robin Hobb's *Rain Wilds* series has been praised by *Booklist* as "one of the most gripping settings in modern fantasy," and *Publishers Weekly* called the *Rain Wilds* books "a

meticulously realized fantasy tale" and "a welcome addition to contemporary dragon lore."

A Novel

Master of Sorrows

Book One of The Queens of Renthia

The Splinter King

The God-King Chronicles Book 2

The Bone Shard Daughter

Aram Raythe has the power to challenge the gods. He just doesn't know it yet. Aram thinks he's nothing but a misfit from a small fishing village in a dark corner of the world. As far as Aram knows, he has nothing, with hardly a possession to his name other than a desire to make friends and be accepted by those around him, which is something he's never known. But Aram is more. Much, much more. Unknown to him, Aram bears within him a gift so old and rare that many people would kill him for it, and there are others who would twist him to use for their own sinister purposes. These magics are so potent that Aram earns a place at an academy for warrior mages training to earn for themselves the greatest place of honor among the armies of men: dragon riders. Aram will have to fight for respect by becoming not just a dragon rider, but a Champion, the caliber of mage that hasn't existed in the world for hundreds of years. And the land needs a Champion. Because when a dark god out of ancient myth arises to threaten the world of magic, it is Aram the world will turn to in its hour of need.

Those who see the dead soon join them. From the author of the critically-acclaimed Blackwing trilogy comes Ed McDonald's Daughter of Redwinter, the first of a brilliant fantasy series about how one choice can change a universe. Raine can see—and speak—to the dead, a gift that comes with a death sentence. All her life she has hidden, lied, and run to save her skin, and she's made some spectacularly bad choices along the way. But it is a rare act of kindness—rescuing an injured woman in the snow—that becomes the most dangerous decision Raine has ever made. Because the woman is fleeing from Redwinter, the fortress-monastery of the Draoihn, warrior magicians who answer to no king, and who will stop at nothing to reclaim what she's stolen. A battle, a betrayal, and a horrific revelation force Raine to enter the citadel and live among the Draoihn. She soon finds that her secret ability could be the key to saving an entire nation. Though she might have to die to make it happen . . . At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

The first book in the word-of-mouth phenomenon debut fantasy series about one man's dangerous journey through a labyrinthine world. "One of my favorite books of all time" - Mark Lawrence The Tower of Babel is the greatest marvel in the world. Immense as a mountain, the ancient Tower holds unnumbered ringdoms, warring and peaceful, stacked one on the other like the layers of a cake. It is a world of geniuses and tyrants, of luxury and menace, of unusual animals and mysterious machines. Soon after arriving for his honeymoon at the Tower, the mild-mannered headmaster of a small village school, Thomas Senlin, gets separated from his wife, Marya, in the overwhelming swarm of tourists, residents, and miscreants. Senlin is determined to find Marya, but to do so he'll

have to navigate madhouses, ballrooms, and burlesque theaters. He must survive betrayal, assassins, and the illusions of the Tower. But if he hopes to find his wife, he will have to do more than just endure. This quiet man of letters must become a man of action. The Books of Babel

Senlin Ascends Arm of the Sphinx

"A truly extraordinary saga . . . The characterizations are consistently superb, and [Hobb] animates everything with love for and knowledge of the sea."—Booklist

Bingtown is a hub of exotic trade and home to a merchant nobility famed for its liveships—rare vessels carved from wizardwood, which ripens magically into sentient awareness. Now the fortunes of one of Bingtown's oldest families rest on the newly awakened liveship Vivacia. For Althea Vestrit, the ship is her rightful legacy. For Althea's young nephew, wrenched from his religious studies and forced to serve aboard the ship, the Vivacia is a life sentence. But the fate of the ship—and the Vestrits—may ultimately lie in the hands of an outsider: the ruthless buccaneer captain Kennit, who plans to seize power over the Pirate Isles by capturing a liveship and bending it to his will.

