

Weird Science Ghosts Of Fear Street Creepy Collections

Aspiring to be the fastest sprinter on his elite middle school's track team, gifted runner Ghost finds his goal challenged by a tragic past with a violent father.

That's Weird! Awesome Science Mysteries Fulcrum Publishing

Are you freaked out by the mere thought of a bird winking at you? Or do you panic when you hear an unexplained gurgling sound? Well, listen to this. On Saturday, March 8, at 7:12 p.m., Trey Hamburger heard a second hand account of a teleporting Hot Pocket and started wiggin' out bad. So he and his amigo Mike Stevens basically went into combat mode and ended up encountering some of the most seriously messed-up shit ever. And they're **STILL FREAKED OUT ABOUT IT**. Now, even though these guys aren't **SCIENTISTS**, it's pretty for sure that they might have extrapolated something **HUGE**, which will have the intellectual community going nuts for weeks. This is their story.

Ghost/Aliens is probably the first time ever a regular person has investigated this sort of thing. So now the people of planet Earth will finally know the truth about all those levitating towels and dead grandpas popping up all over the place.

In Stuff That Scares Your Pants Off! Glenn Murphy shows us that it is OK to be scared and that there are very good reasons why we are able to feel fear. He looks closely at our most common fears, including natural disasters, predators, spiders, disease, needles, dentists, crashes, darkness, speaking in public, heights, ghosts and monsters, to show us how much of that fear is perhaps unnecessary. The result is a fun, carefully pitched, popular-science title that mixes great true-life stories with the psychology of fear, the statistical probabilities of things happening and a lot of reassurance. Discover more funny science with **How Loud Can You Burp?**.

A Critical Study of the Black and White Publications of the 1950s, 1960s and 1970s

The Scary, Bloody, Gory, Hundred-Year History of Classic Horror Films

Affect, Transmedia, Weird Science

Why I'm Not Afraid of Ghosts

One man's search for the truth about ghosts

Ghosts of Science Past

Contains author, title, and publishing information, and plot summaries

Are ghosts real? Are there truly haunted places, only haunted people, or both? And how can we know? Taking neither a credulous nor a dismissive approach, this first-of-its-kind book solves those perplexing mysteries and more--even answering the question of why we care so very much. Putting aside purely romantic tales, this book examines the actual evidence for ghosts--from eyewitness accounts to mediumistic productions (such as diaphanous forms materializing in dim light), spirit photographs, ghost-detection phenomena, and even CSI-type trace evidence. Offering numerous exciting case studies, this book engages in serious investigation rather than breathless mystifying. Pseudoscience, folk legends, and outright hoaxes are challenged and exposed, while the historical, cultural, and scientific aspects of ghost experiences and haunting reports are carefully explored. The author--the world's only professional paranormal investigator--brings his skills as a stage magician, private detective, folklorist, and forensic science writer to bear on a topic that demands serious study. Examines the world of otherworldly spectors, the things people believe about them, haunted houses, and related subjects, and explains the science that lurks behind these

phenomena.

Take a spirited tour through the supernatural history of America, from its haunted sites to its famous ghosts to its ghost-obsessed pop culture. Ghosts are everywhere—whether you believe in them or not. Every town has its local legends, and countless books, movies, and TV shows are haunted by their presence. But our obsession with ghosts runs deeper than we know—and is embedded in the very fabric of American history. Writer and historian Marc Hartzman dons the mantle of tour guide, taking readers on a fascinating journey through supernatural history, including: • The Fox Sisters and the rise of Spiritualism • The supernatural obsessions of famous figures like Sir Arthur Conan Doyle • Famous haunted sites like the Eastern State Penitentiary in Philadelphia and the LaLaurie House in New Orleans • Famous ghosts like the Bell Witch of Tennessee and the Greenbrier Ghost of West Virginia • Paranormal investigators like Ed and Lorraine Warren Deeply researched and highly entertaining, with archival images and black and white illustrations, Chasing Ghosts will satisfy believers and skeptics alike.

