

Web Programming With Cgi

This book is aimed at the practicing programmer seeking to use Python and Linux to rapidly develop web and enterprise services. Will be especially important to those involved in e-commerce programming.

A guide to developing professional information systems on the World Wide Web assumes basic programming competence, covers a full range of tools--HTML, CGI, Perl, C--and shows programmers how to use them to create commercial-level Web

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applications. Original. (Advanced).

Summary Go Web Programming teaches you how to build scalable, high-performance web applications in Go using modern design principles. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Go language handles the demands of scalable, high-performance web applications by providing clean and fast compiled code, garbage collection, a simple concurrency model, and a fantastic standard library. It's perfect for writing microservices or building scalable, maintainable

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systems. About the Book Go Web Programming teaches you how to build web applications in Go using modern design principles. You'll learn how to implement the dependency injection design pattern for writing test doubles, use concurrency in web applications, and create and consume JSON and XML in web services. Along the way, you'll discover how to minimize your dependence on external frameworks, and you'll pick up valuable productivity techniques for testing and deploying your applications. What's Inside Basics Testing and benchmarking Using concurrency Deploying to

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standalone servers, PaaS, and Docker Dozens of tips, tricks, and techniques About the Reader This book assumes you're familiar with Go language basics and the general concepts of web development. About the Author Sau Sheong Chang is Managing Director of Digital Technology at Singapore Power and an active contributor to the Ruby and Go communities. Table of Contents PART 1 GO AND WEB APPLICATIONS Go and web applications Go ChitChat PART 2 BASIC WEB APPLICATIONS Handling requests Processing requests Displaying content Storing data PART 3 BEING REAL Go web

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*services Testing your application Leveraging Go
concurrency Deploying Go*

*A complete guide to creating interactive Web pages using the Perl CGI.pm library from its creator. Official Guide to Programming with CGI.pm contains all the information about CGI.pm found in Perl's online manual, but in a completely reorganized and greatly expanded format. It also includes valuable labor-saving tips and hints you won't find anywhere else. Featuring step-by-step instructions and complete source code, it shows you how to: * Download, install, and configure CGI.pm * Generate HTML*

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*documents on the fly * Process fill-out forms and create multipage documents * Perform script debugging and state maintenance * Design interactive clickable image maps * Store and process cookies * Attach JavaScript and cascading style sheets to your documents * Write state-maintaining scripts * Modify and extend CGI.pm * Tap the Comprehensive Perl Archive Network (CPAN). Visit the companion Web site at www.wiley.com/compbooks/stein On the Web site you'll find: * The most recent and all future revisions to the CGI.pm module * All the source code*

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*examples from the book * Online documentation for CGI.pm * Links to CPAN and other Web-related software written by the author. Visit our Web site at www.wiley.com/compbooks/*

Web Programming in TCL and PERL

Solutions & Examples for Perl Programmers

Go Web Programming

Programming Perl for the World Wide Web

Web Programming SECRETS with HTML, CGI, and Perl

CGI Programming Unleashed

A guide to the Web programming technology

covers implementation in C and Perl, customizing existing programs, and writing CGI scripts for survey forms, interactive games, order forms, search tools, and guest books.

Custom subroutine library for developing your own CGI programs * Line-by-line explanations of 20 of the most popular CGI programs and subroutines that are essential to your Web site * Compatible with Perl 4 and 5 * Tested under WindowsR(r), UNIXR(r), and MacOSR(r) If you want to make your Web site as interactive as

possible, as soon as possible, you've come to the right place! This book/CD powerhouse arms you with 20 of today's most-demanded CGI programs and subroutines, designed and written especially for this book, each ready to load and use. At the same time, it offers you a quick, painless, and unique hands-on way to learn basic and advanced CGI/Perl programming. The CGI/Perl Cookbook begins with a concise overview of CGI programming for beginners, followed by a guide to installing CGI programs on UNIX, PC, and MacOS Web servers. The rest of the

