

Vsto For Mere Mortals A Vba Developers Guide To Microsoft Office Development Using Visual Studio 2005 Tools For Office Paperback 2007 Author Kathleen Mcgrath Paul Stubbs

illust., map --with translation and annotations of medical hymns from the Rgveda and the Athravaveda

THE NEW YORK TIMES BESTSELLING SERIES DC Icons continues with the first-ever YA origin story of superhero Black Canary, from the internationally bestselling author Alexandra Monir. In this thrilling novel, Dinah Lance's voice is her weapon. And in a near-future world where women have no rights, she won't hesitate to use everything she has--including her song--to fight back. Dinah Lance was eight years old when she overheard the impossible: the sound of a girl singing. It was something she was never meant to hear--not in her lifetime and not in Gotham City, taken over by the vicious, patriarchal Court of Owls. The sinister organization rules Gotham City as a dictatorship and has stripped women of everything--their right to work, to make music, to learn, to be free. Now seventeen, Dinah can't forget that haunting sound, and she's beginning to discover that her own voice is just as powerful. But singing is forbidden--a one-way ticket to Arkham Asylum. Fighting to balance her father's desire to keep her safe, a blossoming romance with mysterious new student Oliver Queen, and her own need to help other women and girls rise up, Dinah wonders if her song will finally be heard. And will her voice be powerful enough to destroy the Court of Owls once and for all?

A must have guide for creating engaging and usable SharePoint 2010 branding With SharePoint 2010, Microsoft has provided a more robust environment for creating collaboration and content management sites that rival any of the popular websites on the internet. Creating a branded SharePoint site involves understanding both traditional web design techniques as well as topics that are typically reserved for developers. This book bridges that gap by not only providing expert guidance for creating beautiful public facing and internal intranet sites but it also addresses the needs of those readers that only want to understand the basics enough to apply some style to their sites. Things like creative design, the experience visitors have navigating your user interface, ease of use—these are all important branding considerations and not always intuitive. This unique book from a team of SharePoint branding experts lays it all out. Whether you want to make SharePoint look completely different or just make minor design changes, this expert guide will provide tips, techniques, and insights to get the job done.

User Interface Design for Mere Mortals takes the mystery out of designing effective interfaces for both desktop and web applications. It is recommended reading for anyone who wants to provide users of their software with interfaces that are intuitive and easy-to-use. The key to any successful application lies in providing an interface users not only enjoy interacting with but which also saves time, eliminates frustration, and gets the job done with a minimum of effort. Readers will discover the secrets of good interface design by learning how users behave and the expectations that users have of different types of interfaces. Anyone who reads User Interface Design for Mere Mortals will benefit from

- Gaining an appreciation of the differences in the “look and feel” of interfaces for a variety of systems and platforms
- Learning how to go about designing and creating the most appropriate interface for the application or website being developed
- Becoming familiar with all the different components that make up an interface and the important role that each of those components plays in communicating with users
- Understanding the business benefits that flow from good interface design such as significantly reduced support costs
- Gaining invaluable insights into how users behave, including the seven stages of human interaction with computers
- Working through case study based, in-depth analysis of each of the stages involved in designing a user interface
- Acquiring practical knowledge about the similarities and differences between designing websites and traditional desktop applications
- Learning how to define, conduct, and analyze usability testing

Through the use of the proven For Mere Mortals format, User Interface Design for Mere Mortals succeeds in parting the veil of mystery surrounding effective user interface design. Whatever your background, the For Mere Mortals format makes the information easily accessible and usable. Contents Preface Introduction CHAPTER 1 Brief Histories CHAPTER 2 Concepts and Issues CHAPTER 3 Making the Business Case CHAPTER 4 Good Design CHAPTER 5 How User Behave CHAPTER 6 Analyzing Your Users CHAPTER 7 Designing a User Interface CHAPTER 8 Designing a Web Site CHAPTER 9 Usability APPENDIX A Answers to Review Questions APPENDIX B Recommended Reading Glossary References Index