BONUS: This edition includes an excerpt from Robin Hobb's *Mad Ship*. Praise for Robin Hobb and the *Liveship Traders Trilogy*

"Fantasy as it ought to be written . . . Robin Hobb's books are diamonds in a sea of zircons."—George R. R. Martin

"A major work of high fantasy, reading like a cross between Tolkien and Patrick O'Brian . . . one of the finest fantasy sagas to bridge the millennium."—Publishers Weekly

"Rich, complex . . . [Hobb's] plotting is complex but tightly controlled, and her descriptive powers match her excellent visual imagination. But her chief virtue is that she delineates character extremely well."—Interzone

Black Sun Rising

British Fantasy Award Winner 2019

Nolyn

Nine of Swords

The Garden of Stones

The Sword of Kaigen: A Theonite War Story

Series information taken from publisher's website.

For fans of *Children of Blood and Bone* and *Six of Crows* comes the thrilling conclusion to the *Blood Heir* trilogy. A princess with a dark secret must ally with a con man to liberate her empire from a reign of terror in this epic fantasy retelling of the Anastasia story. The Red Tigress, Anastacya Mikhailov, has lost the gift she, has lost the gift she was only beginning to realize defined her. Stolen from her during the battle in Bregon, her blood Affinity rests with Sorsha Farrald, a dangerous Affinite who is on the run, headed straight to Cyrilia and to Ana's aunt...the Empress Morganya. Thought she is weakened, Ana's course remains true--yet her return to her homeland reveals a Cyrilia on the brink of collapse. Morganya's tyrannical rule has transformed into a sinister quest for unquestioned authority, and she has set her sights far beyond Cyrilia. Morganya seeks a legendary ancient power, rumored to have once belonged to the Deities themselves. If she can locate it, she can rule the world. What's more, Ana's allies, the insurgent Affinite rebels known as the Redcloaks, no longer support her. For their allegiance is with the people--and there can be no equality with a monarchy. Ana faces enemies at every turn, and every day without her Affinity brings her closer to death. Yet she is determined to liberate her people and vanquish the legacy of her own imperial bloodline--the inequality sewn into the fabric of her land. Her only hope lies in the navy she recruited in Bregon, the courage of her band of friends, and the cunning crime-lord-turned-captain she's fallen for. If Ana loses this fight, it will be her last. And Morganya's reign of darkness will consume the world.

Empires rise, civilisations fall and one culture comes to subsume another. It's the way of the world . . .

sometimes ways of life are improved, sometimes they are not. But the progression of change is huge and - usually - unstoppable. In this story, the Ossian way of life is fading and the Dachen way is taking its place and Aren is comfortable with that. Even when his parents are accused of treason he supports the establishment and maintains there's been some mistake . . . which is all it takes to get himself and his best friend arrested . . . Thrown into a prison mine they plan their escape - only to be overtaken by events when they're rescued, and promptly find themselves in the middle of an ambush. By the time they've escaped, they're unavoidably linked to Garric - their unwelcome saviour - and his quest to overturn to Dachen way of life. If they leave Garric now, they'll be arrested or killed by their pursuers. If they turn him in, Garric will kill them. If they stay with him, they'll be abetting a murderous quest they don't believe in. There are no good options - but Aren will still have to choose a path . . . Designed to return to classic fantasy adventures and values, from a modern perspective, this is a fast-moving coming-of-age trilogy featuring a strong cast of diverse characters, brilliant set-pieces and a strong character and plot driven story.

In a tropical island empire where wealth defines worth, a troubled mercenary and a dying magnate's nightmares hold the keys to preventing a catastrophe.