book is devoted to line-by-line, feature-by-feature explanations of seven cutting-edge CGI programs; including a search engine, password protection, advanced form processing, a shopping cart, customized bulk e-mail, advanced visitor feedback, and more; as well as 13 subroutines for e-mail support, file encoding, credit card validation, e-mail address checking, error handling, and text encryption. You also get a usage guide, installation instructions, and professional CGI and Perl programming tricks and customization tips for each

program and subroutine. The CD-ROM is a gold mine of ready-to-use software and valuable information. You get: * All the CGI programs from the book-code and ready-to-run versions * The complete Matt's Script Archive * A collection of the best scripts from across the Web-source code included * The complete Perl programming manual * The most recent Windows, UNIX, and MacOS versions of Perl

A Perl expert can solve a problem in a few lines of well-tested code. Now you can unlock these powers for yourself. Modern

Perl teaches you how Perl really works. It's the only book that explains Perl thoroughly, from its philosophical roots to the pragmatic decisions that help you solve real problems--and keep them solved. You'll understand how the language fits together and discover the secrets used by the global Perl community. This beloved guide is now completely updated for Perl 5.22. When you have to solve a problem now, reach for Perl. When you have to solve a problem right, reach for Modern Perl. Discover how to scale your skills from one-liners to asynchronous

Unicode-aware web services and everything in between. Modern Perl will take you from novice to proficient Perl hacker. You'll see which features of modern Perl will make you more productive, and which features of this well-loved language are best left in the past. Along the way, you'll take advantage of Perl to write well-tested, clear, maintainable code that evolves with you. Learn how the language works, how to take advantage of the CPAN's immense trove of time-tested solutions, and how to write clear, concise, powerful code that runs everywhere. Specific

coverage explains how to use Moose, how to write testable code, and how to deploy and maintain real-world Perl applications. This new edition covers the new features of Perl 5.20 and Perl 5.22, including all the new operators, standard library changes, bug and security fixes, and productivity enhancements. It gives you what you need to use the most up-to-date Perl most effectively, all day, every day. What You Need: Perl 5.16 or newer (Perl 5.20 or 5.22 preferred). Installation/upgrade instructions included.

Find a Perl programmer, and you'll find a copy of Perl Cookbook nearby. Perl Cookbook is a comprehensive collection of problems, solutions, and practical examples for anyone programming in Perl. The book contains hundreds of rigorously reviewed Perl "recipes" and thousands of examples ranging from brief one-liners to complete applications. The second edition of Perl Cookbook has been fully updated for Perl 5.8, with extensive changes for Unicode support, I/O layers, mod_perl, and new technologies that have emerged since the

previous edition of the book. Recipes have been updated to include the latest modules. New recipes have been added to every chapter of the book, and some chapters have almost doubled in size. Covered topic areas include: Manipulating strings, numbers, dates, arrays, and hashes Pattern matching and text substitutions References, data structures, objects, and classes Signals and exceptions Screen addressing, menus, and graphical applications Managing other processes Writing secure scripts Client-server programming Internet applications

programming with mail, news, ftp, and telnet CGI and mod_perl programming Web programming Since its first release in 1998, Perl Cookbook has earned its place in the libraries of serious Perl users of all levels of expertise by providing practical answers, code examples, and mini-tutorials addressing the challenges that programmers face. Now the second edition of this bestselling book is ready to earn its place among the ranks of favorite Perl books as well. Whether you're a novice or veteran Perl programmer, you'll find Perl Cookbook, 2nd

Edition to be one of the most useful books on Perl available. Its comfortable discussion style and accurate attention to detail cover just about any topic you'd want to know about. You can get by without having this book in your library, but once you've tried a few of the recipes, you won't want to.

CGI Programming 101

Foundations of World Wide Web

Programming with HTML & CGI

Instant Web Scripts with CGI Perl

Developing Web Message Boards and Web Logs

Perl and CGI for the World Wide Web Web Security, Privacy & Commerce

An indispensable and authoritative resource guides both intermediate and advanced Web designers through the process of using CGI scripts to generate powerful graphic content and simplifies the manipulation of graphics formats for beginners. Original. (Intermediate/Advanced). Aimed toward the working programmer, this guide provides readers with everything they need to know to become experts at using the Hypertext Markup Language (HTML) to post on the Web. Liberally illustrated and detailed

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examples provide complete background and hands-on information to let programmers of any level design, install, and operate customized Web-specific CGI programs. CD contains ready-to-run programs and code fragments.