Beautiful C++

Secrets of the Elemental Chaos

Micro Vis Stu 2010 Unl PDF _1

Quick Calculus

Professional SharePoint 2010 Branding and User Interface Design

Professional Microsoft PowerPivot for Excel and SharePoint

Your expert guide to building modern applications with Visual Basic 2010 Take control of Visual Basic 2010—for everything from basic Windows and web development to advanced multithreaded applications. Written by Visual Basic experts, this handbook provides an in-depth reference on language concepts and features, as well as scenario-based guidance for putting Visual Basic to work. It's ideal whether you're creating new applications with Visual Basic 2010 or upgrading projects built with an earlier version of the language. Discover how to: Use Visual Basic 2010 for Windows Forms and Windows Presentation Foundation projects Build robust code using object-oriented programming techniques, such as classes and types Work with events and delegates—and add your own events to custom classes Program arrays, collections, and other data structures in the Microsoft .NET Framework Solve problems quickly and easily using My namespace in Visual Basic Dive into Microsoft LINQ, including LINQ to XML and LINQ to Entities Tackle threading, multitasking, and multiprocessor development and debugging

VSTO for Mere Mortals™ is for VBA developers who are interested in migrating their skills to the next generation of Office development. Readers will benefit from a straightforward, practical introduction to writing managed code applications for Word 2003, Excel 2003, and Outlook 2003. Readers will also learn how to create add-ins for the most popular applications for Office 2003 and the 2007 Microsoft Office system using VSTO 2005 SE. The expert authors provide a wealth of code samples that show off popular features of VSTO, such as smart tags and the actions pane. Sample code also shows you how to customize the new UI features of the 2007 Microsoft Office system, including the ribbon, custom task pane, and Outlook forms region. VBA developers will walk away with A greater understanding of managed code and the Visual Studio integrated development environment (IDE) Multiple demonstrations on how to create document-level customizations for Word 2003 and Excel 2003, using view controls, data binding, and the actions pane A comprehensive overview of add-in development for Outlook 2003 Useful information on securing and deploying solutions created with VSTO and VSTO 2005 SE A thorough explanation on how to migrate VBA solutions to Visual Basic 2005 and VSTO Numerous details on customizing the ribbon, custom task pane, and Outlook form regions by developing VSTO 2005 SE add-ins for the 2007 Microsoft Office system

What if the house you are about to enter was built with the confessed purpose of seducing you, of creating various sensations destined to touch your soul and make you reflect on who you are? Could architecture have such power? This was the assumption of generations of architects at the beginning of modernity. Exploring the role of theatre and fiction in defining character in architecture, Louise Pelletier examines how architecture developed to express political and social intent. Applying this to the modern day, Pelletier considers how architects can learn from these eighteenth century attitudes in order to restore architecture's communicative dimension. Through an in-depth and interdisciplinary analysis of the beginning of modernity, Louise Pelletier encourages today's architects to consider the political and linguistic implications of their tools. Combining theory, historical studies and research, Architecture in Words will provoke thought and enrich the work of any architect.

Visual Studio Tools for Office 2007: VSTO for Excel, Word, and Outlook is the definitive book on VSTO 2008 programming, written by the inventors of the technology. VSTO is a set of tools that allows professional developers to use the full power of Microsoft Visual Studio 2008 and the .NET Framework to program against Microsoft Office 2007. This book delivers in one place all the information you need to succeed using VSTO to program against Word 2007, Excel 2007, and Outlook 2007, and provides the necessary background to customize Visio 2007, Publisher 2007, and PowerPoint 2007. It introduces the Office 2007 object models, covers the most commonly used objects in those object models, and will help you avoid the pitfalls caused by the COM origins of the Office object models. Developers who wish to program against Office 2003 should consult Carter and Lippert's previous book, Visual Studio Tools for Office. In VSTO 2008, you can build add-ins for all the major Office 2007 applications, build application-level custom task panes, customize the new Office Ribbon, modify Outlook's user interface using Form Regions, and easily deploy everything you build using ClickOnce. Carter and Lippert cover their subject matter with deft insight into the needs of .NET developers learning VSTO, based on the deep knowledge that comes from the authors' unique perspective of living and breathing VSTO for the past six years. This book Explains the architecture of Microsoft Office programming and introduces the object models Covers the main ways Office applications are customized and extended Explores the ways of customizing Excel, Word, and Outlook, and plumbs the depths of programming with their events and object models Introduces the VSTO programming model Teaches how to use Windows Forms and WPF in VSTO and how to work with the Document Actions Pane and application-level task panes Delves into VSTO data programming and server data scenarios Teaches ClickOnce VSTO deployment This is the one book you need to succeed in programming against Office 2007. C# and Visual Basic .NET Code samples for download can be found here: <http://www.informit.com/store/product.aspx?isbn=0321533216>