True Tales of Ghostly Places

Weird Science

Chasing Ghosts

In Search of Ghosts, Vampires, Werewolves and Demons

Ghosts in Contemporary Folklore

The Great Monster Magazines

When journalist and ghost sceptic Will Storr heads to Philadelphia to meet Lou Gentile, a demonologist, he expects a little fun with an amusing eccentric. What he gets are terrifying experiences of spectral lights and horrific demonic growling - and all of his safe, adult preconceptions about ghosts instantly vanish. In the cold light of day, Will decides on a quest for the truth about ghosts. He meets professional paranormal investigators and takes part in s é ances and a vigil in the most haunted house in Britain, tries out divining rods and ouija boards, and goes on set with TV's Most Haunted. But Will also seeks out the sceptics in clinical psychology and philosophy who ask if spirits are really just in our heads. His journey is full of bizarre, terrifying and hilarious experiences, each one a new insight into life, death and what might come after.

Presents librarians and teachers with information on more than 1,200 fiction series for children in kindergarten through sixth grade, providing annotations, a listing of titles, important characters, genre, author biography, grade level, and major themes.

Welcome to the House Of Fear! Here you will find scripts originally created for the THEATRE OF IMAGINATION...or, LIVE AUDIO THEATRE stage productions as presented by the NYC Performance Group RADIOTHEATRE. Now, RadioTheatre offers these easy-to-read, easy-to-produce scripts to others who want to produce a unique style of Theatre presentation...as well as, unique content found in the genres of HORROR, SCIENCE FICTION and WEIRD fiction. However, these specially formatted scripts may also be produced as RECORDED WORKS, RADIO BROADCASTS ...or, they may even be used as the basis for FILM and TV presentations. Though most of these scripts have been created to blend both story-telling and cinematic styles requiring recorded SOUND DESIGN, MUSIC CUES and voices on MICROPHONES...in which there are no props, no sets, no costumes...some stories may be adapted to fit TRADITIONAL PLAY format. These are stories containing characters, plots and action you won't find in traditional theatre: mad scientists, giant man eating plants, werewolves, vampires, ghosts and intergalactic invasions...King Kong smashing Radio City Music Hall and climbing the Empire State Building...from the battlefields of war to the internal voice of a man going insane...from a poignant story of a woman waiting for her husband to die...to a screaming skull haunting the new resident of a haunted house! Turn the lights down low and

turn on your imaginations to fill in the visuals. Many of the longer stories are classic works of world fiction: THE INVISIBLE MAN, THE WAR OF THE WORLDS, DRACULA, FRANKENSTEIN, THE TIME MACHINE, THE ISLAND OF DR.MOREAU, KING KONG, as well as, famous short works from an earlier time by H.G.Wells, Bram Stoker, H.P.Lovecraft, Edgar Allan Poe, Ambrose Bierce, Robert E.Howard...or, not so famous works by long ignored giants of macabre literature, such as, Algernon Blackwood, Edith Nesbit, F.Marion Crawford, etc. Basically, these are tales to be told in near darkness. The scripts require not just great actors, but, great STORY TELLERS. This role is often listed in a cast as NARRATOR. Sometimes, it may be left to the Director's discretion to cast the NARRATOR as either male or female. The story may also require actors to play multiple characters...or, a Director may choose to cast many actors to play these roles. Minor roles may also be recast as either sex. All scripts are expertly crafted for presentation by DAN BIANCHI, Artistic Director and Founder of NYC's award-winning, critically acclaimed Radiotheatre. He has worked over 40 years as writer/director in stage and film media, and, to date, he's the most produced stage writer in NYC. In most cases, the archaic language of 19th Century works has been updated, but, Mr.Bianchi has tried to retain the author's original artistic intention and creation. Characters' names, locations, etc. may be changed. Plots may be condensed, endings may be changed, etc. Remember...the original story was intended to be read as literature and not intended to be presented in a different medium using 21st Century technology. In every case, it is Mr.Bianchi's primary goal to deliver a great story filled with optimal sound design as a most important part of the production. SOUND DESIGN: Sound effects and dramatic music is an integral part of these stories, as necessary as the actors. Scripts contain some, but, not all, printed sound/music cues necessary to make easier reading. Directors may wish to add or change cues. If you do NOT wish to create your own sound design, but, instead wish to purchase pre-recorded cues and music, please contact radiotheatrenyc@aol.com.