Capitalist Nigger is an explosive and jarring indictment of the black race. The book asserts that the Negroid race, as naturally endowed as any other, is culpably a non-productive race, a consumer race that depends on other communities for its culture, its language, its feeding and its clothing. Despite enormous natural resources, blacks are economic slaves

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because they lack the 'devil-may-care' attitude and the 'killer instinct' of the Caucasian, as well as the spider web mentality of the Asian. A Capitalist Nigger must embody ruthlessness in pursuit of excellence in his drive towards achieving the goal of becoming an economic warrior. In putting forward the idea of the Capitalist Nigger, Chika Onyeani charts a road to success whereby black economic warriors employ the 'Spider Web Doctrine' - discipline, self-reliance, ruthlessness - to escape from their victim mentality. Born in Nigeria, Chika Onyeani is a journalist, editor and former diplomat.

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This concise presentation of the key elements of Perl CGI is perfect for programmers who are under the gun. The book includes the basics of where to write scripts; how to upload them and set file permissions; how to run them, and how to decode form data and save it to a file.

Web CGI Programming

Best of the Perl Journal

Teach Yourself CGI Programming in a Week

Drag 'n' Drop CGI

CGI Programming on the World Wide Web

From Novice to Professional

If you are ready to build your own customized interactive

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documents, forms, graphics, and other full-feature CGI applications using Perl, then this book will show you how. Developing CGI Applications with Perl is written by a team of CGI experts who have developed cutting-edge applications for many of the most advanced sites on the Web. This book: *

- * Provides all of the tools and techniques to build dynamic documents, database query tools, interactive graphics, Web search tools, and all other types of CGI applications
- * Covers CGI, HTTP, and the Perl scripting language
- * Reveals many of the best Web server utilities, HTML utilities, and other CGI applications now in use around the world

This comprehensive guide assumes no prior familiarity with Perl. Now developers can learn how to write robust, secure, and efficient Common Gateway Interface programs for the Web.

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Ideal for DOS, UNIX, or Windows users since CGI is platform independent, the book contains an abundance of solutions to "real-world" problems, along with a helpful focus on CGI scripting. The CD-ROM includes source code and examples from the book.

Sams Teach Yourself CGI in 24 Hours teaches you the next step beyond simple HTML Web pages. This new edition covers implementing CGI with both C and Perl, and it discusses CGI's relative strengths and weaknesses in comparison with other Web programming technologies like JavaScript, Java, and PHP. The book takes you from the basics of CGI--learning, for example, how to implement and customize existing CGI programs that have been written by others--to the point where you can use CGI to create your

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own programs from scratch. The book also provides numerous real-life examples of CGI scripts, such as database search tools, survey forms, interactive games, order forms, guest books, and more.

The secrets of successful Web programming are revealed in this new addition to the popular series. Chock full of hints and techniques, this guide shows how to do CGI programming, build HTML and CGI generators, test and install Web applications, set up and maintain a Web server, and more. The CD contains all the Perl source code from the book, plus tools for maintaining servers.

Capitalist Nigger

Web, Graphics & Perl/Tk Programming

CGI Programming with Tcl

Online Library Web Programming With Cgi

Developing CGI Applications with Perl

Internet Programming with C++ and C

Official Guide to Programming with CGI.pm

This new book by the world's leading programming language textbook authors carefully explains how to use Perl as a general-purpose programming language and how to program multi-tier, client/server, database-intensive, Internet-and-Web-based applications. Dr. Harvey M. Deitel and Paul J. Deitel are the principals of Deitel & Associates, Inc., the internationally recognized corporate training and content-creation