The Queen of Blood

Blood of Dragons

The Coldfire Trilogy: Book One

The Tiger's Daughter, The Phoenix Empress, The Warrior Moon

Volume Four of the Rain Wilds Chronicles

The Last Uncharted Sky

*****Winner of the British Fantasy Award for Best Fantasy Novel** The first book in the award-winning Winnowing Flame trilogy. Epic fantasy for fans of Robin Hobb and Jay Kristoff. 'Fantasy adventure at its very best' Starburst 'Williams excels at eldritch world-building' Guardian 'An original new voice in heroic fantasy' Adrian Tchaikovsky The great city of Eboria once glittered with gold. Now its streets are stalked by wolves. Tormalin the Oathless has no taste for sitting around waiting to die while the realm of his storied ancestors falls to pieces - talk about a guilt trip. Better to be amongst the living, where there are taverns full of women and wine. When eccentric explorer, Lady Vincenza 'Vintage' de Gazon, offers him employment, he sees an easy way out. Even when they are joined by a fugitive witch with a tendency to set things on fire, the prospect of facing down monsters and retrieving ancient artefacts is preferable to the abomination he left behind. But not everyone is willing to let the Eboran empire collapse, and the adventurers are quickly drawn into a tangled conspiracy of magic and war. For the Jure'lia are coming, and the Ninth Rain must fall... What readers are saying about THE NINTH RAIN: 'The Ninth Rain was an amazing and captivating start to a trilogy; simple as that. I have a really good feeling that The Winnowing Flame Trilogy will become a new and long-awaited addition to my list of favorite trilogies of all time' 'What a world! What characters! What beasties! WHAT A BOOK!' 'I loved everything about this book: the characters, the plot, the monsters, the twists and turns. Masterfully handled and beautifully written' Shortlisted for the 2014 Gemmell Morningstar Award--Best Debut Novel An uneasy peace has existed since the fall of the Awakened Empire centuries***

ago. Now the hybrid Av?n share the land with the people they once conquered: the star-born humans; the spectral, undead Nomads; and what remains of the Elemental Masters. With the Empress-in-Shadows an estranged ghost, it is the ancient dynasties of the Great Houses and the Hundred Families that rule. But now civil war threatens to draw all of Shr?an into a vicious struggle sparked by one man's lust for power, and his drive to cheat death. Visions have foretold that Corajidin, dying ruler of House Erebus, will not only survive, but rise to rule his people. The wily nobleman seeks to make his destiny certain--by plundering the ruins of his civilization's past for the arcane science needed to ensure his survival, and by mercilessly eliminating his rivals. But mercenary warrior-mage Indris, scion of the rival House Näsarat, stands most powerfully in the usurper's bloody path. For it is Indris who reluctantly accepts the task of finding a missing man, the only one able to steer the teetering nation towards peace. The great wall of Eborā is crumbling. Wolves walk streets that once shone with gold, and Eborā's people - diseased and inhuman - are fading into nothing. Tormalin the Oathless, last son of Eborā, has had enough. Better to enjoy the pleasures of wine and coin, the pursuit of men and women, than to waste away under the blind gaze of a long-dead god. Talk about a guilt trip. When the eccentric explorer Lady de Grazon offers him employment, he foresees an easy life escorting a rich old woman from one side of Sarn to the other. Even when they are joined by a fugitive witch with a tendency to set things on fire, the prospect of facing down monsters and retrieving ancient artifacts is still preferable to the abomination he left behind. But not everyone is willing to let the Eboran empire fall. And Tormalin is soon drawn into a conspiracy of magic and war, whilst a horror from the depths of history threatens to make even his people look reasonable. The Jure'lia are coming, and the Ninth Rain will fall ...