At one time or another, most people have experienced a creepy, spine-tingling sensation they can't explain. Science may rationalize these fears, blaming a natural fear of the unknown, an open window or a drafty doorway, but millions of people believe there is much more to it than that – and who can say they are wrong? Glamis Castle in Scotland, made famous by Shakespeare's Macbeth is said to be haunted by a whole host of ghostly residents. Dracula's castle in Transylvania, another spooky literary hub, is perhaps one of the most nerve-wracking places on earth. Ghosts traces the cultural and literary origins of the paranormal, uncovers the dark secrets beneath the myths and untangles the enigma of the supernatural. Contents: ghosts and poltergeist, the afterlife and immortality. Ghost messengers paranormal/supernatural:exorcisms, vampires. ghost-hunting Halloween, seances, ouija board. True ghost stories: Amityville Murders, Tower of London, Resurrection Mary, Pendle Hill, Glamis Castle, Dracula's Castle. Films: Ghost, The Ring, The Grudge, The Woman in Black, Poltergeist, The Sixth Sense, What Lies Beneath, Just Like Heaven, Sleepy Hollow, White Noise, Ghostbusters.

A Tour of Our Fascination with Spirits and the Supernatural

London and Literature, 1603-1901

Strange Science

Who Let the Ghosts Out?

Weird Hauntings

Popular Series Fiction for Middle School and Teen Readers

Shortlisted for the Dundee International Book Prize, Necropsy in E Minor is the tale of a young college professor who sits down to write what he calls a "memoir," but which really only records the past six months of his life (with numerous digressions), and ends, with the

last line, after a richly devastating encounter, at the moment of writing. Who is this person? That is kept a secret, despite the fact that he is writing for no audience other than himself. His name does not appear, but those of others do, necessary to ensure the accuracy of the anagrams and puns that have helped map his universe since he found "The Note." Given his disposal to interpret this anonymous confessional/fantasy story, an endeavor undertaken with the firm belief that it was written for him, by someone he knows, and purposefully left for him to find. Having abandoned the scholarly methodologies and subjects that would actually allow him to attain tenure, our professor on the lam performs all manner of linguistic analyses of the note, drives around the rim of Florida (the pilgrimage method, fittingly circular), desperately uses inkblots, the I Ching, and tarot cards for practical advice, adopts a cat named Sanity, becomes an amateur ornithologist, develops a theory of "instantaneous architecture," endures a shamanic experience, and eggs himself on with the hope that, no matter what happens, his "memoir" might one day be found by archaeologists and thereby provide a key to human life at the close of the twentieth century.

Life was pretty average for Andrew. Until the morning he woke up undead. First there were bite marks on his neck. Then he tried to eat garlic—but that didn't work out so well. And now he's got this weird urge to sleep upside down.... Andrew's kind of excited about being a vampire. He'll get to fly, stay up all night, and totally scare his sister. But when he meets his vampire teacher, Andy realizes that being a vampire isn't as all it's cracked up to be....

Shiver-inducing science not for the faint of heart. No one studies fear quite like Margee Kerr. A sociologist who moonlights at one of America's scariest and most popular haunted houses, she has seen grown men laugh, cry, and push their loved ones aside as they run away in terror. And she's kept careful notes on what triggers these responses and why. Fear is a universal human experience, but do we really understand it? If we're so terrified of monsters and serial killers, why do we flock to the theaters to see them? Why do people avoid thinking about death, but jump out of planes and swim with sharks? For Kerr, there was only one way to find out. In this eye-opening, adventurous book, she takes us on a tour of the world's scariest experiences: into an abandoned prison long after dark, hanging by a cord from the highest tower in the Western hemisphere, and deep into Japan's mysterious "suicide forest." She even goes on a ghost hunt with a group of paranormal adventurers. Along the way, Kerr shows us the surprising science from the newest studies of fear—what it means, how it works, and what it can do for us. Full of

entertaining science and the thrills of a good ghost story, this book will make you think, laugh—and scream.

Sam Kinney used to be a very picky eater. But after a friend's eccentric Aunt Sylvie put a weird spice in his mac and cheese, suddenly, Sam can't stop eating. Paste and pepper. Dishwashing soap. Even dog food. Sam has to find out what is making him eat...and eat...and eat. Before he eats his house. And all his friends on Fear Street...