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organization specializing in C++, Java(TM), C#, C, Visual Basic(R), XML(TM), Python, Perl, Internet, World Wide Web and object technologies. The Deitels are also the authors of the world's #1 Java and C++ textbooks, "Java How to Program, 3/e" and "C++ How to Program, 3/e." In "Perl How to Program," the Deitels and their colleagues, Tem R. Nieto and David C. McPhie, discuss topics you need to build complete, Web-based applications including: CGI/HTML forms/XML/CGI.pm Control Structures/Arrays/Hashes Regular Expressions/Strings Objects/Encapsulation

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OOP/Inheritance/References

Database/DBI/SQL/Signals/Contexts

Security/Accessibility Typeglobs/File Globbing

Networking/Sockets/Internet Protocols

Cookies/Session Tracking Filehandles/Data

Structures Process Control/Forking/Piping

Subroutines/Modules/Packages/Overloading Web

Automation/OLE Automation Server-Side

Includes/Ties/Closures Graphics/GUI/Perl/TK "Perl

How to Program" includes extensive pedagogic

features: " Hundreds of LIVE-CODE(TM) programs

with screen captures that show exact outputs

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Extensive World Wide Web and Internet resources to encourage further research Hundreds of tips, recommended practices and cautions--all marked with icons

Thousands of professionals have discovered that Tcl is the quickest, easiest way to accomplish a wide variety of programming tasks. This book is designed to help them extend the power of Tcl to the Web, using CGI--the Internet standard for interfacing with external applications and data. Includes a 50-page Tcl quick-start reference.

* Avoids proof-of-concept examples in favor of

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teaching readers how to produce well-coded secure CGI applications that will stand up to the demands of being placed into the potentially hostile environment of the Internet. * Takes a holistic approach to web application development and includes instruction on how to use ancillary programs such as Mason and Nagios that the reader will need to be familiar with in order to progress. * The book's comprehensive scope tackles all the areas of Perl web application development the reader is likely to need in creating their first web applications.

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Programming on the Web today can involve any of several technologies, but the Common Gateway Interface (CGI) has held its ground as the most mature method--and one of the most powerful ones--of providing dynamic web content. CGI is a generic interface for calling external programs to crunch numbers, query databases, generate customized graphics, or perform any other server-side task. There was a time when CGI was the only game in town for server-side programming; today, although we have ASP, PHP, Java servlets, and ColdFusion (among others), CGI continues to be

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the most ubiquitous server-side technology on the Web. CGI programs can be written in any programming language, but Perl is by far the most popular language for CGI. Initially developed over a decade ago for text processing, Perl has evolved into a powerful object-oriented language, while retaining its simplicity of use. CGI programmers appreciate Perl's text manipulation features and its CGI.pm module, which gives a well-integrated object-oriented interface to practically all CGI-related tasks. While other languages might be more elegant or more efficient, Perl is still

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considered the primary language for CGI. CGI Programming with Perl, Second Edition, offers a comprehensive explanation of using CGI to serve dynamic web content. Based on the best-selling CGI Programming on the World Wide Web, this edition has been completely rewritten to demonstrate current techniques available with the CGI.pm module and the latest versions of Perl. The book starts at the beginning, by explaining how CGI works, and then moves swiftly into the subtle details of developing CGI programs. Topics include: Incorporating JavaScript for form validation

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Controlling browser caching Making CGI scripts secure in Perl Working with databases Creating simple search engines Maintaining state between multiple sessions Generating graphics dynamically Improving performance of your CGI scripts CGI Programming in C & Perl CGI Programming with Perl Techniques for Integrating Python, Linux, Apache, and MySQL

CGI Developer's Resource
Introduction to CGI/Perl

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CGI Programming with Perl Creating Dynamic Web Pages"O'Reilly Media, Inc."