*On a stormy night in 1421, the North Sea delivers a devastating blow to Holland: the Saint Elizabeth Flood, a deluge of biblical proportions that drowns hundreds of towns, thousands of people, and forever alters the geography of the Low Countries. Where the factions of the noble Hooks and the merchant Cods waged a literal class war but weeks before, there is now only a nigh-endless expanse of grey water, a desolate inland sea with moldering church spires jutting up like sunken tombstones. For a land already beleaguered by generations of civil war, a worse disaster could scarce be imagined. Yet even disaster can be profitable, for the right sort of individual, and into this flooded realm sail three conspirators: a deranged thug at the edge of madness, a ruthless conman on the cusp of fortune, and a half-feral girl balanced between them. With *The Folly of the World*, Jesse Bullington has woven an extraordinary new tale of the depraved and the desperate.*

The House of Sacrifice

British Fantasy Award Winner 2018

Dreams of the Dying (Enderal, Book 1)

ILLBORN

The Ninth Rain (the Winnowing Flame Trilogy 1)

Fynneas Fog

BOOK ONE OF THE ILLBORN SAGA Long ago, The Lord Aiduel emerged from the deserts of the Holy Land, possessed with divine powers. He used these to forcibly unite the peoples of Angall, before His ascension to heaven. Over eight hundred years later, in a medieval world which is threatened by war and religious persecution, four young men and women begin to develop supernatural abilities. These forbidden and secret powers will shatter the lives that they have known, and will force each of them to confront the mystery of the ethereal Gate which haunts their dreams. What does the dream mean, and how is it connected to their burgeoning abilities? As they experience conflict, love, lust and betrayal, in lands which are being overtaken by war, they must try to stay ahead of and to survive the sinister forces which are now pursuing them. For they are being hunted... Illborn is Daniel T. Jackson's powerful and gritty debut novel, and is the thrilling opening chapter in the epic fantasy story of The Illborn Saga.

*** A BBC2 BETWEEN THE COVERS BOOK CLUB PICK *** *** BBC RADIO 4 BOOK AT BEDTIME *** 'A fascinating, beautiful, heartwarming novel. It kept me gripped from the very first chapter' -- BETH O'LEARY In Second World War Bath, young, naïve wireless engineer Will meets Austrian refugee Elsa Klein: she is sophisticated, witty and worldly, and at last his life seems to make sense . . . until, soon after, the newly married couple's home is bombed, and Will awakes from the wreckage to find himself alone. No one has heard of Elsa Klein. They say he was never married. Seventy years later, social worker Laura is battling her way out of depression and off medication. Her new case is a strange, isolated old man whose house hasn't changed since the war. A man who insists his wife vanished many, many years before. Everyone thinks he's suffering dementia. But Laura begins to suspect otherwise . . . From Keith Stuart, author of the much-loved Richard & Judy bestseller A Boy Made of Blocks, comes a stunning, emotional novel about an impossible mystery and a true love that refuses to die. 'Enthralling, a real thing of beauty. Dazzling' -- JOSIE SILVER 'The Frequency of Us is a novel with a bit of everything: a sweeping love story, wonderfully complex characters, and a sprinkling of the supernatural. I loved it, and know it'll stay with me for some time' -- CLARE POOLEY 'A complete joy! An intelligent, intricate and emotive mystery' -- LOUISE JENSON

A powerhouse grimdark fantasy of bloodshed, ambition, and fate, The House of Sacrifice is the thunderous conclusion to Anna Smith Spark's Empires of Dust trilogy, which began with The Court of Broken Knives. Marith Altrersyr has won. He cut a path of blood and vengeance and needless violence around the world and now he rules. It is time for Marith to put down his sword, to send home his armies, to grow a beard and become fat. It is time to look to his own house, and to produce an heir. The King of Death must now learn to live. But some things cannot be learnt. The spoils of war turn to ash in the mouths of the Amrath Army and soon they are on the move again. But Marith, lord of lies, dragon-killer, father-killer, has begun to falter and his mind decays. How long can a warlord rotting from within continue to win? As the Army marches on to Sorlost, Thalia's thoughts turn to home and to the future: a life grows inside her and it is a precious thing - but it grows weak. Why must the sins of the father curse the child? Empires of Dust The Court of Broken Knives The Tower of Living and Dying The House of Sacrifice Jen Williams, acclaimed author of The Copper Cat trilogy, featuring THE COPPER PROMISE, THE IRON GHOST and THE SILVER TIDE, returns with the first in a blistering new trilogy.