Fright Knight

A Full Description of More Than 3,000 Science-fiction Stories from Earliest Times to the Appearance of the Genre Magazines in 1930 : with Author, Title, and Motif Indexes

Popular Series Fiction for K-6 Readers

Japanese Science Fiction from Origins to Anime

The Science Museum Book of Scary Things (and ways to avoid them)

Robot Ghosts and Wired Dreams

Vampires and werewolves; phantoms and phantasms: looming out of the fog leaps the menacing spectre of the lycanthrope, ghoul or blood-crazed zombie. Intrigued by some of the most sinister, yet at the same time most compelling, legends of western civilization, Gregory L Reece dusts down his stake and crucifix, loads his silver bullets and takes off into the wilds in search of answers and fresh adventures. Rummaging around in crumbling tombs and cobwebbed sarcophagi, his latest quest leads him into the haunted realm of the dead and the undead: of those carnivorous, nocturnal hunters that might perhaps better be left undisturbed. Why, he asks, is our culture obsessed by the eerie and the macabre? Why, despite its horrors, does the 'dark side' of the supernatural - its seances and ghost-hunting, demonic possession and the occult - call to us with such dangerous allure? Whether tracking night-stalking werewolves, chanting black magic mantras with Satanists, or interviewing a funereal modern-day Count Dracula, Reece is determined to uncover the truth. A wry exploration of a secret and secretive subculture, "Creatures of the Night" is at the same time a bold and startling journey into a wraithlike world that has so often seemed to lie beyond the limits of rational comprehension - until now.

Everything you have ever wanted to know about ghosts but didn't want to ask. Ghosts: A bit of a strange topic. But if you have picked up this book it is because you believe there is more to life (and death) than the things we can see, or the things that can be proven by science. Over the centuries literally thousands of people have claimed to see ghostly apparitions that bear a resemblance to a person who had lived life to some degree or

another. If you go through the Internet you will find countless stories of people alive today who have seen a ghost, or who believes in ghosts, or wants to know more about them. This book is for the third group of people - those of you who want to learn more about this mystical, yet strangely logical phenomenon. At this point in the game it doesn't matter to me if you believe in ghosts or not. I believe in what I can see, hear and experience; and I have been fortunate enough to have seen, heard and experienced ghosts at different times, in different places and at different ages in my own life. Ghosts fascinate me for two reasons. Firstly they provide a link to the past - to my ancestors in some cases, and to the ancestors of others. The second reason I am fascinated with ghosts is because they provide us with one of the most tangible examples of life after death. While many of us have faith in different religions and beliefs; ghosts transcend both religions and belief and actually provide a semi-scientific platform, which we can use to investigate what happens to us when we die. For those of us that believe in the infinite nature of energy, ghosts are simply an extension of the fact that energy itself cannot cease to exist but instead can and does change form. Many people fear ghosts; a fact that is borne out by the countless programs there are on television and in films where death is to be feared along with apparitions, poltergeists and other similar elements. Karl Marx would consider this fear a result of man being faced with his own mortality, but for me personally I see the fear manifested in popular media as a way of getting more people to watch an otherwise lacklustre program/film because it feeds into a form of mass hysteria. I can tell, simply because you have purchased this book, that you think more rationally than the people who actually participate in those programs, and you are looking for some answers. You might be a person who thinks they have seen a ghost but are not sure about it: you could be a person that lives with a ghostly boarder and is hoping to get some information on how to either co-exist with the entity, or information on how to get the ghost to move on. This book will be able to help you with those things.

A teenager desperate to pass his Biology final is visited in the night, Christmas Carol-style, by the spirits of some of the greatest scientists in history.

Prepare to have your mind blown! As you explore ten of the world's greatest unsolved mysteries, you'll witness a UFO encounter, search for the lost city of Atlantis, tour a haunted house, and discover the kraken's true form. Along the way, you'll use the scientific method and sharp thinking to separate fact from fiction and explain the unexplainable. Learn how

sightings of flying saucers and stories of alien abductions can be explained by sleep paralysis, false memories, and hypnosis. Find out what pareidolia is and how this psychological phenomenon may explain some ghost sightings. Explore possible real locations for the lost city of Atlantis. Beautiful, haunting illustrations set the mood and spark the imagination. Discover the fascinating truth surrounding these mysteries and legends: Alien abductions, including the Roswell incident Psychics Mysterious disappearances, including plane MH370 Zombies Ancient aliens, including the Nazca Lines Curses, including King Tut's tomb Monsters of the Deep, including Nessie the Loch Ness monster The search for Atlantis Ghosts and haunted mansions Bigfoot

Scream

How to Be a Vampire

Stuff That Scares Your Pants Off!