Learning and Implementing New Features

A Hands-on Guide to Data Manipulation in SQL

Visual Studio Tools for Office 2007

Architectures, Algorithms, and Applications
Workflow in the 2007 Microsoft Office System
A Self-Teaching Guide

The world is awash with digital data from social networks, blogs, business, science and engineering. Data-intensive computing facilitates understanding of complex problems that must process massive amounts of data. Through the development of new classes of software, algorithms and hardware, data-intensive applications can provide timely and meaningful analytical results in response to exponentially growing data complexity and associated analysis requirements. This emerging area brings many challenges that are different from traditional high-performance computing. This reference for computing professionals and researchers describes the dimensions of the field, the key challenges, the state of the art and the characteristics of likely approaches that future data-intensive problems will require. Chapters cover general principles and methods for designing such systems and for managing and analyzing the big data sets of today that live in the cloud and describe example applications in bioinformatics and cybersecurity that illustrate these principles in practice.

"SQL Queries for Mere Mortals" can help new users learn the foundations of SQL queries, and will prove to be an essential reference for intermediate and advanced users. The accompanying CD-ROM contains five sample databases used for the example queries throughout the book in four different formats.

The pompa circensis, the procession which preceded the chariot races in the arena, was both a prominent political pageant and a hallowed religious ritual. Traversing a landscape of memory, the procession wove together spaces and institutions, monuments and performers, gods and humans into an image of the city, whose contours shifted as Rome changed. In the late Republic, the parade produced an image of Rome as the senate and the people with their gods - a deeply traditional symbol of the city which was transformed during the empire when an imperial image was built on top of the republican one. In late antiquity, the procession fashioned a multiplicity of Romes: imperial, traditional, and Christian. In this book, Jacob A. Latham explores the webs of symbolic meanings in the play between performance and itinerary, tracing the transformations of the circus procession from the late Republic to late antiquity.

'Charming, compelling and packed with information. I learned more about biology from this short book than I did from years of science lessons. A weird and wonderful read' PETER FRANKOPAN We like to think of ourselves as exceptional beings, but is there really anything special about us that sets us apart from other animals? Humans are the slightest of twigs on a single family tree that encompasses four billion years, a lot of twists and turns, and a billion species. All of those organisms are rooted in a single origin, with a common code that underwrites our existence. This paradox - that our biology is indistinct from all life, yet we consider ourselves to be special - lies at the heart of who we are. In this original and entertaining tour of life on Earth, Adam Rutherford explores how many of the things once considered to be exclusively human are not: we are not the only species that communicates, makes tools, utilises fire, or has sex for reasons other than to make new versions of ourselves. Evolution has, however, allowed us to develop our culture to a level of complexity that outstrips any other observed in nature. THE BOOK OF HUMANS tells the story of how we became the creatures we are today, bestowed with the unique ability to investigate what makes us who we are. Illuminated by the latest scientific discoveries, it is a thrilling compendium of what unequivocally fixes us as animals, and reveals how we are extraordinary among them. With illustrations by Alice Roberts

Medicine in the Veda

The Anticleptic Gradus: Founded on Quicherat's Thesaurus Poeticus Linguae Latinae