In its first five years of existence, The Perl Journal (TPJ) became the voice of the Perl community. Every serious Perl programmer subscribed to it, and every notable Perl guru jumped at the opportunity to write for it. TPJ explained critical Perl topics and demonstrated Perl's utility for fields as diverse as astronomy, biology, economics, AI, and games. Back issues were hoarded, or swapped like trading cards. No longer in print format, The Perl Journal remains a proud and timeless achievement of Perl during one of its most exciting periods of development. Web,

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Graphics & Perl/Tk is the second volume of The Best of the Perl Journal, compiled and re-edited by the original editor and publisher of The Perl Journal, Jon Orwant. In this series, we've taken the very best (and still relevant) articles published in TPJ over its five years of publication and immortalized them into three volumes. The forty articles included in this volume are simply some of the best Perl articles ever written on the subjects of graphics, the Web, and Perl/Tk, by some of the best Perl authors and coders. Much of Perl's success is due to its capabilities for developing web sites; the Web section covers popular topics such as CGI programs, mod_perl,

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spidering, HTML parsing, security, and content management. The Graphics section is a grab bag of techniques, ranging from simple graph generation to ray tracing and real-time video digitizing. The Perl/Tk section shows you how to use the popular Perl/Tk toolkit for developing graphical applications that work on both Unix/Linux and Windows without a single change. Written by twenty-three of the most prominent and prolific members of the closely-knit Perl community, including Lincoln Stein, Mark-Jason Dominus, Alligator Descartes, and Dan Brian, this anthology does what no other book can, giving unique insight into the real-life applications and

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powerful techniques made possible by Perl. **Teach Yourself CGI Programming in a Week, Third Edition** follows the same format and uses the same learning tools as other books in the Sams Teach Yourself Series. This new edition covers implementing CGI with C and Active Server Page technology, in addition to Perl. Also covered are Windows CGI programming and how to use CGI to interact with Java, VBScript, and JavaScript. The book takes the reader from the basics of CGI learning, for example, how to implement and customize existing CGI programs that have been written by others to the point where he can use CGI

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to create his own programs from scratch. The book will also provide numerous real-life examples of CGI scripts database search tools, survey forms, interactive games, order forms, guest books, and more. The final sections of the book will cover advanced CGI programming debugging techniques, solutions for common CGI problems, etc. CGI is the next step beyond simple HTML, allowing users to add forms and other types of interactivity to Web pages Updated and revised to cover Active Server Pages, Perl 5, C, Windows CGI, JavaScript, VBScript, AppleScript, and new CGI development tools Learn how to add interactivity and programs to Web pages

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with CGI

Shows how to program the cgi-bin with C++ and C for more powerful connectivity to the Internet. This book provides methods to link the power of compiled languages into Internet interfaces. CGI programs are the only way to obtain advanced server side capabilities and by using C++ and C, real computer control from the Internet can be achieved. Shows how to link existing C++ and C code to HTML Gui Internet capabilities. For C++ and C programmers working with CGI Internet programming.

Perl for the World Wide Web

Online Library Web Programming With Cgi

Modern Perl

Sams Teach Yourself CGI in 24 Hours

Writing CGI Applications with Perl

**Beginning Web Programming with HTML, XHTML,
and CSS**

Instant CGI/Perl

A cut-and-paste toolkit for Web professionals and dabblers covers everything from basic through advanced Perl topics, and the accompanying CD-ROM contains customizations and scripts described in the book. Original. (All Users).

The Common Gateway Interface (CGI) allows programmers to create end-user Internet

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applications that run programs on a Web Server. This book gives the reader a comprehensive reference to what CGI is, what can be done with it, and how to incorporate it into their applications.

Presents the key elements of Perl CGI, covering Perl variables, CGI environment variables, form processing, data file I/O, searching/sorting, SSIs, random number generation, HTTP cookies, and database programming.

A guide to Perl scripting with CGI explains how to add such interactive features to Web pages as forms, guest books, and search engines.

**Enhance Your Web Site Without Programming
CGI Developer's Guide**

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Programming Web Graphics with Perl and GNU Software

Perl Cookbook

HTML and CGI Unleashed

Creating Dynamic Web Pages

Explains how to use the programming language to write online applications with each chapter describing one specific Web-based application--diagramming the code and suggesting potential modifications.