Weird Fiction and Science at the Fin de Siècle

The Complete Guide to the Supernatural

Ghosts Aliens

This is a critical overview of monster magazines from the 1950s through the 1970s. "Monster magazine" is a blanket term to describe both magazines that focus primarily on popular horror movies and magazines that contain stories featuring monsters, both of which are illustrated in comic book style and printed in black and white. The book describes the rise and fall of these magazines, examining the contributions of Marvel Comics and several other well-known companies, as well as evaluating the effect of the Comics Code Authority on both present and future efforts in the field. It identifies several sub-genres, including monster movies, zombies, vampires, sword-and-sorcery, and pulp-style fiction. The work includes several indexes and technical credits.

From the author of the definitive heavy metal history, *Bang Your Head*, a behind-the-scenes look a century of horror films *Reel Terror* is a love letter to the wildly popular yet still misunderstood genre that churns out blockbusters and cult classics year after year. From *The Cabinet of Dr. Caligari* to *Paranormal Activity*, Konow explores its all-time highs and lows, why the genre has been overlooked, and how horror films just might help us overcome fear. His on-set stories and insights delve into each movie and its effect on American culture. For novices to all out film buffs, this is the perfection companion to this Halloween's movie marathons.

Oliver Brown doesn't believe in ghosts. Even though he lives in a house on Fear Street that's chock full of them! Robbie should know—he's one of the ghosts. And his new neighbor doesn't scare easy—even though he's tried everything he can think of to send Oliver screaming. Robbie's got one trick left up his sleeve. And it has to work. If it doesn't, he'll have to give up the ghost business forever.

A fascinating look at scientific inquiry during the Victorian period and the shifting boundary between mainstream and unorthodox sciences of the time

Science-fiction, the Early Years

Creatures of the Night

The Science of Ghosts

That's Weird!

Will Storr Vs. The Supernatural

Awesome Science Mysteries

Gathers three "Fear Street" stories, the first about a ghostly substitute teacher who wants company in the grave, the second about a spooky treehouse, and the third about children who are pursued by a haunted suit of armor.

Since the end of the Second World War—and particularly over the last decade—Japanese science fiction has strongly influenced global popular culture. Unlike American and British science fiction, its most popular examples have been visual—from Gojira (Godzilla) and Astro Boy in the 1950s and 1960s to the anime masterpieces Akira and Ghost in the Shell of the 1980s and 1990s—while little attention has been paid to a vibrant tradition of prose science fiction in Japan. Robot Ghosts and Wired Dreams remedies this neglect with a rich exploration of the genre that connects prose science fiction to contemporary anime. Bringing together Western scholars and leading Japanese critics, this groundbreaking work traces the beginnings, evolution, and future direction of science fiction in Japan, its major schools and authors, cultural origins and relationship to its Western counterparts, the role of the genre in the formation of Japan's national and political identity, and its unique fan culture. Covering a remarkable range of texts—from the 1930s fantastic detective fiction of Yumeno Kyûsaku to the cross-culturally produced and marketed film and video game franchise Final Fantasy—this book firmly establishes Japanese science fiction as a vital and exciting genre. Contributors: Hiroki Azuma; Hiroko Chiba, DePauw U; Naoki Chiba; William O. Gardner, Swarthmore College; Mari Kotani; Livia Monnet, U of Montreal; Miri Nakamura, Stanford U; Susan Napier, Tufts U; Sharalyn Orbaugh, U of British Columbia; Tamaki Saitô; Thomas Schnellbacher, Berlin Free U. Christopher Bolton is assistant professor of Japanese at Williams College. Istvan Csicsery-Ronay Jr. is professor of English at DePauw University. Takayuki Tatsumi is professor of English at Keio University.