VSTO for Mere Mortals

An Avesta Grammar in Comparison with Sanskrit

The Book of Humans

Microsoft Visual Studio 2010 Unleashed

Discover the Beauty of Modern C++ Beautiful C++ presents the C++ Core Guidelines from a developer's point of view with an emphasis on what benefits can be obtained from following the rules and what nightmares can result from ignoring them. For true geeks, it is an easy and entertaining read. For most software developers, it offers something new and useful. --Bjarne Stroustrup, inventor of C++ and co-editor of the C++ Core Guidelines Writing great C++ code needn't be difficult. The C++ Core Guidelines can help every C++ developer design and write C++ programs that are exceptionally reliable, efficient, and well-performing. But the Guidelines are so jam-packed with excellent advice that it's hard to know where to start. Start here, with Beautiful C++. Expert C++ programmers Guy Davidson and Kate Gregory identify 30 Core Guidelines you'll find especially valuable and offer detailed practical knowledge for improving your C++ style. For easy reference, this book is structured to align closely with the official C++ Core Guidelines website. Throughout, Davidson and Gregory offer useful conceptual insights and expert sample code, illuminate proven ways to use both new and longstanding language features more successfully, and show how to write programs that are more robust and performant by default. Avoid bikeshedding: stop wasting valuable time on trivia Don't hurt yourself by writing code that will cause problems later Know which legacy features to avoid

and the modern features to use instead Use newer features properly, to get their benefits without creating new problems Default to higher-quality code that's statically type-safe, leak resistant, and easier to evolve Use the Core Guidelines with any modern C++ version: C++20, C++17, C++14, or C++11 There's something here to improve virtually every program you write, design, or maintain. For ease of experimentation, all sample code is available on Compiler Explorer at <https://godbolt.org/z/cg30-ch0.0>. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

This book is written by a developer and architect with 9 years' experience building Information Worker solutions, including custom workflow engines and third-party workflow products. The author challenges readers to view the Office System and workflow in a new light, walking readers through the process of building a solid, useable workflow solution. Unlike quick references that scratch the surface of new technology, this book benefits the serious Information Worker developer - a growing group in IT - who is interested in learning the inner workings of workflow and Office 12.

For fans of Sarah J. Maas, Marie Lu, and Leigh Bardugo, this ebook collection includes all of these #1 New York Times bestselling authors' DC Icons titles--Catwoman, Batman, and Wonder Woman--not to be missed by any reader who loves powerful YA fantasy! Three instant New York Times bestsellers of DC Comics' iconic characters! This ebook collection is truly SUPER. Wonder Woman: Warbringer She will become one of the world's greatest heroes: WONDER WOMAN. But first she is Diana, Princess of the Amazons. And her fight is just beginning. . . . Batman: Nightwalker Before he was BATMAN, he was Bruce Wayne. A reckless boy willing to break the rules for a girl who may be his worst enemy. Catwoman: Soulstealer Selina Kyle is CATWOMAN. There's a new thief on the prowl in Gotham City, and she's got killer backup. It's time to see how many lives this cat really has.

Get to grips with programming techniques and game development using C++ libraries and Visual Studio 2019 Key Features Learn game development and C++ with a fun, example-driven approach Build clones of popular games such as Timberman, Zombie Survival Shooter, a co-op puzzle platformer, and Space Invaders Discover tips to expand your finished games by thinking critically, technically, and creatively Book Description The second edition of Beginning C++ Game Programming is updated and improved to include the latest features of Visual Studio 2019, SFML, and modern C++ programming techniques. With this book, you'll get a fun introduction to game programming by building five fully playable games of increasing complexity. You'll learn to build clones of popular games such as Timberman, Pong, a Zombie survival shooter, a coop puzzle platformer and Space Invaders. The book starts by covering the basics of programming. You'll study key C++ topics, such as object-oriented programming (OOP) and C++ pointers, and get acquainted with the Standard Template Library (STL). The book helps you learn about collision detection techniques and game physics by building a Pong game. As you build games, you'll also learn exciting game programming concepts such as particle effects, directional sound (spatialization), OpenGL programmable shaders, spawning objects, and much more. Finally, you'll explore game design patterns to enhance your C++ game programming skills. By the end of the book, you'll have gained the knowledge you need to build your own games with exciting features from scratch What you will learn Set up your game development project in Visual Studio 2019 and explore C++ libraries such as SFML Explore C++ OOP by building a Pong game Understand core game concepts such as game animation, game physics, collision detection, scorekeeping, and game sound Use classes, inheritance, and references to spawn and control thousands of enemies and shoot rapid-fire machine guns Add advanced features to your game using pointers, references, and the STL Scale and reuse your game code by learning modern game programming design patterns Who this book is for This book is perfect for you if you have no C++ programming knowledge, you need a beginner-level refresher course, or you want to learn how to build games or just use games as an engaging way to learn C++. Whether you aspire to publish a game (perhaps on Steam) or just want to impress friends with your creations, you'll find this book useful.