"Web Security, Privacy & Commerce" cuts through the hype and the front page stories. It tells readers what the real risks are and explains how to minimize them. Whether a casual (but concerned) Web surfer or a system

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administrator responsible for the security of a critical Web server, this book will tell users what they need to know. Accompanied by a CD-ROM containing an abundance of ready-to-run applications, an innovative handbook features a wealth of CGI (Common Gateway Interface) applications, written in Perl, for the Web; provides tutorials and advice; shares professional scripts; and much more. Original. (Beginner/Intermediate)

Building Electronic Commerce with Web provides an overview of the topics that readers must understand in order to create e-commerce sites that can display, insert, update, and delete data from a database. This book is set up as a tutorial rather than a theoretical reference, offering

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pedagogy more suitable for study. The chapters build upon each other in a lesson-oriented format, quickly laying foundational material on e-commerce in general, Web assessment, relational database principles, and HTML. Since technology in this area is rapidly changing, the chapters will begin with an explanation of the concept (the architectures and approaches rather than specific tools). Thereafter, each chapter will proceed to a discussion of current tools and step-by-step examples that implement the concepts. This book integrates key e-commerce and database technologies into teaching the construction of e-commerce sites. It features step-by-step guidelines on using tools like Access 2000 web templates, CGI, ASP,

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SAI, JavaScript, and Active X. Case studies are also included and carried throughout the text. Readers get access to the O'Reilly WebSite e-commerce programming environment, available at www.aw.com/info/nelson and on the accompanying CD-ROM: appendices suggest six different business case studies to which readers can refer to set up their own sites using WebSite server software to illustrate creation and administration principles, and provide a test environment.

How to Program

CGI Programming 201

The CGI/PERL Cookbook

Building Electronic Commerce with Web Database

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Constructions

CGI

Web Programming

A high level introduction to Web CGI program, this "Developer's Resource" takes a detailed look at the process of customer requirements gathering, analysis, and design. This is the first CGI book to present a thorough methodology from requirements analysis, to design, and on through testing and implementation for developing enterprise-wide CGI apps. The CD-ROM contains a

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repository of valuable source code, Tcl, Perl, and a library of useful programming tools.

"Drag 'n' Drop CGI" is a cookbook/CD set that introduces several highly useful Perl CGI scripts and walks through installing the scripts on a Web site, as well as configuring the scripts. The CD includes all the scripts for use on Windows 95 and Windows NT, the Mac, and Linux platforms.

Turn static Web pages into dynamic documents with CGI (Common Gateway interface) programming. You'll learn how to

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write programs in C and Perl to handle forms and generate images, movies, sound, and more on the fly. The CD-ROM offers an array of useful CGI programs in C and Perl, ready to plug in.

A compact guide to creating customized programs for the World Wide Web, which introduces the essentials of Perl language and the Common Gateway Interface (CGI), then quickly moves on to cover forms and "comboforms." Topics include information-gathering and reporting with HTML and forms;

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customized client-server interaction with HTTP, including explanations of protocol nuances such as GET and POST; and text processing and management with the Perl language. Annotation copyright by Book News, Inc., Portland, OR

Perl

The Road To Success – A Spider Web Doctrine
Web Development and CGI Programming
Beginning Perl Web Development

What is this book about? Beginning Web Programming with HTML, XHTML, and CSS teaches you how to write

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Web pages using HTML, XHTML, and CSS. It follows standards-based principles, but also teaches readers ways around problems they are likely to face using (X)HTML. While XHTML is the "current" standard, the book still covers HTML because many people do not yet understand that XHTML is the official successor to HTML, and many readers will still stick with HTML for backward compatibility and simpler/informal Web pages that don't require XHTML compliance. The book teaches basic principles of usability and accessibility along the way, to get users into the mode of developing Web pages that will be available to as many viewers as possible from the start. The book also covers the most

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commonly used programming/scripting language – JavaScript – and provides readers with a roadmap of other Web technologies to learn after mastering this book to add more functionality to their sites.