'An original new voice in heroic fantasy' Adrian Tchaikovsky The great city of Eboria once glittered with gold. Now its streets are stalked by wolves. Tormalin the Oathless has no taste for sitting around waiting to die while the realm of his storied ancestors falls to pieces - talk about a guilt trip. Better to be amongst the living, where there are taverns full of women and wine. When eccentric explorer, Lady Vincenza 'Vintage' de Grazon, offers him employment, he sees an easy way out. Even when they are joined by a fugitive witch with a tendency to set things on fire, the prospect of facing down monsters and retrieving ancient artefacts is preferable to the abomination he left behind. But not everyone is willing to let the Eboran empire collapse, and the adventurers are quickly drawn into a tangled conspiracy of magic and war. For the Jure'lia are coming, and the Ninth Rain must fall...

Crimson Reign

Fireborne

The Frequency of Us

Dog Rose Dirt

Feast of Souls

The Beresford

In the High Kingdom of Danton Aurelius, magisters from across the known world are gathering for an unusual meeting. The High King's son is dying of an apparently incurable wasting disease, and he has charged them with providing an explanation and a cure. There is a mystery here, but not the one the High King thinks: the magisters know the cause of the prince's illness but they dare not reveal it for fear that it will expose the secret at the heart of their order. No, the mystery is not what is responsible, but who. . . Now the magisters must embark upon a manhunt, racing against time, before the High King learns the truth. But they have not counted on the young prince's determination to control his own fate, nor on the existence of Kamala, a young woman schooled in their own arts, who will soon shake the world to its very roots. The Bone Shard Daughter is an unmissable debut from a major new voice in epic fantasy – a stunning tale of magic, mystery, and revolution in which the former heir to the emperor will fight to reclaim her power and her place on the throne. "One of the best debut fantasy novels of the year." – BuzzFeed News "An amazing start to a new trilogy." – Culturess "It grabs you by the heart and the throat from the first pages and doesn't let go." – Sarah J. Maas The emperor's reign has lasted for decades, his mastery of bone shard magic powering the animal-like constructs that maintain law and order. But now his rule is failing, and revolution is sweeping across the Empire's many islands. Lin is the emperor's daughter and spends her days trapped

in a palace of locked doors and dark secrets. When her father refuses to recognise her as heir to the throne, she vows to prove her worth by mastering the forbidden art of bone shard magic. Yet such power carries a great cost, and when the revolution reaches the gates of the palace, Lin must decide how far she is willing to go to claim her birthright - and save her people. "One of the best debut fantasy novels of the year." –BuzzFeed News "An amazing start to a new trilogy." –Culturess "It grabs you by the heart and the throat from the first pages and doesn't let go." –Sarah J. Maas "Epic fantasy at its most human and heartfelt . . . inventive, adventurous and wonderfully written." –Alix E. Harrow "Utterly absorbing. I adored it." –Emily Duncan "A thoroughly fantastic read." –Kevin Hearne "Stewart's debut is sharp and compelling. It will hook readers in and make them fiercely anticipate the rest of the series." –Booklist "Groundbreaking epic fantasy for a new age." –Tasha Suri "Begins with a spark of intrigue that ignites into a thrilling adventure." –Hafsah Faizal

Set in the magical world of Renthia, *The Queen of Blood* is Sarah Beth Durst's ambitious entry into adult epic fantasy. With the danger of Peter Brett's *The Warded Man*, heart of Naomi Novik's *Uprooted*, and lyricism of Patrick Rothfuss' *The Name of the Wind*, this is the first chapter in a series destined to be a classic. Everything has a spirit: the willow tree with leaves that kiss the pond, the stream that feeds the river, the wind that exhales fresh snow . . . But the spirits that reside within this land want to rid it of all humans. One woman stands between these malevolent spirits and the end of humankind: the queen. She alone has the magical power to prevent the spirits from destroying every man, woman, and child. But queens are still just human, and no matter how strong or good, the threat of danger always looms. With the position so precarious, young women are chosen to train as heirs. Daleina, a seemingly quiet academy student, is under no illusions as to her claim to the throne, but simply wants to right the wrongs that have befallen the land. Ven, a disgraced champion, has spent his exile secretly fighting against the growing number of spirit attacks. Joining forces, these daring partners embark on a treacherous quest to find the source of the spirits' restlessness—a journey that will test their courage and trust, and force them to stand against both

enemies and friends to save their land . . . before it's bathed in blood.