Microsoft Visual Basic 2010 Developer's Handbook

User Interface Design for Mere Mortals

Forms Srvr 2007, Groove Srvr 2007, Live Communications Srvr 2007, PerformancePoint Srvr 2007, Project Portfolio Srvr 2007, Project Srvr 2007, SharePoint Srvr 2007 for Search

Architecture in Words

C# 7.0 All-in-One For Dummies

Builds on the overview of the Manual of the Planes™ game supplement, providing coverage of Elemental Chaos topics ranging from the City of Brass to the githzerai monastery of Zerthadlun, in a reference that also profiles an array of new monsters, demons and adventure options.

The Easy, Common-Sense Guide to Solving Real Problems with NoSQL The Mere Mortals® tutorials have earned worldwide praise as the clearest, simplest way to master essential database technologies. Now, there's one for today's exciting new NoSQL databases. NoSQL for Mere Mortals guides you through solving real problems with NoSQL and achieving unprecedented scalability, cost efficiency, flexibility, and availability. Drawing on 20+ years of cutting-edge database experience, Dan Sullivan explains the

advantages, use cases, and terminology associated with all four main categories of NoSQL databases: key-value, document, column family, and graph databases. For each, he introduces pragmatic best practices for building high-value applications. Through step-by-step examples, you'll discover how to choose the right database for each task, and use it the right way. Coverage includes --Getting started: What NoSQL databases are, how they differ from relational databases, when to use them, and when not to Data management principles and design criteria: Essential knowledge for creating any database solution, NoSQL or relational --Key-value databases: Gaining more utility from data structures --Document databases: Schemaless databases, normalization and denormalization, mutable documents, indexing, and design patterns --Column family databases: Google's BigTable design, table design, indexing, partitioning, and Big Data Graph databases: Graph/network modeling, design tips, query methods, and traps to avoid Whether you're a database developer, data modeler, database user, or student, learning NoSQL can open up immense new opportunities. As thousands of database professionals already know, For Mere Mortals is the fastest, easiest route to mastery.

Sharpen your knowledge of C# C# know-how is a must if you want to be a professional Microsoft developer. It's also good to know a little C# if you're building tools for the web, mobile apps, or other development tasks. C# 7.0 All-in-One For Dummies offers a deep dive into C# for coders still learning the nuances of the valuable programming language. Pop it open to get an intro into coding with C#, how to design secure apps and databases, and even pointers on building web and mobile apps with C#. C# remains one of the most in-demand programming language skills. The language regularly ranks in the top five among "most in-demand" languages, typically along with Java/JavaScript, C++, and Python. A December 2016 ZDNet article noted 'If your employer is a Microsoft developer, you better know C#.' Lucky for you, this approachable, all-in-one guide is here to help you do just that—without ever breaking a sweat! Includes coverage of the latest changes to C# Shows you exactly what the language can (and can't) do Presents familiar tasks that you can accomplish with C# Provides insight into developing applications that provide protection against hackers If you have a basic understanding of coding and need to learn C#—or need a reference on the language in order to launch or further your career—look no further.

Presents a guide to writing effective SQL queries, from simple data selection and filtering to joining multiple tables and modifying sets of data, with information on how to solve a variety of challenging SQL problems.