Haunted Data explores the concepts that are at work in our complex relationships with data. Our engagement with data – big or small – is never as simplistic or straightforward as might first appear. Indeed, Blackman argues that our relationship with data is haunted with errors, dead ends, ghostly figures, and misunderstandings that challenge core assumptions about the nature of thought, consciousness, mind, cognition, affect, communication, control and rationality, both human and non-human. Using contemporary controversies from 'weird science' including the field of priming and its uncanny relations to animal telepathy, as well as artificial intelligences and their curious relation to psychic research ('clairvoyant computers'), Blackman shows how some of the current crises in science in these areas reveal more than scientists are willing or even able to acknowledge. In addition to proposing a new theory of how we might

engage with data, Haunted Data also provides a nuanced survey of the historical context to contemporary debates, going back to the 19th Century origins of modern computation and science to explain the ubiquity and oddness of our data relations. Drawing from radical philosophies of science, feminist science studies, queer theory, cultural studies, and the field of affect studies, the book develops a manifesto for how artists, philosophers and scientists might engage creatively and critically with science within the context of digital communication.

A wispy figure in a photograph. Objects overturned, broken, or missing. Movement in the attic. These are the sorts of things people report when they believe they have encountered a ghost. Are ghosts real, or just visions and sensations captured by an overactive imagination? This book will show readers not only some of the locations for famous hauntings, but also the science and technology that goes into proving, and disproving, encounters with spirits. Readers will discover inexplicable poltergeists and baffled families, as well as logical explanations such as infrasound and magnetic fields. They will be introduced to the field of parapsychology, and learn how ghosts and hauntings have permeated the horror genre of so many forms of storytelling, including social media.

Best New Horror 4

Necropsy in E Minor

Tracking Ghosts and Hauntings

The House of Fear Presents: Ghost Stories Vol. 1

Ghost

Searching for Spirits of the Dead

A collection of three creepy tales feature scientific experiments gone dangerously wrong. From R.L. Stine, master horror author of the Goosebumps series and the Fear Street trilogy—now streaming on Netflix—comes another spooky tale! Max's life wasn't going so well even before two ghosts moved into his closet. But when Nicky and Tara show up, claiming that they used to live in his room, everything changes for Max! Soon they're following him to school, using their invisibility to embarrass him in front of the girl of his dreams. And to make matters worse, there's some other totally evil spirit named Phears following him around turning animals inside out!

Ghosts and other supernatural phenomena are widely represented throughout modern culture. They can be found in any number of entertainment, commercial, and other contexts, but popular media or commodified representations of ghosts can be quite different from the beliefs people hold about them, based on tradition or direct experience. Personal belief and cultural tradition on the one hand, and popular and commercial representation on the other, nevertheless continually feed each other. They frequently share space in how people think about the supernatural. In Haunting Experiences, three well-known folklorists seek to broaden the discussion of ghost lore by examining it from a variety of angles in various modern contexts. Diane E. Goldstein, Sylvia Ann Grider, and Jeannie Banks Thomas take ghosts seriously, as they draw on contemporary scholarship that emphasizes both the basis of belief in experience (rather than mere fantasy) and the usefulness of ghost stories. They look closely at the narrative role of such lore in matters such as socialization and gender. And they unravel the complex mix of mass media, commodification, and popular culture that today puts old spirits into new contexts

Presents librarians and teachers with information on more than seven hundred fiction series for children in middle school and high school, providing annotations, a listing of titles, important

characters, genre, author biography, and major themes.

A Strange Science Book

Christian Science Sentinel

Reel Terror

Investigating the Limits of Knowledge in the Victorian Age

Ghosts

Readers can explore 16 of science's toughest mysteries through stories, activities, and examination of what scientists are doing to try to solve them.

An engrossing examination of the science behind the little-known world of sleep. Like many of us, journalist David K. Randall never gave sleep much thought. That is, until he began sleepwalking. One midnight crash into a hallway wall sent him on an investigation into the strange science of sleep. In *Dreamland*, Randall explores the research that is investigating those dark hours that make up nearly a third of our lives. Taking readers from military battlefields to children's bedrooms, *Dreamland* shows that sleep isn't as simple as it seems. Why did the results of one sleep study change the bookmakers' odds for certain Monday Night Football games? Do women sleep differently than men? And if you happen to kill someone while you are sleepwalking, does that count as murder? This book is a tour of the often odd, sometimes disturbing, and always fascinating things that go on in the peculiar world of sleep. You'll never look at your pillow the same way again.