Everything stays the same for the tenants of The Beresford, a grand old apartment building just outside the city ... until the doorbell rings... Will Carver returns with an eerie, deliciously and uncomfortably dark standalone thriller. _____ Just outside the city &— any city, every city &— is a grand, spacious but affordable apartment building called The Beresford. There's a routine at The Beresford. For Mrs May, every day's the same: a cup of cold, black coffee in the morning, pruning roses, checking on her tenants, wine, prayer and an afternoon nap. She never leaves the building. Abe Schwartz also lives at The Beresford. His housemate, Sythe, no longer does. Because Abe just killed him. In exactly sixty seconds, Blair Conroy will ring the doorbell to her new home and Abe will answer the door. They will become friends. Perhaps lovers. And, when the time comes for one of them to die, as is always the case at The Beresford, there will be sixty seconds to move the body before the next unknowing soul arrives at the door. Because nothing changes at The Beresford, until the doorbell rings... Eerie, dark, superbly twisted and majestically plotted, The Beresford is the stunning standalone thriller from one of crime fiction's most exciting names.

Book #1 Rise and Fall

A BBC2 Between the Covers book club pick

The Ninth Rain

Book 3 of The Risen Kingdoms

****Winner of the British Fantasy Award for Best Fantasy Novel**** The electrifying second book in the award-winning Winnowing Flame trilogy - the sequel to The Ninth Rain. Epic fantasy for fans of Robin Hobb and Adrian Tchaikovsky. 'An absolute joy to read... jam-packed with breath-taking inventiveness' James Oswald 'Incredible heroines... incredible fantasy... Escapism at its finest' Stylist The Ninth Rain has fallen. The Jure'lia are awake. Nothing can be the same again. Tormalin the Oathless and the fell-witch Noon have their work cut out rallying the first war-beasts to be born in Ebor for three centuries. But these are not the great winged warriors of old. Hatched too soon and with no memory of their past incarnations, these onetime defenders of Sarn can barely stop bickering, let alone face an ancient enemy who grow stronger each day. The key to uniting them, according to the scholar Vintage, may lie in a part of Sarn no one really believes exists - a distant island, mysteriously connected to the fate of two legendary Eborans who disappeared long ago. But finding it will mean a perilous journey in a time of war, while new monsters lie in wait for those left behind. Join the heroes of THE NINTH RAIN as they battle a terrible evil, the likes of which Sarn has never known. What readers are

saying about THE BITTER TWINS: 'The sequel to the brilliant Ninth Rain kicks it up a notch with more action, scarier monsters and a more expansive story' 'Be ready for some great reveals and twists that may break your heart, but that will overall leave you fist pumping the air' 'The world building continues to blow my mind

A dysfunctional royal family, a generation's old secret, and a strange book with the names of those closest to the Crown written within its pages all serve as the backdrop for Fynn's surreal adventure through life, death, and the strange place that lies in between. Following a disastrous summer punctuated by mysteries and deaths, Fynneas and Hollyn are sent from the comfort of their lives in Estheria to spend the next ten months at the Morancy Academy of Military Arts, located on a tropical archipelago. There, the boys will have to come to terms with their quirky instructors, volatile classmates, and their own tumultuous relationship if they have any hope of surviving the monsters, nightmares, and magic that await them on their quest to not only survive their first year, but to emerge as the Champion of the end of year Games.