VBA for Modelers

Professional Visual Studio 2010

NoSQL for Mere Mortals

Data-Intensive Computing

The Gods of the Celts and the Indo-Europeans

Performance, Memory, and Processions in Ancient Rome

VSTO for Mere MortalsA VBA Developer's Guide to Microsoft Office Development Using Visual Studio 2005 Tools for OfficeAddison-Wesley Professional

Know how to use the features of Visual Studio 2019 and utilize the IDE correctly to become your one-stop solution for creating quality code. Learn what's new in VS 2019 and explore the existing features of Visual Studio so you can use them more efficiently. Getting Started with Visual Studio 2019 begins with an overview of Visual Studio and explores new features such as Visual Studio Live Share, Visual Studio Search, Solution Filters, and Intellicode. Author Dirk Strauss teaches you how to create project templates, write code snippets, and manage NuGet packages. You will learn how to: debug your code using breakpoints and step into specific methods, use data tips, and utilize the DebuggerDisplay attribute. You will then move on to learn unit testing and explore the tools provided by Visual Studio to create and run unit tests. The book also covers source control integration in Visual Studio and how to use GitHub to implement a source control strategy in your code. What You Will LearnCreate and use code snippets in Visual Studio 2019Utilize diagnostic tools and the Immediate window for code debuggingGenerate unit tests with IntelliTestUse NuGet in applicationsCreate and handle pull requests Who This Book Is For Beginners and software developers working on the .NET stack

The Upanishads has now been expanded and brought out in two volumes, with much new material published for the first time in book form. The single volume The Upanishads has been discontinued, with all its content included in the two new volumes, each available as an independent book. The Kena Upanishad is concerned with the relation of mind-consciousness to Brahman-consciousness , writes Sri Aurobindo in his commentary on this work. The material world and the physical life exist for us only by virtue of our internal self and our internal life. According as our mental instruments represent to us the external world, according as our vital force in obedience to the mind deals with its impacts and objects, so will be our outward life and existence. Along with Sri Aurobindo's final translation of and commentary on the Kena, this book includes his translations of six other Upanishads as well as several other translations and commentaries, and essays such as 'The Philosophy of the Upanishads'.

Microsoft® Visual Studio 2008 Unleashed is an end-to-end, deep dive into the Visual Studio development environment. It's meant to provide you guidance on how you can squeeze the ultimate productivity out of the many features built into the .NET development tools. Understanding how to use your tools will make you a better developer. This book was written with that premise as its focus. The authors have folded in real-world development experience alongside detailed information about the IDE. The result is practical, easy-to-employ information that will make you a more productive and complete developer. This book also helps to ease your transition from other development environments and former versions of Visual Studio. Finally, this book provides an entire section dedicated to Visual Studio Team System. It will help you understand how the Team Architect, Team Developer, Team Database Developer, and Team Tester work with the Team Foundation Server to increase team collaboration, visibility, and productivity. Microsoft® Visual Studio 2008 Unleashed provides straight, to-the-point answers to common developer questions about the IDE. Detailed Information on... What's new in Visual Studio 2008 Working with solutions, projects, editors, and designers Writing ASP.NET applications Writing and consuming Web Services using Windows Communication Foundation (WCF) Writing Windows Forms and Windows Presentation Foundation (WPF) applications Creating and hosting workflow-based applications using Windows Workflow Foundation (WF) Working with data and databases Refactoring code Debugging code Automating the IDE Writing macros, add-ins, and wizards Using team collaboration and the Visual Studio Team System products Managing source code changes Tracking projects with Team Foundation Server and work items Modeling applications Performing unit, web, and load testing Working with Team Foundation Build

30 Core Guidelines for Writing Clean, Safe, and Fast Code

Theatre, Language and the Sensuous Space of Architecture

The Story of How We Became Us

The British National Bibliography

A VBA Developer's Guide to Microsoft Office Development Using Visual Studio 2005 Tools for Office