This book explores how nineteenth-century science stimulated the emergence of weird tales at the fin de siècle, and examines weird fiction by British writers who preceded and influenced H. P. Lovecraft, the most famous author of weird fiction. From laboratory experiments, thermodynamics, and Darwinian evolutionary theory to psychology, Theosophy, and the 'new' physics of atoms and forces, science illuminated supernatural realms with rational theories and practices. Changing scientific philosophies and questioning of traditional positivism produced new ways of knowing the world—fertile borderlands for fictional as well as real-world scientists to explore. Reading Robert Louis Stevenson's *Strange Case of Dr Jekyll and Mr Hyde* (1886) as an inaugural weird tale, the author goes on to analyse stories by Arthur Machen, Edith Nesbit, H. G. Wells, William Hope Hodgson, E. and H. Heron, and Algernon Blackwood to show how this radical fantasy mode can be scientific, and how sciences themselves were often already weird.

London and Literature, 1603–1901 brings together papers by scholars and researchers interested in British literature of the period covered. It will be of value to the many students and colleagues of the contributors, as well as people connected with or influenced by the work of Eiichi Hara. This volume covers literature from the beginning of the Jacobean period to the end of the Victorian era. It takes the city of London as its focus, and the chapters explore different aspects of the interaction of literature and place, covering works by major figures within the time period. This connection is doubly significant as the book is also a Festschrift to celebrate the career of Eiichi Hara, the most renowned Dickensian in Japan and a scholar with a particular interest in London. With a preface by Gerald Dickens, the great-great-grandson of Charles Dickens, and a foreword by Toru Sasaaki, President of the English Literary Society of Japan, *London and Literature, 1603–1901*, brings together leading scholars in the field of English literature to offer a series of valuable

perspectives on the city and its artistic life.

The Boy Who Ate Fear Street

Strange But True: 10 of the World's Greatest Mysteries Explained

Mysteries and Science: Exploring Aliens, Ghosts, Monsters, the end of the world and other weird things

Chilling Adventures in the Science of Fear

Haunting Experiences

A Reading and Selection Guide

An illuminating account of some of America's most frightening, spirit-filled locales journeys to real-life haunted houses, ghostly graveyards, cursed roads, and other spots around the country and provides chilling accounts of the spirits that haunt them.

Mike loves hanging out in his father's weird little museum on Fear Street. It's full of cool stuff— a guillotine, a mummy, a bunch of spooky wax figures. Mike's favorite is a suit of armor. At least it was his favorite until he saw a pair of glowing eyes inside the helmet. Until the knight lifted its arm and pointed its sword at Mike's chest. Until the knight challenged Mike to a battle. A battle to the death. Now he's a living nightmare...

Best New Horror has established itself as the world's most admired annual collection, showcasing the very best in contemporary horror fiction. For this latest bloodcurdling feast of terror, the multi-award winning editors have chosen such modern masterpieces as the first book publication of a new ghost story by Clive Barker; Peter Straub's stunning novella set in a fear-haunted Vietnam; John Lennon's alternate history by Ian R. MacLeod, and Kim Newman's acclaimed novella about Victorian vampires. Plus razor sharp stories on the cutting edge of horror by some of the greatest contemporary masters of fear, including Peter Atkins, Poppy Z. Brite, John Brunner, Christopher Fowler, Thomas Ligotti, M. John Harrison, Lisa Tuttle, Karl Edward Wagner, Kate Wilhelm, Douglas E. Winter and many more.

Happy Hauntings

Dreamland: Adventures in the Strange Science of Sleep

Morella by Edgar Allan Poe; the Mezzotint by M. R. James; the Monkey's Paw by J. J. Jacobs; Rain by Dana Burnet; the Screaming Skull by F. Marion Crawford; the Judge's House by Bram Stoker... and More

Haunted Data

Who's Been Sleeping in My Grave?; Stay Away from the Treehouse; Fright Knight The Beginner's Guide to Ghosts and Hauntings