Administrator's Guide to Microsoft Office 2007 Servers

Explore the features, the installation, and the configuration of these seven new servers and gain a conceptual understanding of how your users will be working with them. Forms Server 2007 Groove Server 2007 Communications Server 2007 PerformancePoint Server 2007 Project Portfolio Server 2007 Project Server 2007 SharePoint® Server 2007 for Search Along with the release of Windows Vista and the revamped suite of Office 2007 products, Microsoft has released a line-up of new servers. Exchange Server 2007 and SharePoint® Server 2007 are two of the major players, but there are also seven additional Office 2007 Servers of which you may not be aware that can add productivity to your environment in a variety of ways. Each of the seven servers is unique and requires distinct assessment to determine if your company can benefit from any given server. This book provides you with the knowledge you need to determine the use of each server, the prerequisites and procedures of server installation, the post-installation configuration options so you can set it and forget it, and finally, a look at the client-side applications that interact with the new servers. Detailed information on how to... Install each of the seven Office 2007 Servers, including both standalone and server farm installation. Handle post-installation configuration options for each of the seven Office 2007 Servers. Create InfoPath forms to post to your InfoPath Forms Server. Work with the Groove client once your Groove Servers are in place. Communicate more efficiently within your company using a Communications Server and the new Communicator 2007 client. Handle larger projects through Project Professional 2007 with your new Project Server and Project Portfolio Server. Understand Business Intelligence (BI) in order to manage your company's future through PerformancePoint Server. Improve your ability to search for content through your SharePoint Server for Search. J. Peter Bruzzese is an independent consultant and trainer for a variety of clients including CBT Nuggets, New Horizons, and ONLC.com. Over the past ten years Peter has worked for/with Goldman Sachs, CommVault Systems, and Microsoft, to name a few. He focuses on corporate training and has had the privilege of working with some of the best trainers in the business of computer education. In the past he specialized in Active Directory and Exchange instruction, as well as certification training. Peter is a contributor to Redmond Magazine, WindowsITPro magazine, and several tech sites, and a speaker for the MCP TechMentor Conferences. Ronald Barrett is the director of information technology for an accounting and financial services firm, while also serving as chairman for the Technology Executive Committee for CPAmerica, a national CPA network, consisting of 15,000+ professionals.

The first book to explain the power of Visual Studio Tools for Office (VSTO) to VBA programmers, from two VSTO team insiders.

This end-to-end deep dive into Microsoft Visual Studio 2010 Professional will help working developers squeeze maximum productivity out of Visual Studio 2010's extraordinarily rich toolbox, whether they are writing code for the Web, Windows, Silverlight, or Microsoft's Azure cloud computing environment. The authors combine authoritative and detailed information about Microsoft's latest IDE, with extensive insights and best practices drawn from decades of development experience. Developers will learn how to use Visual Studio 2010 Professional to take full advantage of the entire .NET platform, including Windows Presentation Foundation (WPF) for rich client development, Windows Communication Foundation (WCF) for building dynamic service-oriented solutions, and Windows Workflow Foundation (WF) for structured programming around business processes. The authors also present extensive new coverage of Microsoft's powerful new tools for unit testing, application instrumentation, and code analysis. By focusing entirely on Visual Studio 2010 Professional, the authors have gone deeper into Microsoft's core product than ever before. Throughout, their focus is relentlessly practical: how to

apply Microsoft's tools to build better software, faster. Detailed information on how to... Work with solutions, projects, browsers, explorers, editors, and designers Write better macros, add-ins, and wizards Save more time with Visual Studio 2010's updated productivity tools Instrument, analyze, and test your software Refactor code for greater robustness, maintainability, and performance Share code with team members and the larger community Write powerful ASP.NET, ASP.NET MVC, and Silverlight web applications Implement robust service oriented architecture (SOA)-based applications Efficiently consume services with WCF Write advanced Windows applications with Windows Forms and WPF Construct data-centric applications with LINQ and Entity Framework Create and host workflow-based applications with WF Write applications for the Azure cloud Extend Visual Studio with the new Managed Extensibility Framework (MEF) and the Automation Object Model Build better object-oriented VB or C# software, and use new dynamic language features Diana, Princess of the Amazons, journeys to the World of Man in this coming-of-age young adult story.

Microsoft Visual Studio 2008 Unleashed

Getting Started with Visual Studio 2019

The Plane Below

Beginning C++ Game Programming

A VBA Developer's Guide to Managed Code in Microsoft Office

Black Canary: Breaking Silence

In Professional Visual Studio 2010, developers will find a fast route to IDE programming success. The authors zero in on advanced topics and demonstrate the new features of the IDE, including code snippets, refactoring, and patterns. Covering the latest .NET Framework 4 and Visual Studio 2010 with a unique IDE-centric approach, the book has been revised to include a discussion of Visual Studio's recent major overhaul. The illustrative examples included will help bring both novice and experienced developers up to speed quickly.

A logical, straightforward approach to learning the C# language C# is a complicated programming language for building .NET-connected software for Microsoft Windows, the Web, and a wide range of devices. The friendly All-in-One For Dummies format is a perfect way to present it. Each minibook is a self-contained package of necessary information, making it easy to find what you're looking for. Upgrades in C# 2010 include the ability to build Windows 7 applications and compatibility with Python and Ruby. C# is a somewhat complex programming language for building .NET-connected software for Microsoft Windows, the Web, and other devices Beginning C# programmers will appreciate how the All-in-One format breaks the topic into minibooks, each one addressing a key body of information Minibooks include creating your first C# program, Windows 7 programming, basic C# programming, object-based programming, object-oriented programming, Windows programming with C# and Visual Studio, and debugging Companion Web site includes all sample code Beginning C# programmers will find C# 2010 All-in-One For Dummies explains a complicated topic in an easy, understandable way. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

With PowerPivot, Microsoft brings the power of Microsoft's business intelligence tools to Excel and SharePoint users. Self-service business intelligence today augments traditional BI methods, allowing faster response time and greater flexibility. If you're a business decision-maker who uses Microsoft Office or an IT professional responsible for deploying and managing your organization's business intelligence systems, this guide will help you make the most of PowerPivot. Professional Microsoft PowerPivot for Excel and SharePoint describes all aspects of PowerPivot and shows you how to use each of its major features. By the time you are finished with this book, you will be well on your way to becoming a PowerPivot expert. This book is for people who want to learn about PowerPivot from end to end. You should have some rudimentary knowledge of databases and data analysis. Familiarity with Microsoft Excel and Microsoft SharePoint is helpful, since PowerPivot builds on those two products. This book covers the first version of PowerPivot, which ships with SQL Server 2008 R2 and enhances Microsoft Office 2010. It provides an overview of PowerPivot and a detailed look its two components: PowerPivot for Excel and PowerPivot for SharePoint. It explains the technologies that make up these two components, and gives some insight into why these components were implemented the way they were. Through an extended example, it shows how to build a PowerPivot application from end to end. The companion Web site includes all the sample applications and reports discussed.

Quick Calculus 2nd Edition A Self-Teaching Guide Calculus is essential for understanding subjects ranging from physics and chemistry to economics and ecology. Nevertheless, countless students and others who need quantitative skills limit their futures by avoiding this subject like the plague. Maybe that's why the first edition of this self-teaching guide sold over 250,000 copies. Quick Calculus, Second Edition continues to teach the elementary techniques of differential and integral calculus quickly and painlessly. Your "calculus anxiety" will rapidly disappear as you work at your own pace on a series of carefully selected work problems. Each correct answer to a work problem leads to new material, while an incorrect response is followed by additional explanations and reviews. This updated edition incorporates the use of calculators and features more applications and examples. ".makes it possible for a person to delve into the mystery of calculus without being mystified." --Physics Teacher

Visual Studio 2005 Tools for Office for Mere Mortals

VSTO for Excel, Word, and Outlook

Learn to program with C++ by building fun games, 2nd Edition

Database Management System Oracle Sql And Pl/Sql

Wonder Woman: Warbringer

C# 2010 All-in-One For Dummies